

Contagion

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Principles of Complex Systems, Vols. 1 & 2
CSYS/MATH 300 and 303, 2021-2022 | @pocsvox

Prof. Peter Sheridan Dodds | @peterdodds

Computational Story Lab | Vermont Complex Systems Center
Vermont Advanced Computing Core | University of Vermont



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Basic Contagion
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Global spreading
condition

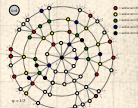
Social Contagion
Models

Network version
All-to-all networks

Theory

Spreading possibility
Spreading probability
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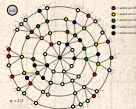
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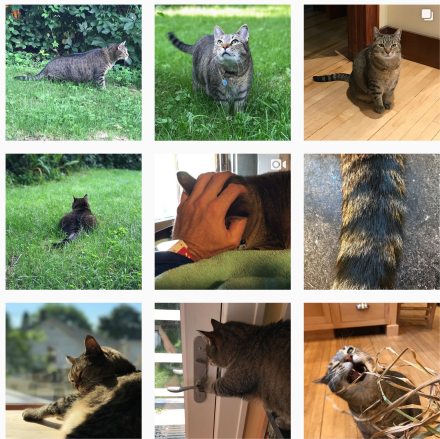
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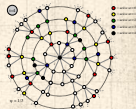
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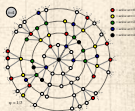
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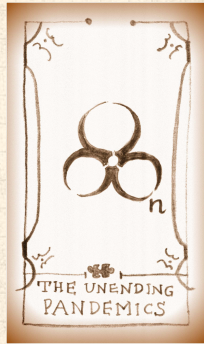
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Contagion models

Some large questions concerning network contagion:

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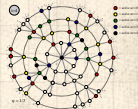
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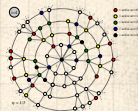
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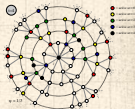
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3. How do the **details** of the **network** affect the outcome?

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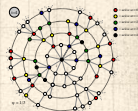
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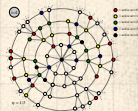
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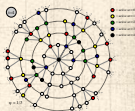
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1. For a given spreading mechanism on a given network, what's the **probability** that there will be **global spreading**?
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4. How do the **details** of the **spreading mechanism** affect the outcome?
5. What if the **seed** is one or many nodes?



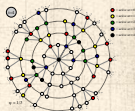
Contagion models

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Next up: We'll look at some fundamental kinds of spreading on generalized random networks.



Spreading mechanisms

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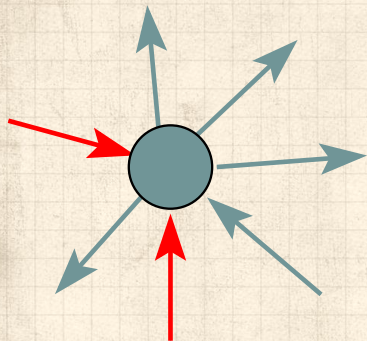
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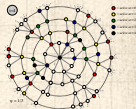


General spreading mechanism:

State of node i depends on history of i and i 's neighbors' states.

■ uninfected

■ infected



Spreading mechanisms

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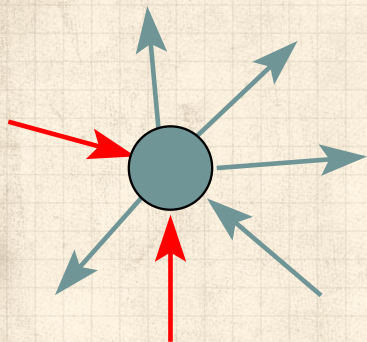
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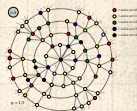
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Doses of entity may be stochastic and history-dependent.

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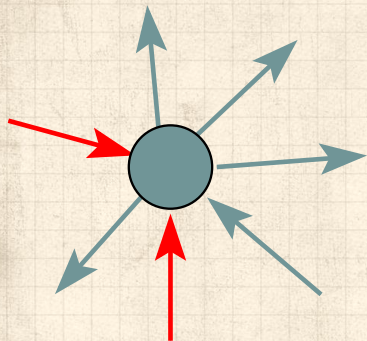
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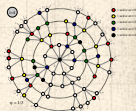
Doses of entity may be stochastic and history-dependent.



May have **multiple, interacting entities** spreading at once.

■ uninfected

■ infected



Spreading on Random Networks



For random networks, we know local structure is pure branching.

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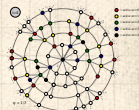
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Spreading on Random Networks

- For random networks, we know local structure is pure branching.
- Successful spreading is \therefore contingent on **single edges** infecting nodes.

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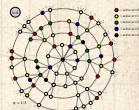
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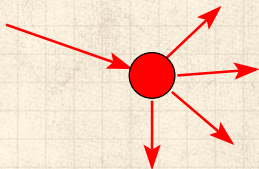


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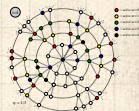
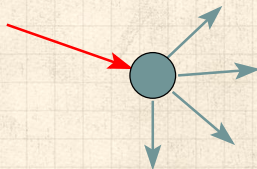
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 Successful spreading is \therefore contingent on **single edges** infecting nodes.

Success



Failure:

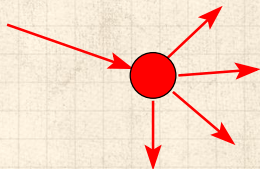


Spreading on Random Networks

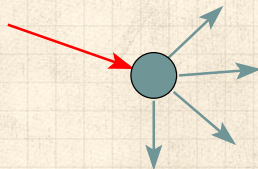
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Failure:



Focus on **binary** case with edges and nodes either infected or not.

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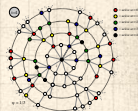
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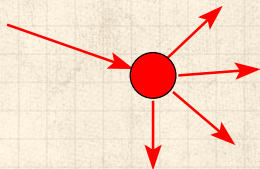


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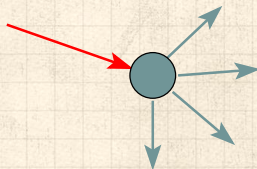
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Failure:



Focus on **binary** case with edges and nodes either infected or not.

First big question: for a given network and contagion process, can global spreading from a single seed occur?

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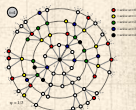
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Global spreading condition



We need to find: [5]

R = the average # of infected edges that one random infected edge brings about.



Call **R** the **gain ratio**.

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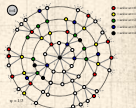
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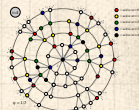
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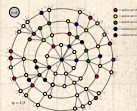


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$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle}$$

prob. of
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Global spreading condition



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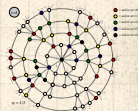
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$$\underbrace{(k-1)}$$

outgoing
infected
edges



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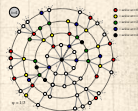


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$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet \underbrace{(k-1)}_{\substack{\# \text{ outgoing} \\ \text{infected} \\ \text{edges}}} \bullet \underbrace{B_{k1}}_{\substack{\text{Prob. of} \\ \text{infection}}}$$

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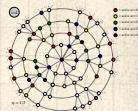
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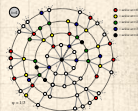
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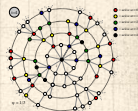
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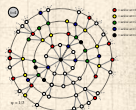
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Our global spreading condition is then:

$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k - 1) \bullet B_{k1} > 1.$$



Global spreading condition

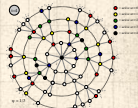


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Case 1:

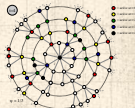


Global spreading condition


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 **Case 1:** If $B_{k1} = 1$



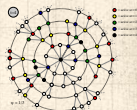
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 **Case 1:** If $B_{k1} = 1$ then

$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) = \frac{\langle k(k-1) \rangle}{\langle k \rangle} > 1.$$



Global spreading condition

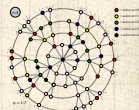
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Good: This is just our giant component condition again.



Global spreading condition



Case 2:

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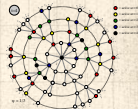
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 **Case 2:** If $B_{k1} = \beta < 1$

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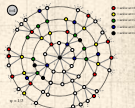
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Global spreading condition

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$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet \beta > 1.$$

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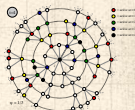
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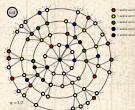
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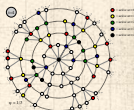
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Global spreading condition

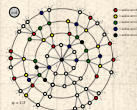
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Global spreading condition


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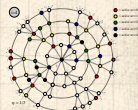
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 Resulting degree distribution \tilde{P}_k :

$$\tilde{P}_k = \beta^k \sum_{i=k}^{\infty} \binom{i}{k} (1-\beta)^{i-k} P_i.$$

Insert question from assignment 9 




Global spreading condition


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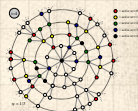
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Insert question from assignment 9 

 We can show $F_{\tilde{P}}(x) = F_P(\beta x + 1 - \beta)$.



Global spreading condition



Cases 3, 4, 5, ...:

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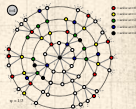
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 Cases 3, 4, 5, ...: Now allow B_{k1} to depend on k

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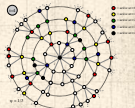
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Global spreading condition

-  **Cases 3, 4, 5, ...:** Now allow B_{k1} to depend on k
-  **Asymmetry:** Transmission along an edge depends on node's degree at other end.

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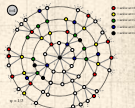
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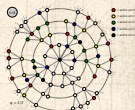
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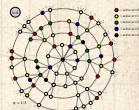
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Global spreading condition

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- Possibility: B_{k_1} increases with k ... unlikely.
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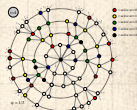
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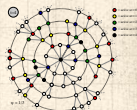
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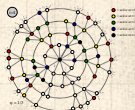
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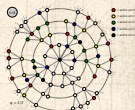
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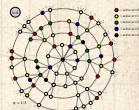
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- Possibility: B_{k1} decreases with k ... hmmm.
- $B_{k1} \searrow$ is a plausible representation of a simple kind of social contagion.
- The story:
More well connected people are harder to influence.



Global spreading condition



Example: $B_{k1} = 1/k$.

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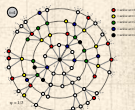
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Example: $B_{k1} = 1/k$.



$$\mathbf{R} = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1}$$

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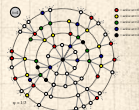
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$$\mathbf{R} = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \cdot (k-1) \cdot B_{k1} = \sum_{k=1}^{\infty} (k-1) \cdot \frac{kP_k}{\langle k \rangle} \cdot \frac{1}{k}$$

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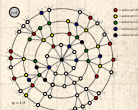
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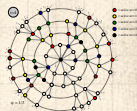
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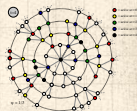
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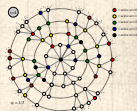
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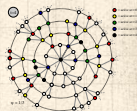
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Since \mathbf{R} is always less than 1, no spreading can occur for this mechanism.



Global spreading condition



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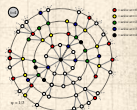
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Decay of B_{k1} is too fast.



Global spreading condition



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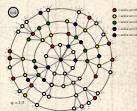
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Decay of B_{k1} is too fast.




Result is independent of degree distribution.



Global spreading condition



Example: $B_{k1} = H(\frac{1}{k} - \phi)$

where $0 < \phi \leq 1$ is a **threshold** and H is the Heaviside function .

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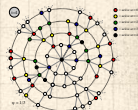
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Infection only occurs for nodes with **low** degree.

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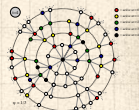
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Call these nodes **vulnerables**:
they flip when **only one** of their friends flips.

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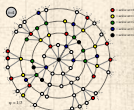
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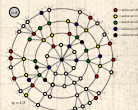
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$$\mathbf{R} = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1}$$



Global spreading condition



Example: $B_{k1} = H\left(\frac{1}{k} - \phi\right)$

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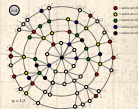
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Global spreading condition



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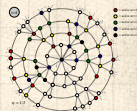


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$$= \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} (k-1) \bullet \frac{kP_k}{\langle k \rangle} \quad \text{where } \lfloor \cdot \rfloor \text{ means floor.}$$



Global spreading condition



The uniform threshold model global spreading condition:

$$R = \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} (k-1) \cdot \frac{kP_k}{\langle k \rangle} > 1.$$

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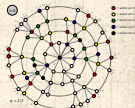
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 As $\phi \rightarrow 1$, all nodes become resilient and $r \rightarrow 0$.

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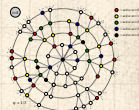
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 As $\phi \rightarrow 1$, all nodes become resilient and $r \rightarrow 0$.

 As $\phi \rightarrow 0$, all nodes become vulnerable and the contagion condition matches up with the giant component condition.

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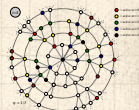
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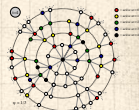


Global spreading condition


-  The uniform threshold model global spreading condition:

$$R = \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} (k-1) \cdot \frac{kP_k}{\langle k \rangle} > 1.$$


-  As $\phi \rightarrow 1$, all nodes become resilient and $r \rightarrow 0$.
-  As $\phi \rightarrow 0$, all nodes become vulnerable and the contagion condition matches up with the giant component condition.
-  **Key:** If we fix ϕ and then vary $\langle k \rangle$, we may see **two** phase transitions.





Global spreading condition


 The uniform threshold model global spreading condition:

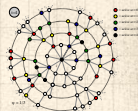
$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} (k-1) \cdot \frac{kP_k}{\langle k \rangle} > 1.$$

 As $\phi \rightarrow 1$, all nodes become resilient and $r \rightarrow 0$.

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 **Key:** If we fix ϕ and then vary $\langle k \rangle$, we may see **two** phase transitions.

 Added to our standard giant component transition, we will see a cut off in spreading as nodes become more connected.



Virtual contagion: Corrupted Blood , a 2005 virtual plague in World of Warcraft:



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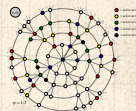
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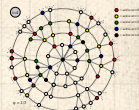
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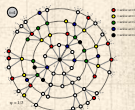
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Some important models (recap from CSYS 300)

 Tipping models—Schelling (1971) [11, 12, 13]



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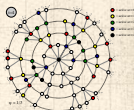
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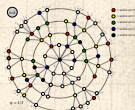
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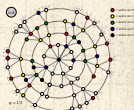
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 Threshold models—Granovetter (1978) [8]



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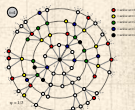
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- 🧱 Herding models—Bikhchandani et al. (1992) [1, 2]



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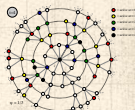
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- 🧱 Threshold models—Granovetter (1978) [8]
- 🧱 Herding models—Bikhchandani et al. (1992) [1, 2]
 - 🧱 Social learning theory, Informational cascades,...



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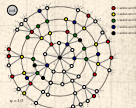
References

Original work:



"A simple model of global cascades on
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Duncan J. Watts,
Proc. Natl. Acad. Sci., **99**, 5766–5771,
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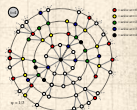


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Mean field Granovetter model → network model



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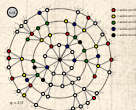


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 Mean field Granovetter model → network model

 Individuals now have a limited view of the world



Threshold model on a network

 Interactions between individuals now represented by a network

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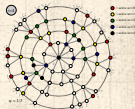
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Threshold model on a network

 Interactions between individuals now represented by a network

 Network is **sparse**

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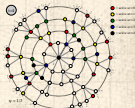
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Threshold model on a network

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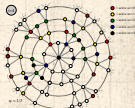
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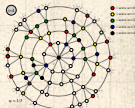
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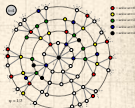
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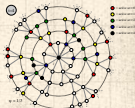
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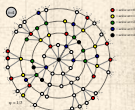
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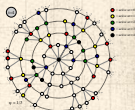
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- Individuals repeatedly poll contacts on network
- Synchronous, discrete time updating
- Individual i becomes active when number of active contacts $a_i \geq \phi_i k_i$
- Activation is permanent (SI)

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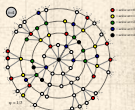
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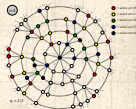
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 All nodes have threshold $\phi = 0.2$.



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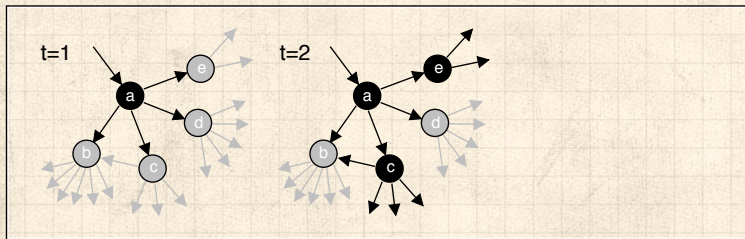
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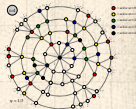
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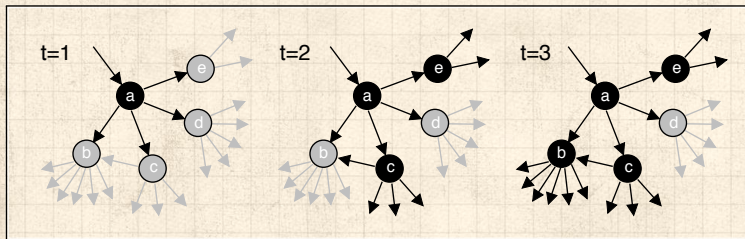
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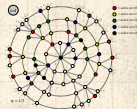
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Vulnerables:

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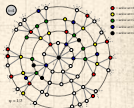
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The most gullible

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 Recall definition: individuals who can be activated by just one contact being active are **vulnerables**.

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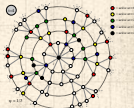
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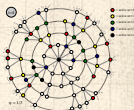
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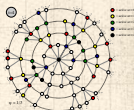
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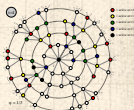
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 **Key:** For global spreading events (cascades) on random networks, must have a *global component of vulnerables* ^[15]





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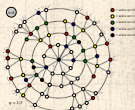
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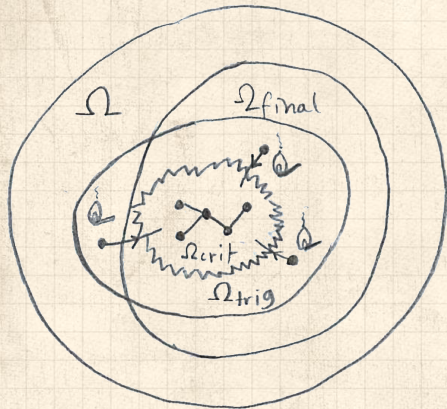
 **Key:** For global spreading events (cascades) on random networks, must have a *global component of vulnerables* ^[15]


 For a uniform threshold ϕ , our global spreading condition tells us when such a component exists:


$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} \frac{k P_k}{\langle k \rangle} \bullet (k - 1) > 1.$$





Example random network structure:



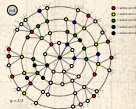
 Ω_{crit} = critical mass = global vulnerable component

 Ω_{trig} = triggering component

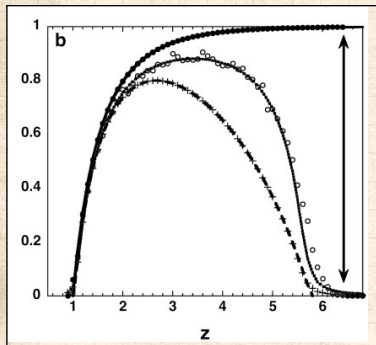
 Ω_{final} = potential extent of spread

 Ω = entire network

$$\Omega_{\text{crit}} \subset \Omega_{\text{trig}}; \Omega_{\text{crit}} \subset \Omega_{\text{final}}; \text{ and } \Omega_{\text{trig}}, \Omega_{\text{final}} \subset \Omega.$$



Global spreading events on random networks ^[15]



Top curve: final fraction infected if successful.

$$z = \langle k \rangle$$

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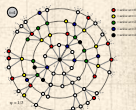
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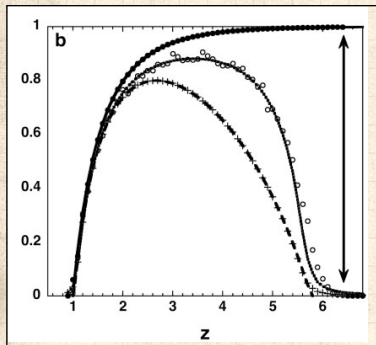
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Global spreading events on random networks ^[15]



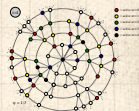
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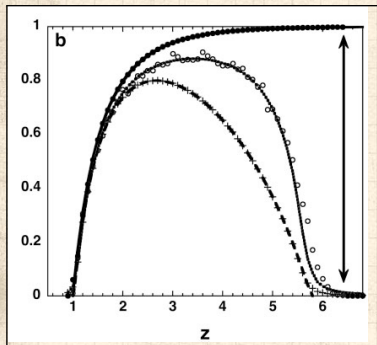
Top curve: final fraction infected if successful.




Bottom curve: fractional size of vulnerable subcomponent. ^[15]





Global spreading events on random networks ^[15]

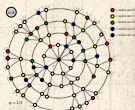


$$z = \langle k \rangle$$

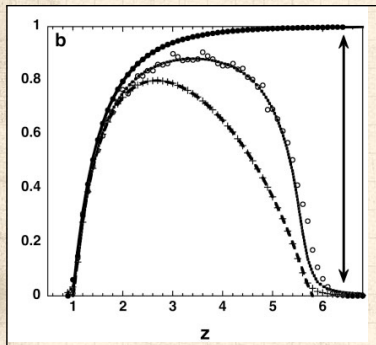
 **Top curve:** final fraction infected if successful.

 **Middle curve:** chance of starting a global spreading event (cascade).




 **Bottom curve:** fractional size of vulnerable subcomponent. ^[15]




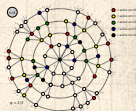
Global spreading events on random networks ^[15]



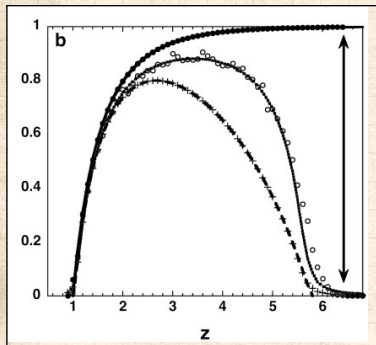
$$z = \langle k \rangle$$

-  **Top curve:** final fraction infected if successful.
-  **Middle curve:** chance of starting a global spreading event (cascade).
-  **Bottom curve:** fractional size of vulnerable subcomponent. ^[15]




 Global spreading events occur only if size of vulnerable subcomponent > 0 .





Global spreading events on random networks ^[15]

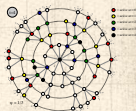


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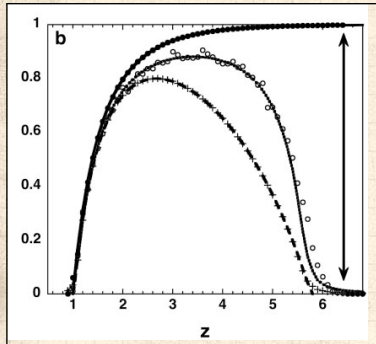
-  **Top curve:** final fraction infected if successful.
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-  **Bottom curve:** fractional size of vulnerable subcomponent. ^[15]

 Global spreading events occur only if size of vulnerable subcomponent > 0 .


 System is robust-yet-fragile just below upper boundary ^[3, 4, 14]





Global spreading events on random networks ^[15]





$$z = \langle k \rangle$$


 **Top curve:** final fraction infected if successful.

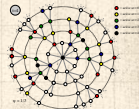
 **Middle curve:** chance of starting a global spreading event (cascade).

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 Global spreading events occur only if size of vulnerable subcomponent > 0 .

 System is robust-yet-fragile just below upper boundary ^[3, 4, 14]

 'Ignorance' facilitates spreading.



Cascades on random networks

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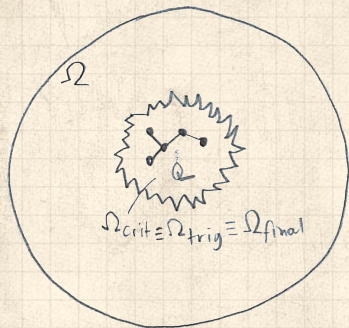
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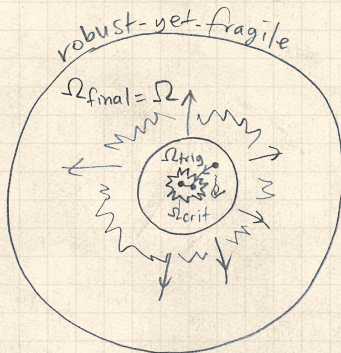
Theory

- Spreading possibility
- Spreading probability
- Physical explanation
- Final size

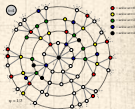
References



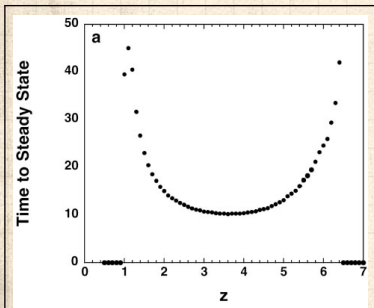
Above lower phase
transition



Just below upper
phase transition



Cascades on random networks



Time taken for cascade to spread through network. ^[15]

(n.b., $z = \langle k \rangle$)

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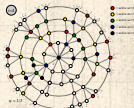
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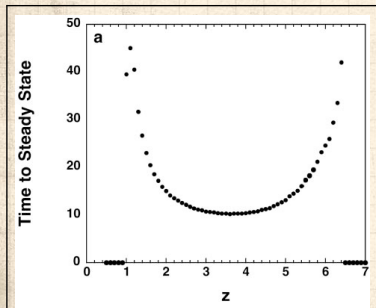
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Cascades on random networks



(n.b., $z = \langle k \rangle$)



Time taken for cascade to spread through network. ^[15]



Two phase transitions.

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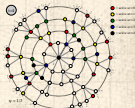
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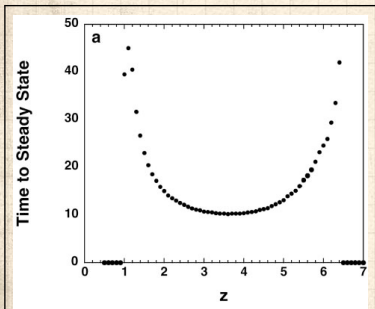
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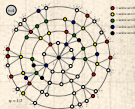


Two phase transitions.

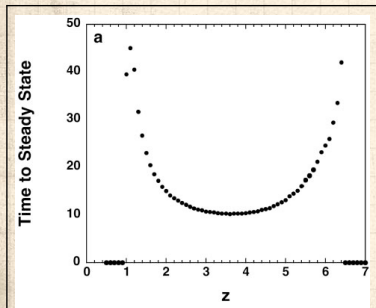
(n.b., $z = \langle k \rangle$)



Largest vulnerable component = **critical mass**.



Cascades on random networks



Time taken for cascade to spread through network. ^[15]



Two phase transitions.

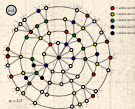
(n.b., $z = \langle k \rangle$)



Largest vulnerable component = **critical mass**.



Now have endogenous mechanism for spreading from an individual to the critical mass and then beyond.



Cascade window for random networks

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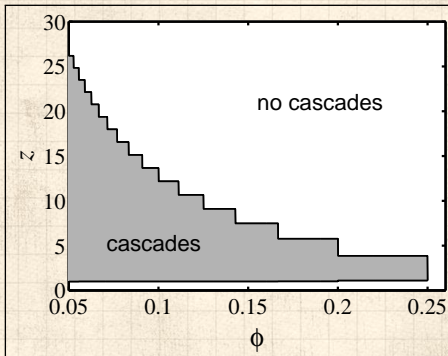
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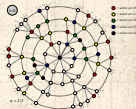
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(n.b., $z = \langle k \rangle$)

 Outline of cascade window for random networks.



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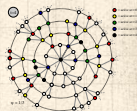
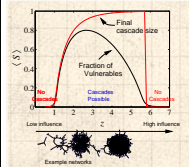
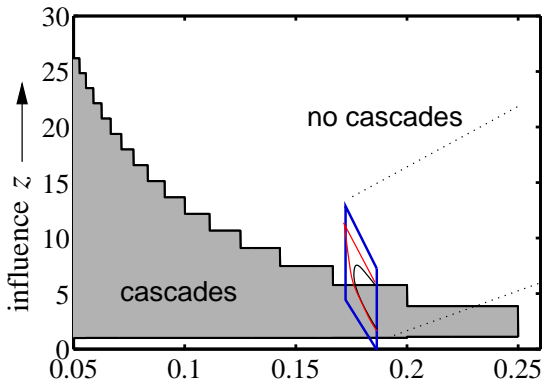
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ϕ = uniform individual threshold

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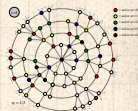
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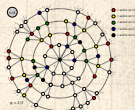
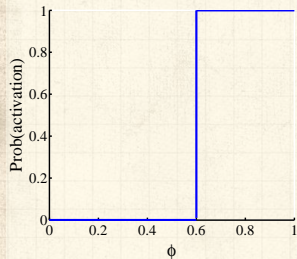
Final size

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Granovetter's Threshold model—recap



Assumes deterministic
response functions



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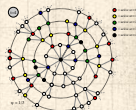
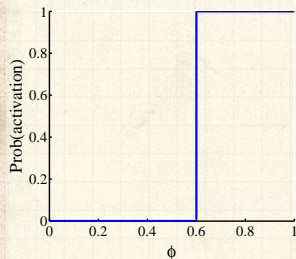
Granovetter's Threshold model—recap



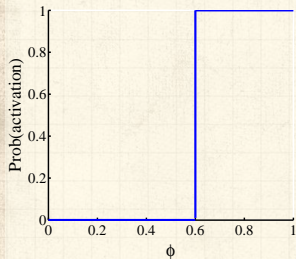
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response functions





ϕ_* = threshold of an
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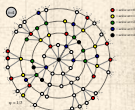
Granovetter's Threshold model—recap



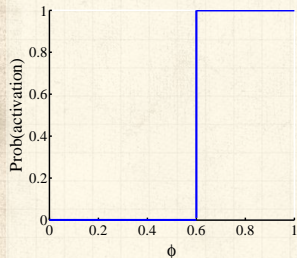
 Assumes deterministic response functions


 ϕ_* = threshold of an individual.


 $f(\phi_*)$ = distribution of thresholds in a population.





Granovetter's Threshold model—recap

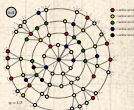


 Assumes deterministic response functions

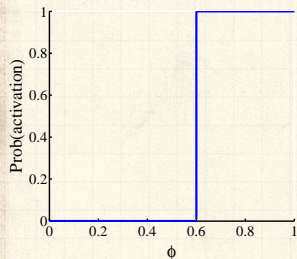
 ϕ_* = threshold of an individual.


 $f(\phi_*)$ = distribution of thresholds in a population.


 $F(\phi_*)$ = cumulative distribution = $\int_{\phi'_*=0}^{\phi_*} f(\phi'_*)d\phi'_*$





Granovetter's Threshold model—recap




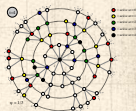
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 ϕ_* = threshold of an individual.

 $f(\phi_*)$ = distribution of thresholds in a population.

 $F(\phi_*)$ = cumulative distribution = $\int_{\phi'_*=0}^{\phi_*} f(\phi'_*)d\phi'_*$

 ϕ_t = fraction of people 'rioting' at time step t .



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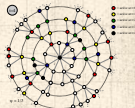
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At time $t + 1$, fraction rioting = fraction with

$$\phi_* \leq \phi_t.$$



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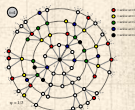


At time $t + 1$, fraction rioting = fraction with

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$$\phi_{t+1} = \int_0^{\phi_t} f(\phi_*) d\phi_* = F(\phi_*)|_0^{\phi_t} = F(\phi_t)$$



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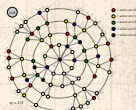
$$\phi_* \leq \phi_t.$$



$$\phi_{t+1} = \int_0^{\phi_t} f(\phi_*) d\phi_* = F(\phi_*)|_0^{\phi_t} = F(\phi_t)$$



\Rightarrow Iterative maps of the unit interval $[0, 1]$.



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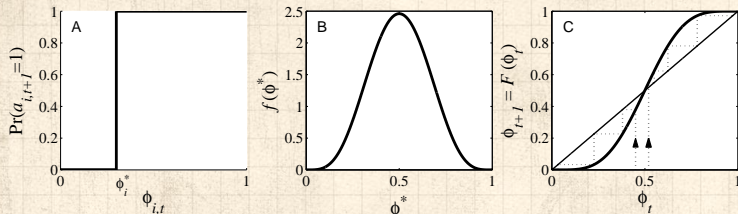
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Action based on perceived behavior of others.



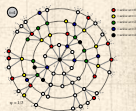
Two states: S and I



Recover now possible (SIS)



ϕ = fraction of contacts 'on' (e.g., rioting)



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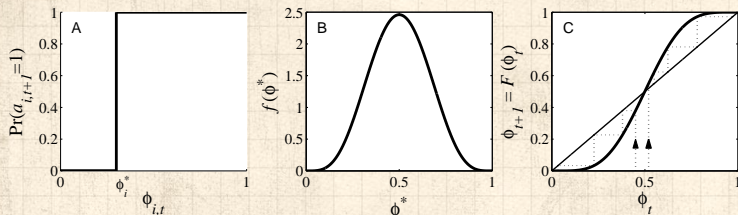
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Action based on perceived behavior of others.



Two states: S and I



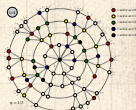
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Discrete time, synchronous update (strong assumption!)



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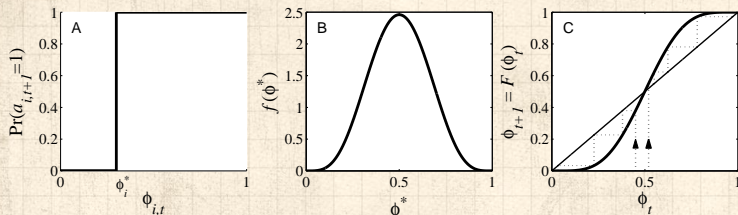
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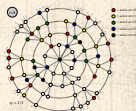
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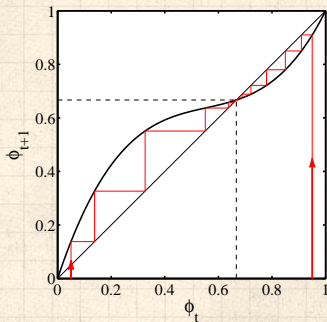
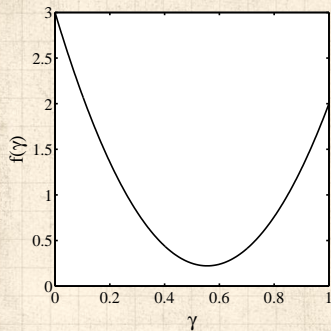
Discrete time, synchronous update (strong assumption!)



This is a **Critical mass model**



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Example of single stable state model

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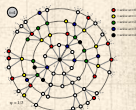
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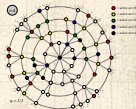
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Implications for collective action theory:

1. Collective uniformity \nRightarrow individual uniformity

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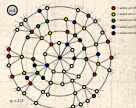
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Implications for collective action theory:

1. Collective uniformity \nRightarrow individual uniformity
2. Small individual changes \Rightarrow large global changes

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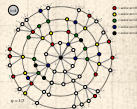
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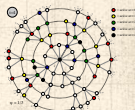
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Implications for collective action theory:

1. Collective uniformity \nRightarrow individual uniformity
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Next:



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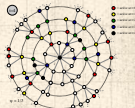
Implications for collective action theory:

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Next:



Connect mean-field model to network model.



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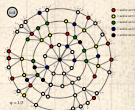
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Next:

 Connect mean-field model to network model.

 Single seed for network model: $1/N \rightarrow 0$.



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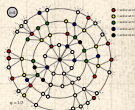
References

Implications for collective action theory:

1. Collective uniformity \nRightarrow individual uniformity
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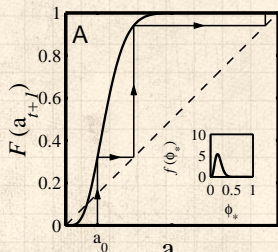
Next:

-  Connect mean-field model to network model.
-  Single seed for network model: $1/N \rightarrow 0$.
-  Comparison between network and mean-field model sensible for vanishing seed size for the latter.

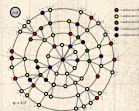
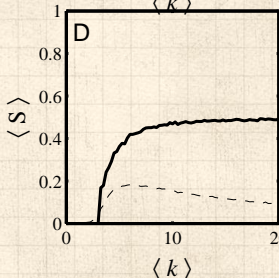
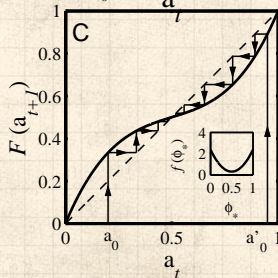
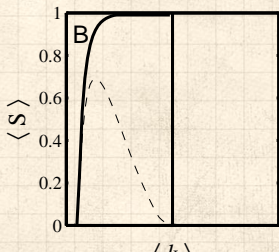


All-to-all versus random networks

all-to-all networks



random networks



Spreadworthiness: Cat videos

Bowling with Ragdolls:

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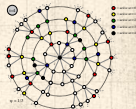
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<https://www.youtube.com/watch?v=XX-g2nmqL9Q?rel=0> 

 Organic extreme outlier?

 Success did not spread  to other videos.



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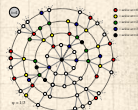
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Three key pieces to describe analytically:



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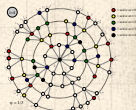
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Three key pieces to describe analytically:

1. The fractional size of the largest subcomponent of vulnerable nodes, S_{vuln} .



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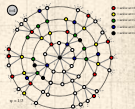
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Three key pieces to describe analytically:

1. The fractional size of the largest subcomponent of vulnerable nodes, S_{vuln} .
2. The chance of starting a global spreading event,

$$P_{\text{trig}} = S_{\text{trig}}.$$



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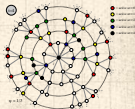
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3. The expected final size of any successful spread, S .



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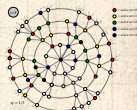
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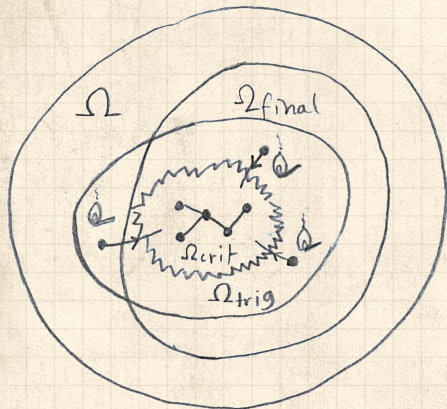
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Three key pieces to describe analytically:


1. The fractional size of the largest subcomponent of vulnerable nodes, S_{vuln} .
2. The chance of starting a global spreading event, $P_{\text{trig}} = S_{\text{trig}}$.
3. The expected final size of any successful spread, S .
 - 📦 n.b., the distribution of S is almost always bimodal.





Example random network structure:



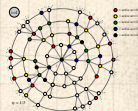
 $\Omega_{\text{crit}} = \Omega_{\text{vuln}} =$
critical mass =
global
vulnerable
component

 $\Omega_{\text{trig}} =$
triggering
component

 $\Omega_{\text{final}} =$
potential
extent of
spread

 $\Omega =$ entire
network

$$\Omega_{\text{crit}} \subset \Omega_{\text{trig}}; \Omega_{\text{crit}} \subset \Omega_{\text{final}}; \text{ and } \Omega_{\text{trig}}, \Omega_{\text{final}} \subset \Omega.$$



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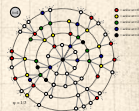
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First goal: Find the largest component of vulnerable nodes.

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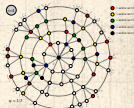
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Threshold contagion on random networks

 **First goal:** Find the largest component of vulnerable nodes.

 Recall that for finding the giant component's size, we had to solve:

$$F_{\pi}(x) = xF_P(F_{\rho}(x)) \quad \text{and} \quad F_{\rho}(x) = xF_R(F_{\rho}(x))$$

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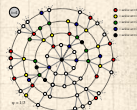
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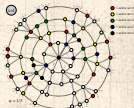
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 We'll find a similar result for the subset of nodes that are vulnerable.





Threshold contagion on random networks

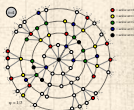
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Threshold contagion on random networks


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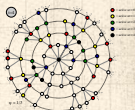
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 We'll find a similar result for the subset of nodes that are vulnerable.


 This is a node-based percolation problem.

 For a general monotonic threshold distribution $f(\phi)$, a degree k node is vulnerable with probability

$$B_{k1} = \int_0^{1/k} f(\phi) d\phi.$$



Threshold contagion on random networks

 We now have a generating function for the probability that a randomly chosen node is vulnerable and has degree k :

$$F_P^{(\text{vuln})}(x) = \sum_{k=0}^{\infty} P_k B_{k1} x^k.$$

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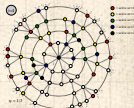
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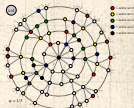
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 The generating function for friends-of-friends distribution is similar to before:


$$F_R^{(\text{vuln})}(x) = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} B_{k1} x^{k-1}$$



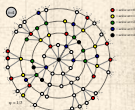
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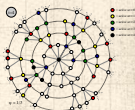
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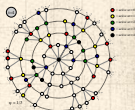
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 Detail: We still have the underlying degree distribution involved in the denominator.



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Functional relations for component size g.f.'s are almost the same ...

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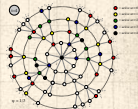
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$$F_{\pi}^{(\text{vuln})}(x) = x F_P^{(\text{vuln})}(F_{\rho}^{(\text{vuln})}(x))$$

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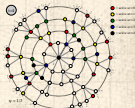
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$$F_{\pi}^{(\text{vuln})}(x) = \underbrace{1 - F_P^{(\text{vuln})}(1)}_{\substack{\text{central node} \\ \text{is not} \\ \text{vulnerable}}} + x F_P^{(\text{vuln})}(F_{\rho}^{(\text{vuln})}(x))$$

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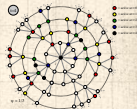
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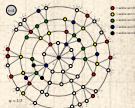
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$$F_{\rho}^{(\text{vuln})}(x) = \underbrace{1 - F_R^{(\text{vuln})}(1)}_{\substack{\text{first node} \\ \text{is not} \\ \text{vulnerable}}} + x F_R^{(\text{vuln})}(F_{\rho}^{(\text{vuln})}(x))$$

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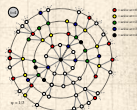
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Can now solve as before to find

$$S_{\text{vuln}} = 1 - F_{\pi}^{(\text{vuln})}(1).$$

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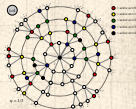
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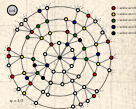
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 **Second goal:** Find probability of triggering largest vulnerable component.

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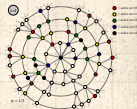
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Threshold contagion on random networks

 **Second goal:** Find probability of triggering largest vulnerable component.

 Assumption is **first node** is **randomly chosen**.

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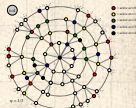
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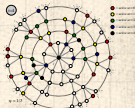
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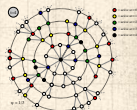
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 Solve as before to find $P_{\text{trig}} = S_{\text{trig}} = 1 - F_{\pi}^{(\text{trig})}(1)$.



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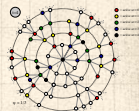
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Physical derivation of possibility and probability of global spreading:

- ❏ Possibility: binary indicator of phase. Global spreading events are either possible or can never happen.

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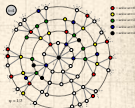
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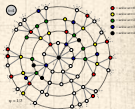
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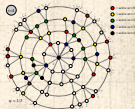
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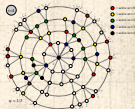
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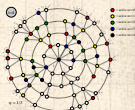
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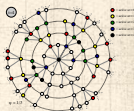
Physical derivation of possibility and probability of global spreading:

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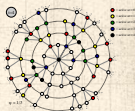
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🧱 Later: Generalize to more complex networks involving assortativity of all kinds.



Probability an infected edge leads to a global spreading event:

 Q_{trig} must satisfy a one-step recursion relation.

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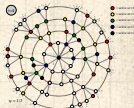
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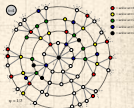
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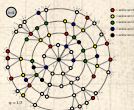
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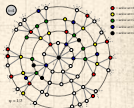
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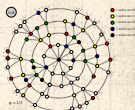
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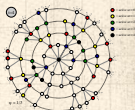
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 Put everything together and solve for Q_{trig} :

$$Q_{\text{trig}} = \sum_k \frac{k P_k}{\langle k \rangle} \cdot B_{k1} \cdot [1 - (1 - Q_{\text{trig}})^{k-1}].$$



Good things about our equation for Q_{trig} :

$$Q_{\text{trig}} = \sum_k \frac{kP_k}{\langle k \rangle} \bullet B_{k1} \bullet [1 - (1 - Q_{\text{trig}})^{k-1}] = f(Q_{\text{trig}}; P_k, B_{k1})$$

 $Q_{\text{trig}} = 0$ is always a solution.

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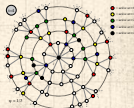
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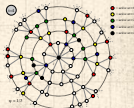
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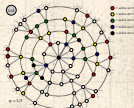
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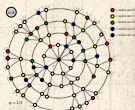
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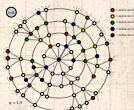
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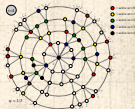
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$$Q_{\text{trig}}^{(n+1)} = f(Q_{\text{trig}}^{(n)}; P_k, B_{k1}).$$
-  Start with a suitably small seed $Q_{\text{trig}}^{(1)} > 0$ and iterate while rubbing hands together.





Global spreading is possible if the fractional size S_{vuln} of the largest component of vulnerables is “giant”.

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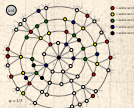
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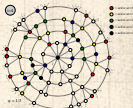
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- Global spreading is possible if the fractional size S_{vuln} of the largest component of vulnerables is "giant".
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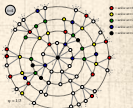


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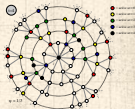


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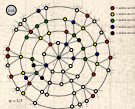
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- As for S_{vuln} , P_{trig} is non-zero when $Q_{\text{trig}} > 0$.



Connection to generating function results:

 We found that $F_{\rho}^{(\text{vuln})}(1)$ —the probability that a random edge leads to a finite vulnerable component—satisfies

$$F_{\rho}^{(\text{vuln})}(1) = 1 - F_R^{(\text{vuln})}(1) + 1 \cdot F_R^{(\text{vuln})}(F_{\rho}^{(\text{vuln})}(1)).$$

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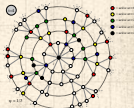
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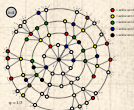
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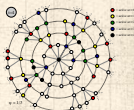
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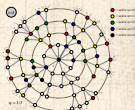
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-  Some breathless algebra it all matches:

$$Q_{\text{trig}} = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \cdot B_{k1} \cdot \left[1 - (1 - Q_{\text{trig}})^{k-1} \right].$$



Fractional size of the largest vulnerable component:



The generating function approach gave

$S_{\text{vuln}} = 1 - F_{\pi}^{(\text{vuln})}(1)$ where

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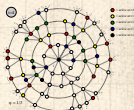
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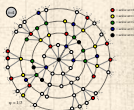
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Again using $F_{\rho}^{(\text{vuln})}(1) = 1 - Q_{\text{trig}}$ along with

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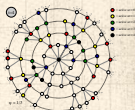
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🧱 Excited scrabbling about gives us, as before:

$$S_{\text{vuln}} = \sum_{k=0}^{\infty} P_k B_{k1} \left[1 - (1 - Q_{\text{trig}})^k \right].$$



Triggering probability for single-seed global spreading events:



Slight adjustment to the vulnerable component calculation.

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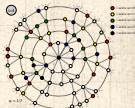
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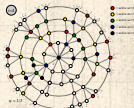
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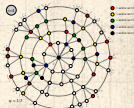
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🧱 We play these cards: $F_{\rho}^{(\text{vuln})}(1) = 1 - Q_{\text{trig}}$ and $F_P(x) = \sum_{k=0}^{\infty} P_k x^k$ to arrive at

$$1 - S_{\text{trig}} = 1 + \sum_{k=0}^{\infty} P_k \left(1 - Q_{\text{trig}} \right)^k.$$



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🧱 Slight adjustment to the vulnerable component calculation.

🧱 $S_{\text{trig}} = 1 - F_{\pi}^{(\text{trig})}(1)$ where

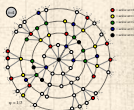
$$F_{\pi}^{(\text{trig})}(1) = 1 \cdot F_P \left(F_{\rho}^{(\text{vuln})}(1) \right).$$

🧱 We play these cards: $F_{\rho}^{(\text{vuln})}(1) = 1 - Q_{\text{trig}}$ and $F_P(x) = \sum_{k=0}^{\infty} P_k x^k$ to arrive at

$$1 - S_{\text{trig}} = 1 + \sum_{k=0}^{\infty} P_k \left(1 - Q_{\text{trig}} \right)^k.$$

🧱 More scruffing around brings happiness:

$$S_{\text{trig}} = \sum_{k=0}^{\infty} P_k \left[1 - \left(1 - Q_{\text{trig}} \right)^k \right].$$



Connection to simple gain ratio argument:

Earlier, we showed the global spreading condition follows from the gain ratio $\mathbf{R} > 1$:

$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k - 1) \bullet B_{k1} > 1.$$

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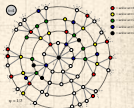
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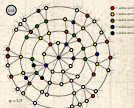
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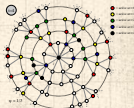
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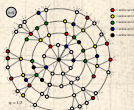
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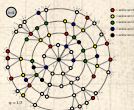
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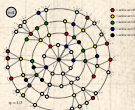
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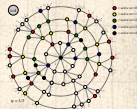
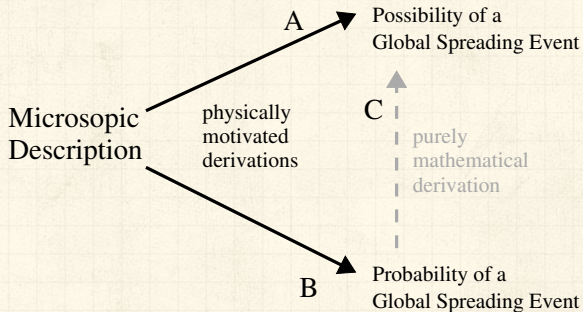
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- We need to find out what happens as $Q_{\text{trig}} \rightarrow 0$. [9]



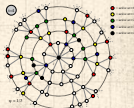
What we're doing:





For $Q_{\text{trig}} \rightarrow 0^+$, equation tends towards

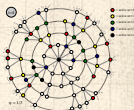
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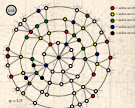




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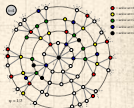


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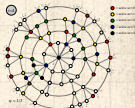
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Only defines the phase transition points (i.e., $\mathbf{R} = 1$).



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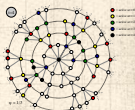
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Inequality?




 Again take $Q_{\text{trig}} \rightarrow 0^+$, but keep next higher order term:

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 From this connection, we don't know anything about a gain ratio **R** or how to arrange the pieces.

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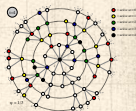
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 **Third goal:** Find expected fractional size of spread.

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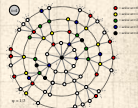
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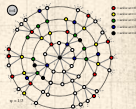
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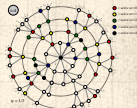
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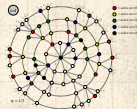
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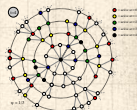
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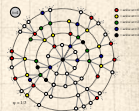
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🧱 Developed further by Gleeson in “Cascades on correlated and modular random networks,” Phys. Rev. E, 2008. [6]



Meme species:



Periodic Table of Advice Animals

CHEEZ
songer Know Your Meme

Advice Dog first arrived on the Internet in 2008 as a small image meme of a golden retriever giving advice, usually but not always, Coby's gaming-predictable advice. The template of Advice Dog has inspired an endless number of spin-offs.

The format usually includes a static image in the center with text along the top and bottom.

Each iteration eventually diverges from long-term and personality through natural selection and mutation, coining their "spirit of the meme" unique in internet culture and humor.

For example, the second iteration of Advice Dog was changed to a black dog, and the original dog's face was replaced with a meme image (usually a character from anime or video games).

Stylized English.

Color Codes

Animals/Species
Person/Character
Animal/Character
Animal/Character
Human/Real-World
Human/Real-World
Human/Real-World
Human/Real-World
Human/Real-World
Human/Real-World
Human/Real-World

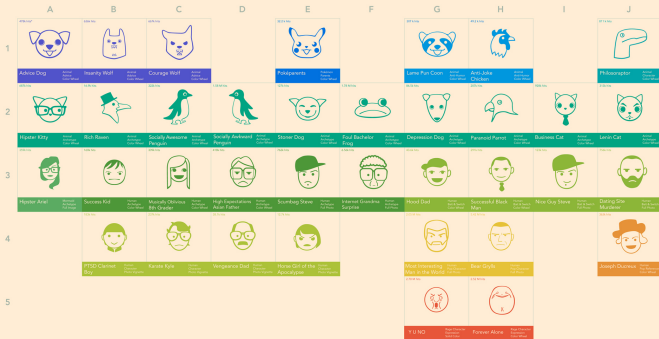
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Advice Dog
Anti-Social Children
Surfer Girl
Business Cat
Courage Wolf
Charming Sea Creature
Depression Dog
Friend Advice
Foul Bachelor Frog
High Expectations
Asian Tutor

Happy Angel
Healer Dove
Head Dad
Threat Dog of Asia
Stupid Girl
Stupid Guy
Amelie Blancpain
French Kiss
Lame Pun Coon
Latin Cat
Miss Interservice
Shrek the Donkey

Mutually Obnoxious
Right Gender
New Guy Biker
Parasited Parrot
Philly Phanero
Philly Phanero
Philly Phanero
Philly Phanero
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Philly Phanero
Philly Phanero

Stoner Dog
Survived Such Man
Survived Such Man
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Source: Periodic Table of Advice Animals - Memes on Memes, 2011. Created by Cheez Songer for Know Your Meme. Source: Periodic Table of Advice Animals - Memes on Memes, 2011. Created by Cheez Songer for Know Your Meme.



More here at <http://knowyourmeme.com>

Expected size of spread

Idea:

 Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$

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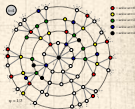
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- ☰ Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$
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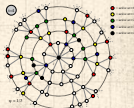
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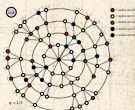
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 - $t = 0$: i is one of the seeds (prob = ϕ_0)

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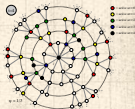
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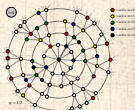
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Expected size of spread

Idea:

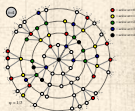
- ☰ Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$
- ☰ Capitalize on local branching network structure of random networks (again)
- ☰ Now think about what must happen for a specific node i to become active at time t :
 - $t = 0$: i is one of the seeds (prob = ϕ_0)
 - $t = 1$: i was not a seed but enough of i 's friends switched on at time $t = 0$ so that i 's threshold is now exceeded.



Expected size of spread

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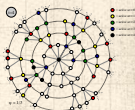
- ☰ Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$
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 - $t = 0$: i is one of the seeds (prob = ϕ_0)
 - $t = 1$: i was not a seed but enough of i 's friends switched on at time $t = 0$ so that i 's threshold is now exceeded.
 - $t = 2$: enough of i 's friends and friends-of-friends switched on at time $t = 0$ so that i 's threshold is now exceeded.



Expected size of spread

Idea:

- ☰ Randomly turn on a fraction ϕ_0 of nodes at time $t = 0$
- ☰ Capitalize on local branching network structure of random networks (again)
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 - $t = 2$: enough of i 's friends and friends-of-friends switched on at time $t = 0$ so that i 's threshold is now exceeded.
 - $t = n$: enough nodes within n hops of i switched on at $t = 0$ and their effects have propagated to reach i .



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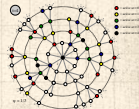
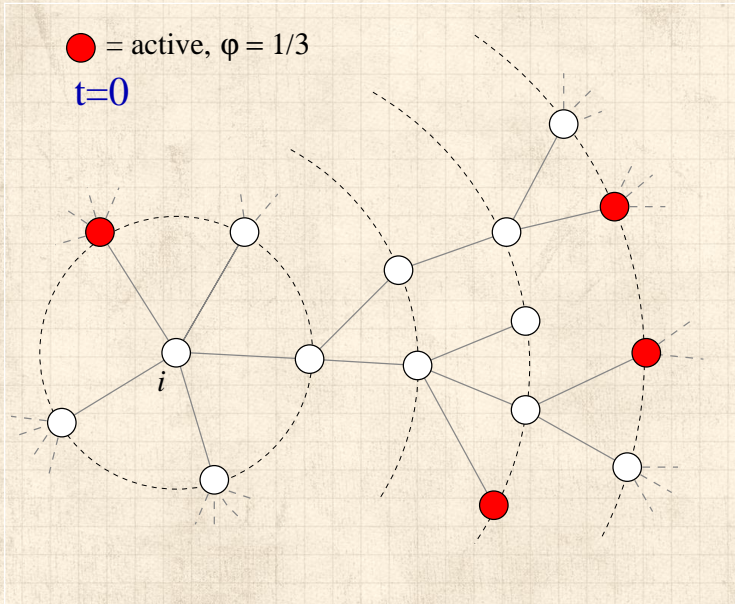
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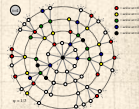
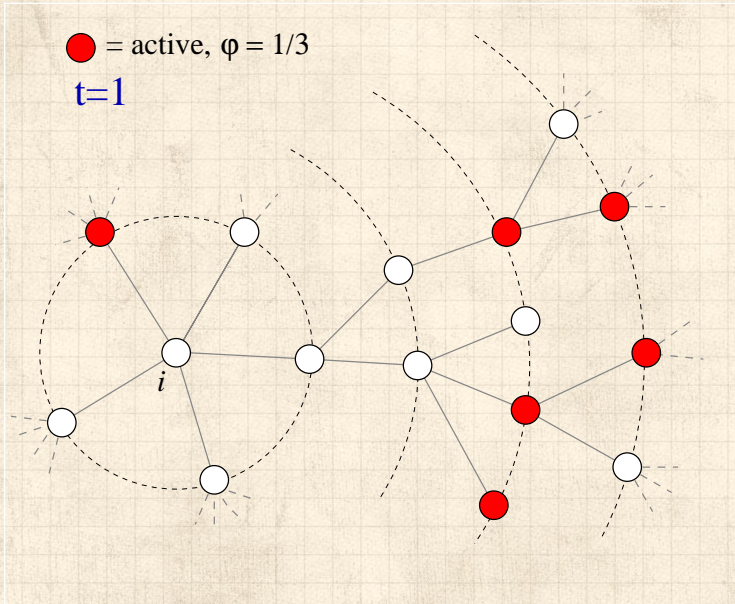
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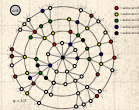
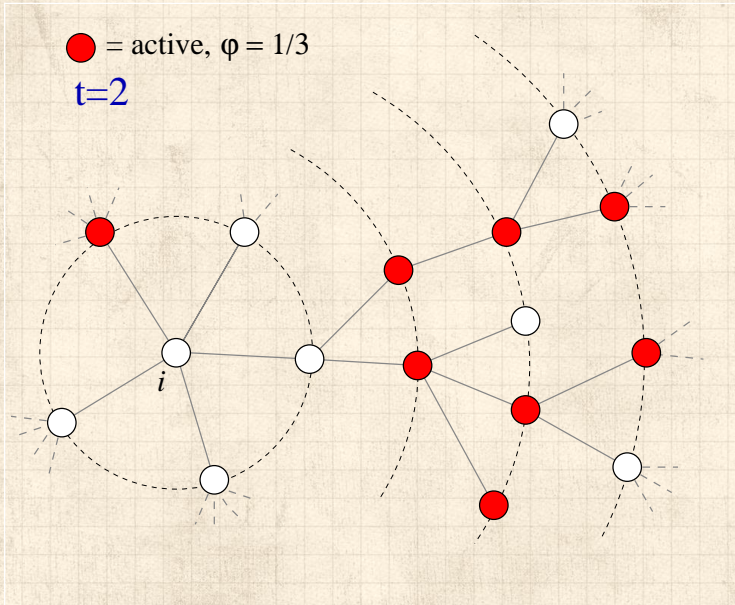
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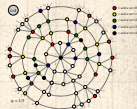
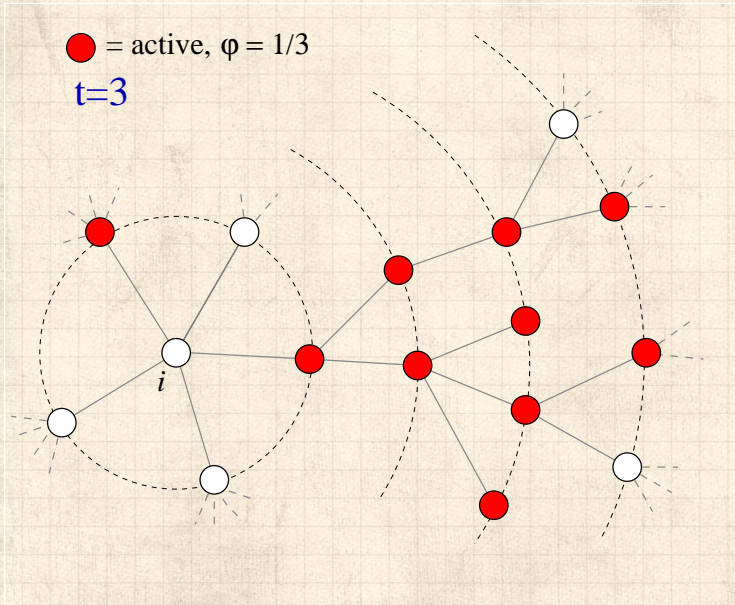
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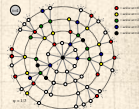
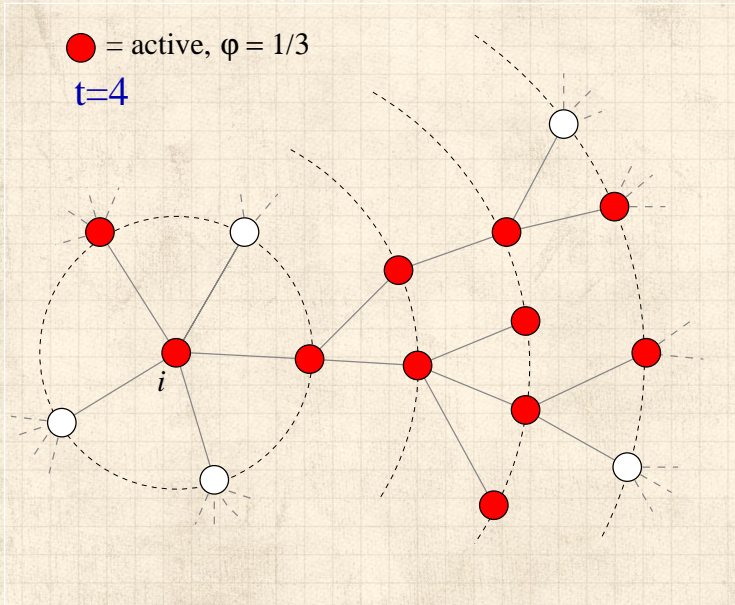
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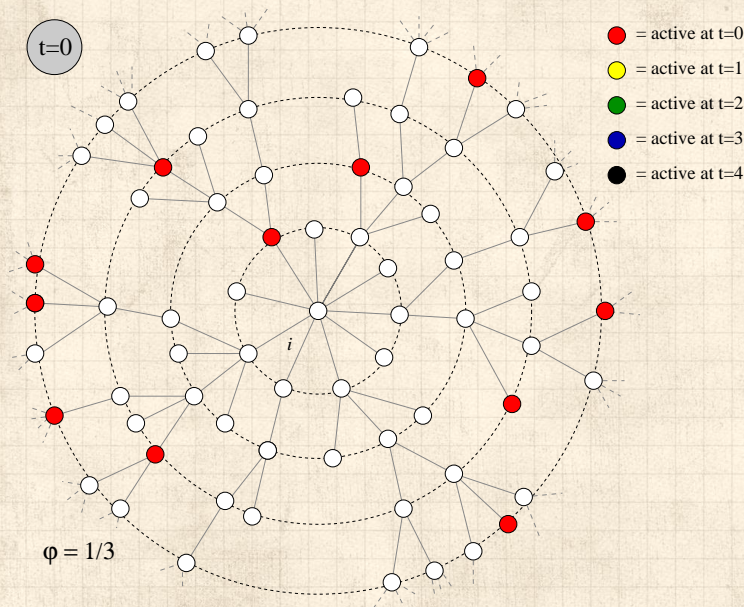
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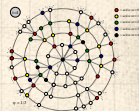
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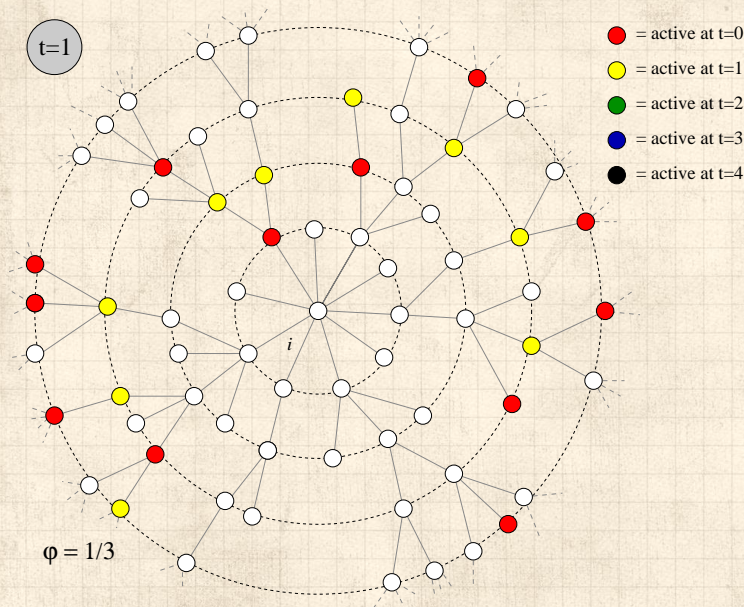
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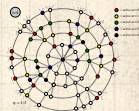
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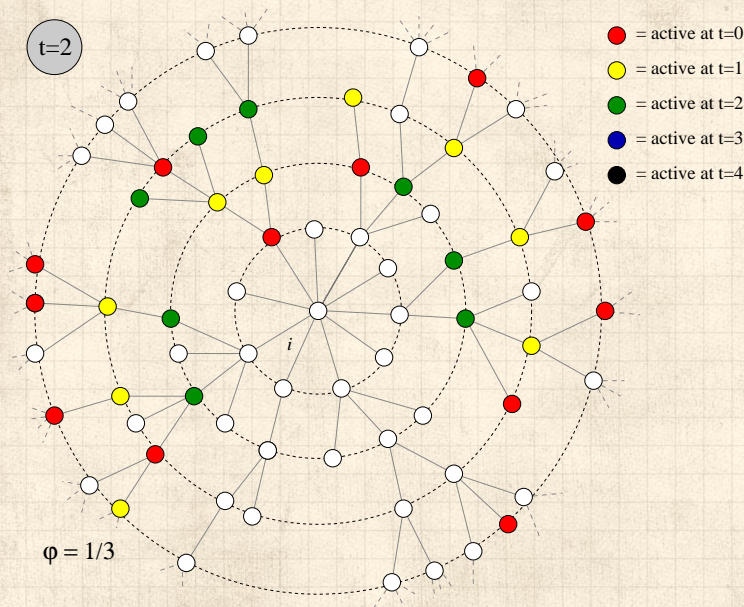
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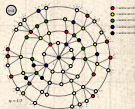
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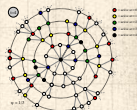
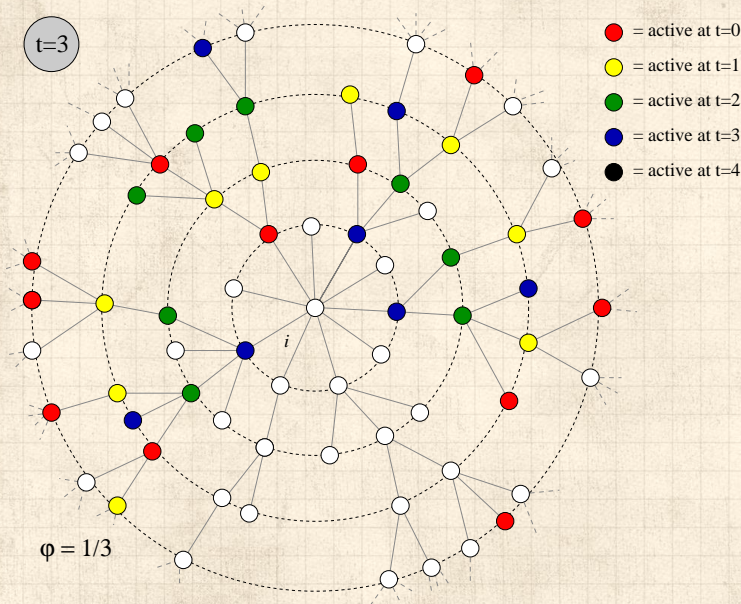
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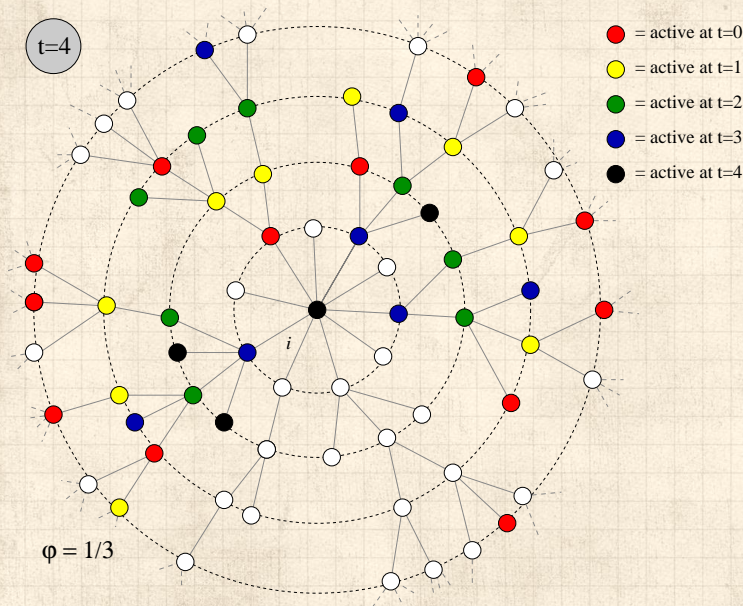
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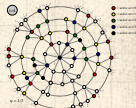
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Expected size of spread

Notes:

- Calculations presume nodes do not become inactive (strong restriction, liftable)

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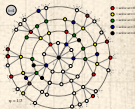
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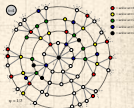
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Notes:

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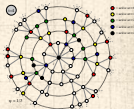
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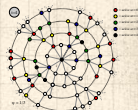
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- Even more, we can compute: $\Pr(\text{specific node } i \text{ switches on at time } t)$.

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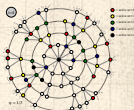
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- We can in fact determine $\Pr(\text{node of degree } k \text{ switches on at time } t)$.
- Even more, we can compute: $\Pr(\text{specific node } i \text{ switches on at time } t)$.
- Asynchronous updating can be handled too.

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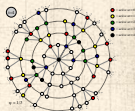
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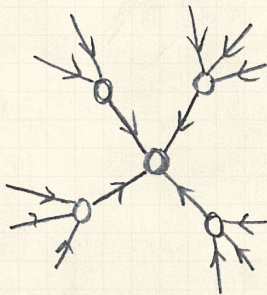
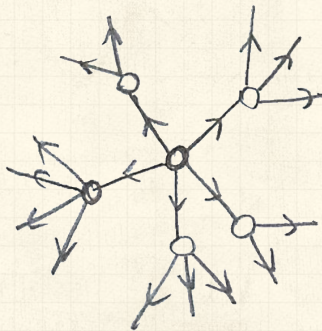
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Expected size of spread

Pleasantness:

 Taking off from a single seed story is about **expansion** away from a node.



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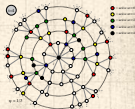
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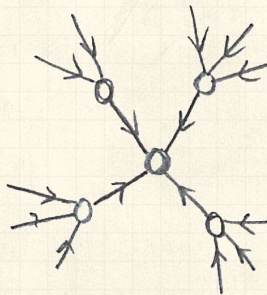
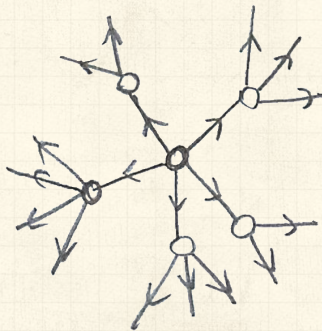
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Expected size of spread

Pleasantness:

- Taking off from a single seed story is about **expansion** away from a node.
- Extent of spreading story is about **contraction** at a node.



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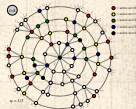
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Expected size of spread



Notation:

$\phi_{k,t} = \Pr(\text{a degree } k \text{ node is active at time } t).$

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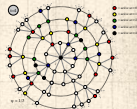
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Expected size of spread



Notation:

$\phi_{k,t} = \Pr(\text{a degree } k \text{ node is active at time } t).$



Notation: $B_{kj} = \Pr(\text{a degree } k \text{ node becomes active if } j \text{ neighbors are active}).$

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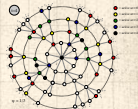
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Our starting point: $\phi_{k,0} = \phi_0.$

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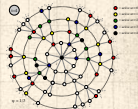
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Notation:

$\phi_{k,t} = \mathbf{Pr}$ (a degree k node is active at time t).



Notation: $B_{kj} = \mathbf{Pr}$ (a degree k node becomes active if j neighbors are active).



Our starting point: $\phi_{k,0} = \phi_0$.



$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \mathbf{Pr}$ (j of a degree k node's neighbors were seeded at time $t = 0$).

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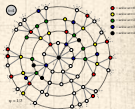
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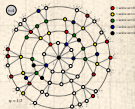
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Probability a degree k node was a seed at $t = 0$ is ϕ_0 (as above).



Expected size of spread



Notation:

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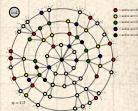
$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \Pr(j \text{ of a degree } k \text{ node's neighbors were seeded at time } t = 0).$



Probability a degree k node was a seed at $t = 0$ is ϕ_0 (as above).



Probability a degree k node was not a seed at $t = 0$ is $(1 - \phi_0).$



Expected size of spread



Notation:

$\phi_{k,t} = \Pr$ (a degree k node is active at time t).



Notation: $B_{kj} = \Pr$ (a degree k node becomes active if j neighbors are active).



Our starting point: $\phi_{k,0} = \phi_0$.



$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \Pr$ (j of a degree k node's neighbors were seeded at time $t = 0$).



Probability a degree k node was a seed at $t = 0$ is ϕ_0 (as above).

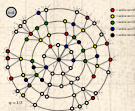


Probability a degree k node was not a seed at $t = 0$ is $(1 - \phi_0)$.




Combining everything, we have:

$$\phi_{k,1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^k \binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} B_{kj}.$$



Expected size of spread

 For general t , we need to know the probability an edge coming into a degree k node at time t is active.

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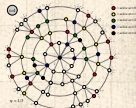
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Expected size of spread

 For general t , we need to know the probability an edge coming into a degree k node at time t is active.

 **Notation:** call this probability θ_t .

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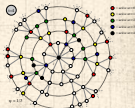
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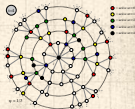


Expected size of spread

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We already know $\theta_0 = \phi_0$.



Expected size of spread

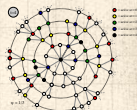
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We already know $\theta_0 = \phi_0$.

Story analogous to $t = 1$ case. For specific node i :

$$\phi_{i,t+1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^{k_i} \binom{k_i}{j} \theta_t^j (1 - \theta_t)^{k_i - j} B_{k_i j}.$$



Expected size of spread

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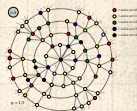
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Story analogous to $t = 1$ case. For specific node i :

$$\phi_{i,t+1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^{k_i} \binom{k_i}{j} \theta_t^j (1 - \theta_t)^{k_i - j} B_{k_i j}.$$

Average over all nodes with degree k to obtain expression for ϕ_{t+1} :

$$\phi_{t+1} = \phi_0 + (1 - \phi_0) \sum_{k=0}^{\infty} P_k \sum_{j=0}^k \binom{k}{j} \theta_t^j (1 - \theta_t)^{k-j} B_{k j}.$$



Expected size of spread

For general t , we need to know the probability an edge coming into a degree k node at time t is active.

Notation: call this probability θ_t .

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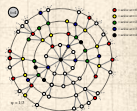
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So we need to compute $\theta_t \dots$



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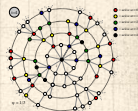
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So we need to compute θ_t ... massive excitement...





Expected size of spread


First connect θ_0 to θ_1 :

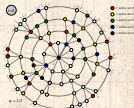
 $\theta_1 = \phi_0 +$

$$(1 - \phi_0) \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_0^j (1 - \theta_0)^{k-1-j} B_{kj}$$

 $\frac{k P_k}{\langle k \rangle} = Q_k = \mathbf{Pr}$ (edge connects to a degree k node).


 $\sum_{j=0}^{k-1}$ piece gives \mathbf{Pr} (degree node k activates if j of its $k - 1$ incoming neighbors are active).

 ϕ_0 and $(1 - \phi_0)$ terms account for state of node at time $t = 0$.





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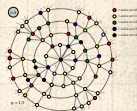
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 ϕ_0 and $(1 - \phi_0)$ terms account for state of node at time $t = 0$.

 See this all generalizes to give θ_{t+1} in terms of $\theta_t \dots$



Expected size of spread

Two pieces: edges first, and then nodes

$$1. \theta_{t+1} = \underbrace{\phi_0}_{\text{exogenous}}$$

$$+(1 - \phi_0) \underbrace{\sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_t^j (1 - \theta_t)^{k-1-j} B_{kj}}_{\text{social effects}}$$

with $\theta_0 = \phi_0$.

$$2. \phi_{t+1} =$$

$$\underbrace{\phi_0}_{\text{exogenous}} + (1 - \phi_0) \underbrace{\sum_{k=0}^{\infty} P_k \sum_{j=0}^k \binom{k}{j} \theta_t^j (1 - \theta_t)^{k-j} B_{kj}}_{\text{social effects}}$$

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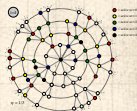
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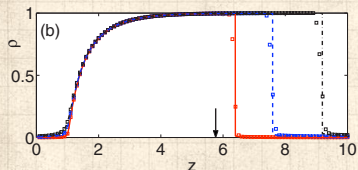
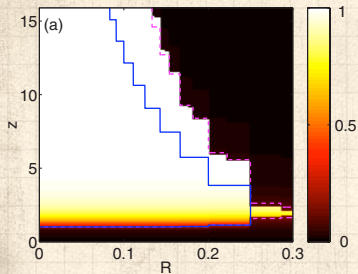
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Comparison between theory and simulations



Pure random networks
with simple threshold
responses



$R =$ uniform threshold
(our ϕ_*); $z =$ average
degree; $\rho = \phi$; $q = \theta$;
 $N = 10^5$.



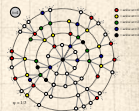
$\phi_0 = 10^{-3}$, 0.5×10^{-2} ,
and 10^{-2} .



Cascade window is for
 $\phi_0 = 10^{-2}$ case.



Sensible expansion of
cascade window as ϕ_0
increases.



From Gleeson and
Cahalane [7]

Notes:



Retrieve cascade condition for spreading from a single seed in limit $\phi_0 \rightarrow 0$.

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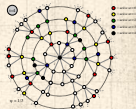
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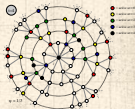
References



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Depends on map $\theta_{t+1} = G(\theta_t; \phi_0)$.

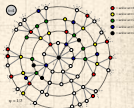


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- First: if self-starters are present, some activation is assured:

$$G(0; \phi_0) = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet B_{k0} > 0.$$

meaning $B_{k0} > 0$ for at least one value of $k \geq 1$.



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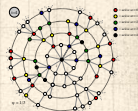
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meaning $B_{k0} > 0$ for at least one value of $k \geq 1$.


- If $\theta = 0$ is a fixed point of G (i.e., $G(0; \phi_0) = 0$) then spreading occurs for a small seed if

$$G'(0; \phi_0) = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} > 1.$$



Notes:

In words:

 If $G(0; \phi_0) > 0$, spreading must occur because some nodes turn on for free.

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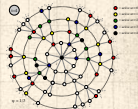
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Notes:

In words:

- 🧱 If $G(0; \phi_0) > 0$, spreading must occur because some nodes turn on for free.
- 🧱 If G has an **unstable fixed point** at $\theta = 0$, then cascades are also always possible.

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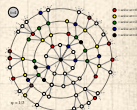
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Non-vanishing seed case:

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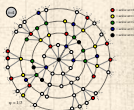
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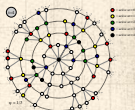
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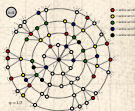
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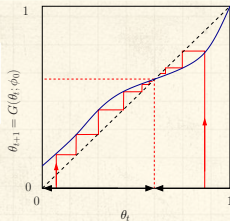
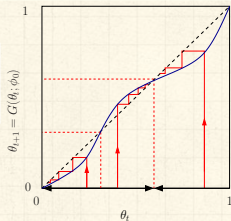
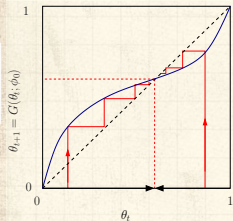
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- 🧱 If G has a **stable fixed point** at $\theta = 0$, and an **unstable fixed point** for some $0 < \theta_* < 1$, then for $\theta_0 > \theta_*$, spreading takes off.
- 🧱 Tricky point: G depends on ϕ_0 , so as we change ϕ_0 , we also change G .



General fixed point story:



Given $\theta_0 (= \phi_0)$, θ_∞ will be the nearest stable fixed point, either above or below.

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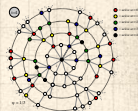
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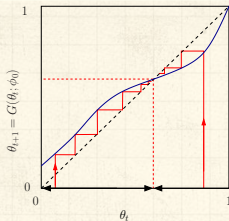
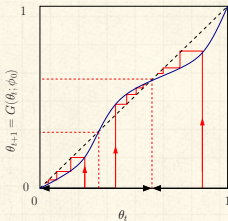
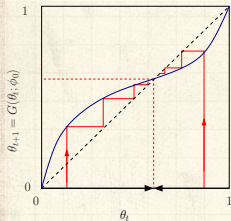
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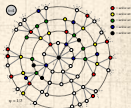
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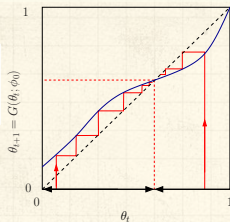
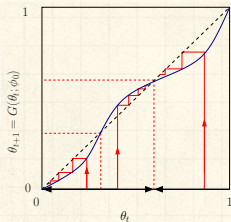
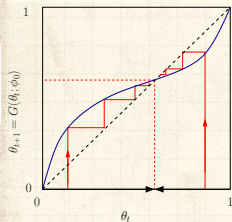
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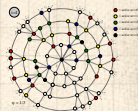
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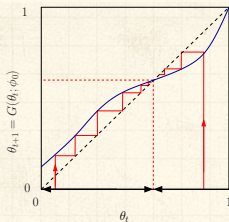
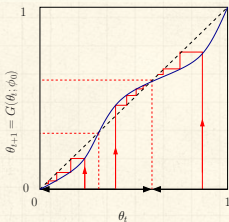
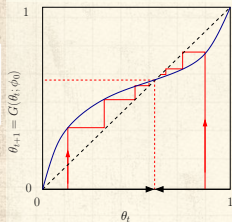
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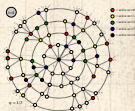


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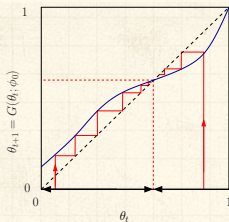
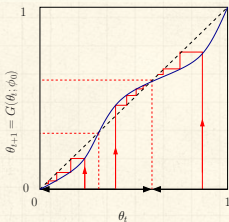
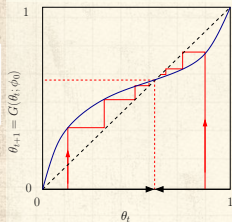
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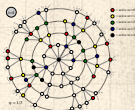
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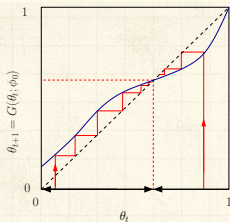
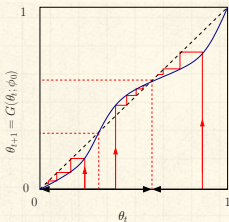
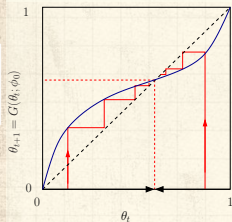
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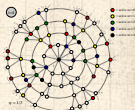
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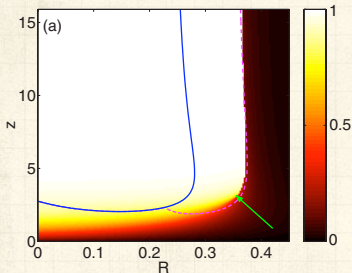
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First reason: $\phi_1 \geq \phi_0$.

Second: $G'(\theta; \phi_0) \geq 0, 0 \leq \theta \leq 1$.



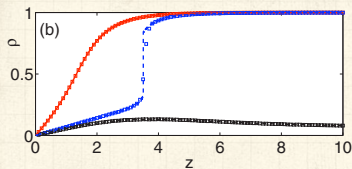
Interesting behavior:



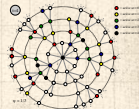
Now allow thresholds
to be distributed
according to a
Gaussian with mean R .



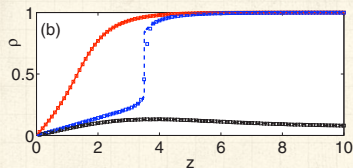
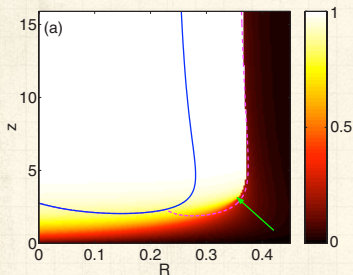
$R = 0.2, 0.362,$ and
 $0.38; \sigma = 0.2.$



From Gleeson and
Cahalane [7]



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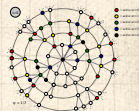
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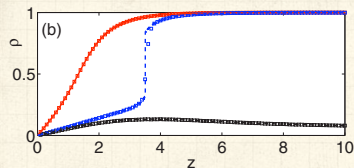
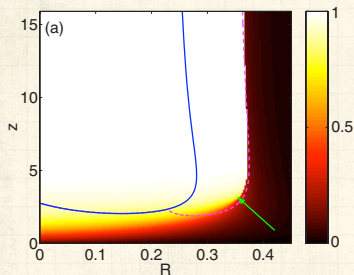


$\phi_0 = 0$ but some nodes have thresholds ≤ 0 so effectively $\phi_0 > 0.$



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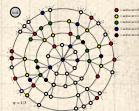


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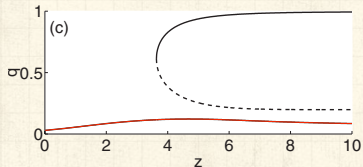
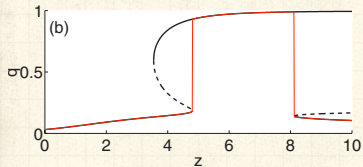
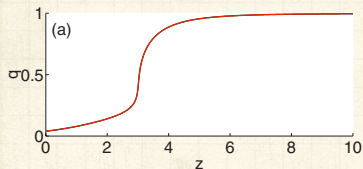


Now see a (nasty)
discontinuous phase
transition for low $\langle k \rangle.$

From Gleeson and
Cahalane [7]



Interesting behavior:



Plots of stability points for $\theta_{t+1} = G(\theta_t; \phi_0)$.



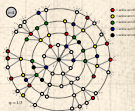
n.b.: 0 is not a fixed point here: $\theta_0 = 0$ always takes off.



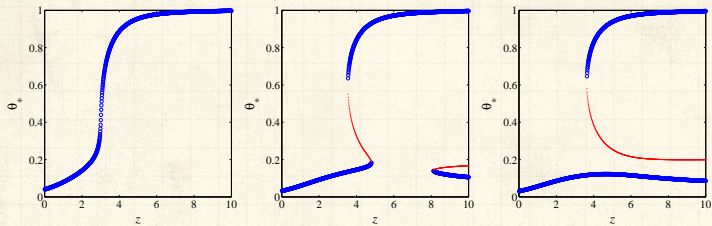
Top to bottom: $R = 0.35, 0.371, \text{ and } 0.375$.



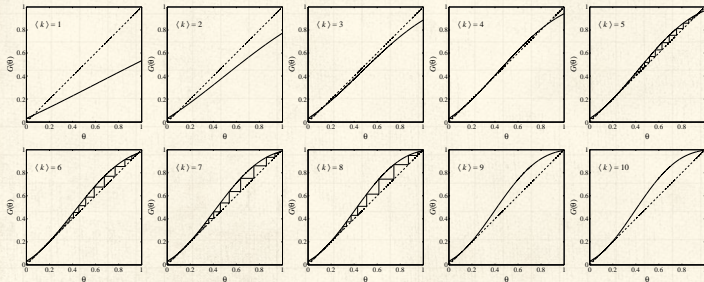
Saddle node bifurcations appear and merge (b and c).



What's happening:



Fixed points slip above and below the $\theta_{t+1} = \theta_t$ line:



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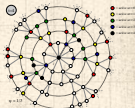
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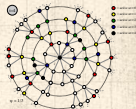
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Synchronous update

 Done: Evolution of ϕ_t and θ_t given exactly by the maps we have derived.

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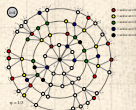
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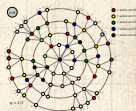
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Asynchronous updates

 Update nodes with probability α .



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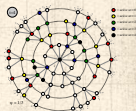
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 As $\alpha \rightarrow 0$, updates become effectively independent.



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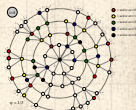
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Synchronous update


- Done: Evolution of ϕ_t and θ_t given exactly by the maps we have derived.

Asynchronous updates

- Update nodes with probability α .
- As $\alpha \rightarrow 0$, updates become effectively independent.
- Now can talk about $\phi(t)$ and $\theta(t)$.



Nutshell:

 Solid dive into understanding contagion on generalized random networks.

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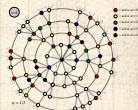
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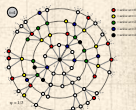
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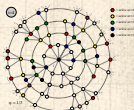
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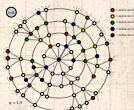
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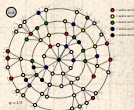
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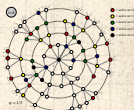
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- 🧱 Many connections to other kinds of models: Voter models, Ising models, ...

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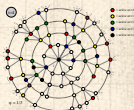
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Neural reboot (NR):

Pangolin happiness:

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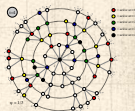
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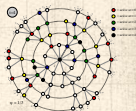
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<https://www.youtube.com/watch?v=LMIYjkG4onM?rel=0> 

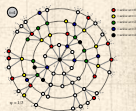
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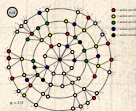
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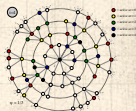
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