

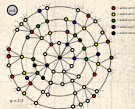
# Social Contagion

Last updated: 2020/10/05, 15:52:39 EDT

Principles of Complex Systems, Vol. 1 | @pocsvox  
CSYS/MATH 300, Fall, 2020

Prof. Peter Sheridan Dodds | @peterdodds

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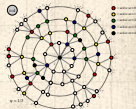
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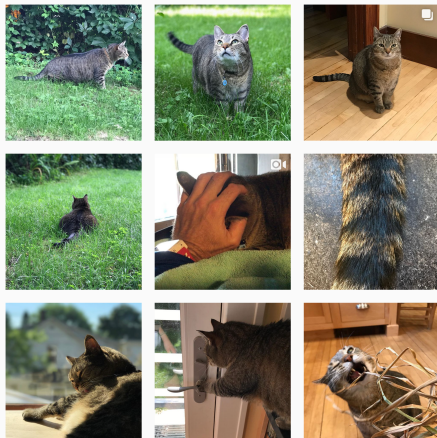
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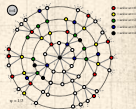
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# Outline

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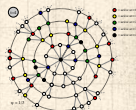
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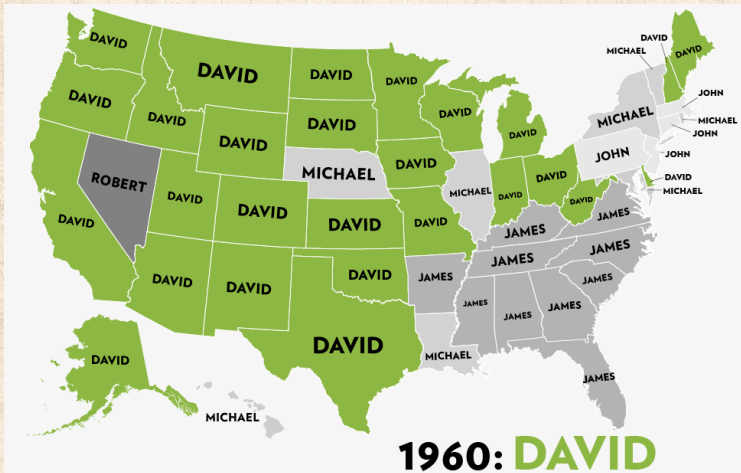




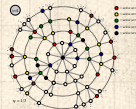
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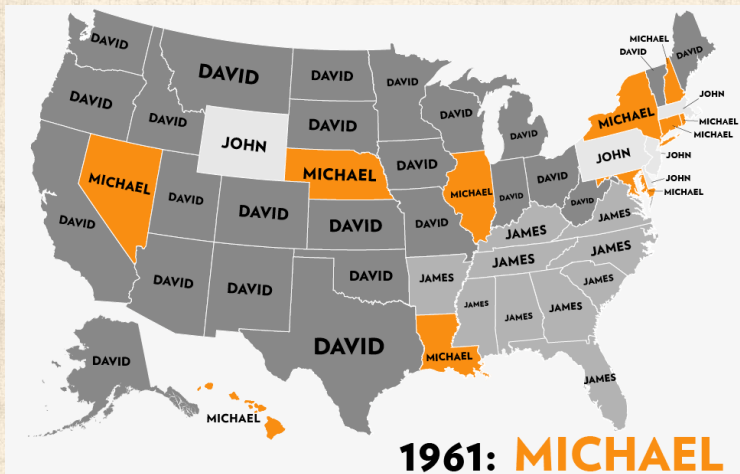
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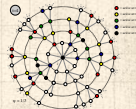
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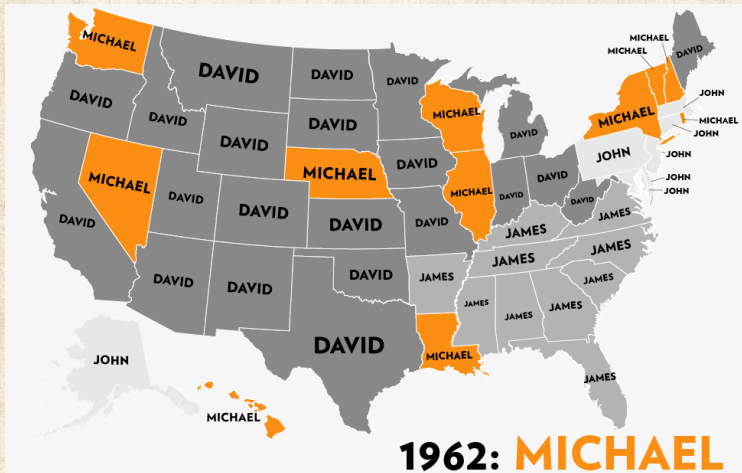
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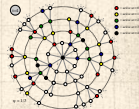
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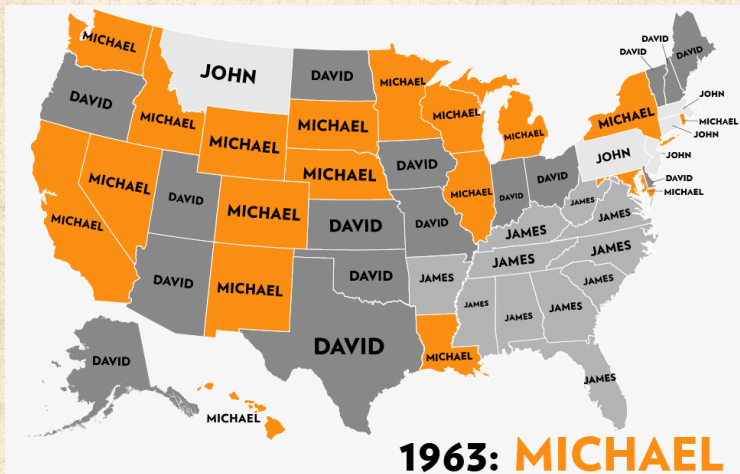




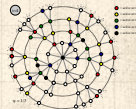
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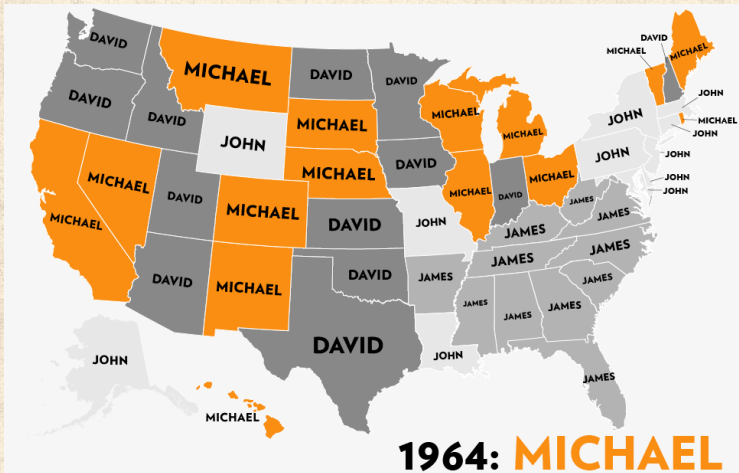
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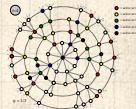
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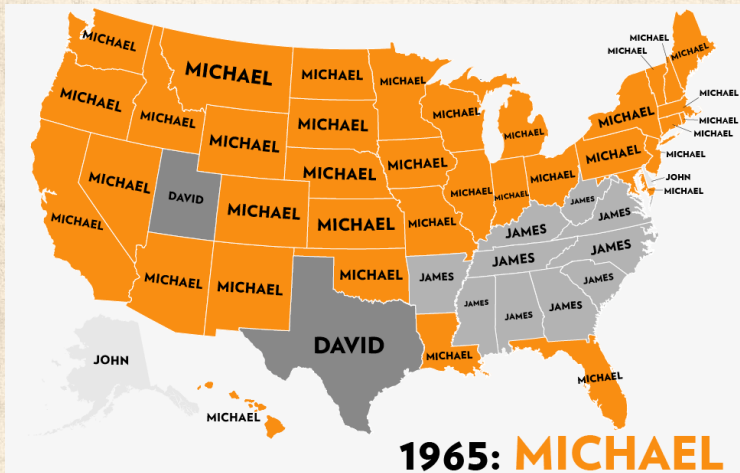
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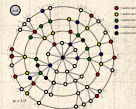
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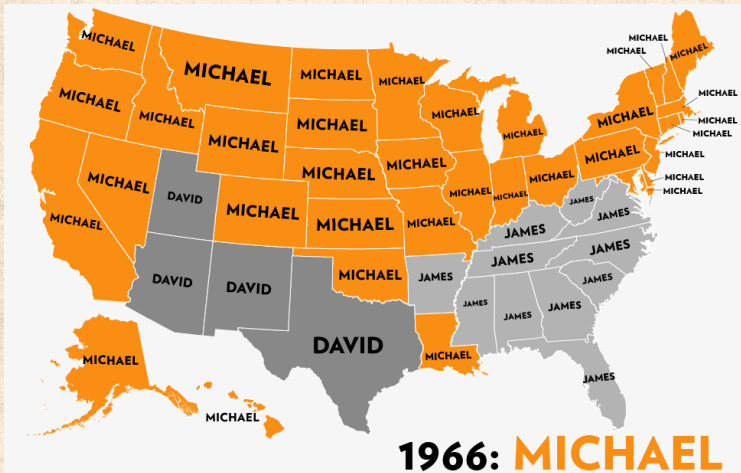
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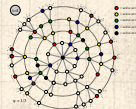
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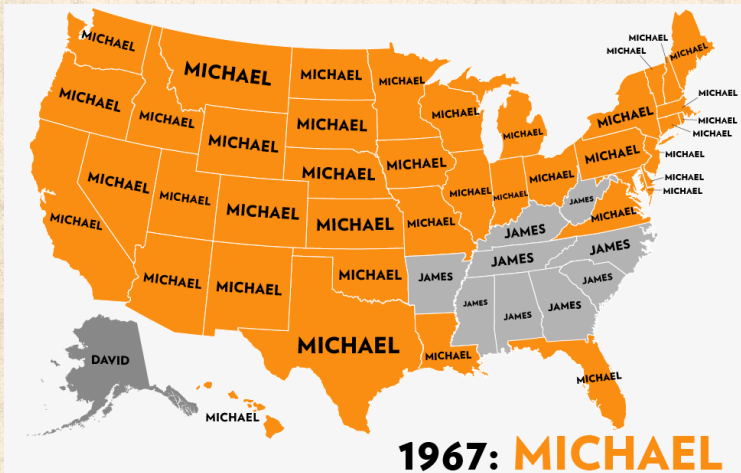
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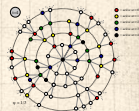
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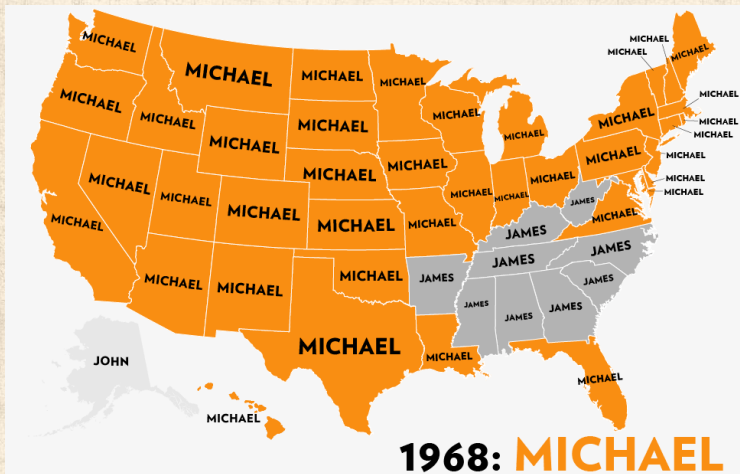
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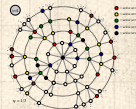
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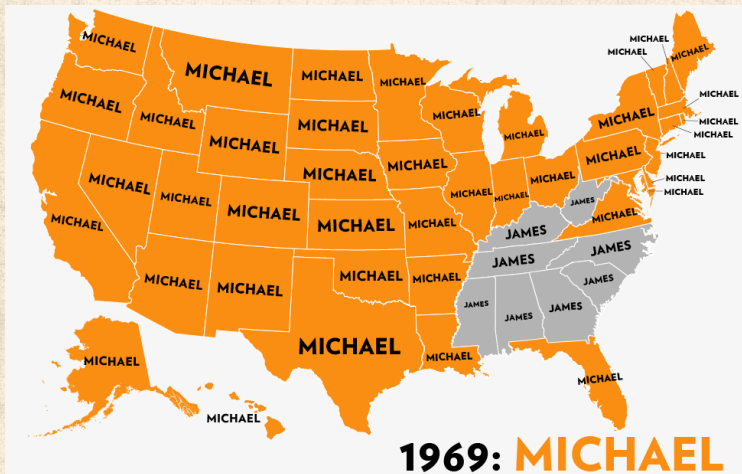
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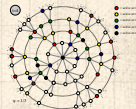
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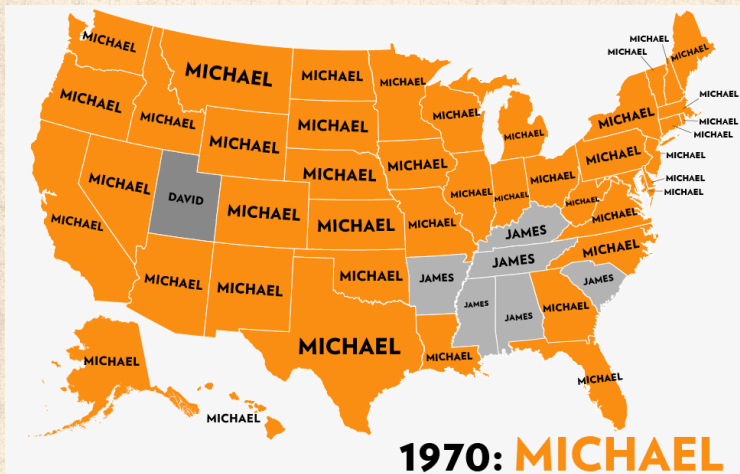
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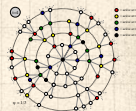
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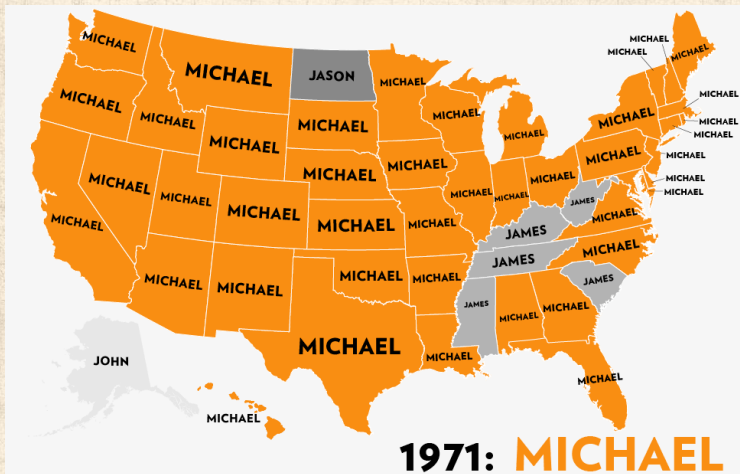




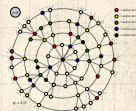
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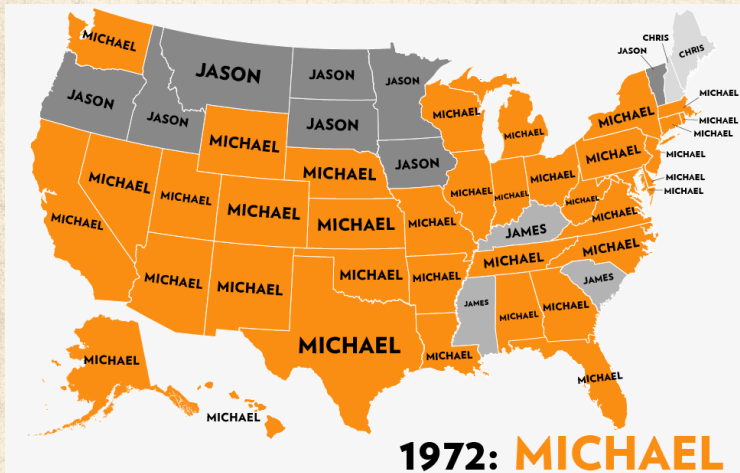
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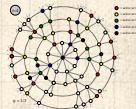
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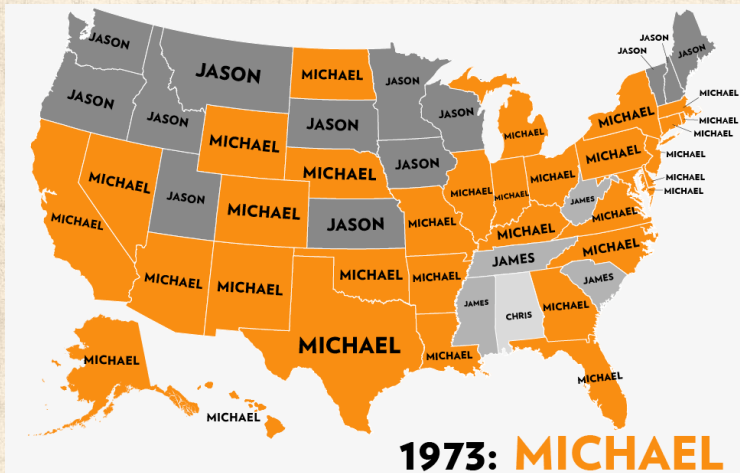
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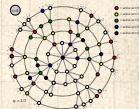
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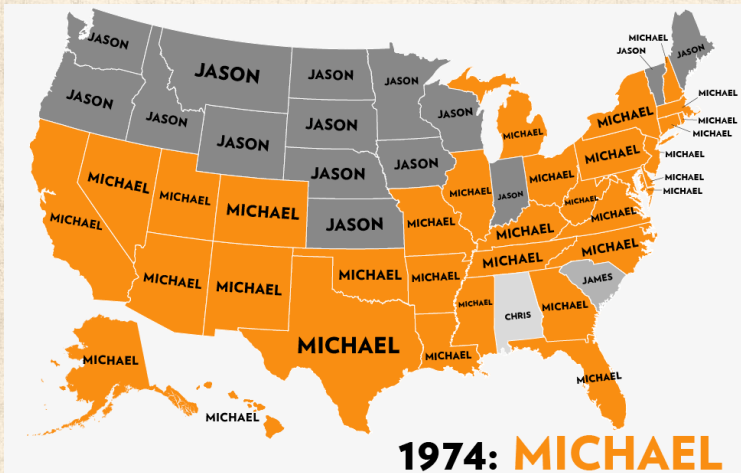
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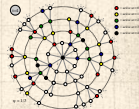
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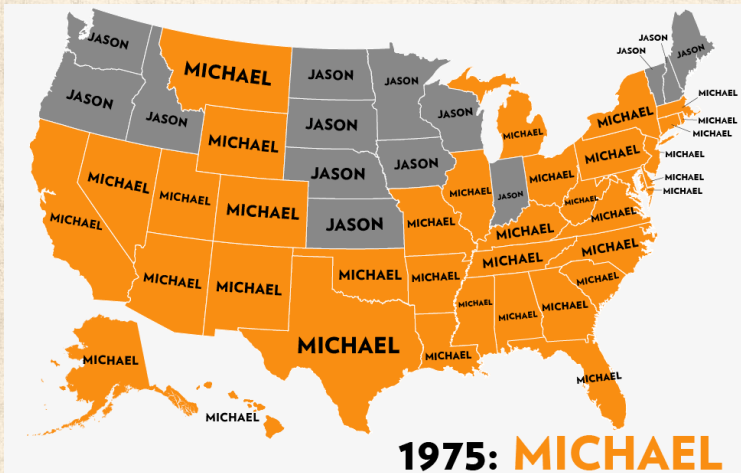
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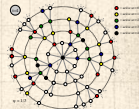
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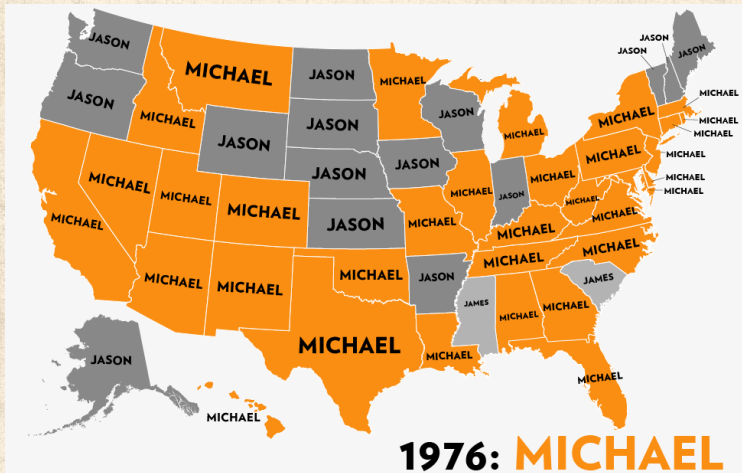
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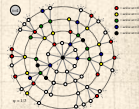
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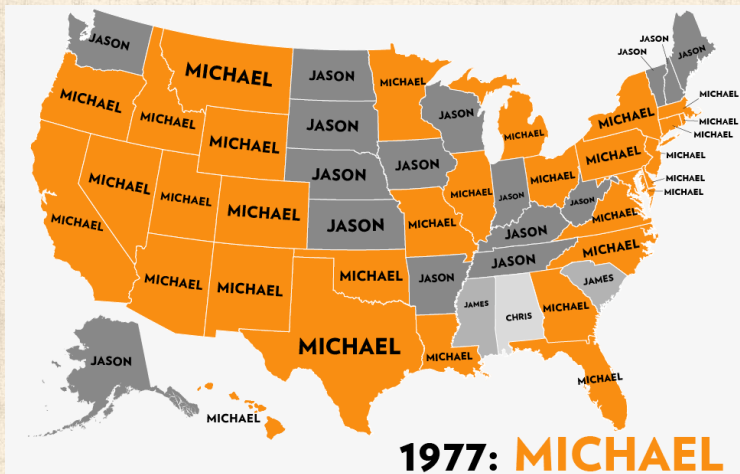
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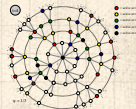
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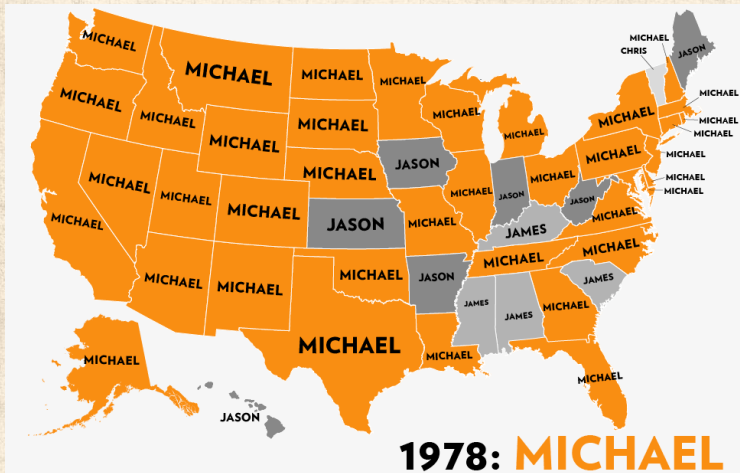
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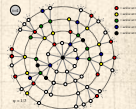
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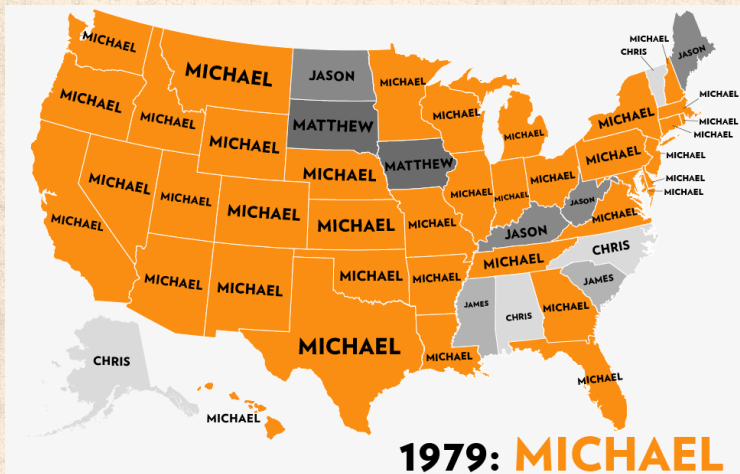




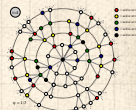
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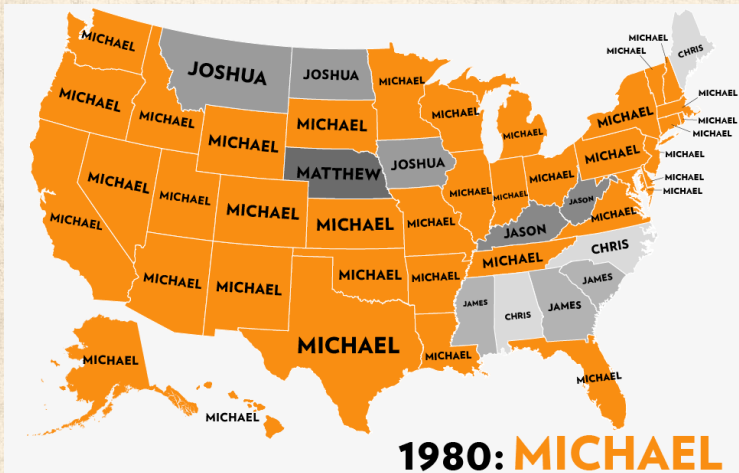
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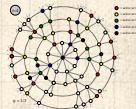
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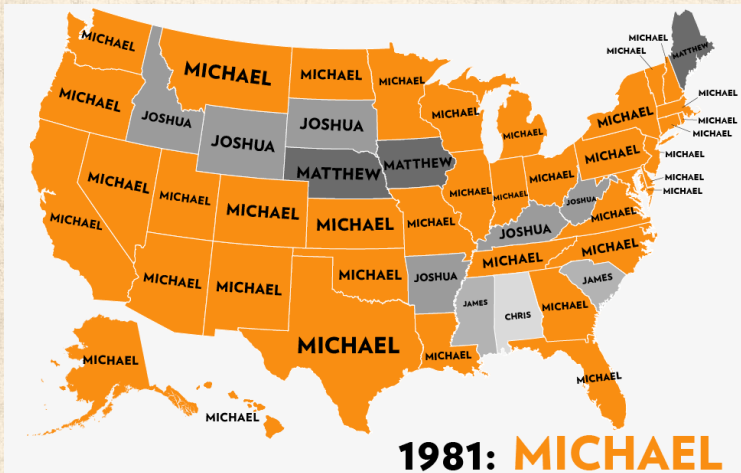
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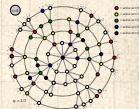
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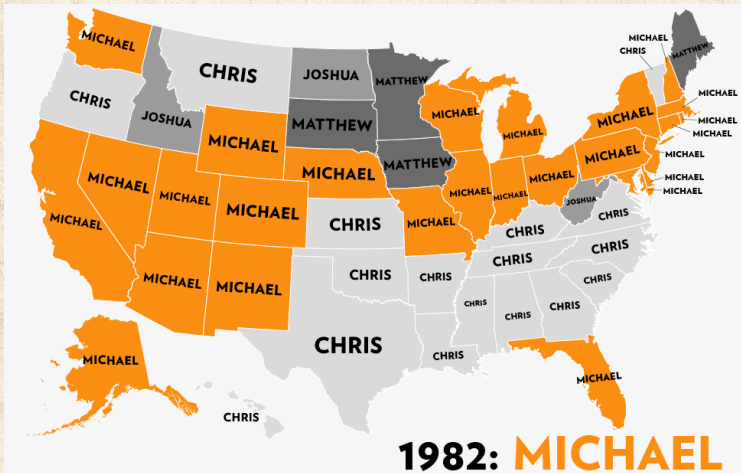
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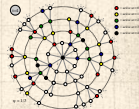
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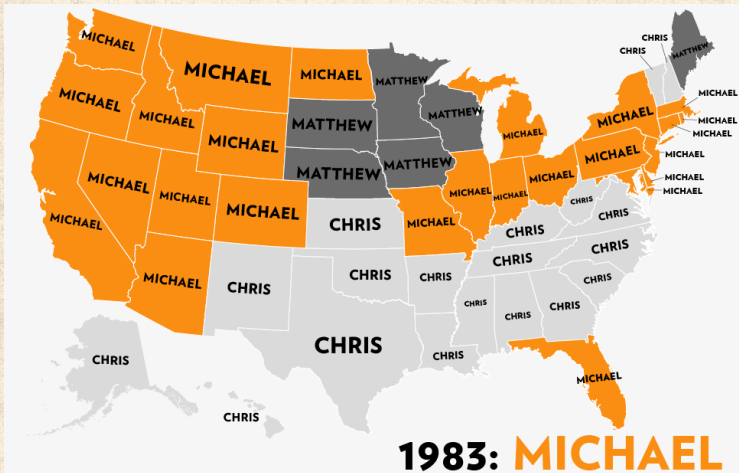
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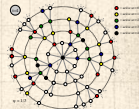
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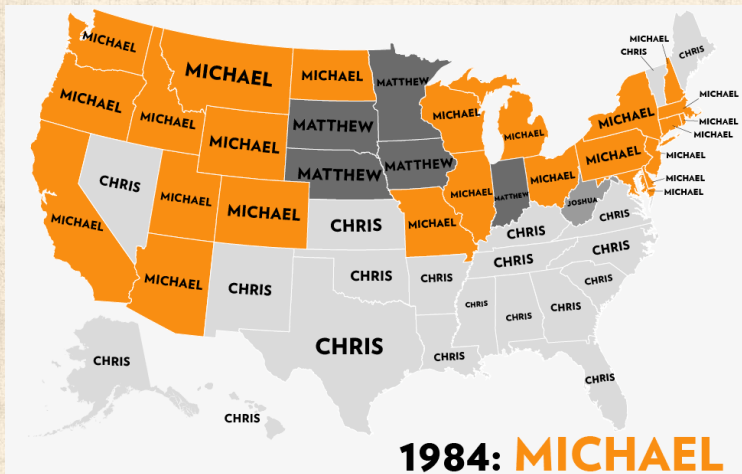
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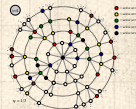
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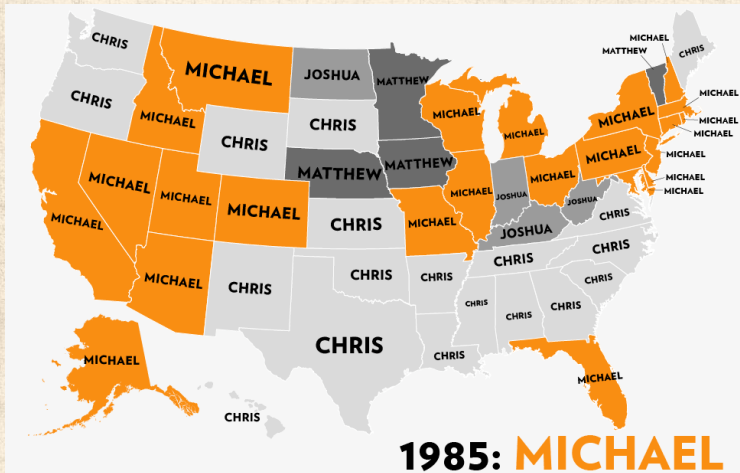
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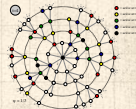
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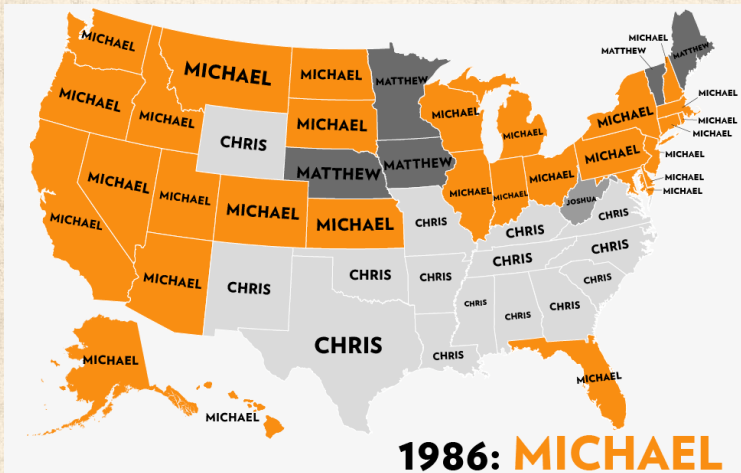
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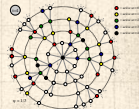
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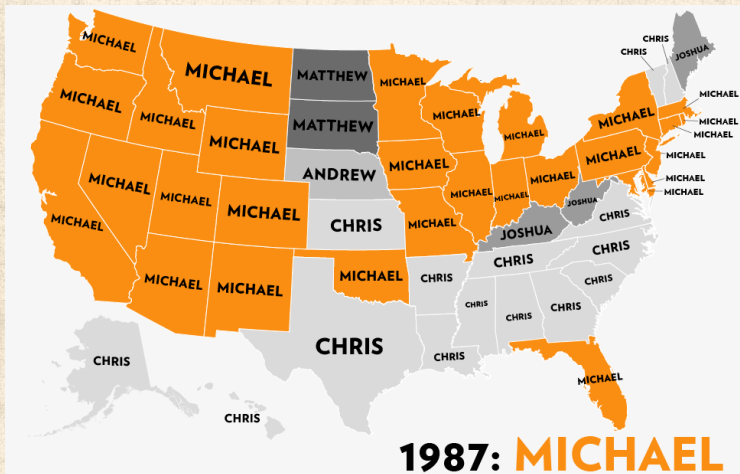




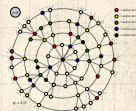
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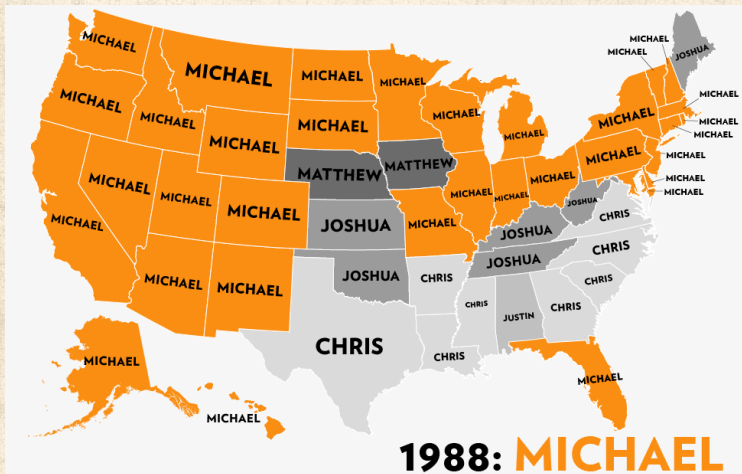
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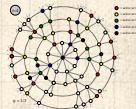
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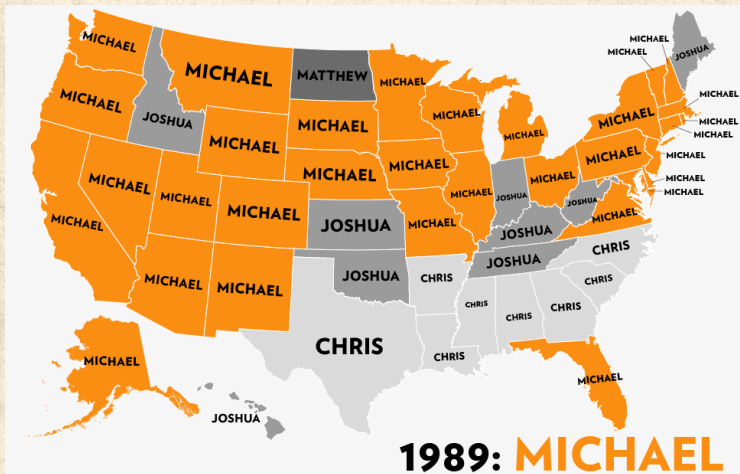
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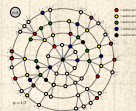
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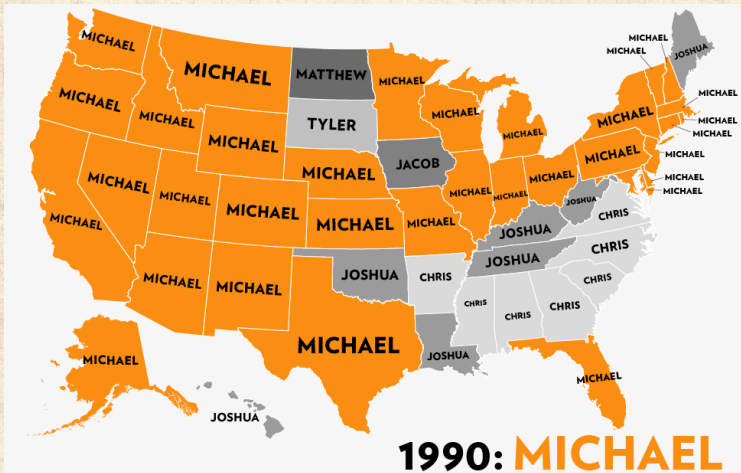
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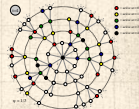
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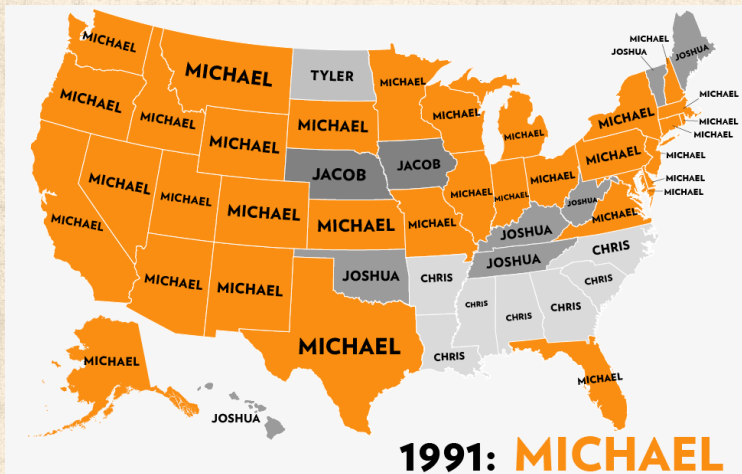
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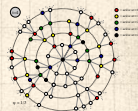
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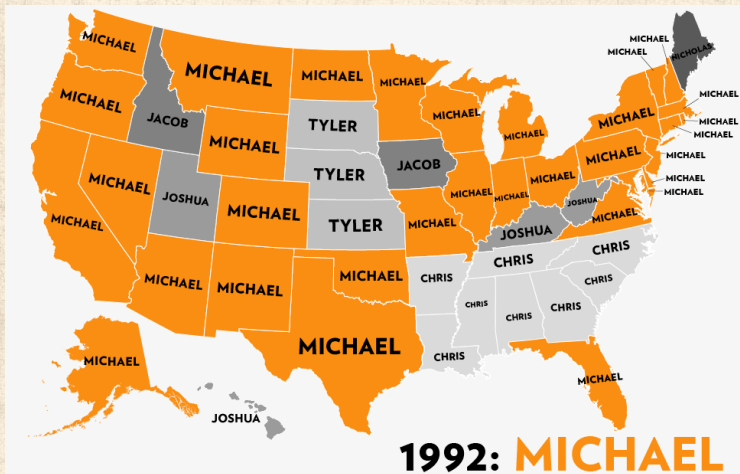
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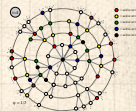
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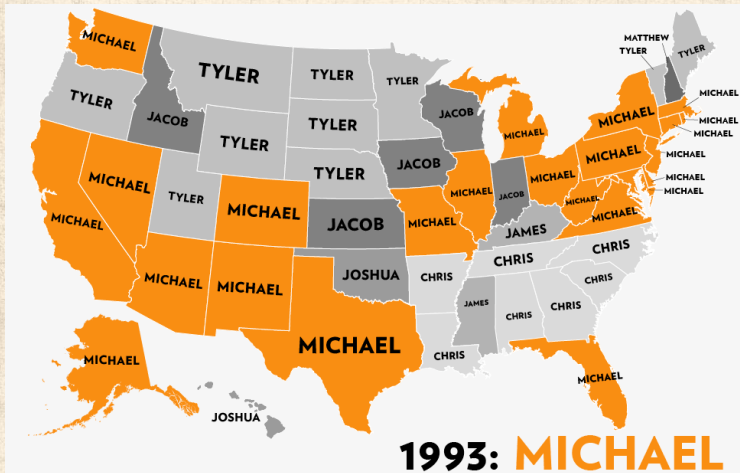
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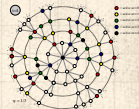
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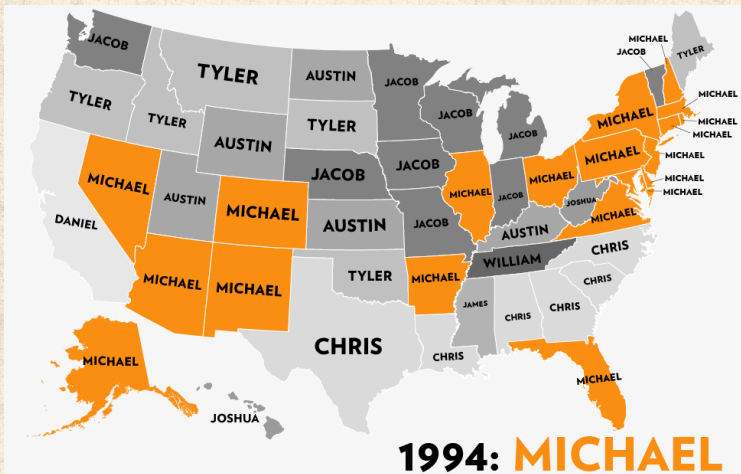
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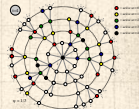
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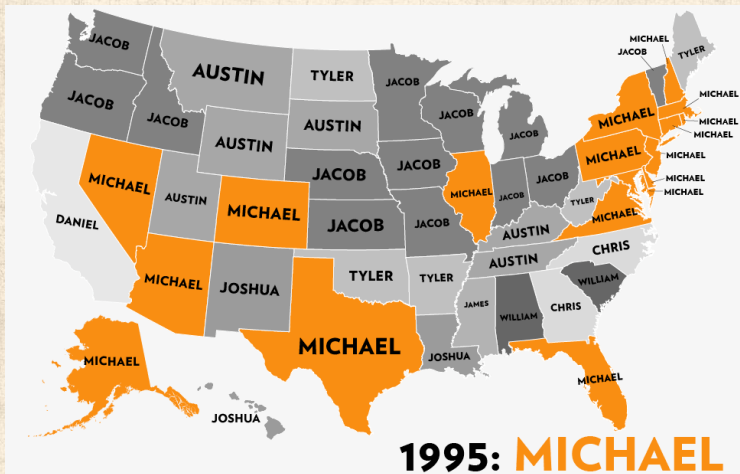




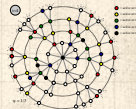
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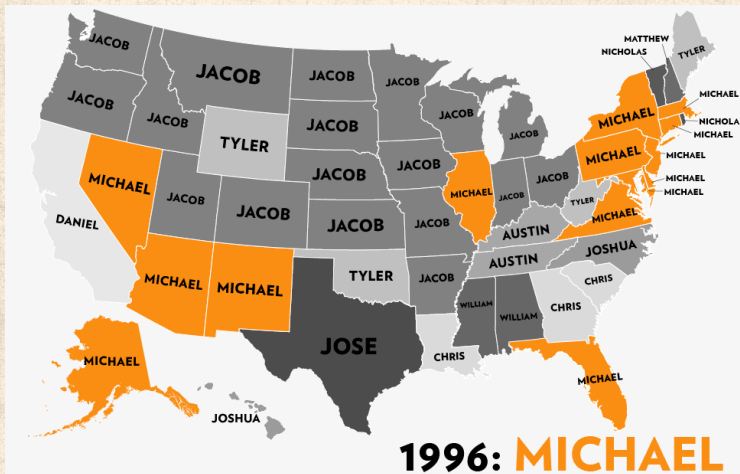
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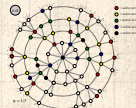
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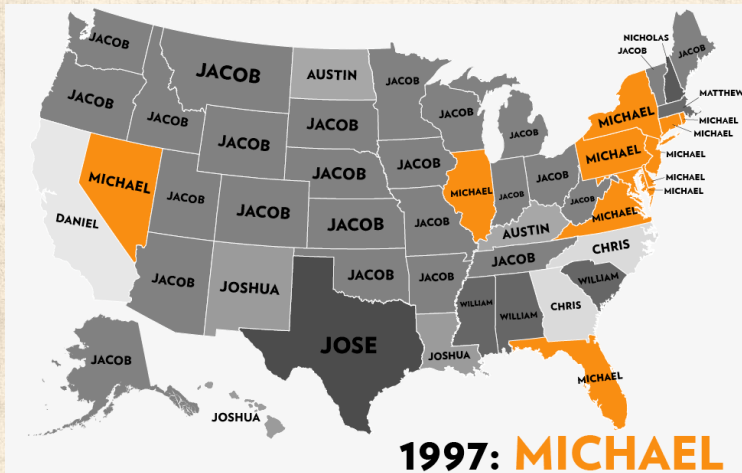
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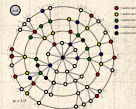
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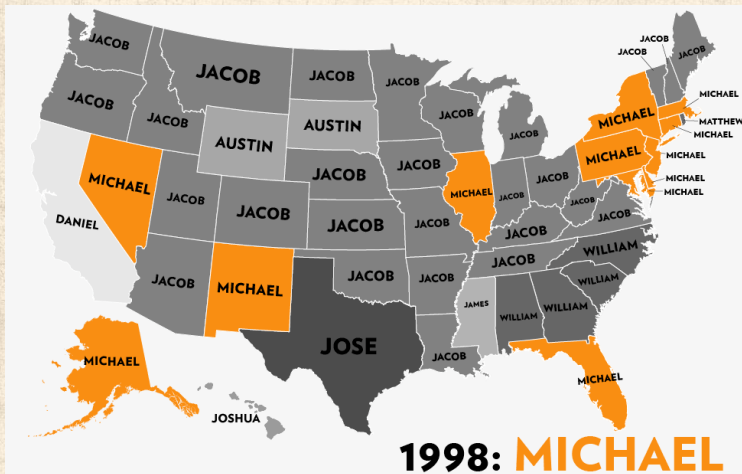
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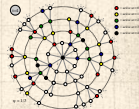
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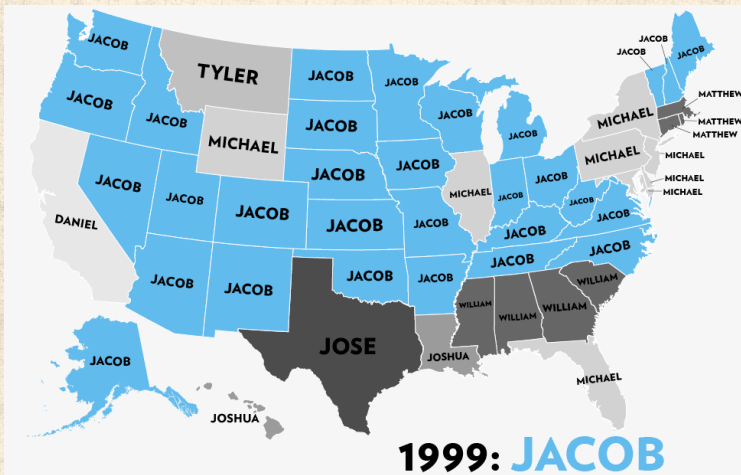
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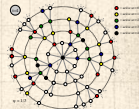
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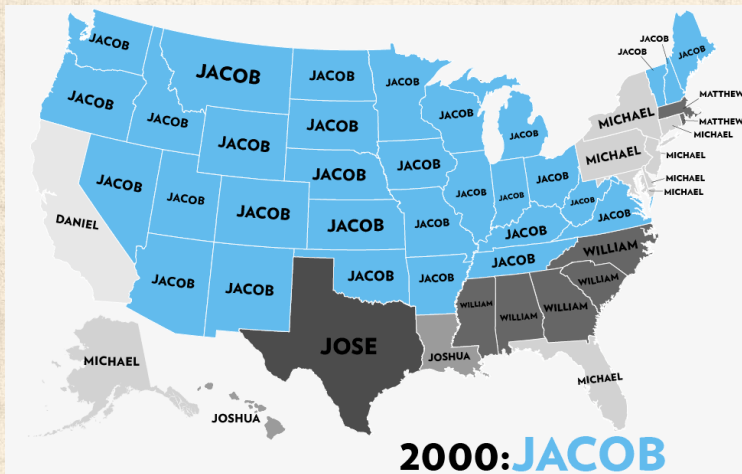
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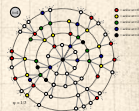
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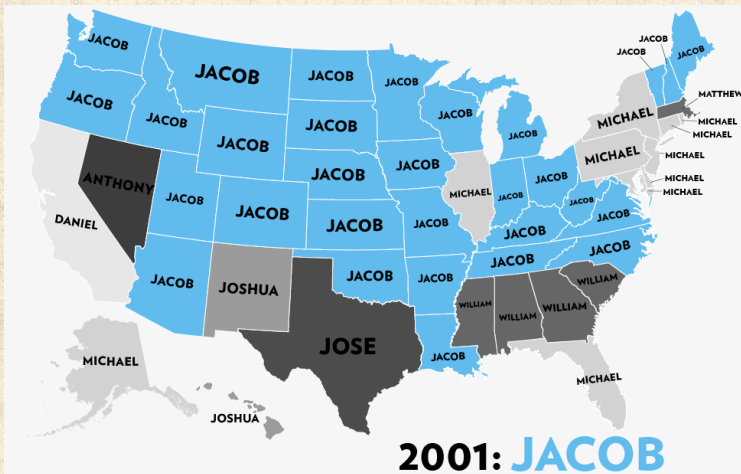
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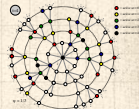
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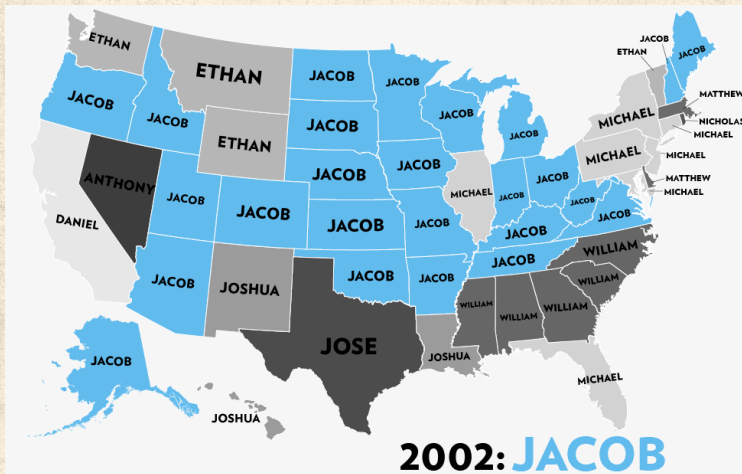
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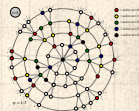
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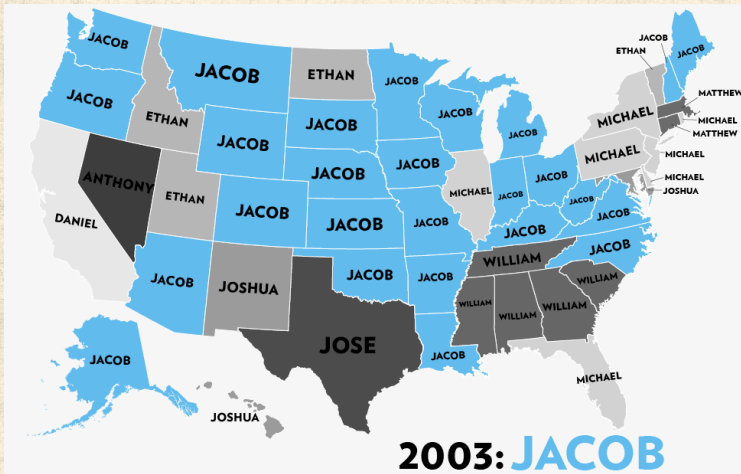




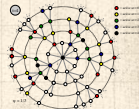
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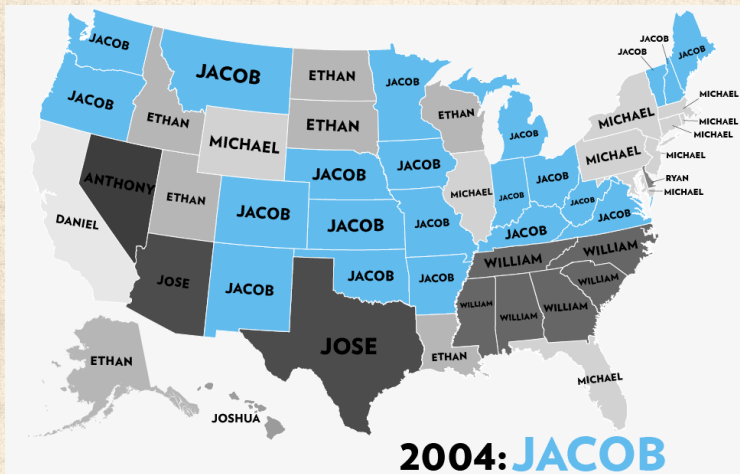
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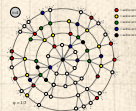
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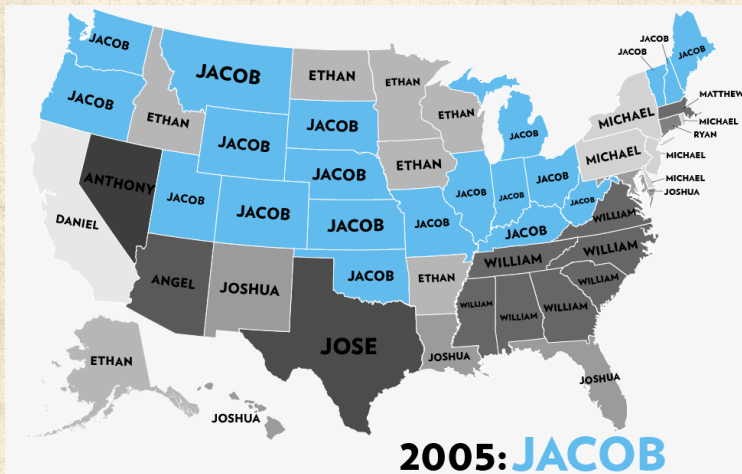
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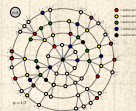
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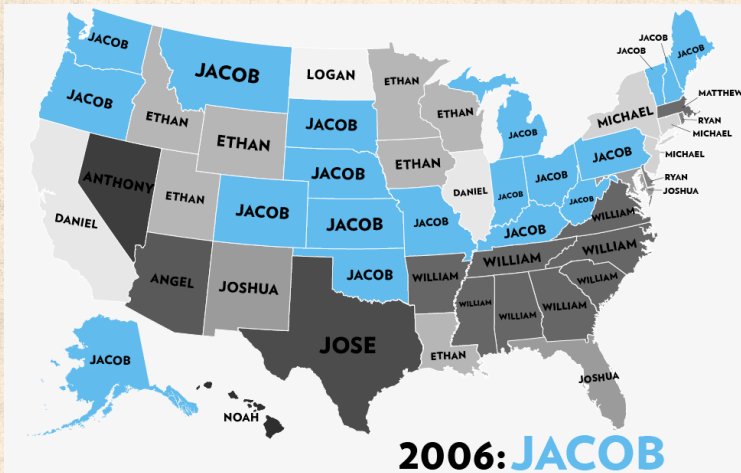
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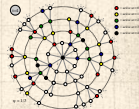
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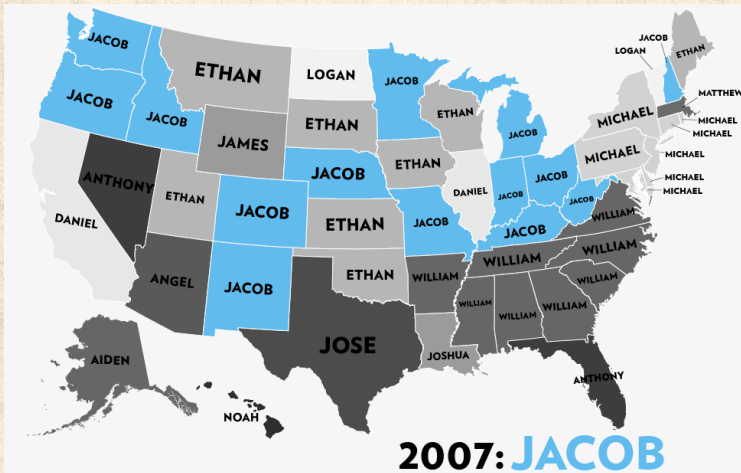
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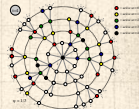
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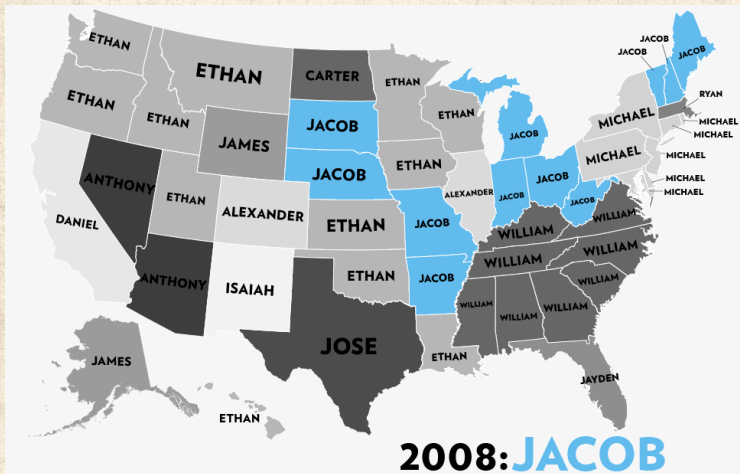
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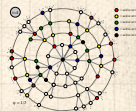
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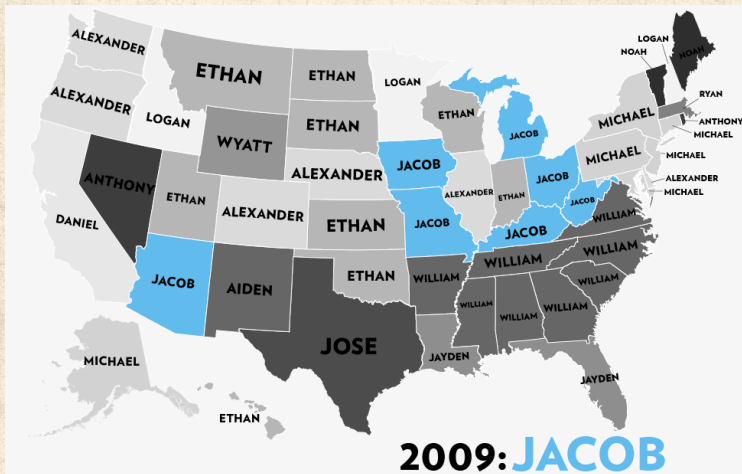
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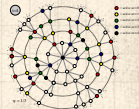
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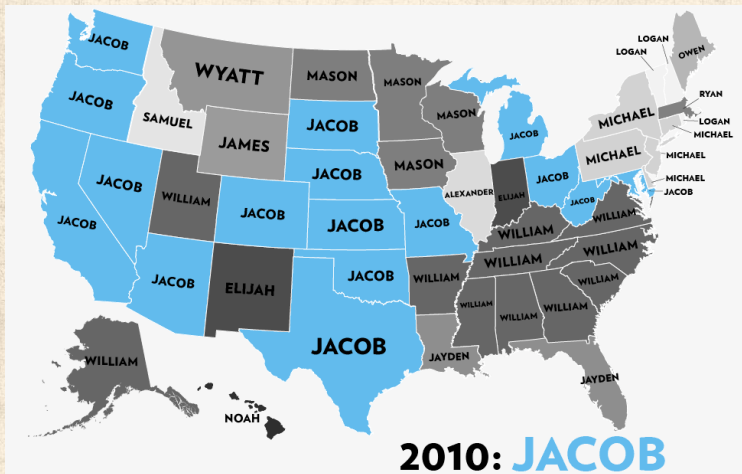
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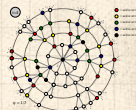
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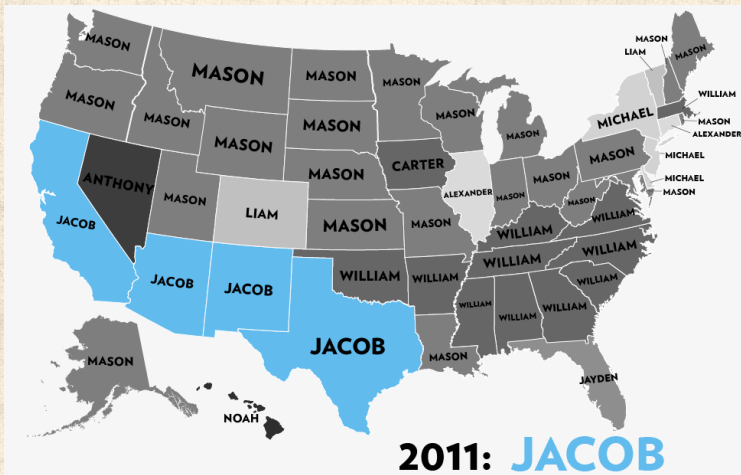




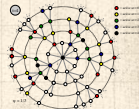
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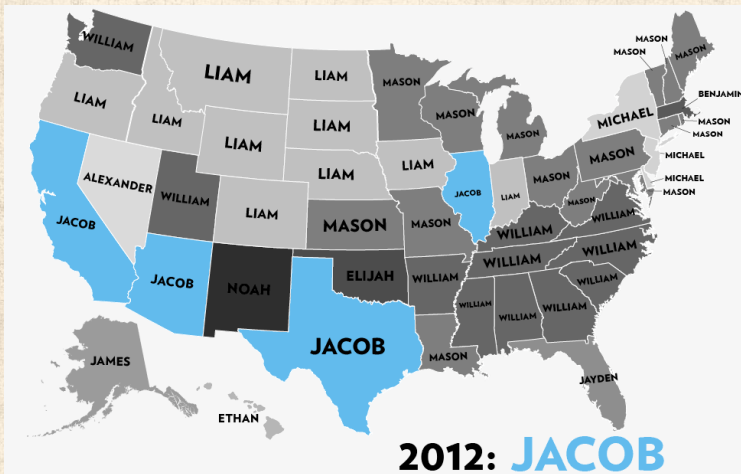
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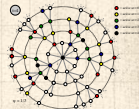
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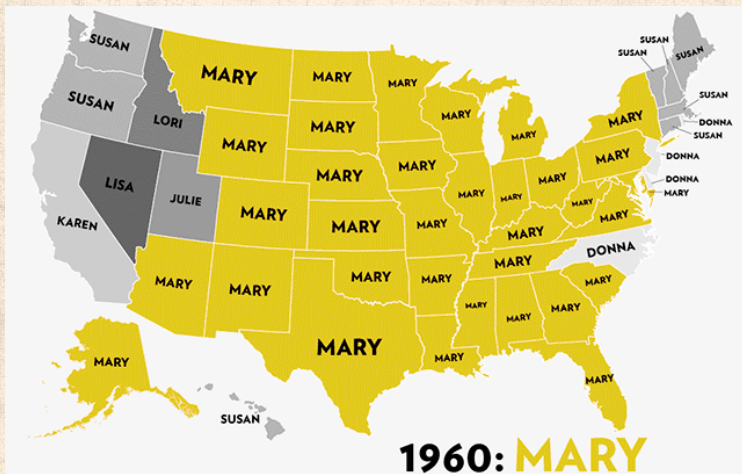
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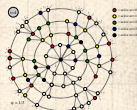
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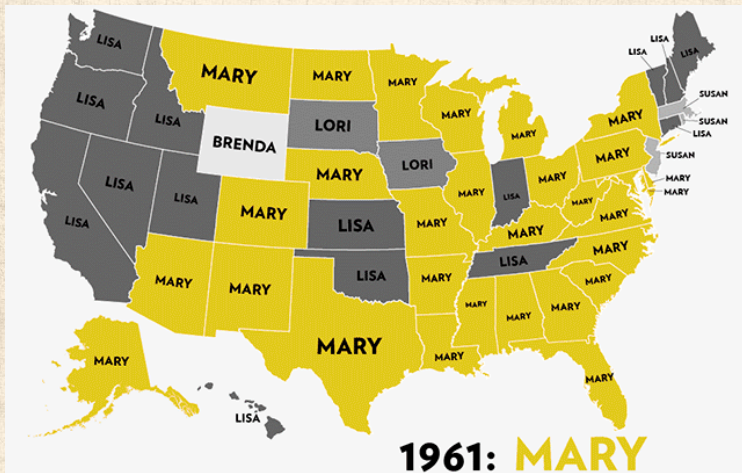
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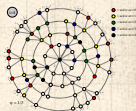
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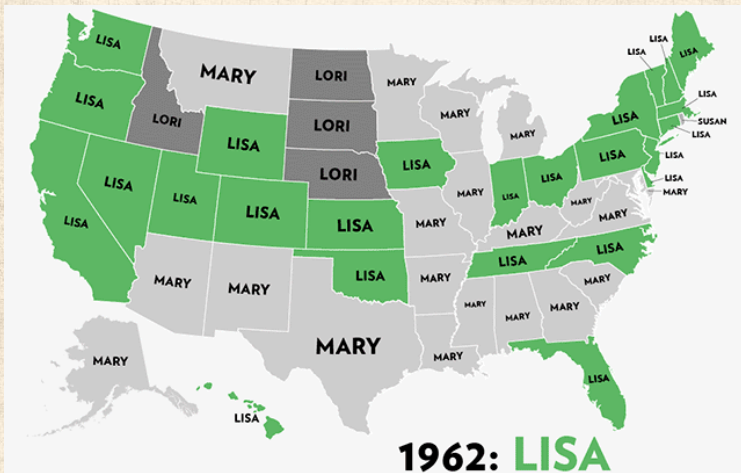
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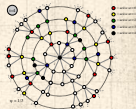
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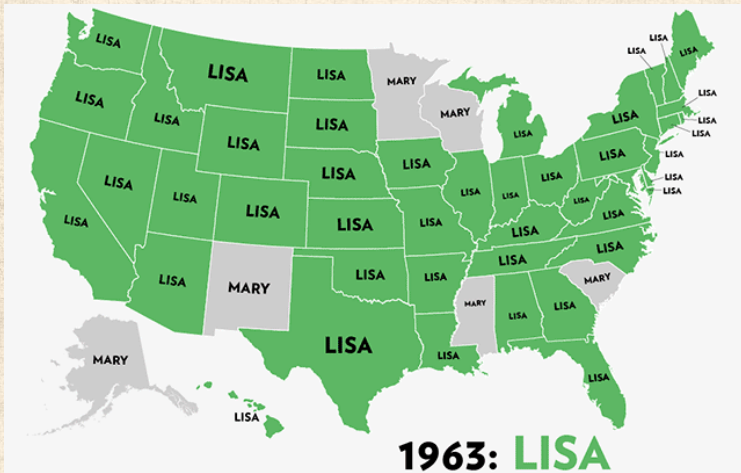
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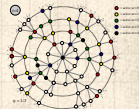
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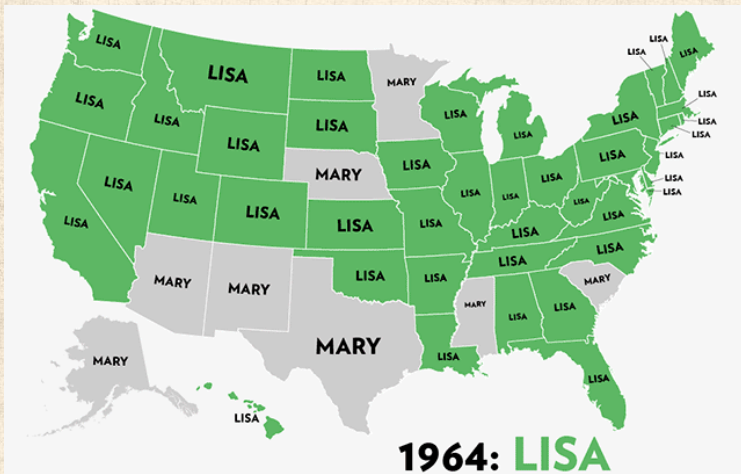
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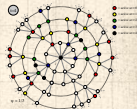
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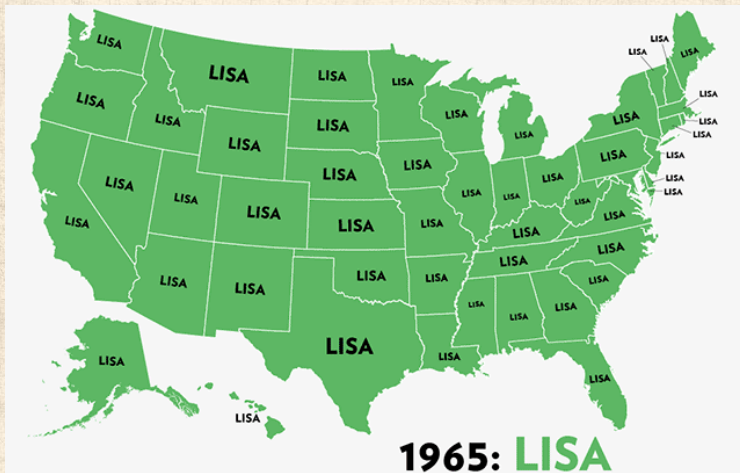
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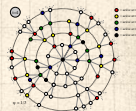
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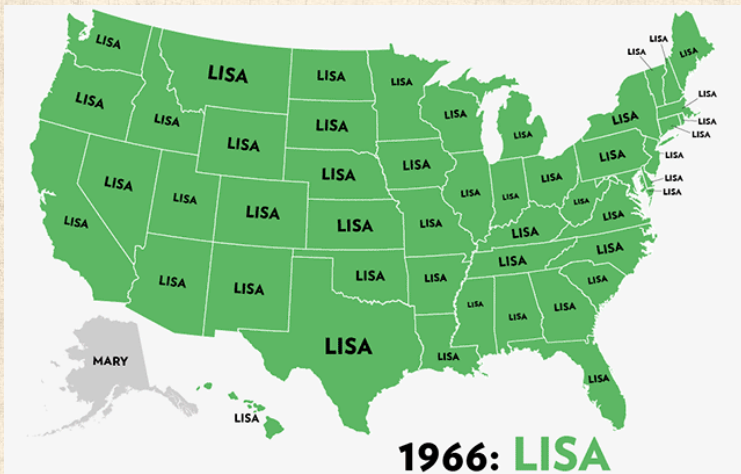




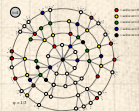
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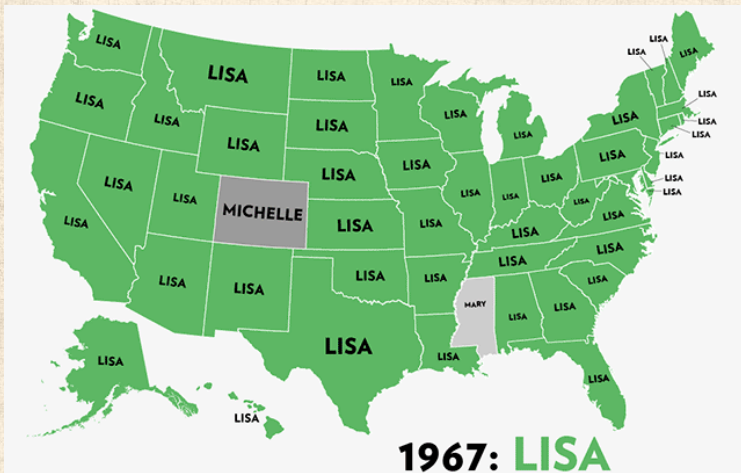
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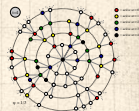
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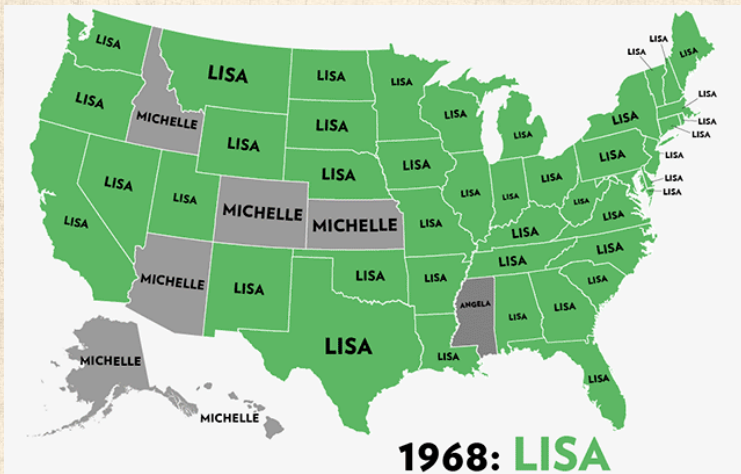
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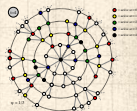
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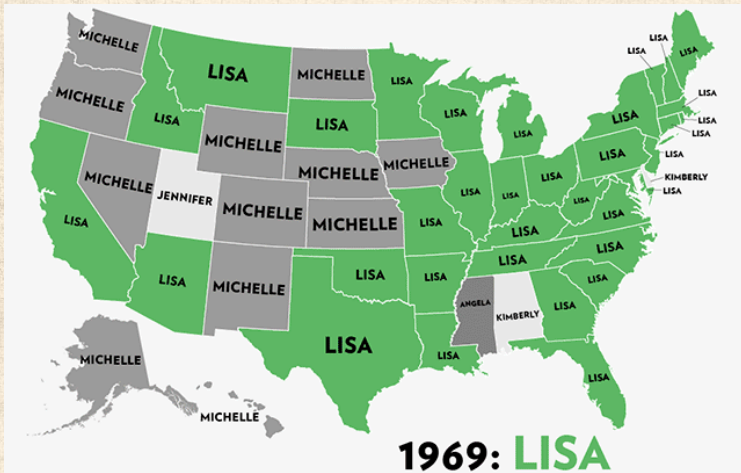
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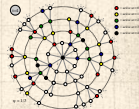
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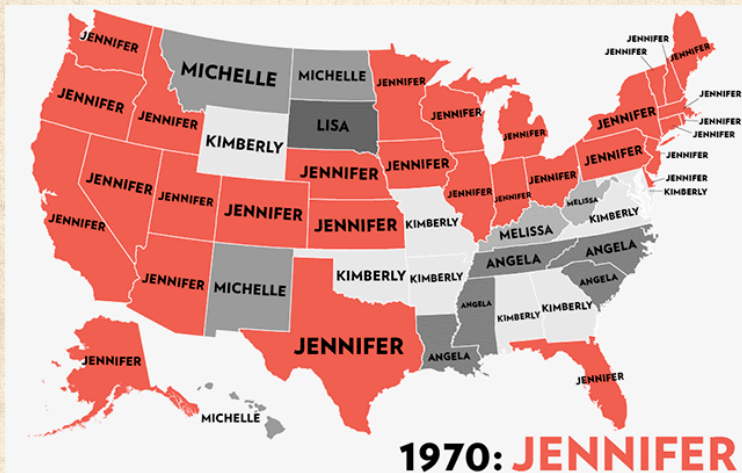
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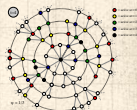
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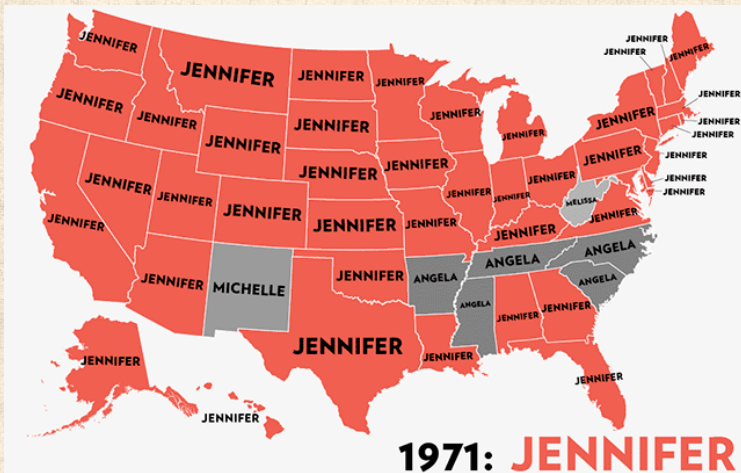
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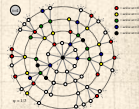
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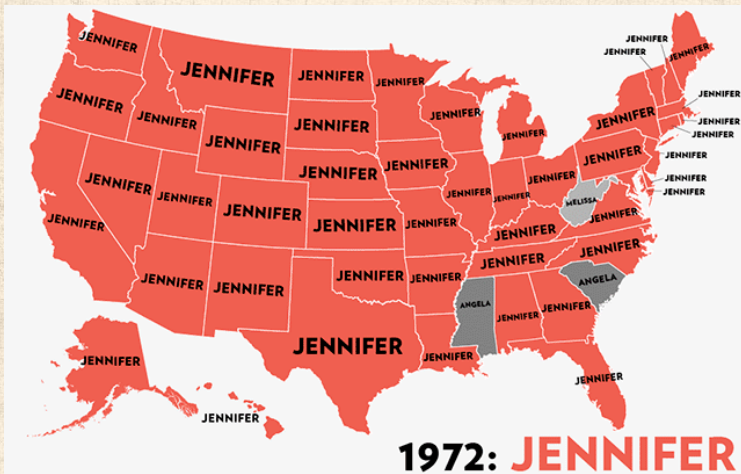
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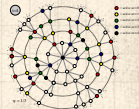
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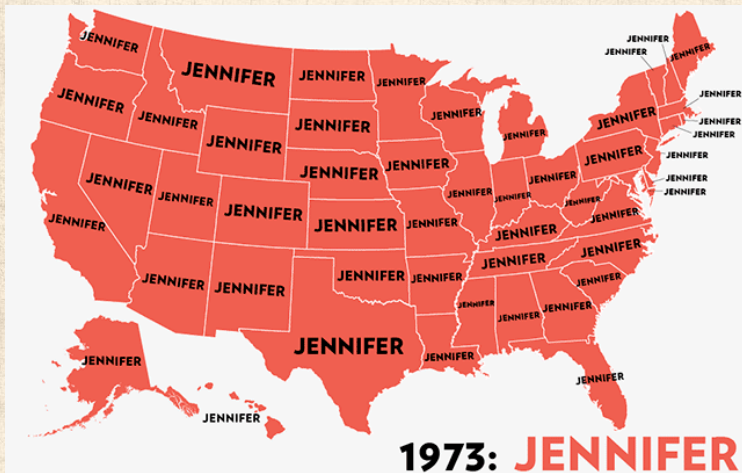
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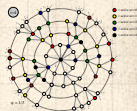
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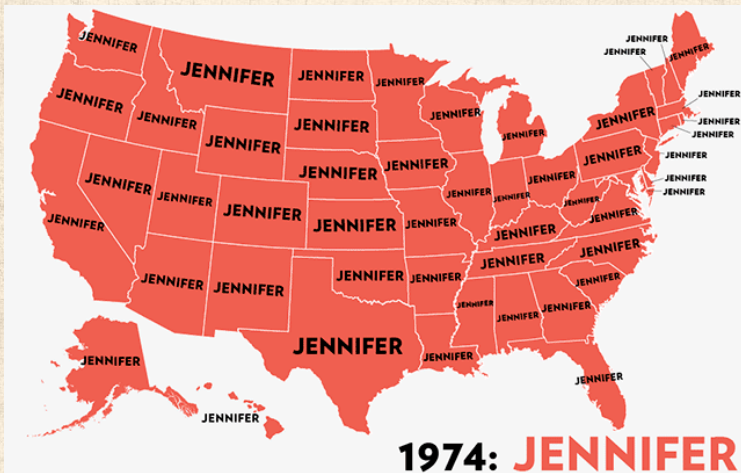




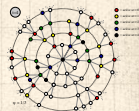
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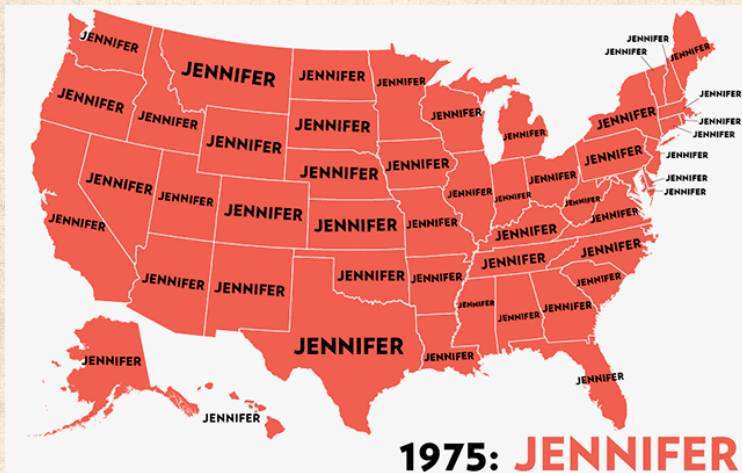
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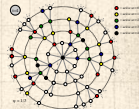
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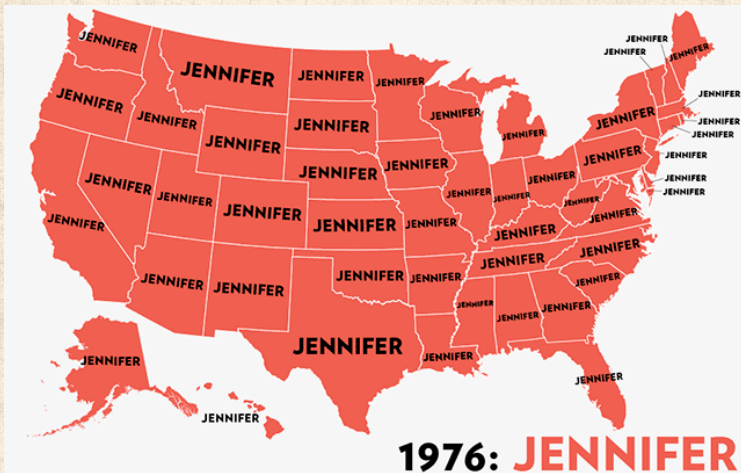
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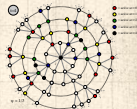
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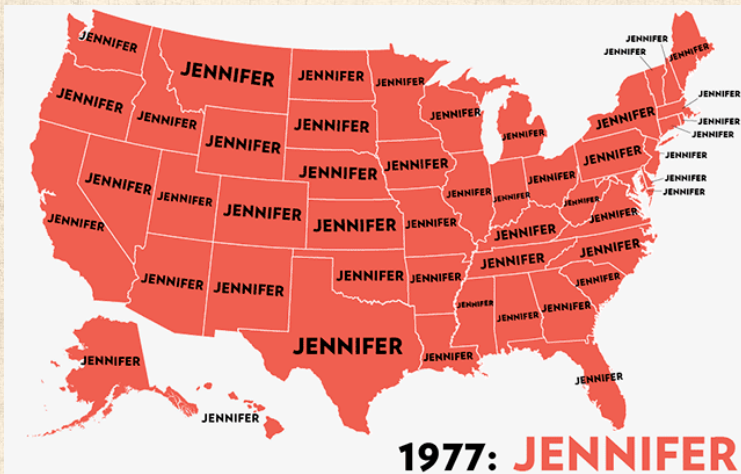
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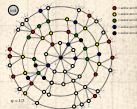
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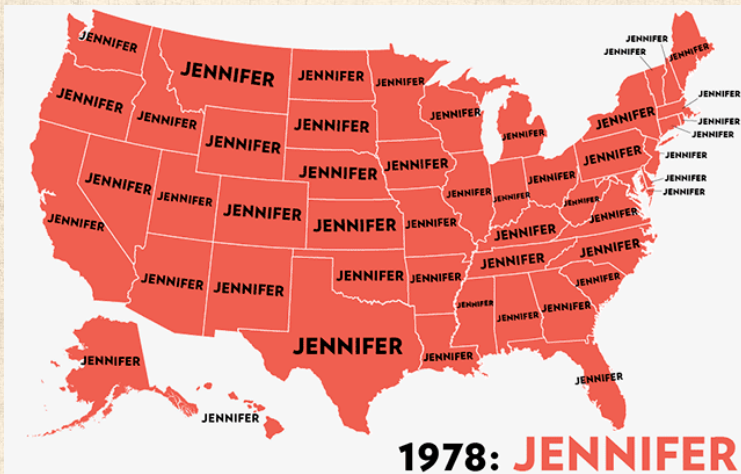
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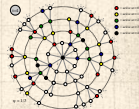
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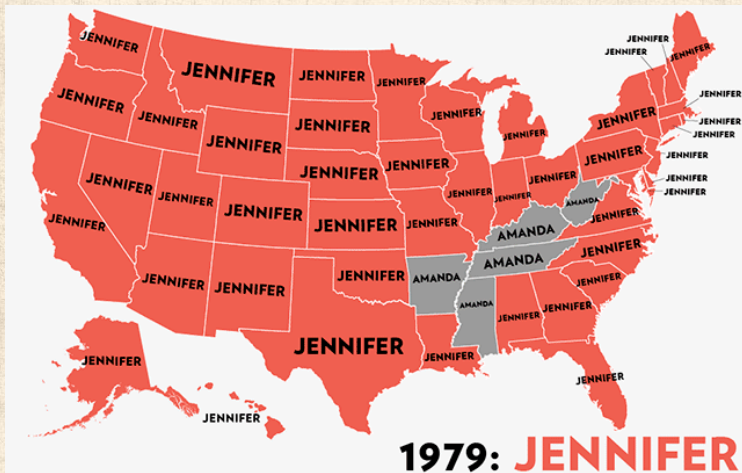
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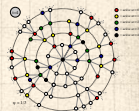
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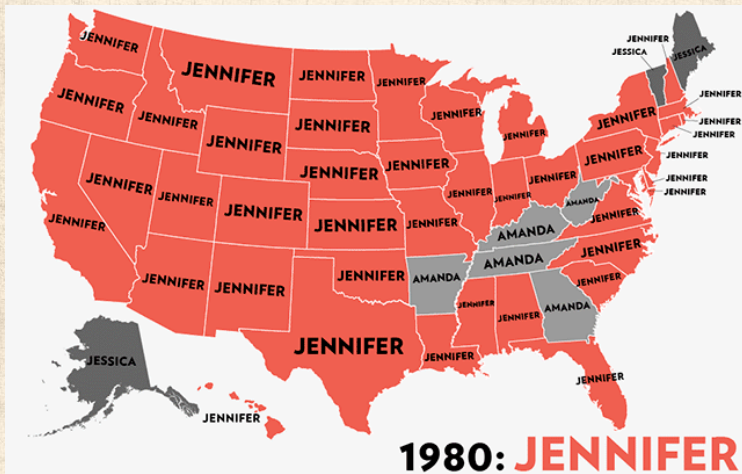
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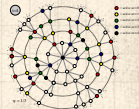
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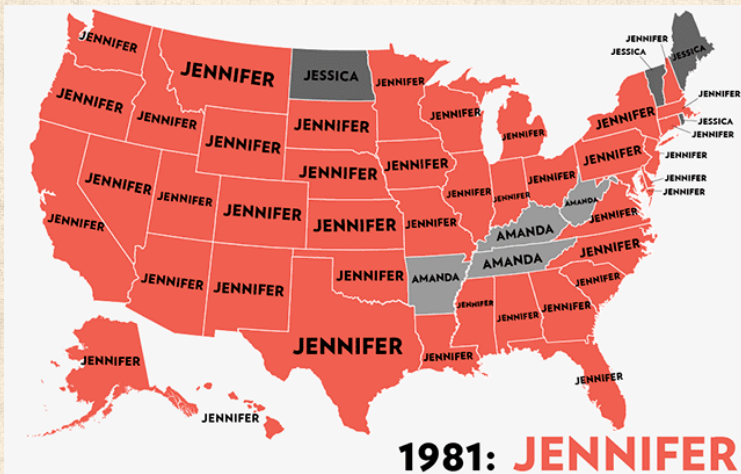
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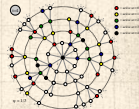
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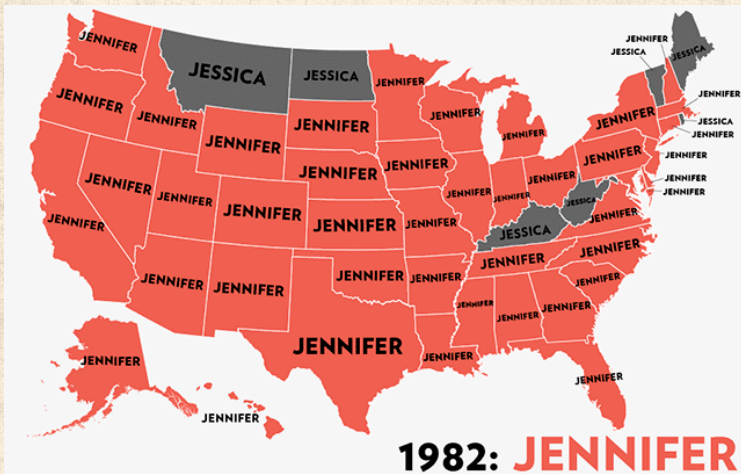




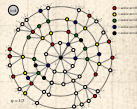
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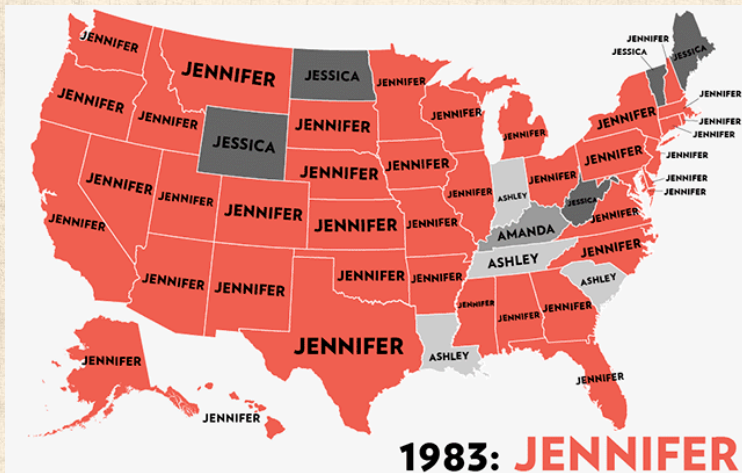
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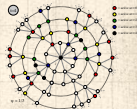
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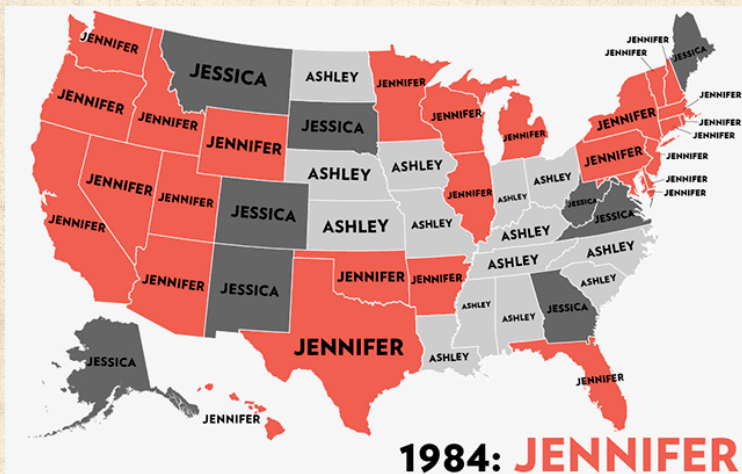
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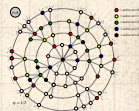
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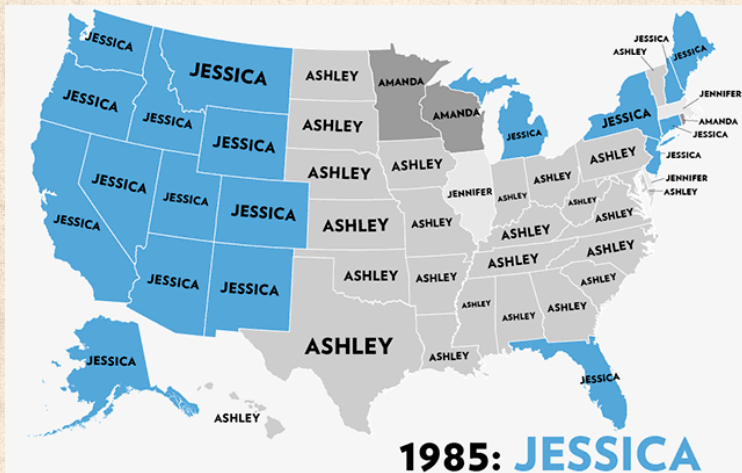
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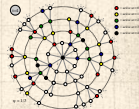
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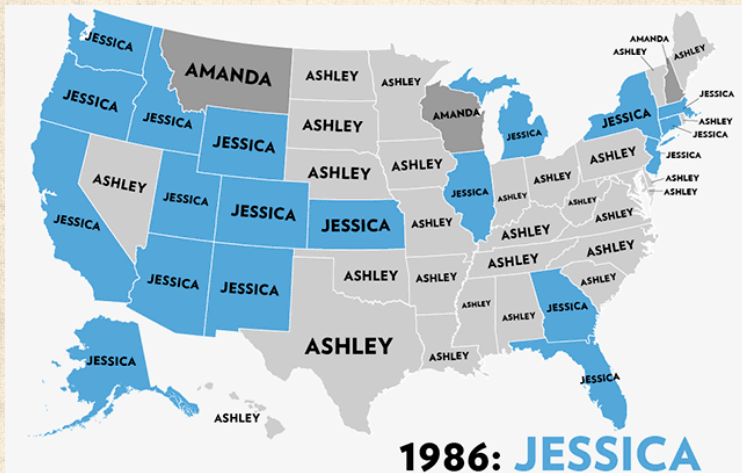
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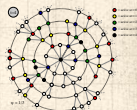
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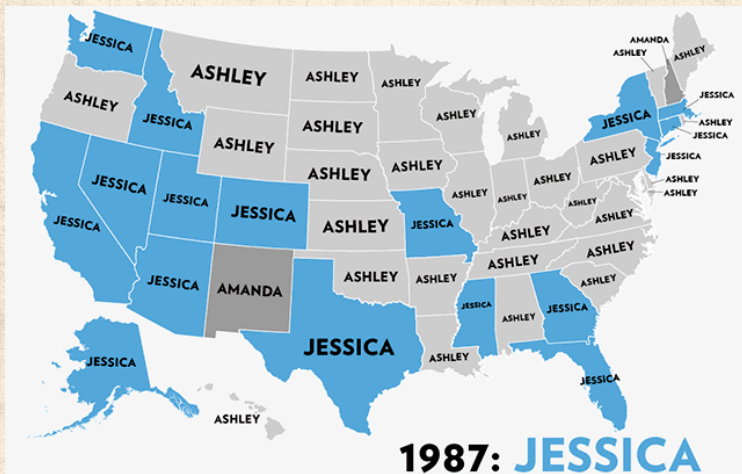
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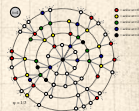
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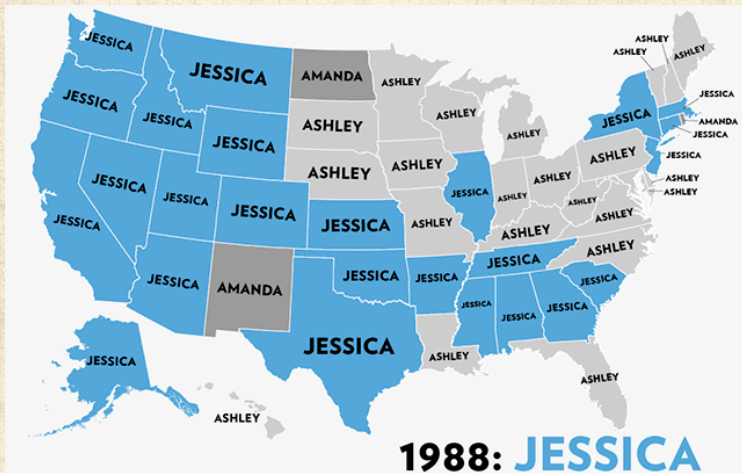
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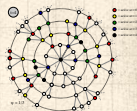
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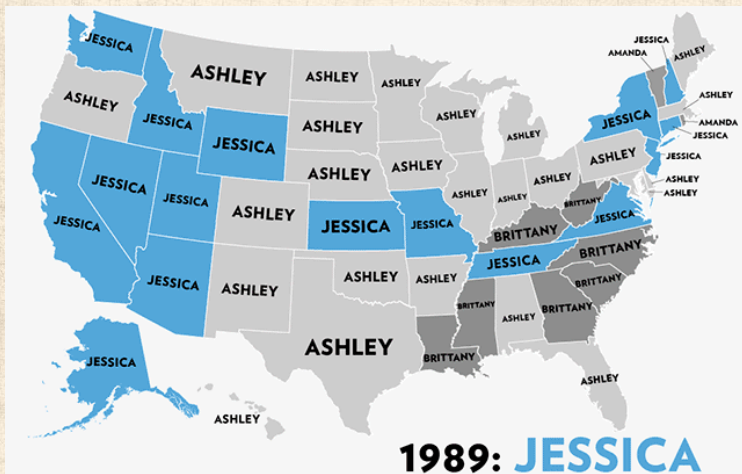
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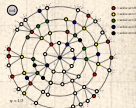
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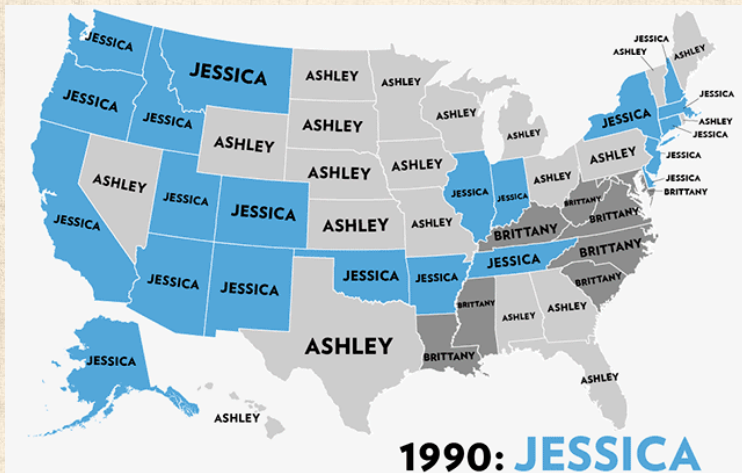




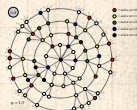
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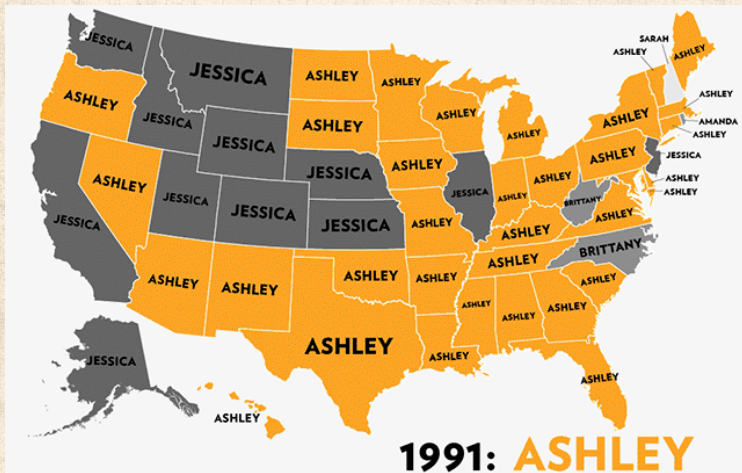
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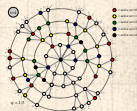
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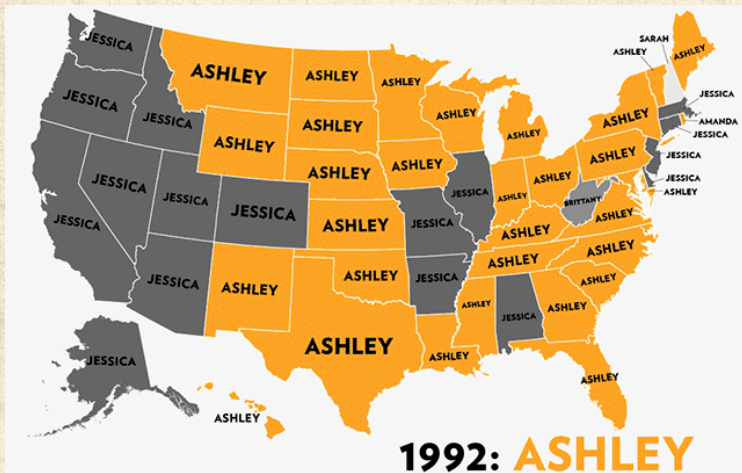
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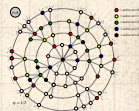
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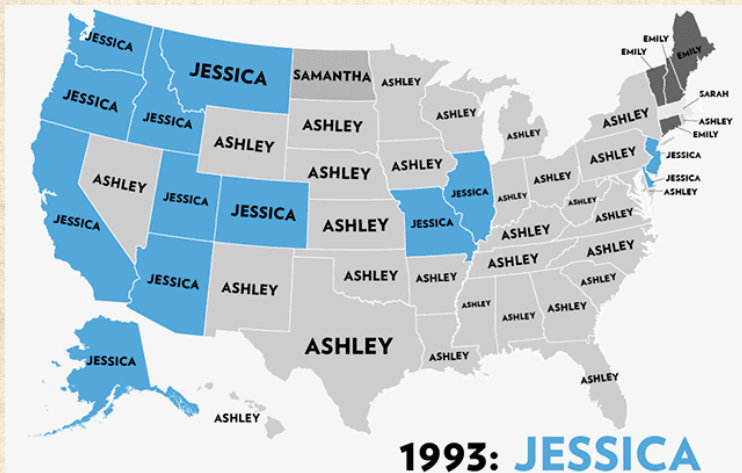
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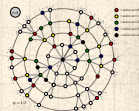
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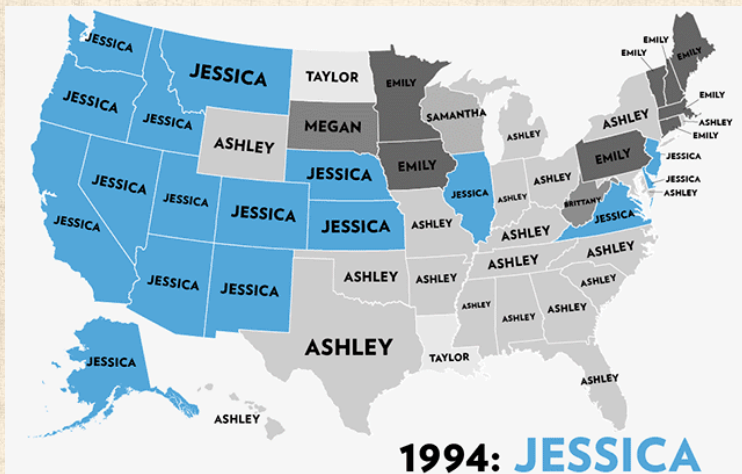
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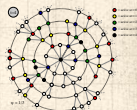
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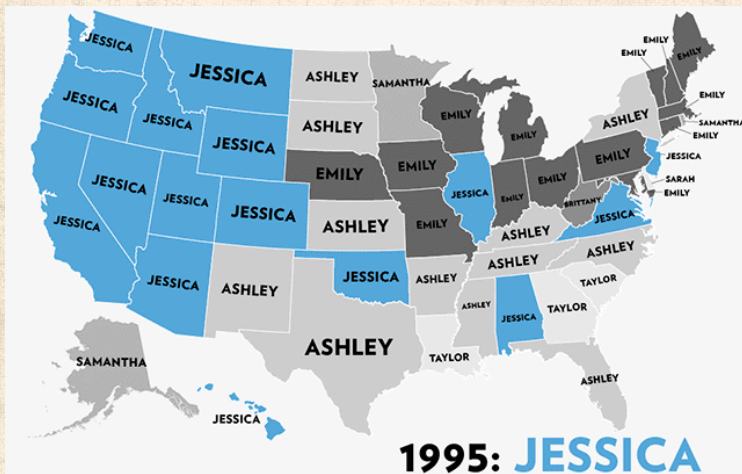
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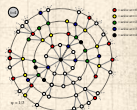
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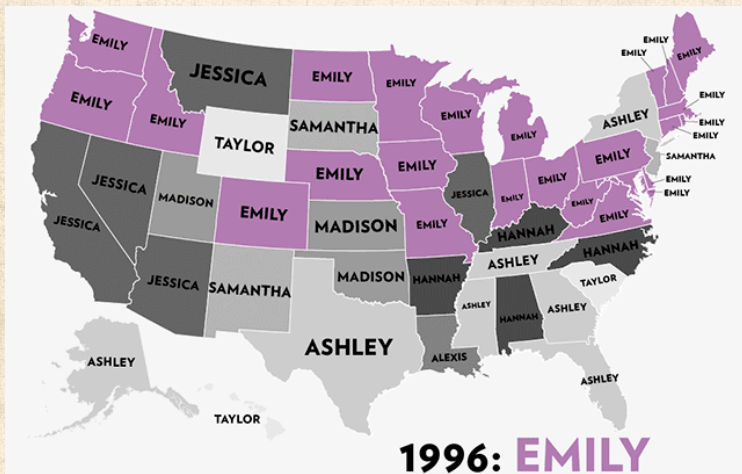
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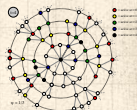
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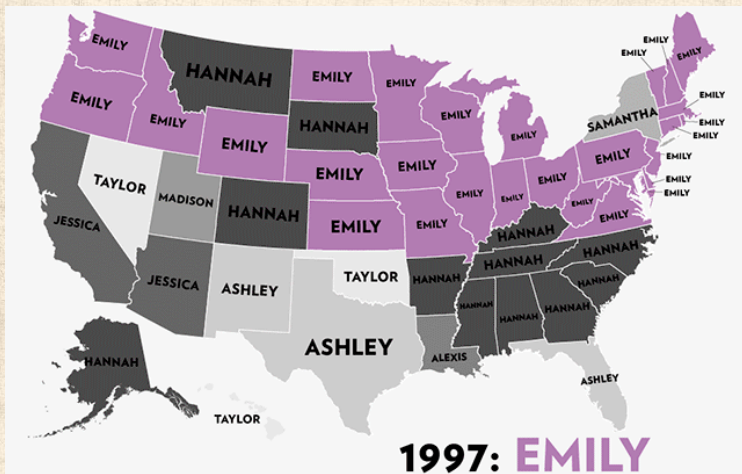
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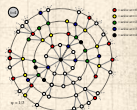
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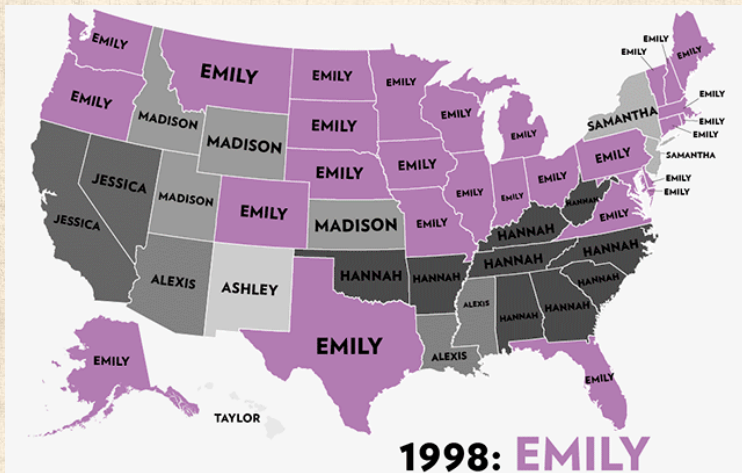




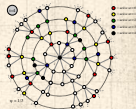
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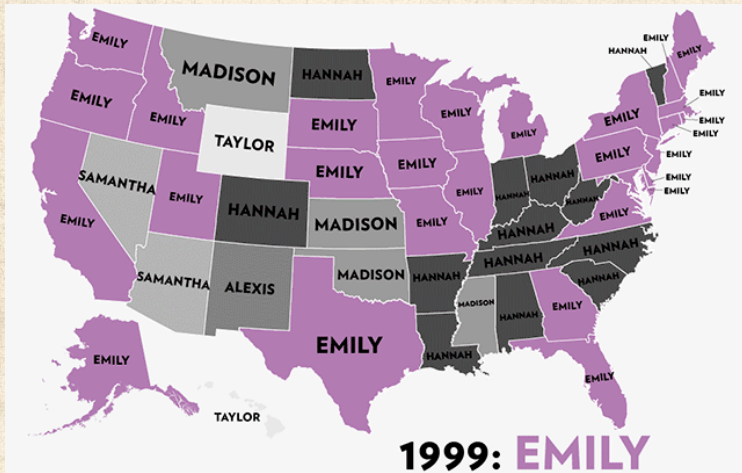
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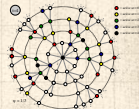
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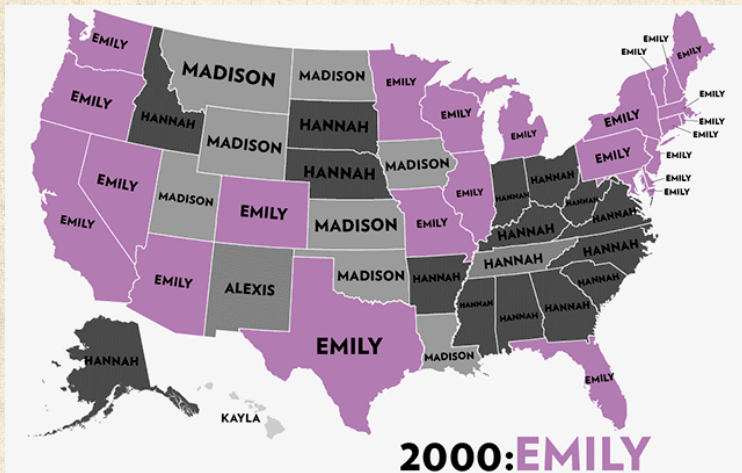
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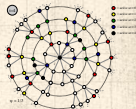
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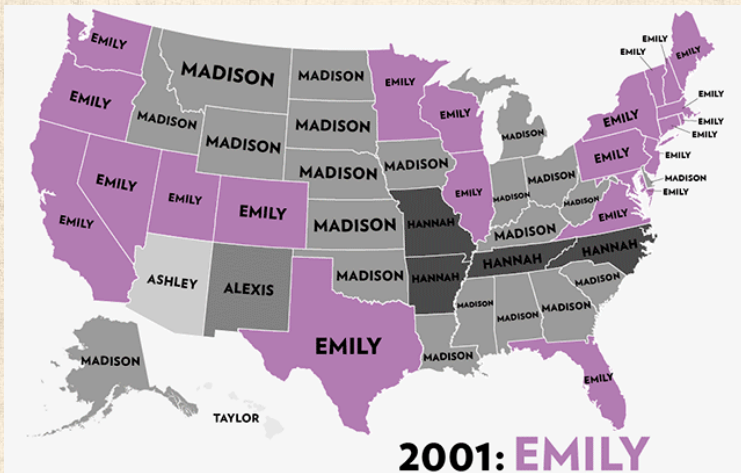
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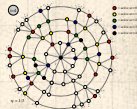
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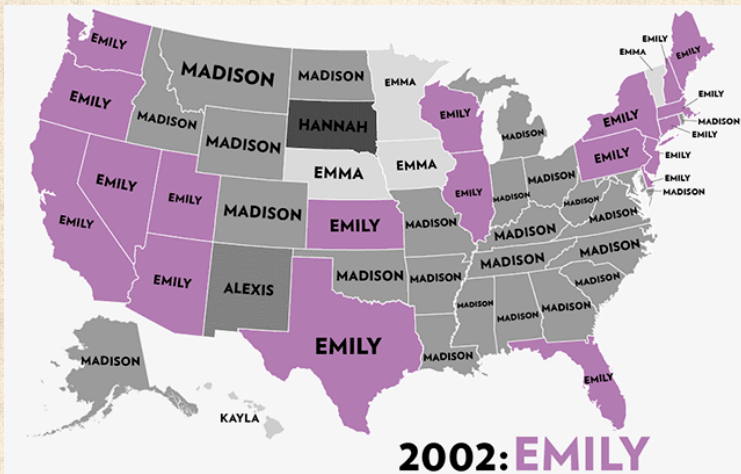
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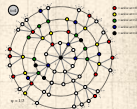
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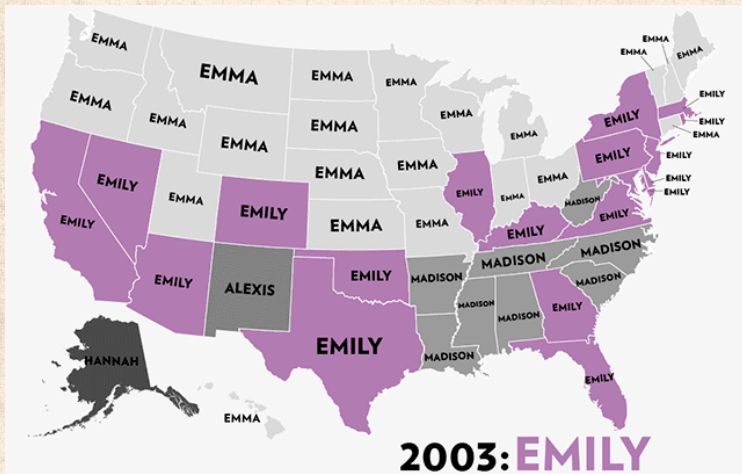
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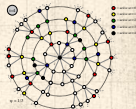
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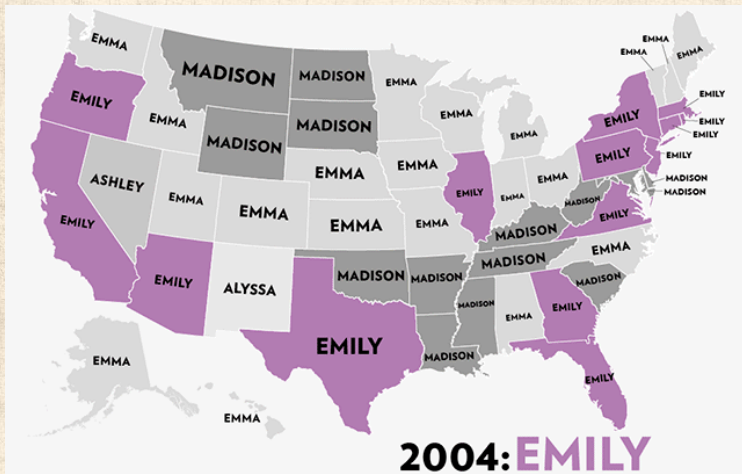
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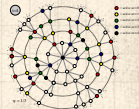
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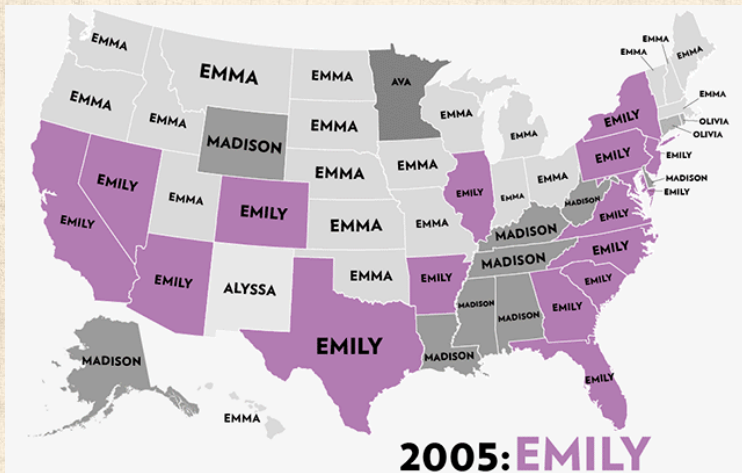
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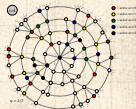
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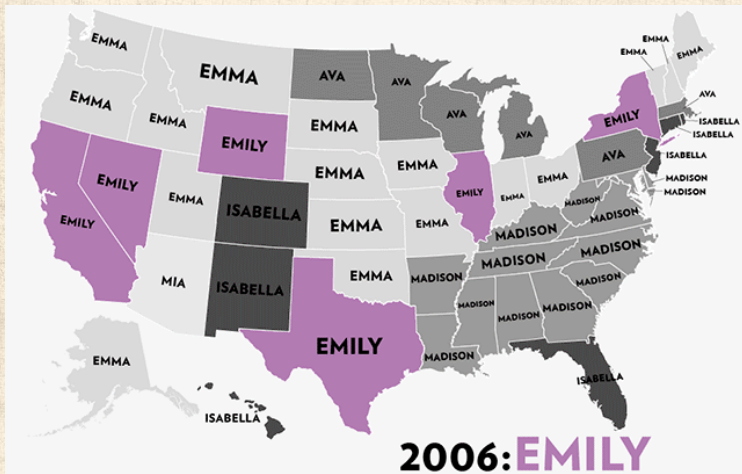




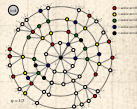
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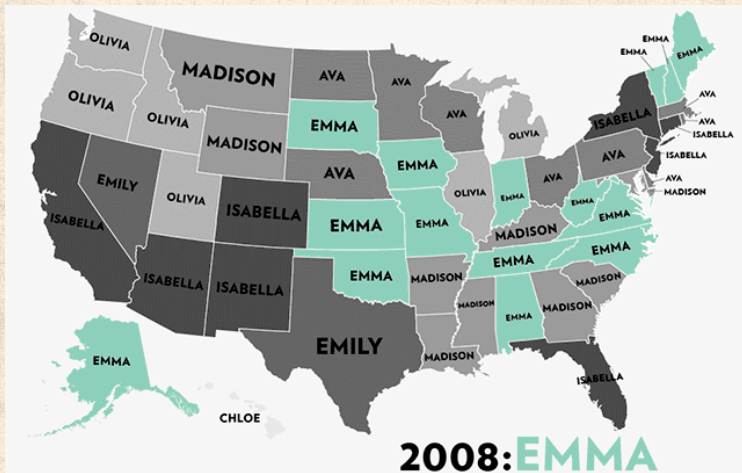




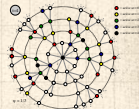
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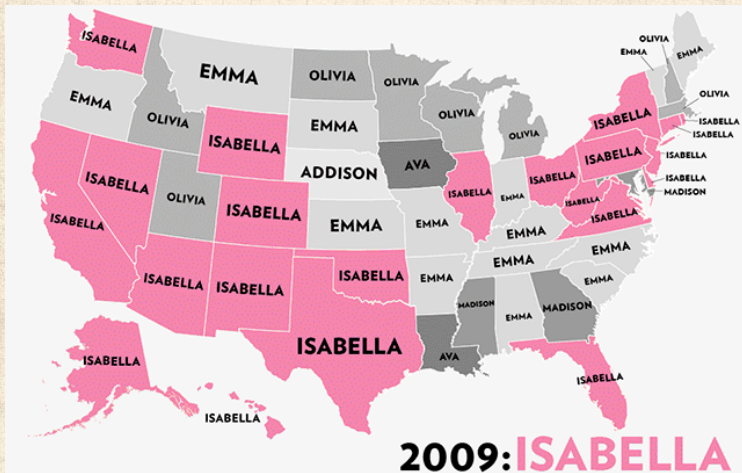
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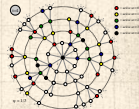
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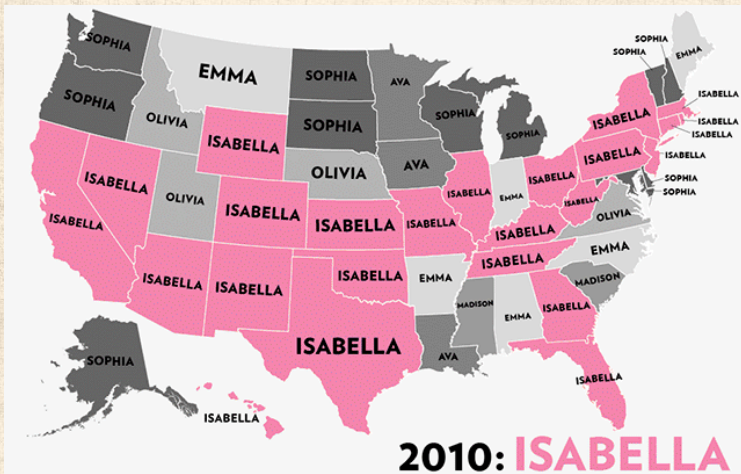
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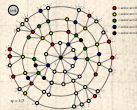
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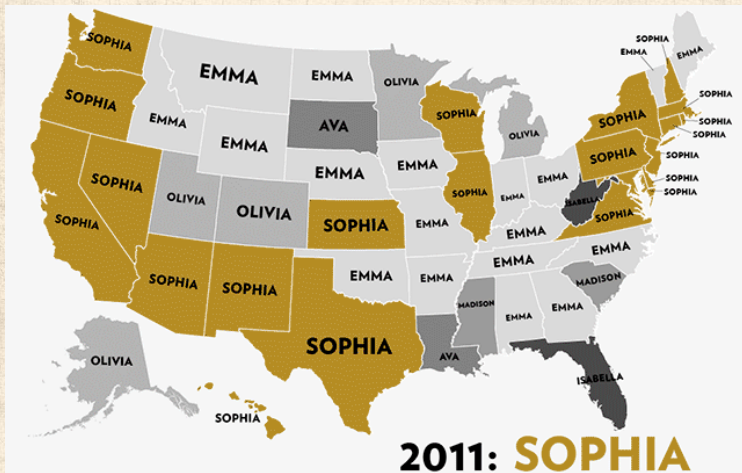
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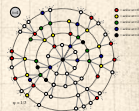
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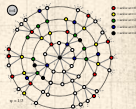


## Richard Feynmann on the Social Sciences:

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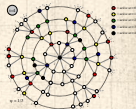


# Sheldon Cooper on the Social Sciences:

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# Things that spread well:



## Social Contagion Models

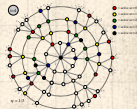
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[buzzfeed.com](http://buzzfeed.com) 





 Dangerously self aware: [11 Elements that make a perfect viral video.](#) 



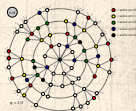
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[buzzfeed.com](http://buzzfeed.com) 



 Dangerously self aware: [11 Elements that make a perfect viral video.](#) 

+ News ...



LOL + cute + fail + wtf:

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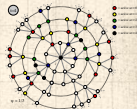
References

# Oopsie!



**BUZZFEED FELL DOWN AND WENT BOOM.**

Please try reloading this page. If the problem persists [let us know](#).



# The whole lolcats thing:

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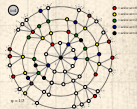
## Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size
- Spreading success
- Groups

## References



:~p

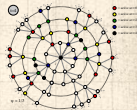


# Some things really stick:

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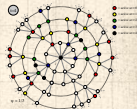
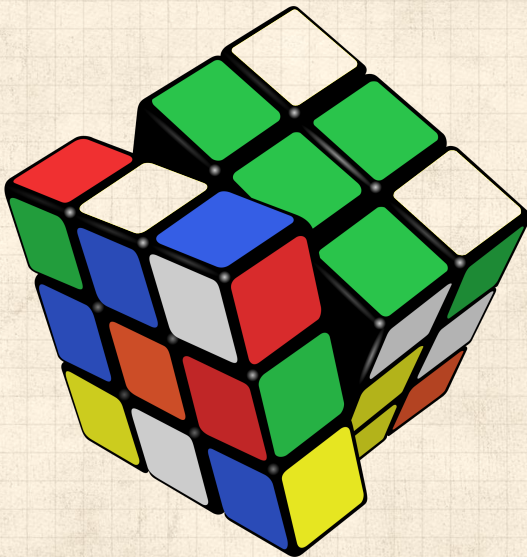


wtf + geeky + omg:

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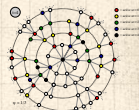
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## References





# Why social contagion works so well:

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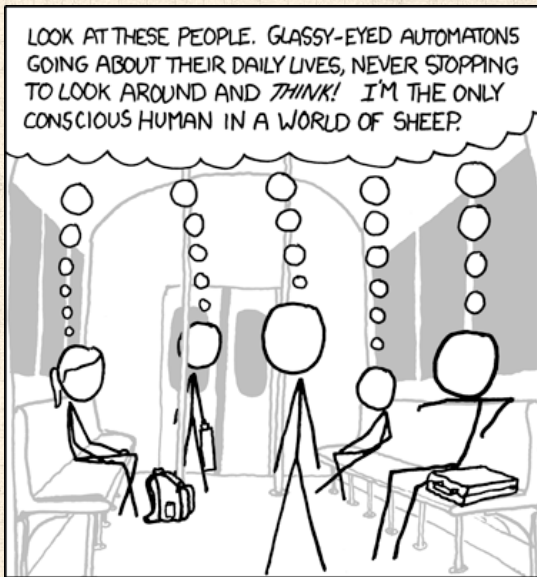
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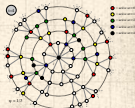
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<http://xkcd.com/610/>



# Social Contagion

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## Social Contagion Models

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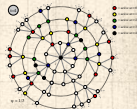
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Groups

## References



# Social Contagion

## Examples abound

-  fashion
-  striking
-  smoking  [7]
-  residential segregation [22]
-  iPhones and iThings
-  obesity  [6]
-  Harry Potter
-  voting
-  gossip
-  Rubik's cube 
-  religious beliefs
-  school shootings

## Social Contagion Models

### Background

Granovetter's model

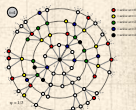
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-  Harry Potter
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-  gossip
-  Rubik's cube 
-  religious beliefs
-  school shootings
-  **leaving lectures**

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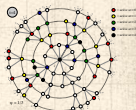
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Groups

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-  **leaving lectures**

SIR and SIRS type contagion possible

 Classes of behavior versus specific behavior

## Social Contagion Models

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Granovetter's model

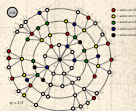
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## References




# Social Contagion

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-  **leaving lectures**

## SIR and SIRS type contagion possible

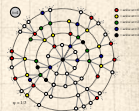
-  Classes of behavior versus specific behavior :  
**dieting, horror movies, getting married, invading countries, ...**

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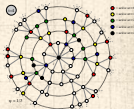
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## References

<http://www.youtube.com/watch?v=TgDxWNV4wWY?rel=0>



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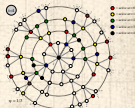
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Cindy Harrell appeared in the (terrifying) music video for Ray Parker Jr.'s Ghostbusters.





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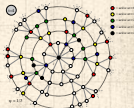
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<http://www.youtube.com/watch?v=TgDxWNV4wWY?rel=0>

 [Cindy Harrell appeared](#) in the (terrifying) music video for Ray Parker Jr.'s [Ghostbusters](#).

 In [Stranger Things 2](#), Steve Harrington [reveals his Fabergé secret](#).



# Market much?

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## Social Contagion Models

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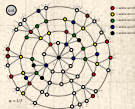
Groups

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<http://www.youtube.com/watch?v=FEaCflp9qR4?rel=0>







Advertisement enjoyed during "Herstory of Dance", Community S4E08, April 2013.



# Framingham heart study:

## Evolving network stories (Christakis and Fowler):

 The spread of quitting smoking  [7]

 The spread of spreading  [6]

### Social Contagion Models

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Granovetter's model

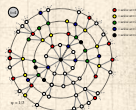
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### References



# Framingham heart study:

## Evolving network stories (Christakis and Fowler):

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 Also: happiness  <sup>[11]</sup>, loneliness, ...

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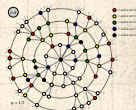
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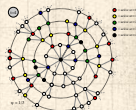
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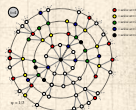
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## References









## Controversy:

-  Are your friends making you fat?  (Clive Thomson, NY Times, September 10, 2009).



# Framingham heart study:

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-  The spread of quitting smoking  <sup>[7]</sup>
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## Social Contagion Models

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
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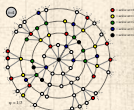
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## References

## Controversy:

-  Are your friends making you fat?  (Clive Thomson, NY Times, September 10, 2009).
-  Everything is contagious  —Doubts about the social plague stir in the human superorganism (Dave Johns, Slate, April 8, 2010).



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Two focuses for us

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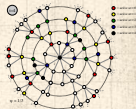
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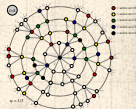
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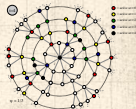
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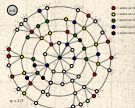
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- Word-of-mouth influence

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- Who influences whom?

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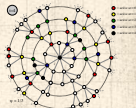
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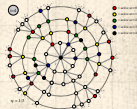
## Two focuses for us

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 Word-of-mouth influence

## We need to understand influence

 Who influences whom? Very hard to measure...



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## Two focuses for us

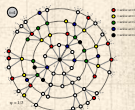
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 Who influences whom? Very hard to measure...

 What kinds of influence response functions are there?



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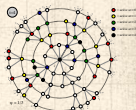
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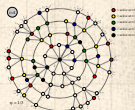
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Highly popularized by Gladwell<sup>[12]</sup> as 'connectors'



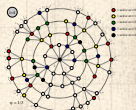


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Highly popularized by Gladwell<sup>[12]</sup> as 'connectors'
- The infectious idea of opinion leaders (Katz and Lazarsfeld)<sup>[19]</sup>



# The hypodermic model of influence

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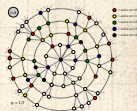
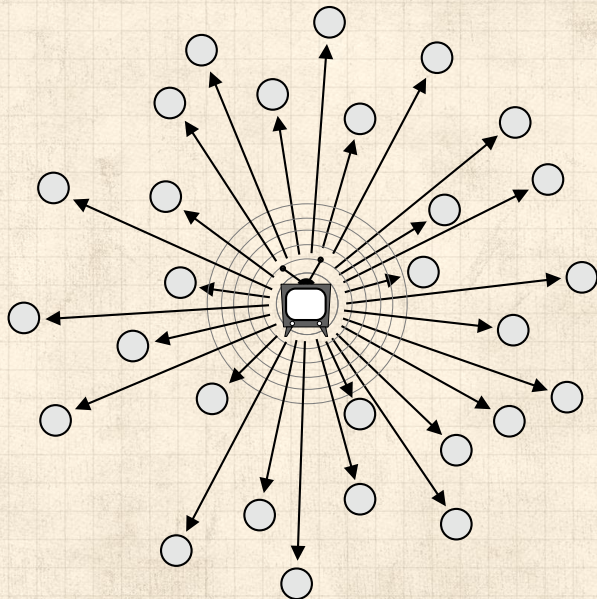
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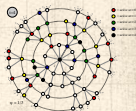
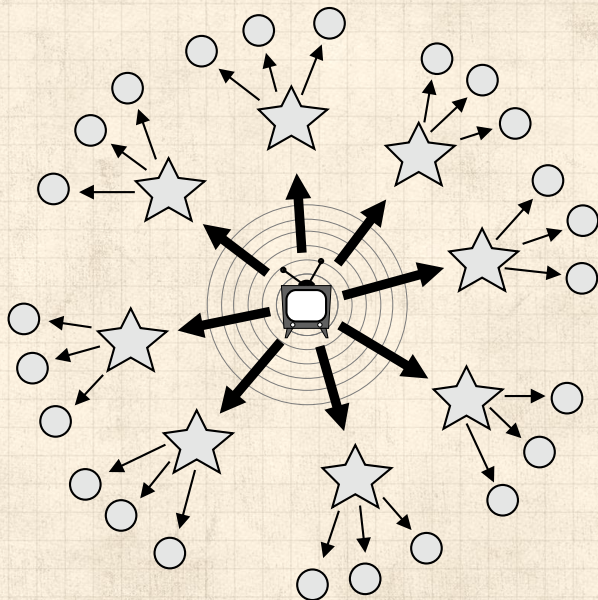
# The two step model of influence [19]

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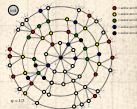
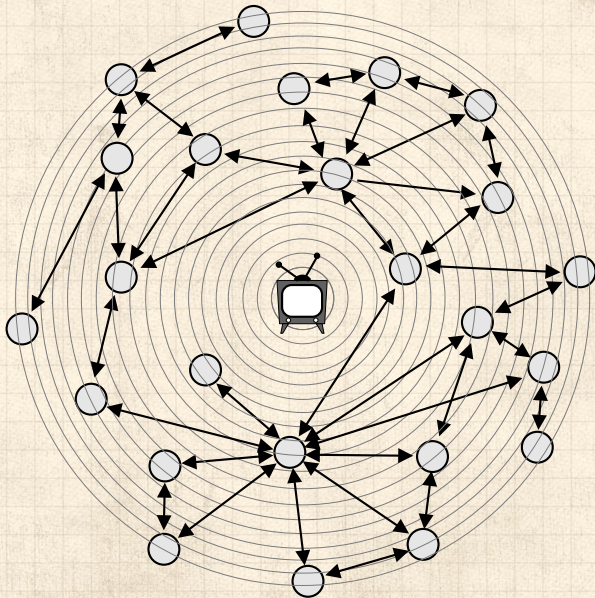


# The general model of influence: the Social Wild

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## Talking about the social wild:

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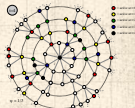
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# Why do things spread socially?

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Granovetter's model

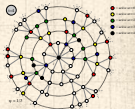
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# Why do things spread socially?

 Because of properties of special individuals?

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Granovetter's model

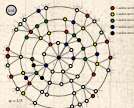
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# Why do things spread socially?

 Because of properties of special individuals?

 Or system level properties?

## Social Contagion Models

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Granovetter's model

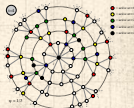
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## Why do things spread socially?

- Because of properties of special individuals?
- Or system level properties?
- Is the match that lights the fire important?

### Social Contagion Models

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Granovetter's model

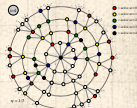
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## Why do things spread socially?

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- Yes. But only because we are storytellers:  
*homo narrativus* ↗

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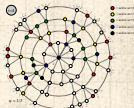
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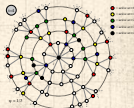
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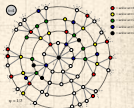
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- Yes. But only because we are storytellers:  
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- We like to think things happened for reasons ...
- Reasons for success are usually ascribed to intrinsic properties (examples next).
- Teleological stories of fame are often easy to generate and believe.

Background

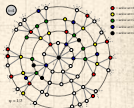
Granovetter's model

Network version

Final size

Spreading success

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## Why do things spread socially?

- Because of properties of special individuals?
- Or system level properties?
- Is the match that lights the fire important?
- Yes. But only because we are storytellers:  
*homo narrativus* ↗
- We like to think things happened for reasons ...
- Reasons for success are usually ascribed to intrinsic properties (examples next).
- Teleological stories of fame are often easy to generate and believe.
- System/group dynamics harder to understand because most of our stories are built around individuals.

Background

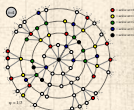
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- Teleological stories of fame are often easy to generate and believe.
- System/group dynamics harder to understand because most of our stories are built around individuals.
- Always good to examine what is said before and after the fact ...

Background

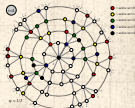
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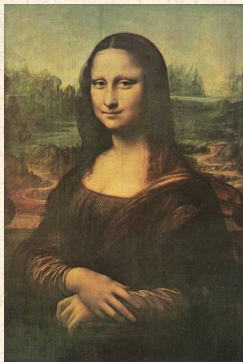
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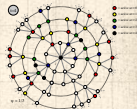
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## References



“Becoming Mona Lisa: The Making of a Global Icon”—David Sassoon





# The Mona Lisa

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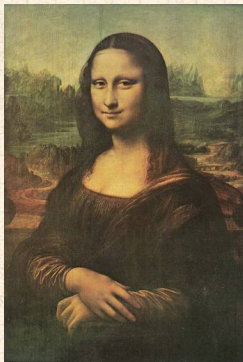
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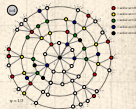
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Not the world's greatest painting from the start...



# The Mona Lisa

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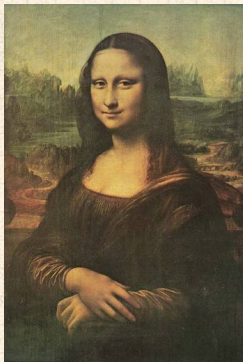
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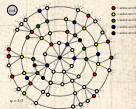
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 Escalation through theft, vandalism,



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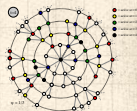
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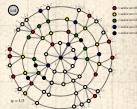
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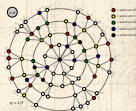
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References




LEONARDO DA VINCI PAINTS MONA LISA — G. LISA

- 🧱 “Becoming Mona Lisa: The Making of a Global Icon”—David Sassoon
- 🧱 Not the world’s greatest painting from the start...
- 🧱 Escalation through theft, vandalism, **parody**, ...



# 'Tattooed Guy' Was Pivotal in Armstrong Case

[nytimes] 

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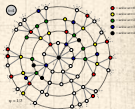
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"... Leogrande's doping sparked a series of events  
..."

# The completely unpredicted fall of Eastern Europe:

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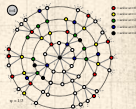
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Timunr Kuran: <sup>[20, 21]</sup> "Now Out of Never: The Element of Surprise in the East European Revolution of 1989"



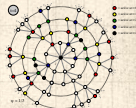
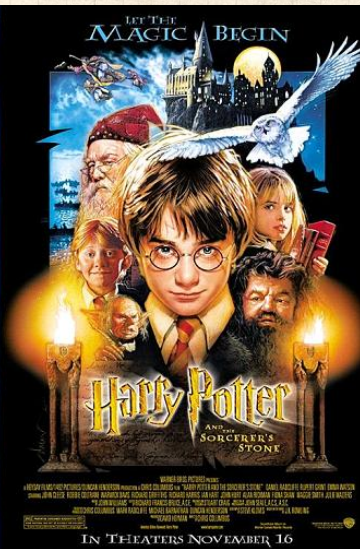
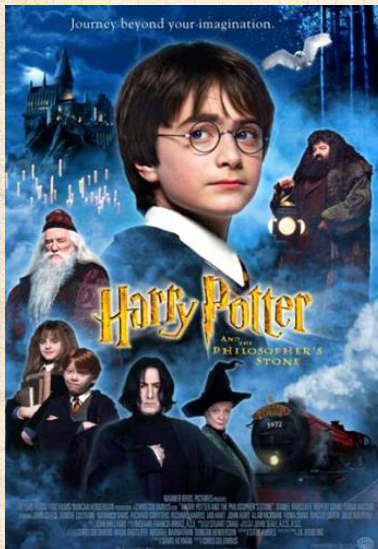
# The dismal predictive powers of editors...

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From a 2013 Believer Magazine [interview with Maurice Sendak](#):

BLVR: Did the success of Where the Wild Things Are ever feel like an albatross?

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 Sendak named his dog Herman.

 The essential Colbert interview: [Pt. 1](#) and [Pt. 2](#).



# Drafting success in the NFL: ↗

## Top Players by Round, 1995-2012



1ST ROUND  
**Peyton Manning**  
1ST OVER ALL, 1998



2ND ROUND  
**Drew Brees**  
32ND PICK, 2001



3RD ROUND  
**Terrell Owens**  
89TH PICK, 1996



4TH ROUND  
**Jared Allen**  
126TH PICK, 2004



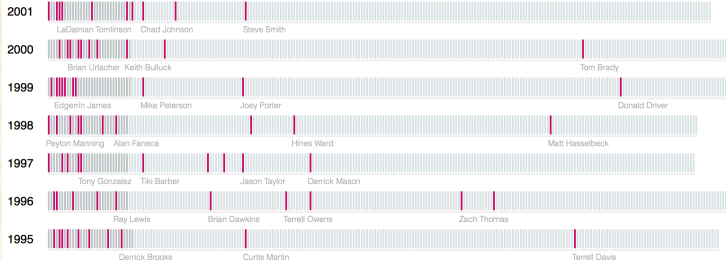
5TH ROUND  
**Zach Thomas**  
154TH PICK, 1996



6TH ROUND  
**Tom Brady**  
199TH PICK, 2000



7TH ROUND  
**Donald Driver**  
213TH PICK, 1999



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## Messaging with social connections

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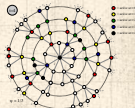
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## Messing with social connections

 Ads based on message content

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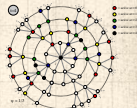
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## Messaging with social connections

- 📦 Ads based on message content  
(e.g., Google and email)

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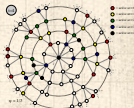
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 BzzAgent 

-  Harnessing of BzzAgents to directly market through social ties.
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-  NYT, 2004-12-05: "The Hidden (in Plain Sight) Persuaders" 

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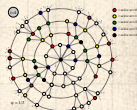
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 One of Facebook's early advertising attempts:  
Beacon 

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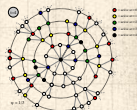
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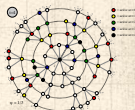
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 All of Facebook's advertising attempts.

 Seriously, Facebook. What could go wrong?

## Social Contagion Models

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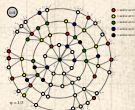
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# Getting others to do things for you

A very good book: 'Influence'<sup>[8]</sup> by Robert Cialdini 

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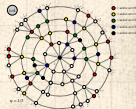
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Six modes of influence:

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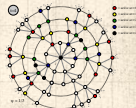
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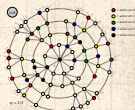
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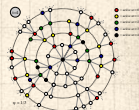
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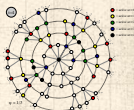
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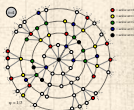
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5. **Authority:** *Directed Deference;* e.g., [Milgram's obedience to authority experiment](#).

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Granovetter's model

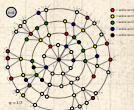
Network version

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# Getting others to do things for you

A very good book: 'Influence'<sup>[8]</sup> by [Robert Cialdini](#)

## Six modes of influence:

1. **Reciprocation:** *The Old Give and Take... and Take;* e.g., Free samples, Hare Krishnas.
2. **Commitment and Consistency:** *Hobgoblins of the Mind;* e.g., Hazing.
3. **Social Proof:** *Truths Are Us;* e.g., [Jonestown](#), [Kitty Genovese](#) (contested).
4. **Liking:** *The Friendly Thief;* e.g., Separation into groups is enough to cause problems.
5. **Authority:** *Directed Deference;* e.g., [Milgram's obedience to authority experiment](#).
6. **Scarcity:** *The Rule of the Few;* e.g., Prohibition.

Social Contagion  
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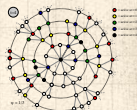
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## Social proof:

### Social Contagion Models

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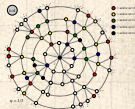
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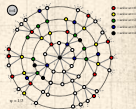
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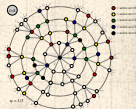
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Cialdini's modes are heuristics that help up us get through life.



# Social contagion

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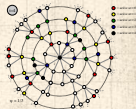
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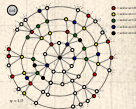
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# Social contagion

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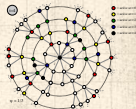
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# Social contagion

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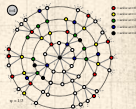
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 Conspicuous Destruction (Potlatch)





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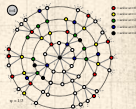
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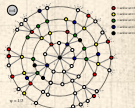
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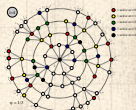
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Background

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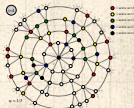
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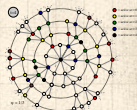
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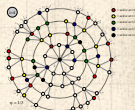


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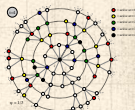
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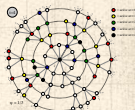
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  - 🧱 Social learning theory, Informational cascades,...



# Social contagion models

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## Thresholds

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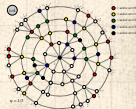
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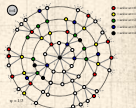
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## Thresholds

 Basic idea: individuals adopt a behavior when a **certain fraction of others** have adopted





# Social contagion models

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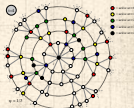
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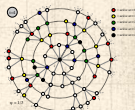
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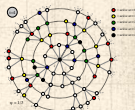
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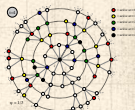
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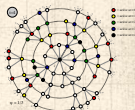
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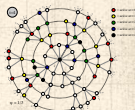
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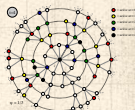
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# Social Contagion

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Some possible origins of thresholds:

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Granovetter's model

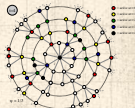
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-  Inherent, evolution-devised inclination to coordinate, to conform, to imitate. [1]

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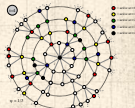
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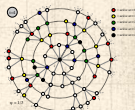
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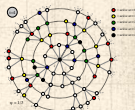
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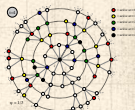
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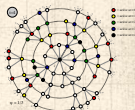
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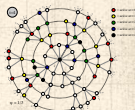
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  -  Externalities = Effects on others not directly involved in a transaction
  -  Examples: telephones, fax machine, Facebook, operating systems
  -  An individual's utility increases with the adoption level among peers and the population in general



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## Social Contagion Models

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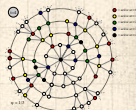
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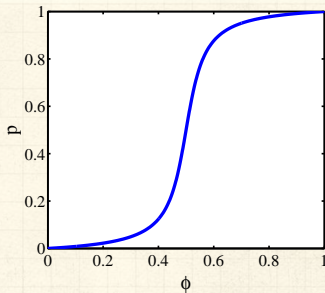
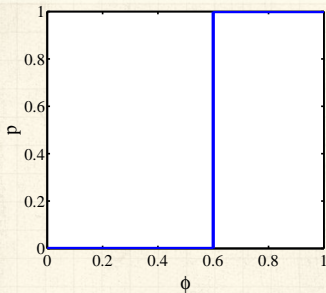
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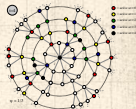
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# Threshold models—response functions

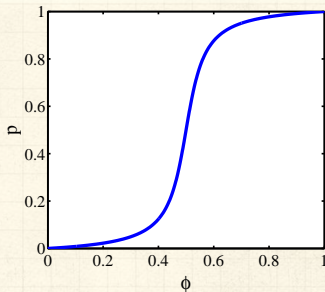
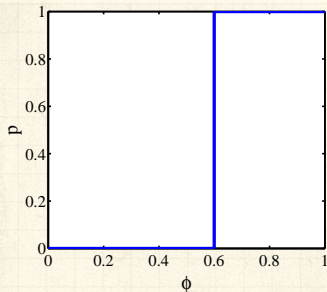



Example threshold influence response functions:  
**deterministic** and **stochastic**




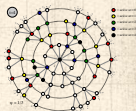


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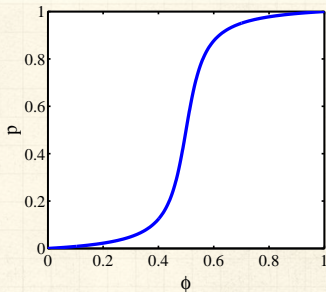
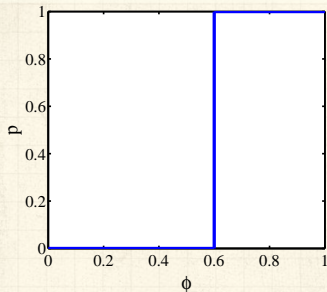



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  $\phi$  = fraction of contacts 'on' (e.g., rioting)




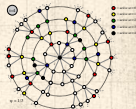
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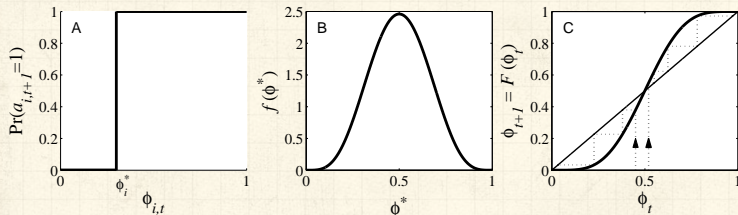
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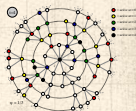
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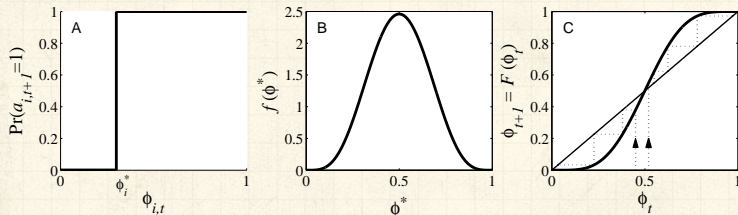


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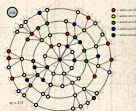
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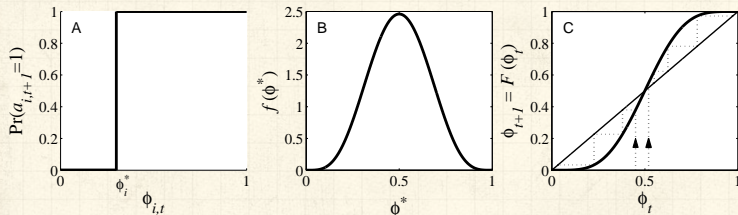


Discrete time update (strong assumption!)



# Threshold models

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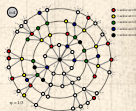
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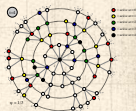
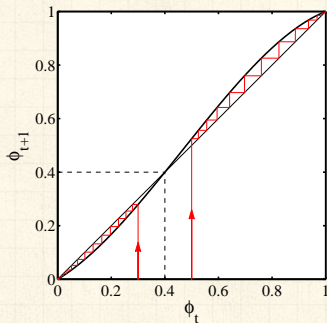
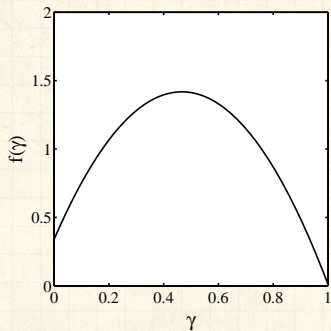
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This is a **Critical mass model**



Another example of critical mass model:



# Threshold models

## Social Contagion Models

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Granovetter's model

Network version

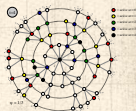
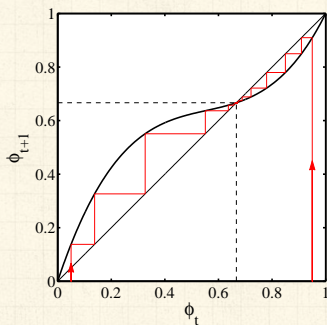
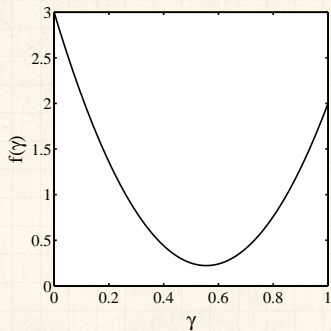
Final size

Spreading success

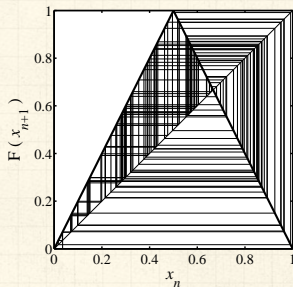
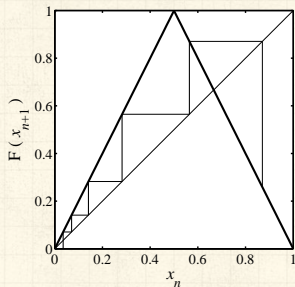
Groups

References

Example of single stable state model:



Chaotic behavior possible [17, 16, 9, 18]



Social Contagion  
Models

Background

Granovetter's model

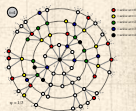
Network version

Final size

Spreading success

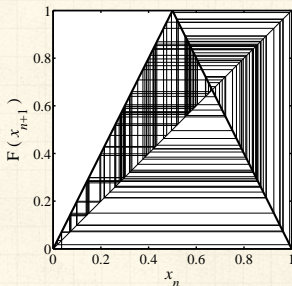
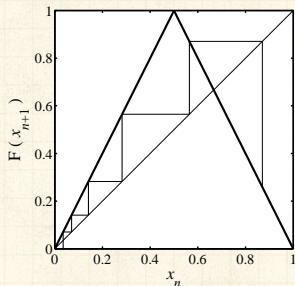
Groups

References





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Period doubling arises as map amplitude  $r$  is increased.

Social Contagion Models

Background

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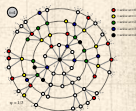
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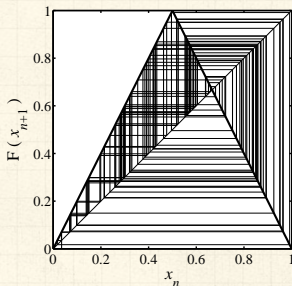
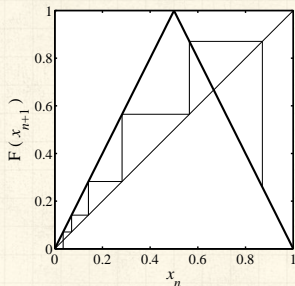
Spreading success


Groups


References



## Chaotic behavior possible [17, 16, 9, 18]



 Period doubling arises as map amplitude  $r$  is increased.

 Synchronous update assumption is crucial

Social Contagion  
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Background

Granovetter's model

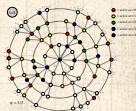
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# Threshold models—Nutshell

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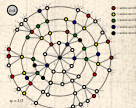
Final size

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Groups

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Implications for collective action theory:



# Threshold models—Nutshell

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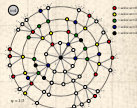
Spreading success

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Implications for collective action theory:

1. Collective uniformity  $\nRightarrow$  individual uniformity



# Threshold models—Nutshell

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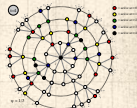
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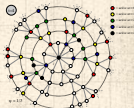
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1. Collective uniformity  $\nRightarrow$  individual uniformity
2. Small individual changes  $\Rightarrow$  large global changes



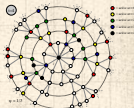
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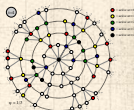
## Implications for collective action theory:

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## Implications for collective action theory:

1. Collective uniformity  $\nRightarrow$  individual uniformity
2. Small individual changes  $\Rightarrow$  large global changes
3. The stories/dynamics of complex systems are conceptually inaccessible for individual-centric narratives.
4. System stories live in left null space of our stories—we can't even see them.
5. But we happily impose simplistic, individual-centric stories—we can't help ourselves ↗.





# Outline

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## Social Contagion Models

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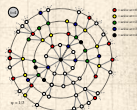
Final size

Spreading success

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## References

## References



# Many years after Granovetter and Soong's work:



"A simple model of global cascades on random networks"

D. J. Watts. Proc. Natl. Acad. Sci., 2002 [26]

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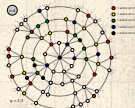
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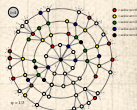


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Mean field model  $\rightarrow$  network model



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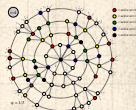
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Mean field model  $\rightarrow$  network model



Individuals now have a limited view of the world



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Mean field model  $\rightarrow$  network model



Individuals now have a limited view of the world

## We'll also explore:



"Seed size strongly affects cascades on random networks" [14]

Gleeson and Cahalane, Phys. Rev. E, 2007.

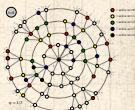


"Direct, physically motivated derivation of the contagion condition for spreading processes on generalized random networks" [10] Dodds, Harris, and Payne, Phys. Rev. E, 2011

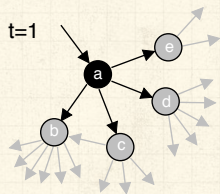



"Influentials, Networks, and Public Opinion Formation" [27]

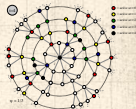
Watts and Dodds, J. Cons. Res., 2007.



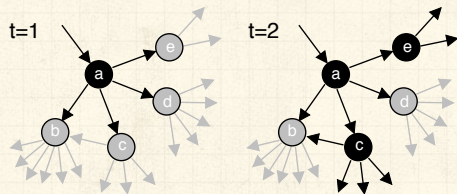
# Threshold model on a network




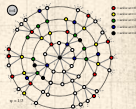
 All nodes have threshold  $\phi = 0.2$ .



# Threshold model on a network



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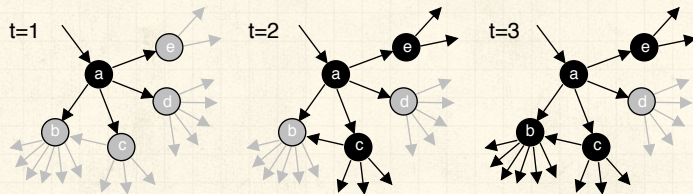
## Social Contagion Models


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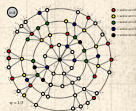
Network version  
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# Threshold model on a network

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## Social Contagion Models

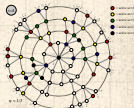
Background  
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## References

 Interactions between individuals now represented by a network.



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## Social Contagion Models


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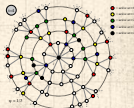
Network version  
Final size

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Groups

## References

 Interactions between individuals now represented by a network.

 Network is **sparse**.



# Threshold model on a network

- Interactions between individuals now represented by a network.
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## Social Contagion Models

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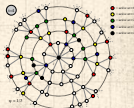
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# Threshold model on a network

- Interactions between individuals now represented by a network.
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## Social Contagion Models

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Granovetter's model

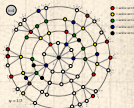
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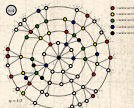
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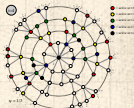
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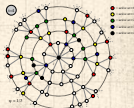
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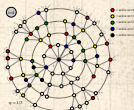
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# Threshold model on a network

## Social Contagion Models

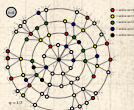
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Granovetter's model

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Groups

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- Individual  $i$  becomes active when fraction of active contacts  $\frac{a_i}{k_i} \geq \phi_i$ .
- Individuals remain active when switched (no recovery = SI model).



# Snowballing

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## Social Contagion Models

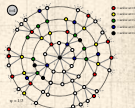
Background  
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### Network version

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## References

First study random networks:



# Snowballing

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Background  
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**Network version**


Final size

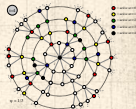
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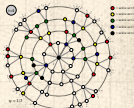
 Start with  $N$  nodes with a degree distribution  $P_k$



# Snowballing

First study random networks:

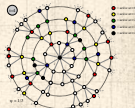
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- Nodes are randomly connected (carefully so)



# Snowballing

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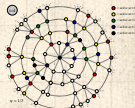
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- Aim: Figure out when activation will propagate



# Snowballing

## First study random networks:

- Start with  $N$  nodes with a degree distribution  $P_k$
- Nodes are randomly connected (carefully so)
- Aim: Figure out when activation will propagate
- Determine a **cascade condition**



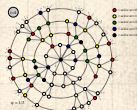
# Snowballing

## First study random networks:

- Start with  $N$  nodes with a degree distribution  $P_k$
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## The Cascade Condition:

- If one individual is initially activated, what is the probability that an activation will spread over a network?

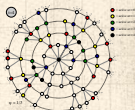


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- Start with  $N$  nodes with a degree distribution  $P_k$
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- Aim: Figure out when activation will propagate
- Determine a **cascade condition**

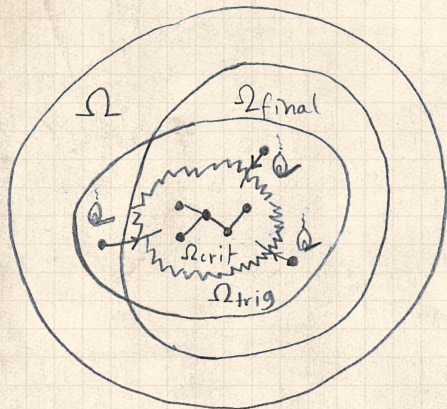
## The Cascade Condition:


1. If one individual is initially activated, what is the probability that an activation will spread over a network?
2. What features of a network determine whether a cascade will occur or not?








# Example random network structure:

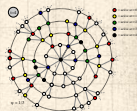


  $\Omega_{crit} = \Omega_{vuln} =$   
critical mass =  
global  
vulnerable  
component

  $\Omega_{trig} =$   
triggering  
component

  $\Omega_{final} =$   
potential  
extent of  
spread

  $\Omega =$  entire  
network



$$\Omega_{crit} \subset \Omega_{trig}; \Omega_{crit} \subset \Omega_{final}; \text{ and } \Omega_{trig}, \Omega_{final} \subset \Omega.$$

# Snowballing

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**Network version**

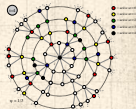
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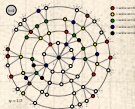
## References

Follow active links





## Follow active links

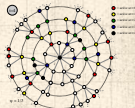
 An active link is a link connected to an activated node.






## Follow active links

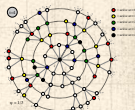
 An active link is a link connected to an activated node.

 If an infected link leads to **at least 1 more infected link**, then **activation spreads**.



## Follow active links

-  An active link is a link connected to an activated node.
-  If an infected link leads to **at least 1 more infected link**, then **activation spreads**.
-  We need to understand which nodes can be activated when only one of their neighbors becomes active.



# The most gullible

Vulnerables:

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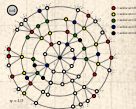
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# The most gullible

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## Vulnerables:

 We call individuals who can be activated by just one contact being active **vulnerables**

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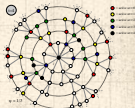
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# The most gullible

## Social Contagion Models


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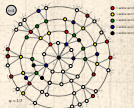
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## Vulnerables:

 We call individuals who can be activated by just one contact being active **vulnerables**

 The vulnerability condition for node  $i$ :


$$1/k_i \geq \phi_i$$







# The most gullible

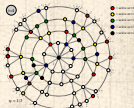
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 Which means # contacts  $k_i \leq \lfloor 1/\phi_i \rfloor$




# The most gullible


## Vulnerables:

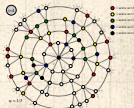
 We call individuals who can be activated by just one contact being active **vulnerables**

 The vulnerability condition for node  $i$ :

$$1/k_i \geq \phi_i$$


 Which means # contacts  $k_i \leq \lfloor 1/\phi_i \rfloor$


 For global cascades on random networks, must have a *global cluster of vulnerables* [26]




# The most gullible


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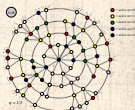
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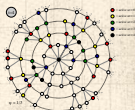
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 For global cascades on random networks, must have a *global cluster of vulnerables* [26]

 **Cluster of vulnerables = critical mass**

 Network story: 1 node  $\rightarrow$  critical mass  $\rightarrow$  everyone.



# Cascade condition

Back to following a link:

PoCS, Vol. 1  
Social Contagion  
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Social Contagion  
Models

Background

Granovetter's model

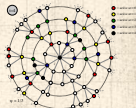
**Network version**

Final size

Spreading success


Groups

References



# Cascade condition

## Back to following a link:

 A randomly chosen link, traversed in a random direction, leads to a degree  $k$  node with probability  $\propto kP_k$ .

## Social Contagion Models

Background

Granovetter's model

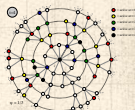
**Network version**

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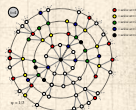
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$$\sum_{k=0}^{\infty} kP_k = \langle k \rangle$$

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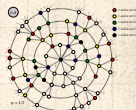
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 Normalization:

$$\sum_{k=0}^{\infty} kP_k = \langle k \rangle$$

 So

$$P(\text{linked node has degree } k) = \frac{kP_k}{\langle k \rangle}$$

## Social Contagion Models

Background

Granovetter's model

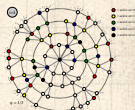
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# Cascade condition

## Social Contagion Models

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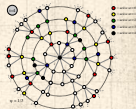
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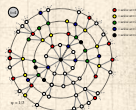
Next: Vulnerability of linked node



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$$\beta_k = \int_{\phi'_*=0}^{1/k} f(\phi'_*) d\phi'_*$$

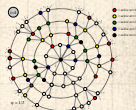


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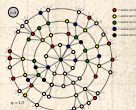
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 If linked node is **not vulnerable**, it produces **no** active links.



# Cascade condition


## Social Contagion Models

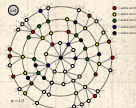
Background  
Granovetter's model  
Network version  
Final size

Spreading success  
Groups

References


Putting things together:

 Expected number of active edges produced by an active edge:

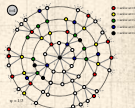


# Cascade condition

Putting things together:


 Expected number of active edges produced by an active edge:

$$R = \left[ \sum_{k=1}^{\infty} \underbrace{(k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle}}_{\text{success}} + \right]$$

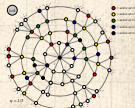


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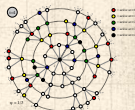


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$$= \sum_{k=1}^{\infty} (k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle}$$

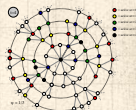


So... for random networks with fixed degree distributions, cascades take off when:

$$\sum_{k=1}^{\infty} (k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle} > 1.$$

  $\beta_k$  = probability a degree  $k$  node is vulnerable.

  $P_k$  = probability a node has degree  $k$ .



# Cascade condition

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## Social Contagion Models

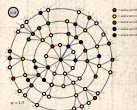
Background  
Granovetter's model

**Network version**  
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## References

Two special cases:



# Cascade condition

## Social Contagion Models

Background

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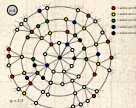
Spreading success

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Two special cases:

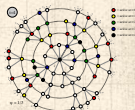
 (1) Simple disease-like spreading succeeds:  $\beta_k = \beta$




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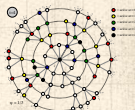


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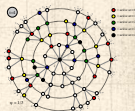
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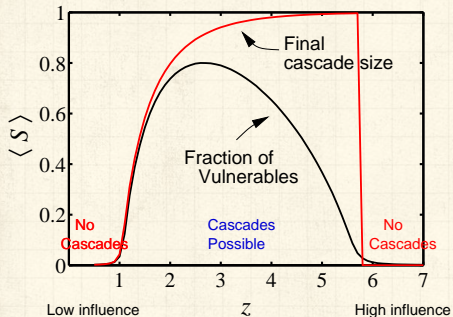
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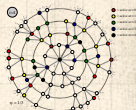
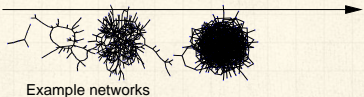
$$1 \cdot \sum_{k=1}^{\infty} (k-1) \cdot \frac{kP_k}{\langle k \rangle} > 1.$$



# Cascades on random networks

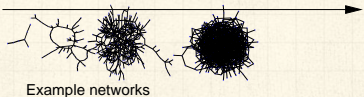
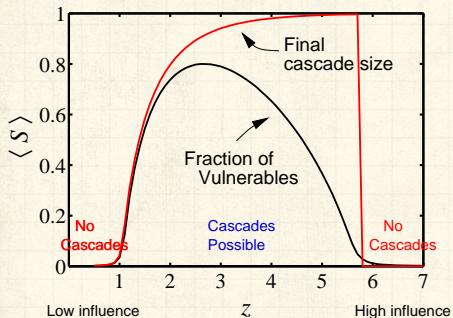


Cascades occur only if size of max vulnerable cluster  $> 0$ .





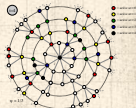
# Cascades on random networks



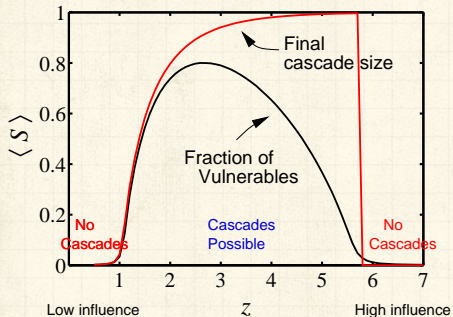
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System may be 'robust-yet-fragile'.



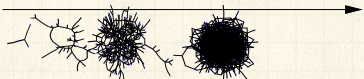
# Cascades on random networks



Low influence

$z$

High influence



Example networks



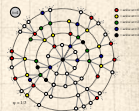
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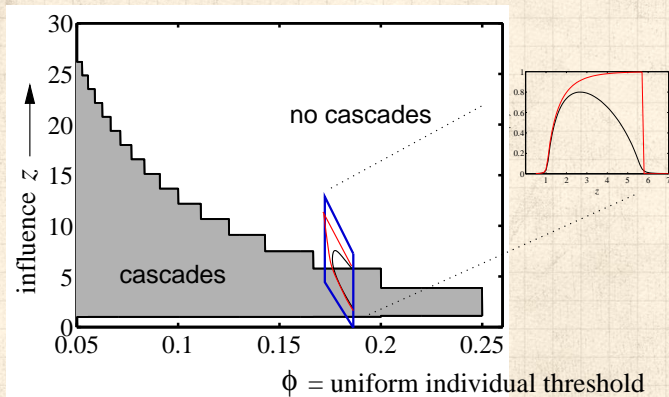
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'Ignorance' facilitates spreading.



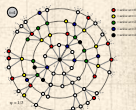
# Cascade window for random networks



'Cascade window' widens as threshold  $\phi$  decreases.



Lower thresholds enable spreading.



# Cascade window for random networks

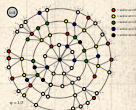
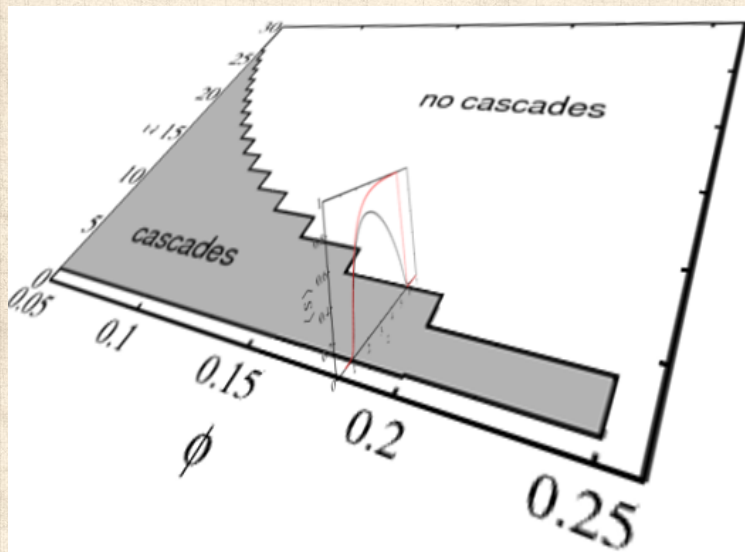
## Social Contagion Models

Background  
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### Network version

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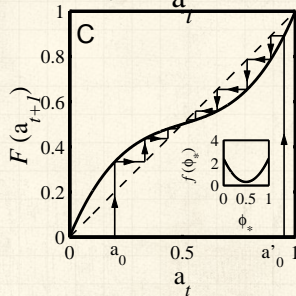
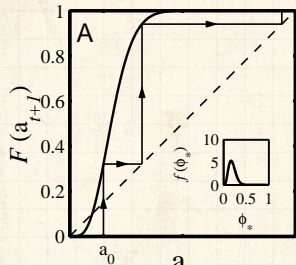
# All-to-all versus random networks

## Social Contagion Models

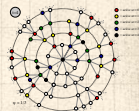
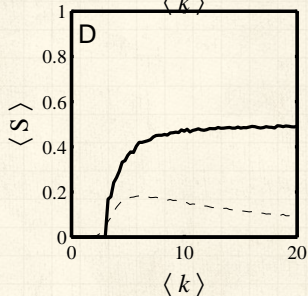
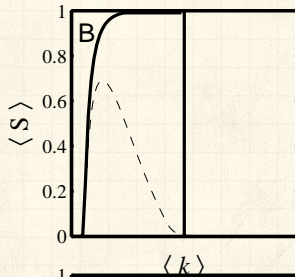
- Background
- Granovetter's model
- Network version**
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## References

### all-to-all networks



### random networks



# Cascade window—summary

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## Social Contagion Models

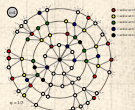
Background  
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## References

For our simple model of a uniform threshold:



# Cascade window—summary

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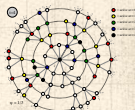
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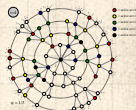
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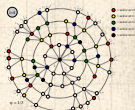




# Cascade window—summary

For our simple model of a uniform threshold:

1. **Low  $\langle k \rangle$ :** No cascades in poorly connected networks.  
No global clusters of any kind.
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3. **Intermediate  $\langle k \rangle$ :** Global cluster of vulnerables exists.  
Cascades are possible in **"Cascade window."**



# Outline

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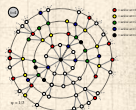
**Final size**

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## References



# Threshold contagion on random networks

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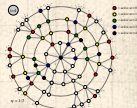
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**Next:** Find expected fractional size of spread.



# Threshold contagion on random networks


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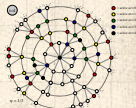
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 **Next:** Find expected fractional size of spread.

 Not obvious even for uniform threshold problem.



# Threshold contagion on random networks

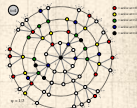
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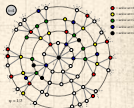
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- Next: Find expected fractional size of spread.
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- Difficulty is in figuring out if and when nodes that need  $\geq 2$  hits switch on.



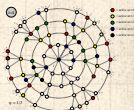
# Threshold contagion on random networks

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"Seed size strongly affects cascades on random networks," Phys. Rev. E, 2007. [14]




# Threshold contagion on random networks

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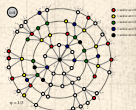
# Determining expected size of spread:

 Randomly turn on a fraction  $\phi_0$  of nodes at time  $t = 0$

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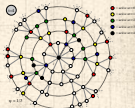
# Determining expected size of spread:

- ☰ Randomly turn on a fraction  $\phi_0$  of nodes at time  $t = 0$
- ☰ Capitalize on local branching network structure of random networks (again)

## Social Contagion Models

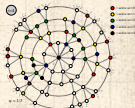
- Background
- Granovetter's model
- Network version
- Final size
- Spreading success
- Groups

## References



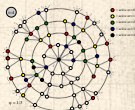
# Determining expected size of spread:

- ☰ Randomly turn on a fraction  $\phi_0$  of nodes at time  $t = 0$
- ☰ Capitalize on local branching network structure of random networks (again)
- ☰ Now think about what must happen for a specific node  $i$  to become active at time  $t$ :



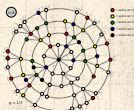
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  - $t = 0$ :  $i$  is one of the seeds (prob =  $\phi_0$ )



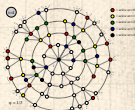
# Determining expected size of spread:

- Randomly turn on a fraction  $\phi_0$  of nodes at time  $t = 0$
- Capitalize on local branching network structure of random networks (again)
- Now think about what must happen for a specific node  $i$  to become active at time  $t$ :
  - $t = 0$ :  $i$  is one of the seeds (prob =  $\phi_0$ )
  - $t = 1$ :  $i$  was not a seed but enough of  $i$ 's friends switched on at time  $t = 0$  so that  $i$ 's threshold is now exceeded.



# Determining expected size of spread:

- Randomly turn on a fraction  $\phi_0$  of nodes at time  $t = 0$
- Capitalize on local branching network structure of random networks (again)
- Now think about what must happen for a specific node  $i$  to become active at time  $t$ :
  - $t = 0$ :  $i$  is one of the seeds (prob =  $\phi_0$ )
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  - $t = 2$ : enough of  $i$ 's friends and friends-of-friends switched on at time  $t = 0$  so that  $i$ 's threshold is now exceeded.



# Determining expected size of spread:

- ☰ Randomly turn on a fraction  $\phi_0$  of nodes at time  $t = 0$
- ☰ Capitalize on local branching network structure of random networks (again)
- ☰ Now think about what must happen for a specific node  $i$  to become active at time  $t$ :
  - $t = 0$ :  $i$  is one of the seeds (prob =  $\phi_0$ )
  - $t = 1$ :  $i$  was not a seed but enough of  $i$ 's friends switched on at time  $t = 0$  so that  $i$ 's threshold is now exceeded.
  - $t = 2$ : enough of  $i$ 's friends and friends-of-friends switched on at time  $t = 0$  so that  $i$ 's threshold is now exceeded.
  - $t = n$ : enough nodes within  $n$  hops of  $i$  switched on at  $t = 0$  and their effects have propagated to reach  $i$ .

## Social Contagion Models

Background

Granovetter's model

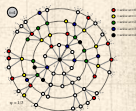
Network version

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## References



# Expected size of spread

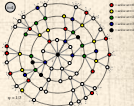
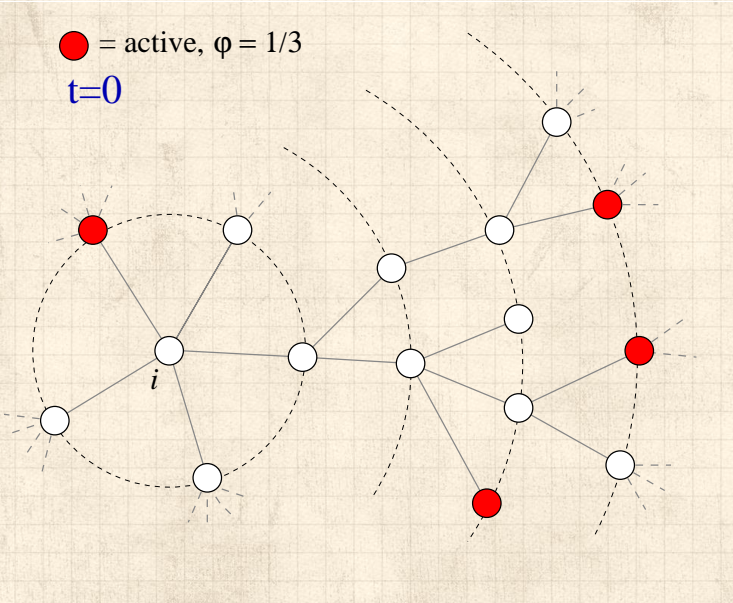
## Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size**
- Spreading success
- Groups

## References

● = active,  $\phi = 1/3$

$t=0$



# Expected size of spread

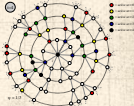
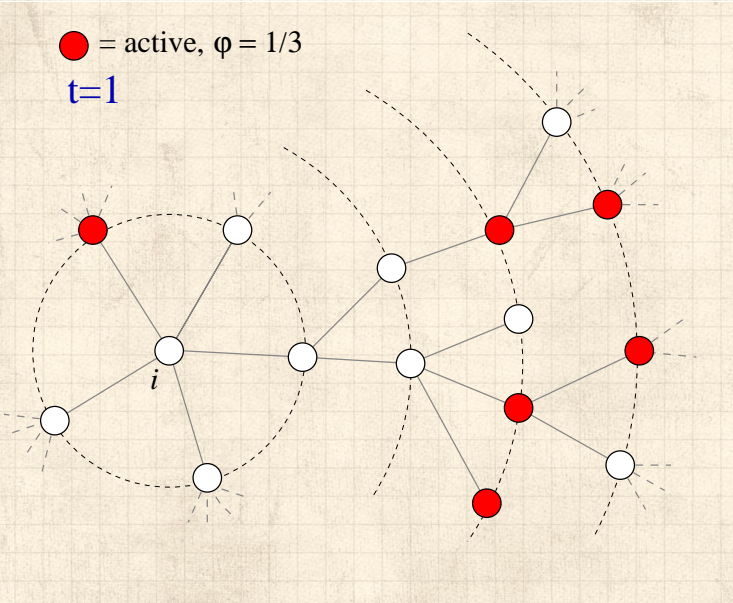
## Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size**
- Spreading success
- Groups

## References

● = active,  $\phi = 1/3$

$t=1$





# Expected size of spread

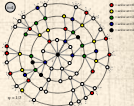
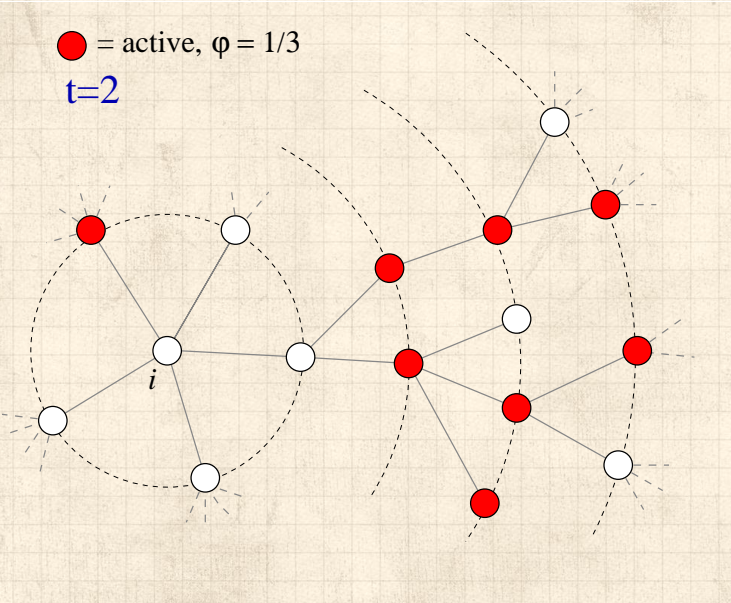
## Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size**
- Spreading success
- Groups

## References

● = active,  $\phi = 1/3$

$t=2$



# Expected size of spread

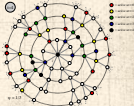
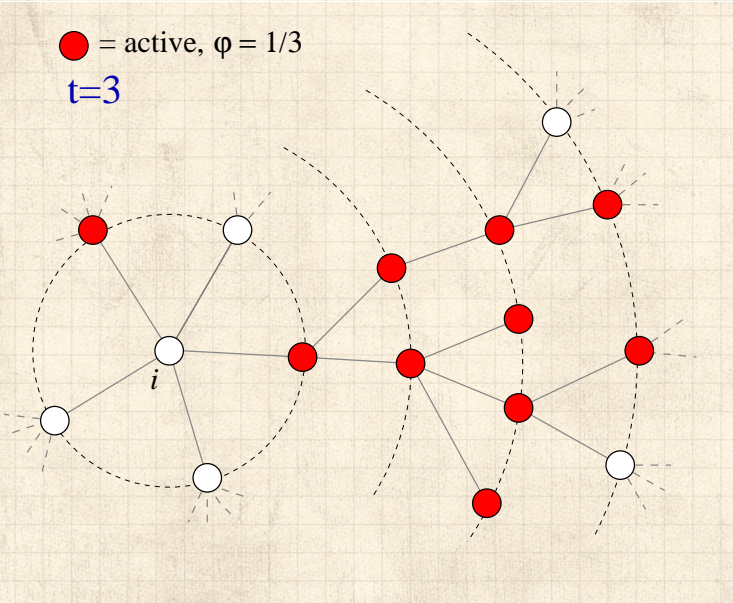
## Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size**
- Spreading success
- Groups

## References

● = active,  $\phi = 1/3$

$t=3$

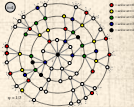
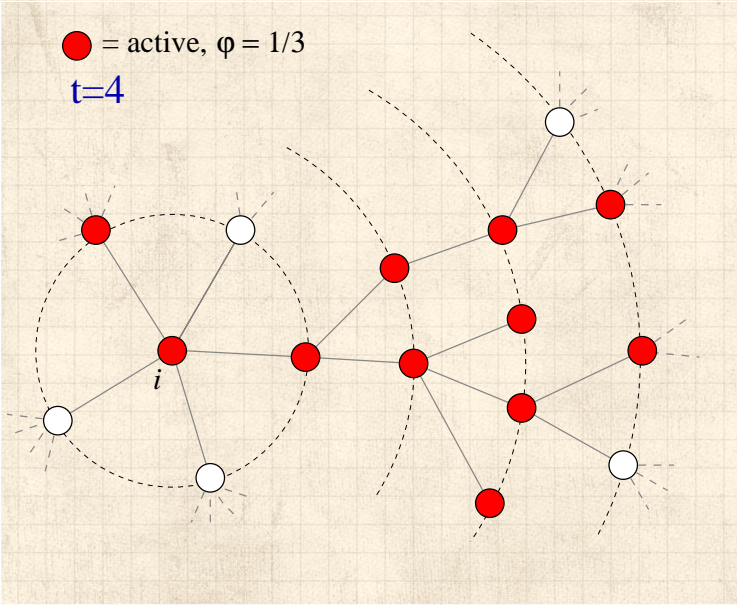


# Expected size of spread

## Social Contagion Models

- Background
- Granovetter's model
- Network version
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- Spreading success
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## References

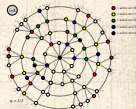
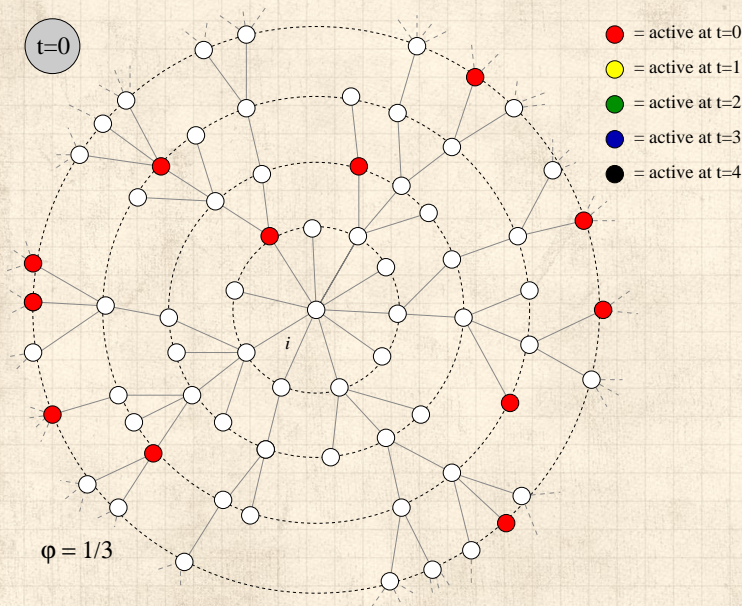


# Expected size of spread

## Social Contagion Models

Background  
Granovetter's model  
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Spreading success  
Groups

## References

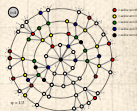
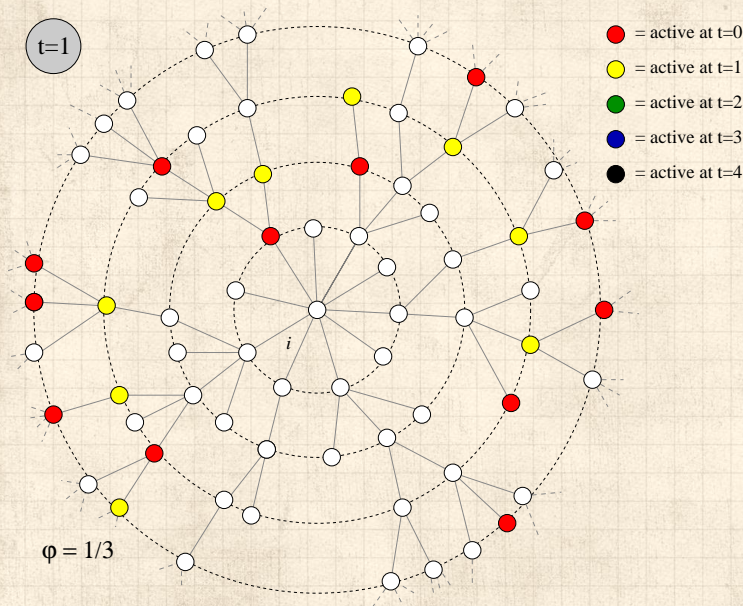


# Expected size of spread

## Social Contagion Models

Background  
Granovetter's model  
Network version  
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Groups

## References

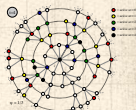
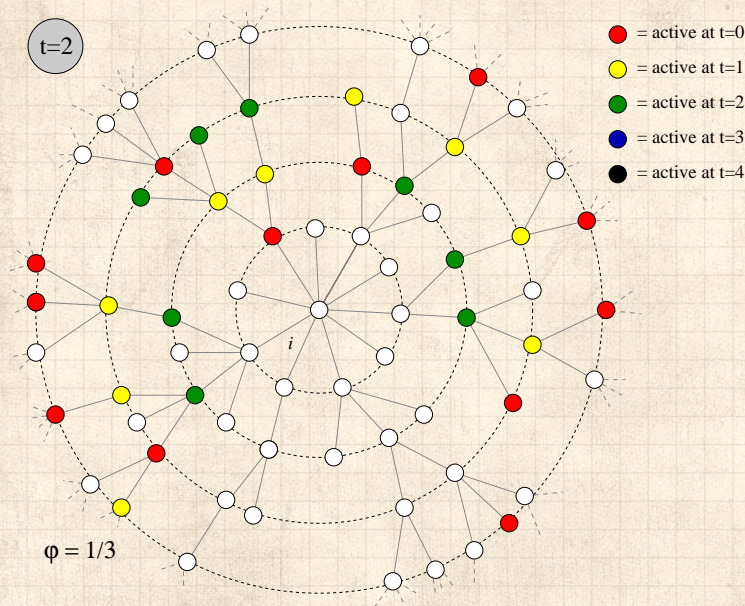


# Expected size of spread

## Social Contagion Models

Background  
Granovetter's model  
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Groups

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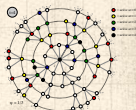
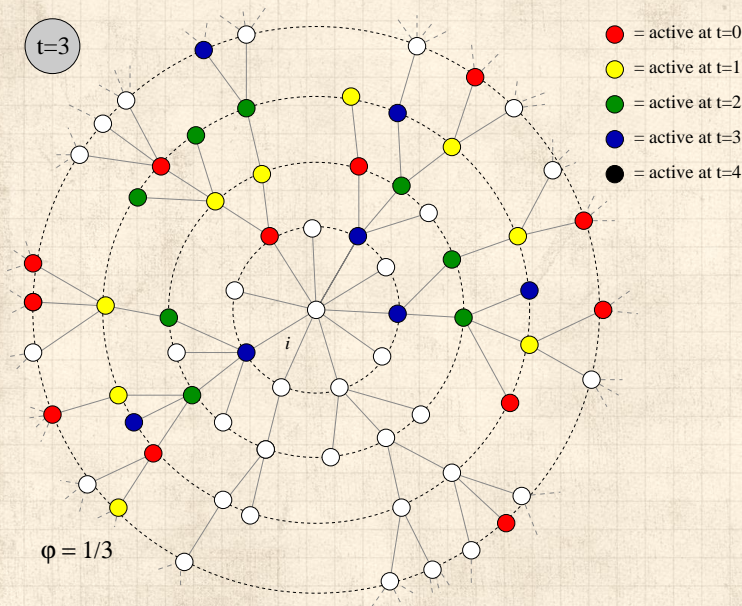


# Expected size of spread

## Social Contagion Models

Background  
Granovetter's model  
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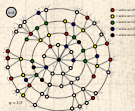
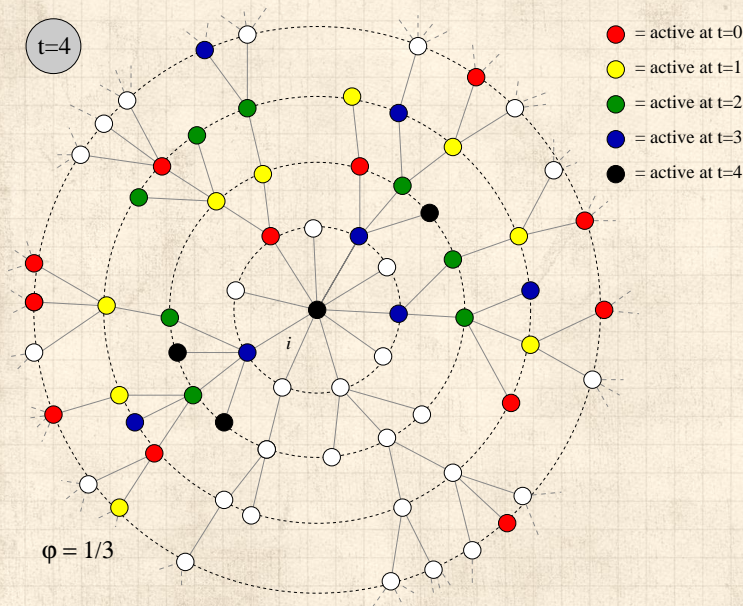


# Expected size of spread

## Social Contagion Models

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Granovetter's model  
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Final size  
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Groups

## References





# Expected size of spread

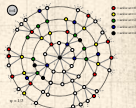
## Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size
- Spreading success
- Groups

## References

### Notes:

- Calculations are possible if nodes do not become inactive (strong restriction).



# Expected size of spread

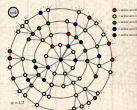
## Social Contagion Models

Background  
Granovetter's model  
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Spreading success  
Groups

## References

### Notes:

- Calculations are possible if nodes do not become inactive (strong restriction).
- Not just for threshold model—works for a wide range of contagion processes.



# Expected size of spread

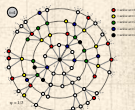
## Social Contagion Models

Background  
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## References

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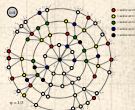
- Calculations are possible if nodes do not become inactive (strong restriction).
- Not just for threshold model—works for a wide range of contagion processes.
- We can analytically determine the entire time evolution, not just the final size.



# Expected size of spread

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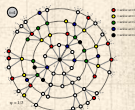
- Calculations are possible if nodes do not become inactive (strong restriction).
- Not just for threshold model—works for a wide range of contagion processes.
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- We can in fact determine **Pr**(node of degree  $k$  switching on at time  $t$ ).



# Expected size of spread


## Notes:

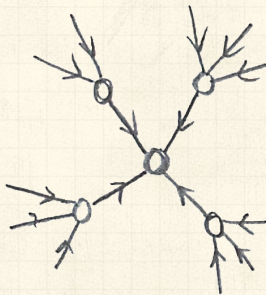
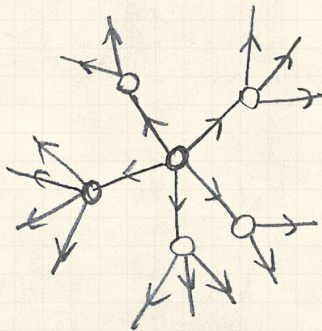
- Calculations are possible if nodes do not become inactive (strong restriction).
- Not just for threshold model—works for a wide range of contagion processes.
- We can analytically determine the entire time evolution, not just the final size.
- We can in fact determine **Pr**(node of degree  $k$  switching on at time  $t$ ).
- Asynchronous updating can be handled too.



# Expected size of spread

Pleasantness:

 Taking off from a single seed story is about **expansion** away from a node.

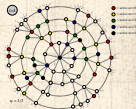


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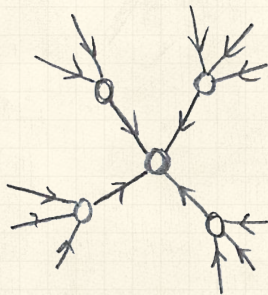
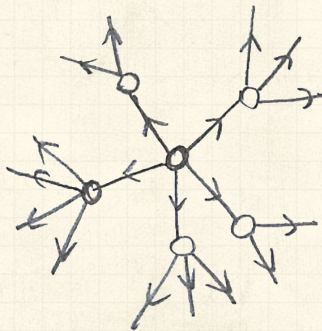
References



# Expected size of spread

## Pleasantness:

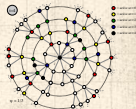
- Taking off from a single seed story is about **expansion** away from a node.
- Extent of spreading story is about **contraction** at a node.



## Social Contagion Models

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# Expected size of spread



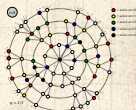
**Notation:**

$\phi_{k,t} = \mathbf{Pr}$ (a degree  $k$  node is active at time  $t$ ).

## Social Contagion Models

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# Expected size of spread



**Notation:**

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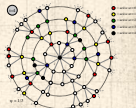


**Notation:**  $B_{kj} = \mathbf{Pr}$  (a degree  $k$  node becomes active if  $j$  neighbors are active).

## Social Contagion Models

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# Expected size of spread



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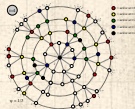


Our starting point:  $\phi_{k,0} = \phi_0$ .

## Social Contagion Models

Background  
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# Expected size of spread



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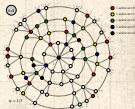


$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \Pr$  ( $j$  of a degree  $k$  node's neighbors were seeded at time  $t = 0$ ).

## Social Contagion Models

- Background
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# Expected size of spread



**Notation:**

$\phi_{k,t} = \mathbf{Pr}$ (a degree  $k$  node is active at time  $t$ ).



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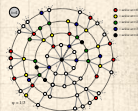


Probability a degree  $k$  node was a seed at  $t = 0$  is  $\phi_0$  (as above).

## Social Contagion Models

- Background
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# Expected size of spread



**Notation:**

$\phi_{k,t} = \mathbf{Pr}$ (a degree  $k$  node is active at time  $t$ ).



**Notation:**  $B_{kj} = \mathbf{Pr}$  (a degree  $k$  node becomes active if  $j$  neighbors are active).



Our starting point:  $\phi_{k,0} = \phi_0$ .



$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \mathbf{Pr}$  ( $j$  of a degree  $k$  node's neighbors were seeded at time  $t = 0$ ).



Probability a degree  $k$  node was a seed at  $t = 0$  is  $\phi_0$  (as above).

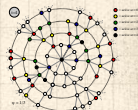


Probability a degree  $k$  node was not a seed at  $t = 0$  is  $(1 - \phi_0)$ .

## Social Contagion Models

- Background
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# Expected size of spread



**Notation:**

$\phi_{k,t} = \mathbf{Pr}$ (a degree  $k$  node is active at time  $t$ ).



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Our starting point:  $\phi_{k,0} = \phi_0$ .



$\binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} = \mathbf{Pr}$  ( $j$  of a degree  $k$  node's neighbors were seeded at time  $t = 0$ ).



Probability a degree  $k$  node was a seed at  $t = 0$  is  $\phi_0$  (as above).



Probability a degree  $k$  node was not a seed at  $t = 0$  is  $(1 - \phi_0)$ .



Combining everything, we have:

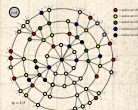
$$\phi_{k,1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^k \binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} B_{kj}.$$


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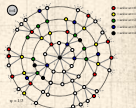



 For general  $t$ , we need to know the probability an edge coming into a degree  $k$  node at time  $t$  is active.


## Social Contagion Models

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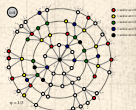
 For general  $t$ , we need to know the probability an edge coming into a degree  $k$  node at time  $t$  is active.

 **Notation:** call this probability  $\theta_t$ .

## Social Contagion Models

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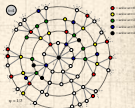
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For general  $t$ , we need to know the probability an edge coming into a degree  $k$  node at time  $t$  is active.

**Notation:** call this probability  $\theta_t$ .

We already know  $\theta_0 = \phi_0$ .



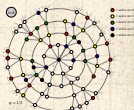
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**Notation:** call this probability  $\theta_t$ .

We already know  $\theta_0 = \phi_0$ .

Story analogous to  $t = 1$  case. For node  $i$ :

$$\phi_{i,t+1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^{k_i} \binom{k_i}{j} \theta_t^j (1 - \theta_t)^{k_i-j} B_{k_i j}.$$



For general  $t$ , we need to know the probability an edge coming into a degree  $k$  node at time  $t$  is active.

**Notation:** call this probability  $\theta_t$ .

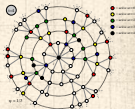
We already know  $\theta_0 = \phi_0$ .

Story analogous to  $t = 1$  case. For node  $i$ :

$$\phi_{i,t+1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^{k_i} \binom{k_i}{j} \theta_t^j (1 - \theta_t)^{k_i-j} B_{k_i j}.$$

Average over all nodes to obtain expression for  $\phi_{t+1}$ :

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For general  $t$ , we need to know the probability an edge coming into a degree  $k$  node at time  $t$  is active.

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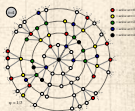
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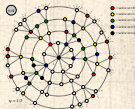
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So we need to compute  $\theta_t$ ... massive excitement...





# Expected size of spread


First connect  $\theta_0$  to  $\theta_1$ :

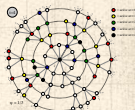
  $\theta_1 = \phi_0 +$

$$(1 - \phi_0) \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_0^j (1 - \theta_0)^{k-1-j} B_{kj}$$

  $\frac{k P_k}{\langle k \rangle} = R_k = \mathbf{Pr}$  (edge connects to a degree  $k$  node).


  $\sum_{j=0}^{k-1}$  piece gives  $\mathbf{Pr}$ (degree node  $k$  activates) of its neighbors  $k - 1$  incoming neighbors are active.

  $\phi_0$  and  $(1 - \phi_0)$  terms account for state of node at time  $t = 0$ .





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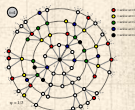
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 See this all generalizes to give  $\theta_{t+1}$  in terms of  $\theta_t \dots$



# Expected size of spread

Two pieces: edges first, and then nodes

$$1. \theta_{t+1} = \underbrace{\phi_0}_{\text{exogenous}}$$

$$+(1 - \phi_0) \underbrace{\sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_t^j (1 - \theta_t)^{k-1-j} B_{kj}}_{\text{social effects}}$$

with  $\theta_0 = \phi_0$ .

$$2. \phi_{t+1} =$$

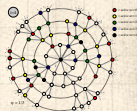
$$\underbrace{\phi_0}_{\text{exogenous}} + (1 - \phi_0) \underbrace{\sum_{k=0}^{\infty} P_k \sum_{j=0}^k \binom{k}{j} \theta_t^j (1 - \theta_t)^{k-j} B_{kj}}_{\text{social effects}}$$

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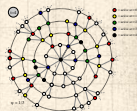
# Expected size of spread

Iterative map for  $\theta_t$  is key:


$$\theta_{t+1} = \underbrace{\phi_0}_{\text{exogenous}}$$

$$+(1 - \phi_0) \underbrace{\sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_t^j (1 - \theta_t)^{k-1-j} B_{kj}}_{\text{social effects}}$$

$$= G(\theta_t; \phi_0)$$



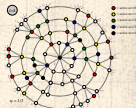
# Expected size of spread:

 Retrieve cascade condition for spreading from a single seed in limit  $\phi_0 \rightarrow 0$ .

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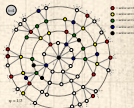
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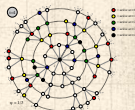


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$$G(0; \phi_0) = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet B_{k0} > 0.$$

meaning  $B_{k0} > 0$  for at least one value of  $k \geq 1$ .



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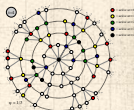
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meaning  $B_{k0} > 0$  for at least one value of  $k \geq 1$ .


- If  $\theta = 0$  is a fixed point of  $G$  (i.e.,  $G(0; \phi_0) = 0$ ) then spreading occurs if

$$G'(0; \phi_0) = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} > 1.$$



# Expected size of spread:

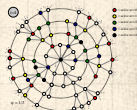
In words:

 If  $G(0; \phi_0) > 0$ , spreading must occur because some nodes turn on for free.

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# Expected size of spread:

In words:

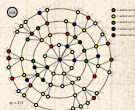
- 🧱 If  $G(0; \phi_0) > 0$ , spreading must occur because some nodes turn on for free.
- 🧱 If  $G$  has an **unstable fixed point** at  $\theta = 0$ , then cascades are also always possible.

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Non-vanishing seed case:

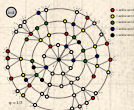
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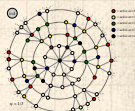
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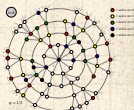
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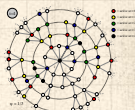
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- 🧱 A version of a critical mass model again.

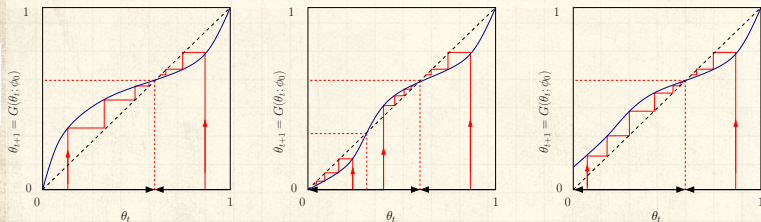



# General fixed point story:

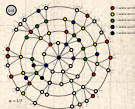
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 Given  $\theta_0 (= \phi_0)$ ,  $\theta_\infty$  will be the nearest stable fixed point, either above or below.

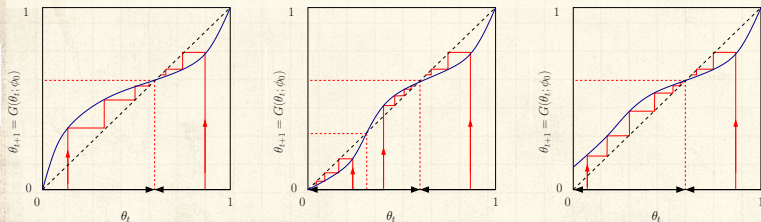


# General fixed point story:

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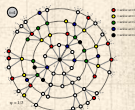
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Given  $\theta_0 (= \phi_0)$ ,  $\theta_\infty$  will be the nearest stable fixed point, either above or below.

n.b., adjacent fixed points must have opposite stability types.

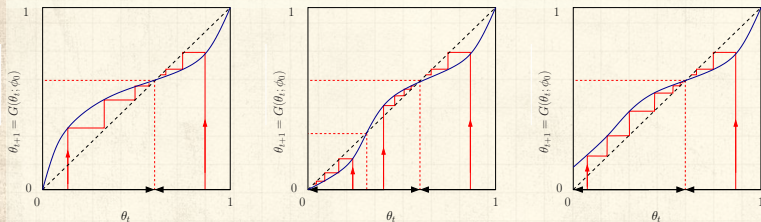





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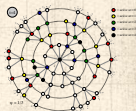
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-  **Important:** Actual form of  $G$  depends on  $\phi_0$ .

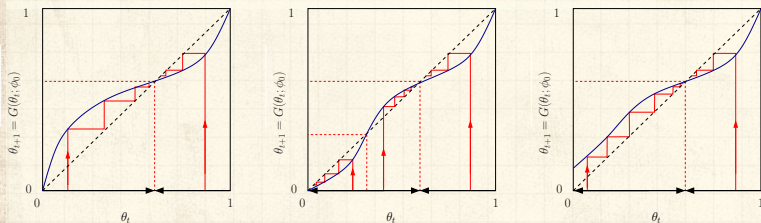



# General fixed point story:


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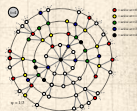


 Given  $\theta_0 (= \phi_0)$ ,  $\theta_\infty$  will be the nearest stable fixed point, either above or below.

 n.b., adjacent fixed points must have opposite stability types.

 **Important:** Actual form of  $G$  depends on  $\phi_0$ .

 So choice of  $\phi_0$  dictates both  $G$  and starting point—can't start anywhere for a given  $G$ .



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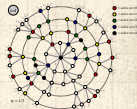
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# Early adopters—degree distributions

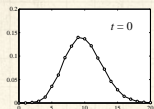
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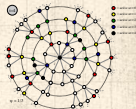
## References

$t = 0$



$P_{k,t}$  versus  $k$

Unpublished?

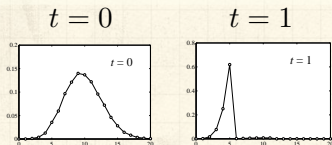


# Early adopters—degree distributions

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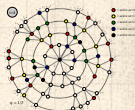
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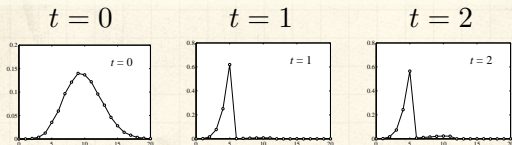


# Early adopters—degree distributions

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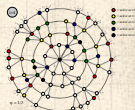
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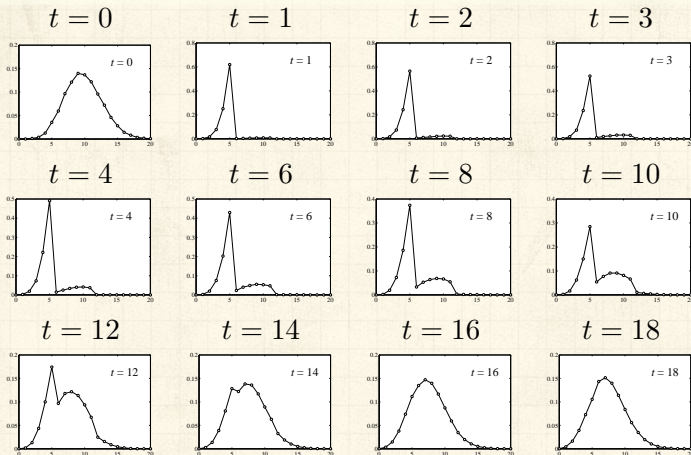


# Early adopters—degree distributions

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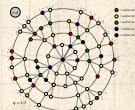
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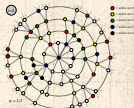


## "Influentials, Networks, and Public Opinion Formation"

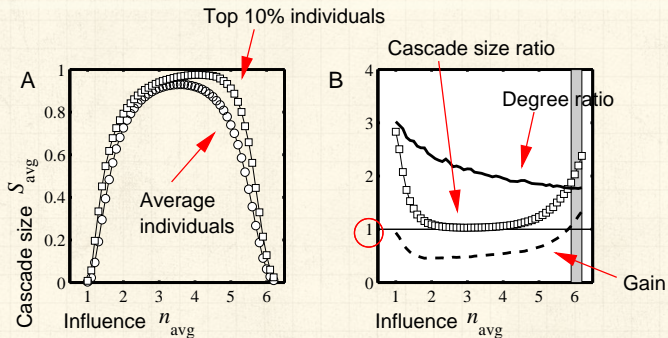
Watts and Dodds,

J. Consum. Res., **34**, 441–458, 2007. <sup>[27]</sup>

-  Exploration of threshold model of social contagion on various networks.
-  "Influentials" are limited in power.
-  Connected groups of weakly influential-vulnerable" individuals are key.
-  Average individuals can have more power than well connected ones.

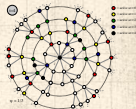


# The multiplier effect:



🧱 Fairly uniform levels of individual influence.

🧱 Multiplier effect is mostly below 1.

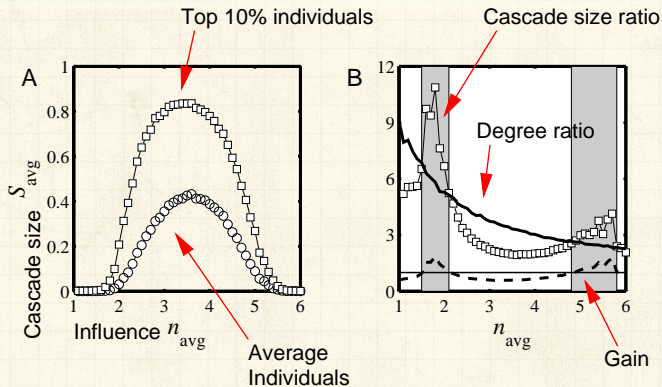


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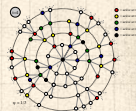
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Skewed influence distribution example.

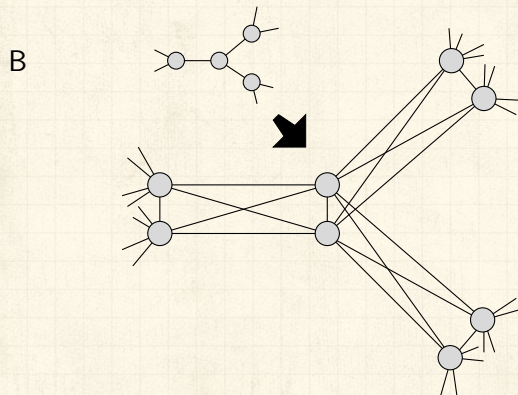
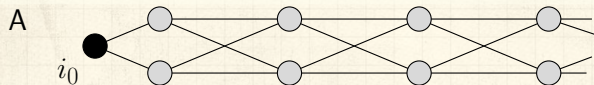



# Special subnetworks can act as triggers

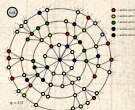
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  $\phi = 1/3$  for all nodes





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Network version

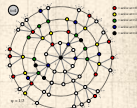
Final size

Spreading success

**Groups**

## References

## References



# The power of groups...

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Background  
Granovetter's model  
Network version  
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References

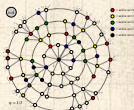
"A few harmless flakes working together can unleash an avalanche of destruction."



**TEAMWORK**

A FEW HARMLESS FLAKES WORKING TOGETHER CAN  
UNLEASH AN AVALANCHE OF DESTRUCTION.

[www.despair.com](http://www.despair.com)

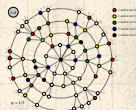





["Threshold Models of Social Influence"](#) ↗  
Watts and Dodds,  
The Oxford Handbook of Analytical  
Sociology, **34**, 475–497, 2009. [28]



Assumption of sparse interactions is good





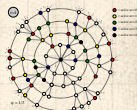
"Threshold Models of Social Influence"   
Watts and Dodds,  
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Sociology, **34**, 475–497, 2009. [28]



Assumption of sparse interactions is good






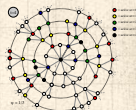
Degree distribution is (generally) key to a  
network's function










["Threshold Models of Social Influence"](#) ↗  
Watts and Dodds,  
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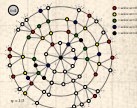
-  Assumption of sparse interactions is good
-  Degree distribution is (generally) key to a network's function
-  Still, random networks don't represent all networks



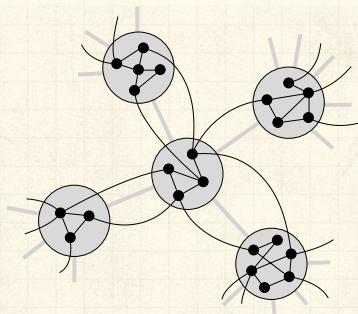


"Threshold Models of Social Influence"   
Watts and Dodds,  
The Oxford Handbook of Analytical  
Sociology, **34**, 475–497, 2009. [28]

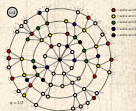
-  Assumption of sparse interactions is good
-  Degree distribution is (generally) key to a network's function
-  Still, random networks don't represent all networks
-  Major element missing: **group structure**



# Group structure—Ramified random networks



$p$  = intergroup connection probability  
 $q$  = intragroup connection probability.

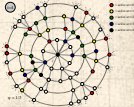
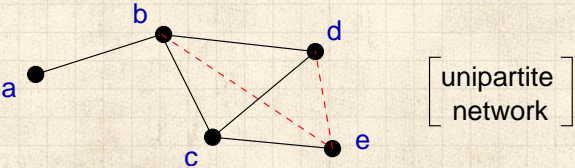
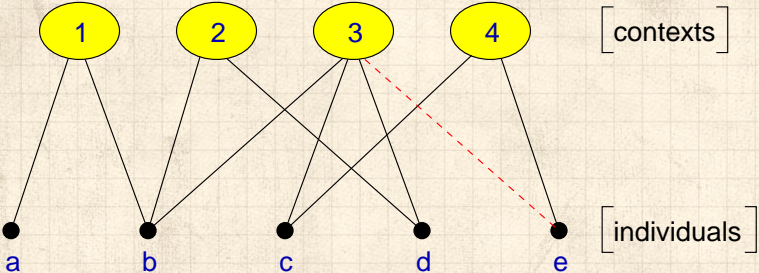


# Bipartite networks

## Social Contagion Models

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- Granovetter's model
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- Spreading success
- Groups
- 

References



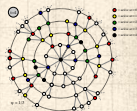
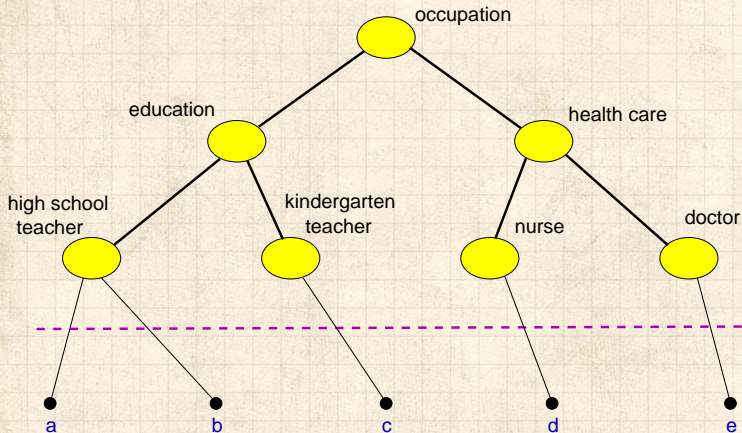


# Context distance

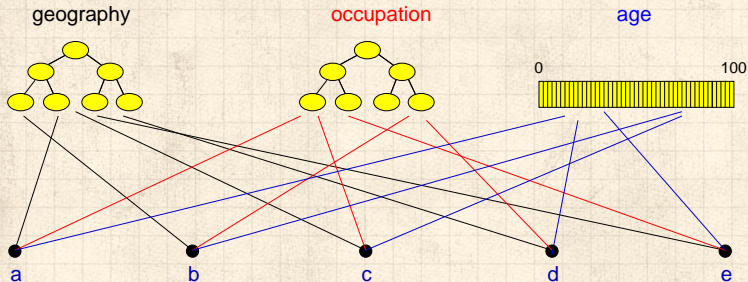
## Social Contagion Models

- Background
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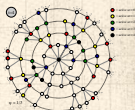
## References



# Generalized affiliation model



(Blau & Schwartz, Simmel, Breiger)



# Generalized affiliation model networks with triadic closure



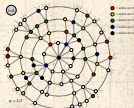
Connect nodes with probability  $\propto e^{-\alpha d}$

where

$\alpha$  = homophily parameter

and

$d$  = distance between nodes (height of lowest  
common ancestor)



# Generalized affiliation model networks with triadic closure



Connect nodes with probability  $\propto e^{-\alpha d}$

where

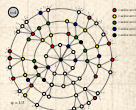
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$\tau_1$  = intergroup probability of friend-of-friend connection



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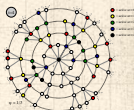
$d$  = distance between nodes (height of lowest common ancestor)



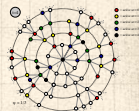
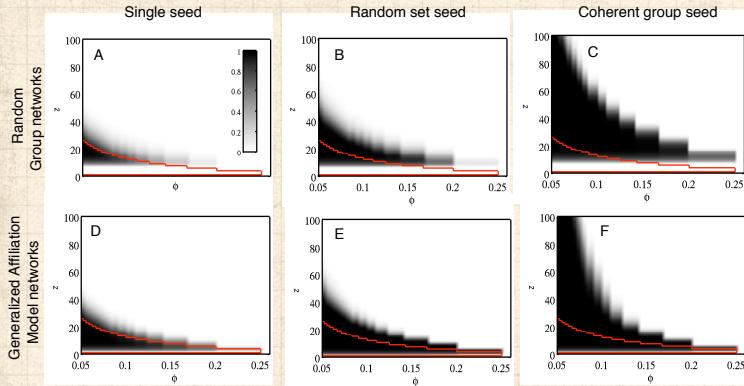
$\tau_1$  = intergroup probability of friend-of-friend connection



$\tau_2$  = intragroup probability of friend-of-friend connection



# Cascade windows for group-based networks

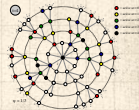
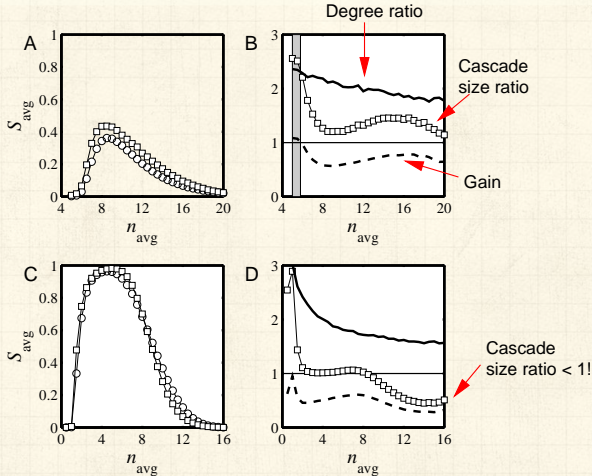



# Multiplier effect for group-based networks:

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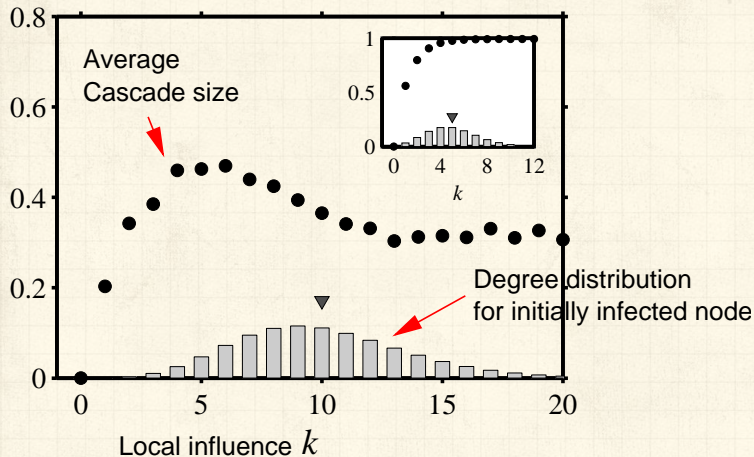
 Multiplier almost always below 1.


# Assortativity in group-based networks

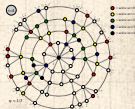
## Social Contagion Models

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 The most connected nodes aren't always the most 'influential.'



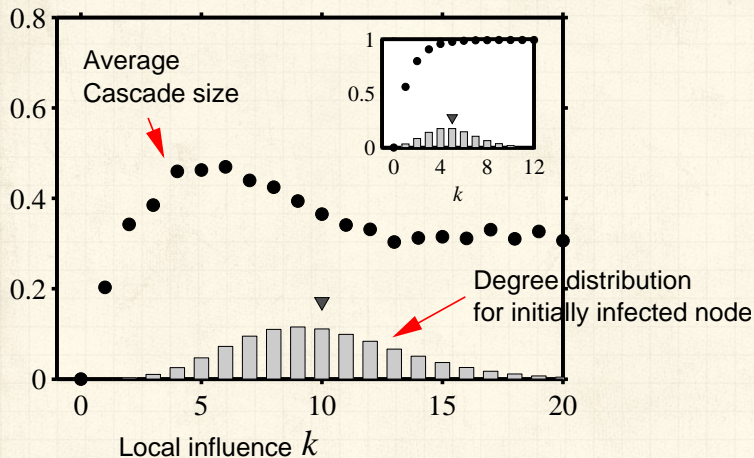



# Assortativity in group-based networks


## Social Contagion Models

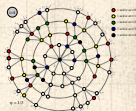
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 The most connected nodes aren't always the most 'influential.'

 Degree assortativity is the reason.



# Social contagion


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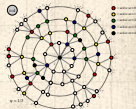
## Social Contagion Models

- Background
- Granovetter's model
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- Final size
- Spreading success
- 
- Groups


## References


## Summary

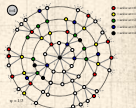
 **'Influential vulnerables'** are key to spread.



## Summary

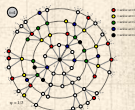
 **'Influential vulnerables'** are key to spread.

 Early adopters are mostly vulnerables.



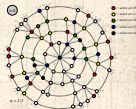
## Summary

- 📦 'Influential vulnerables' are key to spread.
- 📦 Early adopters are mostly vulnerables.
- 📦 Vulnerable nodes important but not necessary.



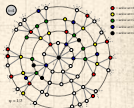
## Summary

- 🧱 'Influential vulnerables' are key to spread.
- 🧱 Early adopters are mostly vulnerables.
- 🧱 Vulnerable nodes important but not necessary.
- 🧱 Groups may greatly facilitate spread.



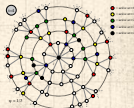
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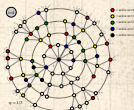
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- 🧱 Most extreme/unexpected cascades occur in highly connected networks



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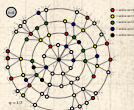
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- 🧱 'Influentials' are posterior constructs.
- 🧱 Many potential influentials exist.



# Social contagion

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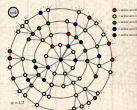
## Implications

 Focus on the influential vulnerables.



## Social Contagion Models

- Background
- Granovetter's model
- Network version
- Final size
- Spreading success
- Groups**

## References



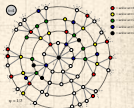
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## Social Contagion Models

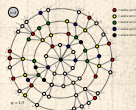
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## Implications

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- Only **simple ideas** can spread by word-of-mouth.  
(Idea of opinion leaders spreads well...)



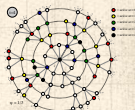
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## Social Contagion Models

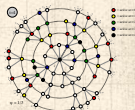
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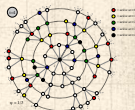
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- Want enough individuals who will adopt and display.
- Displaying can be **passive** = free (yo-yo's, fashion), or **active** = harder to achieve (political messages).
- Entities can be novel or designed to combine with others, e.g. block another one.

## Social Contagion Models

- Background
- Granovetter's model
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# Spreading and unspreading: Empires

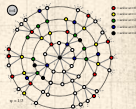
## Social Contagion Models

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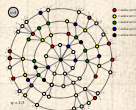
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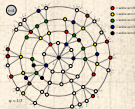
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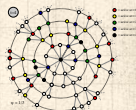


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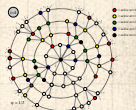
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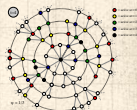
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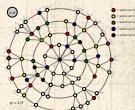
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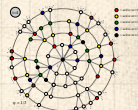
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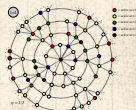


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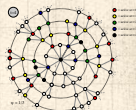
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