

Measures of centrality

Complex Networks

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How big is my node?

- ▶ **Basic question:** how 'important' are specific nodes and edges in a network?
- ▶ An important node or edge might:
 1. handle a relatively large amount of the network's traffic (e.g., cars, information);
 2. bridge two or more distinct groups (e.g., liason, interpreter);
 3. be a source of important ideas, knowledge, or judgments (e.g., supreme court decisions, an employee who 'knows where everything is').
- ▶ So how do we quantify such a slippery concept as importance?
- ▶ We generate ad hoc, reasonable measures, and examine their utility...

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Centrality

- ▶ One possible reflection of importance is **centrality**.
- ▶ Presumption is that nodes or edges that are (in some sense) in the middle of a network are important for the network's function.
- ▶ Idea of centrality comes from social networks literature [7].
- ▶ Many flavors of centrality...
 1. Many are topological and quasi-dynamical;
 2. Some are based on dynamics (e.g., traffic).
- ▶ We will define and examine a few...
- ▶ (Later: see centrality useful in identifying communities in networks.)

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- ▶ Naively estimate importance by **node degree**. [7]
- ▶ **Doh:** assumes linearity
(If node i has twice as many friends as node j , it's twice as important.)
- ▶ **Doh:** doesn't take in any non-local information.



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Closeness centrality

- ▶ **Idea:** Nodes are more central if they can reach other nodes 'easily.'
- ▶ Measure average shortest path from a node to all other nodes.
- ▶ Define Closeness Centrality for node i as

$$\frac{N - 1}{\sum_{j, j \neq i} (\text{distance from } i \text{ to } j)}$$

- ▶ Range is 0 (no friends) to 1 (single hub).
- ▶ Unclear what the exact values of this measure tells us because of its ad-hocness.
- ▶ General problem with simple centrality measures: what do they exactly mean?
- ▶ Perhaps, at least, we obtain an ordering of nodes in terms of 'importance.'

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Photosynth (田).

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Betweenness centrality

- ▶ **Betweenness centrality** is based on shortest paths in a network.
- ▶ Idea: If the quickest way between any two nodes on a network disproportionately involves certain nodes, then they are 'important' in terms of global cohesion.
- ▶ For each node i , count how many shortest paths pass through i .
- ▶ In the case of ties, or divide counts between paths.
- ▶ Call frequency of shortest paths passing through node i the betweenness of i , B_i .
- ▶ Note: Exclude shortest paths between i and other nodes.
- ▶ Note: works for weighted and unweighted networks.

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▶ Consider a network with N nodes and m edges (possibly weighted).

▶ Computational goal: Find $\binom{N}{2}$ shortest paths (田) between all pairs of nodes.

▶ Traditionally use Floyd-Warshall (田) algorithm.

▶ Computation time grows as $O(N^3)$.

▶ See also:

1. Dijkstra's algorithm (田) for finding shortest path between two specific nodes,
2. and Johnson's algorithm (田) which outperforms Floyd-Warshall for sparse networks:
 $O(mN + N^2 \log N)$.

▶ Newman (2001)^[4, 5] and Brandes (2001)^[1] independently derive equally fast algorithms that also compute betweenness.

▶ Computation times grow as:

1. $O(mN)$ for unweighted graphs;
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Newman's Betweenness algorithm: [4]

- ▶ For a **pure tree network**, c_{ij} is the number of nodes beyond j from i 's vantage point.
- ▶ Same algorithm for computing drainage area in river networks (with 1 added across the board).
- ▶ For **edge betweenness**, use exact same algorithm but now
 1. j indexes edges,
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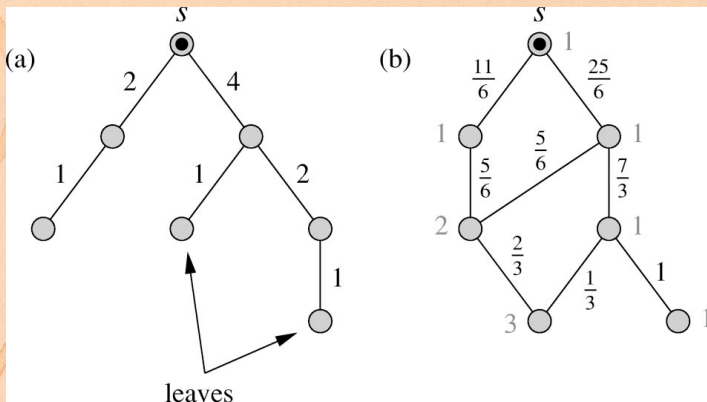
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- ▶ Define x_i as the 'importance' of node i .
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- ▶ Above gives $\vec{x} = c\mathbf{A}^T \vec{x}$ or $\mathbf{A}^T \vec{x} = c^{-1} \vec{x} = \lambda \vec{x}$.
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Perron-Frobenius theorem: (⊕)

If an $N \times N$ matrix A has non-negative entries then:

1. A has a real eigenvalue $\lambda_1 \geq |\lambda_i|$ for $i = 2, \dots, N$.
2. λ_1 corresponds to left and right 1-d eigenspaces for which we can choose a basis vector that has non-negative entries.
3. The dominant real eigenvalue λ_1 is bounded by the minimum and maximum row sums of A :

$$\min_i \sum_{j=1}^N a_{ij} \leq \lambda_1 \leq \max_i \sum_{j=1}^N a_{ij}$$

4. All other eigenvectors have one or more negative entries.
6. Note: Proof is relatively short for symmetric matrices that are strictly positive^[6] and just non-negative^[3].

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4. All other eigenvectors have one or more negative entries.
6. Note: Proof is relatively short for symmetric matrices that are strictly positive^[6] and just non-negative^[3].

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Perron-Frobenius theorem: (⊕)

If an $N \times N$ matrix A has non-negative entries then:

1. A has a real eigenvalue $\lambda_1 \geq |\lambda_i|$ for $i = 2, \dots, N$.
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Other Perron-Frobenius aspects:

- ▶ Assuming our network is irreducible (\boxplus), meaning there is only one component, is reasonable: just consider one component at a time if more than one exists.
- ▶ Irreducibility means largest eigenvalue's eigenvector has strictly non-negative entries.
- ▶ Analogous to notion of ergodicity: every state is reachable.
- ▶ (Another term: Primitive graphs and matrices.)

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Hubs and Authorities

- ▶ Generalize eigenvalue centrality to allow nodes to have two attributes:
 1. Authority: how much knowledge, information, etc., held by a node on a topic.
 2. Hubness (or Hubosity or Hubbishness): how well a node 'knows' where to find information on a given topic.
- ▶ Original work due to the legendary Jon Kleinberg. [2]
- ▶ Best hubs point to best authorities.
- ▶ Recursive: nodes can be both hubs and authorities.
- ▶ More: look for dense links between sets of good hubs pointing to sets of good authorities.
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Hubs and Authorities

- ▶ Give each node two scores:

1. x_i = authority score for node i
2. y_i = hubtasticness score for node i

- ▶ As for eigenvector centrality, we connect the scores of neighboring nodes.

- ▶ New story I: a good authority is linked to by good hubs.

- ▶ Means x_i should increase as $\sum_{j=1}^N a_{ji}y_j$ increases.

- ▶ Note: indices are ji meaning j has a directed link to i .

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- ▶ Means y_i should increase as $\sum_{j=1}^N a_{ij}x_j$ increases.

- ▶ Linearity assumption:

$$\vec{x} \propto A^T \vec{y} \text{ and } \vec{y} \propto A \vec{x}$$

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- ▶ So let's say we have

$$\vec{x} = c_1 A^T \vec{y} \text{ and } \vec{y} = c_2 A \vec{x}$$

where c_1 and c_2 must be positive.

- ▶ Above equations combine to give

$$\vec{x} = c_1 A^T c_2 A \vec{x} = \lambda A^T A \vec{x}.$$

where $\lambda = c_1 c_2 > 0$.

- ▶ It's all good: we have the heart of singular value decomposition before us...



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We can do this:

- ▶ $A^T A$ is symmetric.
- ▶ $A^T A$ is semi-positive definite so its eigenvalues are all ≥ 0 .
- ▶ $A^T A$'s eigenvalues are the square of A 's singular values.
- ▶ $A^T A$'s eigenvectors form a joyful orthogonal basis.
- ▶ Perron-Frobenius tells us that only the dominant eigenvalue's eigenvector can be chosen to have non-negative entries.
- ▶ So: linear assumption leads to a solvable system.
- ▶ What would be very good: find networks where we have independent measures of node 'importance' and see how importance is actually distributed.

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- ▶ Perron-Frobenius tells us that only the dominant eigenvalue's eigenvector can be chosen to have non-negative entries.
- ▶ So: linear assumption leads to a solvable system.
- ▶ What would be very good: find networks where we have independent measures of node 'importance' and see how importance is actually distributed.

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