

Lecture 26/28—Positive Definite Matrices

Linear Algebra
MATH 124, Fall, 2010

Prof. Peter Dodds

Department of Mathematics & Statistics
Center for Complex Systems
Vermont Advanced Computing Center
University of Vermont



The
UNIVERSITY
of VERMONT



COMPLEX SYSTEMS CENTER



Positive Definite
Matrices (PDMs)

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Outline

Positive Definite Matrices (PDMs)

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Simple example problem 1 of 2:

What does this function look like?:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow
Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

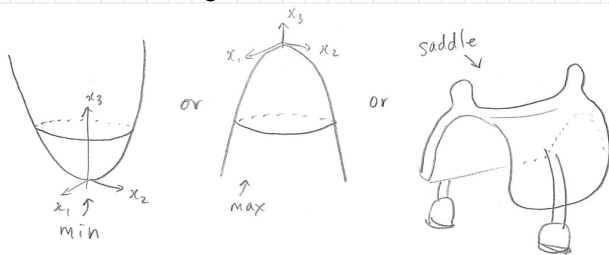


Simple example problem 1 of 2:

What does this function look like?:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Three main categories:



- ▶ Standard approach for determining type of extremum involves calculus, derivatives, horrible things...
- ▶ Obviously, we should be using linear algebra...

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

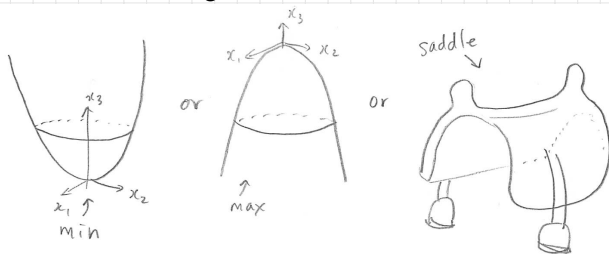


Simple example problem 1 of 2:

What does this function look like?:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Three main categories:



- ▶ Standard approach for determining type of extremum involves calculus, derivatives, horrible things...
- ▶ Obviously, we should be using linear algebra...

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

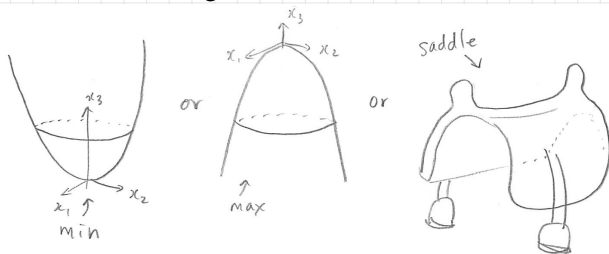


Simple example problem 1 of 2:

What does this function look like?:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Three main categories:



- ▶ Standard approach for determining type of extremum involves calculus, derivatives, horrible things...
- ▶ Obviously, we should be using linear algebra...

Motivation...

What a PDM is...

Identifying PDMs

Completing the square ↔

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Simple example problem 1 of 2:

Linear Algebra-ization...

- ▶ We can rewrite

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

as

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
$$= \boxed{\vec{x}^T A \vec{x}}$$

- ▶ Note: A is symmetric as $A = A^T$ (delicious).
- ▶ Interesting and sneaky...



Simple example problem 1 of 2:

Linear Algebra-ization...

- ▶ We can rewrite

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

as

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
$$= \boxed{\vec{x}^T A \vec{x}}$$

- ▶ Note: A is symmetric as $A = A^T$ (delicious).
- ▶ Interesting and sneaky...



Simple example problem 1 of 2:

Linear Algebra-ization...

- ▶ We can rewrite

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

as

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
$$= \boxed{\vec{x}^T A \vec{x}}$$

- ▶ Note: **A is symmetric** as $A = A^T$ (delicious).
- ▶ Interesting and sneaky...



Simple example problem 1 of 2:

Linear Algebra-ization...

- ▶ We can rewrite

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

as

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$
$$= \boxed{\vec{x}^T A \vec{x}}$$

- ▶ Note: **A is symmetric** as $A = A^T$ (delicious).
- ▶ Interesting and sneaky...



Simple example problem 2 of 2:

What about this curve?:

$$2x_1^2 + 2x_1x_2 + 2x_2^2 = 1.$$

Linear Algebra-ization...

Again, we'll see we can rewrite as

$$1 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \boxed{\vec{x}^T \Lambda \vec{x}}$$

Goal:

- ▶ Understand how Λ governs the form $\vec{x}^T \Lambda \vec{x}$.
- ▶ Somehow, this understanding will involve almost everything we've learnt so far: row reduction, pivots, eigenthings, symmetry, ...



Simple example problem 2 of 2:

What about this curve?:

$$2x_1^2 + 2x_1x_2 + 2x_2^2 = 1.$$

Linear Algebra-ization...

Again, we'll see we can rewrite as

$$1 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \boxed{\vec{x}^T \mathbf{A} \vec{x}}$$

Goal:

- ▶ Understand how \mathbf{A} governs the form $\vec{x}^T \mathbf{A} \vec{x}$.
- ▶ Somehow, this understanding will involve almost everything we've learnt so far: row reduction, pivots, eigenthings, symmetry, ...



Simple example problem 2 of 2:

What about this curve?:

$$2x_1^2 + 2x_1x_2 + 2x_2^2 = 1.$$

Linear Algebra-ization...

Again, we'll see we can rewrite as

$$1 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \boxed{\vec{x}^T \mathbb{A} \vec{x}}$$

Goal:

- ▶ Understand how \mathbb{A} governs the form $\vec{x}^T \mathbb{A} \vec{x}$.
- ▶ Somehow, this understanding will involve almost everything we've learnt so far: row reduction, pivots, eigenthings, symmetry, ...



Simple example problem 2 of 2:

What about this curve?:

$$2x_1^2 + 2x_1x_2 + 2x_2^2 = 1.$$

Linear Algebra-ization...

Again, we'll see we can rewrite as

$$1 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \boxed{\vec{x}^T \mathbb{A} \vec{x}}$$

Goal:

- ▶ Understand how \mathbb{A} governs the form $\vec{x}^T \mathbb{A} \vec{x}$.
- ▶ Somehow, this understanding will involve almost everything we've learnt so far: row reduction, pivots, eigenthings, symmetry, ...



General 2×2 example:

Write $\mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$.

$$\begin{aligned} \vec{x}^T \mathbb{A} \vec{x} &= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix} \\ &= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2 \\ &= ax_1^2 + 2bx_1x_2 + cx_2^2. \end{aligned}$$

► See how a , b , and c end up in the quadratic form.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 2×2 example:



$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}.$$



$$\begin{aligned} \vec{x}^T \mathbb{A} \vec{x} &= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix} \\ &= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2 \\ &= ax_1^2 + 2bx_1x_2 + cx_2^2. \end{aligned}$$

► See how a , b , and c end up in the quadratic form.



General 2×2 example:



$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}.$$



$$\begin{aligned} \vec{x}^T \mathbb{A} \vec{x} &= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix} \\ &= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2 \\ &= ax_1^2 + 2bx_1x_2 + cx_2^2. \end{aligned}$$

► See how a , b , and c end up in the quadratic form.



General 2×2 example:



$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}.$$



$$\begin{aligned} \vec{x}^T \mathbb{A} \vec{x} &= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix} \\ &= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2 \\ &= ax_1^2 + 2bx_1x_2 + cx_2^2. \end{aligned}$$

► See how a , b , and c end up in the quadratic form.



General 2×2 example:



$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}.$$



$$\begin{aligned} \vec{x}^T \mathbb{A} \vec{x} &= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix} \\ &= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2 \\ &= ax_1^2 + 2bx_1x_2 + cx_2^2. \end{aligned}$$

► See how a , b , and c end up in the quadratic form.



General 2×2 example:



$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}.$$



$$\begin{aligned} \vec{x}^T \mathbb{A} \vec{x} &= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix} \\ &= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2 \\ &= ax_1^2 + 2bx_1x_2 + cx_2^2. \end{aligned}$$

▶ See how a , b , and c end up in the quadratic form.



General 2×2 example:



$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}.$$



$$\begin{aligned} \vec{x}^T \mathbb{A} \vec{x} &= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix} \\ &= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2 \\ &= ax_1^2 + 2bx_1x_2 + cx_2^2. \end{aligned}$$

- ▶ See how a , b , and c end up in the quadratic form.



General 2×2 example—creating \mathbb{A} :

We have: $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Identify $a = 2$, $b = -1$, and $c = 2$.



$$: f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example: $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.

- ▶ Identify $a = 2$, $b = 1$, and $c = 2$.



$$: \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 2×2 example—creating \mathbb{A} :

We have: $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Identify $a = 2$, $b = -1$, and $c = 2$.



$$: f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example: $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.

- ▶ Identify $a = 2$, $b = 1$, and $c = 2$.



$$: \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow
Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 2×2 example—creating \mathbb{A} :

We have: $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Identify $a = 2$, $b = -1$, and $c = 2$.

$$: f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example: $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.

- ▶ Identify $a = 2$, $b = 1$, and $c = 2$.

$$: \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 2×2 example—creating \mathbb{A} :

We have: $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Identify $a = 2$, $b = -1$, and $c = 2$.



$$:f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example: $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.

- ▶ Identify $a = 2$, $b = 1$, and $c = 2$.



$$: \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

Lecture 26

Motivation...

What a PDM is ...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 2×2 example—creating \mathbb{A} :

We have: $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Identify $a = 2$, $b = -1$, and $c = 2$.



$$: f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example: $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.

- ▶ Identify $a = 2$, $b = 1$, and $c = 2$.



$$: \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 2×2 example—creating \mathbb{A} :

We have: $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Identify $a = 2$, $b = -1$, and $c = 2$.



$$:f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example: $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.

- ▶ Identify $a = 2$, $b = 1$, and $c = 2$.



$$: \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 2×2 example—creating \mathbb{A} :

We have: $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Identify $a = 2$, $b = -1$, and $c = 2$.



$$: f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example: $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.

- ▶ Identify $a = 2$, $b = 1$, and $c = 2$.



$$: \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 3×3 example:

Write $\mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix}$.

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$= ax_1^2 + dx_2^2 + fx_3^2 + 2bx_1x_2 + 2cx_1x_3 + 2ex_2x_3$$

- Again: see how the terms in \mathbb{A} distribute into the quadratic form.

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General 3×3 example:

▶

$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix}.$$

▶

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$
$$= ax_1^2 + dx_2^2 + fx_3^2 + 2bx_1x_2 + 2cx_1x_3 + 2ex_2x_3.$$

- ▶ Again: see how the terms in \mathbb{A} distribute into the quadratic form.



General 3×3 example:

▶

$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix}.$$

▶

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$= ax_1^2 + dx_2^2 + fx_3^2 + 2bx_1x_2 + 2cx_1x_3 + 2ex_2x_3.$$

- ▶ Again: see how the terms in \mathbb{A} distribute into the quadratic form.



General 3×3 example:



$$\text{Write } \mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix}.$$



$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$= ax_1^2 + dx_2^2 + fx_3^2 + 2bx_1x_2 + 2cx_1x_3 + 2ex_2x_3.$$

- ▶ Again: see how the terms in \mathbb{A} distribute into the quadratic form.



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23 x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the $x_i x_j$ term is attached to a_{ij} .
- ▶ **On-diagonal terms** look like this: $a_{77} x_7^2$ and $a_{33} x_3^2$.
- ▶ **Off-diagonal terms** combine, e.g., $(a_{13} + a_{31}) x_1 x_3$.
- ▶ Given some f with a term $23x_1 x_3$, we could divide the 23 between a_{13} and a_{31} however we like.
- ▶ e.g., $a_{13} = 36$ and $a_{31} = -13$ would work.
- ▶ But we **choose** to make \mathbb{A} symmetric because **symmetry is great**.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



A little abstraction:

A few observations:

1. The construction $\vec{x}^T \mathbb{A} \vec{x}$ appears naturally.
2. Dimensions of \vec{x}^T , \mathbb{A} , and \vec{x} :
1 by n , n by n , and n by 1.
3. $\vec{x}^T \mathbb{A} \vec{x}$ is a 1 by 1.
4. If $\mathbb{A}\vec{v} = \lambda\vec{v}$ then

$$\vec{v}^T \mathbb{A} \vec{v} = \vec{v}^T (\mathbb{A}\vec{v}) = \vec{v}^T (\lambda\vec{v}) = \lambda \vec{v}^T \vec{v} = \lambda \|\vec{v}\|^2.$$

5. If $\lambda > 0$, then $\vec{v}^T \mathbb{A} \vec{v} > 0$ always (given $\vec{v} \neq \vec{0}$).
6. Suggests we can build up to saying something about $\vec{x}^T \mathbb{A} \vec{x}$ starting from eigenvalues...



A little abstraction:

A few observations:

1. The construction $\vec{x}^T \mathbb{A} \vec{x}$ appears naturally.
2. Dimensions of \vec{x}^T , \mathbb{A} , and \vec{x} :
1 by n , n by n , and n by 1.
3. $\vec{x}^T \mathbb{A} \vec{x}$ is a 1 by 1.
4. If $\mathbb{A}\vec{v} = \lambda\vec{v}$ then

$$\vec{v}^T \mathbb{A} \vec{v} = \vec{v}^T (\mathbb{A}\vec{v}) = \vec{v}^T (\lambda\vec{v}) = \lambda \vec{v}^T \vec{v} = \lambda \|\vec{v}\|^2.$$

5. If $\lambda > 0$, then $\vec{v}^T \mathbb{A} \vec{v} > 0$ always (given $\vec{v} \neq \vec{0}$).
6. Suggests we can build up to saying something about $\vec{x}^T \mathbb{A} \vec{x}$ starting from eigenvalues...



A little abstraction:

A few observations:

1. The construction $\vec{x}^T \mathbb{A} \vec{x}$ appears naturally.
2. Dimensions of \vec{x}^T , \mathbb{A} , and \vec{x} :
1 by n , n by n , and n by 1.
3. $\vec{x}^T \mathbb{A} \vec{x}$ is a 1 by 1.
4. If $\mathbb{A}\vec{v} = \lambda\vec{v}$ then

$$\vec{v}^T \mathbb{A} \vec{v} = \vec{v}^T (\mathbb{A}\vec{v}) = \vec{v}^T (\lambda\vec{v}) = \lambda \vec{v}^T \vec{v} = \lambda \|\vec{v}\|^2.$$

5. If $\lambda > 0$, then $\vec{v}^T \mathbb{A} \vec{v} > 0$ always (given $\vec{v} \neq \vec{0}$).
6. Suggests we can build up to saying something about $\vec{x}^T \mathbb{A} \vec{x}$ starting from eigenvalues...



A little abstraction:

A few observations:

1. The construction $\vec{x}^T \mathbb{A} \vec{x}$ appears naturally.
2. Dimensions of \vec{x}^T , \mathbb{A} , and \vec{x} :
1 by n , n by n , and n by 1.
3. $\vec{x}^T \mathbb{A} \vec{x}$ is a 1 by 1.
4. If $\mathbb{A} \vec{v} = \lambda \vec{v}$ then

$$\vec{v}^T \mathbb{A} \vec{v} = \vec{v}^T (\mathbb{A} \vec{v}) = \vec{v}^T (\lambda \vec{v}) = \lambda \vec{v}^T \vec{v} = \lambda \|\vec{v}\|^2.$$

5. If $\lambda > 0$, then $\vec{v}^T \mathbb{A} \vec{v} > 0$ always (given $\vec{v} \neq \vec{0}$).
6. Suggests we can build up to saying something about $\vec{x}^T \mathbb{A} \vec{x}$ starting from eigenvalues...



A little abstraction:

A few observations:

1. The construction $\vec{x}^T \mathbb{A} \vec{x}$ appears naturally.
2. Dimensions of \vec{x}^T , \mathbb{A} , and \vec{x} :
1 by n , n by n , and n by 1.
3. $\vec{x}^T \mathbb{A} \vec{x}$ is a 1 by 1.
4. If $\mathbb{A} \vec{v} = \lambda \vec{v}$ then

$$\vec{v}^T \mathbb{A} \vec{v} = \vec{v}^T (\mathbb{A} \vec{v}) = \vec{v}^T (\lambda \vec{v}) = \lambda \vec{v}^T \vec{v} = \lambda \|\vec{v}\|^2.$$

5. If $\lambda > 0$, then $\vec{v}^T \mathbb{A} \vec{v} > 0$ always (given $\vec{v} \neq \vec{0}$).
6. Suggests we can build up to saying something about $\vec{x}^T \mathbb{A} \vec{x}$ starting from eigenvalues...



A little abstraction:

A few observations:

1. The construction $\vec{x}^T \mathbb{A} \vec{x}$ appears naturally.
2. Dimensions of \vec{x}^T , \mathbb{A} , and \vec{x} :
1 by n , n by n , and n by 1.
3. $\vec{x}^T \mathbb{A} \vec{x}$ is a 1 by 1.
4. If $\mathbb{A} \vec{v} = \lambda \vec{v}$ then

$$\vec{v}^T \mathbb{A} \vec{v} = \vec{v}^T (\mathbb{A} \vec{v}) = \vec{v}^T (\lambda \vec{v}) = \lambda \vec{v}^T \vec{v} = \lambda \|\vec{v}\|^2.$$

5. If $\lambda > 0$, then $\vec{v}^T \mathbb{A} \vec{v} > 0$ always (given $\vec{v} \neq \vec{0}$).
6. Suggests we can build up to saying something about $\vec{x}^T \mathbb{A} \vec{x}$ starting from eigenvalues...



Outline

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Positive Definite Matrices (PDMs)

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Definitions:

Positive Definite Matrices (PDMs):

- ▶ Real, symmetric matrices with positive eigenvalues.
- ▶ Math version:

$$A = A^T,$$

$$a_{ij} \in \mathbb{R} \forall i, j = 1, 2, \dots, n,$$

$$\text{and } \lambda_i > 0, \forall i = 1, 2, \dots, n.$$

Semi-Positive Definite Matrices (SPDMs):

- ▶ Same as for PDMs but now eigenvalues may now be 0:

$$\lambda_i \geq 0, \forall i = 1, 2, \dots, n$$

- ▶ Note: If some eigenvalues are < 0 we have a saddle matrix.



Definitions:

Positive Definite Matrices (PDMs):

- ▶ Real, symmetric matrices with positive eigenvalues.
- ▶ Math version:

$$\mathbb{A} = \mathbb{A}^T,$$

$$a_{ij} \in \mathbb{R} \forall i, j = 1, 2, \dots, n,$$

$$\text{and } \lambda_i > 0, \forall i = 1, 2, \dots, n.$$

Semi-Positive Definite Matrices (SPDMs):

- ▶ Same as for PDMs but now eigenvalues may now be 0:

$$\lambda_i \geq 0, \forall i = 1, 2, \dots, n$$

- ▶ Note: If some eigenvalues are 0 we have a singular matrix.



Definitions:

Positive Definite Matrices (PDMs):

- ▶ Real, symmetric matrices with positive eigenvalues.
- ▶ Math version:

$$\mathbb{A} = \mathbb{A}^T,$$

$$a_{ij} \in \mathbb{R} \forall i, j = 1, 2, \dots, n,$$

$$\text{and } \lambda_i > 0, \forall i = 1, 2, \dots, n.$$

Semi-Positive Definite Matrices (SPDMs):

- ▶ Same as for PDMs but now eigenvalues may now be 0:

$$\lambda_i \geq 0, \forall i = 1, 2, \dots, n.$$

- ▶ Note: If some eigenvalues are < 0 we have a sneaky matrix.



Definitions:

Positive Definite Matrices (PDMs):

- ▶ Real, symmetric matrices with positive eigenvalues.
- ▶ Math version:

$$\mathbb{A} = \mathbb{A}^T,$$

$$a_{ij} \in \mathbb{R} \forall i, j = 1, 2, \dots, n,$$

$$\text{and } \lambda_i > 0, \forall i = 1, 2, \dots, n.$$

Semi-Positive Definite Matrices (SPDMs):

- ▶ Same as for PDMs but now eigenvalues may now be 0:

$$\lambda_i \geq 0, \forall i = 1, 2, \dots, n.$$

- ▶ Note: If some eigenvalues are < 0 we have a sneaky matrix.



Definitions:

Positive Definite Matrices (PDMs):

- ▶ Real, symmetric matrices with positive eigenvalues.
- ▶ Math version:

$$\mathbb{A} = \mathbb{A}^T,$$

$$a_{ij} \in \mathbb{R} \quad \forall i, j = 1, 2, \dots, n,$$

$$\text{and } \lambda_i > 0, \quad \forall i = 1, 2, \dots, n.$$

Semi-Positive Definite Matrices (SPDMs):

- ▶ Same as for PDMs but now eigenvalues may now be 0:

$$\lambda_i \geq 0, \quad \forall i = 1, 2, \dots, n.$$

- ▶ Note: If some eigenvalues are < 0 we have a sneaky matrix.



Equivalent Definitions:

Positive Definite Matrices:

► $A = A^T$ is a **PDM** if

$$\vec{x}^T A \vec{x} > 0 \quad \forall \vec{x} \neq \vec{0}$$

Semi-Positive Definite Matrices:

► $A = A^T$ is a **SPDM** if

$$\vec{x}^T A \vec{x} \geq 0$$



Equivalent Definitions:

Positive Definite Matrices:

- $\mathbb{A} = \mathbb{A}^T$ is a **PDM** if

$$\vec{x}^T \mathbb{A} \vec{x} > 0 \quad \forall \vec{x} \neq \vec{0}$$

Semi-Positive Definite Matrices:

- $\mathbb{A} = \mathbb{A}^T$ is a **SPDM** if

$$\vec{x}^T \mathbb{A} \vec{x} \geq 0$$



Connecting these definitions:

Spectral Theorem for Symmetric Matrices:

$$\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$$

where $\mathbb{Q}^{-1} = \mathbb{Q}^T$,

$$\mathbb{Q} = \begin{bmatrix} | & | & \cdots & | \\ \hat{v}_1 & \hat{v}_2 & \cdots & \hat{v}_n \\ | & | & \cdots & | \end{bmatrix}, \text{ and } \Lambda = \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix}$$

► Special form of $\mathbb{A} = \mathbb{S} \mathbb{A} \mathbb{S}^{-1}$ that arises when $\mathbb{A} = \mathbb{A}^T$.



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= [y_1 \ y_2 \ \dots \ y_n] \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \dots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= [y_1 \ y_2 \ \dots \ y_n] \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \dots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= [y_1 \ y_2 \ \dots \ y_n] \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \dots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= [y_1 \ y_2 \ \dots \ y_n] \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \dots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= [y_1 \quad y_2 \quad \cdots \quad y_n] \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= \begin{bmatrix} y_1 & y_2 & \cdots & y_n \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= [y_1 \quad y_2 \quad \cdots \quad y_n] \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{Q} \Lambda \mathbb{Q}^T) \vec{x} = (\vec{x}^T \mathbb{Q}) \Lambda (\mathbb{Q}^T \vec{x}) = (\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}).$$

- ▶ We now see \vec{x} transforming from the natural basis to \mathbb{A} 's eigenvector basis: $\vec{y} = \mathbb{Q}^T \vec{x}$.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{y}^T \Lambda \vec{y}$$

$$= [y_1 \quad y_2 \quad \cdots \quad y_n] \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2.$$



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

$$\vec{x}^T \mathbb{A} \vec{x} = \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the λ_i since each $y_i^2 > 0$.
- ▶ So a PDM must have each $\lambda_i > 0$.
- ▶ And a SPDM must have $\lambda_i \geq 0$.



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

$$\vec{x}^T \mathbb{A} \vec{x} = \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the λ_i since each $y_i^2 > 0$.
- ▶ So a PDM must have each $\lambda_i > 0$.
- ▶ And a SPDM must have $\lambda_i \geq 0$.



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

$$\vec{x}^T \mathbb{A} \vec{x} = \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the λ_i since each $y_i^2 > 0$.
- ▶ So a PDM must have each $\lambda_i > 0$.
- ▶ And a SPDM must have $\lambda_i \geq 0$.



Understanding $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

$$\vec{x}^T \mathbb{A} \vec{x} = \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the λ_i since each $y_i^2 > 0$.
- ▶ So a PDM must have each $\lambda_i > 0$.
- ▶ And a SPDM must have $\lambda_i \geq 0$.



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbf{L} \mathbf{D} \mathbf{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbf{L} \mathbf{D} \mathbf{L}^T) \vec{x} = (\vec{x}^T \mathbf{L}) \mathbf{D} (\mathbf{L}^T \vec{x}) = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbf{L}^T \vec{x}$ but this is not a change of basis.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbf{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \dots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \dots & 0 \\ 0 & d_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \dots + d_n z_n^2.$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbf{L} \mathbf{D} \mathbf{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbf{L} \mathbf{D} \mathbf{L}^T) \vec{x} = (\vec{x}^T \mathbf{L}) \mathbf{D} (\mathbf{L}^T \vec{x}) = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbf{L}^T \vec{x}$ but this is not a change of basis.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbf{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \dots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \dots & 0 \\ 0 & d_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \dots + d_n z_n^2.$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{L} \mathbb{D} \mathbb{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{L} \mathbb{D} \mathbb{L}^T) \vec{x} = (\vec{x}^T \mathbb{L}) \mathbb{D} (\mathbb{L}^T \vec{x}) = (\mathbb{L}^T \vec{x})^T \mathbb{D} (\mathbb{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbb{L}^T \vec{x}$ but this is not a change of basis.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbb{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \dots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \dots & 0 \\ 0 & d_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \dots + d_n z_n^2$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{L} \mathbb{D} \mathbb{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{L} \mathbb{D} \mathbb{L}^T) \vec{x} = (\vec{x}^T \mathbb{L}) \mathbb{D} (\mathbb{L}^T \vec{x}) = (\mathbb{L}^T \vec{x})^T \mathbb{D} (\mathbb{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbb{L}^T \vec{x}$ but this is not a change of basis.

$$\vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbb{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \dots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \dots & 0 \\ 0 & d_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \dots + d_n z_n^2$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{L} \mathbb{D} \mathbb{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{L} \mathbb{D} \mathbb{L}^T) \vec{x} = (\vec{x}^T \mathbb{L}) \mathbb{D} (\mathbb{L}^T \vec{x}) = (\mathbb{L}^T \vec{x})^T \mathbb{D} (\mathbb{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbb{L}^T \vec{x}$ but this is not a change of basis.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbb{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \cdots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \cdots & 0 \\ 0 & d_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2.$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{L} \mathbb{D} \mathbb{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{L} \mathbb{D} \mathbb{L}^T) \vec{x} = (\vec{x}^T \mathbb{L}) \mathbb{D} (\mathbb{L}^T \vec{x}) = (\mathbb{L}^T \vec{x})^T \mathbb{D} (\mathbb{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbb{L}^T \vec{x}$ but this is not a change of basis.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbb{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \cdots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \cdots & 0 \\ 0 & d_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2.$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{L} \mathbb{D} \mathbb{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{L} \mathbb{D} \mathbb{L}^T) \vec{x} = (\vec{x}^T \mathbb{L}) \mathbb{D} (\mathbb{L}^T \vec{x}) = (\mathbb{L}^T \vec{x})^T \mathbb{D} (\mathbb{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbb{L}^T \vec{x}$ but this is not a change of basis.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbb{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \cdots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \cdots & 0 \\ 0 & d_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2.$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

- ▶ Substitute $\mathbb{A} = \mathbb{L} \mathbb{D} \mathbb{L}^T$ into $\vec{x}^T \mathbb{A} \vec{x}$:

$$= \vec{x}^T (\mathbb{L} \mathbb{D} \mathbb{L}^T) \vec{x} = (\vec{x}^T \mathbb{L}) \mathbb{D} (\mathbb{L}^T \vec{x}) = (\mathbb{L}^T \vec{x})^T \mathbb{D} (\mathbb{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story: \vec{x} is transformed into $\vec{z} = \mathbb{L}^T \vec{x}$ but this is not a change of basis.

$$: \vec{x}^T \mathbb{A} \vec{x} = \vec{z}^T \mathbb{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \cdots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \cdots & 0 \\ 0 & d_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2.$$



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

$$\vec{x}^T \mathbb{A} \vec{x} = d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the d_i since each $z_i^2 > 0$.
- ▶ So a PDM must have each $d_i > 0$.
- ▶ And a SPDM must have $d_i \geq 0$.



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

$$\vec{x}^T \mathbb{A} \vec{x} = d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the d_i since each $z_i^2 > 0$.
- ▶ So a PDM must have each $d_i > 0$.
- ▶ And a SPDM must have $d_i \geq 0$.



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

$$\vec{x}^T \mathbb{A} \vec{x} = d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the d_i since each $z_i^2 > 0$.
- ▶ So a PDM must have each $d_i > 0$.
- ▶ And a SPDM must have $d_i \geq 0$.



More understanding of $\vec{x}^T \mathbb{A} \vec{x}$:

So now we have...

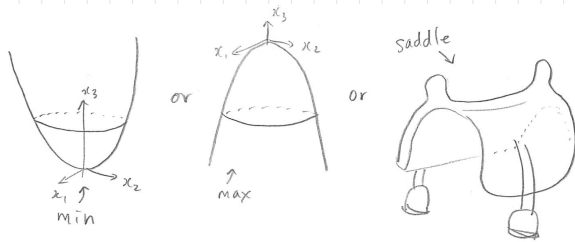
$$\vec{x}^T \mathbb{A} \vec{x} = d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2$$

- ▶ Can see whether or not $\vec{x}^T \mathbb{A} \vec{x} > 0$ depends on the d_i since each $z_i^2 > 0$.
- ▶ So a PDM must have each $d_i > 0$.
- ▶ And a SPDM must have $d_i \geq 0$.



Back to general 2×2 example:

$$f(x, y) = \vec{x}^T \mathbf{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2$$



Focus on eigenvalues—We can now see:

- ★ $f(x, y)$ has a minimum at $x = y = 0$ if \mathbf{A} is a PDM, i.e. if $\lambda_1 > 0$ and $\lambda_2 > 0$.
- ★ Maximum: if $\lambda_1 < 0$ and $\lambda_2 < 0$.
- ★ Saddle: if $\lambda_1 > 0$ and $\lambda_2 < 0$.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

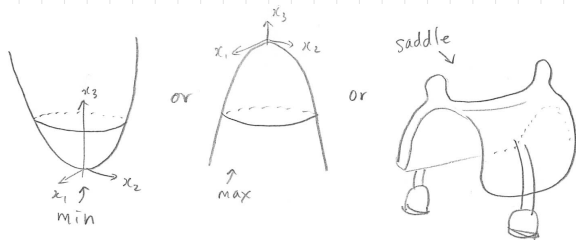
Nutshell

Optional material



Back to general 2×2 example:

$$f(x, y) = \vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2$$



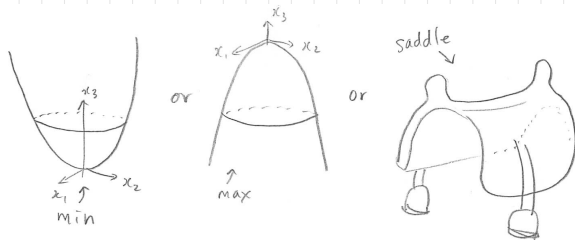
Focus on eigenvalues—We can now see:

- ▶ $f(x, y)$ has a **minimum** at $x = y = 0$ iff \mathbb{A} is a **PDM**, i.e., if $\lambda_1 > 0$ and $\lambda_2 > 0$.
- ▶ **Maximum**: if $\lambda_1 < 0$ and $\lambda_2 < 0$.
- ▶ **Saddle**: if $\lambda_1 > 0$ and $\lambda_2 < 0$.



Back to general 2×2 example:

$$f(x, y) = \vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2$$



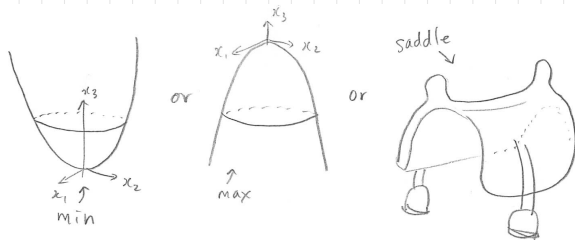
Focus on eigenvalues—We can now see:

- ▶ $f(x, y)$ has a **minimum** at $x = y = 0$ iff \mathbb{A} is a **PDM**, i.e., if $\lambda_1 > 0$ and $\lambda_2 > 0$.
- ▶ **Maximum**: if $\lambda_1 < 0$ and $\lambda_2 < 0$.
- ▶ **Saddle**: if $\lambda_1 > 0$ and $\lambda_2 < 0$.



Back to general 2×2 example:

$$f(x, y) = \vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2$$



Focus on eigenvalues—We can now see:

- ▶ $f(x, y)$ has a **minimum** at $x = y = 0$ iff \mathbb{A} is a **PDM**, i.e., if $\lambda_1 > 0$ and $\lambda_2 > 0$.
- ▶ **Maximum**: if $\lambda_1 < 0$ and $\lambda_2 < 0$.
- ▶ **Saddle**: if $\lambda_1 > 0$ and $\lambda_2 < 0$.



Back to simple example problem 1 of 2:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Compute eigenvalues...

→ Find $\lambda_1 = +3$ and $\lambda_2 = +1$ → a minimum.

General problem:

→ How do we easily find the signs of λ_i ...

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square ↔

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Back to simple example problem 1 of 2:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Compute eigenvalues...

- ▶ Find $\lambda_1 = +3$ and $\lambda_2 = +1$: **f is a minimum.**

General problem:

- ▶ How do we easily find the signs of λ s...?



Back to simple example problem 1 of 2:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Compute eigenvalues...

- ▶ Find $\lambda_1 = +3$ and $\lambda_2 = +1$: f is a minimum.

General problem:

- ▶ How do we easily find the signs of λ s...?



Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for \mathbb{R}^n .
- ▶ We now see that knowing the signs of the λ s is also important...

Test cases:

▶ $A_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$, $A_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}$, $A_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$

Some minor struggling leads to::

▶ $A_1: \lambda_1 = +3, \lambda_2 = +1$ (PDM, happy)

▶ $A_2: \lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$ (sad)

▶ $A_3: \lambda_1 = -1, \lambda_2 = -3$ (sad)



Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for \mathbb{R}^n .
- ▶ We now see that knowing the signs of the λ s is also important...

Test cases:

▶ $A_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$, $A_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}$, $A_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$

Some minor struggling leads to::

▶ $A_1: \lambda_1 = +3, \lambda_2 = +1$ (PDM, happy)

▶ $A_2: \lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$ (sad)

▶ $A_3: \lambda_1 = -1, \lambda_2 = -3$ (sad)



Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for \mathbb{R}^n .
- ▶ We now see that knowing the signs of the λ s is also important...

Test cases:

▶ $\mathbb{A}_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$, $\mathbb{A}_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}$, $\mathbb{A}_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$

Some minor struggling leads to::

▶ $\mathbb{A}_1: \lambda_1 = +3, \lambda_2 = +1$ (PDM, happy)

▶ $\mathbb{A}_2: \lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$ (sad)

▶ $\mathbb{A}_3: \lambda_1 = -1, \lambda_2 = -3$ (sad)



Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for R^n .
- ▶ We now see that knowing the signs of the λ s is also important...

Test cases:

▶ $\mathbb{A}_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$, $\mathbb{A}_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}$, $\mathbb{A}_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$

Some minor struggling leads to::

- ▶ $\mathbb{A}_1 : \lambda_1 = +3, \lambda_2 = +1$, (PDM, happy),
- ▶ $\mathbb{A}_2 : \lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$, (sad),
- ▶ $\mathbb{A}_3 : \lambda_1 = -1, \lambda_2 = -3$, (sad)



Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for R^n .
- ▶ We now see that knowing the signs of the λ s is also important...

Test cases:

▶ $\mathbb{A}_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$, $\mathbb{A}_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}$, $\mathbb{A}_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$

Some minor struggling leads to::

- ▶ $\mathbb{A}_1 : \lambda_1 = +3, \lambda_2 = +1$, (PDM, happy),
- ▶ $\mathbb{A}_2 : \lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$, (sad),
- ▶ $\mathbb{A}_3 : \lambda_1 = -1, \lambda_2 = -3$, (sad)



Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for R^n .
- ▶ We now see that knowing the signs of the λ s is also important...

Test cases:

▶ $\mathbb{A}_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$, $\mathbb{A}_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}$, $\mathbb{A}_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$

Some minor struggling leads to::

- ▶ $\mathbb{A}_1 : \lambda_1 = +3, \lambda_2 = +1$, (PDM, happy),
- ▶ $\mathbb{A}_2 : \lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$, (sad),
- ▶ $\mathbb{A}_3 : \lambda_1 = -1, \lambda_2 = -3$, (sad)



Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for R^n .
- ▶ We now see that knowing the signs of the λ s is also important...

Test cases:

▶ $\mathbb{A}_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}$, $\mathbb{A}_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}$, $\mathbb{A}_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$

Some minor struggling leads to::

- ▶ $\mathbb{A}_1 : \lambda_1 = +3, \lambda_2 = +1$, (PDM, happy),
- ▶ $\mathbb{A}_2 : \lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$, (sad),
- ▶ $\mathbb{A}_3 : \lambda_1 = -1, \lambda_2 = -3$, (sad)



Pure madness:

Extremely Sneaky Result #632:

If $A = A^T$ and A is real, then

- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general A that $|A| = \prod \lambda = \pm \prod \sigma$.
- ▶ The bonus here is for real symmetric A .
- ▶ Eigenvalues are pivots come from very different parts of linear algebra.
- ▶ *Crazy* connection between eigenvalues and pivots!

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Pure madness:

Extremely Sneaky Result #632:

If $\mathbb{A} = \mathbb{A}^T$ and \mathbb{A} is real, then

- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general \mathbb{A} that $|\mathbb{A}| = \prod \lambda = \pm \prod d$.
- ▶ The bonus here is for real symmetric \mathbb{A} .
- ▶ Eigenvalues and pivots come from very different parts of linear algebra.
- ▶ *Crazy* connection between eigenvalues and pivots!

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Pure madness:

Extremely Sneaky Result #632:

If $\mathbb{A} = \mathbb{A}^T$ and \mathbb{A} is real, then

- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general \mathbb{A} that $|\mathbb{A}| = \prod (\lambda_i \in \mathbb{E}) \prod 0$.
- ▶ The bonus here is for real symmetric \mathbb{A} .
- ▶ Eigenvalues and pivots come from very different parts of linear algebra.
- ▶ Crazy connection between eigenvalues and pivots!

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Pure madness:

Extremely Sneaky Result #632:

If $\mathbb{A} = \mathbb{A}^T$ and \mathbb{A} is real, then

- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general \mathbb{A} that $|\mathbb{A}| = \prod \lambda_i = \pm \prod d_i$.
- ▶ The bonus here is for real **symmetric** \mathbb{A} .
- ▶ Eigenvalues are pivots come from very different parts of linear algebra.
- ▶ **Crazy** connection between eigenvalues and pivots!



Pure madness:

Extremely Sneaky Result #632:

If $\mathbb{A} = \mathbb{A}^T$ and \mathbb{A} is real, then

- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general \mathbb{A} that $|\mathbb{A}| = \prod \lambda_i = \pm \prod d_i$.
- ▶ The bonus here is for real **symmetric** \mathbb{A} .
- ▶ Eigenvalues are pivots come from very different parts of linear algebra.
- ▶ **Crazy** connection between eigenvalues and pivots!



Pure madness:

Extremely Sneaky Result #632:

If $\mathbb{A} = \mathbb{A}^T$ and \mathbb{A} is real, then

- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general \mathbb{A} that $|\mathbb{A}| = \prod \lambda_i = \pm \prod d_i$.
- ▶ The bonus here is for real **symmetric** \mathbb{A} .
- ▶ Eigenvalues are pivots come from very different parts of linear algebra.
- ▶ **Crazy** connection between eigenvalues and pivots!



Pure madness:

Extremely Sneaky Result #632:

If $\mathbb{A} = \mathbb{A}^T$ and \mathbb{A} is real, then

- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general \mathbb{A} that $|\mathbb{A}| = \prod \lambda_i = \pm \prod d_i$.
- ▶ The bonus here is for real **symmetric** \mathbb{A} .
- ▶ Eigenvalues are pivots come from very different parts of linear algebra.
- ▶ **Crazy** connection between eigenvalues and pivots!



Pivots and Eigenvalues:

More notes:

- ▶ **All very exciting:** Pivots are much, much easier to compute.
- ▶ (cue balloons, streamers)

Check for our three examples:

- ▶ A_1 : $\sigma_1 = +3$, $\sigma_2 = -3$
✓ signs match with $\lambda_1 = -3$, $\lambda_2 = +3$
- ▶ A_2 : $\sigma_1 = +3$, $\sigma_2 = -3$
✓ signs match with $\lambda_1 = -\sqrt{5}$, $\lambda_2 = -\sqrt{5}$
- ▶ A_3 : $\sigma_1 = +3$, $\sigma_2 = -3$
✓ signs match with $\lambda_1 = -3$, $\lambda_2 = -3$



Pivots and Eigenvalues:

More notes:

- ▶ **All very exciting:** Pivots are much, much easier to compute.
- ▶ (cue balloons, streamers)

Check for our three examples:

- ▶ A_1 : $\phi_1 = +2$, $\phi_2 = -2$
✓ signs match with $\lambda_1 = -3$, $\lambda_2 = +1$
- ▶ A_2 : $\phi_1 = +2$, $\phi_2 = -2$
✓ signs match with $\lambda_1 = -\sqrt{5}$, $\lambda_2 = -\sqrt{5}$
- ▶ A_3 : $\phi_1 = +2$, $\phi_2 = -2$
✓ signs match with $\lambda_1 = -3$, $\lambda_2 = 3$



Pivots and Eigenvalues:

More notes:

- ▶ **All very exciting:** Pivots are much, much easier to compute.
- ▶ (cue balloons, streamers)

Check for our three examples:

- ▶ $A_1: d_1 = +2, d_2 = -3$
✓ signs match with $\lambda_1 = -3, \lambda_2 = +1$
- ▶ $A_2: d_1 = +2, d_2 = -3$
✓ signs match with $\lambda_1 = -\sqrt{5}, \lambda_2 = -\sqrt{5}$
- ▶ $A_3: d_1 = +2, d_2 = -3$
✓ signs match with $\lambda_1 = -3, \lambda_2 = 3$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Pivots and Eigenvalues:

More notes:

- ▶ **All very exciting:** Pivots are much, much easier to compute.
- ▶ (cue balloons, streamers)

Check for our three examples:

- ▶ $A_1 : d_1 = +2, d_2 = +\frac{3}{2}$
✓ signs match with $\lambda_1 = +3, \lambda_2 = +1$.
- ▶ $A_2 : d_1 = +2, d_2 = -\frac{1}{2}$
✓ signs match with $\lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$.
- ▶ $A_3 : d_1 = -2, d_2 = -\frac{1}{2}$
✓ signs match with $\lambda_1 = -1, \lambda_2 = -3$.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Pivots and Eigenvalues:

More notes:

- ▶ **All very exciting:** Pivots are much, much easier to compute.
- ▶ (cue balloons, streamers)

Check for our three examples:

- ▶ $A_1 : d_1 = +2, d_2 = +\frac{3}{2}$
✓ signs match with $\lambda_1 = +3, \lambda_2 = +1$.
- ▶ $A_2 : d_1 = +2, d_2 = -\frac{5}{2}$
✓ signs match with $\lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$.
- ▶ $A_3 : d_1 = -2, d_2 = -\frac{3}{2}$
✓ signs match with $\lambda_1 = -1, \lambda_2 = -3$.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Pivots and Eigenvalues:

More notes:

- ▶ **All very exciting:** Pivots are much, much easier to compute.
- ▶ (cue balloons, streamers)

Check for our three examples:

- ▶ $\mathbb{A}_1 : d_1 = +2, d_2 = +\frac{3}{2}$
✓ signs match with $\lambda_1 = +3, \lambda_2 = +1$.
- ▶ $\mathbb{A}_2 : d_1 = +2, d_2 = -\frac{5}{2}$
✓ signs match with $\lambda_1 = +\sqrt{5}, \lambda_2 = -\sqrt{5}$.
- ▶ $\mathbb{A}_3 : d_1 = -2, d_2 = -\frac{3}{2}$
✓ signs match with $\lambda_1 = -1, \lambda_2 = -3$.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Beautiful reason:

- ▶ Let's show how the signs of eigenvalues match signs of pivots for

$$A_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}, \quad \lambda_{1,2} = \pm\sqrt{5}$$

- ▶ Compute LU decomposition:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 0 & -\frac{5}{2} \end{bmatrix} = LU$$

- ▶ A_2 is symmetric, so we can go further:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = LDL^T$$



Beautiful reason:

- ▶ Let's show how the signs of eigenvalues match signs of pivots for

$$A_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}, \quad \lambda_{1,2} = \pm\sqrt{5}$$

- ▶ Compute LU decomposition:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 0 & -\frac{5}{2} \end{bmatrix} = LU$$

- ▶ A_2 is symmetric, so we can go further:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = LDL^T$$



Beautiful reason:

- ▶ Let's show how the signs of eigenvalues match signs of pivots for

$$\mathbb{A}_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}, \quad \lambda_{1,2} = \pm\sqrt{5}$$

- ▶ Compute LU decomposition:

$$\mathbb{A}_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 0 & -\frac{5}{2} \end{bmatrix} = \mathbf{LU}$$

- ▶ \mathbb{A}_2 is symmetric, so we can go further:

$$\mathbb{A}_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = \mathbf{LDL}^T$$



Beautiful reason:

- ▶ We're here:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = LDL^T$$

- ▶ Now think about this matrix:

$$B(l_{21}) = \begin{bmatrix} 1 & 0 \\ l_{21} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & l_{21} \\ 0 & 1 \end{bmatrix}$$

- ▶ When $l_{21} = -\frac{1}{2}$, we have $B(-\frac{1}{2}) = A_2$.
- ▶ Think about what happens as l_{21} changes smoothly from $-\frac{1}{2}$ to 0.
- ▶

$$B(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I D I = \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix}$$



Beautiful reason:

- ▶ We're here:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = LDL^T$$

- ▶ Now think about this matrix:

$$B(l_{21}) = \begin{bmatrix} 1 & 0 \\ l_{21} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & l_{21} \\ 0 & 1 \end{bmatrix}$$

- ▶ When $l_{21} = -\frac{1}{2}$, we have $B(-\frac{1}{2}) = A_2$.
- ▶ Think about what happens as l_{21} changes smoothly from $-\frac{1}{2}$ to 0.
- ▶

$$B(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I D I = \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix}$$



Beautiful reason:

- ▶ We're here:

$$\mathbb{A}_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = \mathbf{LDL}^T$$

- ▶ Now think about this matrix:

$$\mathbb{B}(l_{21}) = \begin{bmatrix} 1 & 0 \\ l_{21} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & l_{21} \\ 0 & 1 \end{bmatrix}$$

- ▶ When $l_{21} = -\frac{1}{2}$, we have $\mathbb{B}(-\frac{1}{2}) = \mathbb{A}_2$.
- ▶ Think about what happens as l_{21} changes smoothly from $-\frac{1}{2}$ to 0.

$$\mathbb{B}(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \mathbf{IDI} = \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix}$$



Beautiful reason:

- ▶ We're here:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = LDL^T$$

- ▶ Now think about this matrix:

$$B(l_{21}) = \begin{bmatrix} 1 & 0 \\ l_{21} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & l_{21} \\ 0 & 1 \end{bmatrix}$$

- ▶ When $l_{21} = -\frac{1}{2}$, we have $B(-\frac{1}{2}) = A_2$.
- ▶ Think about what happens as l_{21} changes smoothly from $-\frac{1}{2}$ to 0.



$$B(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = I D I = \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix}$$



Beautiful reason:

- ▶ We're here:

$$\mathbb{A}_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = \mathbf{LDL}^T$$

- ▶ Now think about this matrix:

$$\mathbb{B}(l_{21}) = \begin{bmatrix} 1 & 0 \\ l_{21} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & l_{21} \\ 0 & 1 \end{bmatrix}$$

- ▶ When $l_{21} = -\frac{1}{2}$, we have $\mathbb{B}(-\frac{1}{2}) = \mathbb{A}_2$.
- ▶ Think about what happens as l_{21} changes smoothly from $-\frac{1}{2}$ to 0.
- ▶

$$\mathbb{B}(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \mathbf{IDI} = \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix}$$



1. $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
2. Stronger: As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
3. But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
4. Big deal: because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

5. But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
6. \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
7. \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
8. Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}(-\frac{1}{2})$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



- $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
- Stronger:** As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
- But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
- Big deal:** because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

- But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
- \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
- \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
- Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}(-\frac{1}{2})$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



1. $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
2. Stronger: As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
3. But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
4. Big deal: because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

5. But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
6. \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
7. \therefore eigenvalues cannot change sign as ℓ_{21} changes...
8. Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}(-\frac{1}{2})$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



- $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
- Stronger:** As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
- But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
- Big deal:** because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

- But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
- \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
- \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
- Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}(-\frac{1}{2})$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



1. $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
2. **Stronger:** As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
3. But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
4. **Big deal:** because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

5. But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
6. \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
7. \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
8. Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}(-\frac{1}{2})$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



- $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
- Stronger:** As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
- But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
- Big deal:** because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

- But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
- \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
- \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
- Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}\left(-\frac{1}{2}\right)$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



- $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
- Stronger:** As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
- But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
- Big deal:** because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

- But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
- \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
- \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
- Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}\left(-\frac{1}{2}\right)$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



- $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
- Stronger:** As we alter $\mathbb{B}(\ell_{21})$, the pivots do not change!
- But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
- Big deal:** because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

- But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
- \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
- \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
- Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}(-\frac{1}{2})$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



- $\mathbb{B}(0) = \mathbb{D}$'s eigenvalues and pivots are both 2, $-\frac{5}{2}$.
- Stronger:** As we alter $\mathbb{B}(\ell_{21})$, **the pivots do not change!**
- But eigenvalues do change from $+\sqrt{5}$ and $-\sqrt{5}$ to 2, $-\frac{5}{2}$.
- Big deal:** because the pivots don't change, the determinant of $\mathbb{B}(\ell_{21})$ never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

- But we also know $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$.
- \therefore as ℓ_{21} changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
- \therefore eigenvalues **cannot** change sign as ℓ_{21} changes...
- Signs of eigenvalues of $\mathbb{A}_2 = \mathbb{B}(-\frac{1}{2})$ must match signs of eigenvalues of $\mathbb{B}(0)$ which match signs of pivots of $\mathbb{B}(0)$.

► n.b.: Above assumes pivots $\neq 0$; proof is tweakable.



General argument:

- ▶ Can see argument extends to n by n 's.
- ▶ Take $A = A^T = LDL^T$ and smoothly change L to I .
- ▶ Write $\hat{L}(t) = I + t(L - I)$ and

$$B(t) = \hat{L}(t) D \hat{L}(t)^T$$

- ▶ When $t = 1$, we have $\hat{L}(1) = L$ and $B(1) = A$.
- ▶ When $t = 0$, $\hat{L}(0) = I$, and $B(0) = D$.
- ▶ Again, pivots don't change as we move t from 1 to 0, and determinant must stay the same.
- ▶ Same story: eigenvalues cannot cross zero and must have the same signs for all t , including $t = 0$ when eigenvalues and pivots are equal $A = D$.



General argument:

- ▶ Can see argument extends to n by n 's.
- ▶ Take $\mathbf{A} = \mathbf{A}^T = \mathbf{L}\mathbf{D}\mathbf{L}^T$ and smoothly change \mathbf{L} to \mathbf{I} .
- ▶ Write $\hat{\mathbf{L}}(t) = \mathbf{I} + t(\mathbf{L} - \mathbf{I})$ and

$$\mathbf{B}(t) = \hat{\mathbf{L}}(t) \mathbf{D} \hat{\mathbf{L}}(t)^T$$

- ▶ When $t = 1$, we have $\hat{\mathbf{L}}(1) = \mathbf{L}$ and $\mathbf{B}(1) = \mathbf{A}$.
- ▶ When $t = 0$, $\hat{\mathbf{L}}(0) = \mathbf{I}$, and $\mathbf{B}(0) = \mathbf{D}$.
- ▶ Again, pivots don't change as we move t from 1 to 0, and determinant must stay the same.
- ▶ Same story: eigenvalues cannot cross zero and must have the same signs for all t , including $t = 0$ when eigenvalues and pivots are equal $\mathbf{A} = \mathbf{D}$.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



General argument:

- ▶ Can see argument extends to n by n 's.
- ▶ Take $\mathbf{A} = \mathbf{A}^T = \mathbf{L}\mathbf{D}\mathbf{L}^T$ and smoothly change \mathbf{L} to \mathbf{I} .
- ▶ Write $\hat{\mathbf{L}}(t) = \mathbf{I} + t(\mathbf{L} - \mathbf{I})$ and

$$\mathbf{B}(t) = \hat{\mathbf{L}}(t) \mathbf{D} \hat{\mathbf{L}}(t)^T$$

- ▶ When $t = 1$, we have $\hat{\mathbf{L}}(1) = \mathbf{L}$ and $\mathbf{B}(1) = \mathbf{A}$.
- ▶ When $t = 0$, $\hat{\mathbf{L}}(0) = \mathbf{I}$, and $\mathbf{B}(0) = \mathbf{D}$.
- ▶ Again, pivots don't change as we move t from 1 to 0, and determinant must stay the same.
- ▶ Same story: eigenvalues cannot cross zero and must have the same signs for all t , including $t = 0$ when eigenvalues and pivots are equal $\mathbf{A} = \mathbf{D}$.



General argument:

- ▶ Can see argument extends to n by n 's.
- ▶ Take $\mathbf{A} = \mathbf{A}^T = \mathbf{L}\mathbf{D}\mathbf{L}^T$ and smoothly change \mathbf{L} to \mathbf{I} .
- ▶ Write $\hat{\mathbf{L}}(t) = \mathbf{I} + t(\mathbf{L} - \mathbf{I})$ and

$$\mathbf{B}(t) = \hat{\mathbf{L}}(t) \mathbf{D} \hat{\mathbf{L}}(t)^T$$

- ▶ When $t = 1$, we have $\hat{\mathbf{L}}(1) = \mathbf{L}$ and $\mathbf{B}(1) = \mathbf{A}$.
- ▶ When $t = 0$, $\hat{\mathbf{L}}(0) = \mathbf{I}$, and $\mathbf{B}(0) = \mathbf{D}$.
- ▶ Again, pivots don't change as we move t from 1 to 0, and determinant must stay the same.
- ▶ Same story: eigenvalues cannot cross zero and must have the same signs for all t , including $t = 0$ when eigenvalues and pivots are equal $\mathbf{A} = \mathbf{D}$.



General argument:

- ▶ Can see argument extends to n by n 's.
- ▶ Take $\mathbb{A} = \mathbb{A}^T = \mathbb{L}\mathbb{D}\mathbb{L}^T$ and smoothly change \mathbb{L} to \mathbb{I} .
- ▶ Write $\hat{\mathbb{L}}(t) = \mathbb{I} + t(\mathbb{L} - \mathbb{I})$ and

$$\mathbb{B}(t) = \hat{\mathbb{L}}(t) \mathbb{D} \hat{\mathbb{L}}(t)^T$$

- ▶ When $t = 1$, we have $\hat{\mathbb{L}}(1) = \mathbb{L}$ and $\mathbb{B}(1) = \mathbb{A}$.
- ▶ When $t = 0$, $\hat{\mathbb{L}}(0) = \mathbb{I}$, and $\mathbb{B}(0) = \mathbb{D}$.
- ▶ Again, pivots don't change as we move t from 1 to 0, and determinant must stay the same.
- ▶ Same story: eigenvalues cannot cross zero and must have the same signs for all t , including $t = 0$ when eigenvalues and pivots are equal $\mathbb{A} = \mathbb{D}$.



General argument:

- ▶ Can see argument extends to n by n 's.
- ▶ Take $\mathbb{A} = \mathbb{A}^T = \mathbb{L}\mathbb{D}\mathbb{L}^T$ and smoothly change \mathbb{L} to \mathbb{I} .
- ▶ Write $\hat{\mathbb{L}}(t) = \mathbb{I} + t(\mathbb{L} - \mathbb{I})$ and

$$\mathbb{B}(t) = \hat{\mathbb{L}}(t) \mathbb{D} \hat{\mathbb{L}}(t)^T$$

- ▶ When $t = 1$, we have $\hat{\mathbb{L}}(1) = \mathbb{L}$ and $\mathbb{B}(1) = \mathbb{A}$.
- ▶ When $t = 0$, $\hat{\mathbb{L}}(0) = \mathbb{I}$, and $\mathbb{B}(0) = \mathbb{D}$.
- ▶ Again, pivots don't change as we move t from 1 to 0, and determinant must stay the same.
- ▶ Same story: eigenvalues cannot cross zero and must have the same signs for all t , including $t = 0$ when eigenvalues and pivots are equal $\mathbb{A} = \mathbb{D}$.



General argument:

- ▶ Can see argument extends to n by n 's.
- ▶ Take $\mathbb{A} = \mathbb{A}^T = \mathbb{L}\mathbb{D}\mathbb{L}^T$ and smoothly change \mathbb{L} to \mathbb{I} .
- ▶ Write $\hat{\mathbb{L}}(t) = \mathbb{I} + t(\mathbb{L} - \mathbb{I})$ and

$$\mathbb{B}(t) = \hat{\mathbb{L}}(t) \mathbb{D} \hat{\mathbb{L}}(t)^T$$

- ▶ When $t = 1$, we have $\hat{\mathbb{L}}(1) = \mathbb{L}$ and $\mathbb{B}(1) = \mathbb{A}$.
- ▶ When $t = 0$, $\hat{\mathbb{L}}(0) = \mathbb{I}$, and $\mathbb{B}(0) = \mathbb{D}$.
- ▶ Again, pivots don't change as we move t from 1 to 0, and determinant must stay the same.
- ▶ Same story: eigenvalues cannot cross zero and must have the same signs for all t , including $t = 0$ when eigenvalues and pivots are equal $\mathbb{A} = \mathbb{D}$.



Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Further down the rabbit hole:

'Complete the square' for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $\ell_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly $\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}) = d_1 z_1^2 + d_2 z_2^2$.
- ▶ The minimum is now obvious (sum of squares).



Further down the rabbit hole:

'Complete the square' for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $\ell_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly $\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}) = d_1 z_1^2 + d_2 z_2^2$.
- ▶ The minimum is now obvious (sum of squares).



Further down the rabbit hole:

'Complete the square' for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $\ell_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly $\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}) = d_1 z_1^2 + d_2 z_2^2$.
- ▶ The minimum is now obvious (sum of squares).



Further down the rabbit hole:

'Complete the square' for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $\ell_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly $\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}) = d_1 z_1^2 + d_2 z_2^2$.
- ▶ The minimum is now obvious (sum of squares).



Further down the rabbit hole:

'Complete the square' for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $\ell_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly $\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}) = d_1 z_1^2 + d_2 z_2^2$.
- ▶ The minimum is now obvious (sum of squares).

Lecture 26

Motivation...

What a PDM is ...

Identifying PDMs

Completing the square \leftrightarrow
Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Further down the rabbit hole:

‘Complete the square’ for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $l_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + l_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly $\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}) = d_1 z_1^2 + d_2 z_2^2$.
- ▶ The minimum is now obvious (sum of squares).



Further down the rabbit hole:

‘Complete the square’ for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $\ell_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly

$$\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x}) \mathbf{D} (\mathbf{L}^T \vec{x})^T = d_1 z_1^2 + d_2 z_2^2.$$

- ▶ The minimum is now obvious (sum of squares).



Further down the rabbit hole:

'Complete the square' for our first example:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$$

$$= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2$$

$$= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2$$

- ▶ We see the pivots $d_1 = 2$ and $d_2 = \frac{3}{2}$ and the multiplier $\ell_{21} = -\frac{1}{2}$ appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- ▶ Super cool—this is exactly $\vec{x}^T \mathbf{A} \vec{x} = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}) = d_1 z_1^2 + d_2 z_2^2$.
- ▶ The minimum is now obvious (sum of squares).



Another example:

- ▶ Take the matrix \mathbb{A}_2 :

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Complete the square:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 - 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 - \frac{5}{2}x_2^2.$$

- ▶ Matches: Pivots $d_1 = 2$, $d_2 = -\frac{5}{2}$, so $x_1 = x_2 = 0$ is a saddle.
- ▶ Completing the square matches up with elimination...



Another example:

- ▶ Take the matrix \mathbb{A}_2 :

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Complete the square:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 - 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 - \frac{5}{2}x_2^2.$$

- ▶ Matches: Pivots $d_1 = 2$, $d_2 = -\frac{5}{2}$, so $x_1 = x_2 = 0$ is a saddle.
- ▶ Completing the square matches up with elimination...



Another example:

- ▶ Take the matrix \mathbb{A}_2 :

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Complete the square:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 - 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 - \frac{5}{2}x_2^2.$$

- ▶ Matches: Pivots $d_1 = 2$, $d_2 = -\frac{5}{2}$, so $x_1 = x_2 = 0$ is a saddle.
- ▶ Completing the square matches up with elimination...



Another example:

- ▶ Take the matrix \mathbb{A}_2 :

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Complete the square:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 - 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 - \frac{5}{2}x_2^2.$$

- ▶ Matches: Pivots $d_1 = 2$, $d_2 = -\frac{5}{2}$, so $x_1 = x_2 = 0$ is a saddle.
- ▶ Completing the square matches up with elimination...



Outline

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Positive Definite Matrices (PDMs)

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow
Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Principle Axis Theorem:

Back to our second simple problem:

- ▶ Graph $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.
- ▶ We'll simplify with linear algebra to find an equation of an ellipse...
- ▶ From before, our equation can be rewritten as

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

- ▶ Again use spectral decomposition, $\mathbb{A} = \mathbb{Q} \mathbb{\Lambda} \mathbb{Q}^T$, to diagonalize giving $(\mathbb{Q}^T \vec{x})^T \mathbb{\Lambda} (\mathbb{Q}^T \vec{x}) = 1$ where

$$\mathbb{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} = \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}}_{\mathbb{Q}} \underbrace{\begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}}_{\mathbb{\Lambda}} \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}}_{\mathbb{Q}^T}$$



Principle Axis Theorem:

Back to our second simple problem:

- ▶ Graph $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.
- ▶ We'll simplify with linear algebra to find an equation of an ellipse...
- ▶ From before, our equation can be rewritten as

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

- ▶ Again use spectral decomposition, $\mathbb{A} = \mathbb{Q} \mathbb{\Lambda} \mathbb{Q}^T$, to diagonalize giving $(\mathbb{Q}^T \vec{x})^T \mathbb{\Lambda} (\mathbb{Q}^T \vec{x}) = 1$ where

$$\mathbb{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} = \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}}_{\mathbb{Q}} \underbrace{\begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}}_{\mathbb{\Lambda}} \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}}_{\mathbb{Q}^T}$$



Principle Axis Theorem:

Back to our second simple problem:

- ▶ Graph $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.
- ▶ We'll simplify with linear algebra to find an equation of an ellipse...
- ▶ From before, our equation can be rewritten as

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

- ▶ Again use spectral decomposition, $\mathbb{A} = \mathbb{Q} \mathbb{\Lambda} \mathbb{Q}^T$, to diagonalize giving $(\mathbb{Q}^T \vec{x})^T \mathbb{\Lambda} (\mathbb{Q}^T \vec{x}) = 1$ where

$$\mathbb{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} = \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}}_{\mathbb{Q}} \underbrace{\begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}}_{\mathbb{\Lambda}} \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}}_{\mathbb{Q}^T}$$



Principle Axis Theorem:

Back to our second simple problem:

- ▶ Graph $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$.
- ▶ We'll simplify with linear algebra to find an equation of an ellipse...
- ▶ From before, our equation can be rewritten as

$$\vec{x}^T \mathbb{A} \vec{x} = [x_1 \quad x_2] \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

- ▶ Again use spectral decomposition, $\mathbb{A} = \mathbb{Q} \Lambda \mathbb{Q}^T$, to diagonalize giving $(\mathbb{Q}^T \vec{x})^T \Lambda (\mathbb{Q}^T \vec{x}) = 1$ where

$$\mathbb{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} = \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}}_{\mathbb{Q}} \underbrace{\begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}}_{\Lambda} \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}}_{\mathbb{Q}^T}$$



Principle Axis Theorem:

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square ↔

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

$$\text{So } 2x_1^2 + 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

crazily becomes

$$\left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T = 1$$

$$\therefore \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} & \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} \\ \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} = 1$$

$$\therefore 3 \left(\frac{x_1+x_2}{\sqrt{2}} \right)^2 + \left(\frac{x_1-x_2}{\sqrt{2}} \right)^2 = 1$$



Principle Axis Theorem:

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square ↔

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

$$\text{So } 2x_1^2 + 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

crazily becomes

$$\left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T = 1$$

$$\therefore \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} & \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} \\ \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} = 1$$

$$\therefore 3 \left(\frac{x_1+x_2}{\sqrt{2}} \right)^2 + \left(\frac{x_1-x_2}{\sqrt{2}} \right)^2 = 1$$



Principle Axis Theorem:

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

$$\text{So } 2x_1^2 + 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

crazily becomes

$$\left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T = 1$$

$$: \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} & \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} \\ \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} = 1$$

$$: 3 \left(\frac{x_1+x_2}{\sqrt{2}} \right)^2 + \left(\frac{x_1-x_2}{\sqrt{2}} \right)^2 = 1$$



Principle Axis Theorem:

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square ↔

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

$$\text{So } 2x_1^2 + 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

crazily becomes

$$\left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right)^T = 1$$

$$: \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} & \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} \\ \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} = 1$$

$$: 3 \left(\frac{x_1+x_2}{\sqrt{2}} \right)^2 + \left(\frac{x_1-x_2}{\sqrt{2}} \right)^2 = 1$$



Principle Axis Theorem:

If we change to eigenvector coordinate system,

$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = Q^T \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \frac{x_1 + x_2}{\sqrt{2}} \\ \frac{x_1 - x_2}{\sqrt{2}} \end{bmatrix},$$

then our equation simplifies greatly:

$$\begin{bmatrix} u_1 & u_2 \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = 1,$$

which is just

$$3 \cdot u_1^2 + 1 \cdot u_2^2 = 1.$$

Very nice! PDM : ellipse.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

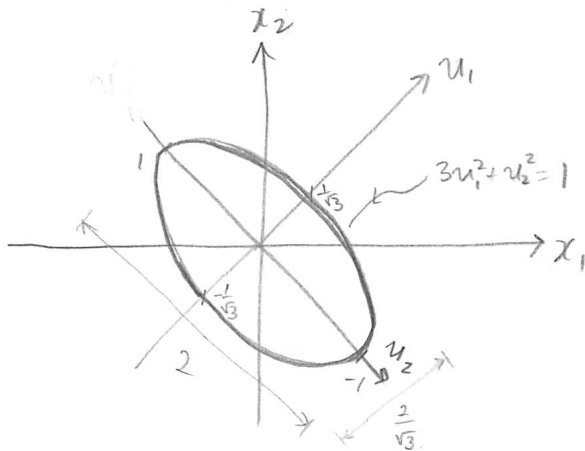
Nutshell

Optional material



Principle Axis Theorem:

Finally, we can draw a picture of $2x_1^2 + 2x_1x_2 + 2x_2^2$:



$$3 \cdot u_1^2 + 1 \cdot u_2^2 = 1 \quad \text{where } u_1 = \frac{x_1 + x_2}{\sqrt{2}} \quad \text{and } u_2 = \frac{x_1 - x_2}{\sqrt{2}}.$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Outline

Positive Definite Matrices (PDMs)

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Nutshell:

- ▶ $\vec{x}^T \mathbf{A} \vec{x}$ is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of \mathbf{A} .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination \equiv completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix $\vec{x}^T \mathbf{A} \vec{x}$, sketch a quadratic curve (e.g., an ellipse).

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Nutshell:

- ▶ $\vec{x}^T \mathbb{A} \vec{x}$ is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of \mathbb{A} .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination \equiv completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix $\vec{x}^T \mathbb{A} \vec{x}$, sketch a quadratic curve (e.g., an ellipse).

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Nutshell:

- ▶ $\vec{x}^T \mathbb{A} \vec{x}$ is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of \mathbb{A} .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination \equiv completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix $\vec{x}^T \mathbb{A} \vec{x}$, sketch a quadratic curve (e.g., an ellipse).

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Nutshell:

- ▶ $\vec{x}^T \mathbb{A} \vec{x}$ is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of \mathbb{A} .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination \equiv completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix $\vec{x}^T \mathbb{A} \vec{x}$, sketch a quadratic curve (e.g., an ellipse).

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Nutshell:

- ▶ $\vec{x}^T \mathbb{A} \vec{x}$ is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of \mathbb{A} .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination \equiv completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix $\vec{x}^T \mathbb{A} \vec{x}$, sketch a quadratic curve (e.g., an ellipse).

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Nutshell:

- ▶ $\vec{x}^T \mathbb{A} \vec{x}$ is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of \mathbb{A} .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination \equiv completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix $\vec{x}^T \mathbb{A} \vec{x}$, sketch a quadratic curve (e.g., an ellipse).

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



- ▶ $\vec{x}^T \mathbb{A} \vec{x}$ is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of \mathbb{A} .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination \equiv completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix $\vec{x}^T \mathbb{A} \vec{x}$, sketch a quadratic curve (e.g., an ellipse).

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Outline

Positive Definite Matrices (PDMs)

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \Leftrightarrow

Gaussian elimination

Principle Axis Theorem

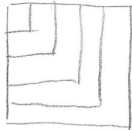
Nutshell

Optional material



Another connection:

ST #731:



For a real symmetric \mathbb{A} , if all **upper left determinants** of \mathbb{A} are +ve, so are \mathbb{A} 's eigenvalues, and vice versa.

Check:

$$\rightarrow A_1: 2 > 0, \quad \begin{vmatrix} 2 & -1 \\ -1 & 2 \end{vmatrix} = -3 > 0: \text{yes.}$$

$$\rightarrow A_2: 2 > 0, \quad \begin{vmatrix} 2 & -1 \\ -1 & -2 \end{vmatrix} = -5 < 0: \text{no.}$$

$$\rightarrow A_3: -2 < 0, \quad \begin{vmatrix} -2 & -1 \\ 1 & 2 \end{vmatrix} = 3 > 0: \text{no.}$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

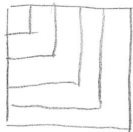
Nutshell

Optional material



Another connection:

ST #731:



For a real symmetric \mathbb{A} , if all **upper left determinants** of \mathbb{A} are +ve, so are \mathbb{A} 's eigenvalues, and vice versa.

Check:

▶ $\mathbb{A}_1 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & 2 \end{vmatrix} = 3 > 0 : \text{yes.}$

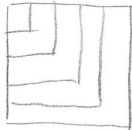
▶ $\mathbb{A}_2 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & -2 \end{vmatrix} = -5 < 0 : \text{no.}$

▶ $\mathbb{A}_3 : |-2| < 0, \begin{vmatrix} -2 & -1 \\ -1 & -2 \end{vmatrix} = 3 > 0 : \text{no.}$



Another connection:

ST #731:



For a real symmetric \mathbb{A} , if all **upper left determinants** of \mathbb{A} are +ve, so are \mathbb{A} 's eigenvalues, and vice versa.

Check:

$$\blacktriangleright \mathbb{A}_1 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & 2 \end{vmatrix} = 3 > 0 : \text{yes.}$$

$$\blacktriangleright \mathbb{A}_2 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & -2 \end{vmatrix} = -5 < 0 : \text{no.}$$

$$\blacktriangleright \mathbb{A}_3 : |-2| < 0, \begin{vmatrix} -2 & -1 \\ -1 & -2 \end{vmatrix} = 3 > 0 : \text{no.}$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

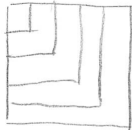
Nutshell

Optional material



Another connection:

ST #731:



For a real symmetric \mathbb{A} , if all **upper left determinants** of \mathbb{A} are +ve, so are \mathbb{A} 's eigenvalues, and vice versa.

Check:

$$\blacktriangleright \mathbb{A}_1 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & 2 \end{vmatrix} = 3 > 0 : \text{yes.}$$

$$\blacktriangleright \mathbb{A}_2 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & -2 \end{vmatrix} = -5 < 0 : \text{no.}$$

$$\blacktriangleright \mathbb{A}_3 : |-2| < 0, \begin{vmatrix} -2 & -1 \\ -1 & -2 \end{vmatrix} = 3 > 0 : \text{no.}$$



Reasoning for 2×2 case:

- ▶ Take general symmetric matrix 2×2 : $\mathbb{A} = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$
- ▶ Upper left determinants: a and $ac - b^2$.
- ▶ Eigenvalues (from Assignment 9):

$$\lambda_1 = \frac{(a+c) + \sqrt{(a-c)^2 + 4b^2}}{2}$$

$$\lambda_2 = \frac{(a+c) - \sqrt{(a-c)^2 + 4b^2}}{2}$$

- ▶ **Objective:**

show $a > 0$ and $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Reasoning for 2×2 case:

- ▶ Take general symmetric matrix 2×2 : $\mathbb{A} = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$
- ▶ Upper left determinants: a and $ac - b^2$.
- ▶ Eigenvalues (from Assignment 9):

$$\lambda_1 = \frac{(a+c) + \sqrt{(a-c)^2 + 4b^2}}{2}$$

$$\lambda_2 = \frac{(a+c) - \sqrt{(a-c)^2 + 4b^2}}{2}$$

- ▶ **Objective:**

show $a > 0$ and $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$.



Reasoning for 2×2 case:

- ▶ Take general symmetric matrix 2×2 : $\mathbb{A} = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$
- ▶ Upper left determinants: a and $ac - b^2$.
- ▶ Eigenvalues (from Assignment 9):

$$\lambda_1 = \frac{(a+c) + \sqrt{(a-c)^2 + 4b^2}}{2}$$

$$\lambda_2 = \frac{(a+c) - \sqrt{(a-c)^2 + 4b^2}}{2}$$

- ▶ **Objective:**

show $a > 0$ and $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$.



Reasoning for 2×2 case:

- ▶ Take general symmetric matrix 2×2 : $\mathbb{A} = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$
- ▶ Upper left determinants: a and $ac - b^2$.
- ▶ Eigenvalues (from Assignment 9):

$$\lambda_1 = \frac{(a + c) + \sqrt{(a - c)^2 + 4b^2}}{2}$$

$$\lambda_2 = \frac{(a + c) - \sqrt{(a - c)^2 + 4b^2}}{2}$$

▶ **Objective:**

show $a > 0$ and $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$.



Reasoning for 2×2 case:

- ▶ Take general symmetric matrix 2×2 : $\mathbb{A} = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$
- ▶ Upper left determinants: a and $ac - b^2$.
- ▶ Eigenvalues (from Assignment 9):

$$\lambda_1 = \frac{(a + c) + \sqrt{(a - c)^2 + 4b^2}}{2}$$

$$\lambda_2 = \frac{(a + c) - \sqrt{(a - c)^2 + 4b^2}}{2}$$

- ▶ **Objective:**
show $a > 0$ and $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$.



Reasoning for 2×2 case:

Reuse previous sneakiness:

$$|\mathbb{A} - \lambda \mathbb{I}| = \begin{vmatrix} a - \lambda & b \\ b & c - \lambda \end{vmatrix} = (a - \lambda)(c - \lambda) - b^2$$

$$= \lambda^2 - (a + c)\lambda + ac - b^2$$

$$= \lambda^2 - \text{Tr}(\mathbb{A})\lambda + \det(\mathbb{A})$$

$$= \lambda^2 - (\lambda_1 + \lambda_2)\lambda + (\lambda_1 \cdot \lambda_2)$$

$$\therefore \lambda_1 + \lambda_2 = a + c, \quad \lambda_1 \cdot \lambda_2 = ac - b^2$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Reasoning for 2×2 case:

Reuse previous sneakiness:

$$|\mathbb{A} - \lambda \mathbb{I}| = \begin{vmatrix} a - \lambda & b \\ b & c - \lambda \end{vmatrix} = (a - \lambda)(c - \lambda) - b^2$$

$$= \lambda^2 - (a + c)\lambda + ac - b^2$$

$$= \lambda^2 - \text{Tr}(\mathbb{A})\lambda + \det(\mathbb{A})$$

$$= \lambda^2 - (\lambda_1 + \lambda_2)\lambda + (\lambda_1 \cdot \lambda_2)$$

$$\therefore \lambda_1 + \lambda_2 = a + c, \quad \lambda_1 \cdot \lambda_2 = ac - b^2$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Reasoning for 2×2 case:

Reuse previous sneakiness:

$$|\mathbb{A} - \lambda \mathbb{I}| = \begin{vmatrix} a - \lambda & b \\ b & c - \lambda \end{vmatrix} = (a - \lambda)(c - \lambda) - b^2$$

$$= \lambda^2 - (a + c)\lambda + ac - b^2$$

$$= \lambda^2 - \text{Tr}(\mathbb{A})\lambda + \det(\mathbb{A})$$

$$= \lambda^2 - (\lambda_1 + \lambda_2)\lambda + (\lambda_1 \cdot \lambda_2)$$

$$\therefore \lambda_1 + \lambda_2 = a + c, \quad \lambda_1 \cdot \lambda_2 = ac - b^2$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Reasoning for 2×2 case:

Reuse previous sneakiness:

$$|\mathbb{A} - \lambda \mathbb{I}| = \begin{vmatrix} a - \lambda & b \\ b & c - \lambda \end{vmatrix} = (a - \lambda)(c - \lambda) - b^2$$

$$= \lambda^2 - (a + c)\lambda + ac - b^2$$

$$= \lambda^2 - \text{Tr}(\mathbb{A})\lambda + \det(\mathbb{A})$$

$$= \lambda^2 - (\lambda_1 + \lambda_2)\lambda + (\lambda_1 \cdot \lambda_2)$$

$$\therefore \lambda_1 + \lambda_2 = a + c, \quad \lambda_1 \cdot \lambda_2 = ac - b^2$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Reasoning for 2×2 case:

Reuse previous sneakiness:

$$\begin{aligned} |\mathbb{A} - \lambda \mathbb{I}| &= \begin{vmatrix} a - \lambda & b \\ b & c - \lambda \end{vmatrix} = (a - \lambda)(c - \lambda) - b^2 \\ &= \lambda^2 - (a + c)\lambda + ac - b^2 \\ &= \lambda^2 - \text{Tr}(\mathbb{A})\lambda + \det(\mathbb{A}) \\ &= \lambda^2 - (\lambda_1 + \lambda_2)\lambda + (\lambda_1 \cdot \lambda_2) \end{aligned}$$

$$:\lambda_1 + \lambda_2 = a + c, \quad \lambda_1 \cdot \lambda_2 = ac - b^2$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Reasoning for 2×2 case:

Reuse previous sneakiness:

$$|\mathbb{A} - \lambda \mathbb{I}| = \begin{vmatrix} a - \lambda & b \\ b & c - \lambda \end{vmatrix} = (a - \lambda)(c - \lambda) - b^2$$

$$= \lambda^2 - (a + c)\lambda + ac - b^2$$

$$= \lambda^2 - \text{Tr}(\mathbb{A})\lambda + \det(\mathbb{A})$$

$$= \lambda^2 - (\lambda_1 + \lambda_2)\lambda + (\lambda_1 \cdot \lambda_2)$$

$$:\lambda_1 + \lambda_2 = a + c, \quad \lambda_1 \cdot \lambda_2 = ac - b^2$$

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show "→":

- ▶ Given $ac - b^2 > 0$ then $\lambda_1, \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \Rightarrow$ both eigenvalues are positive.

Show "←":

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac = b^2 > 0$ implies a, c must have same sign, $\therefore a > 0$.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\therefore a > 0$.



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\therefore a > 0$.



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\therefore a > 0$.



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\therefore a > 0$.



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\rightarrow a > 0$.



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\rightarrow a > 0$.



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\rightarrow a > 0$.



Show $a > 0$, $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$:

Show “ \Rightarrow ”:

- ▶ Given $ac - b^2 > 0$ then $\lambda_1 \cdot \lambda_2 > 0$, so both eigenvalues are positive or both are negative.
- ▶ Given $a > 0$ then $c > 0$ b/c otherwise $ac - b^2 < 0$.
- ▶ This means $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$ both eigenvalues are positive.

Show “ \Leftarrow ”:

- ▶ Given $\lambda_1, \lambda_2 > 0$, then $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know $a + c = \lambda_1 + \lambda_2 > 0$, so either $a, c > 0$, or one is negative.
- ▶ But again, $ac - b^2 > 0$ implies a, c must have same sign, $\rightarrow a > 0$.



Finding PDMs...

- ▶ **Upshot:** We can compute determinants instead of eigenvalues to find signs.
- ▶ **But:** Computing determinants still isn't a picnic either...
- ▶ A **much better way** is to use the connection between pivots and eigenvalues.
- ▶ Another weird connection.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Finding PDMs...

- ▶ **Upshot:** We can compute determinants instead of eigenvalues to find signs.
- ▶ **But:** Computing determinants still isn't a picnic either...
- ▶ A **much better way** is to use the connection between pivots and eigenvalues.
- ▶ Another weird connection.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Finding PDMs...

- ▶ **Upshot:** We can compute determinants instead of eigenvalues to find signs.
- ▶ **But:** Computing determinants still isn't a picnic either...
- ▶ A **much better way** is to use the connection between pivots and eigenvalues.
- ▶ Another weird connection.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



Finding PDMs...

- ▶ **Upshot:** We can compute determinants instead of eigenvalues to find signs.
- ▶ **But:** Computing determinants still isn't a picnic either...
- ▶ A **much better way** is to use the connection between pivots and eigenvalues.
- ▶ Another weird connection.

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material



References I

Positive Definite Matrices (PDMs)

Lecture 26

Motivation...

What a PDM is...

Identifying PDMs

Completing the square \leftrightarrow

Gaussian elimination

Principle Axis Theorem

Nutshell

Optional material

