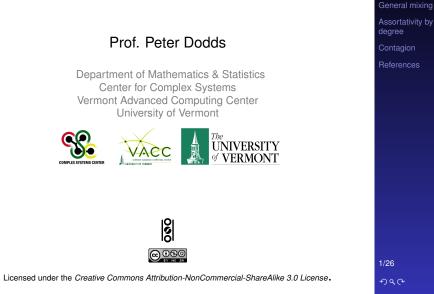
#### Assortativity and Mixing Complex Networks, CSYS/MATH 303, Spring, 2010



### Basic idea:

- Random networks with arbitrary degree distributions cover much territory but do not represent all networks.
- Moving away from pure random networks was a key first step.
- We can extend in many other directions and a natural one is to introduce correlations between different kinds of nodes.
- Node attributes may be anything, e.g.:
  - 1. degree
  - 2. demographics (age, gender, etc.)
  - 3. group affiliation
- ► We speak of mixing patterns, correlations, biases...
- Networks are still random at base but now have more global structure.
- ▶ Build on work by Newman<sup>[3, 4]</sup>.

## Outline

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## General mixing between node categories

- Assume types of nodes are countable, and are assigned numbers 1, 2, 3, ....
- Consider networks with directed edges.

 $e_{\mu
u} = \mathbf{Pr} \left( egin{array}{c} ext{an edge connects a node of type } \mu \ ext{to a node of type } 
u \end{array} 
ight)$ 

 $a_{\mu} = \mathbf{Pr}(an edge comes from a node of type <math>\mu)$ 

 $b_{\nu} = \mathbf{Pr}(an edge leads to a node of type <math>\nu)$ 

- Write  $\mathbf{E} = [\mathbf{e}_{\mu\nu}]$ ,  $\vec{\mathbf{a}} = [\mathbf{a}_{\mu}]$ , and  $\vec{\mathbf{b}} = [\mathbf{b}_{\nu}]$ .
- Requirements:

 $\sum_{\mu \ 
u} oldsymbol{e}_{\mu
u} = 1, \ \sum_{
u} oldsymbol{e}_{\mu
u} = oldsymbol{a}_{\mu}, \ ext{and} \sum_{\mu} oldsymbol{e}_{\mu
u} = oldsymbol{b}_{
u}.$ 

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#### Connection to degree distribution:



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## Correlation coefficient:

Quantify the level of assortativity with the following assortativity coefficient<sup>[4]</sup>:

$$r = \frac{\sum_{\mu} e_{\mu\mu} - \sum_{\mu} a_{\mu} b_{\mu}}{1 - \sum_{\mu} a_{\mu} b_{\mu}} = \frac{\operatorname{Tr} \mathbf{E} - ||\mathbf{E}^2||_1}{1 - ||\mathbf{E}^2||_1}$$

where  $|| \cdot ||_1$  is the 1-norm = sum of a matrix's entries.

- Tr E is the fraction of edges that are within groups.
- ||E<sup>2</sup>||<sub>1</sub> is the fraction of edges that would be within groups if connections were random.
- ▶  $1 ||E^2||_1$  is a normalization factor so  $r_{\text{max}} = 1$ .
- When Tr  $e_{\mu\mu} = 1$ , we have r = 1.  $\checkmark$
- When  $e_{\mu\mu} = a_{\mu}b_{\mu}$ , we have r = 0.  $\checkmark$

#### Notes:

- Varying  $e_{\mu\nu}$  allows us to move between the following:
  - 1. Perfectly assortative networks where nodes only connect to like nodes, and the network breaks into subnetworks.

Requires  $e_{\mu\nu} = 0$  if  $\mu \neq \nu$  and  $\sum_{\mu} e_{\mu\mu} = 1$ .

- 2. Uncorrelated networks (as we have studied so far) For these we must have independence:  $e_{\mu\nu} = a_{\mu}b_{\nu}$ .
- 3. Disassortative networks where nodes connect to nodes distinct from themselves.
- Disassortative networks can be hard to build and may require constraints on the e<sub>µν</sub>.
- Basic story: level of assortativity reflects the degree to which nodes are connected to nodes within their group.

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### Correlation coefficient:

#### Notes:

- ► r = -1 is inaccessible if three or more types are presents.
- Disassortative networks simply have nodes connected to unlike nodes—no measure of how unlike nodes are.
- Minimum value of *r* occurs when all links between non-like nodes:  $\operatorname{Tr} e_{\mu\mu} = 0$ .

$$r_{\min} = \frac{-||E^2||_1}{1 - ||E^2||_1}$$

where 
$$-1 \leq r_{\min} < 0$$
.

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#### Scalar quantities

- Now consider nodes defined by a scalar integer quantity.
- Examples: age in years, height in inches, number of friends....
- $e_{ik} = \mathbf{Pr}$  a randomly chosen edge connects a node with value i to a node with value k.
- $\blacktriangleright$  a<sub>i</sub> and b<sub>k</sub> are defined as before.
- Can now measure correlations between nodes based on this scalar quantity using standard Pearson correlation coefficient  $(\boxplus)$ :

$$r = \frac{\sum_{j\,k} j\,k(e_{jk} - a_j b_k)}{\sigma_a \sigma_b} = \frac{\langle jk \rangle - \langle j \rangle_a \langle k \rangle_b}{\sqrt{\langle j^2 \rangle_a - \langle j \rangle_a^2} \sqrt{\langle k^2 \rangle_b - \langle k \rangle_b^2}}$$

This is the observed normalized deviation from randomness in the product *jk*.

## **Degree-degree correlations**

Notation reconciliation for undirected networks:

$$r = \frac{\sum_{j\,k} j\,k(e_{jk} - R_j R_k)}{\sigma_R^2}$$

where, as before,  $R_k$  is the probability that a randomly chosen edge leads to a node of degree k + 1, and

$$\sigma_R^2 = \sum_j j^2 R_j - \left[\sum_j j R_j\right]^2.$$

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#### **Degree-degree correlations**

- Natural correlation is between the degrees of connected nodes.
- Now define  $e_{ik}$  with a slight twist:

e

$$\mathbf{P}_{k} = \mathbf{Pr} \left( \begin{array}{c} \text{an edge connects a degree } j + 1 \text{ node} \\ \text{to a degree } k + 1 \text{ node} \end{array} \right)$$

 $= \Pr\left(\begin{array}{c} \text{an edge runs between a node of in-degree } j \\ \text{and a node of out-degree } k \end{array}\right)$ 

- Useful for calculations (as per  $R_k$ )
- Important: Must separately define  $P_0$  as the  $\{e_{ik}\}$ contain no information about isolated nodes.
- Directed networks still fine but we will assume from here on that  $e_{ik} = e_{ki}$ .

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#### **Degree-degree correlations**

#### Error estimate for r:

- Remove edge i and recompute r to obtain r<sub>i</sub>.
- Repeat for all edges and compute using the jackknife method  $(\boxplus)^{[1]}$

$$\sigma_r^2 = \sum_i (r_i - r)^2.$$

 Mildly sneaky as variables need to be independent for us to be truly happy and edges are correlated...

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#### Measurements of degree-degree correlations

	Group	Network	Туре	Size n	Assortativity $r$	Error $\sigma_r$
	а	Physics coauthorship	undirected	52 909	0.363	0.002
	а	Biology coauthorship	undirected	1 520 251	0.127	0.0004
	b	Mathematics coauthorship	undirected	253 339	0.120	0.002
Social	с	Film actor collaborations	undirected	449 913	0.208	0.0002
	d	Company directors	undirected	7 673	0.276	0.004
	e	Student relationships	undirected	573	-0.029	0.037
	f	Email address books	directed	16 881	0.092	0.004
	g	Power grid	undirected	4 941	-0.003	0.013
Technological	h	Internet	undirected	10 697	-0.189	0.002
	i	World Wide Web	directed	269 504	-0.067	0.0002
	j	Software dependencies	directed	3 162	-0.016	0.020
	k	Protein interactions	undirected	2 115	-0.156	0.010
	1	Metabolic network	undirected	765	-0.240	0.007
Biological	m	Neural network	directed	307	-0.226	0.016
	n	Marine food web	directed	134	-0.263	0.037
	0	Freshwater food web	directed	92	-0.326	0.031

- Social networks tend to be assortative (homophily)
- Technological and biological networks tend to be disassortative

#### Spreading on degree-correlated networks

- Goal: Find f<sub>n,j</sub> = Pr an edge emanating from a degree j + 1 node leads to a finite active subcomponent of size n.
- Repeat: a node of degree k is in the game with probability b<sub>k1</sub>.
- Define  $\vec{b}_1 = [b_{k1}]$ .
- ► Plan: Find the generating function  $F_j(x; \vec{b}_1) = \sum_{n=0}^{\infty} f_{n,j} x^n$ .

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#### Spreading on degree-correlated networks

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- Next: Generalize our work for random networks to degree-correlated networks.
- As before, by allowing that a node of degree k is activated by one neighbor with probability b<sub>k1</sub>, we can handle various problems:
  - 1. find the giant component size.
  - 2. find the probability and extent of spread for simple disease models.
  - 3. find the probability of spreading for simple threshold models.

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### Spreading on degree-correlated networks

Recursive relationship:

$$F_{j}(x; \vec{b}_{1}) = x^{0} \sum_{k=0}^{\infty} \frac{e_{jk}}{R_{j}} (1 - b_{k+1,1}) + x \sum_{k=0}^{\infty} \frac{e_{jk}}{R_{j}} b_{k+1,1} \left[ F_{k}(x; \vec{b}_{1}) \right]^{k}$$

- First term = Pr that the first node we reach is not in the game.
- Second term involves Pr we hit an active node which has k outgoing edges.
- Next: find average size of active components reached by following a link from a degree j + 1 node = F'\_i(1; b\_1).

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#### Spreading on degree-correlated networks

- Differentiate  $F_j(x; \vec{b}_1)$ , set x = 1, and rearrange.
- We use  $F_k(1; \vec{b}_1) = 1$  which is true when no giant component exists. We find:

$$R_{j}F_{j}'(1;\vec{b}_{1}) = \sum_{k=0}^{\infty} e_{jk}b_{k+1,1} + \sum_{k=0}^{\infty} ke_{jk}b_{k+1,1}F_{k}'(1;\vec{b}_{1}).$$

• Rearranging and introducing a sneaky  $\delta_{jk}$ :

$$\sum_{k=0}^{\infty} \left( \delta_{jk} R_k - k b_{k+1,1} e_{jk} \right) F'_k(1; \vec{b}_1) = \sum_{k=0}^{\infty} e_{jk} b_{k+1,1}.$$

#### Spreading on degree-correlated networks

► So, in principle at least:

$$ec{F}'(1;ec{b}_1) = \mathbf{A}_{\mathbf{E},ec{b}_1}^{-1} \, \mathbf{E} ec{b}_1.$$

- Now: as *F*'(1; *b*<sub>1</sub>), the average size of an active component reached along an edge, increases, we move towards a transition to a giant component.
- Right at the transition, the average component size explodes.
- Exploding inverses of matrices occur when their determinants are 0.
- The condition is therefore:

$$\det \mathbf{A}_{\mathbf{E},\vec{b}_1} = \mathbf{0}$$

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## Spreading on degree-correlated networks

► In matrix form, we have

$$\mathbf{A}_{\mathbf{E},\vec{b}_1}\vec{F}'(1;\vec{b}_1)=\mathbf{E}\vec{b}_1$$

where

$$\begin{bmatrix} \mathbf{A}_{\mathbf{E},\vec{b}_{1}} \end{bmatrix}_{j+1,k+1} = \delta_{jk}R_{k} - kb_{k+1,1}e_{jk},$$
$$\begin{bmatrix} \vec{F}'(1;\vec{b}_{1}) \end{bmatrix}_{k+1} = F'_{k}(1;\vec{b}_{1}),$$
$$\begin{bmatrix} \mathbf{E} \end{bmatrix}_{j+1,k+1} = e_{jk}, \text{ and } \begin{bmatrix} \vec{b}_{1} \end{bmatrix}_{k+1} = b_{k+1,1}.$$

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## Spreading on degree-correlated networks

• General condition details:

 $\det \mathbf{A}_{\mathbf{E},\vec{b}_{1}} = \det \left[ \delta_{jk} R_{k-1} - (k-1) b_{k,1} e_{j-1,k-1} \right] = 0.$ 

- ► The above collapses to our standard contagion condition when e<sub>jk</sub> = R<sub>j</sub>R<sub>k</sub>.
- When  $\vec{b}_1 = b\vec{1}$ , we have the condition for a simple disease model's successful spread

$$\det\left[\delta_{jk}R_{k-1}-b(k-1)e_{j-1,k-1}\right]=0.$$

• When  $\vec{b}_1 = \vec{1}$ , we have the condition for the existence of a giant component:

$$\det\left[\delta_{jk}R_{k-1}-(k-1)e_{j-1,k-1}\right]=0.$$

Bonusville: We'll find another (possibly better) version of this set of conditions later... Assortativity and Mixing

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We'll next find two more pieces:

- 1.  $P_{\text{trig}}$ , the probability of starting a cascade
- 2. *S*, the expected extent of activation given a small seed.

#### Triggering probability:

Generating function:

$$H(x; \vec{b}_1) = x \sum_{k=0}^{\infty} P_k \left[ F_{k-1}(x; \vec{b}_1) \right]^k.$$

 Generating function for vulnerable component size is more complicated.

## Spreading on degree-correlated networks

- Truly final piece: Find final size using approach of Gleeson<sup>[2]</sup>, a generalization of that used for uncorrelated random networks.
- Need to compute θ<sub>j,t</sub>, the probability that an edge leading to a degree *j* node is infected at time *t*.
- Evolution of edge activity probability:

$$heta_{j,t+1} = G_j(ec{ heta}_t) = \phi_0 + (1 - \phi_0) imes$$

$$\sum_{k=1}^{\infty} \frac{e_{j-1,k-1}}{R_{j-1}} \sum_{i=0}^{k-1} {\binom{k-1}{i}} heta_{k,t}^i (1 - heta_{k,t})^{k-1-i} b_{ki}$$

Overall active fraction's evolution:

$$\phi_{t+1} = \phi_0 + (1 - \phi_0) \sum_{k=0}^{\infty} P_k \sum_{i=0}^{k} \binom{k}{i} \theta_{k,t}^i (1 - \theta_{k,t})^{k-i} b_{ki}.$$

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## Spreading on degree-correlated networks

Want probability of not reaching a finite component.

$$P_{\text{trig}} = S_{\text{trig}} = 1 - H(1; \vec{b}_1)$$
  
= 1 -  $\sum_{k=0}^{\infty} P_k \left[ F_{k-1}(1; \vec{b}_1) \right]^k$ .

- Last piece: we have to compute  $F_{k-1}(1; \vec{b}_1)$ .
- Nastier (nonlinear)—we have to solve the recursive expression we started with when x = 1: F<sub>j</sub>(1; b<sub>1</sub>) = ∑<sub>k=0</sub><sup>∞</sup> e<sub>jk</sub>/R<sub>i</sub>(1 − b<sub>k+1,1</sub>)+

$$\sum_{k=0}^{\infty} \frac{e_{jk}}{R_j} b_{k+1,1} \left[ F_k(1; \vec{b}_1) \right]^k.$$

Iterative methods should work here.

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## Spreading on degree-correlated networks

- As before, these equations give the actual evolution of φ<sub>t</sub> for synchronous updates.
- Contagion condition follows from  $\vec{\theta}_{t+1} = \vec{G}(\vec{\theta}_t)$ .
- Expand  $\vec{G}$  around  $\vec{\theta}_0 = \vec{0}$ .

$$\theta_{j,t+1} = G_j(\vec{0}) + \sum_{k=1}^{\infty} \frac{\partial G_j(\vec{0})}{\partial \theta_{k,t}} \theta_{k,t} + \sum_{k=1}^{\infty} \frac{\partial^2 G_j(\vec{0})}{\partial \theta_{k,t}^2} \theta_{k,t}^2 + \dots$$

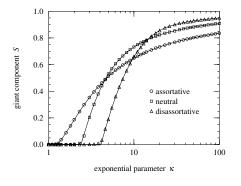
- If G<sub>j</sub>(0) ≠ 0 for at least one j, always have some infection.
- ► If  $G_j(\vec{0}) = 0 \forall j$ , largest eigenvalue of  $\begin{bmatrix} \frac{\partial G_j(\vec{0})}{\partial \theta_{k,t}} \end{bmatrix}$  must exceed 1.
- Condition for spreading is therefore dependent on eigenvalues of this matrix:

$$\frac{\partial G_j(\vec{0})}{\partial \theta_{k,t}} = \frac{e_{j-1,k-1}}{R_{j-1}}(k-1)b_{k1}$$

Insert question from assignment 6  $(\boxplus)$ 

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# How the giant component changes with assortativity





 More assortative networks percolate for lower average degrees
 But disassortative networks end up with higher extents of spreading.

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