# Applications of Random Networks Complex Networks, CSYS/MATH 303, Spring, 2010

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Applications of Random Networks

Analysis of real networks How to build revisited Motifs



#### Outline

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#### Analysis of real networks

How to build revisited Motifs

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- Problem: How much of a real network's structure is non-random?
- Key elephant in the room: the degree distribution  $P_k$ .
- First observe departure of P<sub>k</sub> from a Poisson distribution.
- Next: measure the departure of a real network with a degree frequency N<sub>k</sub> from a random network with the same degree frequency.
- Degree frequency N<sub>k</sub> = observed frequency of degrees for a real network.
- ▶ What we now need to do: Create an ensemble of random networks with degree frequency *N<sub>k</sub>* and then compare.

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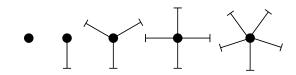
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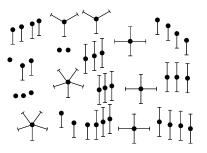
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#### Phase 1:

Idea: start with a soup of unconnected nodes with stubs (half-edges):





Randomly select stubs (not nodes!) and connect them.

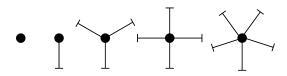
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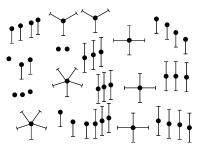
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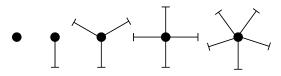
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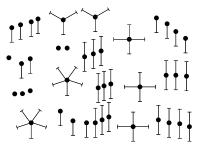
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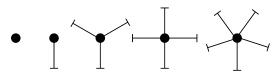
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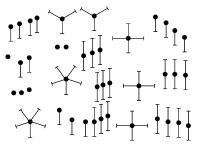
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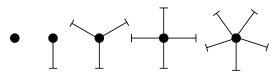
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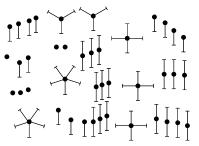
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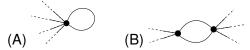
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# Building random networks: First rewiring

#### Phase 2:

Now find any (A) self-loops and (B) repeat edges and randomly rewire them.



- Being careful: we can't change the degree of any node, so we can't simply move links around.
- Simplest solution: randomly rewire two edges at a time.

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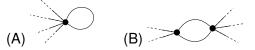
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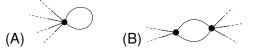
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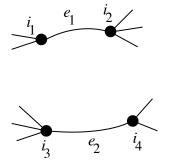
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- Randomly choose two edges. (Or choose problem edge and a random edge)
- Check to make sure edges are disjoint.

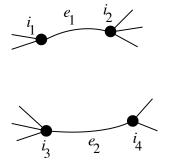
- Rewire one end of each edge.
- ▶ Node degrees do not change.
- Works if e<sub>1</sub> is a self-loop or repeated edge.
- Same as finding on/off/on/off 4-cycles. and rotating them.

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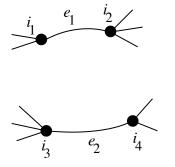
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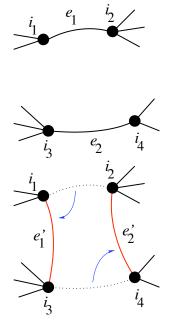


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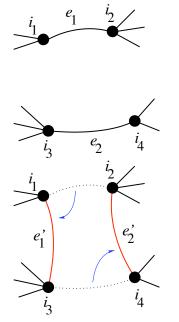
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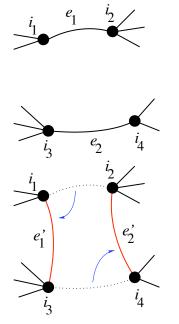
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#### Phase 2:

 Use rewiring algorithm to remove all self and repeat loops.

#### Phase 3:

- Randomize network wiring by applying rewiring algorithm liberally.
- Rule of thumb: # Rewirings ~ 10 × # edges<sup>[1]</sup>.

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#### Random sampling

- Problem with only joining up stubs is failure to randomly sample from all possible networks.
- Example from Milo et al. (2003)<sup>[1]</sup>:

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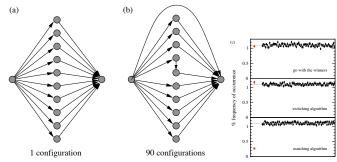
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#### What if we have P<sub>k</sub> instead of N<sub>k</sub>?

- Must now create nodes before start of the construction algorithm.
- Generate N nodes by sampling from degree distribution P<sub>k</sub>.
- Easy to do exactly numerically since *k* is discrete.
- Note: not all P<sub>k</sub> will always give nodes that can be wired together.

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#### Network motifs

 Idea of motifs<sup>[2]</sup> introduced by Shen-Orr, Alon et al. in 2002.

- Looked at gene expression within full context of transcriptional regulation networks.
- Specific example of Escherichia coli.
- Directed network with 577 interactions (edges) and 424 operons (nodes).
- Used network randomization to produce ensemble of alternate networks with same degree frequency N<sub>k</sub>.
- Looked for certain subnetworks (motifs) that appeared more or less often than expected

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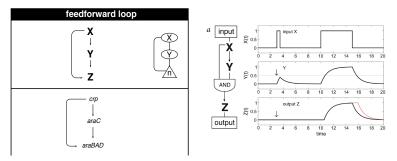
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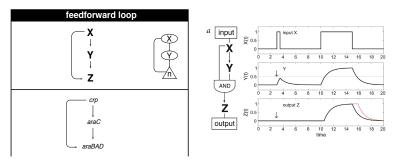


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- > Z only turns on in response to sustained activity in X.
- ► Turning off *X* rapidly turns off *Z*.
- Analogy to elevator doors.

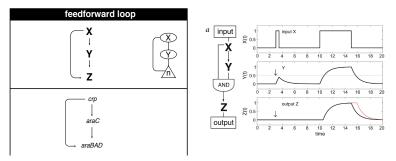


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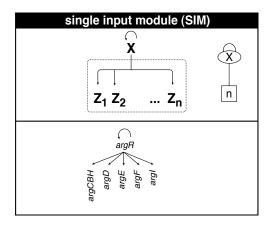


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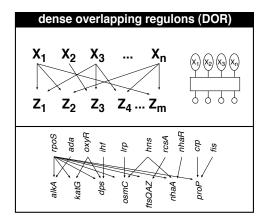


Master switch.

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References

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- For more, see work carried out by Wiggins et al. at Columbia.

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- [1] R. Milo, N. Kashtan, S. Itzkovitz, M. E. J. Newman, and U. Alon.
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- [2] S. S. Shen-Orr, R. Milo, S. Mangan, and U. Alon. Network motifs in the transcriptional regulation network of *Escherichia coli*. *Nature Genetics*, pages 64–68, 2002. pdf (III)

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