Voting, Success, and Superstars

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Principles of Complex Systems, Vols. 1, 2, & 3D CSYS/MATH 300, 303, & 394, 2022-2023 | @pocsvox The PoCSverse Voting, Success, and Superstars 1 of 28

Winning: it's not for everyone

References

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Computational Story Lab | Vermont Complex Systems Center Santa Fe Institute | University of Vermont



























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Outline

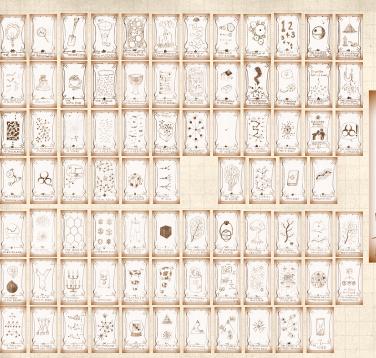
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Outline

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"The economics of superstars"
S. Rosen,
Am. Econ. Rev., **71**, 845–858, 1981. [5]

Examples:

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Examples:



 \clubsuit Full-time Comedians (≈ 200)

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Soloists in Classical Music

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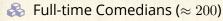




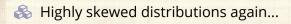
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- Soloists in Classical Music
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Rosen's theory:



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Rosen's theory:

& Individual quality q maps to reward R(q).

 $\Re R(q)$ is 'convex' (d² $R/dq^2 > 0$).

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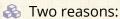


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1. Imperfect substitution:

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1. Imperfect substitution:

A very good surgeon is worth many mediocre ones

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Media spreads & technology reduces cost of reproduction of books, songs, etc.

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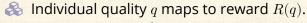
Joint consumption versus public good.

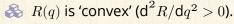
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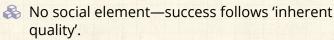


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"Stardom and Talent"

Moshe Adler. American Economic Review, 75, 208–212, 1985. [1]



"Consumption capital": "Appreciation [of music] increases with knowledge. But how does one know about music? By listening to it, and discussing it with other persons who know about it."

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- Assumes extreme case of equal 'inherent quality'

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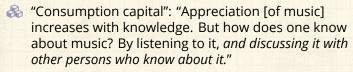
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- Success can be purely a social construction

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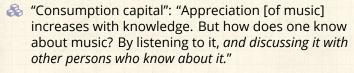
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- Assumes extreme case of equal 'inherent quality'
- Argues desire for coordination in knowledge and culture leads to differential success
- Success can be purely a social construction
- (How can we measure 'inherent quality'?)

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References

Evidence from the web suggestions (Huberman et al.)

- 1. Easy decisions (yes/no) lead to bandwagoning
 - e.g. jyte.com
- 2. More costly evaluations lead to oppositional votes
 - e.g. amazon.com
- Self-selection: Costly voting may lower incentives for those who agree with the current assessment and increase incentives for those who disagree.



Score-based voting versus rank-based voting:



"A theory of measuring, electing, and ranking"

Balinski and Laraki, Proc. Natl. Acad. Sci., **104**, 8720–8725, 2007. [2] The PoCSverse Voting, Success, and Superstars 11 of 28

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"Aggregating partial, local evaluations to achieve global ranking"

Laureti, Moret, and Zhang, Physica A, **345**, 705-712, 2004. [4]



underlying quality q

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- Assume evaluation of object i is a random variable with mean q_i
- Choose objects based on votes:

$$p_i(t) \propto v_i(t)^\alpha \text{ or } p_i(t) \propto q_i v_i(t)^\alpha.$$

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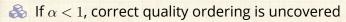


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- $\mbox{\&}$ If $\alpha < 1$, correct quality ordering is uncovered

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- Related to Adler's approach

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Dominance hierarchies



"Individual differences versus social dynamics in the formation of animal dominance hierarchies"

Chase et al., Proc. Natl. Acad. Sci., 99, 5744-5749, 2002. [3]



The aggressive female Metriaclima zebra:



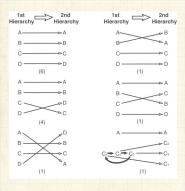
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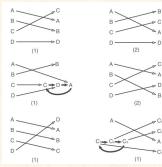
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Dominance hierarchies

Fish forget—changing of dominance hierarchies:





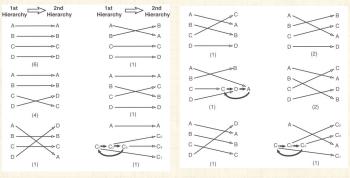
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Dominance hierarchies

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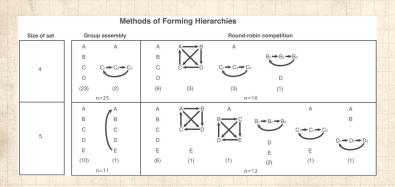
22 observations: about 3/4 of the time, hierarchy changed

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Dominance hierarchies



Group versus isolated interactions produce different hierarchies

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48 songs 30,000 participants



multiple 'worlds' Inter-world variability The PoCSverse Voting, Success, and Superstars 17 of 28

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48 songs 30,000 participants



multiple 'worlds' Inter-world variability



How probable is the world?



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48 songs 30,000 participants



multiple 'worlds' Inter-world variability



How probable is the world?



Can we estimate variability?



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multiple 'worlds' Inter-world variability



How probable is the world?



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Superstars dominate but are unpredictable. Why?



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"An experimental study of inequality and unpredictability in an artificial cultural market"

Salganik, Dodds, and Watts, Science, **311**, 854–856, 2006. [6]

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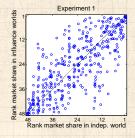
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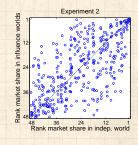
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Experiments 2-4







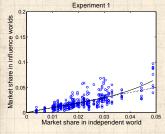


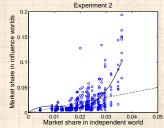
Variability in final rank.

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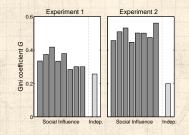


Variability in final number of downloads.

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Inequality as measured by Gini coefficient:

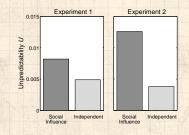
$$G = \frac{1}{(2N_{\rm S}-1)} \sum_{i=1}^{N_{\rm S}} \sum_{j=1}^{N_{\rm S}} |m_i - m_j|$$

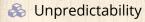
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$$U = \frac{1}{N_{\rm S} \binom{N_{\rm w}}{2}} \sum_{i=1}^{N_{\rm S}} \sum_{j=1}^{N_{\rm w}} \sum_{k=j+1}^{N_{\rm w}} |m_{i,j} - m_{i,k}|$$

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Sensible result:



Stronger social signal leads to greater following and greater inequality.

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Sensible result:



Stronger social signal leads to greater following and greater inequality.

Peculiar result:

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Sensible result:



Stronger social signal leads to greater following and greater inequality.

Peculiar result:



Stronger social signal leads to greater unpredictability.

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Very peculiar observation:



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Sensible result:

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The most unequal distributions would suggest the greatest variation in underlying 'quality.'



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But success may be due to social construction through following.

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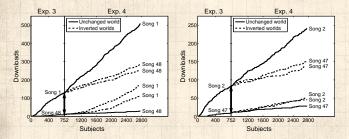
Stronger social signal leads to greater unpredictability.

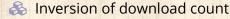
Very peculiar observation:

- The most unequal distributions would suggest the greatest variation in underlying 'quality.'
- But success may be due to social construction through following. (so let's tell a story... [8, 9])



Music Lab Experiment—Sneakiness [7]





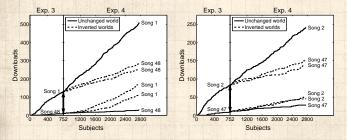
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Music Lab Experiment—Sneakiness [7]



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The pretend rich get richer ...

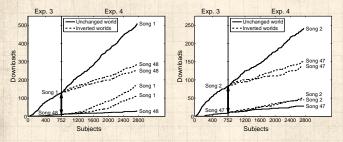
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Music Lab Experiment—Sneakiness [7]



Inversion of download count

The pretend rich get richer ...

🙈 ... but at a slower rate

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