

Random walks and diffusion on networks

Complex Networks
CSYS/MATH 303, Spring, 2011

Prof. Peter Dodds

Department of Mathematics & Statistics
Center for Complex Systems
Vermont Advanced Computing Center
University of Vermont



Outline

Diffusion

Random walks on
networks

Random walks on networks



Random walks on networks—basics:

Diffusion

Random walks on
networks

- ▶ Imagine a single random walker moving around on a network.
- ▶ At $t = 0$, start walker at node j and take time to be discrete.
- ▶ Q: What's the long term probability distribution for where the walker will be?
- ▶ Define $p_i(t)$ as the probability that at time step t , our walker is at node i .
- ▶ We want to characterize the evolution of $\vec{p}(t)$.
- ▶ First task: connect $\vec{p}(t+1)$ to $\vec{p}(t)$.



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- ▶ Unfortunately for Barry, he lives on a high dimensional graph and is far from home.



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- ▶ Let's call our walker **Barry**.
- ▶ Unfortunately for Barry, he lives on a high dimensional graph and is far from home.
- ▶ Worse still: Barry is **hopelessly drunk**.



Where is Barry?

- ▶ Consider simple undirected, ergodic (strongly connected) networks.
- ▶ As usual, represent network by adjacency matrix A where

$$a_{ij} = 1 \text{ if } i \text{ has an edge leading to } j,$$
$$a_{ij} = 0 \text{ otherwise.}$$

- ▶ Barry is at node j at time t with probability $p_j(t)$.
- ▶ In the next time step, he randomly lurches toward one of j 's neighbors.
- ▶ Barry arrives at node i from node j with probability $\frac{1}{k_j}$ if an edge connects j to i .
- ▶ Equation-wise:

$$p_i(t+1) = \sum_{j=1}^n \frac{1}{k_j} a_{ji} p_j(t).$$

where k_j is j 's degree.



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where k_j is j 's degree. Note: $k_i = \sum_{j=1}^n a_{ij}$.



Inebriation and diffusion:

- ▶ **Excellent observation:** The same equation applies for stuff moving around a network, such that at each time step all material at node i is sent to its neighbors.

- ▶ $x_i(t)$ = amount of stuff at node i at time t .



$$x_i(t+1) = \sum_{j=1}^n \frac{1}{K_j} a_{ji} x_j(t).$$

- ▶ Random walking is equivalent to diffusion (\boxplus).



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- ▶ Linear algebra-based excitement:

$p_i(t+1) = \sum_{j=1}^n a_{ji} \frac{1}{k_j} p_j(t)$ is more usefully viewed as

$$\vec{p}(t+1) = A^T K^{-1} \vec{p}(t)$$

where $[K_{ij}] = [\delta_{ij} k_i]$ has node degrees on the main diagonal and zeros everywhere else.

- ▶ So... we need to find the dominant eigenvalue of $A^T K^{-1}$.
- ▶ Expect this eigenvalue will be 1 (doesn't make sense for total probability to change).
- ▶ The corresponding eigenvector will be the limiting probability distribution (or invariant measure).
- ▶ Extra concerns: multiplicity of eigenvalue = 1, and network connectedness.



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Where is Barry?

- ▶ By inspection, we see that

$$\vec{p}(\infty) = \frac{1}{\sum_{i=1}^n k_i} \vec{k}$$

satisfies $\vec{p}(\infty) = A^T K^{-1} \vec{p}(\infty)$ with eigenvalue 1.

- ▶ We will find Barry at node i with probability proportional to its degree k_i .
- ▶ Nice implication: probability of finding Barry travelling along any edge is uniform.
- ▶ Diffusion in real space smooths things out.
- ▶ On networks, uniformity occurs on edges.
- ▶ So in fact, diffusion in real space is about the edges too but we just don't see that.



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Other pieces:

- ▶ Goodness: $A^T K^{-1}$ is similar to a real symmetric matrix if $A = A^T$.
- ▶ Consider the transformation $M = K^{-1/2}$:

$$K^{-1/2} A^T K^{-1} K^{1/2} = K^{-1/2} A^T K^{-1/2}$$

- ▶ Since $A^T = A$, we have

$$(K^{-1/2} A K^{-1/2})^T = K^{-1/2} A K^{-1/2}$$

- ▶ Upshot: $A^T K^{-1} = A K^{-1}$ has real eigenvalues and a complete set of orthogonal eigenvectors.
- ▶ Can also show that maximum eigenvalue magnitude is indeed 1.



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