Optimal Supply Networks Complex Networks, Course 295A, Spring, 2008

Prof. Peter Dodds

Department of Mathematics & Statistics University of Vermont



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What's the best way to distribute stuff?

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What's the best way to distribute stuff?

Stuff = medical services, energy, people,

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What's the best way to distribute stuff?

- Stuff = medical services, energy, people,
- Some fundamental network problems:

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References

What's the best way to distribute stuff?

- Stuff = medical services, energy, people,
- Some fundamental network problems:
 - 1. Distribute stuff from a single source to many sinks

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What's the best way to distribute stuff?

- Stuff = medical services, energy, people,
- Some fundamental network problems:
 - 1. Distribute stuff from a single source to many sinks
 - 2. Distribute stuff from many sources to many sinks

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What's the best way to distribute stuff?

- Stuff = medical services, energy, people,
- Some fundamental network problems:
 - 1. Distribute stuff from a single source to many sinks
 - 2. Distribute stuff from many sources to many sinks
 - Redistribute stuff between nodes that are both sources and sinks

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References

What's the best way to distribute stuff?

- Stuff = medical services, energy, people,
- Some fundamental network problems:
 - 1. Distribute stuff from a single source to many sinks
 - 2. Distribute stuff from many sources to many sinks
 - Redistribute stuff between nodes that are both sources and sinks
- Supply and Collection are equivalent problems

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River network models

Optimality:

- Optimal channel networks^[10]
- Thermodynamic analogy^[11]

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River network models

Optimality:

- Optimal channel networks^[10]
- Thermodynamic analogy^[11]

versus...

Randomness:

- Scheidegger's directed random networks
- Undirected random networks

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Cardiovascular networks:

Murray's law (1926) connects branch radii at forks:^[8]

$$r_0^3 = r_1^3 + r_2^3$$

where r_0 = radius of main branch and r_1 and r_2 are radii of sub-branches

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Cardiovascular networks:

Murray's law (1926) connects branch radii at forks:^[8]

 $r_0^3 = r_1^3 + r_2^3$

where r_0 = radius of main branch and r_1 and r_2 are radii of sub-branches

Calculation assumes Poiseuille flow

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 $r_0^3 = r_1^3 + r_2^3$

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- Calculation assumes Poiseuille flow
- Holds up well for outer branchings of blood networks

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- Calculation assumes Poiseuille flow
- Holds up well for outer branchings of blood networks
- Also found to hold for trees

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where r_0 = radius of main branch and r_1 and r_2 are radii of sub-branches

- Calculation assumes Poiseuille flow
- Holds up well for outer branchings of blood networks
- Also found to hold for trees
- Use hydraulic equivalent of Ohm's law:

 $\Delta p = \Phi Z \Leftrightarrow V = IR$

where Δp = pressure difference, Φ = flux

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Cardiovascular networks:

Fluid mechanics: Poiseuille impedance for smooth flow in a tube of radius r and length l:

$$Z=\frac{8\eta\ell}{\pi r^4}$$

where η = dynamic viscosity

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Cardiovascular networks:

Fluid mechanics: Poiseuille impedance for smooth flow in a tube of radius r and length l:

$$Z=\frac{8\eta\ell}{\pi r^4}$$

where η = dynamic viscosity

Power required to overcome impedance:

$$P_{\rm drag} = \Phi \Delta p = \Phi^2 Z$$

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Frame 6/85

Cardiovascular networks:

Fluid mechanics: Poiseuille impedance for smooth flow in a tube of radius r and length l:

$$Z=\frac{8\eta\ell}{\pi r^4}$$

where η = dynamic viscosity

Power required to overcome impedance:

$$P_{\rm drag} = \Phi \Delta p = \Phi^2 Z$$

Also have rate of energy expenditure in maintaining blood:

$$P_{\text{metabolic}} = cr^2 \ell$$

where c is a metabolic constant.

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Aside on P_{drag}

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Aside on P_{drag}

• Work done = $F \cdot d$ = energy transferred by force F

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Aside on P_{drag}

- Work done = $F \cdot d$ = energy transferred by force F
- Power = rate work is done = $F \cdot v$

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Aside on P_{drag}

- Work done = $F \cdot d$ = energy transferred by force F
- Power = rate work is done = $F \cdot v$
- ΔP = Force per unit area

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Aside on P_{drag}

- Work done = $F \cdot d$ = energy transferred by force F
- Power = rate work is done = $F \cdot v$
- ΔP = Force per unit area
- Φ = Volume per unit time
 = cross-sectional area · velocity

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Aside on P_{drag}

- Work done = $F \cdot d$ = energy transferred by force F
- Power = rate work is done = $F \cdot v$
- ΔP = Force per unit area
- Φ = Volume per unit time
 = cross-sectional area · velocity
- So $\Phi \Delta P$ = Force · velocity

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Murray's law:

Total power (cost):

 $P = P_{drag} + P_{metabolic}$

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Murray's law:

Total power (cost):

$$P = P_{\rm drag} + P_{\rm metabolic} = \Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2\ell$$

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Murray's law:

Total power (cost):

$$P = P_{\text{drag}} + P_{\text{metabolic}} = \Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2\ell$$

Observe power increases linearly with l

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Murray's law:

Total power (cost):

$$P = P_{\text{drag}} + P_{\text{metabolic}} = \Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2\ell$$

- Observe power increases linearly with l
- But r's effect is nonlinear:

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- But r's effect is nonlinear:
 - increasing r makes flow easier but increases metabolic cost (as r²)

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Murray's law:

Total power (cost):

$$P = P_{\text{drag}} + P_{\text{metabolic}} = \Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2\ell$$

- Observe power increases linearly with l
- But r's effect is nonlinear:
 - increasing r makes flow easier but increases metabolic cost (as r²)
 - decreasing r decrease metabolic cost but impedance goes up (as r⁻⁴)

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Optimization

Murray's law:

Minimize P with respect to r:

$$\frac{\partial P}{\partial r} = \frac{\partial}{\partial r} \left(\Phi^2 \frac{8\eta \ell}{\pi r^4} + cr^2 \ell \right)$$

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Murray's law:

Minimize P with respect to r:

$$\frac{\partial P}{\partial r} = \frac{\partial}{\partial r} \left(\Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2 \ell \right)$$

$$= -4\Phi^2 \frac{8\eta\ell}{\pi r^5} + c2r\ell$$

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Murray's law:

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$$\frac{\partial P}{\partial r} = \frac{\partial}{\partial r} \left(\Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2 \ell \right)$$

$$=-4\Phi^2\frac{8\eta\ell}{\pi r^5}+c2r\ell=0$$

Rearrange/cancel/slap:

$$\Phi^2 = \frac{c\pi r^6}{16\eta}$$

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Frame 9/85

Murray's law:

▶ Minimize *P* with respect to *r*:

$$\frac{\partial P}{\partial r} = \frac{\partial}{\partial r} \left(\Phi^2 \frac{8\eta\ell}{\pi r^4} + cr^2 \ell \right)$$

$$=-4\Phi^2\frac{8\eta\ell}{\pi r^5}+c2r\ell=0$$

Rearrange/cancel/slap:

$$\Phi^2 = \frac{c\pi r^6}{16\eta} = k^2 r^6$$

where k = constant.

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Murray's law:

So we now have:

$$\Phi = kr^3$$

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Murray's law:

So we now have:

$$\Phi = kr^3$$

Flow rates at each branching have to add up (else our organism is in serious trouble...):

$$\Phi_0=\Phi_1+\Phi_2$$

where again 0 refers to the main branch and 1 and 2 refers to the offspring branches

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Murray's law:

So we now have:

$$\Phi = kr^3$$

Flow rates at each branching have to add up (else our organism is in serious trouble...):

$$\Phi_0=\Phi_1+\Phi_2$$

where again 0 refers to the main branch and 1 and 2 refers to the offspring branches

All of this means we have a groovy cube-law:

$$r_0^3 = r_1^3 + r_2^3$$

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Murray meets Tokunaga:

 Φ_ω = volume rate of flow into an order ω vessel segment

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Frame 12/85

Murray meets Tokunaga:

- Φ_ω = volume rate of flow into an order ω vessel segment
- Tokunaga picture:

$$\Phi_{\omega} = 2\Phi_{\omega-1} + \sum_{k=1}^{\omega-1} T_k \Phi_{\omega-k}$$

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Frame 12/85

Murray meets Tokunaga:

- Φ_ω = volume rate of flow into an order ω vessel segment
- Tokunaga picture:

$$\Phi_{\omega} = 2\Phi_{\omega-1} + \sum_{k=1}^{\omega-1} T_k \Phi_{\omega-k}$$

• Using
$$\phi_{\omega} = kr_{\omega}^3$$

$$r_{\omega}^{3} = 2r_{\omega-1}^{3} + \sum_{k=1}^{\omega-1} T_{k}r_{\omega-k}^{3}$$

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- Φ_ω = volume rate of flow into an order ω vessel segment
- Tokunaga picture:

$$\Phi_{\omega} = 2\Phi_{\omega-1} + \sum_{k=1}^{\omega-1} T_k \Phi_{\omega-k}$$

• Using $\phi_{\omega} = kr_{\omega}^3$

$$r_{\omega}^{3} = 2r_{\omega-1}^{3} + \sum_{k=1}^{\omega-1} T_{k}r_{\omega-k}^{3}$$

Find Horton ratio for vessell radius $R_r = r_{\omega}/r_{\omega-1}...$

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Murray meets Tokunaga:

Find R³_r satisfies same equation as R_n and R_v (v is for volume):

$$R_r^3 = R_n = R_v = R_n^3$$

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Frame 13/85

Murray meets Tokunaga:

Find R³_r satisfies same equation as R_n and R_v (v is for volume):

$$R_r^3 = R_n = R_v = R_n^3$$

Is there more we could do here to constrain the Horton ratios and Tokunaga constants?

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Murray meets Tokunaga:

• Isometry: $V_{\omega} \propto \ell_{\omega}^3$

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Murray meets Tokunaga:

- Isometry: $V_{\omega} \propto \ell_{\omega}^3$
- Gives

$$R_{\ell}^3 = R_v = R_n$$

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Murray meets Tokunaga:

- Isometry: $V_{\omega} \propto \ell_{\omega}^3$
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$$R_{\ell}^3 = R_v = R_n$$

▶ We need one more constraint...

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Murray meets Tokunaga:

- Isometry: $V_\omega \propto \ell_\omega^3$
- Gives

$$R_{\ell}^3 = R_v = R_n$$

- We need one more constraint...
- West et al (1997)^[16] achieve similar results following Horton's laws.

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References

Murray meets Tokunaga:

- Isometry: $V_\omega \propto \ell_\omega^3$
- Gives

$$R_{\ell}^3 = R_v = R_n$$

- We need one more constraint...
- West et al (1997)^[16] achieve similar results following Horton's laws.
- So does Turcotte et al. (1998)^[15] using Tokunaga (sort of).

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Frame 15/85

The bigger picture:

 Rashevsky (1960's)^[9] showed using a network story that power output of heart should scale as M^{2/3}

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The bigger picture:

- Rashevsky (1960's)^[9] showed using a network story that power output of heart should scale as M^{2/3}
- ▶ West et al. (1997 on)^[16, 2] managed to find M^{3/4}

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Frame 16/85

The bigger picture:

- Rashevsky (1960's)^[9] showed using a network story that power output of heart should scale as M^{2/3}
- West et al. (1997 on)^[16, 2] managed to find M^{3/4} (a mess—super long story—see previous course...)

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- Banavar et al.^[1] attempt to derive a general result for all natural branching networks

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- Banavar et al.^[1] attempt to derive a general result for all natural branching networks
- Again, something of a mess^[2]

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- Banavar et al.^[1] attempt to derive a general result for all natural branching networks
- Again, something of a mess^[2]
- We'll look at and build on Banavar et al.'s work...

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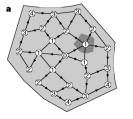
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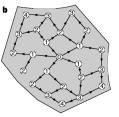
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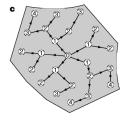
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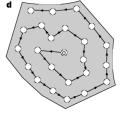
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- Banavar et al., Nature, (1999)^[1]
- Very general attempt to find most efficient transportation networks.

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Banavar et al. find 'most efficient' networks with

 $P \propto M^{d/(d+1)}$

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Frame 18/85

Banavar et al. find 'most efficient' networks with

 $P \propto M^{d/(d+1)}$

... but also find

 $V_{
m blood} \propto M^{(d+1)/d}$

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Frame 18/85

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• Consider a 3 g shrew with $V_{\text{blood}} = 0.1 V_{\text{body}}$

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- Consider a 3 g shrew with $V_{\text{blood}} = 0.1 V_{\text{body}}$
- ▶ \Rightarrow 3000 kg elephant with V_{blood} = 10 V_{body}

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References

Banavar et al. find 'most efficient' networks with

 $P \propto M^{d/(d+1)}$

... but also find

 $V_{
m blood} \propto M^{(d+1)/d}$

- Consider a 3 g shrew with $V_{\text{blood}} = 0.1 V_{\text{body}}$
- ► \Rightarrow 3000 kg elephant with V_{blood} = 10 V_{body}
- Such a pachyderm would be rather miserable.

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References

Checking that last statement:

• For d = 3, we have $V_{blood} = cV^{(d+1)/d} = cV^{4/3}$

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Frame 19/85

Checking that last statement:

• For
$$d = 3$$
, we have $V_{blood} = cV^{(d+1)/d} = cV^{4/3}$

• If our shrew has $V_{\text{blood}}^{(\text{shrew})} = 0.1 V^{(\text{shrew})}$ then $c = 0.1 (V^{(\text{shrew})})^{-1/3}$.

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, we have $V_{\text{blood}} = cV^{(d+1)/d} = cV^{4/3}$

- If our shrew has $V_{\text{blood}}^{(\text{shrew})} = 0.1 V^{(\text{shrew})}$ then $c = 0.1 (V^{(\text{shrew})})^{-1/3}$.
- Assuming $V^{(\text{elephant})} = 10^6 V^{\text{shrew}}$, we have

$$V_{\rm blood}^{\rm (elephant)} = c (V^{\rm (elephant)})^{4/3}$$

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- Assuming $V^{(\text{elephant})} = 10^6 V^{\text{shrew}}$, we have

$$V_{\rm blood}^{\rm (elephant)} = c (V^{\rm (elephant)})^{4/3}$$

$$=\underbrace{0.1(V^{(\mathrm{shrew})})^{-1/3}}_{C}\underbrace{(10^{6}V^{(\mathrm{shrew})})}_{V^{(\mathrm{elephant})}}^{4/3}$$

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Pachydermal sadness

Checking that last statement:

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- Assuming $V^{(\text{elephant})} = 10^6 V^{\text{shrew}}$, we have

$$V_{\rm blood}^{\rm (elephant)} = c (V^{\rm (elephant)})^{4/3}$$

$$=\underbrace{0.1(V^{(\text{shrew})})^{-1/3}}_{c}\underbrace{(10^6 V^{(\text{shrew})})}_{V^{(\text{elephant})}}^{4/3}$$
$$=10^7 V^{(\text{shrew})} = 10 V^{(\text{elephant})}.$$

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- Assuming $V^{(\text{elephant})} = 10^6 V^{\text{shrew}}$, we have

$$V_{\rm blood}^{\rm (elephant)} = c (V^{\rm (elephant)})^{4/3}$$

$$=\underbrace{0.1(V^{(\text{shrew})})^{-1/3}}_{c}\underbrace{(10^6 V^{(\text{shrew})})}_{V^{(\text{elephant})}}^{4/3}$$
$$=10^7 V^{(\text{shrew})} = 10 V^{(\text{elephant})}.$$

Oops.

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Frame 20/85

 Consider one source supplying many sinks in a d dimensional volume

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References

- Consider one source supplying many sinks in a d dimensional volume
- Material draw by sinks is invariant.

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References

- Consider one source supplying many sinks in a d dimensional volume
- Material draw by sinks is invariant.
- Assume some cap on flow speed of material, v_{max}

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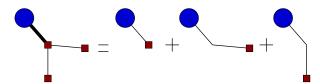
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References

- Consider one source supplying many sinks in a d dimensional volume
- Material draw by sinks is invariant.
- Assume some cap on flow speed of material, v_{max}
- See network as a bundle of virtual vessels:



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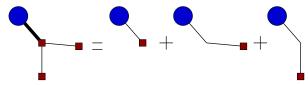
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References

- Consider one source supplying many sinks in a d dimensional volume
- Material draw by sinks is invariant.
- Assume some cap on flow speed of material, v_{max}
- See network as a bundle of virtual vessels:



The right question: how does number of sustainable sinks N_{sinks} scale with volume V for the most efficient network design?

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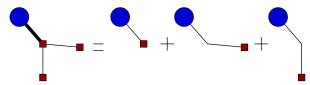
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- Consider one source supplying many sinks in a d dimensional volume
- Material draw by sinks is invariant.
- Assume some cap on flow speed of material, v_{max}
- See network as a bundle of virtual vessels:



- The right question: how does number of sustainable sinks N_{sinks} scale with volume V for the most efficient network design?
- Or: what is highest α for $N_{\text{sinks}} \propto V^{\alpha}$?

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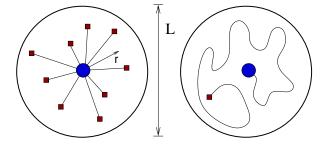
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• Best case: lengths of virtual vessels $\propto r$.

• Worst case: lengths of virtual vessels $\propto L^d$.

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• Banavar *et al.* assume sink density ρ is uniform

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- Banavar et al. assume sink density ρ is uniform
- If we allow p to vary, then we find

 $V_{\rm blood} \propto \rho L^{d+1}$

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References

- Banavar *et al.* assume sink density ρ is uniform
- If we allow p to vary, then we find

 $V_{\rm blood} \propto \rho L^{d+1}$

Since $V_{\text{blood}} \propto L^d$, we must have $\rho \propto L^{-1}$.

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Frame 23/85

- Banavar et al. assume sink density ρ is uniform
- If we allow p to vary, then we find

 $V_{\rm blood} \propto \rho L^{d+1}$

- Since $V_{\text{blood}} \propto L^d$, we must have $\rho \propto L^{-1}$.
- ➤ ⇒ capillary density must decrease as *M* increases (observed).

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►

 $N_{\rm sinks} \propto \rho L^d$

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►

 $N_{\rm sinks} \propto \rho L^d \propto L^{-1} L^d$

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►

$N_{ m sinks} \propto ho L^d \propto L^{-1} L^d \propto M^{(d-1)/d}$

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►

$$N_{\rm sinks} \propto \rho L^d \propto L^{-1} L^d \propto M^{(d-1)/d}$$

• so for d = 3, we have $\alpha = 2/3$.

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$$N_{\rm sinks} \propto \rho L^d \propto L^{-1} L^d \propto M^{(d-1)/d}$$

- so for d = 3, we have $\alpha = 2/3$.
- for d = 2, we have $\alpha = 1/2$.

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$$N_{
m sinks} \propto
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• so for d = 3, we have $\alpha = 2/3$.

• for
$$d = 2$$
, we have $\alpha = 1/2$.

 Claim: If volume shapes change allometrically, the exponent decreases.

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• for
$$d = 2$$
, we have $\alpha = 1/2$.

- Claim: If volume shapes change allometrically, the exponent decreases.
- Claim: Less Efficient networks have lower exponents too (b/c they must have lower densities of sinks).

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• for
$$d = 2$$
, we have $\alpha = 1/2$.

- Claim: If volume shapes change allometrically, the exponent decreases.
- Claim: Less Efficient networks have lower exponents too (b/c they must have lower densities of sinks).
- We'll work through these claims in detail...

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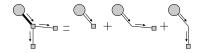
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Reminder: we break network up into virtual vessels:



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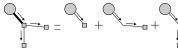
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Reminder: we break network up into virtual vessels:



 Assume flow rate at each sink is independent of system size.

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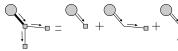
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Reminder: we break network up into virtual vessels:



- Assume flow rate at each sink is independent of system size.
- Take the cross-sectional area a of virtual vessels to be constant.

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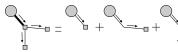
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Frame 25/85

Reminder: we break network up into virtual vessels:



- Assume flow rate at each sink is independent of system size.
- Take the cross-sectional area a of virtual vessels to be constant.
- Minimizing the volume of the network is then equivalent to minimizing the sum of the path lengths from the source to all sinks.

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Note: we are ignoring issues such as impedance.

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- ► Note: we are ignoring issues such as impedance.
- Changes in impedance (e.g., due to combining of flows) may change material speed but not overall flow rate

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Frame 26/85

- Note: we are ignoring issues such as impedance.
- Changes in impedance (e.g., due to combining of flows) may change material speed but not overall flow rate
- Scaling of material volume must be ∝ system volume—it's a 0th order concern.

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Consider families of systems that grow allometrically.

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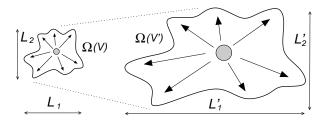
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- Consider families of systems that grow allometrically.
- Family = a basic shape Ω indexed by volume V.



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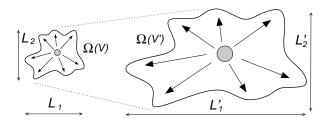
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- Consider families of systems that grow allometrically.
- Family = a basic shape Ω indexed by volume V.



• Orient shape to have dimensions $L_1 \times L_2 \times ... \times L_d$

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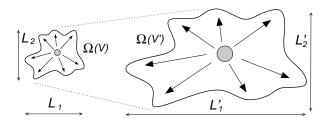
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- Consider families of systems that grow allometrically.
- Family = a basic shape Ω indexed by volume V.



- ► Orient shape to have dimensions L₁ × L₂ × ... × L_d
- ▶ In 2-d, $L_1 \propto A^{\gamma_1}$ and $L_2 \propto A^{\gamma_2}$ where A = area.

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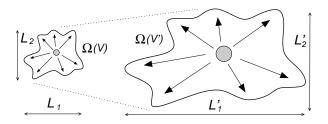
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References

- Consider families of systems that grow allometrically.
- Family = a basic shape Ω indexed by volume V.



- Orient shape to have dimensions $L_1 \times L_2 \times ... \times L_d$
- ▶ In 2-d, $L_1 \propto A^{\gamma_1}$ and $L_2 \propto A^{\gamma_2}$ where A = area.
- ▶ In general, have *d* lengths which scale as $L_i \propto V^{\gamma_i}$.

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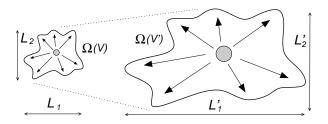
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- ▶ In general, have *d* lengths which scale as $L_i \propto V^{\gamma_i}$.

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Some generality:

 Consider d dimensional spatial regions living in D dimensional ambient spaces.

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Some generality:

Consider *d* dimensional spatial regions living in *D* dimensional ambient spaces. Notation: Ω_{d,D}(V).

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References

Some generality:

- Consider *d* dimensional spatial regions living in *D* dimensional ambient spaces. Notation: Ω_{d,D}(V).
- River networks: d = 2 and D = 3

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References

Some generality:

- Consider *d* dimensional spatial regions living in *D* dimensional ambient spaces. Notation: Ω_{d,D}(V).
- River networks: d = 2 and D = 3
- Cardiovascular networks: d = 3 and D = 3

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References

Some generality:

- Consider *d* dimensional spatial regions living in *D* dimensional ambient spaces. Notation: Ω_{d,D}(V).
- River networks: d = 2 and D = 3
- Cardiovascular networks: d = 3 and D = 3
- Star-convexity of Ω_{d,D}(V): A spatial region is star-convex if from at least one point, all other points in the region can be reached by travelling along straight lines while remaining within the region.

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Some generality:

- Consider *d* dimensional spatial regions living in *D* dimensional ambient spaces. Notation: Ω_{d,D}(V).
- River networks: d = 2 and D = 3
- Cardiovascular networks: d = 3 and D = 3
- Star-convexity of Ω_{d,D}(V): A spatial region is star-convex if from at least one point, all other points in the region can be reached by travelling along straight lines while remaining within the region.
- Assume source can be located at a point which has direct line of sight to all sources.

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References

Some generality:

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- Cardiovascular networks: d = 3 and D = 3
- Star-convexity of Ω_{d,D}(V): A spatial region is star-convex if from at least one point, all other points in the region can be reached by travelling along straight lines while remaining within the region.
- Assume source can be located at a point which has direct line of sight to all sources.
- We can generalize to a much broader class of shapes...

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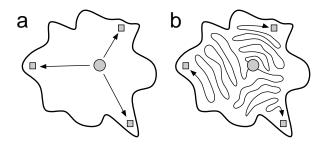
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Reminder of best and worst configurations



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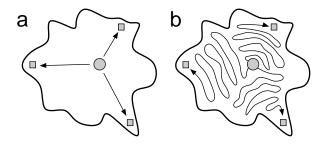
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Reminder of best and worst configurations



Basic idea: Minimum volume of material in system V_{net} \propto sum of distance from the source to the sinks.

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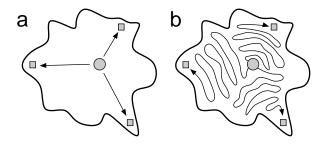
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Reminder of best and worst configurations



- Basic idea: Minimum volume of material in system $V_{\rm net} \propto$ sum of distance from the source to the sinks.
- See what this means for sink density ρ if sinks do not change their feeding habits with overall size.

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Assumptions in detail:

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Assumptions in detail:

Each region Ω_{d,D}(V) has overall dimensions L₁ × L₂ × · · · × L_d.

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Assumptions in detail:

- Each region Ω_{d,D}(V) has overall dimensions
 L₁ × L₂ × · · · × L_d.
- Specifically, V = cL₁L₂···L_d where c ≤ 1 is a shape factor dependent of Ω.

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- Specifically, V = cL₁L₂···L_d where c ≤ 1 is a shape factor dependent of Ω.
- We allow for arbitrary shape scaling:

$$L_i = c_i^{-1} V^{\gamma_i}$$

where $\prod_{i=1}^{d} c_i = c$ and $\sum_{i=1}^{d} \gamma_i = 1$.

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$$L_i = c_i^{-1} V^{\gamma_i}$$

where
$$\prod_{i=1}^{d} c_i = c$$
 and $\sum_{i=1}^{d} \gamma_i = 1$.

For isometric growth, $\gamma_i = 1/d$.

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 $L_i = c_i^{-1} V^{\gamma_i}$

where $\prod_{i=1}^{d} c_i = c$ and $\sum_{i=1}^{d} \gamma_i = 1$.

• For isometric growth, $\gamma_i = 1/d$.

► For allometric growth, we must have at least two of the {*γ_i*} being different

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- We allow for arbitrary shape scaling:

 $L_i = c_i^{-1} V^{\gamma_i}$

where $\prod_{i=1}^{d} c_i = c$ and $\sum_{i=1}^{d} \gamma_i = 1$.

- For isometric growth, $\gamma_i = 1/d$.
- ► For allometric growth, we must have at least two of the {*γ_i*} being different
- We choose the L_i so that $\gamma_1 \geq \gamma_2 \geq \ldots \geq \gamma_d$

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►

min $V_{\text{net}} \propto \int_{\Omega_{d,D}(V)} \rho ||\vec{x}|| \, \mathrm{d}\vec{x}$

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►

min
$$V_{
m net} \propto \int_{\Omega_{d,D}(V)}
ho \, ||ec{x}|| \, \mathrm{d}ec{x}$$

$$= \rho \int_{\Omega_{d,D}(V)} (x_1^2 + x_2^2 + \ldots + x_d^2)^{1/2} \mathrm{d}\vec{x}$$

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$$V_{
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$$= \rho \int_{\Omega_{d,D}(V)} (x_1^2 + x_2^2 + \ldots + x_d^2)^{1/2} \mathrm{d}\vec{x}$$

• Substituting $x_i = L_i u_i$, we have

►

min
$$V_{\text{net}} \propto \rho L_1 \cdots L_d \int_{\Omega_{d,D}(c)} (L_1^2 u_1^2 + \ldots + L_d^2 u_d^2)^{1/2} \mathrm{d}\vec{u}$$

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• Substituting $x_i = L_i u_i$, we have

•

►

min
$$V_{\text{net}} \propto \rho L_1 \cdots L_d \int_{\Omega_{d,D}(c)} (L_1^2 u_1^2 + \ldots + L_d^2 u_d^2)^{1/2} \mathrm{d}\vec{u}$$

$$\propto
ho V \int_{\Omega_{d,D}(c)} (L_1^2 u_1^2 + L_2^2 u_2^2 + \ldots + L_d^2 u_d^2)^{1/2} \mathrm{d}\vec{u}$$

where we have rescaled to a volume of size c < 1 where c is the shape factor.

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We are here:

min
$$V_{\text{net}} \propto \rho V \int_{\Omega_{d,D}(c)} (L_1^2 u_1^2 + L_2^2 u_2^2 + \ldots + L_d^2 u_d^2)^{1/2} \mathrm{d}\vec{u}$$

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We are here:

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$$V_{\text{net}} \propto \rho V \int_{\Omega_{d,D}(c)} (L_1^2 u_1^2 + L_2^2 u_2^2 + \ldots + L_d^2 u_d^2)^{1/2} \mathrm{d}\vec{u}$$

Observe that the integrand will be dominated by the L_i that scale strongest with V.

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We are here:

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- Observe that the integrand will be dominated by the L_i that scale strongest with V.
- Assume first k ≤ d dimensions scale with equal strength, L_i = c_i⁻¹ V^γ*.

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We are here:

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$$V_{\text{net}} \propto \rho V \int_{\Omega_{d,D}(c)} (L_1^2 u_1^2 + L_2^2 u_2^2 + \ldots + L_d^2 u_d^2)^{1/2} \mathrm{d}\vec{u}$$

- Observe that the integrand will be dominated by the L_i that scale strongest with V.
- ► Assume first k ≤ d dimensions scale with equal strength, L_i = c_i⁻¹ V^γ*.
- Plug in scaling for L_i in terms of V and pull V^γ out to the front.

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We are here:

min
$$V_{\text{net}} \propto \rho V \int_{\Omega_{d,D}(c)} (L_1^2 u_1^2 + L_2^2 u_2^2 + \ldots + L_d^2 u_d^2)^{1/2} \mathrm{d}\vec{u}$$

- Observe that the integrand will be dominated by the L_i that scale strongest with V.
- ► Assume first k ≤ d dimensions scale with equal strength, L_i = c_i⁻¹ V^γ*.
- Plug in scaling for L_i in terms of V and pull V^{γ*} out to the front.

min
$$V_{\text{net}} \propto \rho V V^{\gamma_*} \int_{\Omega_{d,D}(c)} (c_1^{-2} u_1^2 + \ldots + c_k^2 u_k^2 + \ldots)$$

$$c_{k+1}^{-2} V^{2(\gamma_{k+1}-\gamma_*)} u_{k+1}^2 + \ldots + c_d^{-2} V^{2(\gamma_d-\gamma_*)} u_d^2)^{1/2} \mathrm{d}\vec{u}$$

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Where we are now:

min
$$V_{\rm net} \propto \rho V^{1+\gamma_*} \int_{\Omega_{d,D}(c)} (c_1^{-2}u_1^2 + \ldots + c_k^{-2}u_k^2 + \ldots)$$

$$c_{k+1}^2 V^{2(\gamma_{k+1}-\gamma_*)} u_{k+1}^2 + \ldots + c_d^2 V^{2(\gamma_d-\gamma_*)} u_d^2)^{1/2} \mathrm{d}\vec{u}$$

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Where we are now:

min
$$V_{\text{net}} \propto \rho V^{1+\gamma_*} \int_{\Omega_{d,D}(c)} (c_1^{-2}u_1^2 + \ldots + c_k^{-2}u_k^2 + \ldots)$$

$$c_{k+1}^2 V^{2(\gamma_{k+1}-\gamma_*)} u_{k+1}^2 + \ldots + c_d^2 V^{2(\gamma_d-\gamma_*)} u_d^2)^{1/2} \mathrm{d}\vec{u}$$

Now allow V → ∞ and see that part of integrand vanishes:

$$\min V_{\text{net}} \rightarrow \rho V^{1+\gamma_*} \int_{\Omega_{d,D}(c)} (c_1^2 u_1^2 + \ldots + c_k^2 u_k^2)^{1/2} \mathrm{d}\vec{u}$$

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Where we are now:

min
$$V_{\text{net}} \propto \rho V^{1+\gamma_*} \int_{\Omega_{d,D}(c)} (c_1^{-2}u_1^2 + \ldots + c_k^{-2}u_k^2 + \ldots)$$

$$c_{k+1}^2 V^{2(\gamma_{k+1}-\gamma_*)} u_{k+1}^2 + \ldots + c_d^2 V^{2(\gamma_d-\gamma_*)} u_d^2)^{1/2} \mathrm{d}\vec{u}$$

Now allow V → ∞ and see that part of integrand vanishes:

min
$$V_{\text{net}} \to \rho V^{1+\gamma_*} \int_{\Omega_{d,D}(c)} (c_1^2 u_1^2 + \ldots + c_k^2 u_k^2)^{1/2} \mathrm{d}\vec{u}$$

 $\propto
ho V^{1+\gamma_*}$

since integral is now nice and friendly and small.

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Our general result:

min $V_{\rm net} \propto \rho V^{1+\gamma_*}$

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Our general result:

min
$$V_{
m net} \propto
ho V^{1+\gamma_*}$$

For scaling is isometric, we have γ_{*} = γ_{iso} = 1/d and all the L_i scale as V^{1/d}:

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Our general result:

min
$$V_{
m net} \propto
ho V^{1+\gamma_*}$$

For scaling is isometric, we have γ_{*} = γ_{iso} = 1/d and all the L_i scale as V^{1/d}:

min
$$V_{\rm net/iso} \propto \rho V^{1+1/d} = \rho V^{(d+1)/d}$$

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Our general result:

min
$$V_{
m net} \propto
ho V^{1+\gamma_*}$$

For scaling is isometric, we have γ_{*} = γ_{iso} = 1/d and all the L_i scale as V^{1/d}:

min
$$V_{\rm net/iso} \propto \rho V^{1+1/d} = \rho V^{(d+1)/d}$$

► If scaling is allometric, we have

$$\gamma_* = \gamma_{allo} = \max_i \gamma_i > 1/d$$
 and
 $\min V_{net/allo} \propto \rho V^{1+\gamma_{allo}}$

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Our general result:

min
$$V_{
m net} \propto
ho V^{1+\gamma_*}$$

For scaling is isometric, we have γ_{*} = γ_{iso} = 1/d and all the L_i scale as V^{1/d}:

min
$$V_{\rm net/iso} \propto \rho V^{1+1/d} = \rho V^{(d+1)/d}$$

- If scaling is allometric, we have γ_{*} = γ_{allo} = max_i γ_i > 1/d and min V_{net/allo} ∝ ρV^{1+γ_{allo}}
- We see that isometrically scaling volumes require less network volume than allometrically scaling volumes:

$$\frac{\min V_{\text{net/iso}}}{\min V_{\text{net/allo}}} \to 0 \text{ as } V \to \infty$$

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Blood networks

Material costly ⇒ expect lower optimal bound of V_{net} ∝ ρV^{(d+1)/d} ∝ ρL^{d+1} to be closely followed.

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Blood networks

- Material costly ⇒ expect lower optimal bound of V_{net} ∝ ρV^{(d+1)/d} ∝ ρL^{d+1} to be closely followed.
- For cardiovascular networks, d = D = 3.

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Blood networks

- Material costly ⇒ expect lower optimal bound of V_{net} ∝ ρV^{(d+1)/d} ∝ ρL^{d+1} to be closely followed.
- For cardiovascular networks, d = D = 3.
- Know that volume of blood scales linearly with blood volume ^[12], V_{net} ∝ V_Ω ∝ L^d.

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Blood networks

- Material costly ⇒ expect lower optimal bound of V_{net} ∝ ρV^{(d+1)/d} ∝ ρL^{d+1} to be closely followed.
- For cardiovascular networks, d = D = 3.
- Know that volume of blood scales linearly with blood volume ^[12], V_{net} ∝ V_Ω ∝ L^d.
- Since we have shown V_{net} ∝ ρL^{d+1}, sink density must also decrease as volume increases:

$$ho \propto L^{-1} \propto V^{-1/d}$$

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Blood networks

- ► We assume, reasonably, that V ∝ M where M is mass.
- It next follows that P, the rate of overall energy use in Ω, can at most scale with volume as

 $P \propto
ho V \propto
ho M \propto M^{(d-1)/d}$

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Blood networks

- ► We assume, reasonably, that V ∝ M where M is mass.
- It next follows that P, the rate of overall energy use in Ω, can at most scale with volume as

$$P \propto
ho V \propto
ho M \propto M^{(d-1)/c}$$

For three dimensional organisms, we have $P \propto M^{2/3}$.

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Blood networks

- ► We assume, reasonably, that V ∝ M where M is mass.
- It next follows that P, the rate of overall energy use in Ω, can at most scale with volume as

$$P \propto
ho V \propto
ho M \propto M^{(d-1)/c}$$

- For three dimensional organisms, we have $P \propto M^{2/3}$.
- Much controversy about all this ^[2] but for small mammals and birds, 2/3 scaling looks good for resting metabolic rate.

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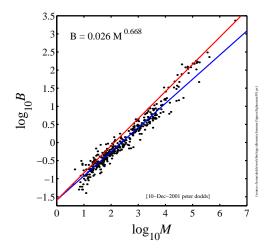
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Some data on metabolic rates



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data (1991)^[5] ► 391 Mammals

▶ blue line: 2/3

Heusner's

▶ red line: 3/4.

► B = P = power

Interesting result from quantum mechanics:

 Homeothermic organisms need to keep their temperature static

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Interesting result from quantum mechanics:

- Homeothermic organisms need to keep their temperature static
- A good amount of heat loss is through infra-red radiation (when resting)

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Frame 40/85

Interesting result from quantum mechanics:

- Homeothermic organisms need to keep their temperature static
- A good amount of heat loss is through infra-red radiation (when resting)
- For mammals with $M \le 10$ kg: $P = 2.57 \times 10^5 M^{2/3}$ erg/sec.

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Frame 40/85

Interesting result from quantum mechanics:

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- A good amount of heat loss is through infra-red radiation (when resting)
- For mammals with $M \le 10$ kg: $P = 2.57 \times 10^5 M^{2/3}$ erg/sec.

Stefan-Boltzmann's law (⊞): dE/dt = σεST⁴
 where *T* is absolute temperature, *S* is surface area, ε
 = emissivity < 1 and σ depends on Planck's constant, speed of light, π⁵, these sorts of things.

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Interesting result from quantum mechanics:

- Homeothermic organisms need to keep their temperature static
- A good amount of heat loss is through infra-red radiation (when resting)
- For mammals with $M \le 10$ kg: $P = 2.57 \times 10^5 M^{2/3}$ erg/sec.
- Stefan-Boltzmann's law (⊞): dE/dt = σεST⁴ where *T* is absolute temperature, *S* is surface area, ε
 = emissivity < 1 and σ depends on Planck's constant, speed of light, π⁵, these sorts of things.
- Rough estimates of these constants give

$$P\simeq 10^5 M^{2/3}$$
erg/sec.

Not bad...

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Organisms at work:

What about organisms working as hard as possible?

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Organisms at work:

- What about organisms working as hard as possible?
- For short bursts, power scales closer to mass.

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Organisms at work:

- What about organisms working as hard as possible?
- For short bursts, power scales closer to mass.
- Energy is stored locally muscles and we have accounted for this.

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Frame 41/85

Organisms at work:

- What about organisms working as hard as possible?
- For short bursts, power scales closer to mass.
- Energy is stored locally muscles and we have accounted for this.
- Also: apparently some capillaries are dormant during rest.

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River networks can be seen as collection networks.

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- River networks can be seen as collection networks.
- Many sources and one sink.

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References

- River networks can be seen as collection networks.
- Many sources and one sink.
- For river networks, we know p is constant so

 $V_{\rm net} \propto \rho V^{(d+1)/d} = {\rm constant} \times V^{3/2}$

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References

- River networks can be seen as collection networks.
- Many sources and one sink.
- For river networks, we know p is constant so

 $V_{\rm net} \propto \rho V^{(d+1)/d} = {\rm constant} \times V^{3/2}$

Hmmm: now network volume is growing faster than basin 'volume' (really area).

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- River networks can be seen as collection networks.
- Many sources and one sink.
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 $V_{\rm net} \propto \rho V^{(d+1)/d} = {\rm constant} \times V^{3/2}$

- Hmmm: now network volume is growing faster than basin 'volume' (really area).
- It's all okay:

Landscapes are 2-d surfaces living in 3-d.

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- River networks can be seen as collection networks.
- Many sources and one sink.
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- River networks can be seen as collection networks.
- Many sources and one sink.
- For river networks, we know p is constant so

 $V_{\rm net} \propto \rho V^{(d+1)/d} = {\rm constant} \times V^{3/2}$

- Hmmm: now network volume is growing faster than basin 'volume' (really area).
- It's all okay:

Landscapes are 2-d surfaces living in 3-d.

- ▶ D = 3 and d = 2.
- Streams can grow not just in width but in depth...

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 Volume of water in river network can be calculated by adding up basin areas

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- Volume of water in river network can be calculated by adding up basin areas
- (Discreteness of data means summing instead of integrating)

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- Volume of water in river network can be calculated by adding up basin areas
- (Discreteness of data means summing instead of integrating)
- Each site on discrete lattice is a source.

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References

- Volume of water in river network can be calculated by adding up basin areas
- (Discreteness of data means summing instead of integrating)
- Each site on discrete lattice is a source.
- Imagine a steady flow from each source to outlet.

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References

- Volume of water in river network can be calculated by adding up basin areas
- (Discreteness of data means summing instead of integrating)
- Each site on discrete lattice is a source.
- Imagine a steady flow from each source to outlet.
- Flows sum in such a way that

$$V_{
m net} = \sum_{
m all \ pixels} a_{
m pixel \ i}$$

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 Banavar et al.'s approach^[1] is okay because ρ really is constant.

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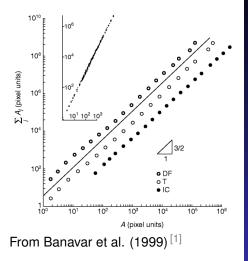
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References

 Banavar et al.'s approach^[1] is okay because ρ really is constant.



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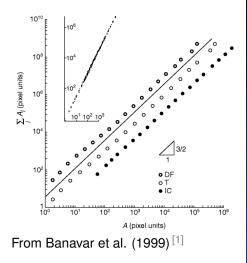
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References

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- Banavar et al.'s approach^[1] is okay because ρ really is constant.
- The irony: shows optimal basins are isometric



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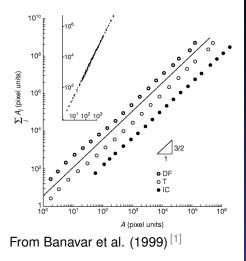
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- Banavar et al.'s approach^[1] is okay because ρ really is constant.
- The irony: shows optimal basins are isometric
- Optimal Hack's law: a ~ ℓ^h with h = 1/2



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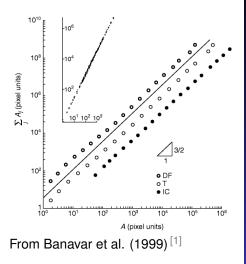
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References

- Banavar et al.'s approach^[1] is okay because ρ really is constant.
- The irony: shows optimal basins are isometric
- Optimal Hack's law: a ~ ℓ^h with h = 1/2

(Zzzzz)



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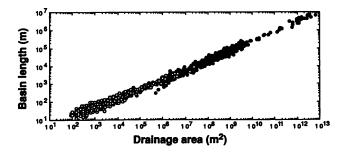
- Single Source History Reframing the question Minimal volume calculation Blood networks Biver networks
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Geometric argument: evidence

Montgomery and Dietrich^[7]



 Composite data set: includes everything from unchanneled valleys up to world's largest rivers.

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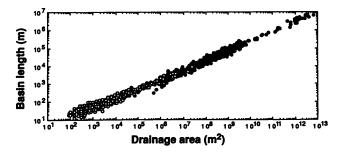
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References

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Geometric argument: evidence

Montgomery and Dietrich^[7]



 Composite data set: includes everything from unchanneled valleys up to world's largest rivers.

Esimated fit:

$$L \simeq 1.78 a^{0.49}$$

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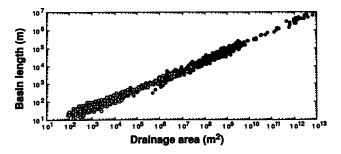
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Frame 46/85

Geometric argument: evidence

Montgomery and Dietrich^[7]



- Composite data set: includes everything from unchanneled valleys up to world's largest rivers.
- Esimated fit:

$$L \simeq 1.78 a^{0.49}$$

 N.b., data is a mixture of basin and main stream lengths.

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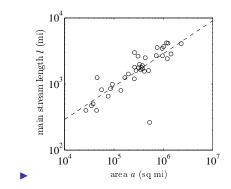
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World's largest rivers only:



Data from Leopold (1994)^[6]

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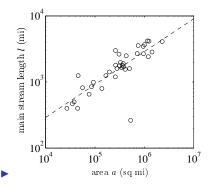
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World's largest rivers only:



Data from Leopold (1994)^[6]

• Estimate of Hack exponent: $h = 0.50 \pm 0.06$

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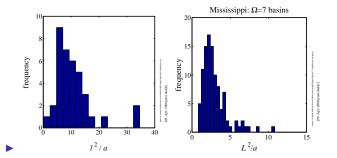
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References

Optimal river networks

Large scale deviations in Hack's law



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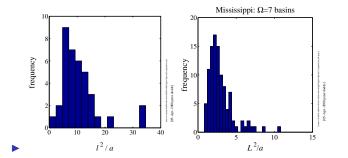
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Optimal river networks

Large scale deviations in Hack's law



Rivers seem generally relatively long (but isometric).

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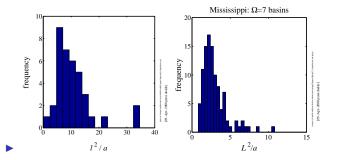
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Optimal river networks

Large scale deviations in Hack's law



Rivers seem generally relatively long (but isometric).

Measured width/length ratio unexplained.

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How do we distribute sources?

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How do we distribute sources?

 Focus on 2-d (results generalize to higher dimensions)

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?

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References

How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly
- Which lattice is optimal?

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly
- Which lattice is optimal? The hexagonal lattice

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly
- Which lattice is optimal? The hexagonal lattice Q1: How big should the hexagons be?

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly
- Which lattice is optimal? The hexagonal lattice Q1: How big should the hexagons be?
- Q2: Given population density is uneven, what do we do?

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions)
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly
- Which lattice is optimal? The hexagonal lattice Q1: How big should the hexagons be?
- Q2: Given population density is uneven, what do we do?
- We'll follow work by Stephan^[13, 14] and by Gastner and Newman (2006)^[4] and work cited by them.

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Solidifying the basic problem

 Given a region with some population distribution ρ, most likely uneven.

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Solidifying the basic problem

- Given a region with some population distribution ρ, most likely uneven.
- Given resources to build and maintain N facilities.

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Solidifying the basic problem

- Given a region with some population distribution ρ, most likely uneven.
- Given resources to build and maintain N facilities.
- Q: How do we locate these N facilities so as to minimize the average distance between an individual's residence and the nearest facility?

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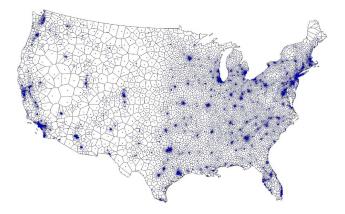
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From Gastner and Newman (2006)^[4]

- Approximately optimal location of 5000 facilities.
- Based on 2000 Census data.
- Simulated annealing + Voronoi tessellation.

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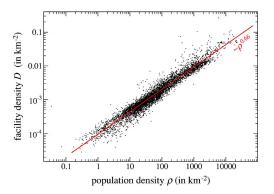
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From Gastner and Newman (2006)^[4]

Optimal facility density D vs. population density ρ.

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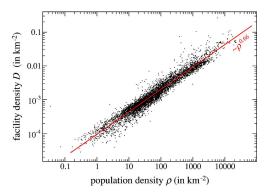
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From Gastner and Newman (2006)^[4]

- Optimal facility density D vs. population density ρ.
- Fit is $D \propto \rho^{0.66}$ with $r^2 = 0.94$.

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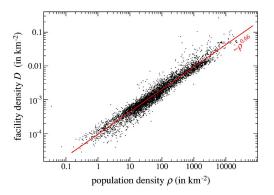


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References



From Gastner and Newman (2006)^[4]

- Optimal facility density D vs. population density ρ.
- Fit is $D \propto \rho^{0.66}$ with $r^2 = 0.94$.
- Looking good for a 2/3 power...

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Size-density law:

 $D \propto
ho^{2/3}$

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Size-density law:

 $D \propto
ho^{2/3}$

► Why?

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Size-density law:

$D \propto ho^{2/3}$

- Why?
- Again: Different story to branching networks where there was either one source or one sink.

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Frame 55/85

Size-density law:

$$D \propto
ho^{2/3}$$

- Why?
- Again: Different story to branching networks where there was either one source or one sink.
- Now sources sinks are distributed throughout region...

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References

▶ We first examine Stephan's treatment (1977)^[13, 14]

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References

- ▶ We first examine Stephan's treatment (1977)^[13, 14]
- "Territorial Division: The Least-Time Constraint Behind the Formation of Subnational Boundaries" (Science, 1977)

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References

- We first examine Stephan's treatment (1977)^[13, 14]
- "Territorial Division: The Least-Time Constraint Behind the Formation of Subnational Boundaries" (Science, 1977)
- Zipf-like approach: invokes principle of minimal effort.

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References

- We first examine Stephan's treatment (1977)^[13, 14]
- "Territorial Division: The Least-Time Constraint Behind the Formation of Subnational Boundaries" (Science, 1977)
- Zipf-like approach: invokes principle of minimal effort.
- Also known as the Homer principle.

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References

Consider a region of area A and population P with a single functional center that everyone needs to access every day.

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References

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- Consider a region of area A and population P with a single functional center that everyone needs to access every day.
- Build up a general cost function based on time expended to access and maintain center.

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References

- Consider a region of area A and population P with a single functional center that everyone needs to access every day.
- Build up a general cost function based on time expended to access and maintain center.
- Write average travel distance to center is \overline{d} and assume average speed of travel is \overline{v} .

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References

- Consider a region of area A and population P with a single functional center that everyone needs to access every day.
- Build up a general cost function based on time expended to access and maintain center.
- Write average travel distance to center is d and assume average speed of travel is v.
- Note that average travel distance will be on the length scale of the region which is A^{1/2}

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References

- Consider a region of area A and population P with a single functional center that everyone needs to access every day.
- Build up a general cost function based on time expended to access and maintain center.
- Write average travel distance to center is d and assume average speed of travel is v.
- Note that average travel distance will be on the length scale of the region which is A^{1/2}
- Average time expended per person in accessing facility is therefore

$\bar{d}/\bar{v} = cA^{1/2}/\bar{v}$

where c is an unimportant shape factor.

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References

 Next assume facility requires regular maintenance (person-hours per day)

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References

- Next assume facility requires regular maintenance (person-hours per day)
- Call this quantity τ

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References

- Next assume facility requires regular maintenance (person-hours per day)
- Call this quantity τ
- If burden of mainenance is shared then average cost per person is *τ*/*P*.

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References

- Next assume facility requires regular maintenance (person-hours per day)
- Call this quantity τ
- If burden of mainenance is shared then average cost per person is *τ*/*P*.
- Replace P by ρA where ρ is density.

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References

- Next assume facility requires regular maintenance (person-hours per day)
- Call this quantity τ
- If burden of mainenance is shared then average cost per person is *τ*/*P*.
- Replace P by ρA where ρ is density.
- Total average time cost per person:

 $T = \bar{d}/\bar{v} + \tau/(\rho A)$

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Single Source

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References

- Next assume facility requires regular maintenance (person-hours per day)
- Call this quantity \(\tau\)
- If burden of mainenance is shared then average cost per person is *τ*/*P*.
- Replace P by ρA where ρ is density.
- Total average time cost per person:

$$T = ar{d}/ar{v} + au/(
ho A) = g A^{1/2}/ar{v} + au/(
ho A).$$

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- Next assume facility requires regular maintenance (person-hours per day)
- Call this quantity τ
- If burden of mainenance is shared then average cost per person is *τ*/*P*.
- Replace P by ρA where ρ is density.
- Total average time cost per person:

$$T = ar{d}/ar{v} + au/(
ho A) = g A^{1/2}/ar{v} + au/(
ho A).$$

Now Minimize with respect to A...

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Differentiating...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left(c A^{1/2} / \bar{v} + \tau / (\rho A) \right)$$

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Differentiating...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left(c A^{1/2} / \bar{v} + \tau / (\rho A) \right)$$
$$= c / (2 \bar{v} A^{1/2} - \tau / (\rho A^2))$$

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Differentiating...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left(c A^{1/2} / \bar{v} + \tau / (\rho A) \right)$$
$$= c / (2 \bar{v} A^{1/2} - \tau / (\rho A^2) = 0$$

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Frame 59/85

Differentiating...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left(c A^{1/2} / \bar{v} + \tau / (\rho A) \right)$$
$$= c / (2 \bar{v} A^{1/2} - \tau / (\rho A^2) = 0$$

Rearrange:

$$A = (2\bar{v}\tau/c\rho)^{2/3}$$

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References

Differentiating...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left(c A^{1/2} / \bar{v} + \tau / (\rho A) \right)$$
$$= c / (2 \bar{v} A^{1/2} - \tau / (\rho A^2) = 0$$

Rearrange:

$${\sf A}=(2ar
u au/c
ho)^{2/3}\propto
ho^{-2/3}$$

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Differentiating...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left(c A^{1/2} / \bar{v} + \tau / (\rho A) \right)$$
$$= c / (2 \bar{v} A^{1/2} - \tau / (\rho A^2) = 0$$

Rearrange:

$${\sf A}=(2ar
u au/c
ho)^{2/3}\propto
ho^{-2/3}$$

 \blacktriangleright # facilities per unit area \propto

$$A^{-1} \propto
ho^{2/3}$$

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An issue:

Maintenance (\(\tau\)) is assumed to be independent of population and area (P and A)

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Stephan's online book "The Division of Territory in Society" is <u>here</u> (\boxplus) .

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Standard world map:



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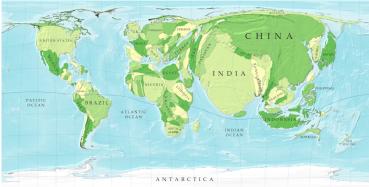
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Cartogram of countries 'rescaled' by population:





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Diffusion-based cartograms:

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Diffusion-based cartograms:

 Idea of cartograms is to distort areas to more accurately represent some local density ρ (e.g. population).

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Diffusion-based cartograms:

- Idea of cartograms is to distort areas to more accurately represent some local density ρ (e.g. population).
- Many methods put forward—typically involve some kind of physical analogy to spreading or repulsion.

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Diffusion-based cartograms:

- Idea of cartograms is to distort areas to more accurately represent some local density ρ (e.g. population).
- Many methods put forward—typically involve some kind of physical analogy to spreading or repulsion.
- Algorithm due to Gastner and Newman (2004)^[3] is based on standard diffusion:

$$\nabla^2 \rho - \frac{\partial \rho}{\partial t} = \mathbf{0}$$

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Diffusion-based cartograms:

- Idea of cartograms is to distort areas to more accurately represent some local density ρ (e.g. population).
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$$\nabla^2 \rho - \frac{\partial \rho}{\partial t} = \mathbf{0}$$

 Allow density to diffuse and trace the movement of individual elements and boundaries.

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Diffusion-based cartograms:

- Idea of cartograms is to distort areas to more accurately represent some local density ρ (e.g. population).
- Many methods put forward—typically involve some kind of physical analogy to spreading or repulsion.
- Algorithm due to Gastner and Newman (2004)^[3] is based on standard diffusion:

$$abla^2
ho - rac{\partial
ho}{\partial t} = \mathbf{0}$$

- Allow density to diffuse and trace the movement of individual elements and boundaries.
- Diffusion is constrained by boundary condition of surrounding area having density p
 .

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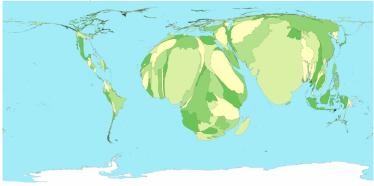
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Child mortality:



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Energy consumption:



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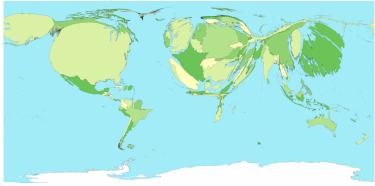
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Gross domestic product:



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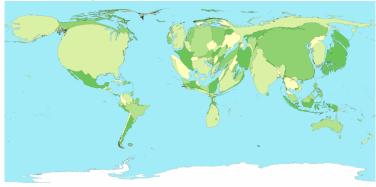
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Greenhouse gas emissions:



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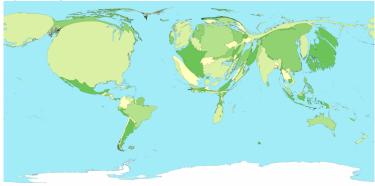
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Spending on healthcare:



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People living with HIV:



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The preceding sampling of Gastner & Newman's cartograms lives <u>here</u> (⊞).

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- ► The preceding sampling of Gastner & Newman's cartograms lives <u>here</u> (⊞).
- A larger collection can be found at worldmapper.org (⊞).

W RLDMAPPER The world as you've never seen it before

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Left: population density-equalized cartogram.

From Gastner and Newman (2006)^[4]

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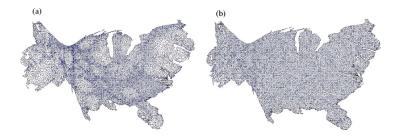
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Left: population density-equalized cartogram.
 Right: (population density)^{2/3}-equalized cartogram.

From Gastner and Newman (2006)^[4]

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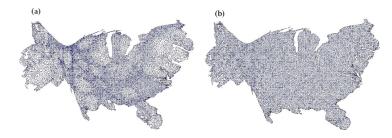
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- Left: population density-equalized cartogram.
- ▶ Right: (population density)^{2/3}-equalized cartogram.
- Facility density is uniform for $\rho^{2/3}$ cartogram.

From Gastner and Newman (2006)^[4]

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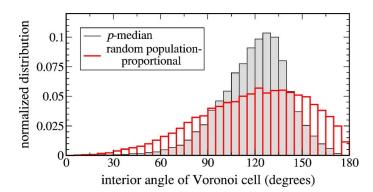
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From Gastner and Newman (2006)^[4]

Cartogram's Voronoi cells are somewhat hexagonal.

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Deriving the optimal source distribution:

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Deriving the optimal source distribution:

 Basic idea: Minimize the average distance from a random individual to the nearest facility.^[3]

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Deriving the optimal source distribution:

- Basic idea: Minimize the average distance from a random individual to the nearest facility.^[3]
- Assume given a fixed population density ρ defined on a spatial region Ω.

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Deriving the optimal source distribution:

- Basic idea: Minimize the average distance from a random individual to the nearest facility.^[3]
- Assume given a fixed population density ρ defined on a spatial region Ω.
- Formally, we want to find the locations of *n* sources $\{\vec{x}_1, \dots, \vec{x}_n\}$ that minimizes the cost function

$$F(\{\vec{x}_1,\ldots,\vec{x}_n\}) = \int_{\Omega} \rho(\vec{x}) \min_i ||\vec{x}-\vec{x}_i|| \mathrm{d}\vec{x}.$$

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Also known as the p-median problem.

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- Also known as the p-median problem.
- Not easy... in fact this one is an NP-hard problem.^[3]

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Approximations:

For a given set of source placements {x₁,..., x_n}, the region Ω is divided up into <u>Voronoi cells</u> (⊞), one per source.

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Approximations:

- For a given set of source placements {x₁,..., x_n}, the region Ω is divided up into <u>Voronoi cells</u> (⊞), one per source.
- Define $A(\vec{x})$ as the area of the Voronoi cell containing \vec{x} .

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Approximations:

- For a given set of source placements {x₁,..., x_n}, the region Ω is divided up into <u>Voronoi cells</u> (⊞), one per source.
- Define $A(\vec{x})$ as the area of the Voronoi cell containing \vec{x} .
- As per Stephan's calculation, estimate typical distance from x to the nearest source (say i) as

$c_i A(\vec{x})^{1/2}$

where c_i is a shape factor for the *i*th Voronoi cell.

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- For a given set of source placements {x₁,..., x_n}, the region Ω is divided up into <u>Voronoi cells</u> (⊞), one per source.
- Define $A(\vec{x})$ as the area of the Voronoi cell containing \vec{x} .
- As per Stephan's calculation, estimate typical distance from x to the nearest source (say i) as

$c_i A(\vec{x})^{1/2}$

where c_i is a shape factor for the *i*th Voronoi cell.

• Approximate c_i as a constant c.

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Carrying on:

The cost function is now

$$F = c \int_{\Omega}
ho(ec{x}) A(ec{x})^{1/2} \mathrm{d}ec{x}$$

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Carrying on:

The cost function is now

$${\cal F}=c\int_\Omega
ho(ec x){\cal A}(ec x)^{1/2}{
m d}ec x$$
 .

We also have that the constraint that Voronoi cells divide up the overall area of Ω: ∑ⁿ_{i=1} A(x_i) = A_Ω.

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Carrying on:

The cost function is now

$${\cal F}=c\int_\Omega
ho(ec x){\cal A}(ec x)^{1/2}{
m d}ec x$$
 .

- We also have that the constraint that Voronoi cells divide up the overall area of Ω: ∑ⁿ_{i=1} A(x_i) = A_Ω.
- Sneakily turn this into an integral constraint:

$$\int_{\Omega} \frac{\mathrm{d}\vec{x}}{A(\vec{x})} = n.$$

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ho(ec x){\cal A}(ec x)^{1/2}{
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$$\int_{\Omega} \frac{\mathrm{d}\vec{x}}{A(\vec{x})} = n$$

• Within each cell, $A(\vec{x})$ is constant.

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m d}ec x$$
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- We also have that the constraint that Voronoi cells divide up the overall area of Ω: ∑ⁿ_{i=1} A(x_i) = A_Ω.
- Sneakily turn this into an integral constraint:

$$\int_{\Omega} \frac{\mathrm{d}\vec{x}}{A(\vec{x})} = n$$

- Within each cell, $A(\vec{x})$ is constant.
- So... integral over each of the *n* cells equals 1.

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Now a Lagrange multiplier story:

• By varying $\{\vec{x}_1, ..., \vec{x}_n\}$, minimize

$$G(A) = c \int_{\Omega} \rho(\vec{x}) A(\vec{x})^{1/2} \mathrm{d}\vec{x} - \lambda \left(n - \int_{\Omega} \left[A(\vec{x}) \right]^{-1} \mathrm{d}\vec{x} \right)$$

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Now a Lagrange multiplier story:

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Next compute δG/δA, the <u>functional derivative</u> (⊞) of the functional G(A).

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- Next compute δG/δA, the <u>functional derivative</u> (⊞) of the functional G(A).
- This gives

$$\int_{\Omega} \left[\frac{-c}{2} \rho(\vec{x}) \mathbf{A}(\vec{x})^{-1/2} + \lambda \left[\mathbf{A}(\vec{x}) \right]^{-2} \right] \mathrm{d}\vec{x}$$

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References

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- Next compute δG/δA, the <u>functional derivative</u> (⊞) of the functional G(A).
- This gives

$$\int_{\Omega} \left[\frac{-c}{2} \rho(\vec{x}) A(\vec{x})^{-1/2} + \lambda \left[A(\vec{x}) \right]^{-2} \right] \mathrm{d}\vec{x}$$

Setting the integrand to be zilch, we have:

$$\rho(\vec{x}) = 2\lambda c^{-1} A(\vec{x})^{-3/2}.$$

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Now a Lagrange multiplier story:

► Rearranging, we have

$$A(\vec{x}) = (2\lambda c^{-1})^{2/3} \rho^{-2/3}$$

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Now a Lagrange multiplier story:

► Rearranging, we have

$$A(\vec{x}) = (2\lambda c^{-1})^{2/3} \rho^{-2/3}$$

► Finally, we indentify 1/A(x) as D(x), an approximation of the local source density.

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Now a Lagrange multiplier story:

Rearranging, we have

$$A(\vec{x}) = (2\lambda c^{-1})^{2/3} \rho^{-2/3}$$

- ► Finally, we indentify 1/A(x) as D(x), an approximation of the local source density.
- Substituting D = 1/A, we have

$$D(\vec{x}) = \left(\frac{c}{2\lambda}\rho\right)^{2/3}$$

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Now a Lagrange multiplier story:

Rearranging, we have

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- Substituting D = 1/A, we have

$$D(\vec{x}) = \left(rac{c}{2\lambda}
ho
ight)^{2/3}$$

Normalizing (or solving for λ):

$$D(\vec{x}) = n \frac{[\rho(\vec{x})]^{2/3}}{\int_{\Omega} [\rho(\vec{x})]^{2/3} \mathrm{d}\vec{x}} \propto [\rho(\vec{x})]^{2/3}.$$

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One more thing:

How do we supply these facilities?

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One more thing:

- How do we supply these facilities?
- How do we best redistribute mail? People?

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One more thing:

- How do we supply these facilities?
- How do we best redistribute mail? People?
- How do we get beer to the pubs?

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Frame 80/85

One more thing:

- How do we supply these facilities?
- How do we best redistribute mail? People?
- How do we get beer to the pubs?
- Gaster and Newman model: cost is a function of basic maintenance and travel time:

$$C_{\text{maint}} + \gamma C_{\text{travel}}$$

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Travel time is more complicated: Take 'distance' between nodes to be a composite of shortest path distance l_{ij} and number of legs to journey:

 $(1 - \delta)\ell_{ij} + \delta(\#hops).$

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Travel time is more complicated: Take 'distance' between nodes to be a composite of shortest path distance l_{ij} and number of legs to journey:

 $(1 - \delta)\ell_{ij} + \delta(\#hops).$

• When $\delta = 1$, only number of hops matters.

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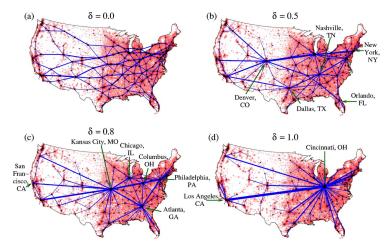
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From Gastner and Newman (2006)^[4]

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