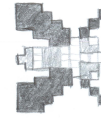


**MATH 124: Matrixology (Linear Algebra)**  
**Level Galaga (1981) ↗, 7 of 10**  
**University of Vermont, Spring 2015**



**Dispersed:** Saturday, March 21, 2015.

**Due:** By start of lecture, Tuesday, April 7, 2015.

**Sections covered:** 4.4, 6.1, a smidgeon of 5.1.

*Some useful reminders:*

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**Course website:** <http://www.uvm.edu/~pdodds/teaching/courses/2015-01UVM-124>

**Textbook:** "Introduction to Linear Algebra" (3rd or 4th edition) by Gilbert Strang (published by Wellesley-Cambridge Press).

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- All questions are worth 3 points unless marked otherwise.
  - Please use a cover sheet and write your name on the back and the front of your assignment.
  - You must show all your work clearly.
  - You may use Matlab to check your answers for non-Matlab questions (usually Qs. 1–8).
  - Please list the names of other students with whom you collaborated.

1. (Q 5, Section 4.4) Find two orthogonal vectors in the plane  $x_1 + x_2 + 2x_3 = 0$ . Make these vectors into an orthonormal basis.

Do this by (a) finding a basis for the null space of the matrix  $\mathbf{A} = [1 \ 1 \ 2]$  and (b) using the Gram-Schmidt Process to generate an orthogonal basis.

2. First, please absorb this short video:

**Help—Definition of Orthogonal matrices (6:36):**

<http://www.youtube.com/v/hQG6w7Myqtw?rel=0>

Now show that any orthogonal matrix  $\mathbf{Q}$  preserves lengths and angles when it transforms vectors. Remember that orthogonal matrices have the special property that  $\mathbf{Q}^T \mathbf{Q} = \mathbf{I}$  (also: let's allow  $\mathbf{Q}$  to be an  $m$  by  $n$  matrix where  $m \geq n$ — $\mathbf{Q}$  need not be square for this question).

(a) Lengths: Show that  $\mathbf{Q}\vec{x}$  has the same length (magnitude) as  $\vec{x}$ .

**Hint**—Showing that the squares of the lengths match is sufficient.

(b) Angles: Show that the cosine of the angle between two vectors  $\vec{x}$  and  $\vec{y}$  is the same as that for the angle between  $\mathbf{Q}\vec{x}$  and  $\mathbf{Q}\vec{y}$ .

**Hint**—We can show that the cosine of the angle between the  $\vec{x}$  and  $\vec{y}$  is the same as the cosine of the angle between  $\mathbf{Q}\vec{x}$  and  $\mathbf{Q}\vec{y}$ . By rearranging the dot product formula,

$$\vec{x}^T \vec{y} = \|\vec{x}\| \|\vec{y}\| \cos \theta,$$

where  $\theta$  is the angle between  $\vec{x}$  and  $\vec{y}$ , we have

$$\cos \theta = \frac{\vec{x}^T \vec{y}}{\|\vec{x}\| \|\vec{y}\|}.$$

From part (a), we already have that the bottom of this fraction doesn't change ( $\|\mathbf{Q}\vec{x}\| = \|\vec{x}\|$  and  $\|\mathbf{Q}\vec{y}\| = \|\vec{y}\|$ ), so we need to just show that the numerator remains the same.

3. Consider the matrix

$$\mathbf{A} = \begin{bmatrix} 1 & 3 \\ 0 & 1 \\ -1 & 1 \end{bmatrix},$$

and its corresponding  $\mathbf{Q}$  (determined by Gram-Schmidt)

$$\mathbf{Q} = \begin{bmatrix} 1/\sqrt{2} & 2/3 \\ 0 & 1/3 \\ -1/\sqrt{2} & 2/3 \end{bmatrix},$$

find the upper triangular matrix  $\mathbf{R}$  so that  $\mathbf{A} = \mathbf{QR}$ . (Look up the formula for  $\mathbf{R}$ ).

4. (Q 5, Section 6.1) Find the eigenvalues and eigenvectors of  $\mathbf{A}$  and  $\mathbf{A}^2$ :

$$\mathbf{A} = \begin{bmatrix} -1 & 3 \\ 2 & 0 \end{bmatrix} \text{ and } \mathbf{A}^2 = \begin{bmatrix} 7 & -3 \\ -2 & 6 \end{bmatrix}.$$

How are the eigenvectors and eigenvalues of  $\mathbf{A}$  and  $\mathbf{A}^2$  related?

5. Compute the eigenvalues (but not the eigenvectors) of  $\mathbf{A}^{-1}$  for the  $\mathbf{A}$  given above.

How are the eigenvalues of  $\mathbf{A}$  and  $\mathbf{A}^{-1}$  related?

6. Find the eigenvalues (but not the eigenvectors) of  $\mathbf{A} + 3\mathbf{I}$  where for  $\mathbf{A}$  as given in question 4.

Now what's the relationship between the eigenvalues of  $\mathbf{A}$  and  $\mathbf{A} + 3\mathbf{I}$ ?

7. Building on your findings in the previous questions:

(a) Show that if  $\mathbf{A}^{-1}$  exists, then the eigenvalues of  $\mathbf{A}^{-1}$  are inverses of the eigenvalues of  $\mathbf{A}$ , and that they share the same eigenvectors.

(b) Show that  $\lambda^2$  is an eigenvalue of  $\mathbf{A}^2$  if  $\lambda$  is an eigenvalue of  $\mathbf{A}$ , and that they share the same eigenvectors.

(c) Show that  $\lambda + k$  is an eigenvalue of  $\mathbf{A} + k\mathbf{I}$  (where  $k$  is any number and  $\mathbf{I}$  is the identity matrix) if  $\lambda$  is an eigenvalue of  $\mathbf{A}$ , and that they share the same eigenvectors.

Note: You are deriving these results for arbitrary  $n$  by  $n$  matrices.

**Hint**—please see this tweet:

<https://twitter.com/matrixologyvox/status/582724638561693696>

8. (Q 2, 5.1)

Watch the following video for help on this question and determinants in general.

**Help—Determinants from the ground up** (19:23):

<http://www.youtube.com/v/CuFUXcXZRq8?rel=0>

Given a 3 by 3 matrix  $\mathbf{A}$  has determinant equal to 5, find (a)  $\det(1/2 \mathbf{A})$ , (b)  $\det(-\mathbf{A})$ , (c)  $\det(\mathbf{A}^2)$ , and (d)  $\det(\mathbf{A}^{-1})$ .

Here are some things you are allowed to know (even if we haven't covered them in class yet):  $|t\mathbf{A}| = t^n|\mathbf{A}|$  and  $|\mathbf{AB}| = |\mathbf{A}||\mathbf{B}|$  and  $|\mathbf{I}| = 1$ .

9. Matlab question:

Use Matlab's eig command to find the eigenvalues and eigenvectors of the matrix we studied above:

$$\mathbf{A} = \begin{bmatrix} -1 & 3 \\ 2 & 0 \end{bmatrix}.$$

Basic usage:

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[V,Lambda] = eig(A)
```

The unit eigenvectors are the columns of  $\mathbf{V}$  and the eigenvalues are on the main diagonal of  $\mathbf{Lambda}$ .

Confirm that you have a match with your pencil and paper calculations.

10. Matlab question:

In class, we talked about a random texter, lost on a network of paths connecting five locations labelled 1–5.

We found the following transition matrix:

$$\mathbf{A} = \begin{bmatrix} 0 & \frac{1}{2} & \frac{1}{4} & 0 & 0 \\ \frac{1}{2} & 0 & \frac{1}{4} & 0 & 0 \\ \frac{1}{2} & \frac{1}{2} & 0 & 1 & 1 \\ 0 & 0 & \frac{1}{4} & 0 & 0 \\ 0 & 0 & \frac{1}{4} & 0 & 0 \end{bmatrix},$$

which connects the probability our magic rectangle user is at location  $i$  at time  $t$ ,  $x_{i,t}$ , via

$$\vec{x}_{t+1} = \mathbf{A}\vec{x}_t,$$

where  $[\vec{x}_t]_i = x_{i,t}$ .

- (a) Find the eigenvalues and eigenvectors of  $\mathbf{A}$  using Matlab.  
(b) Let's start our texter at location 3 at time  $t = 0$ :

$$\vec{x}_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \end{bmatrix}.$$

Using Matlab to compute large powers, what does  $\vec{x}_t$  tend toward as  $t \rightarrow \infty$ ?  
Does it matter where our texter starts?

- (c) Given  $\mathbf{A}$ 's eigenvalues, explain why or why not  $\mathbf{A}$  is invertible.

11. (Bonus question, 1 point) How many players does each side have on the field in an Australian Rules Football match, and how long is a typical ground (playing area)?