

Generalized contagion model

Generalized Contagion

Generalized Model

References

Basic questions about contagion

- How many types of contagion are there?
- How can we categorize real-world contagions?
- Can we connect models of disease-like and social contagion?



Some (of many) issues

Generalized Contagion

Generalized Model of

- Disease models assume independence of infectious events.
- Threshold models only involve proportions: $3/10 \equiv 30/100$.
- Threshold models ignore exact sequence of influences
- Threshold models assume immediate polling.
- Mean-field models neglect network structure
- Network effects only part of story: media, advertising, direct marketing.



Generalized model—ingredients

Generalized Model of

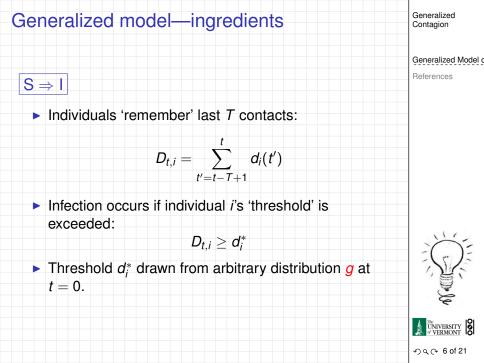
References

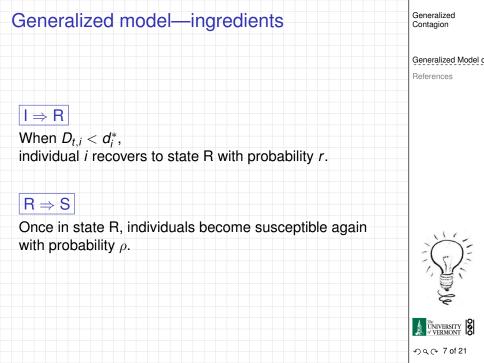
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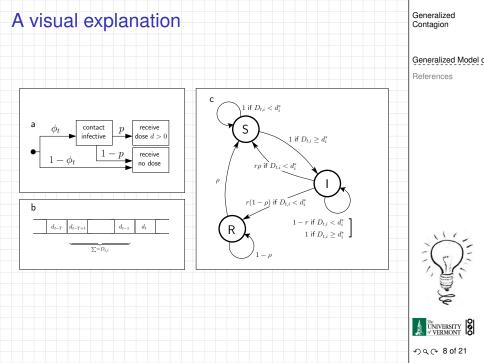
Contagion

- Incorporate memory of a contagious element^[1, 2]
- Population of N individuals, each in state S, I, or R.
- Each individual randomly contacts another at each time step.
- \$\phi_t\$ = fraction infected at time t
 = probability of contact with infected individual
- With probability p, contact with infective leads to an exposure.
- If exposed, individual receives a dose of size d drawn from distribution f. Otherwise d = 0.









Generalized model

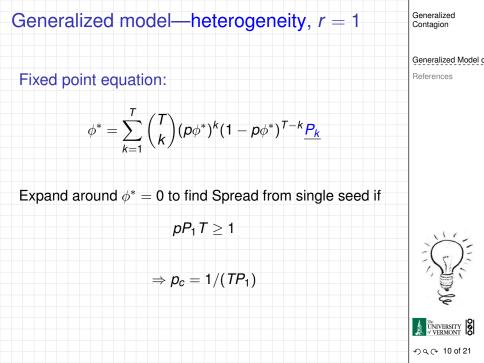
Important quantities:

$$egin{aligned} \mathcal{P}_k &= \int_0^\infty \mathrm{d} d^* \, g(d^*) \mathcal{P}\left(\sum_{j=1}^k d_j \geq d^*
ight) \ ext{where 1} &\leq k \leq T. \end{aligned}$$

- P_k = Probability that the threshold of a randomly selected individual will be exceeded by *k* doses.
- e.g.,
- P_1 = Probability that <u>one dose</u> will exceed the threshold of a random individual
 - = Fraction of most vulnerable individuals.

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Heterogeneous case

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Contagion

Example configuration:

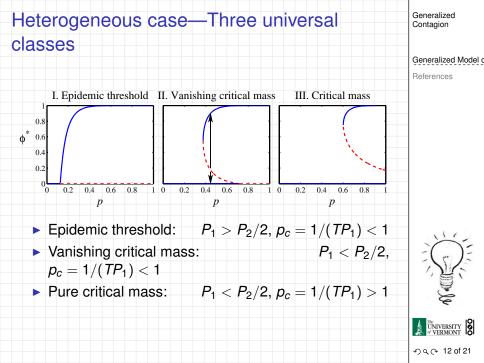
- Dose sizes are lognormally distributed with mean 1 and variance 0.433.
- Memory span: T = 10.
- Thresholds are uniformly set at

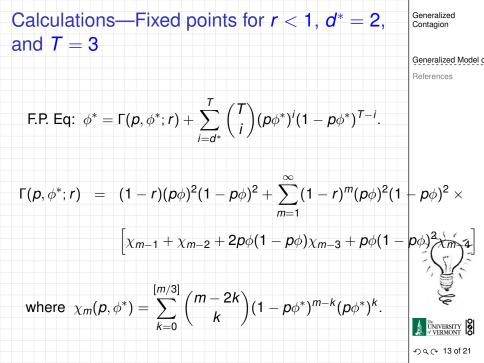
2.
$$d_* = 1.6$$

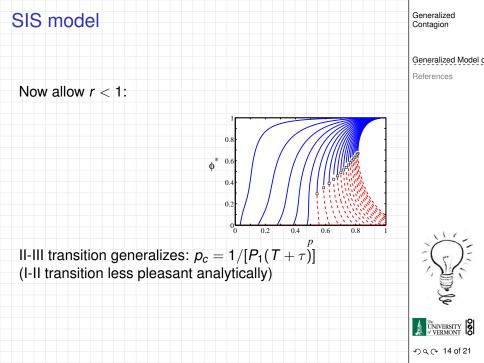
3.
$$d_* = 3$$

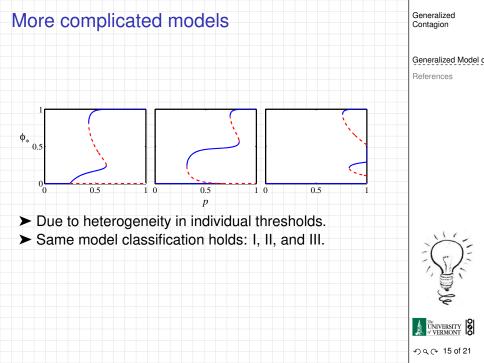
 Spread of dose sizes matters, details are not important.

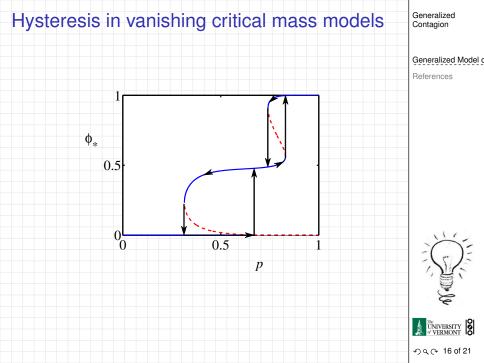


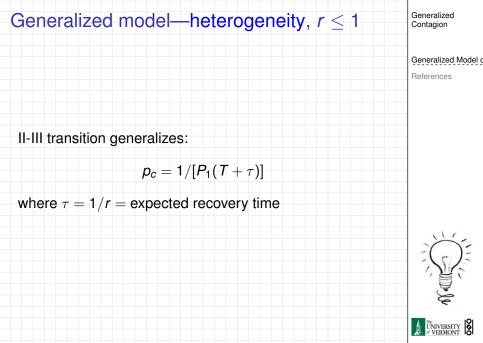












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Discussion

Generalized Contagion

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- Memory is crucial ingredient.
- Three universal classes of contagion processes:
 - I. Epidemic Threshold
 - II. Vanishing Critical Mass
 - III. Critical Mass
- Dramatic changes in behavior possible.
- To change kind of model: 'adjust' memory, recovery, fraction of vulnerable individuals (*T*, *r*, *ρ*, *P*₁, and/or *P*₂).
- ► To change behavior given model: 'adjust' probability of exposure (p) and/or initial number infected (ϕ_0).



Discussion

- If pP₁(T + τ) ≥ 1, contagion can spread from single seed.
- Key quantity: $p_c = 1/[P_1(T + \tau)]$
- Depends only on:
 - 1. System Memory $(T + \tau)$.
 - 2. Fraction of highly vulnerable individuals (P_1) .
- Details unimportant (Universality): Many threshold and dose distributions give same P_k.
- Most vulnerable/gullible population may be more important than small group of super-spreaders or influentials.

Contagion

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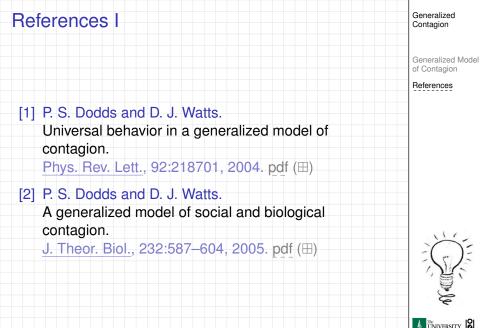
Future work/questions

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Generalized Model

- Do any real diseases work like this?
- Examine model's behavior on networks
- Media/advertising + social networks model
- Classify real-world contagions





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