# Optimal Supply Networks Complex Networks, Course 303A, Spring, 2009

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### **Outline**

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## Optimal supply networks

## What's the best way to distribute stuff?

- Stuff = medical services, energy, people,
- Some fundamental network problems:
  - 1. Distribute stuff from a single source to many sinks
  - 2. Distribute stuff from many sources to many sinks
  - Redistribute stuff between nodes that are both sources and sinks
- Supply and Collection are equivalent problems

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### River network models

## Optimality:

- Optimal channel networks [5]
- ► Thermodynamic analogy [6]

### versus...

### Randomness:

- Scheidegger's directed random networks
- Undirected random networks

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### Cardiovascular networks:

Murray's law (1926) connects branch radii at forks: [4]

$$r_0^3 = r_1^3 + r_2^3$$

where  $r_0$  = radius of main branch and  $r_1$  and  $r_2$  are radii of sub-branches

- Calculation assumes Poiseuille flow
- Holds up well for outer branchings of blood networks
- Also found to hold for trees
- Use hydraulic equivalent of Ohm's law:

$$\Delta p = \Phi Z \Leftrightarrow V = IR$$

where  $\Delta p$  = pressure difference,  $\Phi$  = flux

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### Cardiovascular networks:

Fluid mechanics: Poiseuille impedance for smooth flow in a tube of radius r and length  $\ell$ :

$$Z = \frac{8\eta\ell}{\pi r^4}$$

where  $\eta$  = dynamic viscosity

Power required to overcome impedance:

$$P_{\rm drag} = \Phi \Delta p = \Phi^2 Z$$

Also have rate of energy expenditure in maintaining blood:

$$P_{
m metabolic} = cr^2 \ell$$

where *c* is a metabolic constant.

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## Aside on $P_{\text{drag}}$

- ▶ Work done =  $F \cdot d$  = energy transferred by force F
- ▶ Power = rate work is done =  $F \cdot v$
- $ightharpoonup \Delta P$  = Force per unit area
- Φ = Volume per unit time
   = cross-sectional area · velocity
- ▶ So  $\Phi \triangle P$  = Force · velocity

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## Murray's law:

► Total power (cost):

$$P = P_{\text{drag}} + P_{\text{metabolic}} = \Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2\ell$$

- ▶ Observe power increases linearly with  $\ell$
- But r's effect is nonlinear:
  - increasing r makes flow easier but increases metabolic cost (as r²)
  - decreasing r decrease metabolic cost but impedance goes up (as  $r^{-4}$ )

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## Murray's law:

▶ Minimize *P* with respect to *r*:

$$\frac{\partial P}{\partial r} = \frac{\partial}{\partial r} \left( \Phi^2 \frac{8\eta \ell}{\pi r^4} + cr^2 \ell \right)$$
$$= -4\Phi^2 \frac{8\eta \ell}{\pi r^5} + c2r\ell = 0$$

Rearrange/cancel/slap:

$$\Phi^2 = \frac{c\pi r^6}{16\eta} = k^2 r^6$$

where k = constant.

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## Murray's law:

So we now have:

$$\Phi = kr^3$$

► Flow rates at each branching have to add up (else our organism is in serious trouble...):

$$\Phi_0 = \Phi_1 + \Phi_2$$

where again 0 refers to the main branch and 1 and 2 refers to the offspring branches

All of this means we have a groovy cube-law:

$$r_0^3 = r_1^3 + r_2^3$$

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## Murray meets Tokunaga:

- $\Phi_{\omega}$  = volume rate of flow into an order  $\omega$  vessel segment
- Tokunaga picture:

$$\Phi_{\omega} = 2\Phi_{\omega-1} + \sum_{k=1}^{\omega-1} T_k \Phi_{\omega-k}$$

• Using  $\phi_{\omega} = k r_{\omega}^3$ 

$$r_{\omega}^{3} = 2r_{\omega-1}^{3} + \sum_{k=1}^{\omega-1} T_{k} r_{\omega-k}^{3}$$

▶ Find Horton ratio for vessel radius  $R_r = r_{\omega}/r_{\omega-1}...$ 

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## Murray meets Tokunaga:

Find  $R_r^3$  satisfies same equation as  $R_n$  and  $R_v$  (v is for volume):

$$R_r^3 = R_n = R_v$$

Is there more we could do here to constrain the Horton ratios and Tokunaga constants?

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## Murray meets Tokunaga:

- ▶ Isometry:  $V_{\omega} \propto \ell_{\omega}^3$
- Gives

$$R_{\ell}^3 = R_{\nu} = R_n$$

- We need one more constraint...
- ▶ West et al (1997)<sup>[12]</sup> achieve similar results following Horton's laws.
- So does Turcotte et al. (1998) [10] using Tokunaga (sort of).

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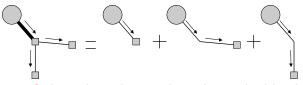
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- Consider one source supplying many sinks in a d-dim. volume in a D-dim. ambient space.
- Assume sinks are invariant.
- ▶ Assume  $\rho = \rho(V)$ .
- See network as a bundle of virtual vessels:



- Q: how does the number of sustainable sinks N<sub>sinks</sub> scale with volume V for the most efficient network design?
- ▶ Or: what is the highest  $\alpha$  for  $N_{\text{sinks}} \propto V^{\alpha}$ ?

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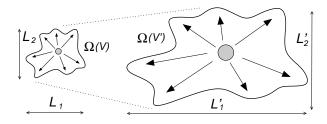
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Allometrically growing regions:



► Have *d* length scales which scale as

$$L_i \propto V^{\gamma_i}$$
 where  $\gamma_1 + \gamma_2 + \ldots + \gamma_d = 1$ .

- ▶ For isometric growth,  $\gamma_i = 1/d$ .
- For allometric growth, we must have at least two of the  $\{\gamma_i\}$  being different

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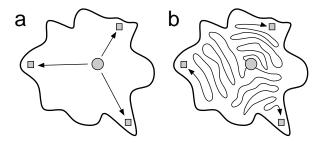
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Best and worst configurations (Banavar et al.)



► Rather obviously: min  $V_{\text{net}} \propto \sum$  distances from source to sinks.

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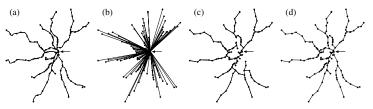
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### Minimal network volume:

### Real supply networks are close to optimal:



**Figure 1.** (a) Commuter rail network in the Boston area. The arrow marks the assumed root of the network. (b) Star graph. (c) Minimum spanning tree. (d) The model of equation (3) applied to the same set of stations.

(2006) Gastner and Newman [3]: "Shape and efficiency in spatial distribution networks"

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## Minimal network volume:

### Add one more element:

- Vessel cross-sectional area may vary with distance from the source.
- Flow rate increases as cross-sectional area decreases.
- e.g., a collection network may have vessels tapering as they approach the central sink.
- Find that vessel volume  $\nu$  must scale with vessel length  $\ell$  to affect overall system scalings.
- ▶ Consider vessel radius  $r \propto (\ell + 1)^{-\epsilon}$ , tapering from  $r = r_{\text{max}}$  where  $\epsilon \geq 0$ .
- Gives  $v \propto \ell^{1-2\epsilon}$  if  $\epsilon < 1/2$
- ▶ Gives  $v \propto 1 \ell^{-(2\epsilon 1)} \rightarrow 1$  for large  $\ell$  if  $\epsilon > 1/2$
- ▶ Previously, we looked at  $\epsilon = 0$  only.

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## Minimal network volume:

For  $0 \le \epsilon < 1/2$ , approximate network volume by integral over region:

$$\mathsf{min} \; V_{\mathsf{net}} \propto \int_{\Omega_{d,D}(V)} 
ho \, ||ec{x}||^{1-2\epsilon} \, \mathrm{d}ec{x}$$

Insert question from assignment 2 (⊞)

$$\propto \rho V^{1+\gamma_{\max}(1-2\epsilon)}$$

For  $\epsilon > 1/2$ , find simply that

min 
$$V_{\rm net} \propto \rho V$$

So if supply lines can taper fast enough and without limit, minimum network volume can be made negligible.

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## For $0 \le \epsilon < 1/2$ :

- $\qquad \qquad \mathbf{min} \ V_{\mathrm{net}} \propto \rho V^{1+\gamma_{\mathrm{max}}(1-2\epsilon)}$
- ▶ If scaling is isometric, we have  $\gamma_{max} = 1/d$ :

$$\min V_{\text{net/iso}} \propto \rho V^{1+(1-2\epsilon)/d}$$

If scaling is allometric, we have  $\gamma_{\text{max}} = \gamma_{\text{allo}} > 1/d$ : and

$$\min V_{
m net/allo} \propto 
ho V^{1+(1-2\epsilon)\gamma_{
m allo}}$$

Isometrically growing volumes require less network volume than allometrically growing volumes:

$$rac{ ext{min } extit{$V_{
m net/iso}$}}{ ext{min } extit{$V_{
m net/allo}$}} 
ightarrow 0 ext{ as } extit{$V 
ightarrow \infty$}$$

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## For $0 \le \epsilon < 1/2$ :

- ▶  $min V_{net} \propto \rho V$
- Network volume scaling is now independent of overall shape scaling.

## Limits to scaling

- Limit to how fast material can move, and how small material packages can be.
- e.g., blood velocity and blood cell size.

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### **Blood** networks

- ▶ Velocity at capillaries and aorta approximately constant across body size [11]:  $\epsilon = 0$ .
- ▶ Material costly  $\Rightarrow$  expect lower optimal bound of  $V_{\text{net}} \propto \rho V^{(d+1)/d}$  to be followed closely.
- For cardiovascular networks, d = D = 3.
- ▶ Blood volume scales linearly with blood volume  $^{[7]}$ ,  $V_{\text{net}} \propto V$ .
- Sink density must ∴ decrease as volume increases:

$$\rho \propto V^{-1/d}$$
.

Density of suppliable sinks decreases with organism size.

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### **Blood** networks

Then P, the rate of overall energy use in Ω, can at most scale with volume as

$$P \propto \rho V \propto \rho M \propto M^{(d-1)/d}$$

▶ For d = 3 dimensional organisms, we have

$$P \propto M^{2/3}$$

Including other constraints may raise scaling exponent to a higher, less efficient value.

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## Recap:

- ▶ The exponent  $\alpha = 2/3$  works for all birds and mammals up to 10–30 kg
- For mammals > 10–30 kg, maybe we have a new scaling regime
- Economos: limb length break in scaling around 20 kg
- ▶ White and Seymour, 2005: unhappy with large herbivore measurements. Find  $\alpha \simeq 0.686 \pm 0.014$

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### River networks

- View river networks as collection networks.
- Many sources and one sink.
- ► *ϵ*?
- ▶ Assume  $\rho$  is constant over time and  $\epsilon = 0$ :

$$V_{\rm net} \propto \rho V^{(d+1)/d} = {\rm constant} \times V^{3/2}$$

- Network volume grows faster than basin 'volume' (really area).
- It's all okay: Landscapes are d=2 surfaces living in D=3 dimension.
- Streams can grow not just in width but in depth...
- ▶ If  $\epsilon > 0$ ,  $V_{\text{net}}$  will grow more slowly but 3/2 appears to be confirmed from real data.

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## Many sources, many sinks

### How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- ► Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly
- Which lattice is optimal? The hexagonal lattice Q1: How big should the hexagons be?
- Q2: Given population density is uneven, what do we do?
- ▶ We'll follow work by Stephan [8, 9] and by Gastner and Newman (2006) [2] and work cited by them.

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## Solidifying the basic problem

- Given a region with some population distribution ρ, most likely uneven.
- Given resources to build and maintain N facilities.
- Q: How do we locate these N facilities so as to minimize the average distance between an individual's residence and the nearest facility?

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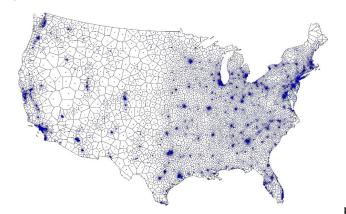
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### Supply Networks

## Optimal source allocation



From

## Gastner and Newman (2006) [2]

- Approximately optimal location of 5000 facilities.
- ▶ Based on 2000 Census data.
- Simulated annealing + Voronoi tessellation.

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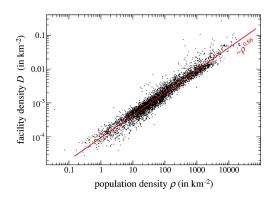
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From Gastner and Newman (2006) [2]

- ▶ Optimal facility density D vs. population density  $\rho$ .
- Fit is  $D \propto \rho^{0.66}$  with  $r^2 = 0.94$ .
- Looking good for a 2/3 power...

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## Size-density law:

Þ

$$D \propto 
ho^{2/3}$$

- ► Why?
- Again: Different story to branching networks where there was either one source or one sink.
- Now sources & sinks are distributed throughout region...

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- ▶ We first examine Stephan's treatment (1977) [8, 9]
- "Territorial Division: The Least-Time Constraint Behind the Formation of Subnational Boundaries" (Science, 1977)
- Zipf-like approach: invokes principle of minimal effort.
- Also known as the Homer principle.

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- Consider a region of area A and population P with a single functional center that everyone needs to access every day.
- Build up a general cost function based on time expended to access and maintain center.
- ▶ Write average travel distance to center is  $\bar{d}$  and assume average speed of travel is  $\bar{v}$ .
- Assume isometry: average travel distance  $\bar{d}$  will be on the length scale of the region which is  $\sim A^{1/2}$
- Average time expended per person in accessing facility is therefore

$$\bar{d}/\bar{v}=cA^{1/2}/\bar{v}$$

where c is an unimportant shape factor.

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- Next assume facility requires regular maintenance (person-hours per day)
- ightharpoonup Call this quantity au
- If burden of mainenance is shared then average cost per person is  $\tau/P$ .
- ▶ Replace *P* by  $\rho A$  where  $\rho$  is density.
- Total average time cost per person:

$$T = \bar{d}/\bar{v} + \tau/(\rho A) = gA^{1/2}/\bar{v} + \tau/(\rho A).$$

▶ Now Minimize with respect to *A*...

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▶ Differentiating...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left( cA^{1/2} / \bar{v} + \tau / (\rho A) \right)$$
$$= \frac{c}{2\bar{v}A^{1/2}} - \frac{\tau}{\rho A^2} = 0$$

Rearrange:

$$A = \left(rac{2ar{v} au}{c
ho}
ight)^{2/3} \propto 
ho^{-2/3}$$

ightharpoonup # facilities per unit area  $\propto$ 

$$A^{-1} \propto \rho^{2/3}$$

Groovy...

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## An issue:

► Maintenance (\(\tau\)) is assumed to be independent of population and area (\(P\) and \(A\))

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### Standard world map:



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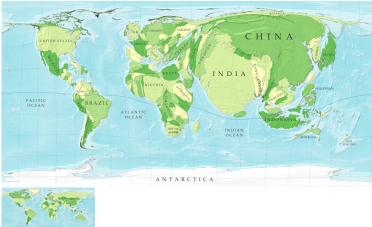
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### Cartogram of countries 'rescaled' by population:



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### Diffusion-based cartograms:

- Idea of cartograms is to distort areas to more accurately represent some local density  $\rho$  (e.g. population).
- Many methods put forward—typically involve some kind of physical analogy to spreading or repulsion.
- ► Algorithm due to Gastner and Newman (2004)<sup>[1]</sup> is based on standard diffusion:

$$\nabla^2 \rho - \frac{\partial \rho}{\partial t} = 0.$$

- Allow density to diffuse and trace the movement of individual elements and boundaries.
- ▶ Diffusion is constrained by boundary condition of surrounding area having density  $\bar{\rho}$ .

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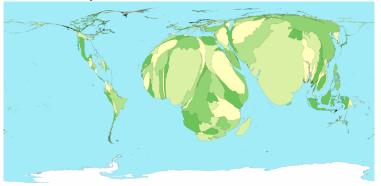
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### Child mortality:



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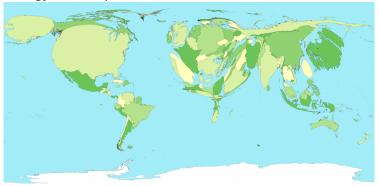
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### Energy consumption:



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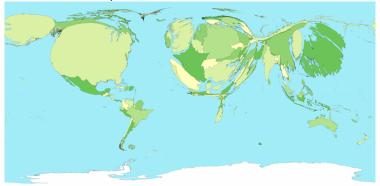
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### Gross domestic product:



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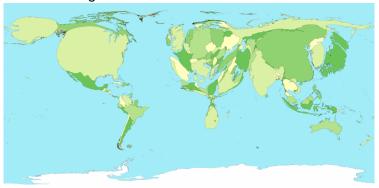
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### Greenhouse gas emissions:



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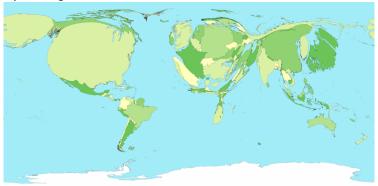
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### Spending on healthcare:



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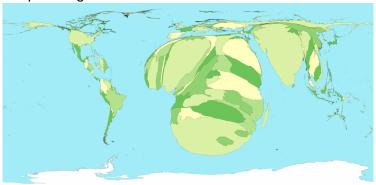
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### People living with HIV:



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- The preceding sampling of Gastner & Newman's cartograms lives here  $(\boxplus)$ .
- A larger collection can be found at worldmapper.org  $(\boxplus)$ .



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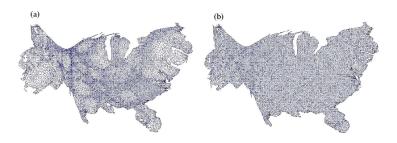
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- Left: population density-equalized cartogram.
- ► Right: (population density)<sup>2/3</sup>-equalized cartogram.
- ▶ Facility density is uniform for  $\rho^{2/3}$  cartogram.

From Gastner and Newman (2006) [2]

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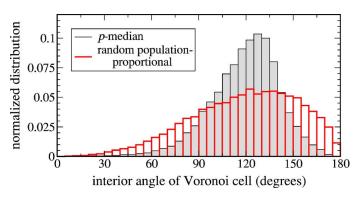
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From Gastner and Newman (2006) [2]

Cartogram's Voronoi cells are somewhat hexagonal.

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## Deriving the optimal source distribution:

- Basic idea: Minimize the average distance from a random individual to the nearest facility. [1]
- Assume given a fixed population density ρ defined on a spatial region Ω.
- Formally, we want to find the locations of n sources  $\{\vec{x}_1, \dots, \vec{x}_n\}$  that minimizes the cost function

$$F(\{\vec{x}_1,\ldots,\vec{x}_n\}) = \int_{\Omega} \rho(\vec{x}) \min_i ||\vec{x} - \vec{x}_i|| d\vec{x}.$$

- Also known as the p-median problem.
- ▶ Not easy... in fact this one is an NP-hard problem. [1]

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## Approximations:

- ► For a given set of source placements  $\{\vec{x}_1, \dots, \vec{x}_n\}$ , the region  $\Omega$  is divided up into <u>Voronoi cells</u> ( $\boxplus$ ), one per source.
- ▶ Define  $A(\vec{x})$  as the area of the Voronoi cell containing  $\vec{x}$ .
- As per Stephan's calculation, estimate typical distance from  $\vec{x}$  to the nearest source (say i) as

$$c_i A(\vec{x})^{1/2}$$

where  $c_i$  is a shape factor for the *i*th Voronoi cell.

▶ Approximate  $c_i$  as a constant c.

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## Carrying on:

The cost function is now

$$F = c \int_{\Omega} \rho(\vec{x}) A(\vec{x})^{1/2} d\vec{x}.$$

- ▶ We also have that the constraint that Voronoi cells divide up the overall area of Ω:  $\sum_{i=1}^{n} A(\vec{x}_i) = A_Ω$ .
- Sneakily turn this into an integral constraint:

$$\int_{\Omega} \frac{\mathrm{d}\vec{x}}{A(\vec{x})} = n.$$

- ▶ Within each cell,  $A(\vec{x})$  is constant.
- ▶ So... integral over each of the *n* cells equals 1.

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### Now a Lagrange multiplier story:

▶ By varying  $\{\vec{x}_1,...,\vec{x}_n\}$ , minimize

$$G(A) = c \int_{\Omega} \rho(\vec{x}) A(\vec{x})^{1/2} d\vec{x} - \lambda \left( n - \int_{\Omega} \left[ A(\vec{x}) \right]^{-1} d\vec{x} \right)$$

- ▶ Next compute  $\delta G/\delta A$ , the functional derivative ( $\boxplus$ ) of the functional G(A).
- This gives

$$\int_{\Omega} \left[ \frac{c}{2} \rho(\vec{x}) A(\vec{x})^{-1/2} - \lambda \left[ A(\vec{x}) \right]^{-2} \right] d\vec{x} = 0.$$

Setting the integrand to be zilch, we have:

$$\rho(\vec{x}) = 2\lambda c^{-1} A(\vec{x})^{-3/2}.$$

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### Now a Lagrange multiplier story:

Rearranging, we have

$$A(\vec{x}) = (2\lambda c^{-1})^{2/3} \rho^{-2/3}.$$

- Finally, we indentify  $1/A(\vec{x})$  as  $D(\vec{x})$ , an approximation of the local source density.
- ▶ Substituting D = 1/A, we have

$$D(\vec{x}) = \left(\frac{c}{2\lambda}\rho\right)^{2/3}$$
.

▶ Normalizing (or solving for  $\lambda$ ):

$$D(\vec{x}) = n \frac{[\rho(\vec{x})]^{2/3}}{\int_{\Omega} [\rho(\vec{x})]^{2/3} d\vec{x}} \propto [\rho(\vec{x})]^{2/3}.$$

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### Global redistribution networks

### One more thing:

- How do we supply these facilities?
- How do we best redistribute mail? People?
- How do we get beer to the pubs?
- Gaster and Newman model: cost is a function of basic maintenance and travel time:

$$C_{\text{maint}} + \gamma C_{\text{travel}}$$
.

► Travel time is more complicated: Take 'distance' between nodes to be a composite of shortest path distance ℓ<sub>ij</sub> and number of legs to journey:

$$(1 - \delta)\ell_{ij} + \delta(\#hops).$$

▶ When  $\delta = 1$ , only number of hops matters.

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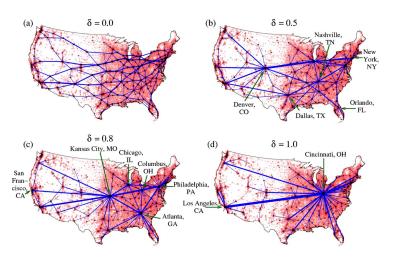
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From Gastner and Newman (2006) [2]

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