

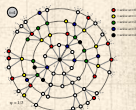
Social Contagion

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Principles of Complex Systems, Vols. 1 & 2
CSYS/MATH 300 and 303, 2021-2022 | @pocsvox

Prof. Peter Sheridan Dodds | @peterdodds

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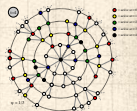
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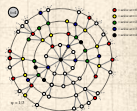
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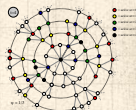
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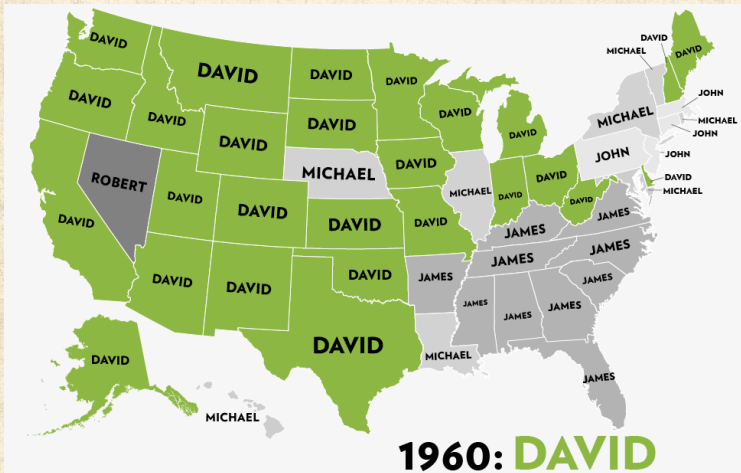
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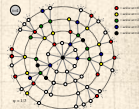
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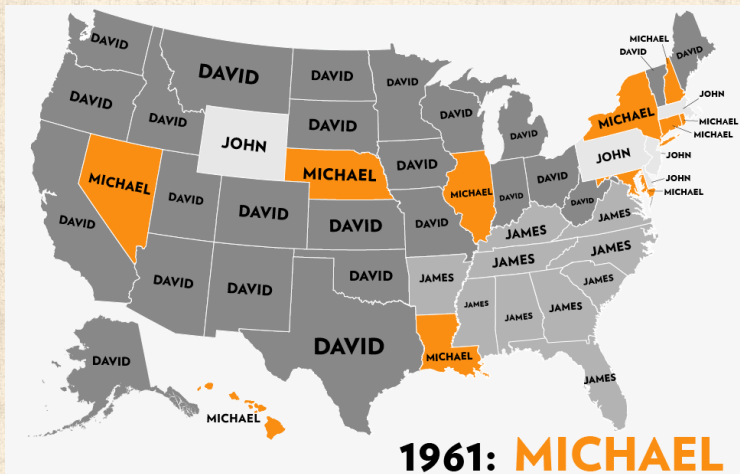
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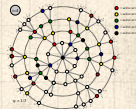
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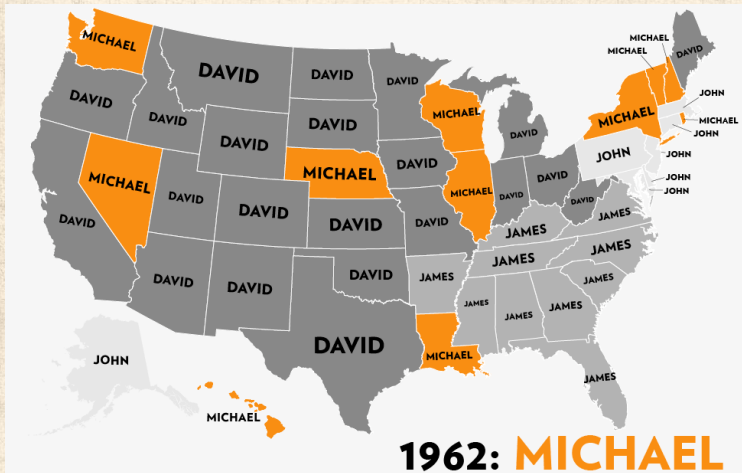
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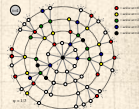
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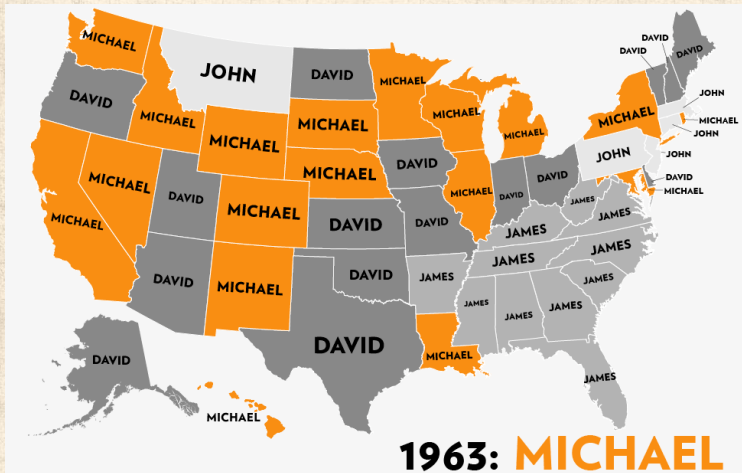
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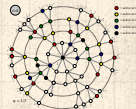
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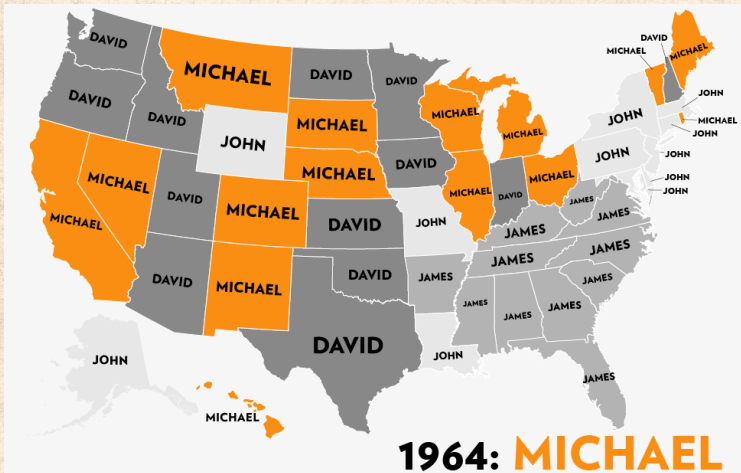
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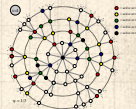
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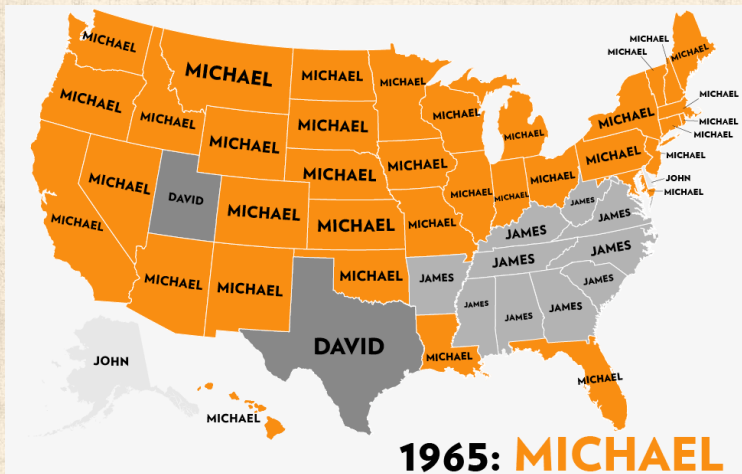
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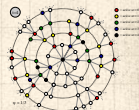
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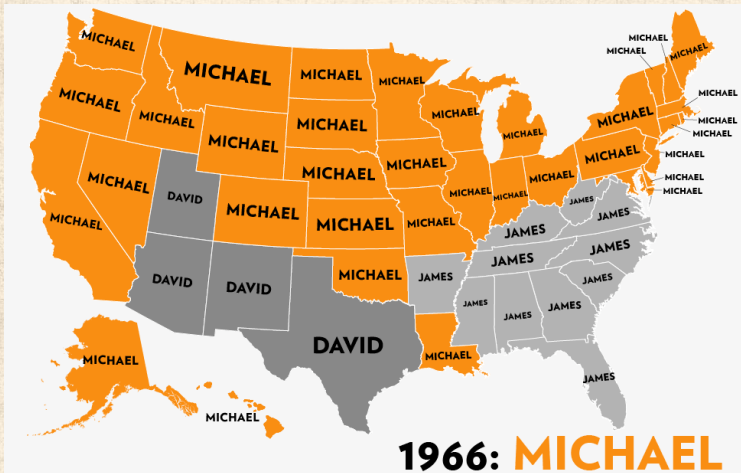
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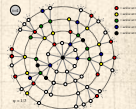
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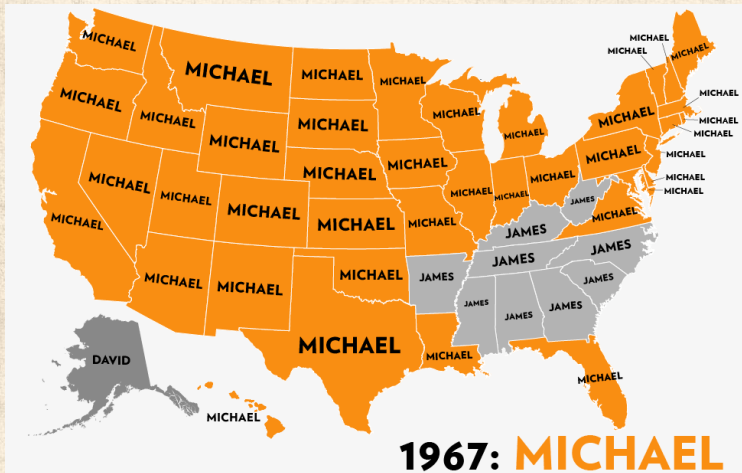
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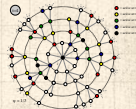
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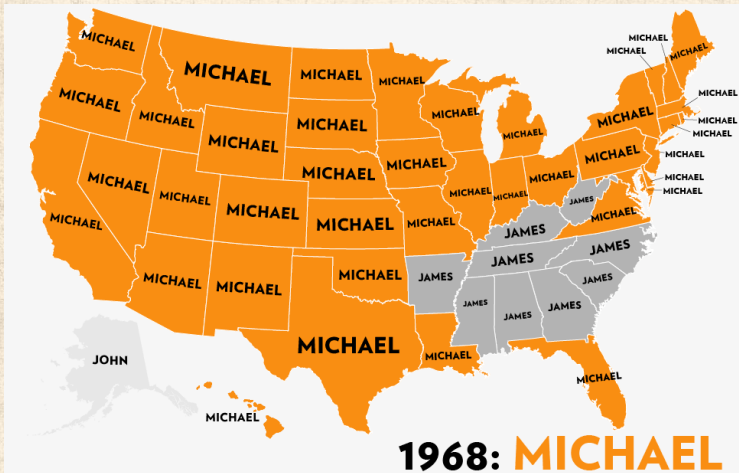
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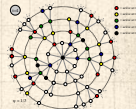
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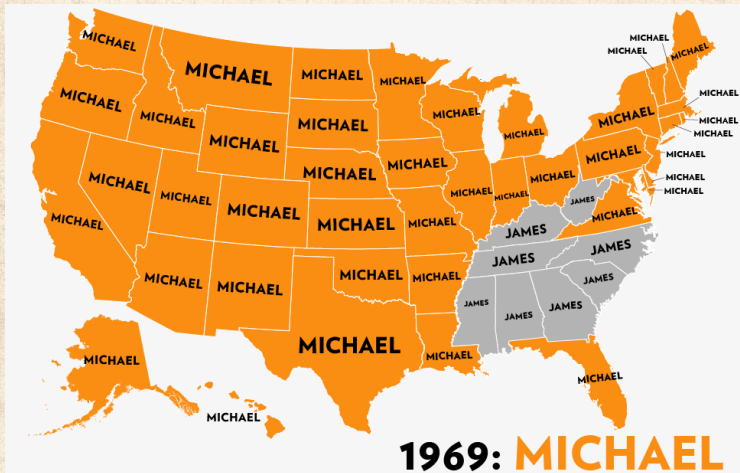
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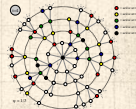
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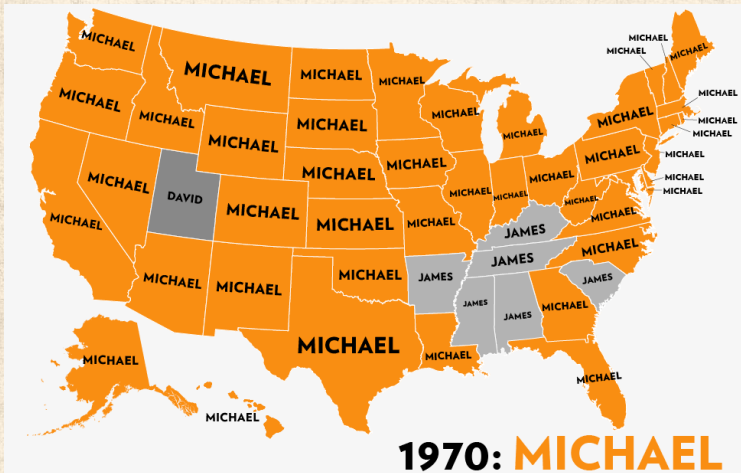
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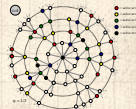
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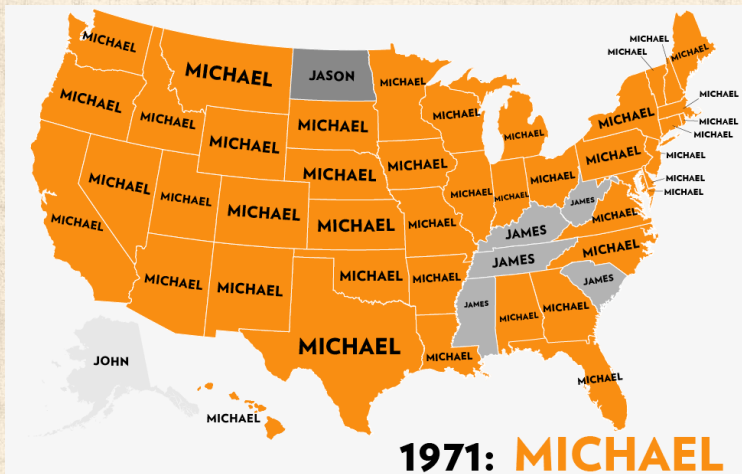
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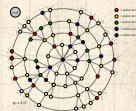
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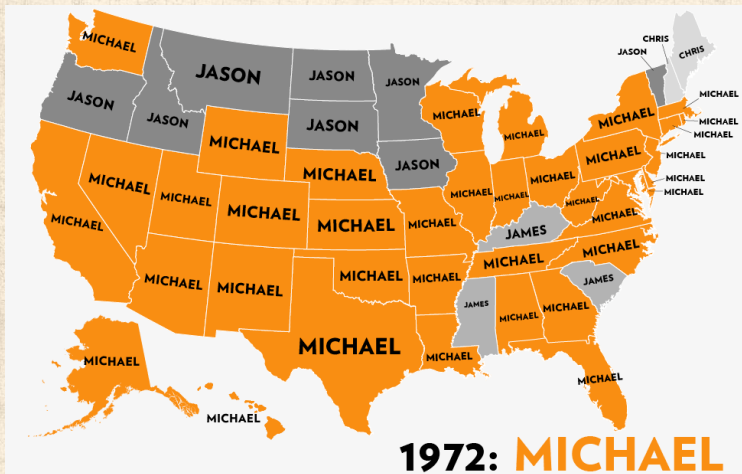
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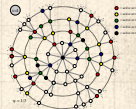
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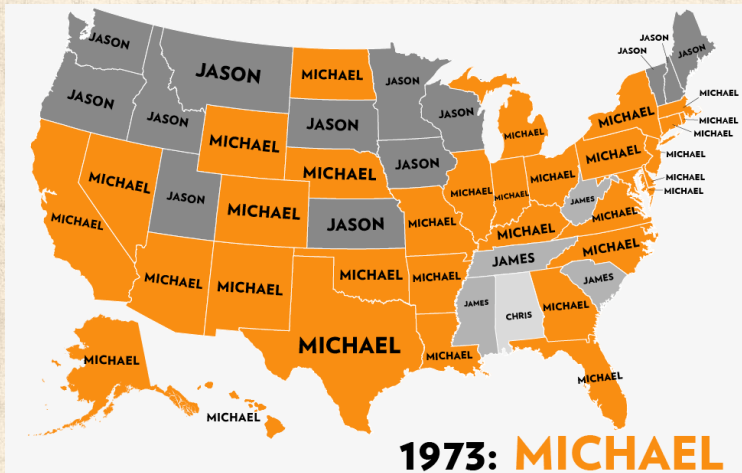
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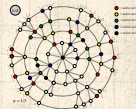
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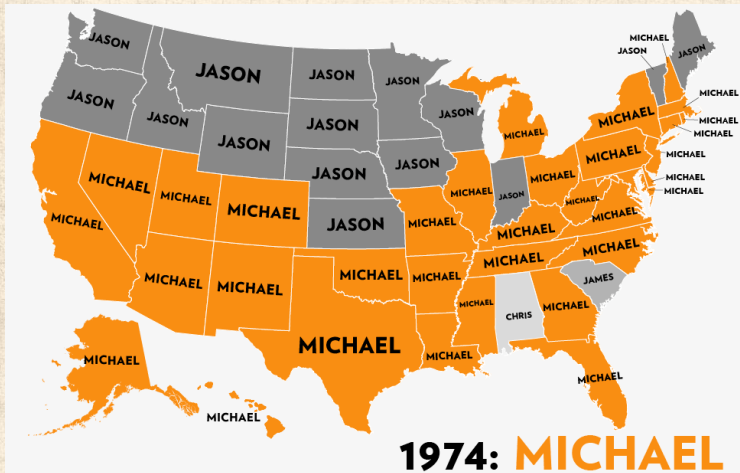
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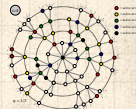
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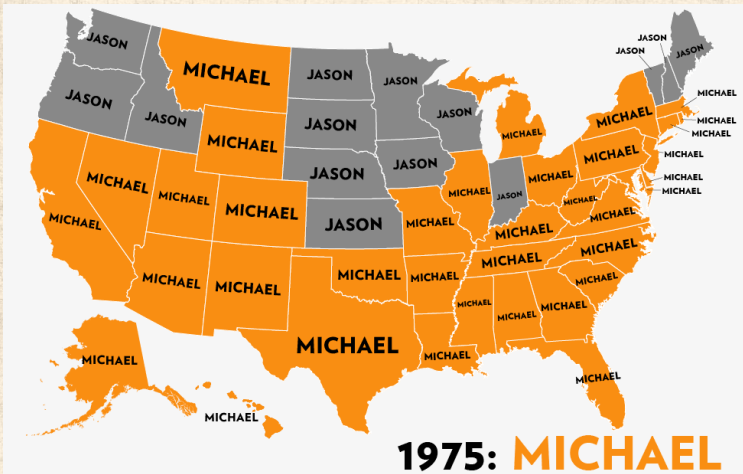
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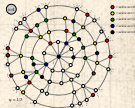
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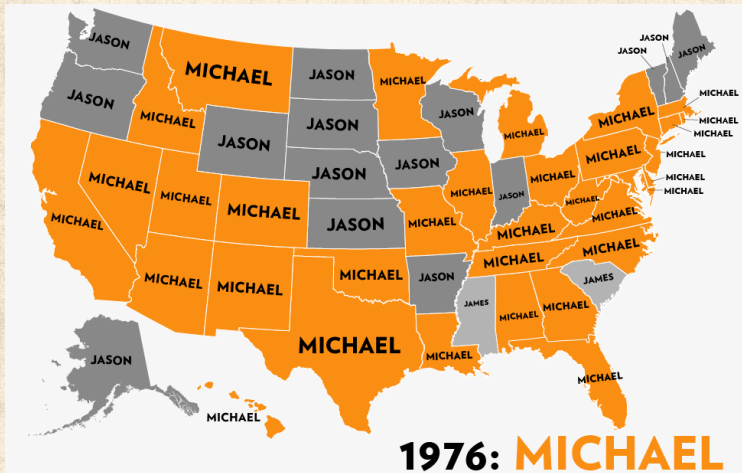
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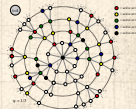
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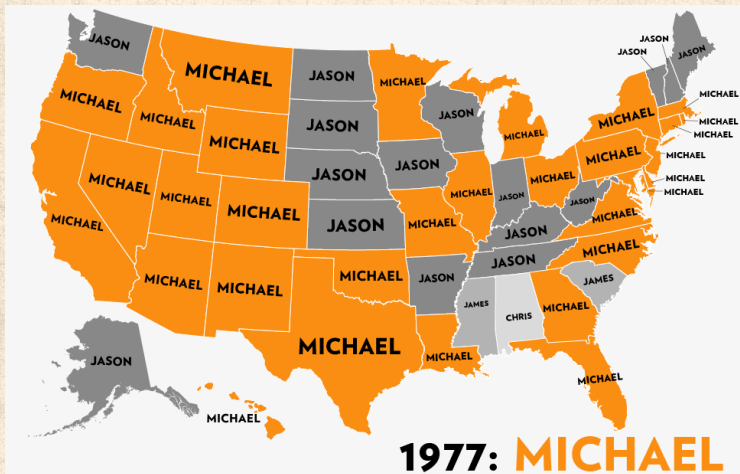
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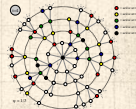
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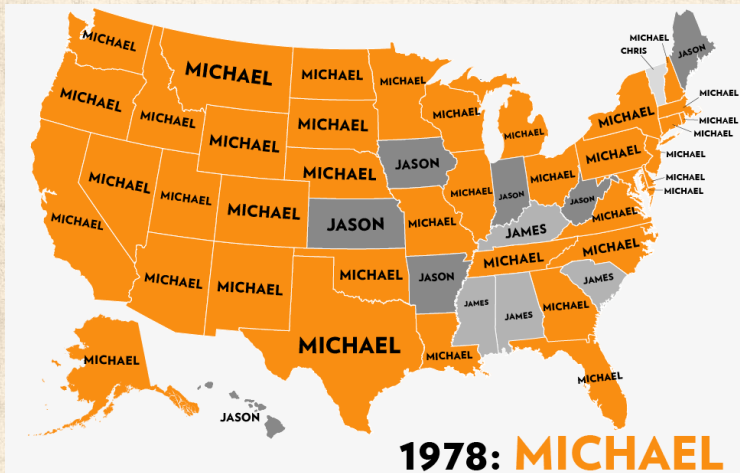
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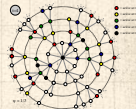
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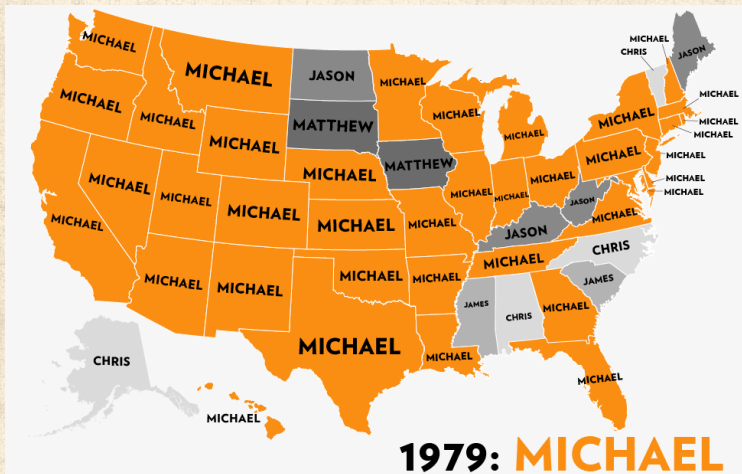
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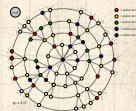
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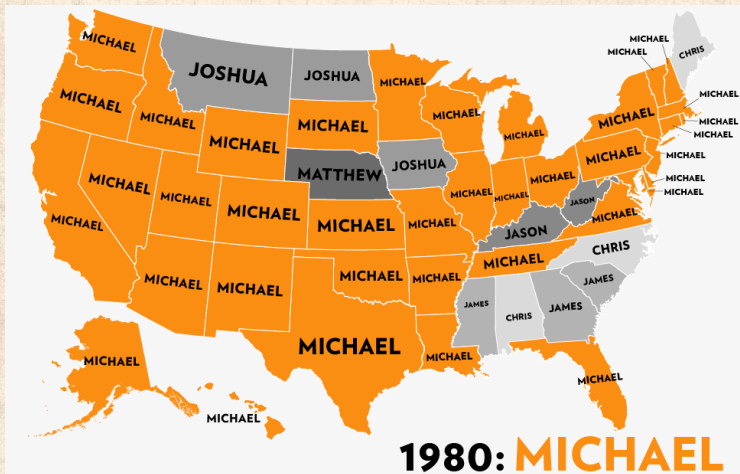
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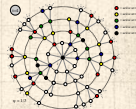
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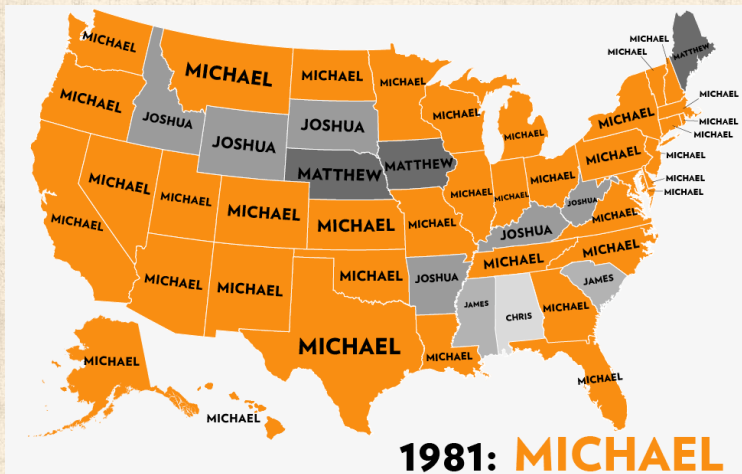
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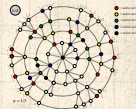
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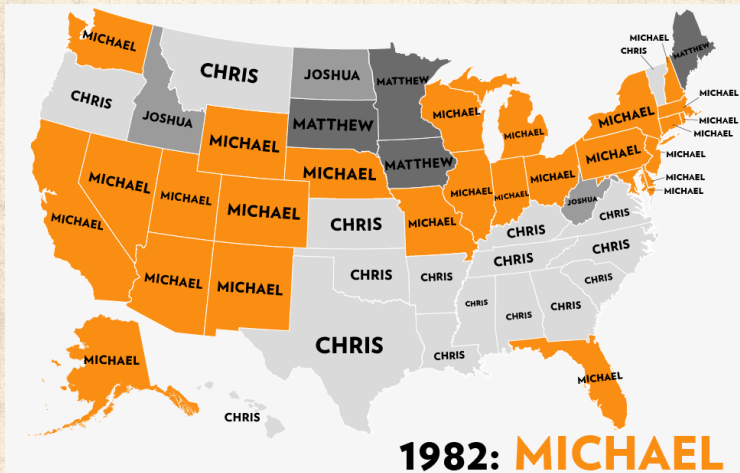
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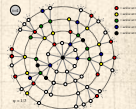
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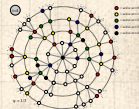
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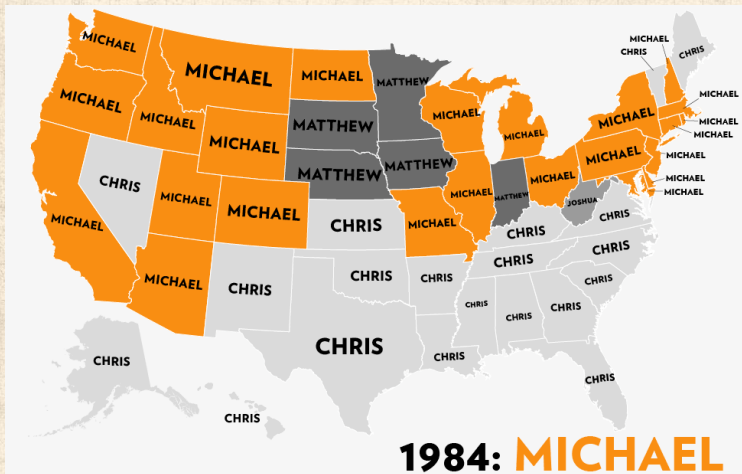
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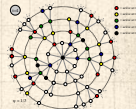
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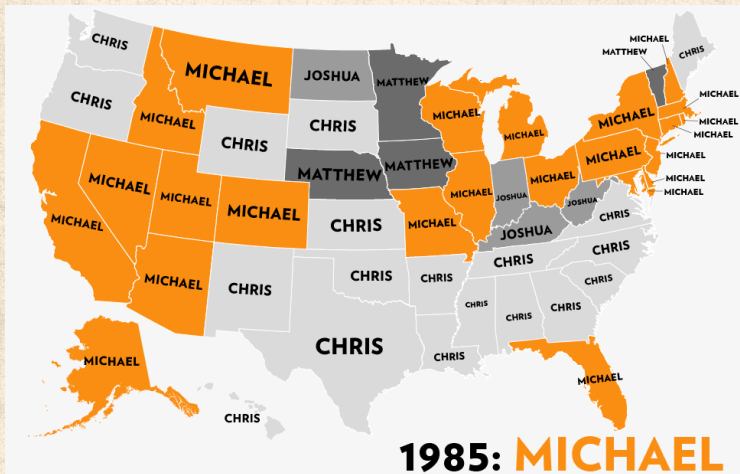
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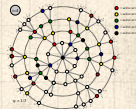
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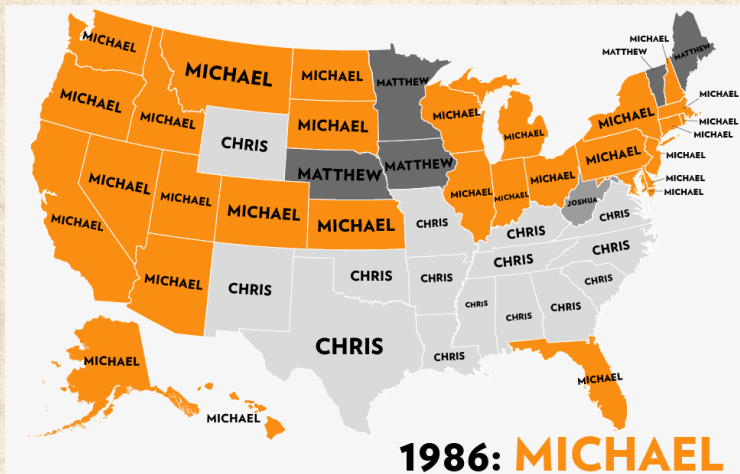
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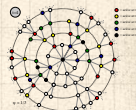
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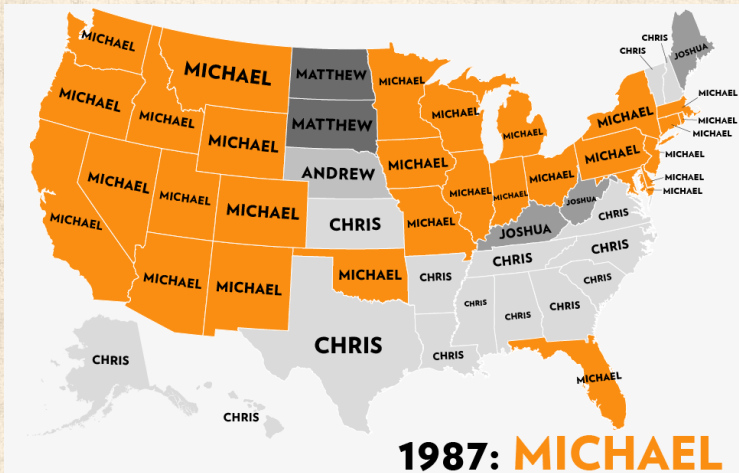
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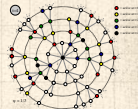
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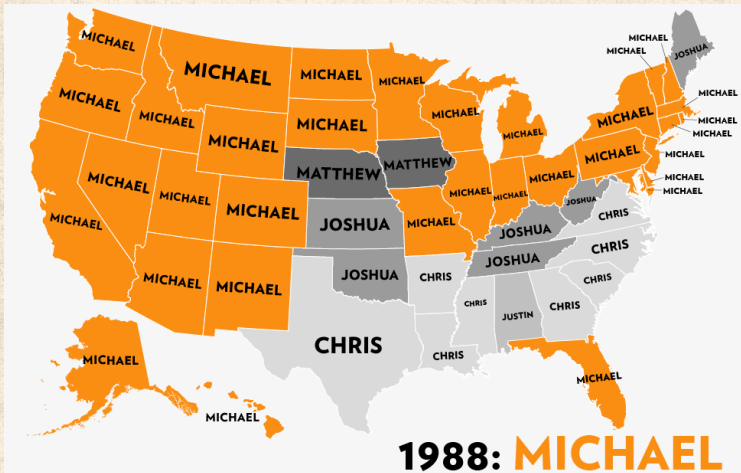
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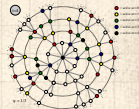
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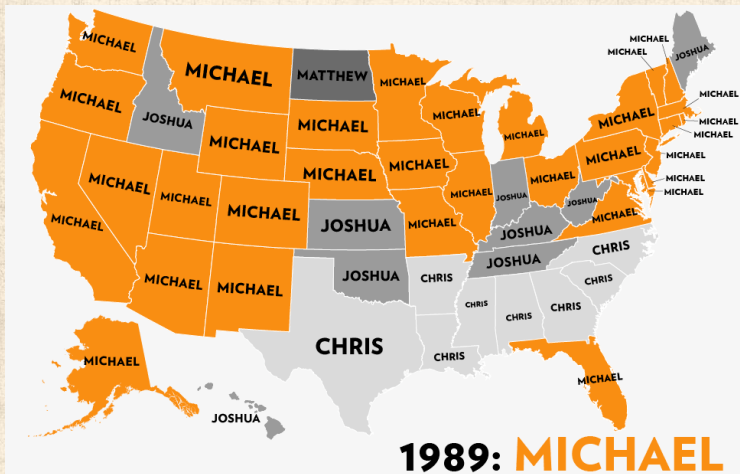
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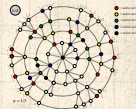
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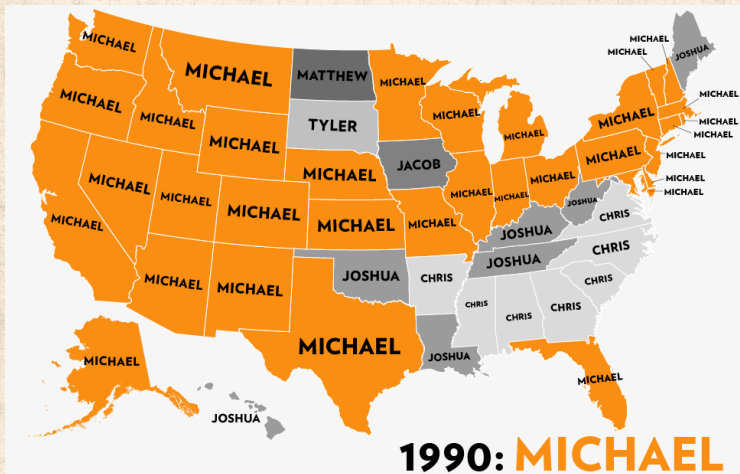
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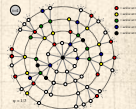
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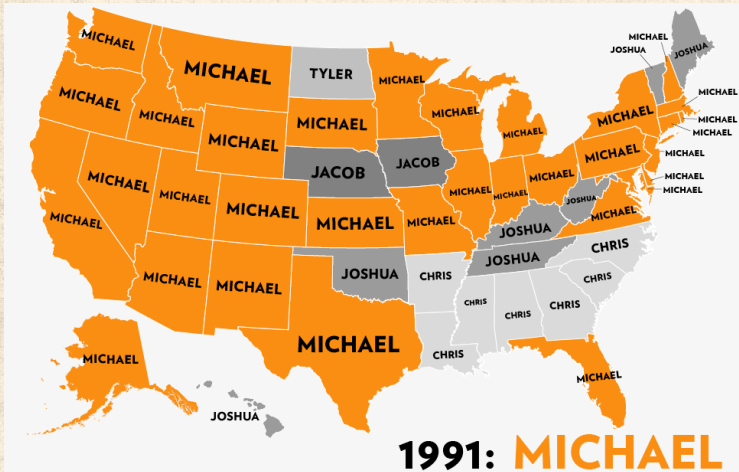
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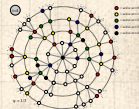
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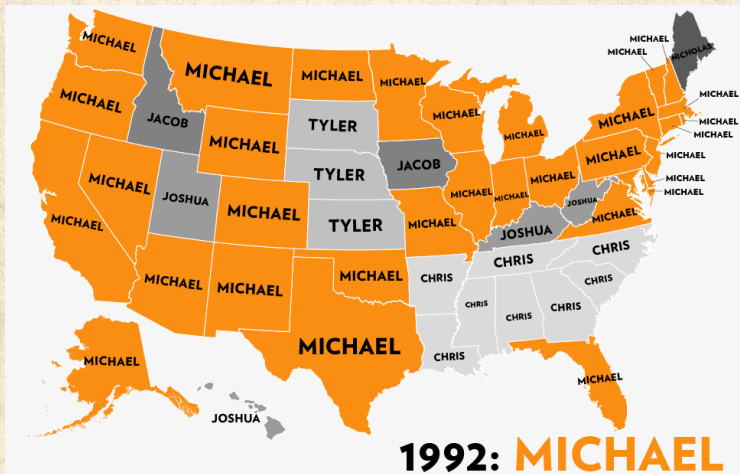
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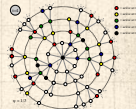
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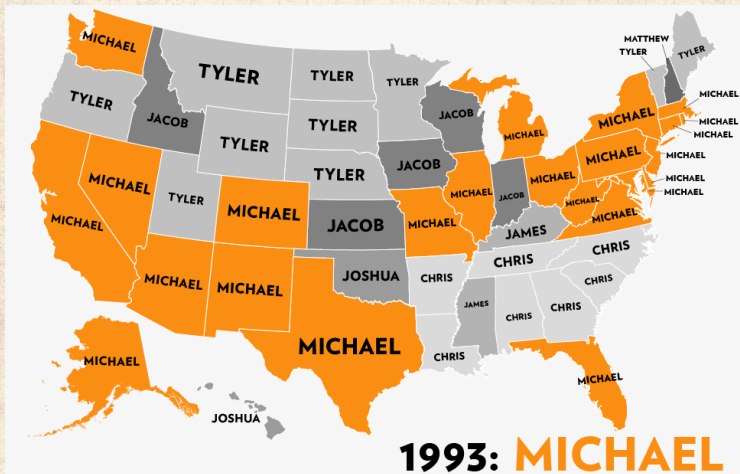
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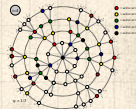
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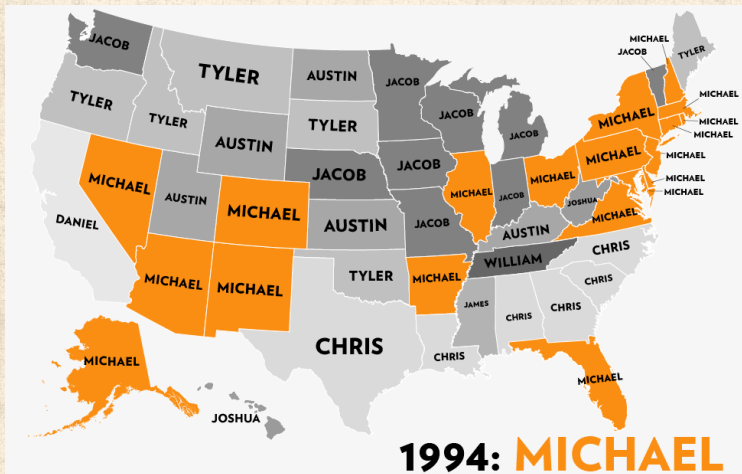
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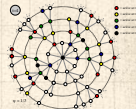
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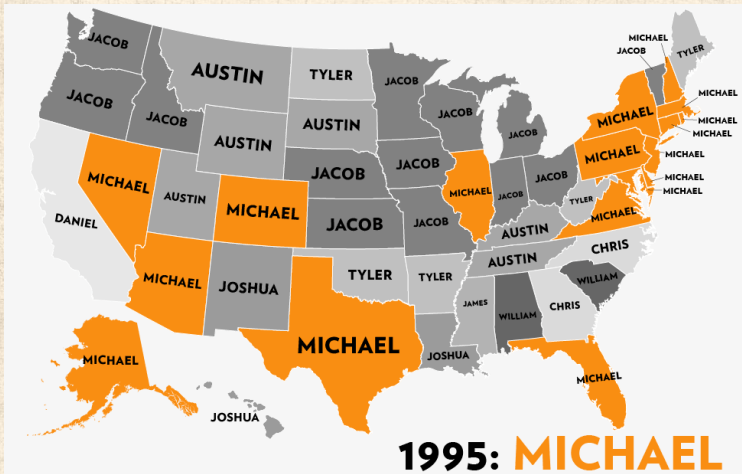
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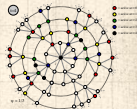
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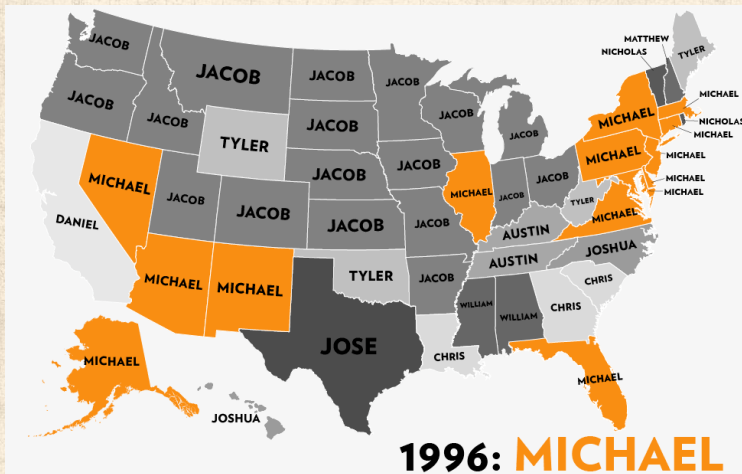
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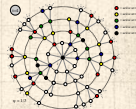
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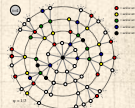
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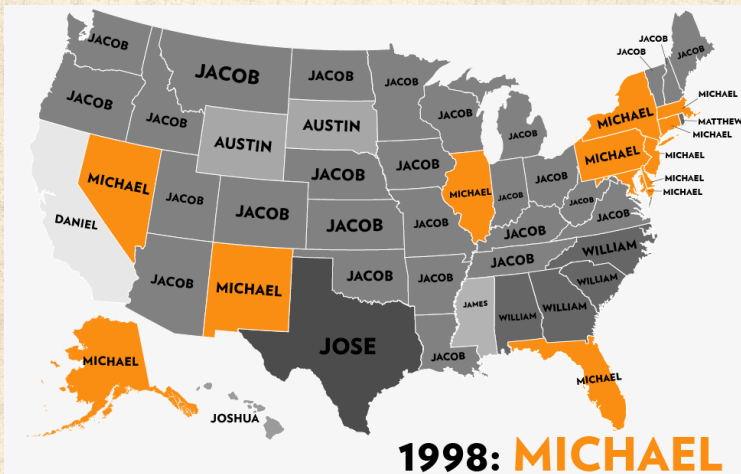
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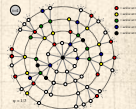
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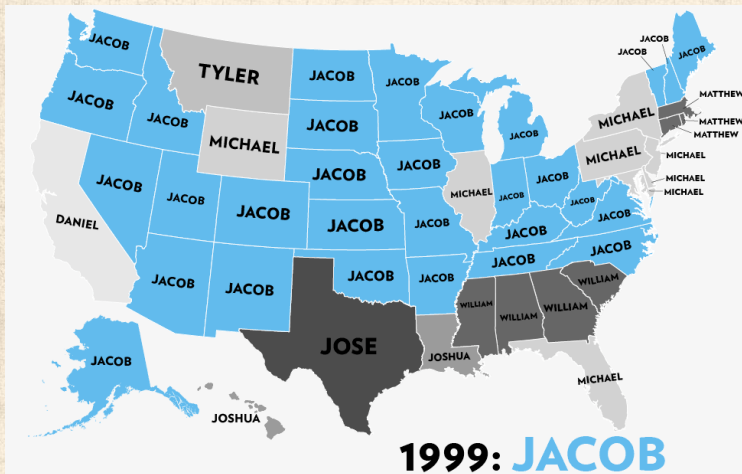
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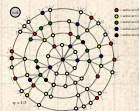
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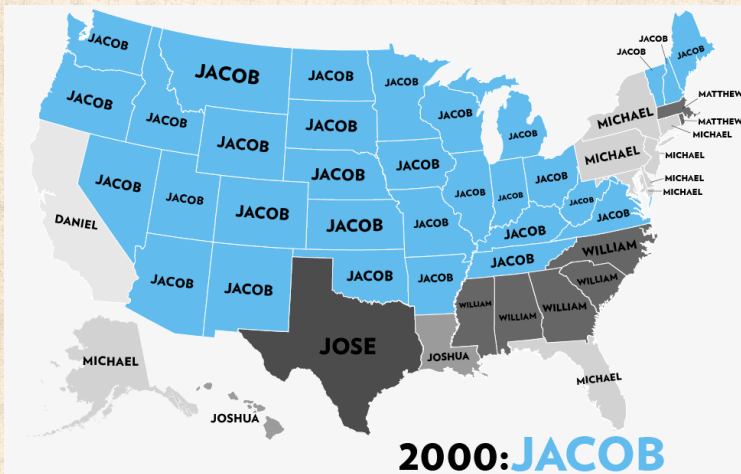
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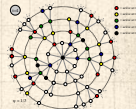
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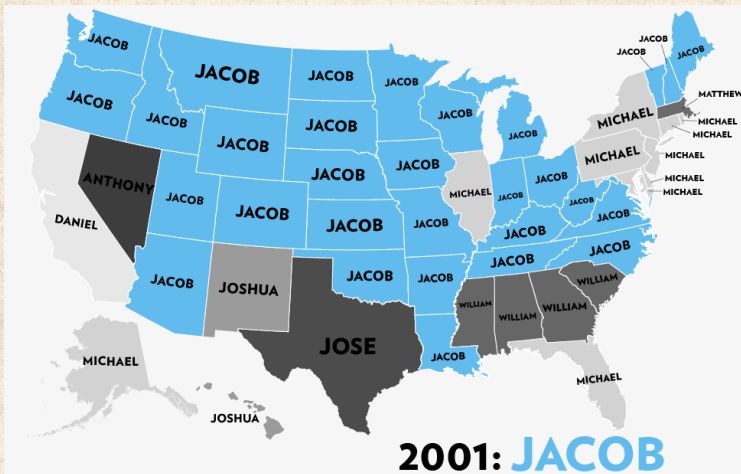
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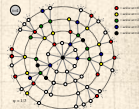
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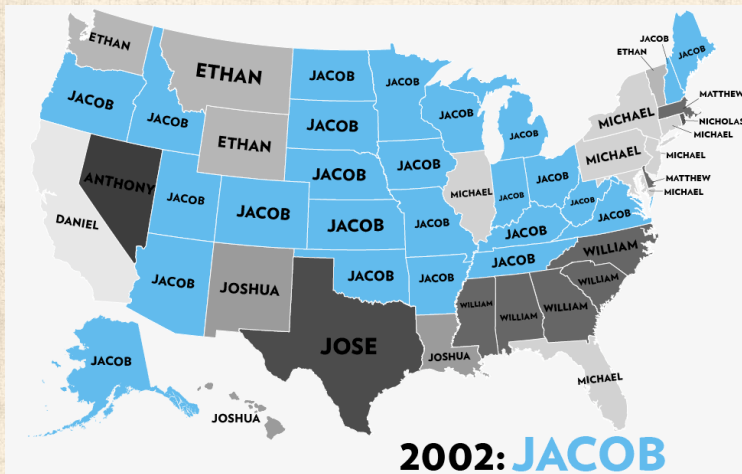
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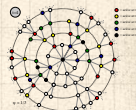
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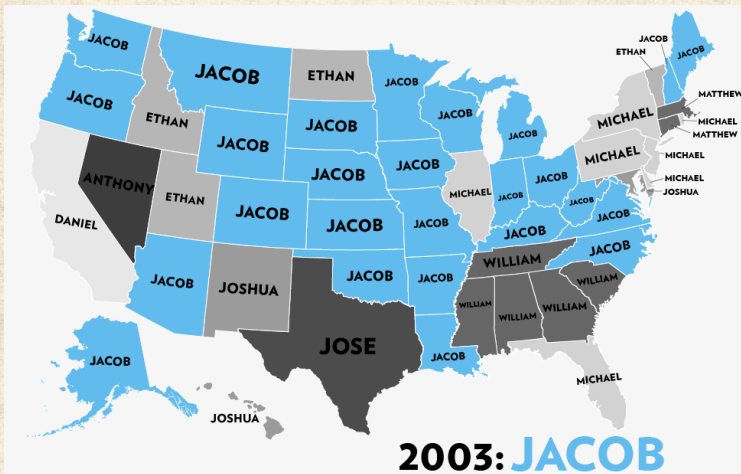
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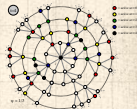
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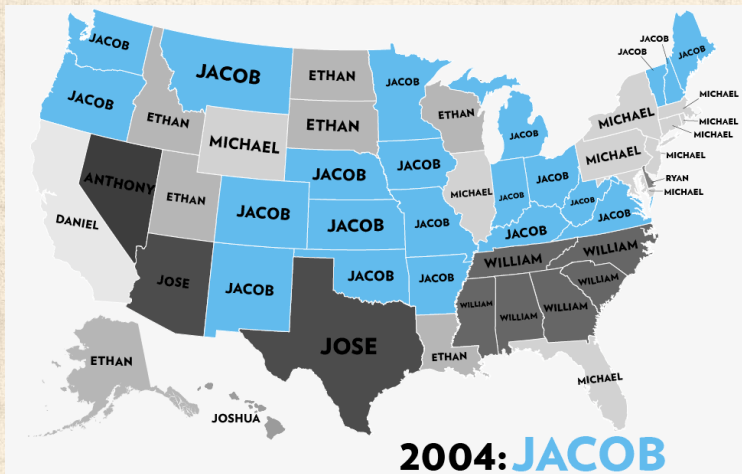
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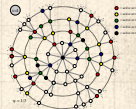
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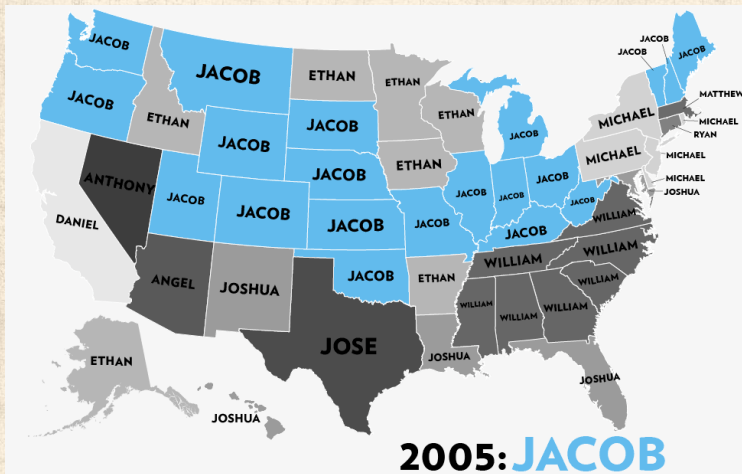
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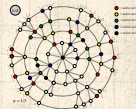
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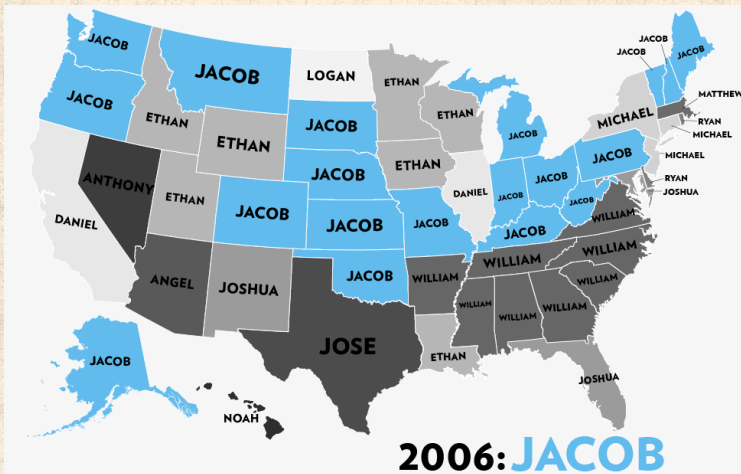
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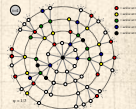
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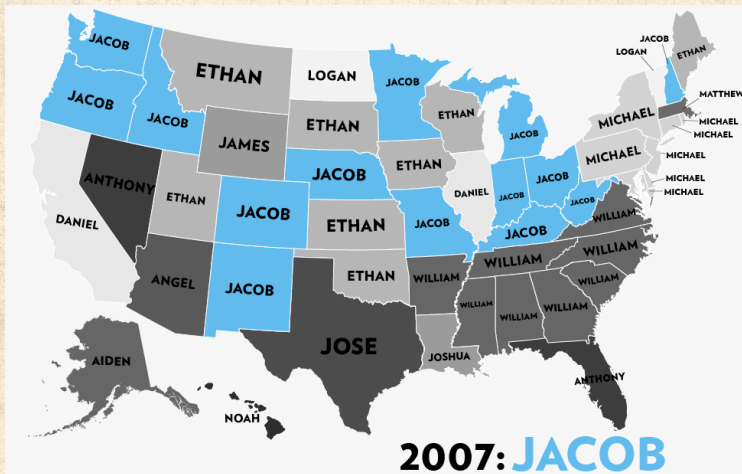
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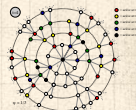
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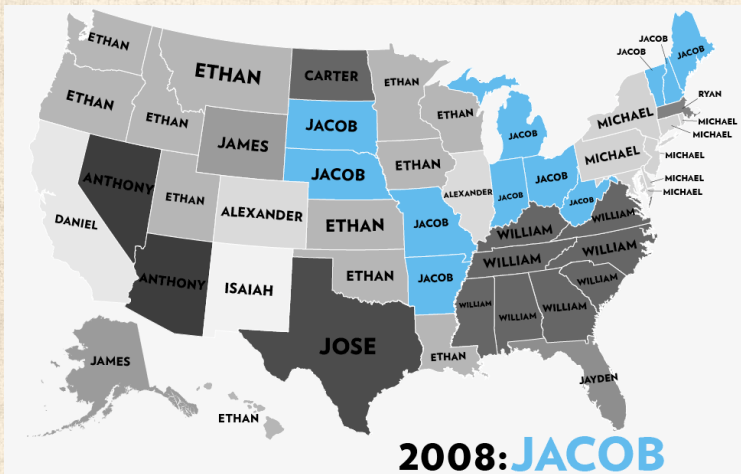
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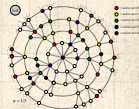
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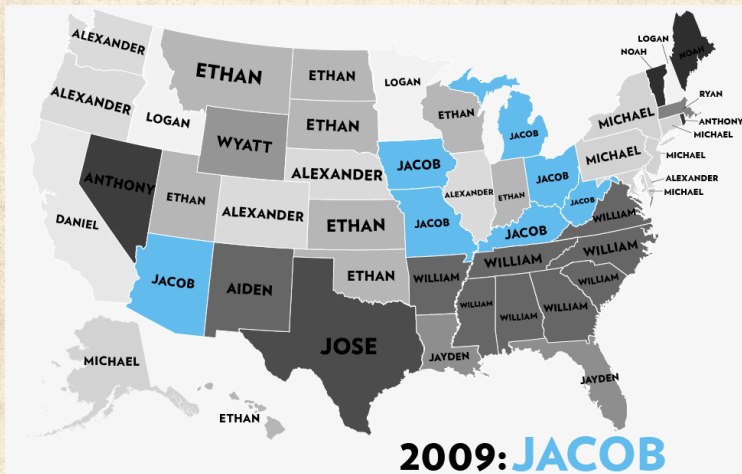
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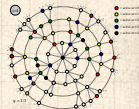
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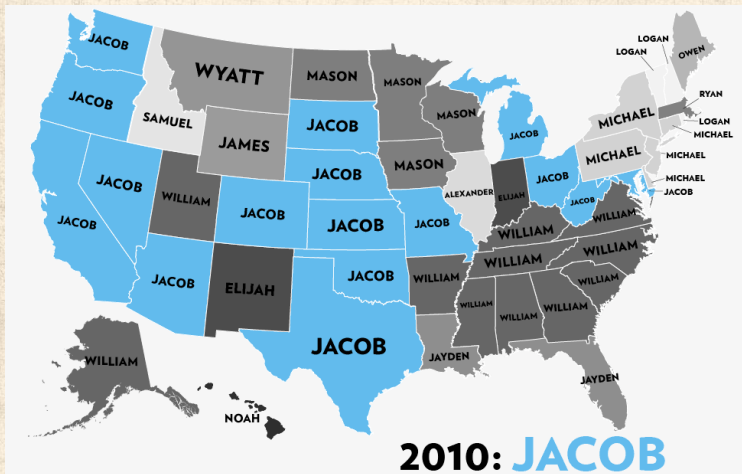
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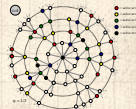
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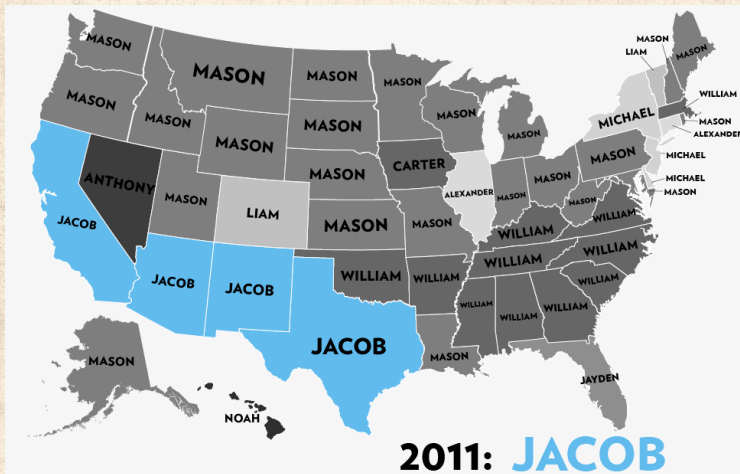
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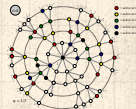
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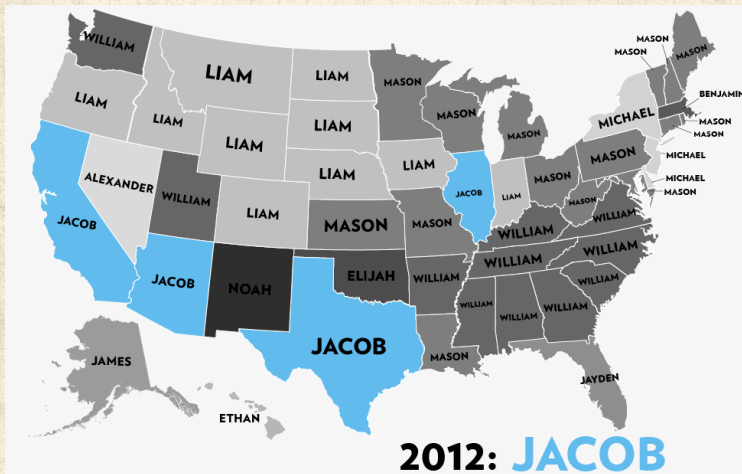
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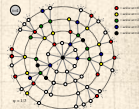
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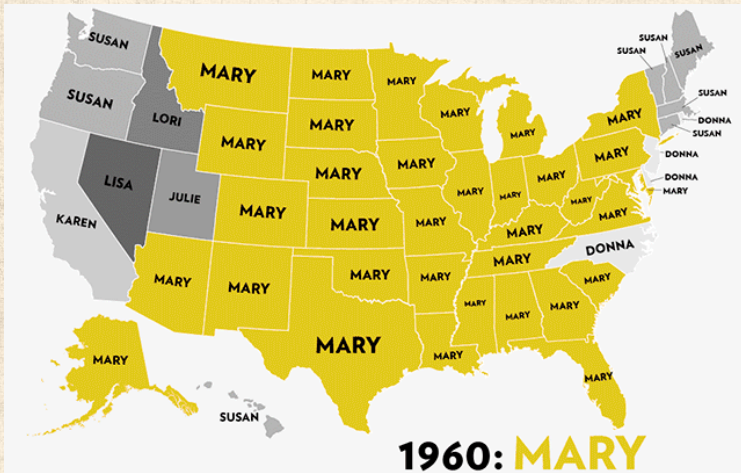
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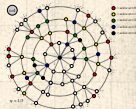
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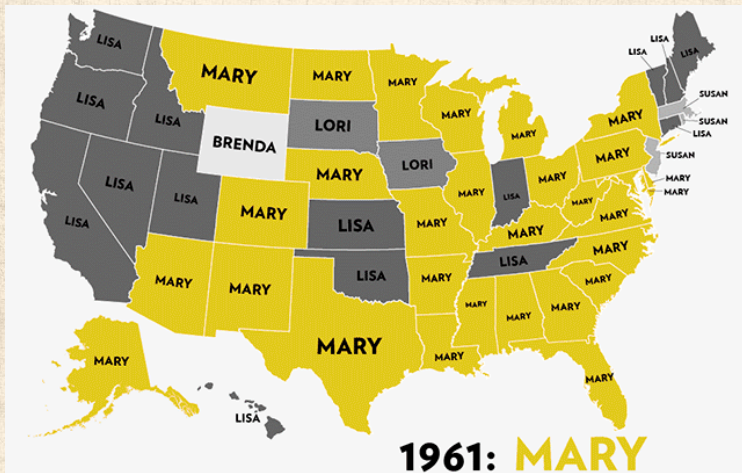
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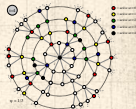
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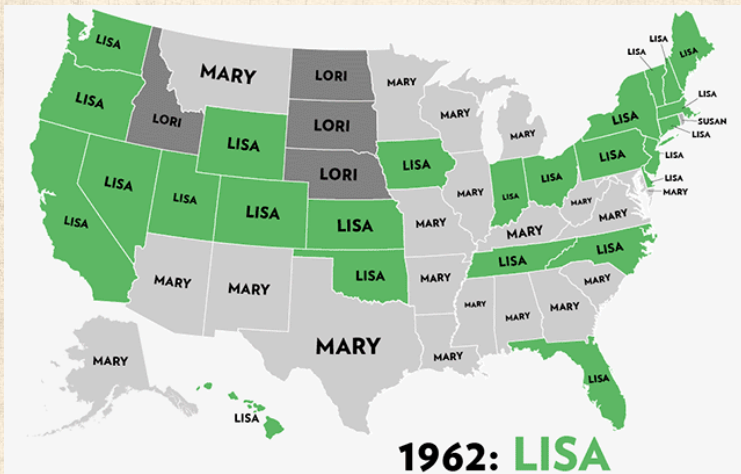
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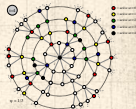
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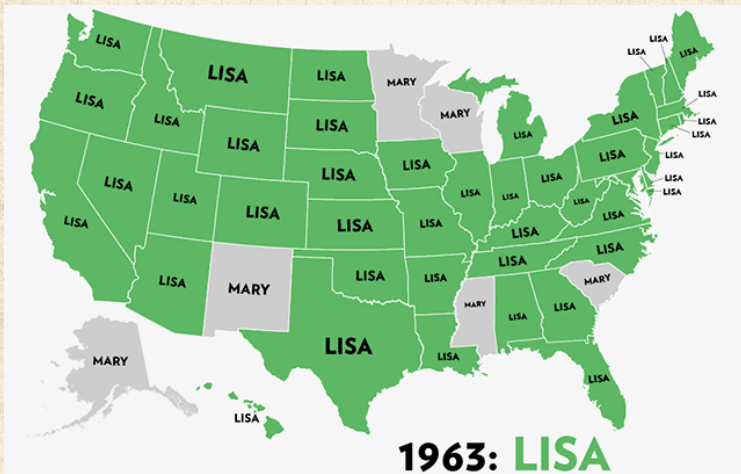
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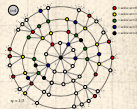
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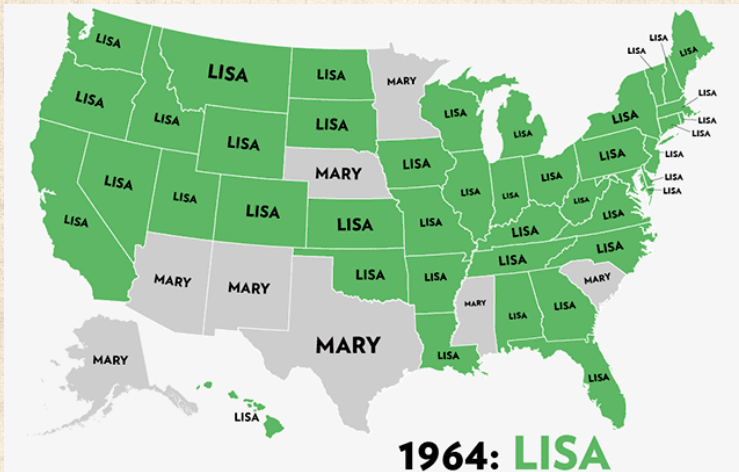
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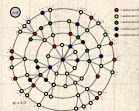
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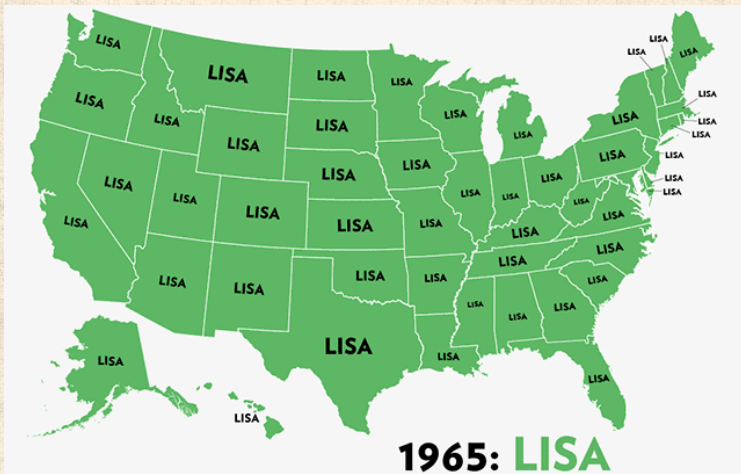
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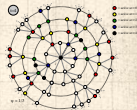
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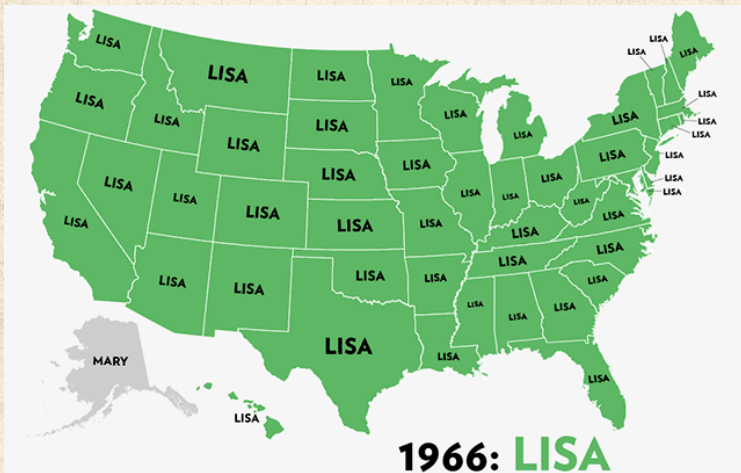
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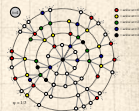
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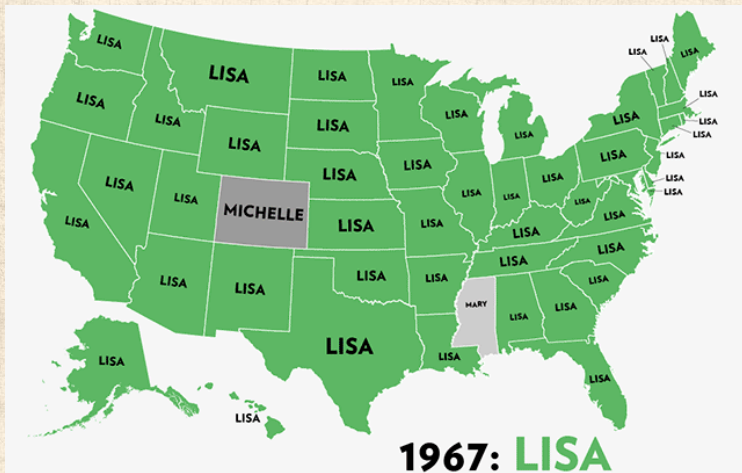
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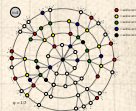
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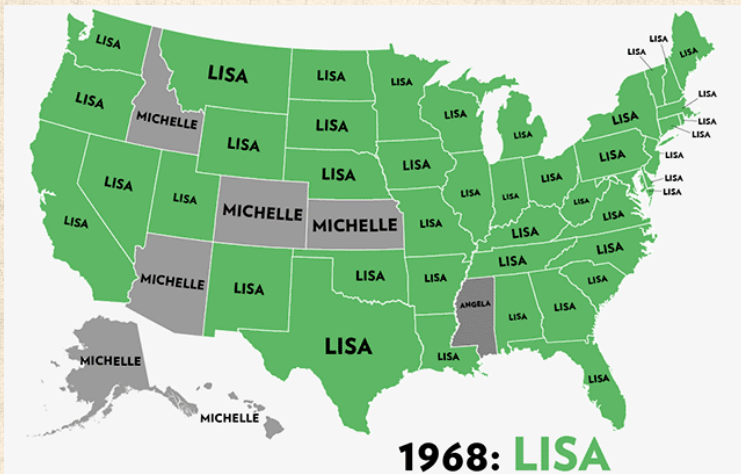
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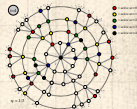
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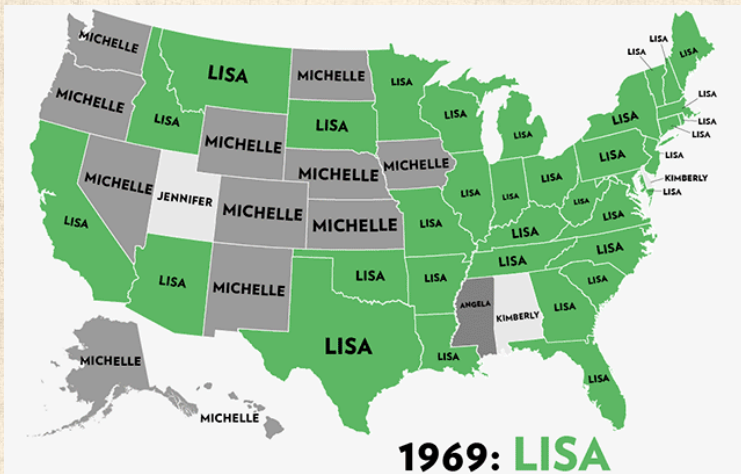
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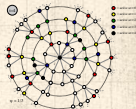
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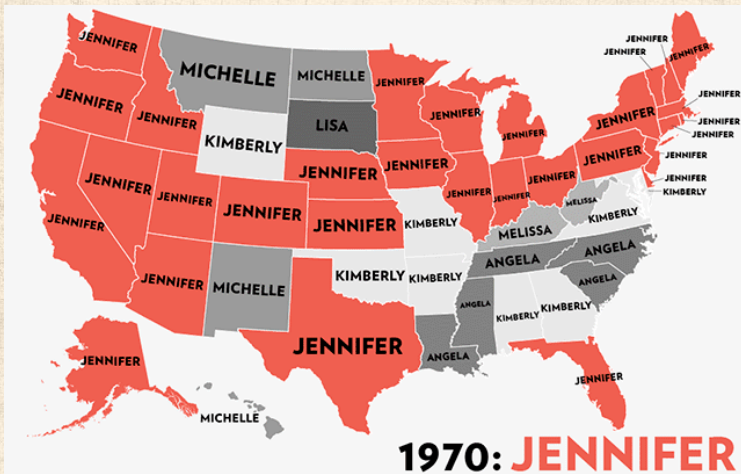
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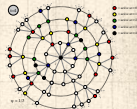
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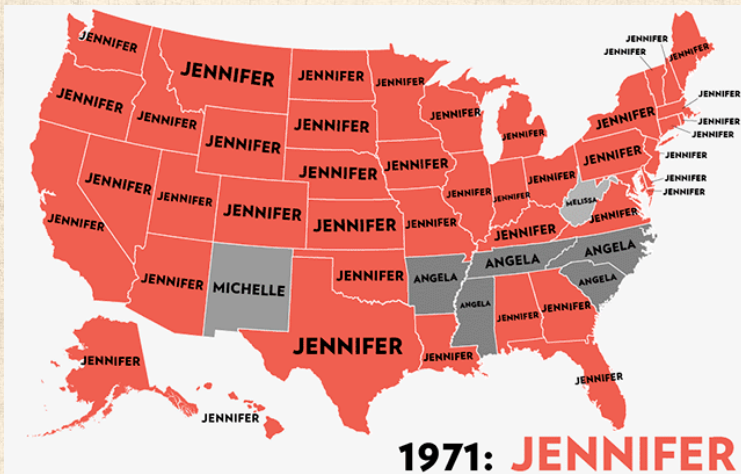
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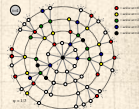
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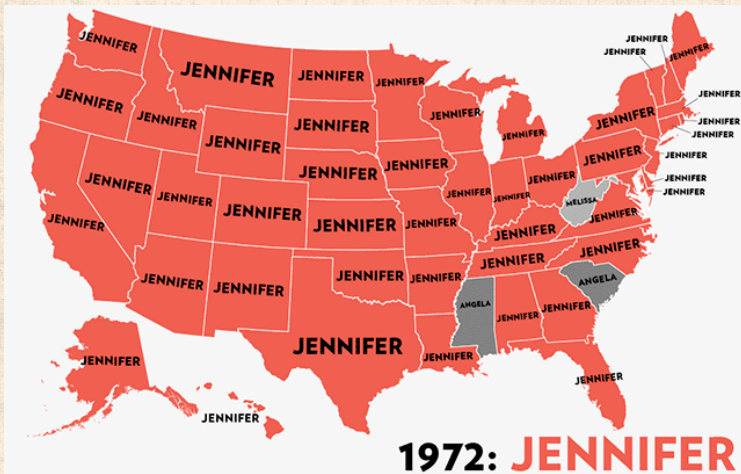
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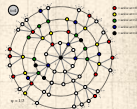
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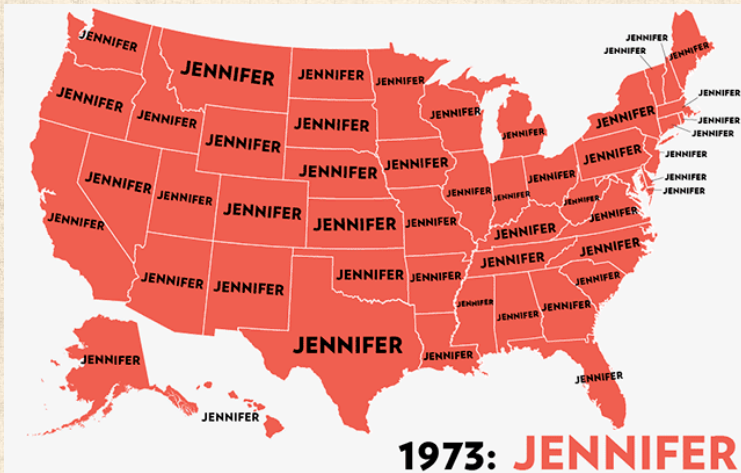
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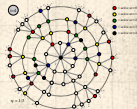
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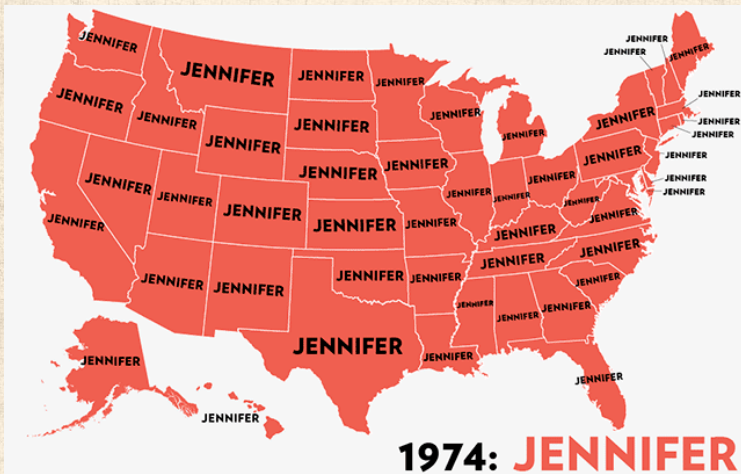
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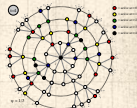
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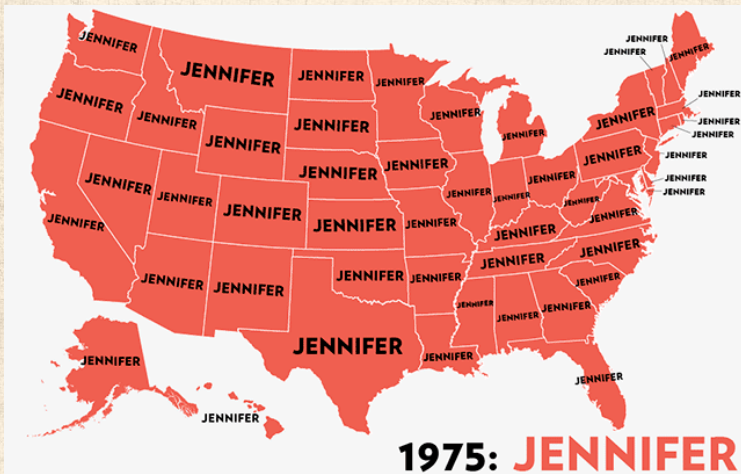
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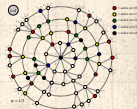
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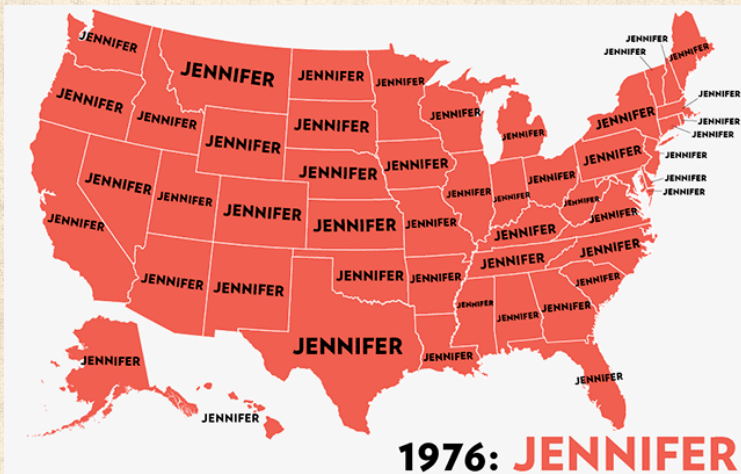
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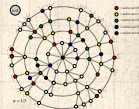
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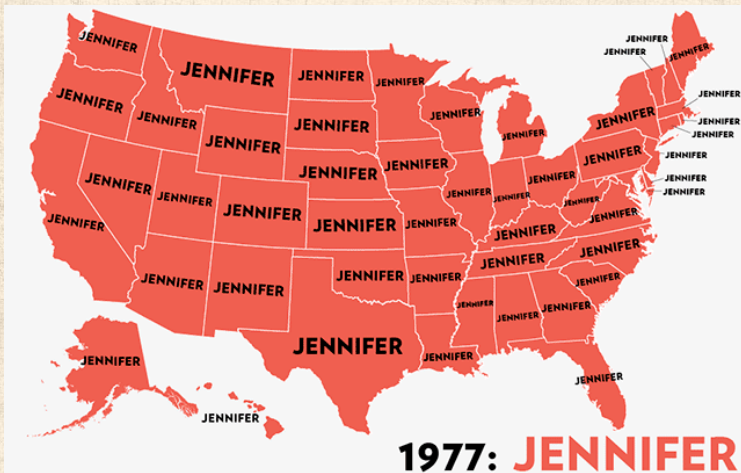
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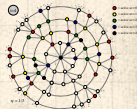
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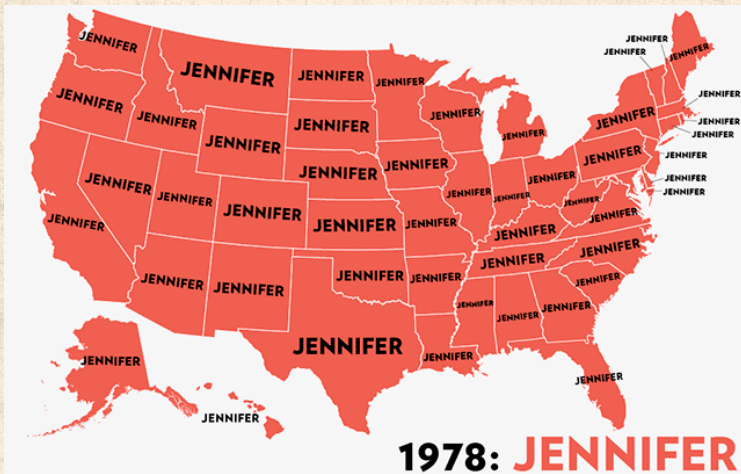
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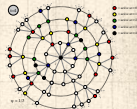
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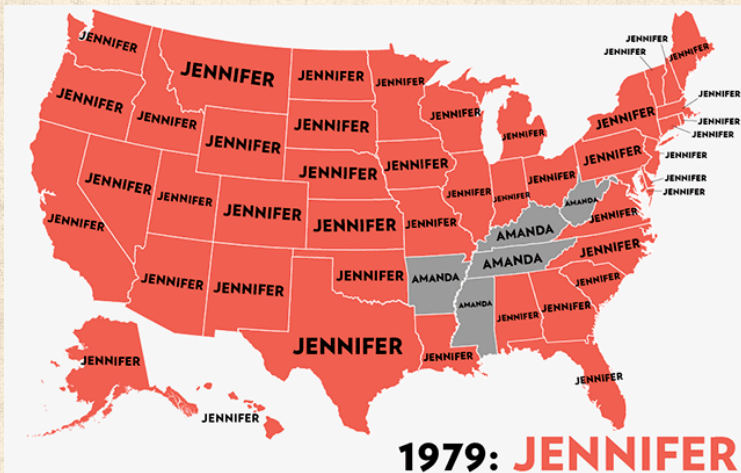
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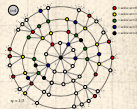
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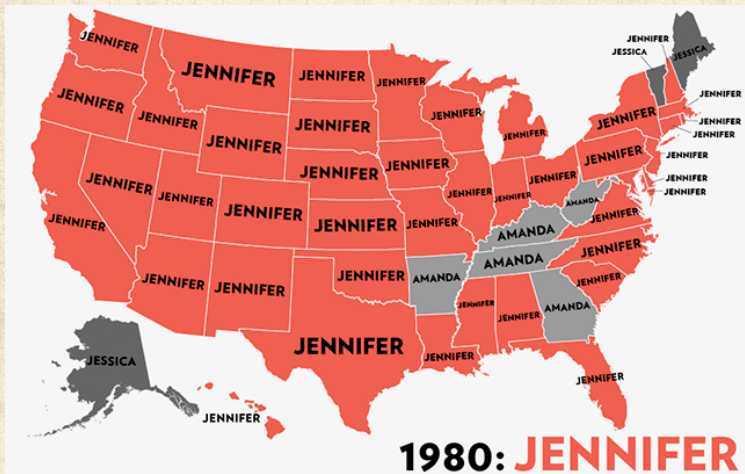
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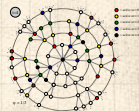
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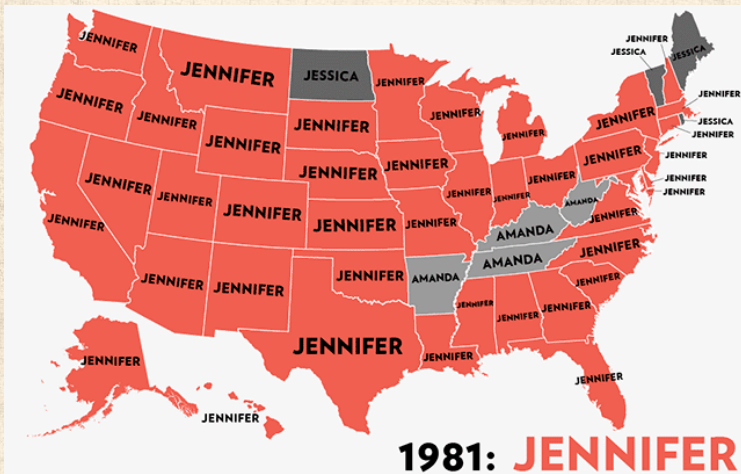
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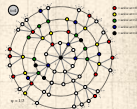
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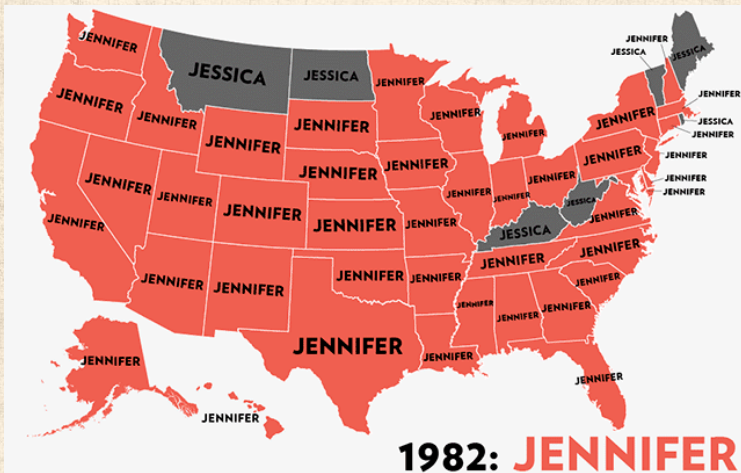
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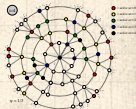
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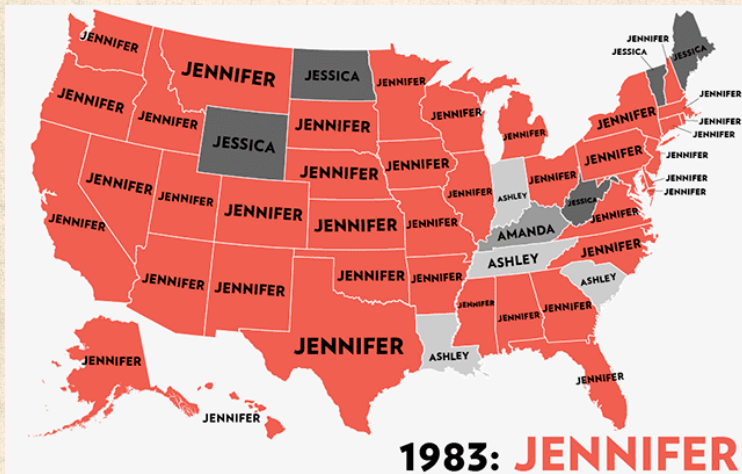
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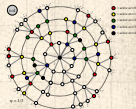
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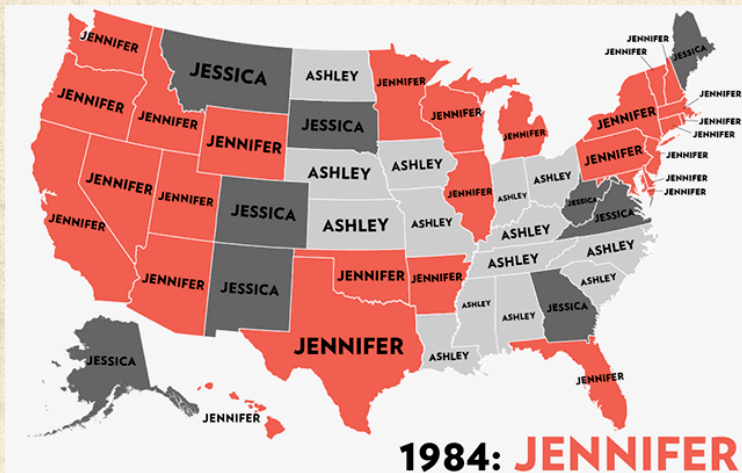
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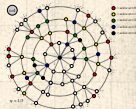
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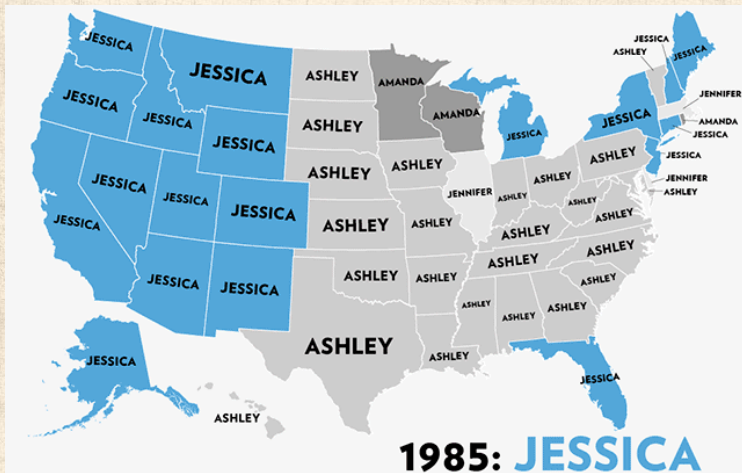
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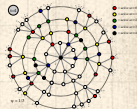
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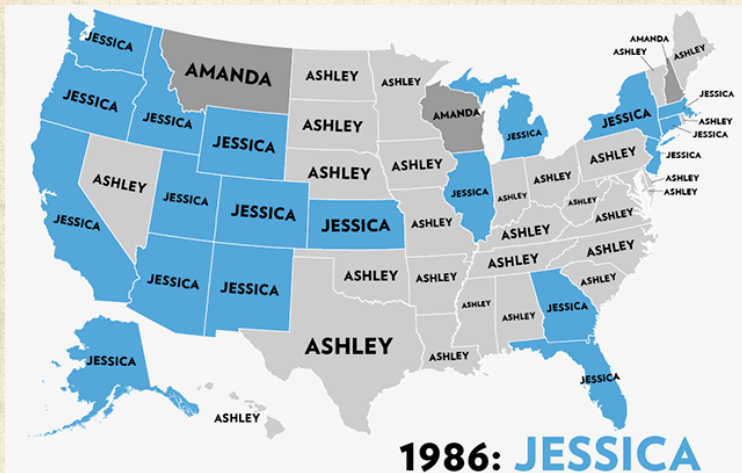
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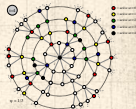
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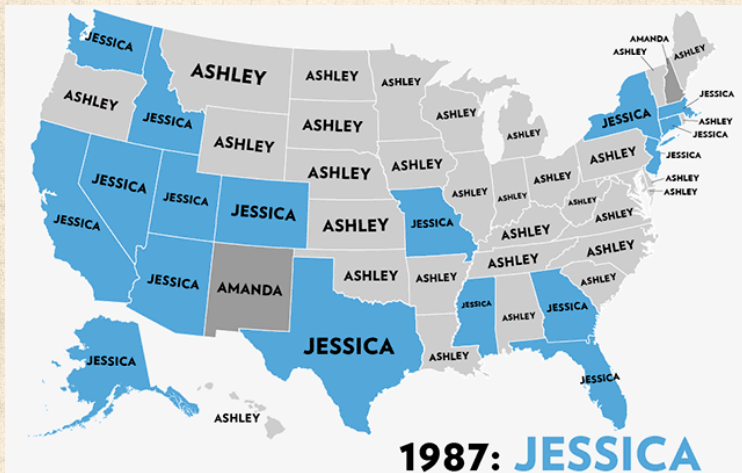
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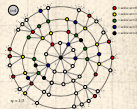
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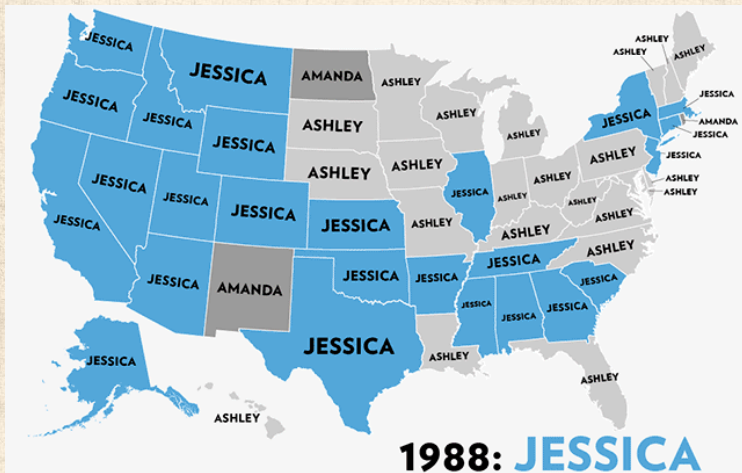
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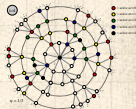
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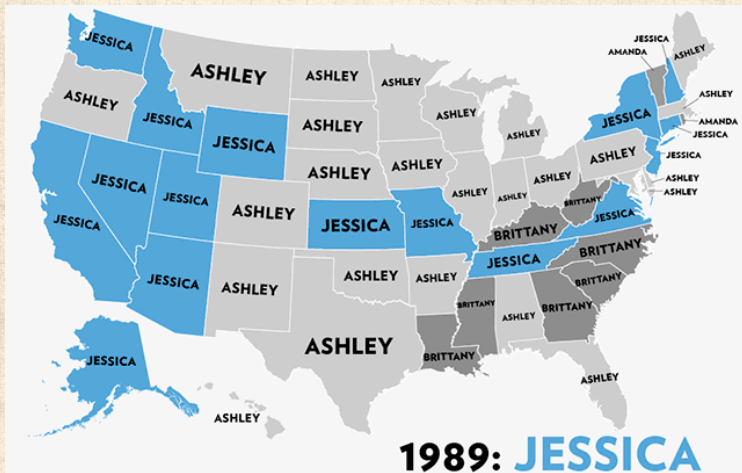
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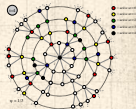
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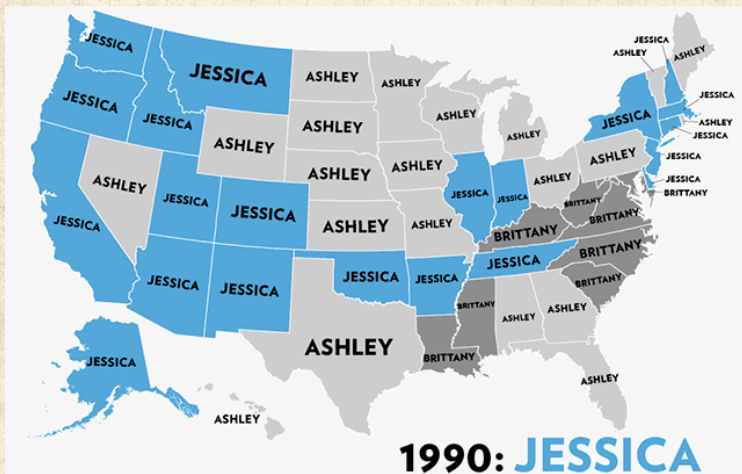
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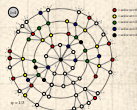
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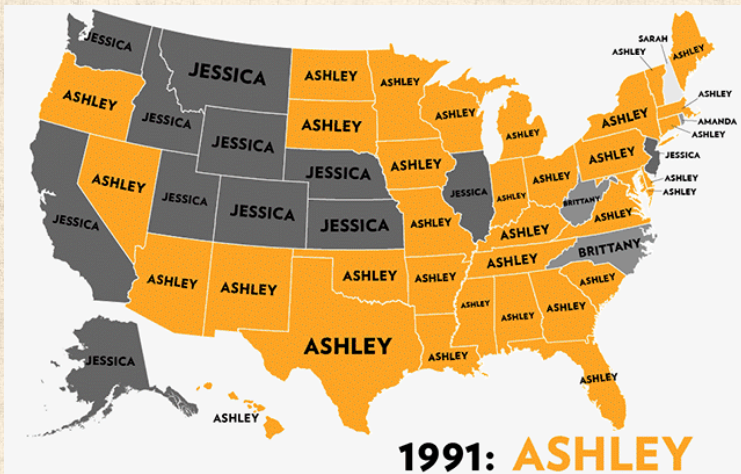
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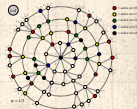
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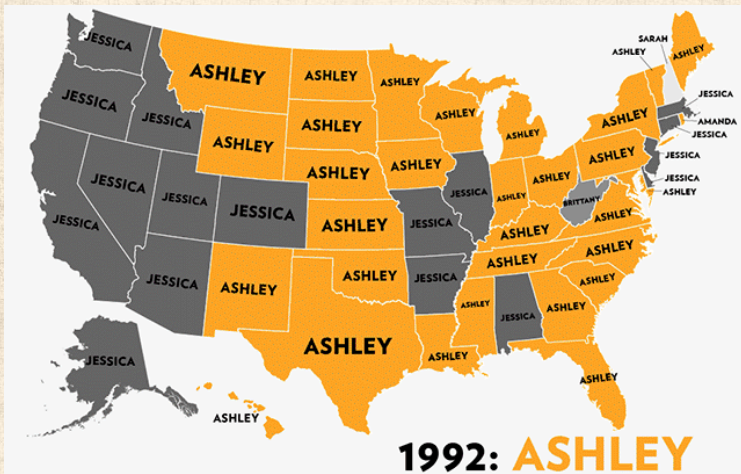
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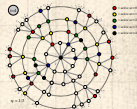
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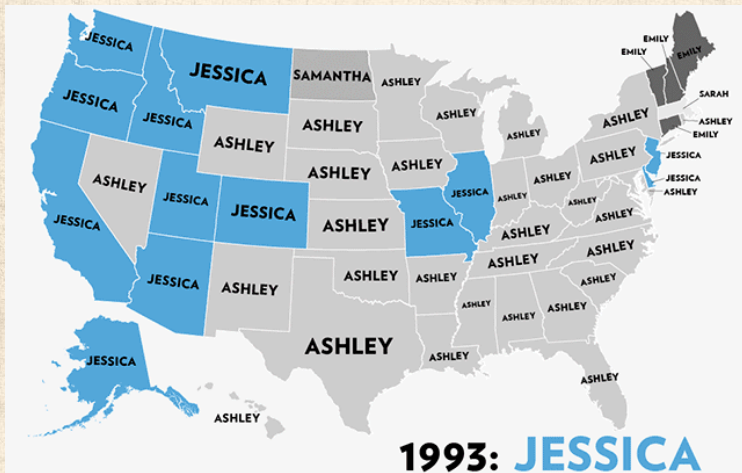
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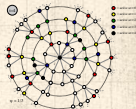
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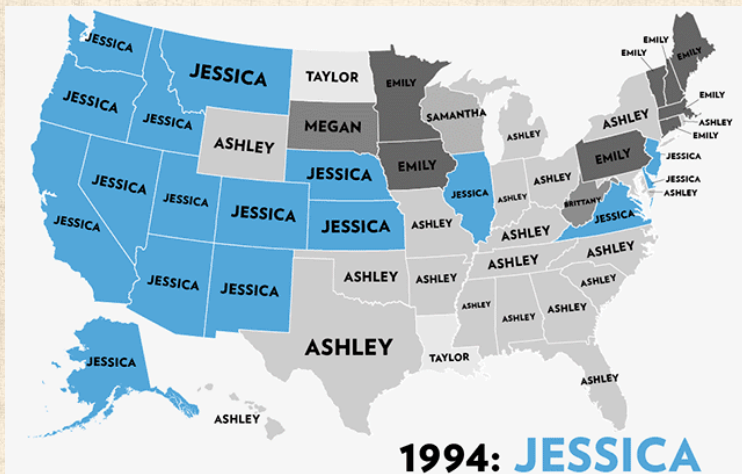
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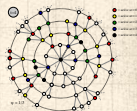
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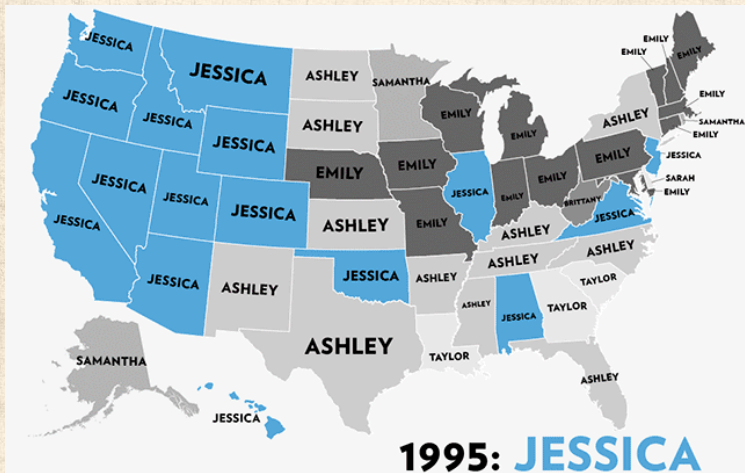
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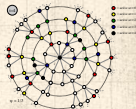
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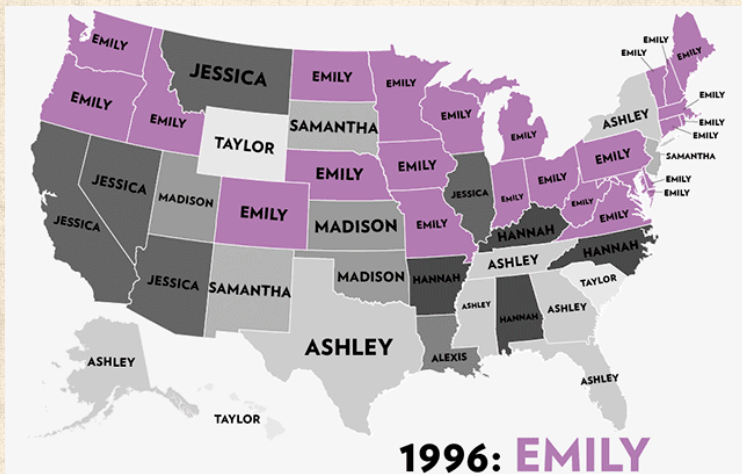
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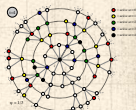
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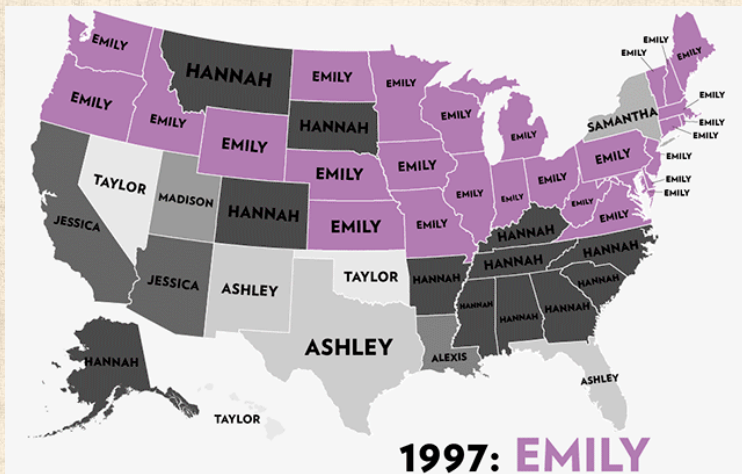
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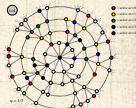
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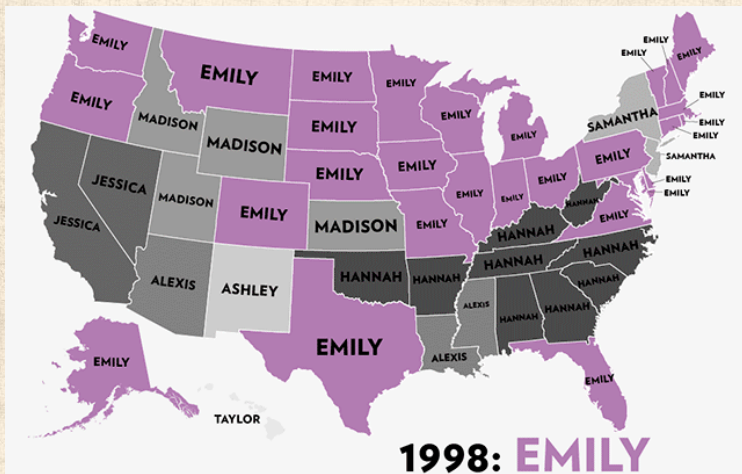
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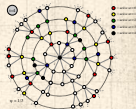
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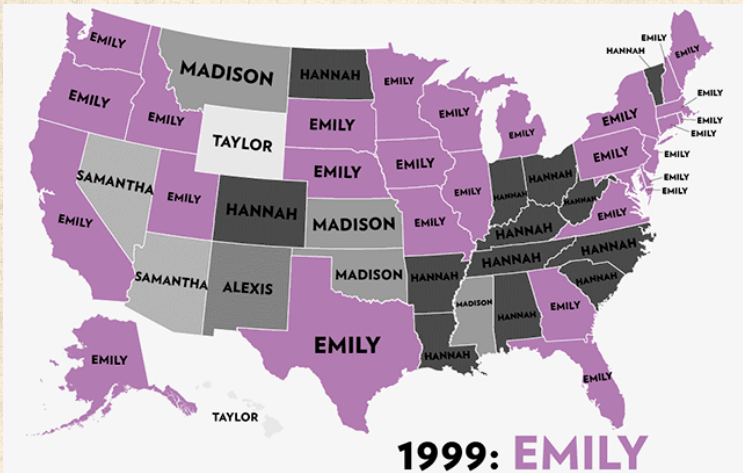
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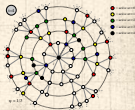
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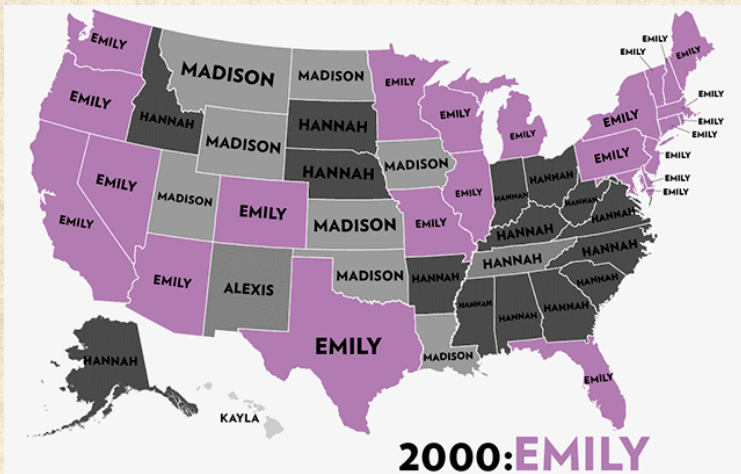
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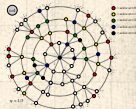
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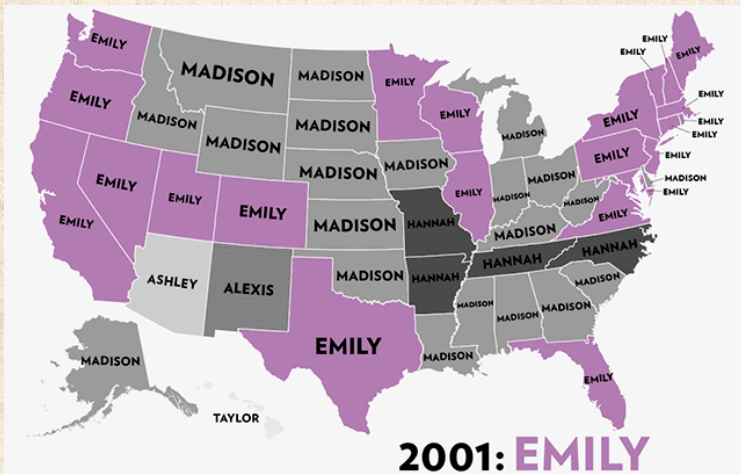
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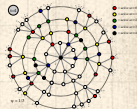
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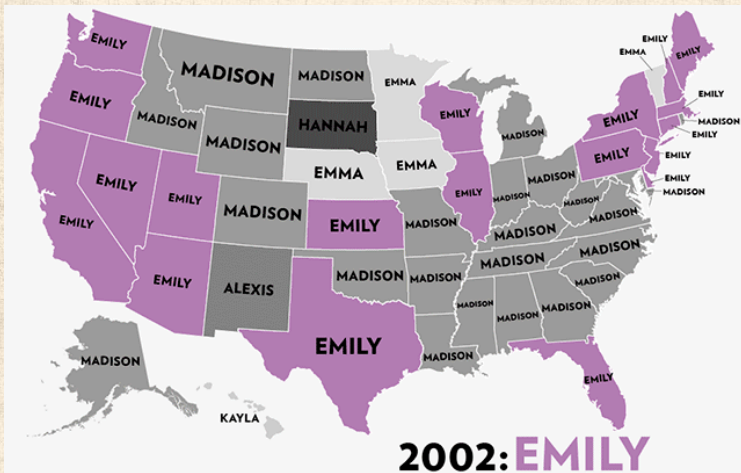
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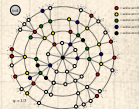
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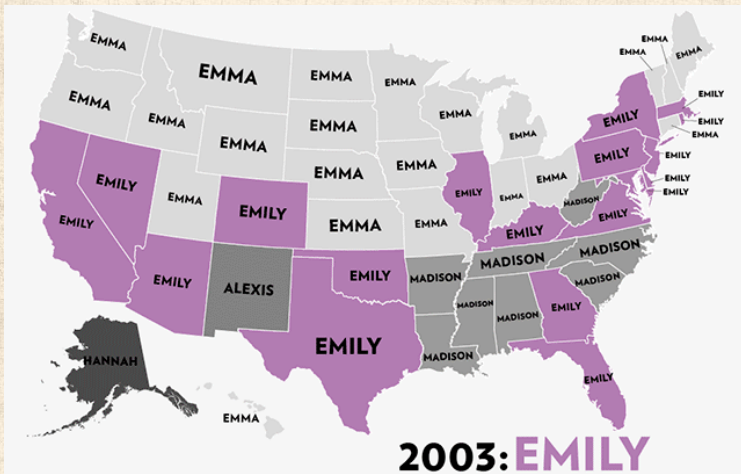
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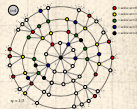
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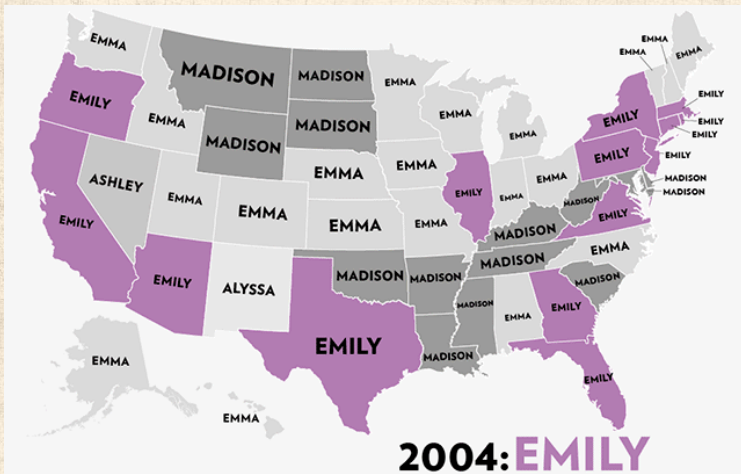
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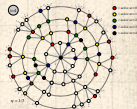
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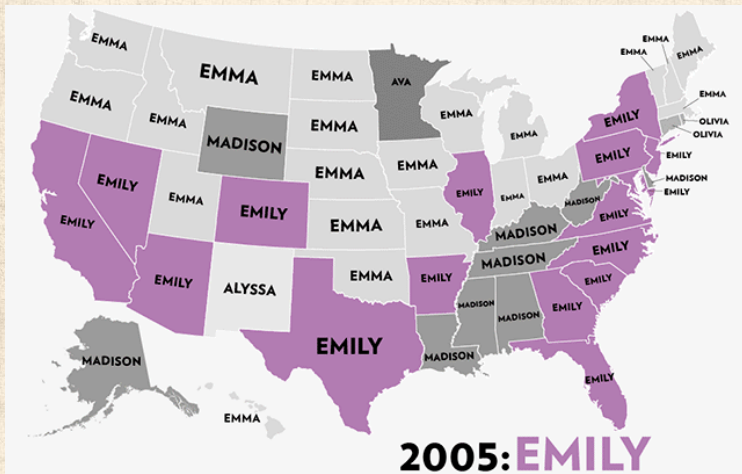
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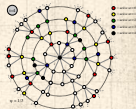
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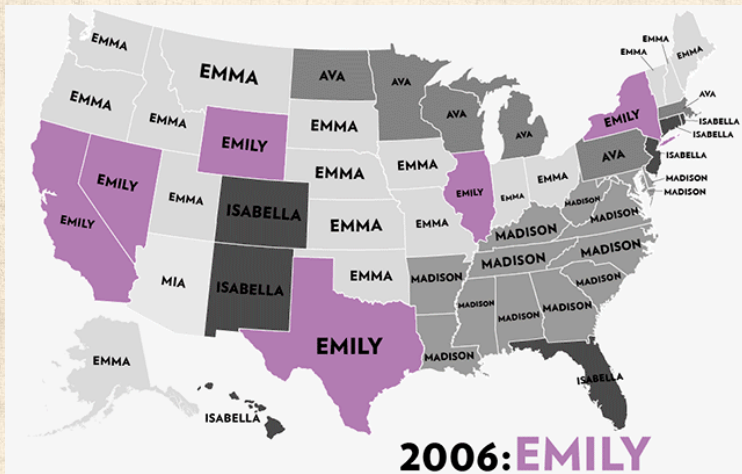
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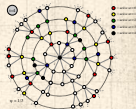
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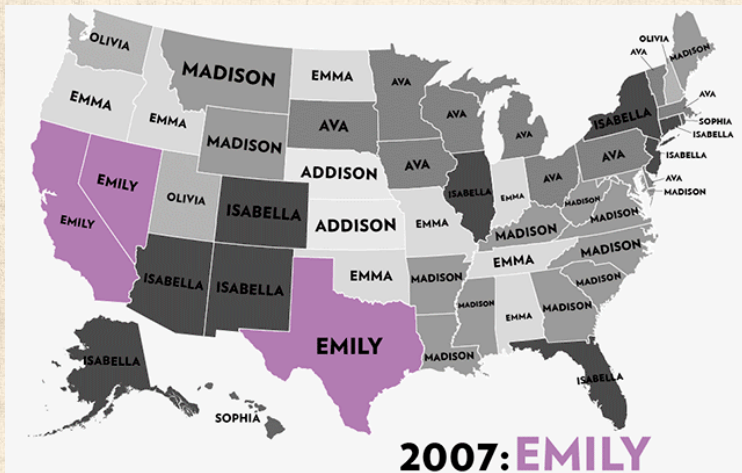
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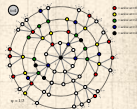
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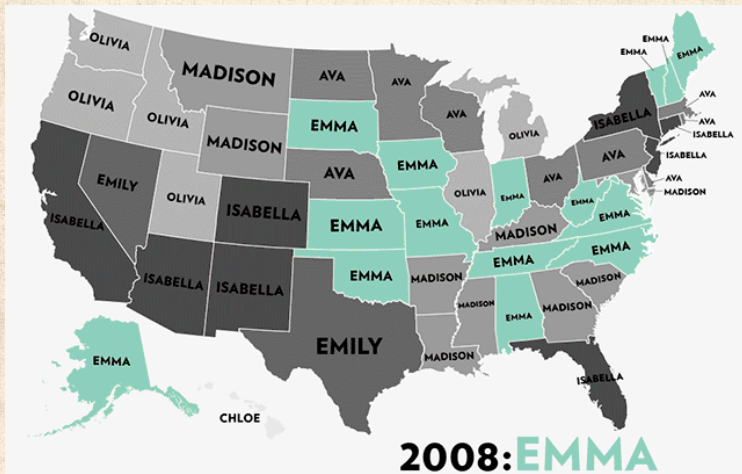
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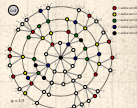
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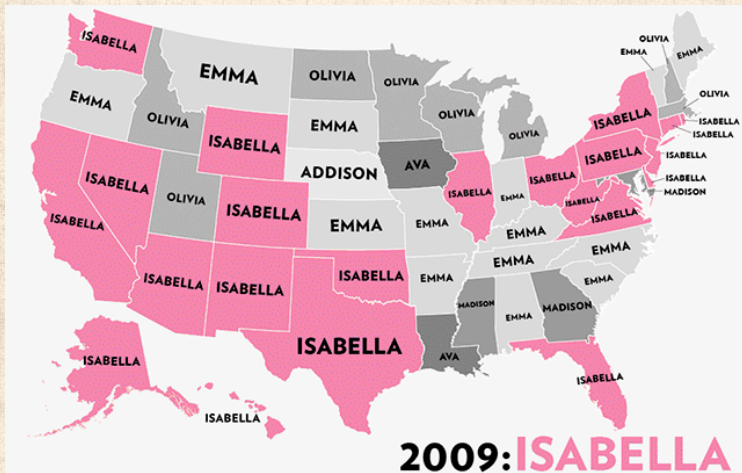
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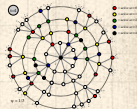
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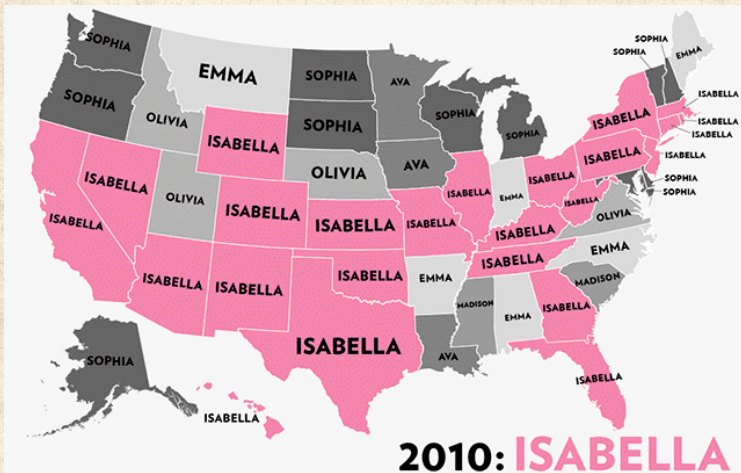
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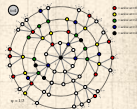
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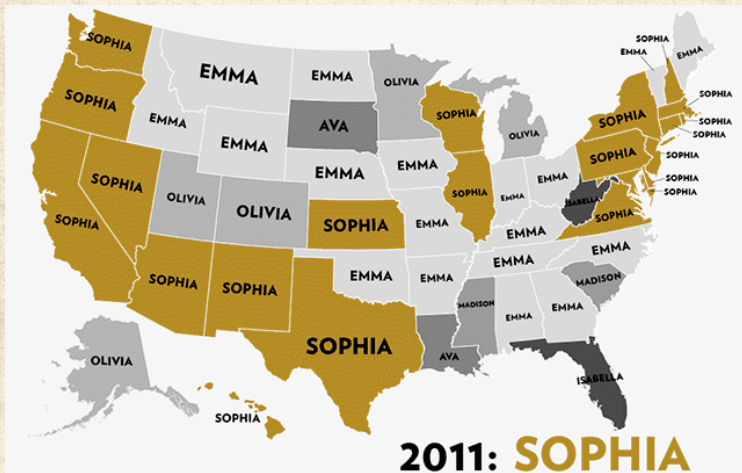
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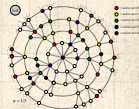
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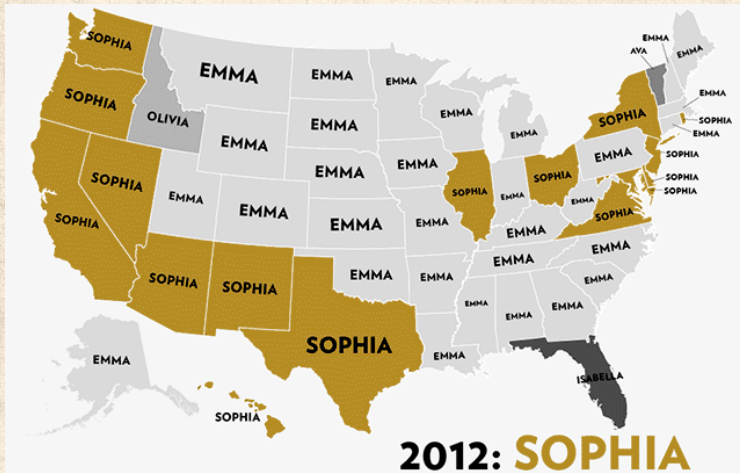
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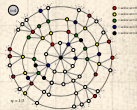
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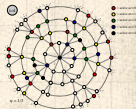


Richard Feynmann on the Social Sciences:

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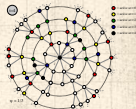


Sheldon Cooper on the Social Sciences:

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Things that spread well:

buzzfeed.com 



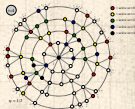
 Dangerously self aware: [11 Elements that make a perfect viral video.](#) 

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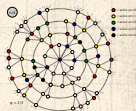
Things that spread well:

buzzfeed.com 



 Dangerously self aware: [11 Elements that make a perfect viral video.](#) 

+ News ...



LOL + cute + fail + wtf:

Oopsie!



BUZZFEED FELL DOWN AND WENT BOOM.

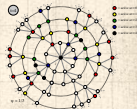
Please try reloading this page. If the problem persists [let us know](#).

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The whole lolcats thing:

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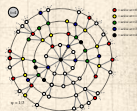
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:~p



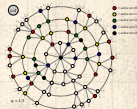
Some things really stick:

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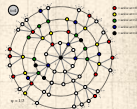
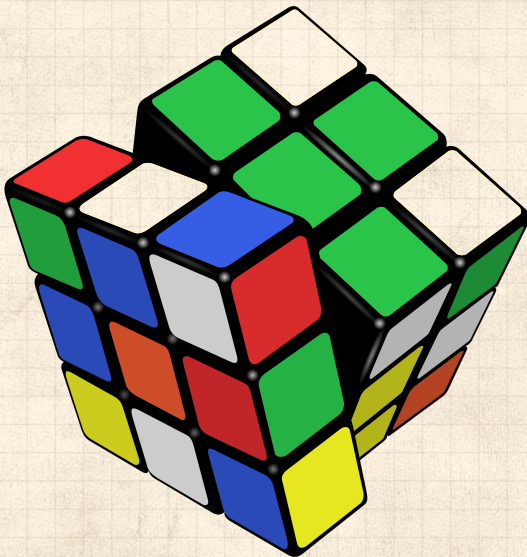
wtf + geeky + omg:

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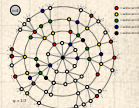
Final size

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Why social contagion works so well:

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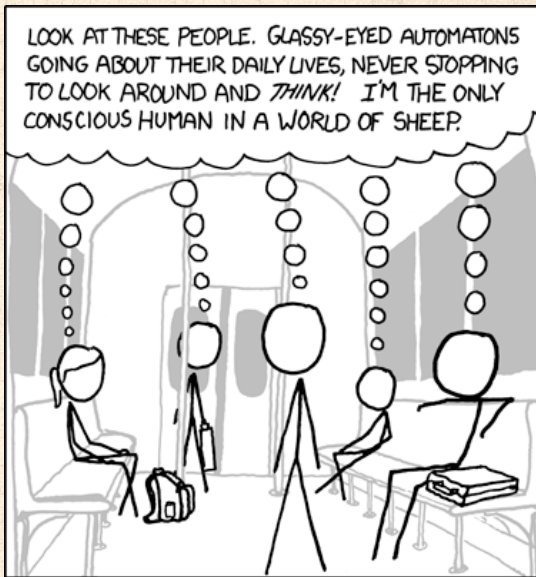
Network version

Final size

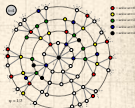
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<http://xkcd.com/610/>



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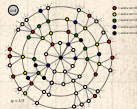
Network version

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Groups

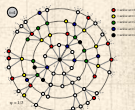
References



Social Contagion



















Examples are claimed to abound:

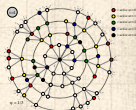
-  Fashion
-  Striking
-  smoking  [7]
-  Residential segregation [22]
-  iPhones and iThings
-  obesity  [6]
-  Stupidity
-  Harry Potter
-  voting
-  gossip
-  Rubik's cube 
-  religious beliefs
-  school shootings



Social Contagion

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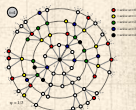
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-  Rubik's cube 
-  religious beliefs
-  school shootings
-  yawning 



Social Contagion

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-  gossip
-  Rubik's cube 
-  religious beliefs
-  school shootings
-  yawning 
-  **leaving lectures**




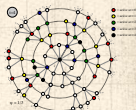
Social Contagion

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-  **leaving lectures**




















SIR and SIRS type contagion possible

 Classes of behavior versus specific behavior




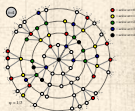
Social Contagion

Examples are claimed to abound:

-  Fashion
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-  Harry Potter
-  voting
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-  Rubik's cube 
-  religious beliefs
-  school shootings
-  yawning 
-  **leaving lectures**

SIR and SIRS type contagion possible

-  Classes of behavior versus specific behavior :
dieting, horror movies, getting married, invading countries, ...



Mixed messages: Please copy, but also, don't copy ...

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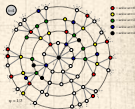
Final size

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<http://www.youtube.com/watch?v=TgDxWNV4wWY?rel=0>



Mixed messages: Please copy, but also, don't copy ...

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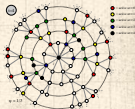
Groups

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Cindy Harrell appeared in the (terrifying) music video for Ray Parker Jr.'s Ghostbusters.



Mixed messages: Please copy, but also, don't copy ...

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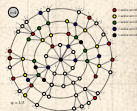
Groups

References

<http://www.youtube.com/watch?v=TgDxWNV4wWY?rel=0>

 [Cindy Harrell appeared](#)  in the (terrifying) music video for Ray Parker Jr.'s [Ghostbusters](#) .

 [In Stranger Things 2](#) , [Steve Harrington reveals his Fabergé secret](#) .



Market much?

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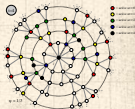
Groups

References

<http://www.youtube.com/watch?v=FEaCflp9qR4?rel=0>







Advertisement enjoyed during "Herstory of
Dance" , Community S4E08, April 2013.



Framingham heart study:

Evolving network stories (Christakis and Fowler):

 The spread of quitting smoking  [7]

 The spread of spreading  [6]

Background

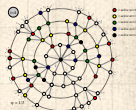
Granovetter's model

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Framingham heart study:

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Evolving network stories (Christakis and Fowler):

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 Also: happiness  ^[11], loneliness, ...

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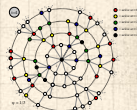
Network version

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References



Framingham heart study:

Evolving network stories (Christakis and Fowler):

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Social Contagion Models

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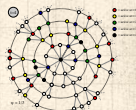
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-  The spread of spreading  ^[6]
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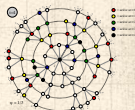
Spreading success

Groups

References









Controversy:

-  Are your friends making you fat?  (Clive Thomson, NY Times, September 10, 2009).



Framingham heart study:

Evolving network stories (Christakis and Fowler):

-  The spread of quitting smoking  ^[7]
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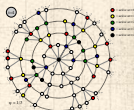
Spreading success

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References

Controversy:

-  Are your friends making you fat?  (Clive Thomson, NY Times, September 10, 2009).
-  Everything is contagious  —Doubts about the social plague stir in the human superorganism (Dave Johns, Slate, April 8, 2010).



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Two focuses for us

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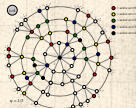
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Two focuses for us

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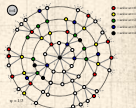
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Two focuses for us

 Widespread media influence

 Word-of-mouth influence

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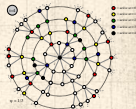
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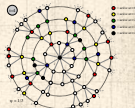
References

Two focuses for us

 Widespread media influence

 Word-of-mouth influence

We need to understand influence



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Two focuses for us

- Widespread media influence
- Word-of-mouth influence

We need to understand influence

- Who influences whom?

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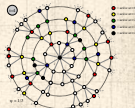
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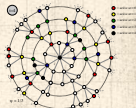
Two focuses for us

 Widespread media influence

 Word-of-mouth influence

We need to understand influence

 Who influences whom? Very hard to measure...



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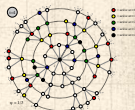
References

Two focuses for us

- Widespread media influence
- Word-of-mouth influence

We need to understand influence

- Who influences whom? Very hard to measure...
- What kinds of influence response functions are there?



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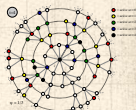
References

Two focuses for us

- Widespread media influence
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We need to understand influence

- Who influences whom? Very hard to measure...
- What kinds of influence response functions are there?
- Are some individuals super influencers?



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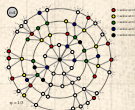
Groups

Two focuses for us

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We need to understand influence

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Highly popularized by Gladwell^[12] as 'connectors'



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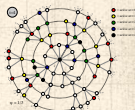
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Highly popularized by Gladwell^[12] as 'connectors'
- The infectious idea of opinion leaders (Katz and Lazarsfeld)^[19]



The hypodermic model of influence

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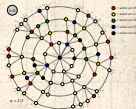
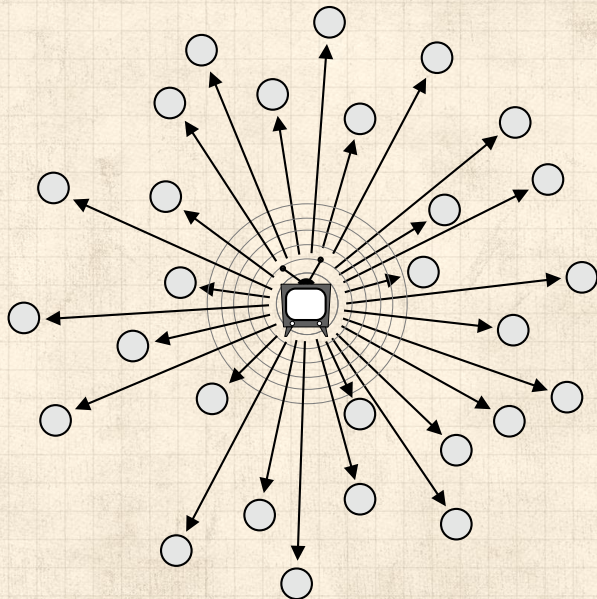
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The two step model of influence [19]

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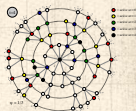
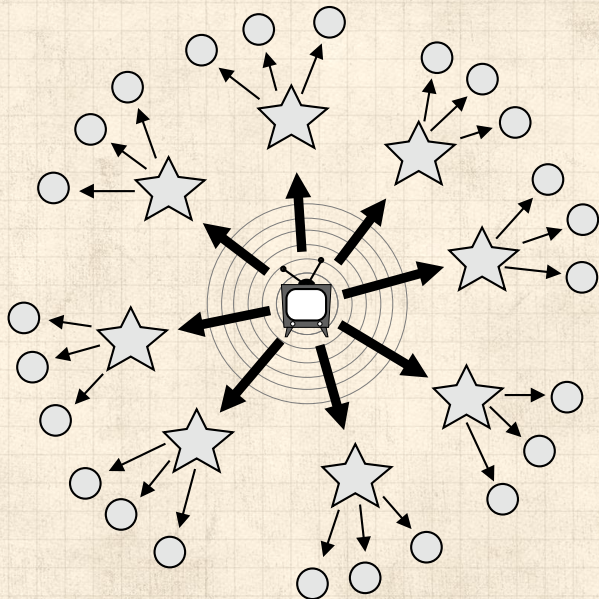
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The general model of influence: the Social Wild

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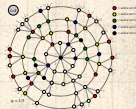
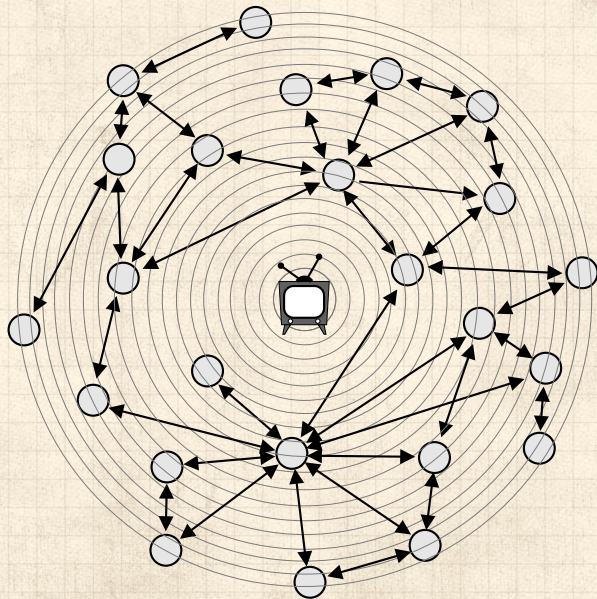
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Talking about the social wild:

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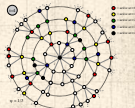
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Why do things spread socially?

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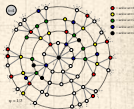
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Why do things spread socially?

 Because of properties of special individuals?

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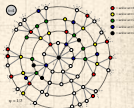
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Why do things spread socially?

 Because of properties of special individuals?

 Or system level properties?

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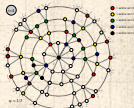
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Why do things spread socially?

- Because of properties of special individuals?
- Or system level properties?
- Is the match that lights the fire important?

Social Contagion Models

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Granovetter's model

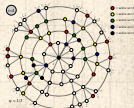
Network version

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Spreading success

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Why do things spread socially?

- Because of properties of special individuals?
- Or system level properties?
- Is the match that lights the fire important?
- Yes. But only because we are storytellers:
homo narrativus ↗

Social Contagion Models

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Granovetter's model

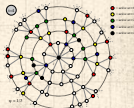
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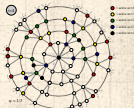
Groups

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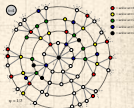
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homo narrativus ↗.
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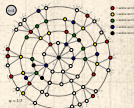
Why do things spread socially?

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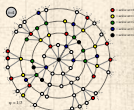
Granovetter's model

Network version

Final size

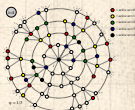
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- Always good to examine what is said before and after the fact ...



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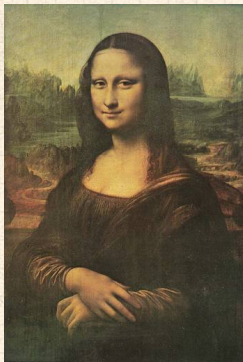
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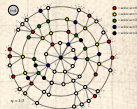
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“Becoming Mona Lisa: The Making of a Global Icon”—David Sassoon



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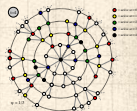
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Not the world's greatest painting from the start...



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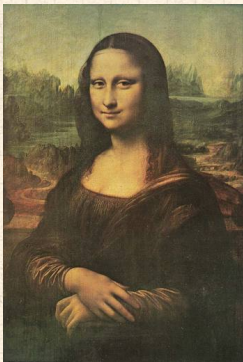
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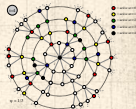
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 Escalation through theft, vandalism,



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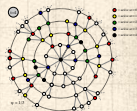
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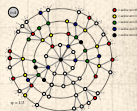
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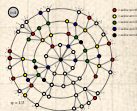
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LEONARDO DA VINCI PAINTS MONA LISA — G. LISA

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'Tattooed Guy' Was Pivotal in Armstrong Case

[nytimes] 



"... Leogrande's doping sparked a series of events
..."

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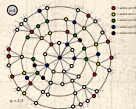
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The completely unpredicted fall of Eastern Europe:



Timunr Kuran: ^[20, 21] "Now Out of Never: The Element of Surprise in the East European Revolution of 1989"

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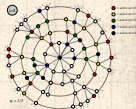
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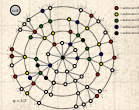
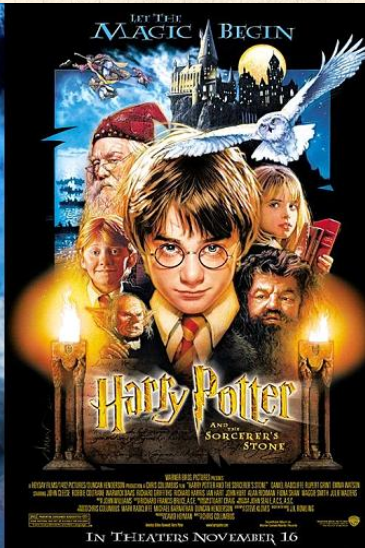
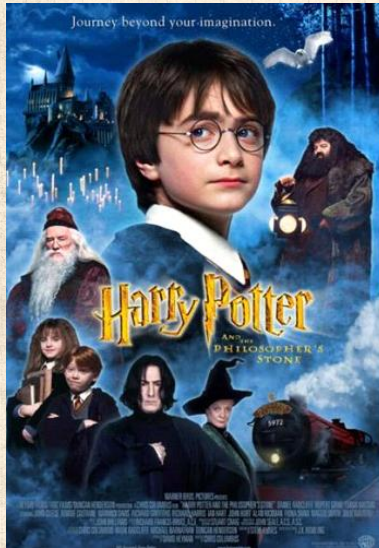
The dismal predictive powers of editors...

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From a 2013 Believer Magazine [interview with Maurice Sendak](#):

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 The essential Colbert interview: [Pt. 1](#) [↗](#) and [Pt. 2](#) [↗](#).



Drafting success in the NFL: ↗

Top Players by Round, 1995-2012



1ST ROUND

Peyton Manning

1ST OVER ALL, 1998



2ND ROUND

Drew Brees

32ND PICK, 2001



3RD ROUND

Terrell Owens

89TH PICK, 1996



4TH ROUND

Jared Allen

126TH PICK, 2004



5TH ROUND

Zach Thomas

154TH PICK, 1996



6TH ROUND

Tom Brady

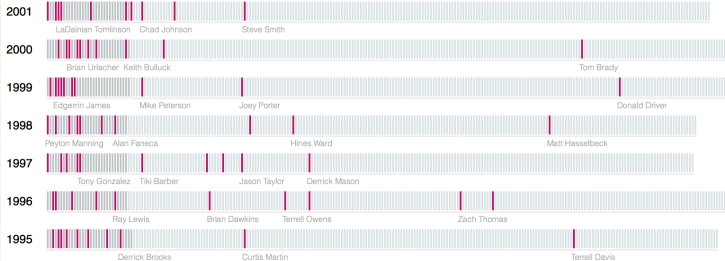
199TH PICK, 2000



7TH ROUND

Donald Driver

213TH PICK, 1999



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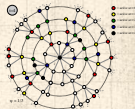
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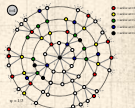
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Messaging with social connections

- 📦 Ads based on message content
(e.g., Google and email)

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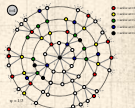
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-  Harnessing of BzzAgents to directly market through social ties.
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-  NYT, 2004-12-05: "The Hidden (in Plain Sight) Persuaders" 

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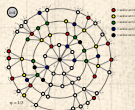
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One of Facebook's early advertising attempts:
Beacon

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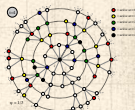
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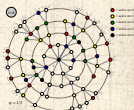
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 Seriously, Facebook. What could go wrong?

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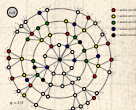
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Getting others to do things for you

A very good book: 'Influence'^[8] by Robert Cialdini 

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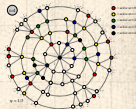
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Six modes of influence:

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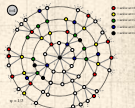
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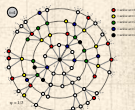
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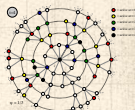
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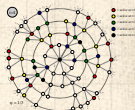
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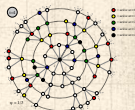
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Background

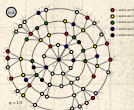
Granovetter's model

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Getting others to do things for you

A very good book: 'Influence'^[8] by [Robert Cialdini](#)

Six modes of influence:

1. **Reciprocation:** *The Old Give and Take... and Take;* e.g., Free samples, Hare Krishnas.
2. **Commitment and Consistency:** *Hobgoblins of the Mind;* e.g., Hazing.
3. **Social Proof:** *Truths Are Us;* e.g., [Jonestown](#), [Kitty Genovese](#) (contested).
4. **Liking:** *The Friendly Thief;* e.g., Separation into groups is enough to cause problems.
5. **Authority:** *Directed Deference;* e.g., [Milgram's obedience to authority experiment](#).
6. **Scarcity:** *The Rule of the Few;* e.g., Prohibition.

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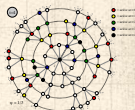
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Social proof:

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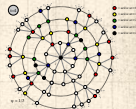
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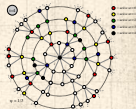
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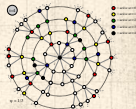
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Cialdini's modes are heuristics that help up us get through life.



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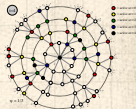
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 Useful but can be leveraged...



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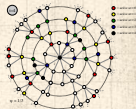
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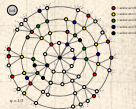
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Other acts of influence:

 Conspicuous Consumption (Veblen, 1912)



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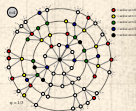
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 Conspicuous Consumption (Veblen, 1912)

 Conspicuous Destruction (Potlatch)



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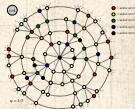
Spreading success

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Some important models:

 Tipping models—Schelling (1971) [22, 23, 24]



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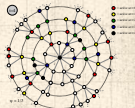
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 Simulation on checker boards



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Spreading success

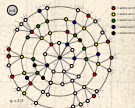
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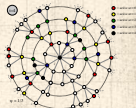
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 Polygon-themed online visualization. (Includes optional diversity-seeking proclivity.) 






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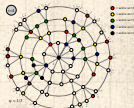
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 Threshold models—Granovetter (1978) [15]



Background

Granovetter's model








Network version

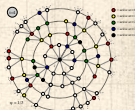
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Some important models:

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 -  Idea of thresholds
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-  Herding models—Bikhchandani, Hirschleifer, Welch (1992) [2, 3]



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Granovetter's model









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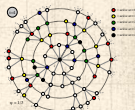
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-  Threshold models—Granovetter (1978) [15]
-  Herding models—Bikhchandani, Hirschleifer, Welch (1992) [2, 3]
 -  Social learning theory, Informational cascades,...



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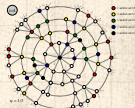
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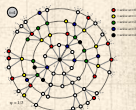
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Thresholds

 Basic idea: individuals adopt a behavior when a **certain fraction of others** have adopted



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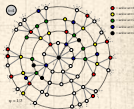
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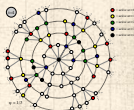
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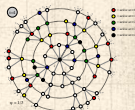
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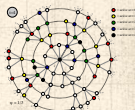
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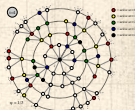
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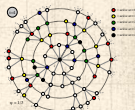
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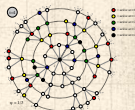
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Some possible origins of thresholds:

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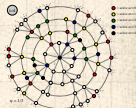
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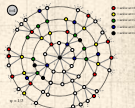
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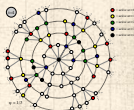
Some possible origins of thresholds:

 Inherent, evolution-devised inclination to coordinate, to conform, to imitate. [1]






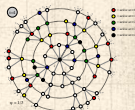
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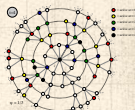
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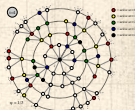
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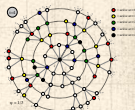
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-  Economics: **Network effects** or **network externalities**
 -  Externalities = Effects on others not directly involved in a transaction
 -  Examples: telephones, fax machine, Facebook, operating systems
 -  An individual's utility increases with the adoption level among peers and the population in general



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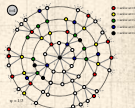
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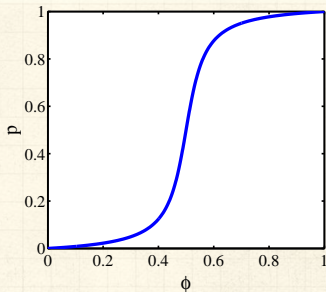
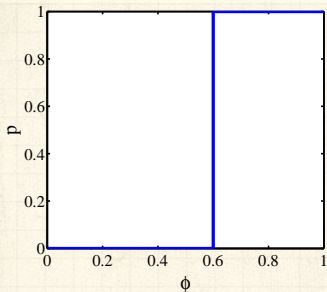
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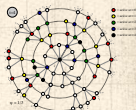
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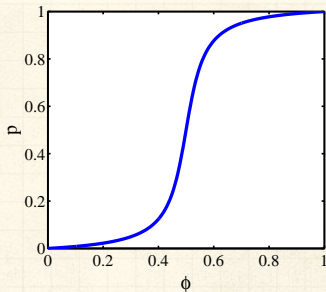
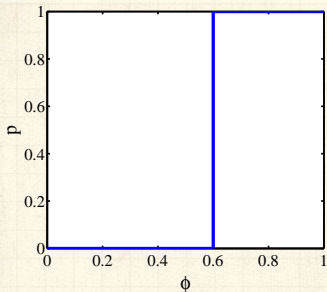
Threshold models—response functions





Example threshold influence response functions:
deterministic and **stochastic**

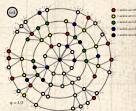


Threshold models—response functions

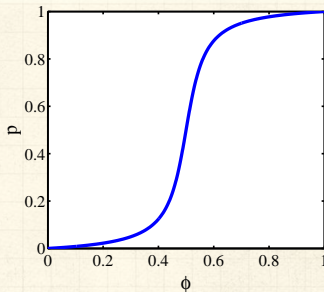
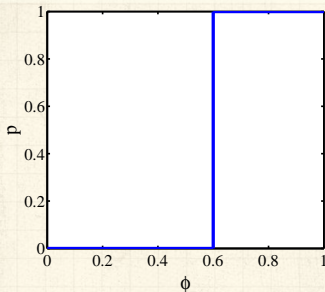



 Example threshold influence response functions:
deterministic and **stochastic**


 ϕ = fraction of contacts 'on' (e.g., rioting)




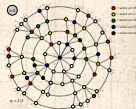
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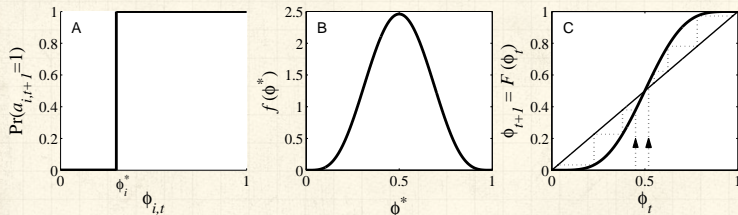
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 Two states: S and I.



Threshold models

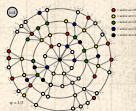
Action based on perceived behavior of others:



Two states: S and I.

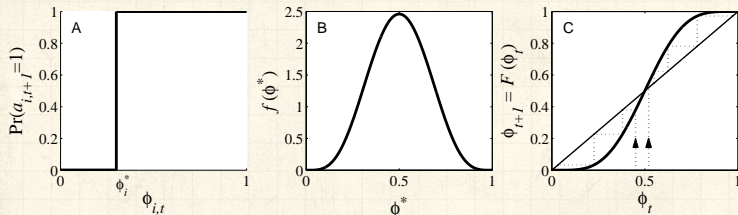


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Threshold models

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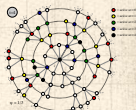
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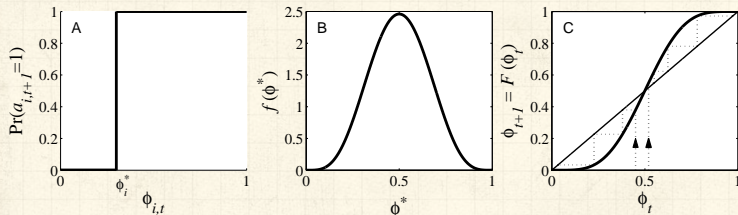


Discrete time update (strong assumption!)



Threshold models

Action based on perceived behavior of others:



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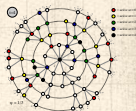
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Discrete time update (strong assumption!)



This is a **Critical mass model**



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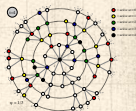
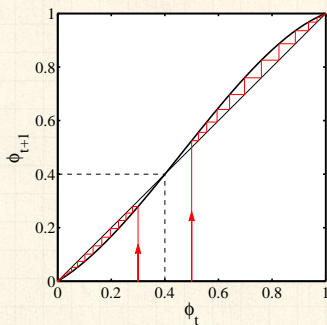
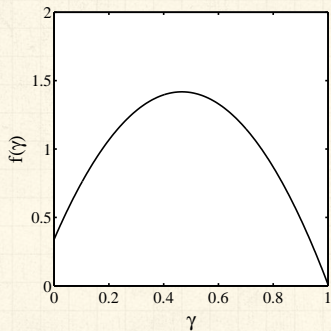
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Another example of critical mass model:



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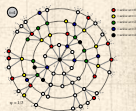
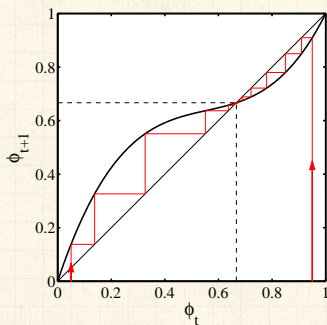
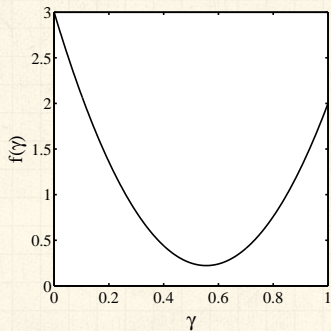
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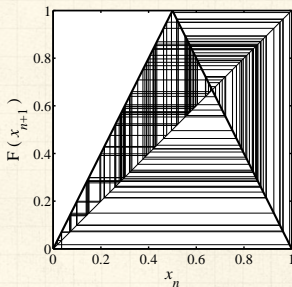
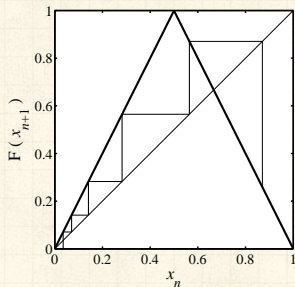
References

Example of single stable state model:



Threshold models

Chaotic behavior possible [17, 16, 9, 18]



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Granovetter's model

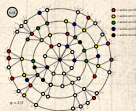
Network version

Final size

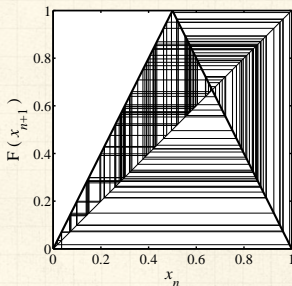
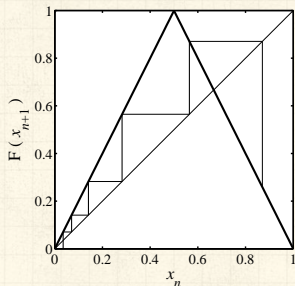
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Period doubling arises as map amplitude r is increased.

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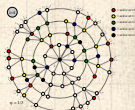
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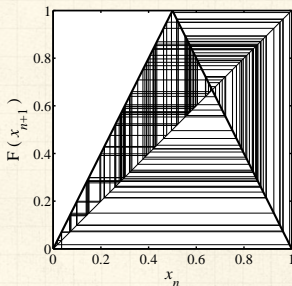
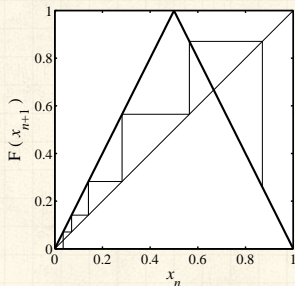
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Chaotic behavior possible [17, 16, 9, 18]



 Period doubling arises as map amplitude r is increased.

 Synchronous update assumption is crucial

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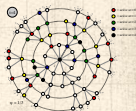
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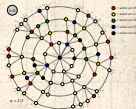
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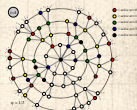
References

Implications for collective action theory:



Implications for collective action theory:

1. Collective uniformity \nRightarrow individual uniformity



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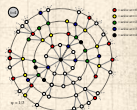
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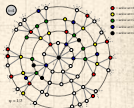
Implications for collective action theory:

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Implications for collective action theory:

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3. The stories/dynamics of complex systems are conceptually inaccessible for individual-centric narratives.



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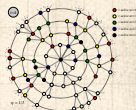
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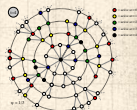
Implications for collective action theory:

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Implications for collective action theory:

1. Collective uniformity \nRightarrow individual uniformity
2. Small individual changes \Rightarrow large global changes
3. The stories/dynamics of complex systems are conceptually inaccessible for individual-centric narratives.
4. System stories live in left null space of our stories—we can't even see them.
5. But we happily impose simplistic, individual-centric stories—we can't help ourselves ↗.



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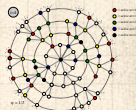
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Many years after Granovetter and Soong's work:



"A simple model of global cascades on random networks"

D. J. Watts. Proc. Natl. Acad. Sci., 2002 [26]

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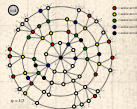
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Mean field model \rightarrow network model

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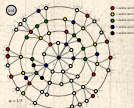
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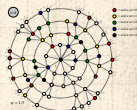
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Mean field model \rightarrow network model



Individuals now have a limited view of the world



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Mean field model → network model



Individuals now have a limited view of the world

We'll also explore:



"Seed size strongly affects cascades on random networks" [14]

Gleeson and Cahalane, Phys. Rev. E, 2007.

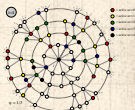


"Direct, physically motivated derivation of the contagion condition for spreading processes on generalized random networks" [10] Dodds, Harris, and Payne, Phys. Rev. E, 2011



"Influentials, Networks, and Public Opinion Formation" [27]

Watts and Dodds, J. Cons. Res., 2007.



Threshold model on a network

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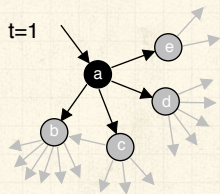
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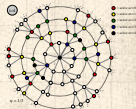
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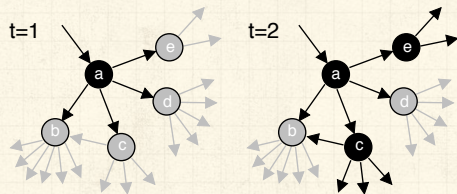
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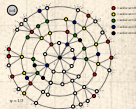
 All nodes have threshold $\phi = 0.2$.



Threshold model on a network



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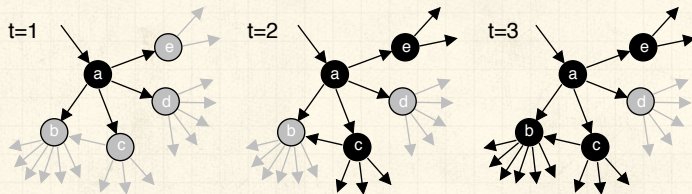
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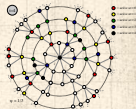
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Threshold model on a network

 Interactions between individuals now represented by a network.

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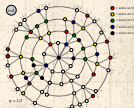
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Threshold model on a network

 Interactions between individuals now represented by a network.

 Network is **sparse**.

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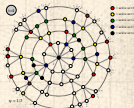
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Threshold model on a network

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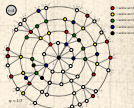
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Threshold model on a network

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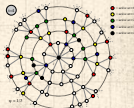
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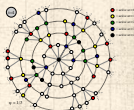
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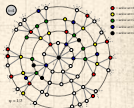
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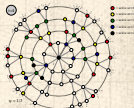
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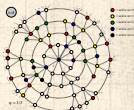
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- Synchronous, discrete time updating.



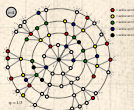
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- Synchronous, discrete time updating.
- Individual i becomes active when fraction of active contacts $\frac{a_i}{k_i} \geq \phi_i$.
- Individuals remain active when switched (no recovery = SI model).



Snowballing

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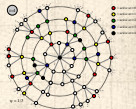
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First study random networks:



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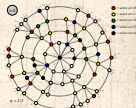
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First study random networks:


 Start with N nodes with a degree distribution P_k

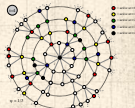


Snowballing

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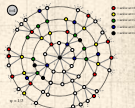
 Nodes are randomly connected (carefully so)



Snowballing

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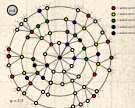
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Snowballing

First study random networks:

- Start with N nodes with a degree distribution P_k
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- Aim: Figure out when activation will propagate
- Determine a **cascade condition**



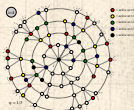
Snowballing

First study random networks:

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The Cascade Condition:

- If one individual is initially activated, what is the probability that an activation will spread over a network?



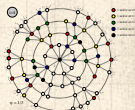
Snowballing

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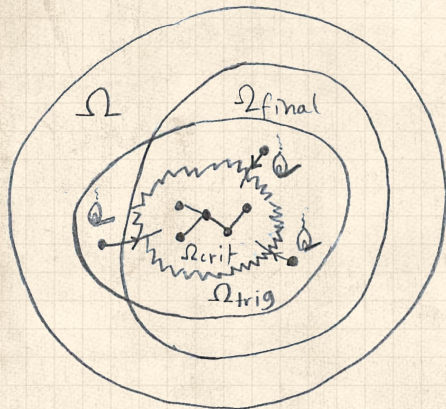
- Start with N nodes with a degree distribution P_k
- Nodes are randomly connected (carefully so)
- Aim: Figure out when activation will propagate
- Determine a **cascade condition**


The Cascade Condition:


1. If one individual is initially activated, what is the probability that an activation will spread over a network?
2. What features of a network determine whether a cascade will occur or not?





Example random network structure:

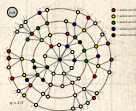


 $\Omega_{crit} = \Omega_{vuln} =$
critical mass =
global
vulnerable
component

 $\Omega_{trig} =$
triggering
component

 $\Omega_{final} =$
potential
extent of
spread

 $\Omega =$ entire
network



$$\Omega_{crit} \subset \Omega_{trig}; \Omega_{crit} \subset \Omega_{final}; \text{ and } \Omega_{trig}, \Omega_{final} \subset \Omega.$$

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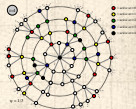
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Follow active links



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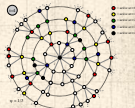
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Follow active links

 An active link is a link connected to an activated node.



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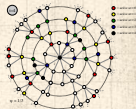
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Follow active links

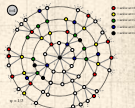
 An active link is a link connected to an activated node.

 If an infected link leads to **at least 1 more infected link**, then **activation spreads**.



Follow active links

-  An active link is a link connected to an activated node.
-  If an infected link leads to **at least 1 more infected link**, then **activation spreads**.
-  We need to understand which nodes can be activated when only one of their neighbors becomes active.



The most gullible

Vulnerables:

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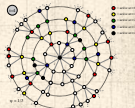
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Vulnerables:

 We call individuals who can be activated by just one contact being active **vulnerables**

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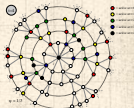
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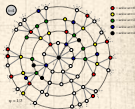
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 The vulnerability condition for node i :


$$1/k_i \geq \phi_i$$




The most gullible

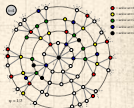
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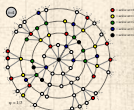
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 The vulnerability condition for node i :

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 For global cascades on random networks, must have a *global cluster of vulnerables* [26]




The most gullible


Vulnerables:

 We call individuals who can be activated by just one contact being active **vulnerables**

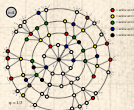
 The vulnerability condition for node i :

$$1/k_i \geq \phi_i$$

 Which means # contacts $k_i \leq \lfloor 1/\phi_i \rfloor$


 For global cascades on random networks, must have a *global cluster of vulnerables* [26]


 **Cluster of vulnerables = critical mass**




The most gullible


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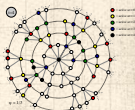
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 **Cluster of vulnerables = critical mass**

 Network story: 1 node \rightarrow critical mass \rightarrow everyone.



Cascade condition

Back to following a link:

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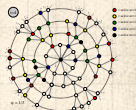
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Cascade condition

Back to following a link:

 A randomly chosen link, traversed in a random direction, leads to a degree k node with probability $\propto kP_k$.

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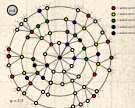
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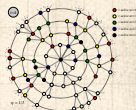
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$$\sum_{k=0}^{\infty} kP_k = \langle k \rangle$$

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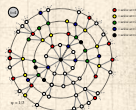
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- 🧱 So

$$P(\text{linked node has degree } k) = \frac{kP_k}{\langle k \rangle}$$

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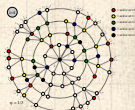
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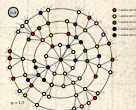
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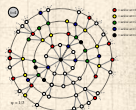
Next: Vulnerability of linked node



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 Linked node is **vulnerable** with probability


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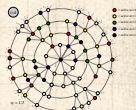


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Cascade condition

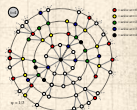
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 If linked node is **vulnerable**, it produces $k - 1$ new outgoing active links

 If linked node is **not vulnerable**, it produces **no** active links.



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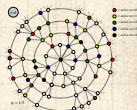
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Putting things together:

 Expected number of active edges produced by an active edge:

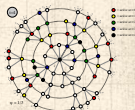


Cascade condition

Putting things together:


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$$R = \left[\sum_{k=1}^{\infty} \underbrace{(k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle}}_{\text{success}} + \right]$$

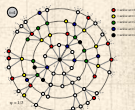


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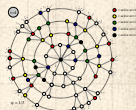


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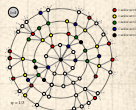
Cascade condition

So... for random networks with fixed degree distributions, cascades take off when:

$$\sum_{k=1}^{\infty} (k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle} > 1.$$

 β_k = probability a degree k node is vulnerable.

 P_k = probability a node has degree k .



Cascade condition

Two special cases:

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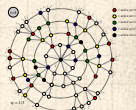
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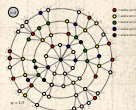
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Two special cases:

 (1) Simple disease-like spreading succeeds: $\beta_k = \beta$

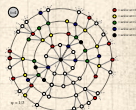


Cascade condition

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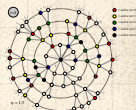
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Cascade condition

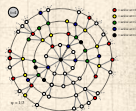
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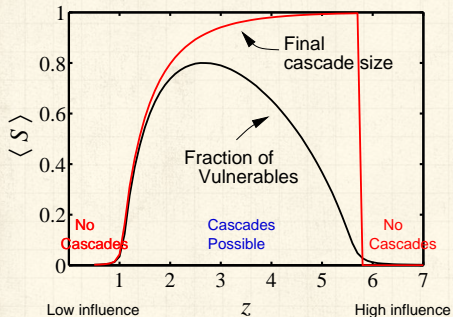
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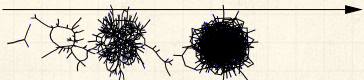


Cascades on random networks

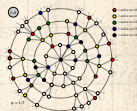


Cascades occur only if size of max vulnerable cluster > 0 .

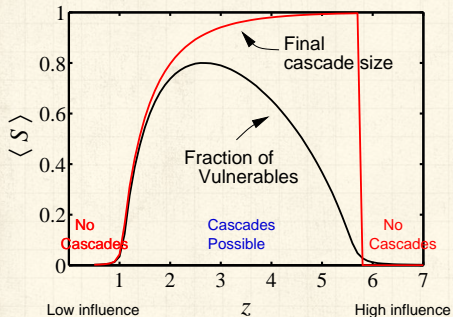
Low influence z High influence



Example networks



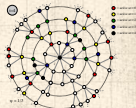
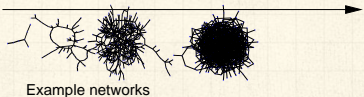
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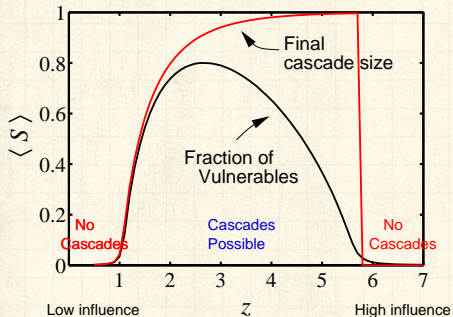
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System may be 'robust-yet-fragile'.



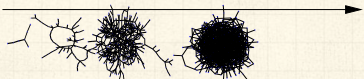
Cascades on random networks



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Example networks



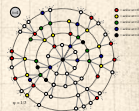
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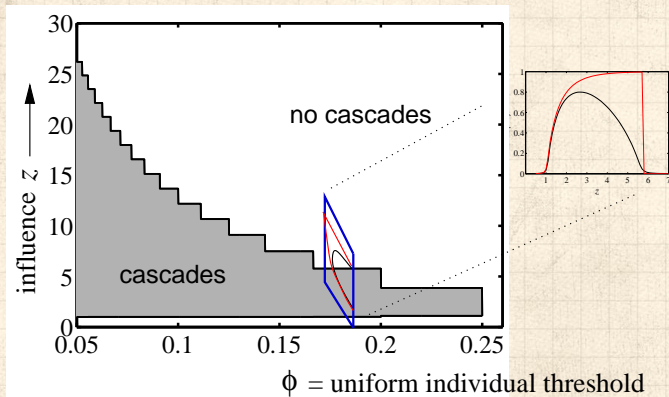
System may be 'robust-yet-fragile'.



'Ignorance' facilitates spreading.



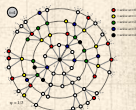
Cascade window for random networks



'Cascade window' widens as threshold ϕ decreases.



Lower thresholds enable spreading.



Cascade window for random networks

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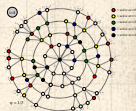
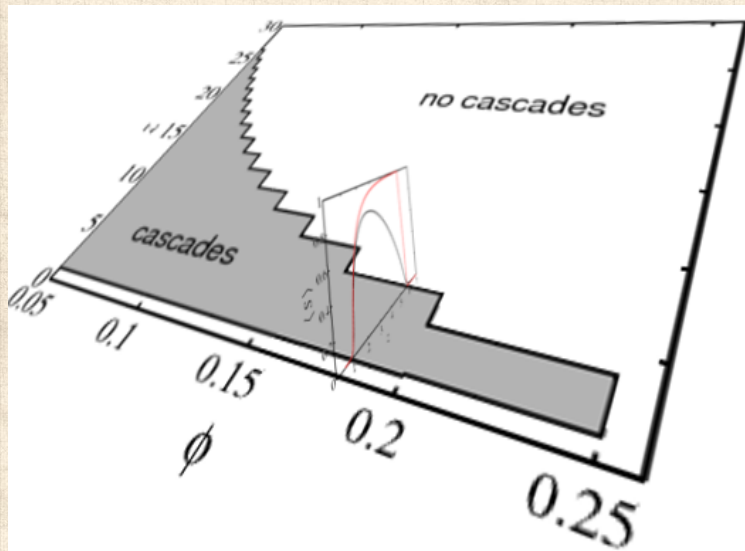
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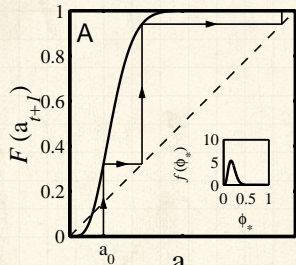
All-to-all versus random networks

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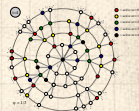
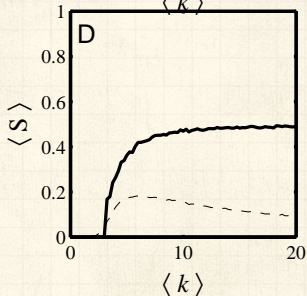
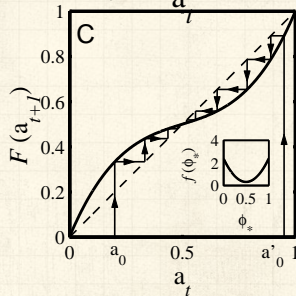
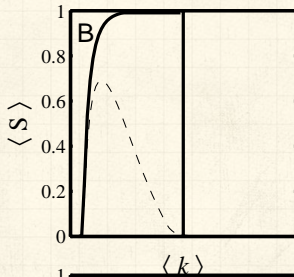
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all-to-all networks



random networks



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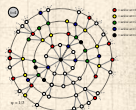
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For our simple model of a uniform threshold:



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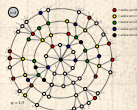
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For our simple model of a uniform threshold:

1. **Low $\langle k \rangle$:** No cascades in poorly connected networks.
No global clusters of any kind.



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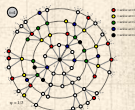
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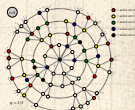
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No global clusters of any kind.
2. **High $\langle k \rangle$:** Giant component exists but not enough vulnerables.
3. **Intermediate $\langle k \rangle$:** Global cluster of vulnerables exists.
Cascades are possible in **"Cascade window."**



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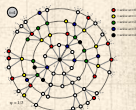
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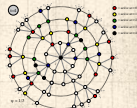
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Next: Find expected fractional size of spread.



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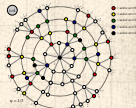
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 **Next:** Find expected fractional size of spread.

 Not obvious even for uniform threshold problem.



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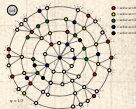
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- Difficulty is in figuring out if and when nodes that need ≥ 2 hits switch on.



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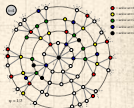
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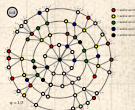
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"Seed size strongly affects cascades on random networks," Phys. Rev. E, 2007. [14]




Threshold contagion on random networks

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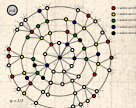
Determining expected size of spread:

 Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$


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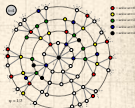
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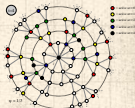
 Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$

 Capitalize on local branching network structure of random networks (again)



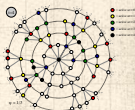
Determining expected size of spread:

- ☰ Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$
- ☰ Capitalize on local branching network structure of random networks (again)
- ☰ Now think about what must happen for a specific node i to become active at time t :



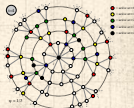
Determining expected size of spread:

- Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$
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 - $t = 0$: i is one of the seeds (prob = ϕ_0)



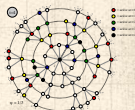
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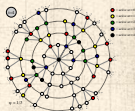
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 - $t = 2$: enough of i 's friends and friends-of-friends switched on at time $t = 0$ so that i 's threshold is now exceeded.



Determining expected size of spread:

- ☰ Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$
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 - $t = 2$: enough of i 's friends and friends-of-friends switched on at time $t = 0$ so that i 's threshold is now exceeded.
 - $t = n$: enough nodes within n hops of i switched on at $t = 0$ and their effects have propagated to reach i .



Expected size of spread

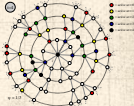
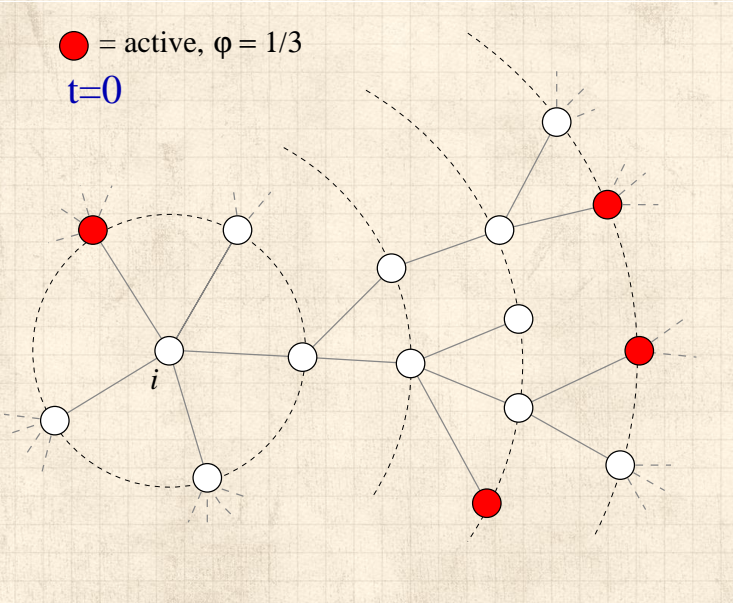
Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size**
- Spreading success
- Groups

References

● = active, $\phi = 1/3$

$t=0$



Expected size of spread

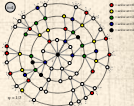
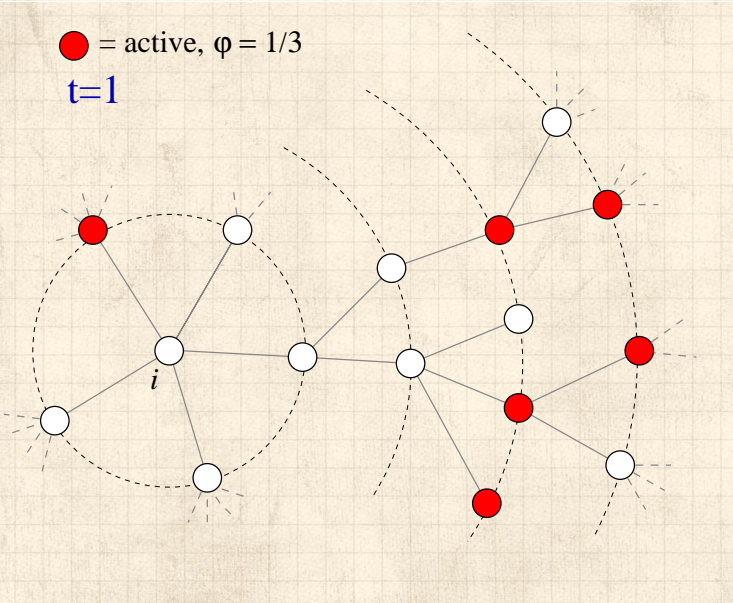
Social Contagion Models

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$t=1$



Expected size of spread

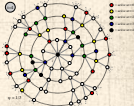
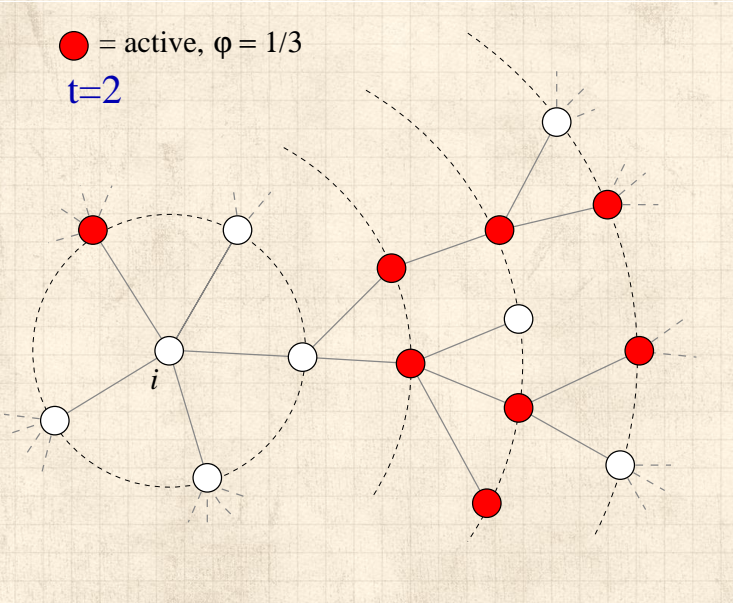
Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size**
- Spreading success
- Groups

References

● = active, $\phi = 1/3$

$t=2$



Expected size of spread

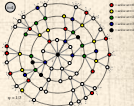
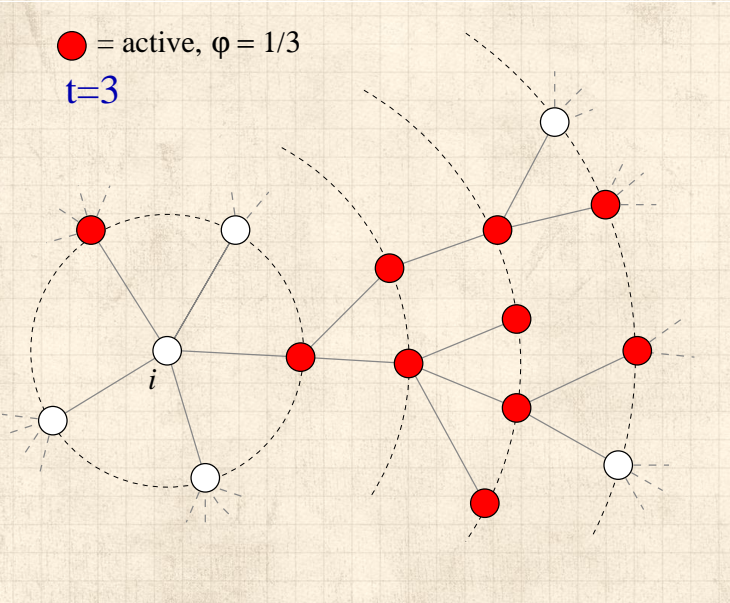
Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size
- Spreading success
- Groups

References

● = active, $\phi = 1/3$

$t=3$

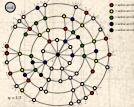
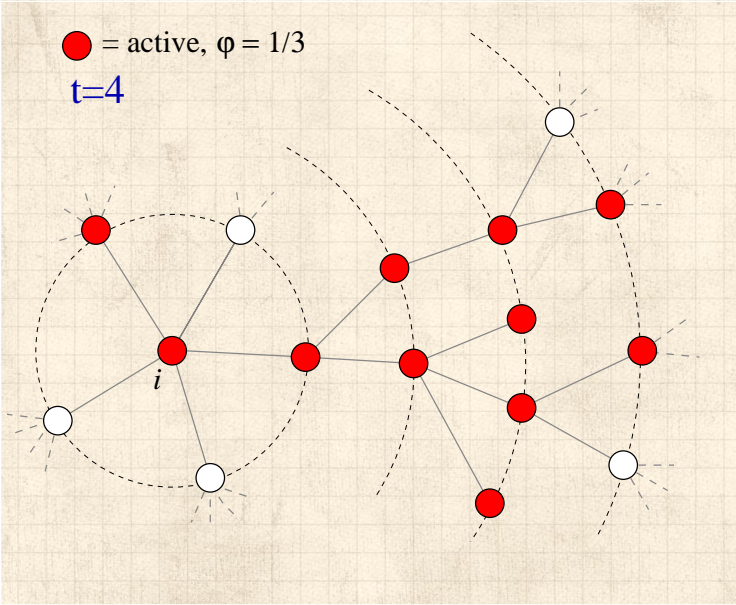


Expected size of spread

Social Contagion Models

- Background
- Granovetter's model
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- Final size**
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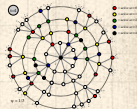
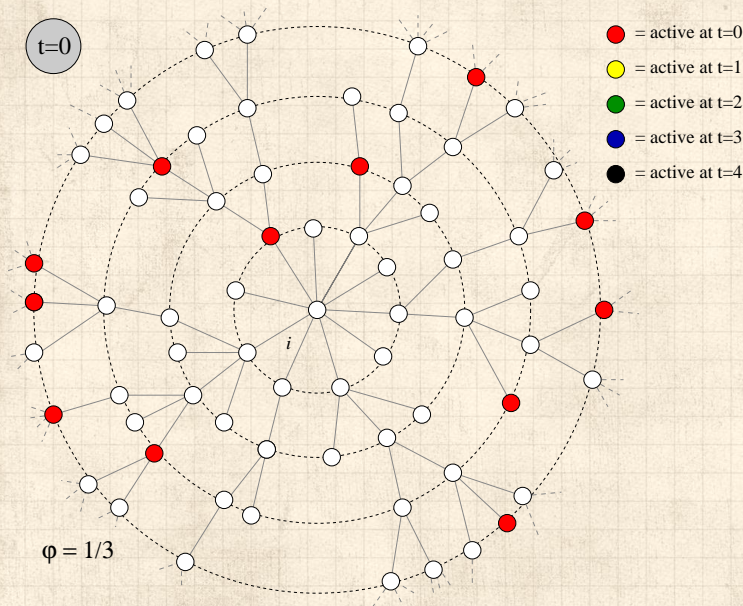


Expected size of spread

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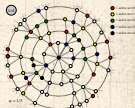
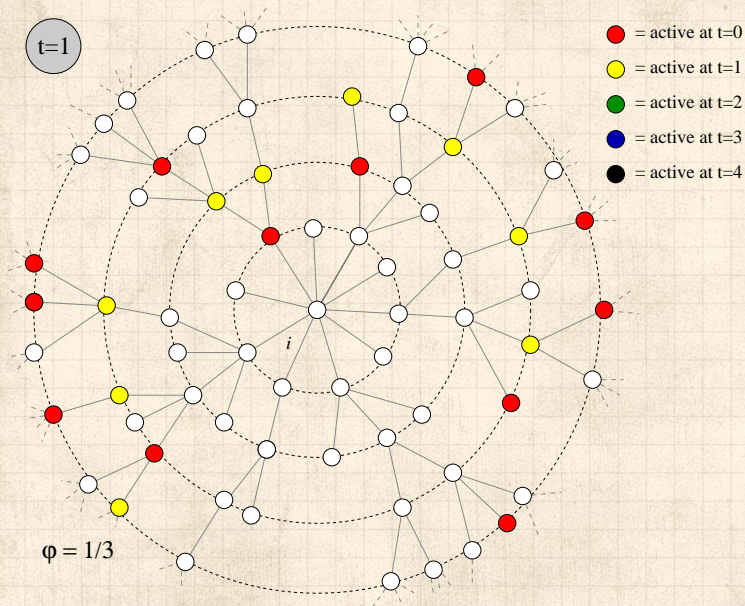


Expected size of spread

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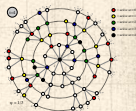
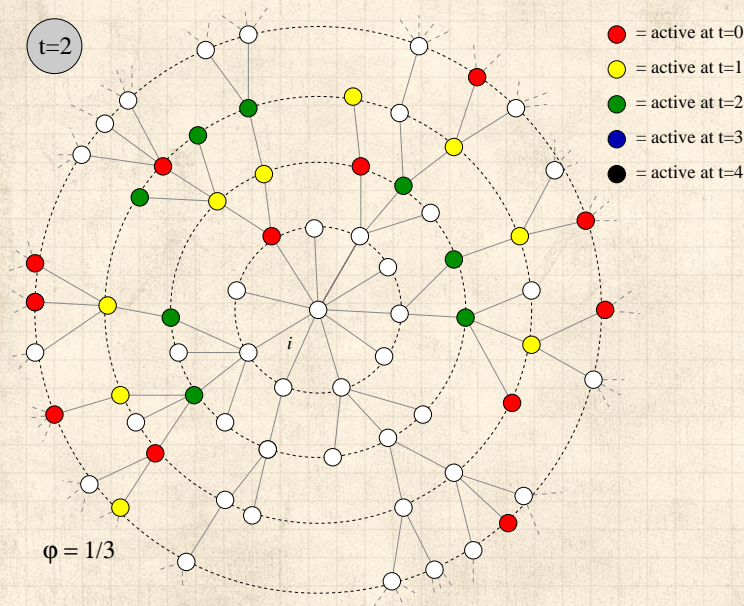


Expected size of spread

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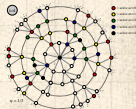
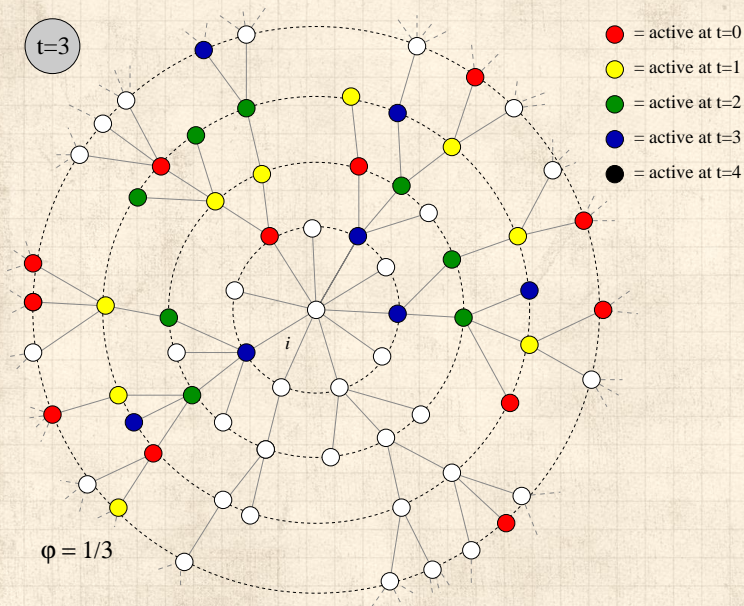


Expected size of spread

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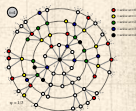
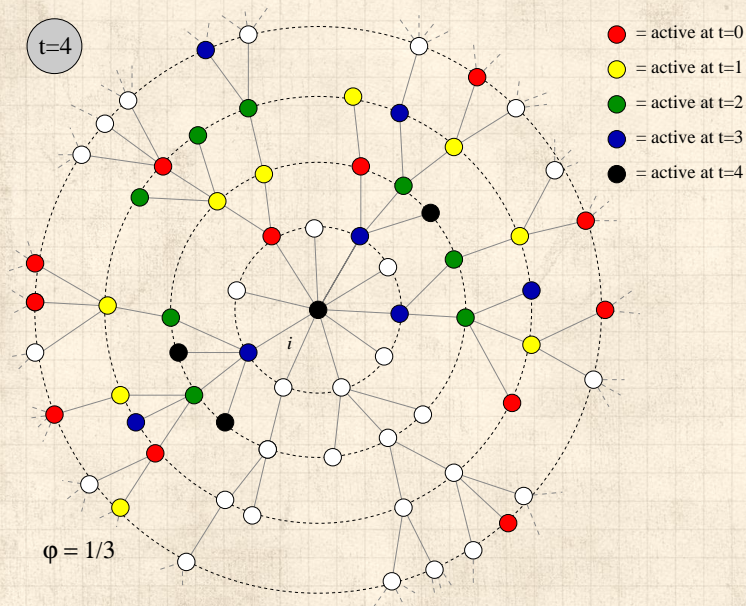


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Expected size of spread

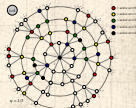
Social Contagion Models

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References

Notes:

- Calculations are possible if nodes do not become inactive (strong restriction).



Expected size of spread

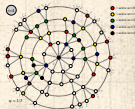
Social Contagion Models

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References

Notes:

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- Not just for threshold model—works for a wide range of contagion processes.



Expected size of spread

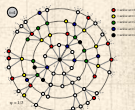
Social Contagion Models

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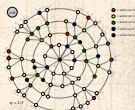
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- We can analytically determine the entire time evolution, not just the final size.



Expected size of spread

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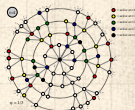
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- We can analytically determine the entire time evolution, not just the final size.
- We can in fact determine **Pr**(node of degree k switching on at time t).



Expected size of spread


Notes:

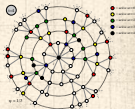
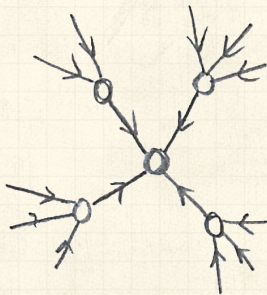
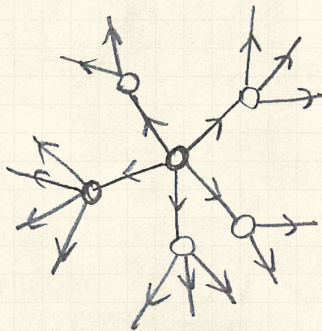
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- Not just for threshold model—works for a wide range of contagion processes.
- We can analytically determine the entire time evolution, not just the final size.
- We can in fact determine **Pr**(node of degree k switching on at time t).
- Asynchronous updating can be handled too.



Expected size of spread

Pleasantness:

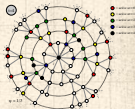
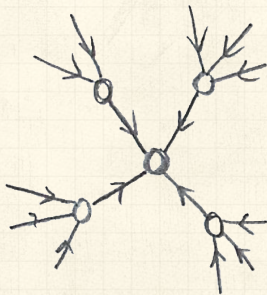
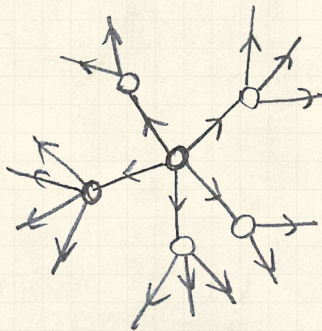
 Taking off from a single seed story is about **expansion** away from a node.



Expected size of spread

Pleasantness:

- Taking off from a single seed story is about **expansion** away from a node.
- Extent of spreading story is about **contraction** at a node.



Expected size of spread



Notation:

$\phi_{k,t} = \mathbf{Pr}$ (a degree k node is active at time t).

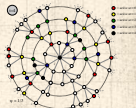
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Expected size of spread

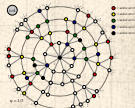


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Notation: $B_{kj} = \mathbf{Pr}$ (a degree k node becomes active if j neighbors are active).



Expected size of spread



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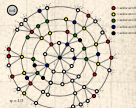
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Our starting point: $\phi_{k,0} = \phi_0$.



Expected size of spread



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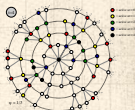


$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \Pr$ (j of a degree k node's neighbors were seeded at time $t = 0$).

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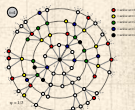


Probability a degree k node was a seed at $t = 0$ is ϕ_0 (as above).

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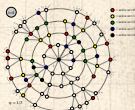


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Our starting point: $\phi_{k,0} = \phi_0$.



$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \mathbf{Pr}$ (j of a degree k node's neighbors were seeded at time $t = 0$).



Probability a degree k node was a seed at $t = 0$ is ϕ_0 (as above).



Probability a degree k node was not a seed at $t = 0$ is $(1 - \phi_0)$.



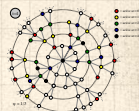
Combining everything, we have:


$$\phi_{k,1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^k \binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} B_{kj}.$$

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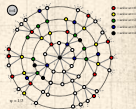


 For general t , we need to know the probability an edge coming into a degree k node at time t is active.

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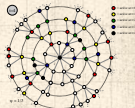
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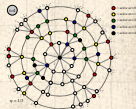
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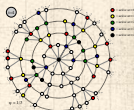
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Story analogous to $t = 1$ case. For node i :

$$\phi_{i,t+1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^{k_i} \binom{k_i}{j} \theta_t^j (1 - \theta_t)^{k_i-j} B_{k_i j}.$$



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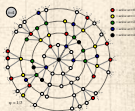
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Average over all nodes to obtain expression for ϕ_{t+1} :

$$\phi_{t+1} = \phi_0 + (1 - \phi_0) \sum_{k=0}^{\infty} P_k \sum_{j=0}^k \binom{k}{j} \theta_t^j (1 - \theta_t)^{k-j} B_{kj}.$$



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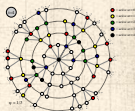
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So we need to compute θ_t ...



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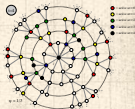
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So we need to compute θ_t ... massive excitement...





Expected size of spread


First connect θ_0 to θ_1 :

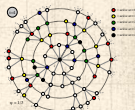
 $\theta_1 = \phi_0 +$

$$(1 - \phi_0) \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_0^j (1 - \theta_0)^{k-1-j} B_{kj}$$

 $\frac{k P_k}{\langle k \rangle} = R_k = \mathbf{Pr}$ (edge connects to a degree k node).


 $\sum_{j=0}^{k-1}$ piece gives \mathbf{Pr} (degree node k activates) of its neighbors $k - 1$ incoming neighbors are active.

 ϕ_0 and $(1 - \phi_0)$ terms account for state of node at time $t = 0$.





Expected size of spread


First connect θ_0 to θ_1 :


 $\theta_1 = \phi_0 +$

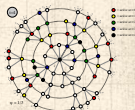
$$(1 - \phi_0) \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_0^j (1 - \theta_0)^{k-1-j} B_{kj}$$

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 ϕ_0 and $(1 - \phi_0)$ terms account for state of node at time $t = 0$.

 See this all generalizes to give θ_{t+1} in terms of $\theta_t \dots$



Expected size of spread

Two pieces: edges first, and then nodes

$$1. \theta_{t+1} = \underbrace{\phi_0}_{\text{exogenous}}$$

$$+(1 - \phi_0) \underbrace{\sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_t^j (1 - \theta_t)^{k-1-j} B_{kj}}_{\text{social effects}}$$

with $\theta_0 = \phi_0$.

$$2. \phi_{t+1} =$$

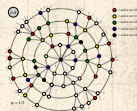
$$\underbrace{\phi_0}_{\text{exogenous}} + (1 - \phi_0) \underbrace{\sum_{k=0}^{\infty} P_k \sum_{j=0}^k \binom{k}{j} \theta_t^j (1 - \theta_t)^{k-j} B_{kj}}_{\text{social effects}}$$

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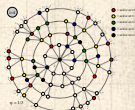
References

Iterative map for θ_t is key:

$$\theta_{t+1} = \underbrace{\phi_0}_{\text{exogenous}}$$

$$+(1 - \phi_0) \underbrace{\sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_t^j (1 - \theta_t)^{k-1-j} B_{kj}}_{\text{social effects}}$$

$$= G(\theta_t; \phi_0)$$



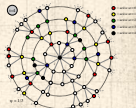
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- Retrieve cascade condition for spreading from a single seed in limit $\phi_0 \rightarrow 0$.

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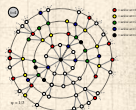
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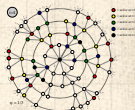


Expected size of spread:

- Retrieve cascade condition for spreading from a single seed in limit $\phi_0 \rightarrow 0$.
- Depends on map $\theta_{t+1} = G(\theta_t; \phi_0)$.
- First: if self-starters are present, some activation is assured:

$$G(0; \phi_0) = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet B_{k0} > 0.$$

meaning $B_{k0} > 0$ for at least one value of $k \geq 1$.



Expected size of spread:

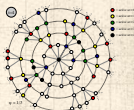
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meaning $B_{k0} > 0$ for at least one value of $k \geq 1$.


- If $\theta = 0$ is a fixed point of G (i.e., $G(0; \phi_0) = 0$) then spreading occurs if

$$G'(0; \phi_0) = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} > 1.$$



Expected size of spread:

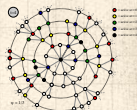
In words:

 If $G(0; \phi_0) > 0$, spreading must occur because some nodes turn on for free.

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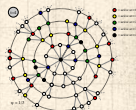
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Expected size of spread:

In words:

- 🧱 If $G(0; \phi_0) > 0$, spreading must occur because some nodes turn on for free.
- 🧱 If G has an **unstable fixed point** at $\theta = 0$, then cascades are also always possible.



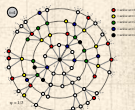
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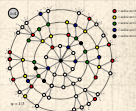
- 🧱 Cascade condition is more complicated for $\phi_0 > 0$.
- 🧱 If G has a **stable fixed point** at $\theta = 0$, and an **unstable fixed point** for some $0 < \theta_* < 1$, then for $\theta_0 > \theta_*$, spreading takes off.

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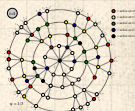
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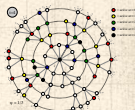
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- 🧱 Tricky point: G depends on ϕ_0 , so as we change ϕ_0 , we also change G .
- 🧱 A version of a critical mass model again.

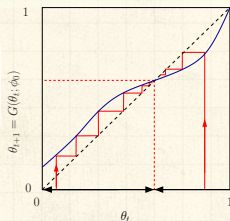
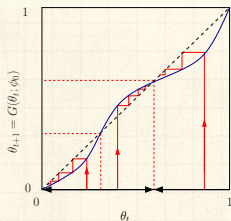
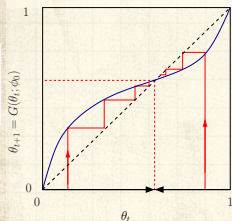
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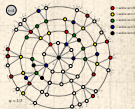
References



General fixed point story:



 Given $\theta_0 (= \phi_0)$, θ_∞ will be the nearest stable fixed point, either above or below.

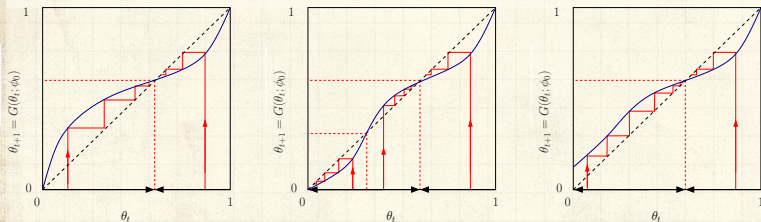



General fixed point story:


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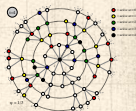
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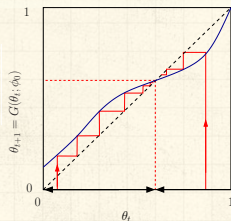
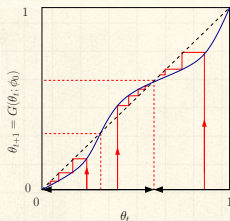
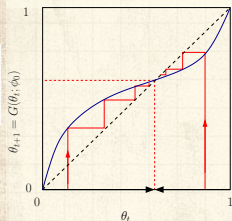





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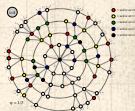
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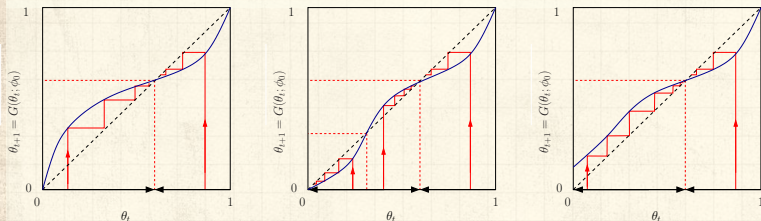
References





-  Given $\theta_0 (= \phi_0)$, θ_∞ will be the nearest stable fixed point, either above or below.
-  n.b., adjacent fixed points must have opposite stability types.
-  **Important:** Actual form of G depends on ϕ_0 .





General fixed point story:

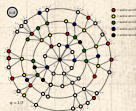


 Given $\theta_0 (= \phi_0)$, θ_∞ will be the nearest stable fixed point, either above or below.

 n.b., adjacent fixed points must have opposite stability types.

 **Important:** Actual form of G depends on ϕ_0 .

 So choice of ϕ_0 dictates both G and starting point—can't start anywhere for a given G .



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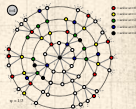
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Early adopters—degree distributions

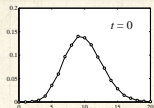
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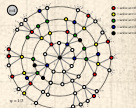
References

$t = 0$



$P_{k,t}$ versus k

Unpublished?



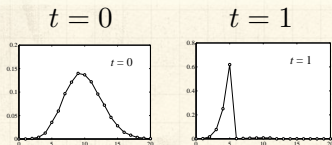
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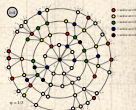
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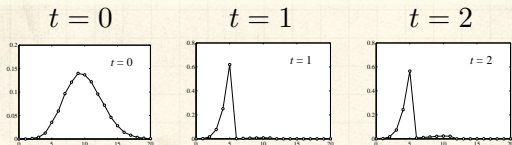
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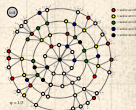
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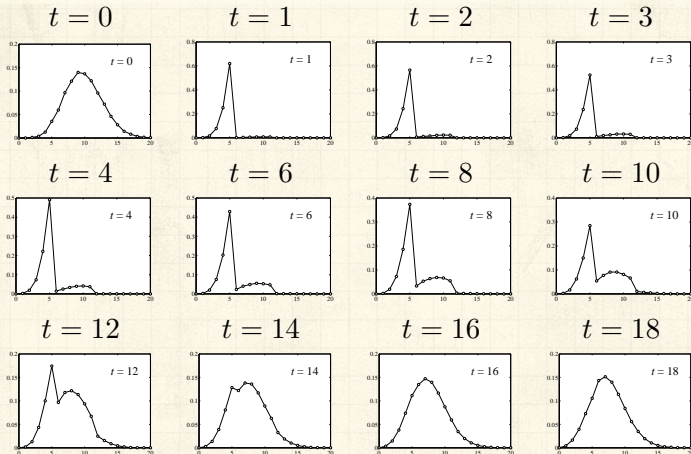


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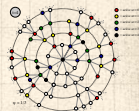
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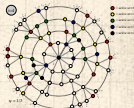
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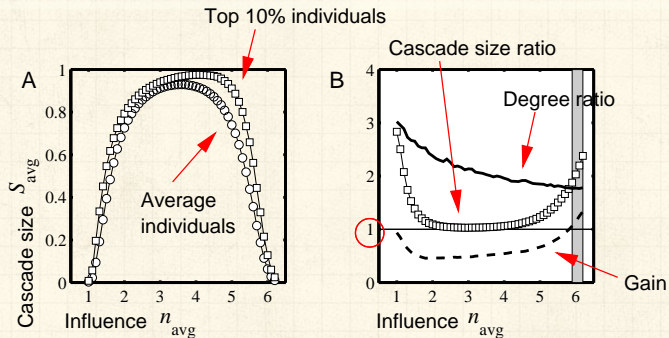
"Influentials, Networks, and Public Opinion Formation"

Watts and Dodds,
J. Consum. Res., **34**, 441–458, 2007. ^[27]

-  Exploration of threshold model of social contagion on various networks.
-  "Influentials" are limited in power.
-  Connected groups of weakly influential-vulnerable" individuals are key.
-  Average individuals can have more power than well connected ones.



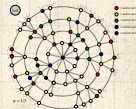
The multiplier effect:



Fairly uniform levels of individual influence.



Multiplier effect is mostly below 1.

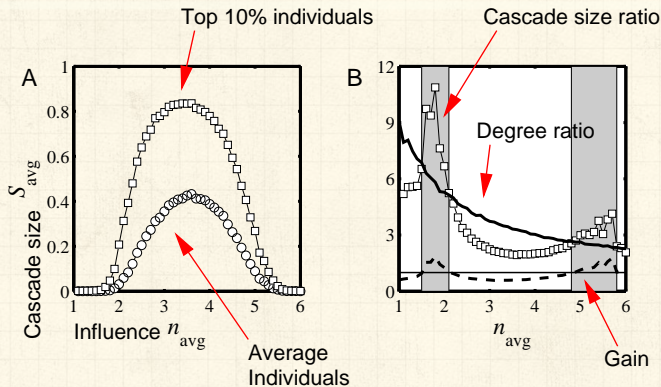


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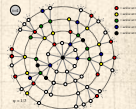
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Skewed influence distribution example.



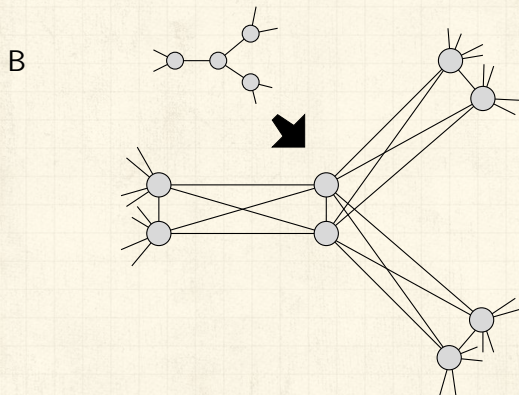
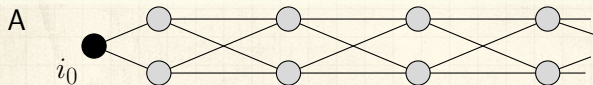
Special subnetworks can act as triggers


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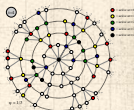
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 $\phi = 1/3$ for all nodes



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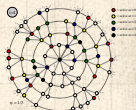
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The power of groups...



TEAMWORK

A FEW HARMLESS FLAKES WORKING TOGETHER CAN
UNLEASH AN AVALANCHE OF DESTRUCTION.

www.despair.com

despair.com

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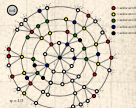
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"A few harmless flakes working together can unleash an avalanche of destruction."

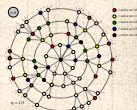




"Threshold Models of Social Influence" 
Watts and Dodds,
The Oxford Handbook of Analytical
Sociology, **34**, 475–497, 2009. ^[28]



Assumption of sparse interactions is good





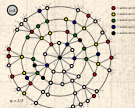
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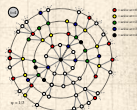
Degree distribution is (generally) key to a
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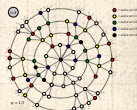
-  Assumption of sparse interactions is good
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-  Assumption of sparse interactions is good
-  Degree distribution is (generally) key to a network's function
-  Still, random networks don't represent all networks
-  Major element missing: **group structure**



Group structure—Ramified random networks

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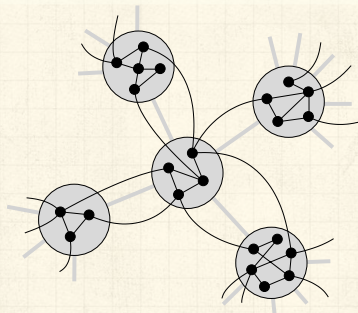
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Background
Granovetter's model
Network version
Final size

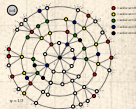
Spreading success

Groups

References



p = intergroup connection probability
 q = intragroup connection probability.

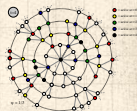
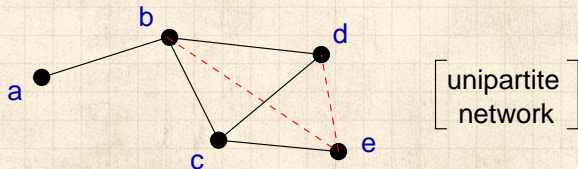
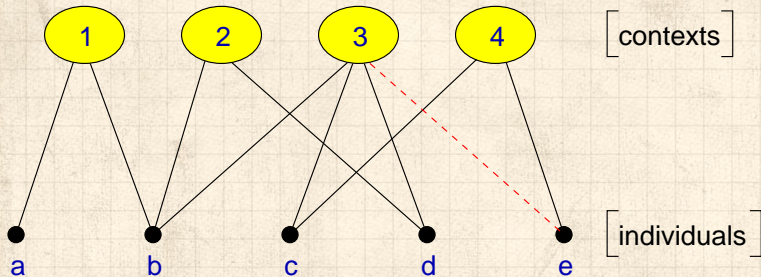


Bipartite networks

Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size
- Spreading success
- Groups
-

References

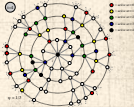
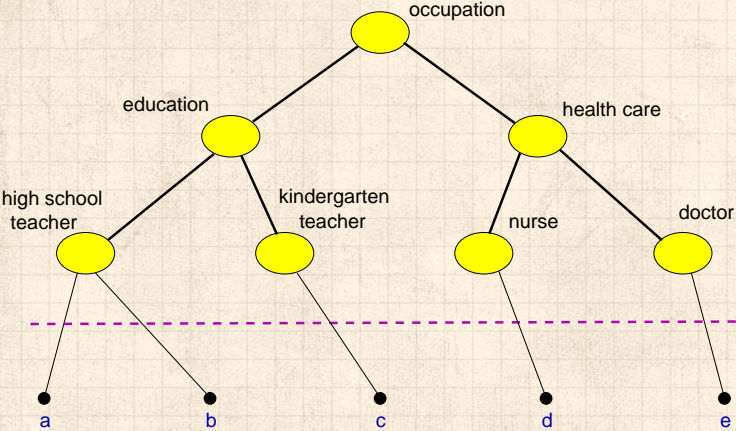


Context distance

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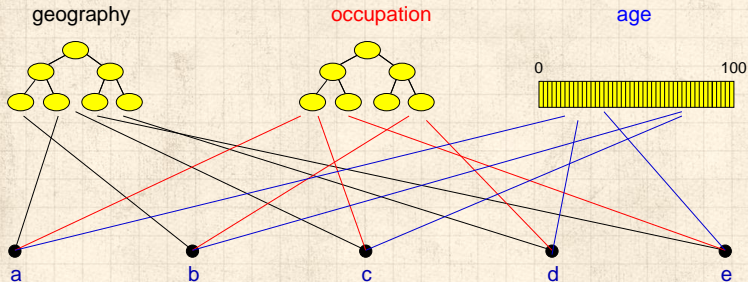


Generalized affiliation model

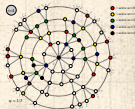
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(Blau & Schwartz, Simmel, Breiger)



Generalized affiliation model networks with triadic closure



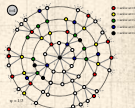
Connect nodes with probability $\propto e^{-\alpha d}$

where

α = homophily parameter

and

d = distance between nodes (height of lowest common ancestor)



Generalized affiliation model networks with triadic closure



Connect nodes with probability $\propto e^{-\alpha d}$

where

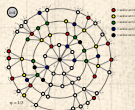
α = homophily parameter

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τ_1 = intergroup probability of friend-of-friend connection



Generalized affiliation model networks with triadic closure



Connect nodes with probability $\propto e^{-\alpha d}$

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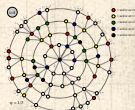
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τ_1 = intergroup probability of friend-of-friend connection



τ_2 = intragroup probability of friend-of-friend connection

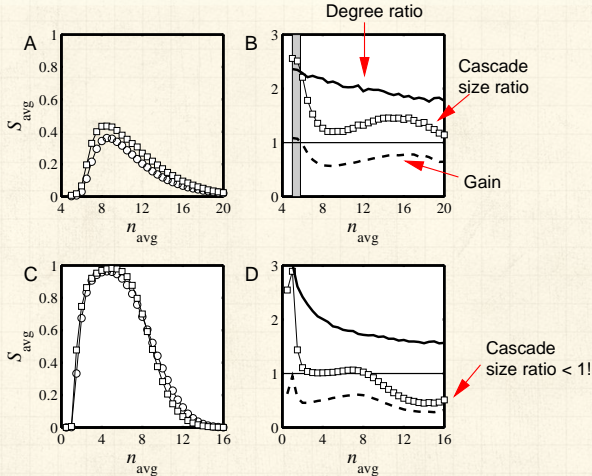


Multiplier effect for group-based networks:

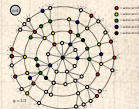
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Multiplier almost always below 1.

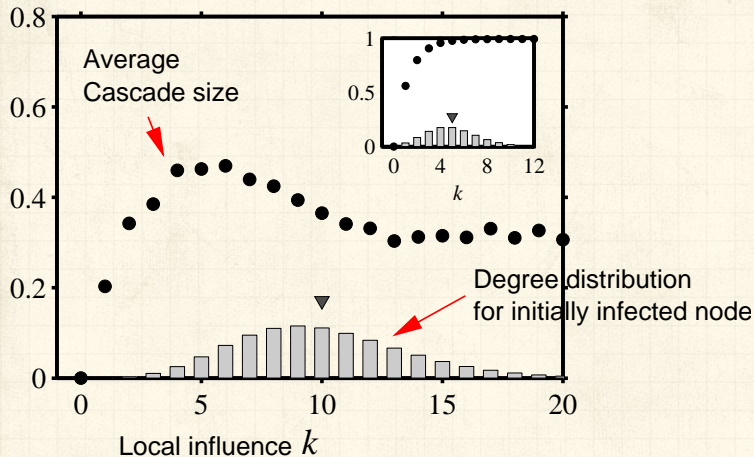



Assortativity in group-based networks

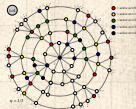
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 The most connected nodes aren't always the most 'influential.'

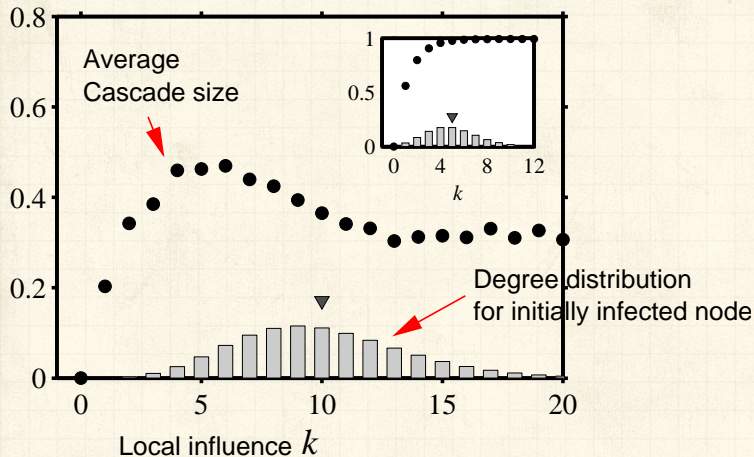



Assortativity in group-based networks


Social Contagion Models

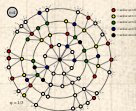
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 The most connected nodes aren't always the most 'influential.'

 Degree assortativity is the reason.




Social contagion

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“Without followers, evil cannot spread.” –Leonard Nimoy

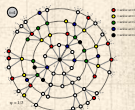
Summary

 **'Influential vulnerables'** are key to spread.

Social Contagion Models

- Background
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Social contagion

“Without followers, evil cannot spread.” –Leonard Nimoy

Summary

 **'Influential vulnerables'** are key to spread.

 Early adopters are mostly vulnerables.

Social Contagion Models

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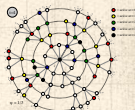
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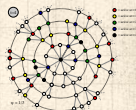
Summary

- 🧱 **'Influential vulnerables'** are key to spread.
- 🧱 Early adopters are mostly vulnerables.
- 🧱 Vulnerable nodes important but not necessary.

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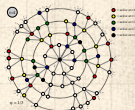
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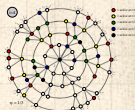
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- 🧱 Seems that cascade condition is a global one.

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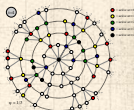
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- 🧱 Most extreme/unexpected cascades occur in highly connected networks

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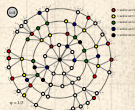
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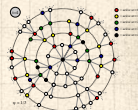
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- 🧱 Groups may greatly facilitate spread.
- 🧱 Seems that cascade condition is a global one.
- 🧱 Most extreme/unexpected cascades occur in highly connected networks
- 🧱 'Influentials' are posterior constructs.
- 🧱 Many potential influentials exist.

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Implications

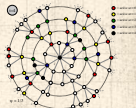
 Focus on the influential vulnerables.

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Social contagion

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Implications

- Focus on **the influential vulnerables**.
- Create entities that can be transmitted successfully through many individuals rather than broadcast from one 'influential.'

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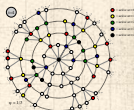
Network version

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Spreading success

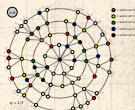
Groups

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Implications

- Focus on **the influential vulnerables**.
- Create entities that can be transmitted successfully through many individuals rather than broadcast from one 'influential.'
- Only **simple ideas** can spread by word-of-mouth.
(Idea of opinion leaders spreads well...)



Social contagion

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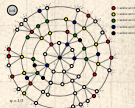
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(Idea of opinion leaders spreads well...)
- Want enough individuals who will adopt and display.



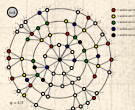
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- Displaying can be **passive** = free (yo-yo's, fashion), or **active** = harder to achieve (political messages).

Social Contagion Models

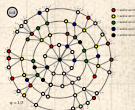
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- Only **simple ideas** can spread by word-of-mouth.
(Idea of opinion leaders spreads well...)
- Want enough individuals who will adopt and display.
- Displaying can be **passive** = free (yo-yo's, fashion), or **active** = harder to achieve (political messages).
- Entities can be novel or designed to combine with others, e.g. block another one.



Spreading and unspreading: Empires

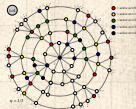
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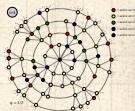
References

<http://www.youtube.com/watch?v=FEaCflp9qR4?rel=0>

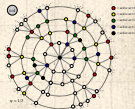


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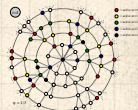


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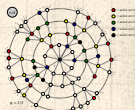
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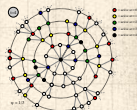
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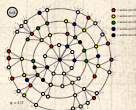
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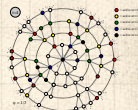
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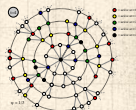


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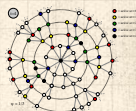
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