

# Ousiometrics: The Essence of Meaning

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Principles of Complex Systems, Vols. 1, 2, & 3D  
CSYS/MATH 6701, 6713, & a pretend number, 2024–2025

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This is not easy:

"Abed's Uncontrollable Christmas"

- ⌚ Abed searches for the meaning of Christmas (in stop animation)
- ⌚ Abed Nadir: [opens present] "It's the first season of Lost on DVD."
- ⌚ Pierce Hawthorne: "That's the meaning of Christmas?"
- ⌚ Abed Nadir: "It's a metaphor. It represents lack of payoff."

"Introduction to Teaching"

Abed Nadir: "I thought the meaning of people was somewhere in here. Then I looked inside Nicolas Cage and I found a secret—people are random and pointless."

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Semantic differentials from Osgood et al.: [13]

1. pleasant-unpleasant	18. large-small	36. colorful-colorless
2. repeated-varied	19. clean-dirty	37. hot-cold
3. smooth-rough	20. resting-busy	38. rich-thin
4. active-passive	21. dull-sharp	39. obvious-subtle
5. beautiful-ugly	22. deep-shallow	40. wide-narrow
6. definite-uncertain	23. gliding-scraping	41. deliberate-careless
7. low-high	24. familiar-strange	42. happy-sad
8. powerful-weak	25. soft-hard	43. gentle-violent
9. steady-fluttering	26. heavy-light	44. mild-intense
10. soft-loud	27. wet-dry	45. rounded-angular
11. full-empty	28. safe-dangerous	46. slow-fast
12. good-bad	29. concentrated-diffuse	47. rugged-delicate
13. rumbling-whining	30. pushing-pulling	48. simple-complex
14. solid-hollow	31. labored-easy	49. green-red
15. clear-hazy	32. dark-bright	50. masculine-feminine
16. calming-exciting	33. even-uneven	
17. pleasing-annoying	34. loose-tight	
	35. relaxed-tense	

## Outline

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"A factorial study of complex auditory stimuli (passive sonar sounds)" ↗  
L. M. Solomon,  
Unpublished Doctoral Dissertation, University of Illinois, , 1954. [22]

From the introduction:

'This study represents the convergence of three disparate areas of investigation in an attempt to analyze one of the many problems encountered in the study of human factors in underwater warfare.'

The domains referred to are these:

- ⌚ naval sonar,
- ⌚ the nature of "meaning,"
- ⌚ and multidimensional scaling techniques.

The problem may be stated as follows: In the detection and recognition of underwater sounds by the use of sonar equipment, what are the discriminative cues employed by the sonar operator?

More generally, what factors does the operator utilize in decoding the significance of sonar signals?

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Definitions:

- ⌚ Ousiometrics: The quantitative study of the **essential meaningful components** of an entity, however perceived.
- ⌚ Used in philosophical and theological settings, the word 'ousia' comes from Ancient Greek οὐσία.
- ⌚ To be distinguished from semantics, semiotics, ...
- ⌚ οὐσία is the etymological root of the word 'essence'.
- ⌚ Ousiometry, ousiometer, ousiograms, ...
- ⌚ Telegnomics: The distant sensing of knowledge (~ distant reading) [12])

## The meaning of meaning:



"Ousiometrics and Telegnomics: The essence of meaning conforms to a two-dimensional powerful-weak and dangerous-safe framework with diverse corpora presenting a safety bias" ↗  
Dodds et al., 2021. [5]

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"The Measurement of Meaning" ↗  
by Osgood, Suci, and Tannenbaum (1957). [13]

⌚ Osgood et al. used semantic differentials ↗ and factor analysis to identify a basis of three variables for meaning-space:

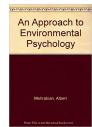
- ⌚ Evaluation: {bad ↔ good}
- ⌚ Potency: {weak ↔ strong}
- ⌚ Activity: {passive ↔ active}

⌚ 100s of students, 10s of things, 50 semantic differentials

⌚ EPA framework

Table 1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
1. pleasant	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
2. repeated	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
3. smooth	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
4. active	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
5. beautiful	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
6. definite	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
7. low	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
8. powerful	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
9. steady	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
10. soft	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
11. full	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
12. good	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
13. rumbling	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
14. solid	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
15. clear	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
16. hazy	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
17. calming	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50
18. large	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48		



“An Approach to Environmental Psychology.” by Mehrabian and Russell (1974).



“The basic emotional impact of environments” Mehrabian and Russell, *Perceptual and motor skills*, **38**, 283–301, 1974. [8]

“Semantic differential studies, in particular, have shown that human judgments of diverse samples of stimuli can be characterized in terms of three dimensions: evaluation, activity, and potency. We have termed the corresponding emotional responses pleasure, arousal, and dominance.”

“Thus, each dimension is, in principle, functionally independent of the other two; none of the three dimensions could be subsumed by the others.”

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### ANEW study: Valence ~ Happiness:

- ❖ Valence scale presented to participants as a ‘happy-unhappy scale.’
- ❖ Participants were further told:  
“At one extreme of this scale, you are happy, pleased, satisfied, contented, hopeful. ...  
The other end of the scale is when you feel completely unhappy, annoyed, unsatisfied, melancholic, despaired, or bored.”
- ❖ The Hedonometer was always about essential meaning.

We now know that ANEW is a no-no:

- ❖ Problem: Expert-chosen list of ~ 1,000 words.
- ❖ Fine words but poorly cover real texts [16].
- ❖ Wrongly suggests Arousal and Dominance are minimal relative to Valence.

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NRC VAD study: 20,007 words:

$$R(V, A) \simeq -0.268$$

$$R(A, D) \simeq 0.302$$

$$R(D, V) \simeq 0.488$$

Standard correlations suggests a bit of Barney Rubble:

### Major problems with measuring essential meaning:

1. **Scale:** Originally 10s and 100s of words → now 10,000s + online rating.
  2. **The focus on types alone and not tokens:** Missing the forest for the book of tree species.
  3. **The use of Likert scales for semantic differentials:** Solid but can be improved upon.
  4. **Limitations of factor analysis for a large number of categorical dimensions:** Ousiograms will help sort things out.
  5. **The misalignment between expert-chosen, end-point descriptors and dimensions of essential meaning:** How to guide raters to score VAD dimensions?
- Solution is to always perform factor analysis (SVD).

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### Remeasuring meaning:

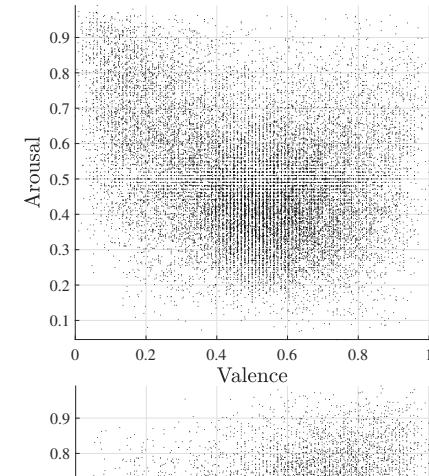
“Obtaining Reliable human ratings of valence, arousal, and dominance for 20,000 English words.”   
Saif M. Mohammad,  
Proceedings of The Annual Conference of the Association for Computational Linguistics (ACL), **38**, , 2018. [10]

### Moving beyond Likert scales:

- ❖ Best-worst scaling
- ❖ Ask raters to examine  $n$  things once, and choose the best and worst according to some criterion.
- ❖ For  $n = 4$ , there are 6 pair comparisons of Things.
- ❖ Choosing best and worst gives 5 orderings:  $\tau_1 > \tau_2, \tau_3 > \tau_4$ .
- ❖ Things end up with scores in  $[0, 1]$ .

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### The Delicious English Muffin of Meaning:<sup>1</sup>



### 1999 ANEW study—three 1–9 scales: [4]

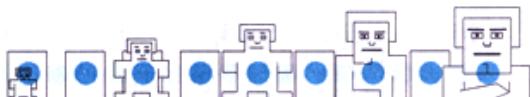
valence:



arousal:



dominance:



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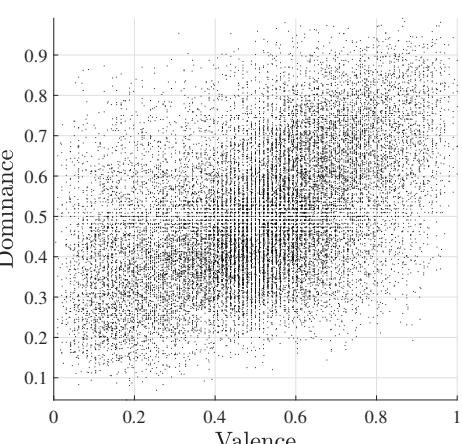
### NRC VAD Lexicon [10]

VAD endpoints:	Paradigm words and phrases presented to raters:
highest valence	happiness, pleasure, positiveness, satisfaction, contentedness, hopefulness
lowest valence	unhappiness, annoyance, negativeness, dissatisfaction, melancholy, despair
highest arousal	arousal, activeness, stimulation, frenzy, jitteriness, alertness
lowest arousal	unarousal, passiveness, relaxation, calmness, sluggishness, dullness, sleepiness
highest dominance	dominant, in control of the situation, powerful, influential, important, autonomous
lowest dominance	submissive, controlled by outside factors, weak, influenced, cared-for, guided

Major problem 5: Imposing dimensions through clouds of endpoint descriptors.

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$R(D, V) \simeq 0.488$



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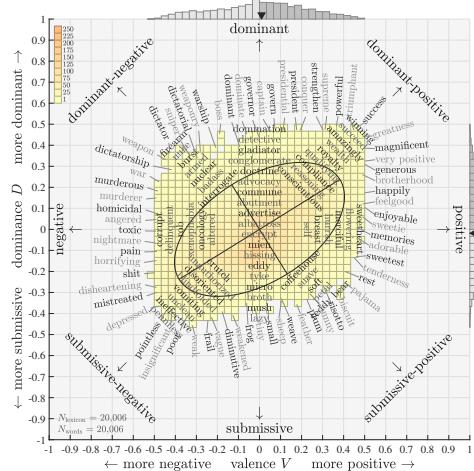
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Release the Hounds by which we mean Singular Value Decomposition:

## Variance explained:

- VAD: 44.4%, 28.0%, and 27.6%.
  - Apply SVD.
  - Singular values:  $\sigma_1 \simeq 34.1$ ,  $\sigma_2 \simeq 27.2$ , and  $\sigma_3 \simeq 13.8$ .
  - For what will be Goodness-Energy-Structure (GES): 55.6%, 35.3%, and 9.1%
  - Rotate in G-E plane by  $\pi/4$  for what will be Power-Danger-Structure (PDS) 45.5%, 45.5%, 9.1%
  - Interpretability enhancements:  
Quisograms

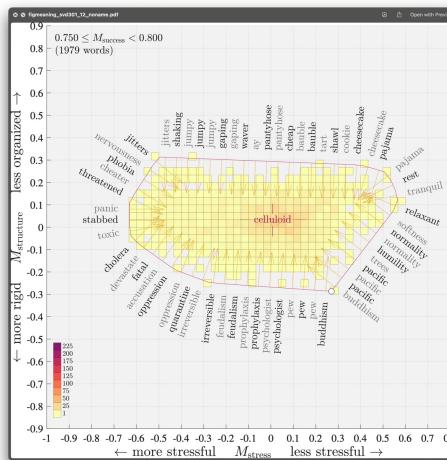
~ valence-dominance ousiogram for the NRC VAD lexicon ~



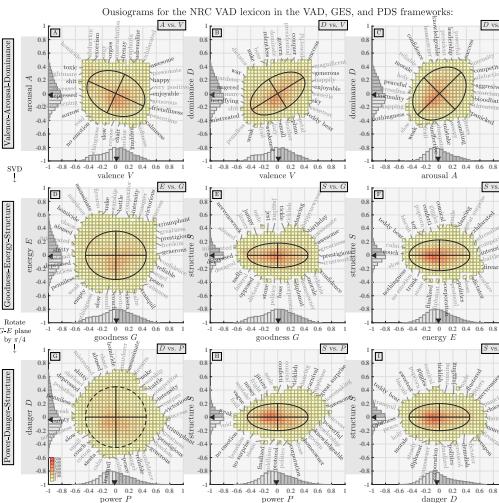
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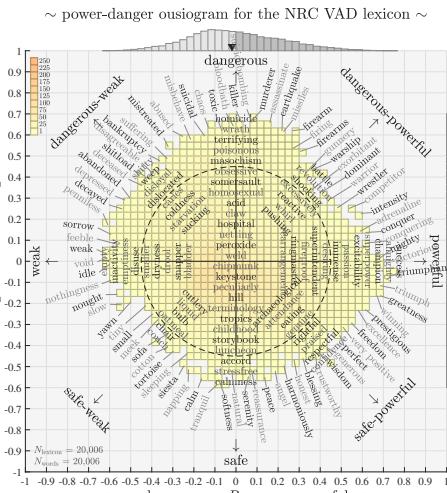
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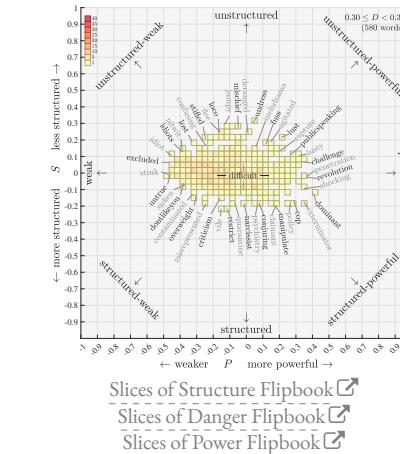


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## Ousiometric slices—MRIs of Meaning



Extremonyms: Synousonyms and Antousionyms

Powerful-Safe (Good) to Weak-Dangerous (Bad) axis:										
Synousonyms	Valence	Arousal	Dominance	Goodness	Energy	Structure	Power	Danger		
<b>Anchor: wisdom</b>	0.430	-0.198	0.371	0.579	-0.031	-0.158	0.388	-0.432	-0.158	
	education	0.396	-0.225	0.340	0.539	-0.065	-0.167	0.336	-0.427	-0.167
	healthy	0.438	-0.181	0.318	0.558	-0.047	-0.108	0.362	-0.428	-0.108
	trustworthy	0.469	-0.185	0.324	0.589	-0.052	-0.100	0.379	-0.453	-0.100
	reliable	0.412	-0.259	0.375	0.575	-0.076	-0.202	0.353	-0.460	-0.202
Antousonyms										
bulish	-0.458	0.176	-0.317	-0.575	0.046	0.095	-0.373	0.439	0.095	
	shitty	-0.480	0.179	-0.337	-0.604	0.042	0.100	-0.397	0.456	0.100
	nauseate	-0.438	0.160	-0.324	-0.558	0.026	0.101	-0.376	0.413	0.101
	weeping	-0.418	0.188	-0.332	-0.549	0.042	0.131	-0.359	0.418	0.131
	shame	-0.440	0.170	-0.345	-0.572	0.023	0.120	-0.388	0.421	0.120
	diarrhea	-0.408	0.184	-0.357	-0.552	0.023	0.151	-0.374	0.407	0.151
Powerful to Weak axis:										
Synousonyms	Valence	Arousal	Dominance	Goodness	Energy	Structure	Power	Danger		
<b>Anchor: success</b>	0.459	0.380	0.481	0.571	0.501	0.095	0.758	-0.050	0.095	
	almighty	0.438	0.374	0.458	0.543	0.487	0.098	0.728	-0.040	0.098
	triumphant	0.449	0.337	0.472	0.565	0.462	0.073	0.726	-0.072	0.073
	champion	0.390	0.380	0.445	0.494	0.492	0.087	0.698	-0.001	0.087
	victorious	0.384	0.386	0.446	0.489	0.499	0.087	0.698	0.007	0.087
Antousonyms										
sorrow	-0.448	-0.265	-0.336	-0.509	-0.329	-0.127	-0.593	0.127	-0.127	
	talestless	-0.354	-0.304	-0.352	-0.430	-0.385	-0.092	-0.576	0.032	-0.092
	idle	-0.321	-0.333	-0.388	-0.414	-0.434	-0.068	-0.600	-0.014	-0.068
	empty	-0.312	-0.317	-0.419	-0.424	-0.439	-0.033	-0.610	-0.011	-0.033
	void	-0.365	-0.337	-0.370	-0.443	-0.420	-0.103	-0.611	-0.016	-0.103

## Extremonyms: Synousionyms and Antousionyms

Dangerous-Powerful (High Energy) to Safe-Weak (Low Energy) axis:									
Synonyms	Valence	Arousal	Dominance	Goodness	Energy	Structure	Power		
<b>Anchor:</b> <b>volcanic</b>	-0.156	0.410	0.281	-0.061	0.515	-0.045	0.322	0.407	-0.045
	-0.163	0.417	0.273	-0.072	0.518	-0.039	0.316	0.417	-0.039
	-0.150	0.412	0.294	-0.050	0.523	-0.050	0.335	0.405	-0.050
	-0.188	0.422	0.250	-0.105	0.514	-0.032	0.289	0.438	-0.032
	-0.163	0.364	0.265	-0.068	0.470	-0.062	0.284	0.380	-0.062
	0.380	0.364	0.265	-0.068	0.470	-0.062	0.284	0.380	-0.062
Antonyms									
couch	0.094	-0.418	-0.302	-0.002	-0.524	0.025	-0.372	-0.369	0.025
mellow	0.133	-0.431	-0.235	0.066	-0.504	-0.009	-0.310	-0.403	-0.009
pillow	0.163	-0.372	-0.305	0.049	-0.498	0.085	-0.317	-0.387	0.085
tortoise	0.173	-0.422	-0.250	0.092	-0.511	0.025	-0.297	-0.427	0.025
quilt	0.143	-0.377	-0.274	0.048	-0.482	0.052	-0.307	-0.375	0.052
estates	0.129	-0.429	-0.260	0.059	-0.512	0.012	-0.324	-0.407	0.012

**Dangerous to Safe axis**

Synonyms	Valence	Arousal	Dominance	Goodness	Energy	Structure	Power	Danger	Structure
<b>Anchor:</b> homicide	-0.490	0.473	0.018	-0.485	0.478	0.011	-0.005	0.681	0.011
killer	-0.459	0.471	0.043	-0.446	0.485	0.008	0.028	0.658	0.008
psychopaths	-0.460	0.443	0.036	-0.446	0.458	-0.003	0.009	0.640	-0.003
bloodshed	-0.452	0.442	0.025	-0.444	0.450	0.008	0.004	0.633	0.008
violate	-0.439	0.470	0.019	-0.440	0.468	0.033	0.020	0.642	0.033
<b>Antonyms</b>	Valence	Arousal	Dominance	Goodness	Energy	Structure	Power	Danger	Structure
natural	0.354	-0.382	-0.019	0.354	-0.382	-0.026	-0.020	-0.520	-0.026
tranquil	0.417	-0.406	-0.145	0.351	-0.480	0.078	-0.091	-0.588	0.078
softness	0.375	-0.414	-0.098	0.338	-0.455	0.021	-0.082	-0.561	0.021
serenity	0.400	-0.378	0.057	0.429	-0.345	-0.054	0.060	-0.547	-0.054
comfortable	0.427	-0.337	-0.027	0.406	-0.361	0.039	0.032	-0.542	0.039
calmness	0.434	-0.395	-0.106	0.383	-0.453	0.065	-0.049	-0.591	0.065

## Etymological, taxonomic, and nomenclatural madnesses:

- ❖ Physics: Power was once sometimes called Activity
  - ❖ Danger  and Dominance trace back to Dominus   
(~ lord/ruler/person of power)
  - ❖ Framing words for EPA, VAD, etc., matter greatly.

Other descriptors that don't hold up:

- ⬢ Success-Stress-Structure.
  - ⬢ Energy/Flourishing/Thriving-Threat
  - ⬢ Power-Order/Chaos-Gravity/Seriousness

After much staring at the ceiling:

-  Goodness-Energy-Structure (GES) (still fails)
  -  Power-Danger-Structure (PDS) (succeeds)

## Connections between meaning dimensions:

$$\begin{bmatrix} \text{Goodness} \\ \text{Energy} \\ \text{Structure} \end{bmatrix} \simeq \begin{bmatrix} +0.86 & -0.15 & +0.48 \\ -0.16 & +0.83 & +0.54 \\ +0.48 & +0.55 & -0.69 \end{bmatrix} \begin{bmatrix} \text{Valence} \\ \text{Arousal} \\ \text{Dominance} \end{bmatrix}$$

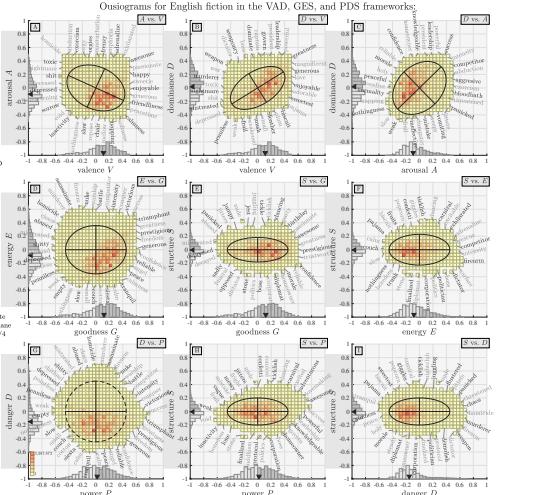
$$\begin{bmatrix} \text{Power} \\ \text{Danger} \\ \text{Structure} \end{bmatrix} \approx \begin{bmatrix} 0.53 & 0.45 & 0.72 \\ -0.70 & 0.71 & 0.07 \\ 0.48 & 0.55 & -0.69 \end{bmatrix} \begin{bmatrix} \text{Valence} \\ \text{Arousal} \\ \text{Dominance} \end{bmatrix}$$

$$\begin{bmatrix} \text{Power} \\ \text{Danger} \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} \text{Goodness} \\ \text{Energy} \end{bmatrix} \quad (1)$$

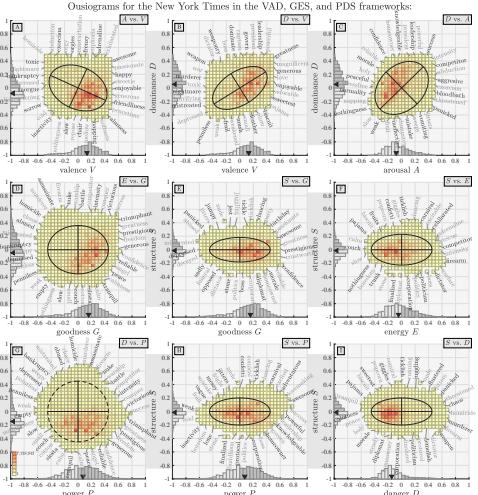
## From types to tokens: [15,?]

- Analysis so far is for a lexicon of types: Each word counts once.
  - Must consider how words are used in real texts by frequency: Tokens.
  - Rebuild ousiograms with usage frequency incorporated.
  - A set of distinct corpora:
    - English fiction from Google Books (120 years). [9, 14]
    - Jane Austen's novels.
    - Sherlock Holmes stories.
    - New York Times (20 years). [19]
    - Wikipedia (2019/03). [20]
    - RadioTalk: Transcriptions of talk radio. [3]
    - Twitter through Storywrangler. [1]

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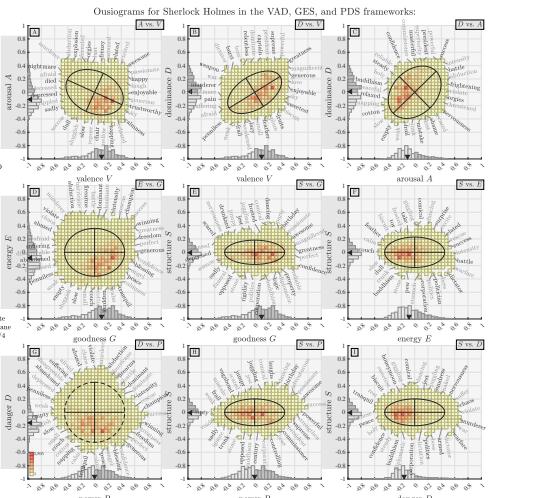


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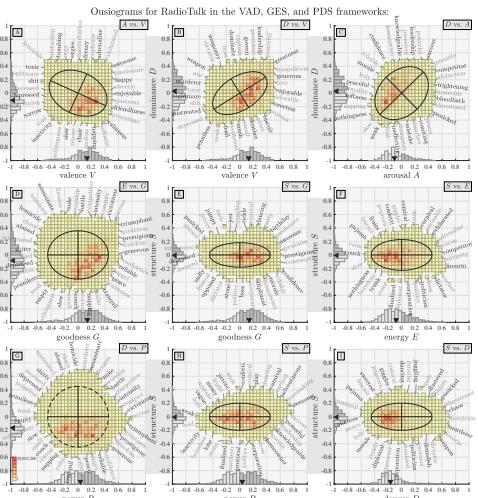


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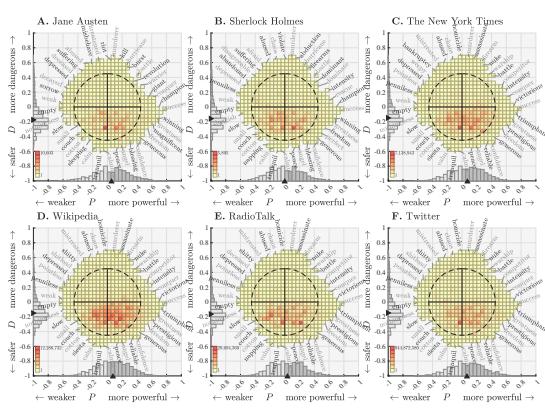
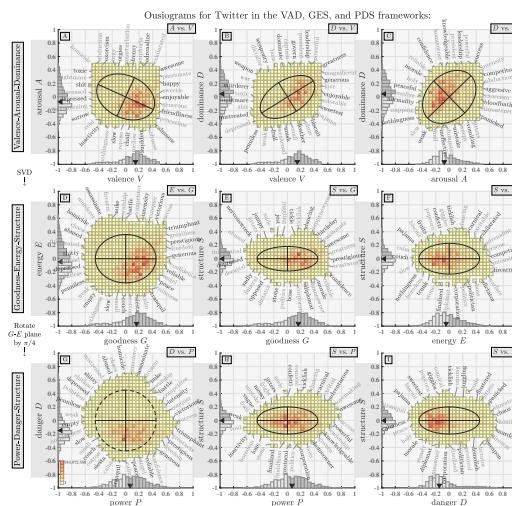
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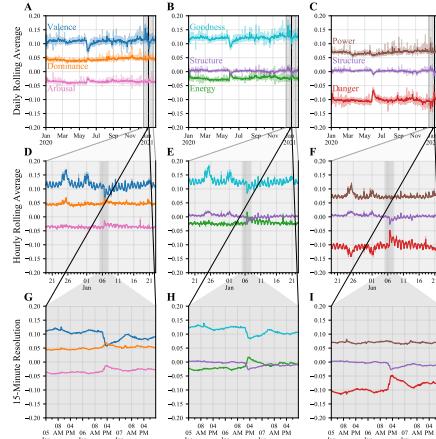
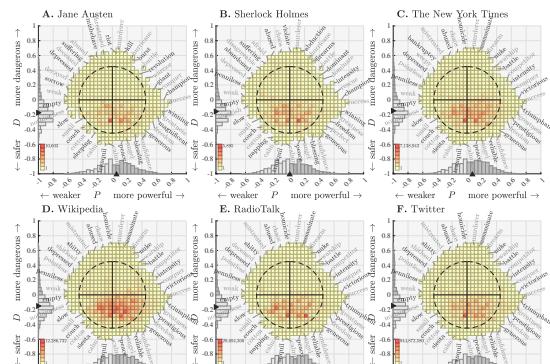


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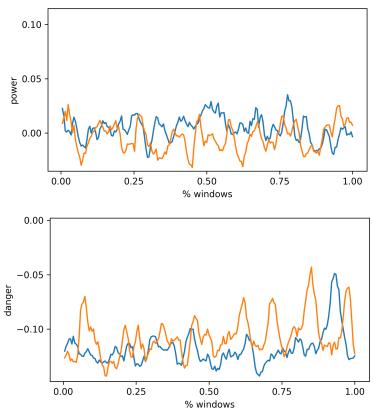


## A special thing has happened:

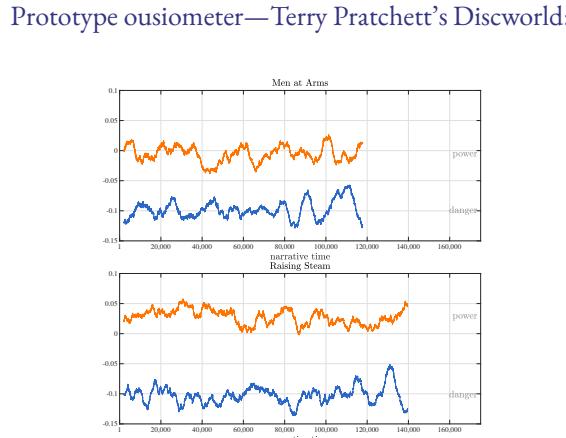
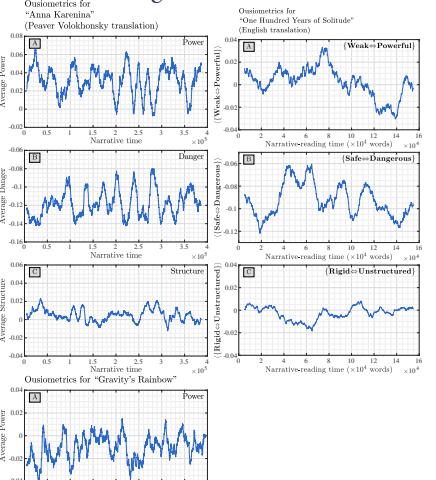
- ❖ The PDS framework emerged only from analyzing a lexicon (types).
  - ❖ Applying PDS framework to disparate corpora (tokens) reveals a linguistic ‘safety bias’.



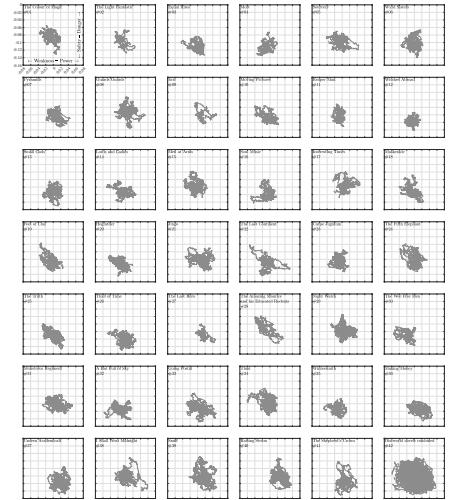
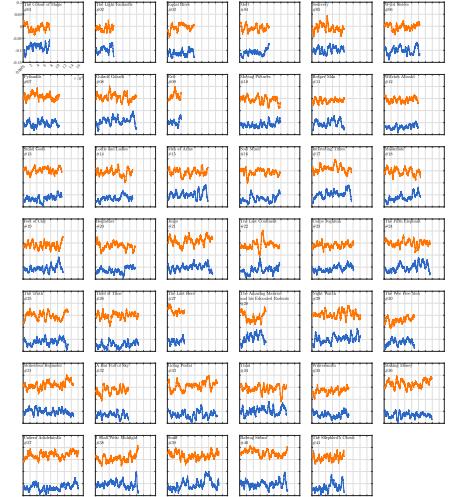
## Prototype ousiometer—Harry Potter:



Blue: Harry Potter and the Half-Blood Prince  
Orange: Harry Potter and the Deathly Hallows

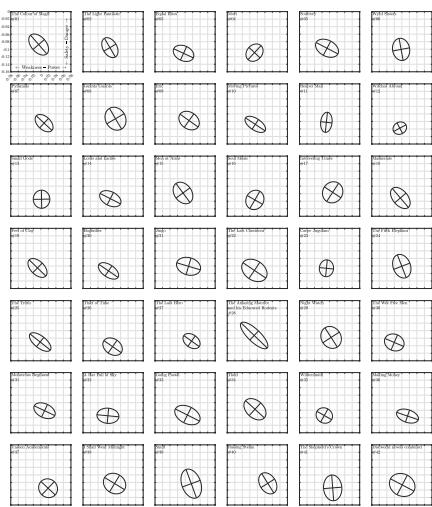


## Prototype ousiometer—Terry Pratchett's Discworld:



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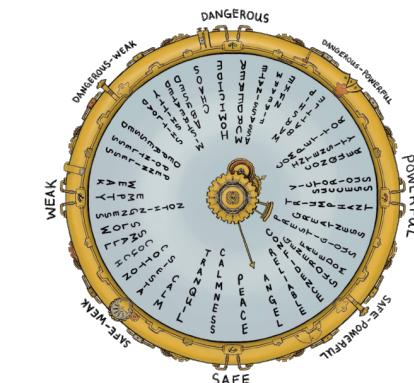




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lawful-good ~ structured-powerful-safe	neutral-good ~ neutral-powerful-safe	chaotic-good ~ unstructured-powerful-safe
lawful-neutral ~ structured-neutral	(true) neutral	chaotic-neutral ~ unstructured-neutral
lawful-evil ~ structured-dangerous	neutral-evil ~ neutral-dangerous	chaotic-evil ~ unstructured-dangerous

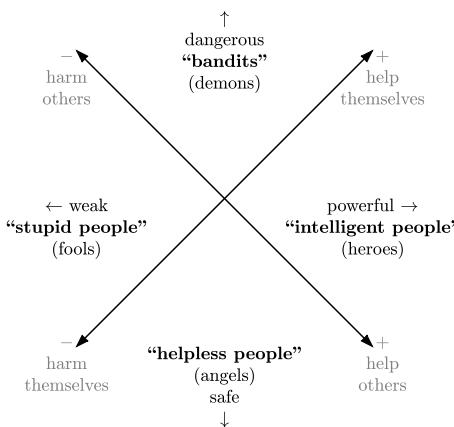
## The Compass of Meaning:



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Online appendices: Paper(s), flipbooks, code, ...  
<https://storylab.w3.uvm.edu/ousiometrics>

Aligns with rotated version of Cipolla's [Basic Laws of Human Stupidity](#):



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Synonyms	Valence	Arousal	Dominance	Goodness	Energy	Structure	Power	Danger	Sentiment
happy	0.50	0.24	0.29	0.26	0.19	0.57	0.16	0.18	
delighted	0.44	0.15	0.18	0.44	0.17	0.44	0.18	0.17	
excited	0.41	0.43	0.21	0.39	0.40	0.29	0.56	0.04	0.29
astonished	0.01	0.28	0.07	0.00	0.27	0.10	0.18	0.19	0.10
aroused	0.21	0.45	0.17	0.19	0.43	0.23	0.43	0.19	0.23
temper	-0.10	-0.08	0.15	-0.05	0.05	-0.19	0.03	0.04	-0.19
alarmed	-0.31	0.32	-0.01	-0.32	0.31	0.03	-0.03	0.52	0.09
angry	-0.28	0.28	-0.26	-0.59	0.17	0.09	0.32	0.52	0.09
afraid	-0.49	-0.28	-0.26	-0.59	-0.22	0.07	-0.19	0.47	0.07
annoyed	-0.40	0.28	-0.16	-0.46	0.21	0.07	-0.19	0.47	0.07
distressed	-0.36	0.27	-0.18	-0.43	0.19	0.10	-0.19	0.43	0.10
frustrated	-0.42	0.15	-0.25	-0.50	0.08	0.05	-0.33	0.38	0.05
miserable	-0.44	-0.08	-0.31	-0.52	-0.13	-0.02	-0.47	0.26	-0.02
sad	-0.28	-0.17	-0.35	-0.38	-0.28	0.02	-0.47	0.05	0.03
guilty	-0.59	-0.13	-0.43	-0.43	-0.13	-0.01	-0.50	-0.50	-0.01
depressed	-0.48	-0.05	-0.36	-0.58	-0.17	-0.01	-0.54	0.27	-0.01
bored	-0.35	-0.33	-0.30	-0.40	-0.38	-0.14	-0.55	-0.02	-0.14
droopy	-0.06	-0.15	-0.20	-0.13	-0.22	0.03	-0.25	-0.08	0.03
tired	-0.38	-0.18	-0.31	-0.45	-0.26	-0.07	-0.50	0.11	-0.07
sleepy	0.10	-0.37	-0.25	0.03	-0.46	0.02	-0.29	-0.36	0.03
calm	0.37	-0.40	-0.22	0.28	-0.51	0.11	-0.14	-0.56	0.11
relaxed	0.36	-0.41	-0.12	0.32	-0.46	0.03	-0.08	-0.56	0.03
satisfied	0.46	0.01	0.18	0.48	0.04	0.10	0.38	-0.30	0.10
at ease	-	-	-	-	-	-	-	-	-
ease	0.30	-0.11	-0.01	0.27	-0.15	0.09	0.10	-0.29	0.09
content	0.26	-0.20	0.06	0.29	-0.18	-0.03	0.09	-0.33	0.03
serene	0.30	-0.37	-0.13	0.25	-0.42	0.03	-0.10	-0.48	0.03
glad	0.44	0.26	0.24	0.45	0.27	0.19	0.52	-0.10	0.19
pleased	0.44	0.05	0.29	0.51	0.13	0.03	0.47	-0.25	0.03

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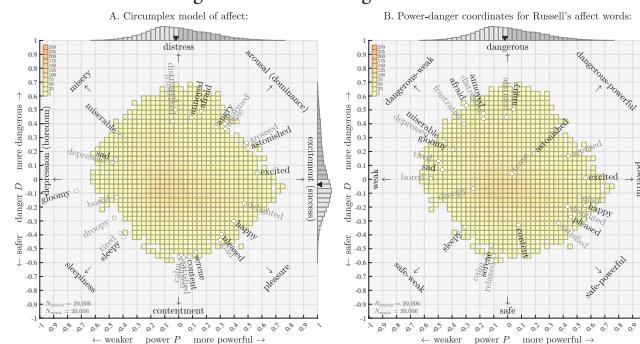
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"Semantic differential profiles for 1,000 most frequent English words."

David R. Heise,  
Psychological Monographs: General and Applied,  
79, 1, 1965. [6]

Rough agreement with Russell's circumplex model, [\[18\]](#) which itself doesn't disagree with a 2-d orthogonal framework.



Dungeons & Dragons—Two alignment axes for character:



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{lawful ↔ chaotic} (vertical) and {good ↔ evil} (horizontal).

- ❖ Power-danger-structure framework emerges in distinct settings, fitting types and tokens.
- ❖ Safety bias of communication refines Pollyanna Principle of positivity
- ❖ Happiness/Goodness = Power + Safety
- ❖ Ousiometer can be improved and refined.
- ❖ Possible: Emotions map onto powerful-safe and danger axes.
- ❖ Power-danger framework for survival.
- ❖ Possible: Telegonomics for stories—Measuring character arcs, plots.
- ❖ Complement to information theory which is meaning-free. [\[21\]](#)

See concluding remarks in the foundational paper. [\[5\]](#)

<sup>1</sup>From this Reddit thread [\[2\]](#), where, naturally, the choices are enthusiastically debated.

Dimension	Scale
Evaluation	Good-Bad Pleasant-Unpleasant
Activity	Active-Passive
Potency	Lively-Still Strong-Weak
Stability	Tough-Tender Rational-Emotional Tamed-Untamed

## Remeasuring meaning:

### Confusion and Conflation:



"Pleasure, arousal, dominance: Mehrabian and Russell revisited"  
Bakker et al.,  
*Current Psychology*, 33, 405–421, 2014. [2]

- ⌚ Test whether EPA and VAD match.
- ⌚ Explore historical problems of defining end point descriptors for meaning dimensions.

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