Applications of Random Networks Complex Networks, Course 295A, Spring, 2008

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Department of Mathematics & Statistics University of Vermont



Applications of Random Networks

Analysis of real networks How to build revisited Motifs

References



Outline

Applications of Random Networks

networks
How to build revisited

References

Analysis of real networks

How to build revisited Motifs

Frame 2/17



Analysis of real networks How to build revisited Motifs

References

Frame 2/17



More on building random networks

Problem: How much of a real network's structure is non-random?

Applications of Random Networks

Analysis of real networks

References





More on building random networks

- Problem: How much of a real network's structure is non-random?
- \blacktriangleright Key elephant in the room: the degree distribution P_k .

Applications of Random Networks

Analysis of real networks How to build revisited

References



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Analysis of real networks How to build revisited

References



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Analysis of real networks How to build revisited Motifs

References



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- ▶ Key elephant in the room: the degree distribution P_k .
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- Next: measure the departure of a real network with a degree frequency N_k from a random network with the same degree frequency.
- ▶ Degree frequency N_k = observed frequency of degrees for a real network.
- ▶ What we now need to do: Create an ensemble of random networks with degree frequency *N_k* and then compare.

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References



networks

How to build revisited

Motifs

References

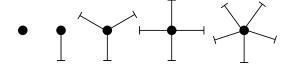
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References

Frame 4/17



► Idea: start with a soup of unconnected nodes with stubs (half-edges):



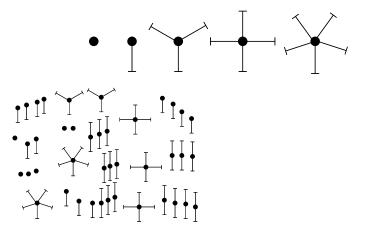
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References



Phase 1:

Idea: start with a soup of unconnected nodes with stubs (half-edges):



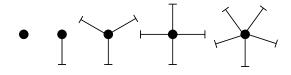
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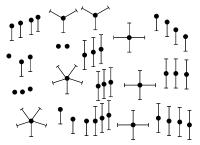
References



Phase 1:

Idea: start with a soup of unconnected nodes with stubs (half-edges):





 Randomly select stubs (not nodes!) and connect them. Analysis of real networks How to build revisited Motifs

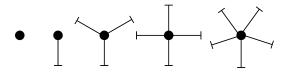
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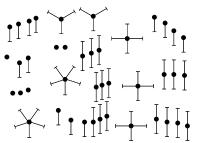


Building random networks: Stubs

Phase 1:

Idea: start with a soup of unconnected nodes with stubs (half-edges):





- Randomly select stubs (not nodes!) and connect them.
- Must have an even number of stubs.

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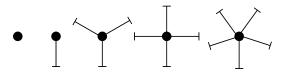
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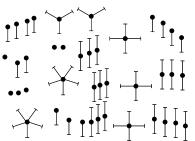


Building random networks: Stubs

Phase 1:

Idea: start with a soup of unconnected nodes with stubs (half-edges):





- Randomly select stubs (not nodes!) and connect them.
- Must have an even number of stubs.
- Initially allow self- and repeat connections.

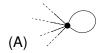
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References



Phase 2:

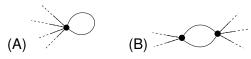
Now find any (A) self-loops and (B) repeat edges and randomly rewire them.







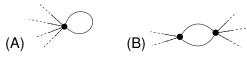
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Being careful: we can't change the degree of any node, so we can't simply move links around.



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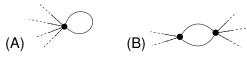
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- Simplest solution: randomly rewire two edges at a time.

Analysis of real networks How to build revisited Motifs

References



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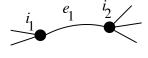
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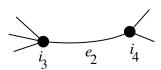
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References



General random rewiring algorithm



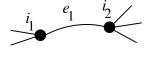


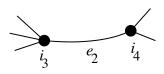
 Randomly choose two edges.
 (Or choose problem edge and a random edge) Analysis of real networks How to build revisited Motifs

References



General random rewiring algorithm





- Randomly choose two edges.
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- Check to make sure edges are disjoint.

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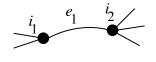
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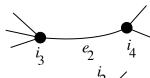


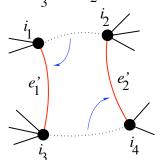
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References









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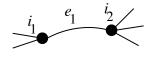
Rewire one end of each edge.

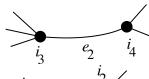


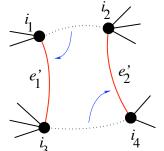
Analysis of real networks How to build revisited

References







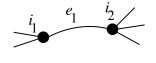


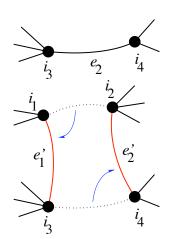
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- Rewire one end of each edge.
- Node degrees do not change.



General random rewiring algorithm





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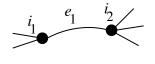
- Rewire one end of each edge.
- Node degrees do not change.
- Works if e₁ is a self-loop or repeated loop.

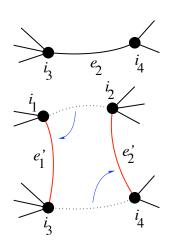
Analysis of real networks How to build revisited

References



General random rewiring algorithm





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- Check to make sure edges are disjoint.

- Rewire one end of each edge.
- Node degrees do not change.
- Works if e₁ is a self-loop or repeated loop.
- Same as finding on/off/on/off
 4-cycles. and rotating them.

Analysis of real networks How to build revisited Motifs

References



Phase 2:

Use rewiring algorithm to remove all self and repeat loops.

Frame 8/17



Use rewiring algorithm to remove all self and repeat loops.

Phase 3:

Randomize network wiring by applying rewiring algorithm liberally.

Frame 8/17



Use rewiring algorithm to remove all self and repeat loops.

Phase 3:

- Randomize network wiring by applying rewiring algorithm liberally.
- ► Rule of thumb: # Rewirings ~ 10 × # edges [1].

Analysis of real networks How to build revisited Motifs

References

Frame 8/17



► Problem with only joining up stubs is failure to randomly sample from all possible networks.

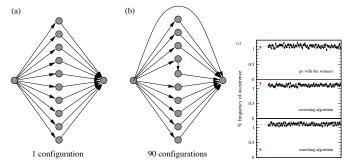
Analysis of real networks How to build revisited

References

Frame 9/17



- Problem with only joining up stubs is failure to randomly sample from all possible networks.
- ► Example from Milo et al. (2003) [1]:



Analysis of real networks How to build revisited

References

Frame 9/17



Sampling random networks

▶ What if we have P_k instead of N_k ?

Applications of Random Networks

Analysis of real networks How to build revisited

References





- ▶ What if we have P_k instead of N_k ?
- Must now create nodes before start of the construction algorithm.



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- ▶ What if we have P_k instead of N_k ?
- Must now create nodes before start of the construction algorithm.
- Generate N nodes by sampling from degree distribution P_k.
- Easy to do exactly numerically since k is discrete.
- Note: not all P_k will always give nodes that can be wired together.

Analysis of real networks How to build revisited Motifs

References



Outline

Applications of Random Networks

networks Motifs

References

Analysis of real networks

Motifs

Frame 11/17





Idea of motifs [2] introduced by Shen-Orr, Alon et al. in 2002.



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- Directed network with 577 interactions (edges) and 424 operons (nodes).

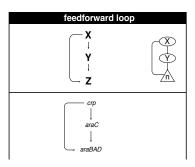


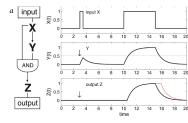
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- Looked at gene expression within full context of transcriptional regulation networks.
- Specific example of Escherichia coli.
- Directed network with 577 interactions (edges) and 424 operons (nodes).
- Used network randomization to produce ensemble of alternate networks with same degree frequency N_k.
- Looked for certain subnetworks (motifs) that appeared more or less often than expected



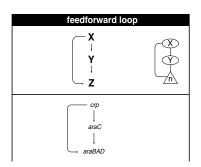


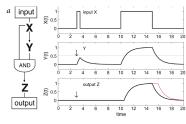


Z only turns on in response to sustained activity in X.

Frame 13/17



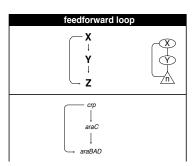


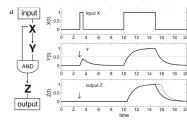


- ▶ *Z* only turns on in response to sustained activity in *X*.
- ► Turning of X rapidly turns of Z.

Frame 13/17







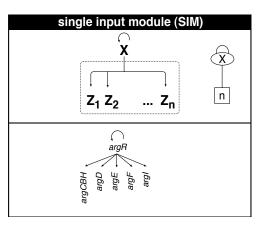
- Z only turns on in response to sustained activity in X.
- ► Turning of X rapidly turns of Z.
- Analogy to elevator doors.

Frame 13/17



networks
How to build revisited
Motifs

References

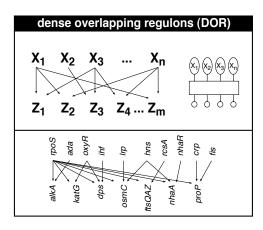


Master switch.

Frame 14/17



Network motifs



Applications of Random Networks

Analysis of real networks How to build revisited Motifs

References

Frame 15/17



Note: selection of motifs to test is reasonable but nevertheless ad-hoc.

Frame 16/17





- Note: selection of motifs to test is reasonable but nevertheless ad-hoc.
- ► For more, see work carried out by Wiggins et al. at Columbia.

Frame 16/17



R. Milo, N. Kashtan, S. Itzkovitz, M. E. J. Newman, and U. Alon.

On the uniform generation of random graphs with prescribed degree sequences, 2003. pdf (\boxplus)

S. S. Shen-Orr, R. Milo, S. Mangan, and U. Alon. Network motifs in the transcriptional regulation network of *Escherichia coli*.

Nature Genetics, pages 64–68, 2002. pdf (⊞)

Frame 17/17

