# Structure detection methods

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Complex Networks | @networksvox CSYS/MATH 303, Spring, 2019

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# Outline

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Hierarchy by aggregation Hierarchy by division Hierarchy by shuffling Spectral methods Hierarchies & Missing Links Overlapping communities Link-based methods General structure detection

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Structure detection

▲ Zachary's karate club [19, 12]

Possible substructures: hierarchies, cliques, rings, ...

Much focus on hierarchies...

All combinations of substructures.

Santo Fortunato,

"Community detection in graphs"

Physics Reports, **486**, 75–174, 2010. [6]

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The issue:

how do we

elucidate the internal structure of large networks across many scales?

#### Methods

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## Hierarchy by aggregation—Bottom up:

- Idea: Extract hierarchical classification scheme for N objects by an agglomeration process.
- Need a measure of distance between all pairs of objects.
- Procedure:
  - 1. Order pair-based distances.
  - 2. Sequentially add links between nodes based on closeness.
  - 3. Use additional criteria to determine when clusters are meaningful.
- Clusters gradually emerge, likely with clusters inside of clusters.
- Call above property Modularity.
- Works well for data sets where a distance between all objects can be specified (e.g., Aussie Rules [9]).

# Hierarchy by division

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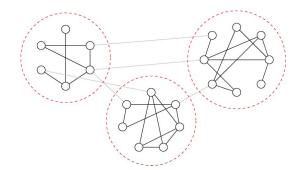
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Hierarchy by aggregation

Hierarchy by aggregatio



Idea: Edges that connect communities have higher betweenness than edges within communities.

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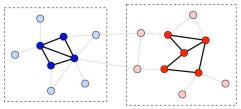


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# Hierarchy by aggregation

#### Bottom up problems:

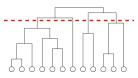
- Tend to plainly not work on data sets representing networks with known modular structures.
- Good at finding cores of well-connected (or similar) nodes... but fail to cope well with peripheral, in-between nodes.



# Hierarchy by division

# One class of structure-detection algorithms:

- 1. Compute edge betweenness for whole network.
- 2. Remove edge with highest betweenness.
- 3. Recompute edge betweenness
- 4. Repeat steps 2 and 3 until all edges are removed.
- 5 Record when components appear as a function of # edges removed.
- 6 Generate dendogram revealing hierarchical structure.



Red line indicates appearance of four (4) components at a certain level.

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# Hierarchy by division

#### Top down:

- Idea: Identify global structure first and recursively uncover more detailed structure.
- Basic objective: find dominant components that have significantly more links within than without, as compared to randomized version.
- We'll first work through "Finding and evaluating community structure in networks" by Newman and Girvan (PRE, 2004). [12]
- See also
  - 1. "Scientific collaboration networks. II. Shortest paths, weighted networks, and centrality" by Newman (PRE, 2001). [10, 11]
  - 2. "Community structure in social and biological networks" by Girvan and Newman (PNAS, 2002). [7]

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# Key element for division approach:

- Recomputing betweenness.
- Reason: Possible to have a low betweenness in links that connect large communities if other links carry majority of shortest paths.

# When to stop?:

- How do we know which divisions are meaningful?
- Modularity measure: difference in fraction of within component nodes to that expected for randomized version:

$$Q = \sum_{i} [e_{i\,i} - a_i^2]$$

where  $e_{ij}$  is the fraction of (undirected) edges travelling between identified communities i and j, and  $a_i = \sum_i e_{ij}$  is the fraction of edges with at least one end in community i.  $\square$ 

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# Hierarchy by division

## Test case:

- Generate random community-based networks.
- N = 128 with four communities of size 32.
- Add edges randomly within and across communities.
- & Example:

 $\langle k \rangle_{\text{in}} = 6 \text{ and } \langle k \rangle_{\text{out}} = 2.$ 

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# Betweenness for electrons:

- Unit resistors on each edge.
- Sor every pair of nodes s (source) and t (sink), set up unit currents in at s and out at t.
- & Sum  $|I_{\ell,st}|$  over all pairs of nodes to obtain electronic betweenness for edge  $\ell$ .
- & (Equivalent to random walk betweenness.)
- Contributing electronic betweenness for edge between nodes *i* and *j*:

$$B_{ij,st}^{\mathsf{elec}} = a_{ij} |V_{i,st} - V_{j,st}|.$$

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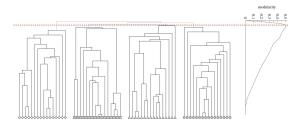
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# Hierarchy by division



- $\ \, \& \ \,$  Maximum modularity  $Q \simeq 0.5$  obtained when four communities are uncovered.
- Further 'discovery' of internal structure is somewhat meaningless, as any communities arise accidentally.

# Electronic betweenness

- Define some arbitrary voltage reference.
- & Kirchhoff's laws: current flowing out of node *i* must balance:

$$\sum_{j=1}^N \frac{1}{R_{ij}}(V_j-V_i) = \delta_{is} - \delta_{it}.$$

- $\Re$  Between connected nodes,  $R_{ij} = 1 = a_{ij} = 1/a_{ij}$ .
- & Between unconnected nodes,  $R_{ij} = \infty = 1/a_{ij}$ .
- We can therefore write:

$$\sum_{j=1}^N a_{ij}(V_i-V_j) = \delta_{is} - \delta_{it}.$$

Some gentle jiggery-pokery on the left hand side:  $\sum_{j} a_{ij}(V_i - V_j) = V_i \sum_{j} a_{ij} - \sum_{j} a_{ij}V_j$  $= V_i k_i - \sum_{j} a_{ij}V_j = \sum_{j} \left[k_i \delta_{ij}V_j - a_{ij}V_j\right]$  $- \left[\langle \mathbf{K} - \mathbf{A} \rangle \vec{V} \right].$ 

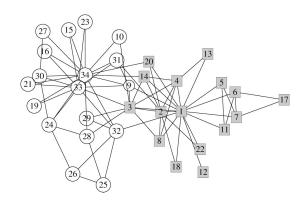
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# Hierarchy by division



& Factions in Zachary's karate club network. [19]

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## Electronic betweenness

- & Write right hand side as  $[I^{\mathrm{ext}}]_{i,st} = \delta_{is} \delta_{it}$ , where  $I_{st}^{\mathrm{ext}}$  holds external source and sink currents.
- Matrixingly then:

$$(\mathbf{K}-\mathbf{A})\vec{V}=I_{st}^{\mathrm{ext}}.$$

- & **L** = **K A** is a beast of some utility—known as the Laplacian.
- $\ \,$  Solve for voltage vector  $\vec{V}$  by LU decomposition (Gaussian elimination).
- Do not compute an inverse!
- Note: voltage offset is arbitrary so no unique solution.
- Arr Presuming network has one component, null space of  $\mathbf{K} \mathbf{A}$  is one dimensional.

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# Alternate betweenness measures:

#### Random walk betweenness:

- Asking too much: Need full knowledge of network to travel along shortest paths.
- One of many alternatives: consider all random walks between pairs of nodes i and j.
- Walks starts at node i, traverses the network randomly, ending as soon as it reaches j.
- Record the number of times an edge is followed by a walk.
- Consider all pairs of nodes.
- Random walk betweenness of an edge = absolute difference in probability a random walk travels one way versus the other along the edge.
- Equivalent to electronic betweenness (see also diffusion).

# Scientists working on networks (2004)

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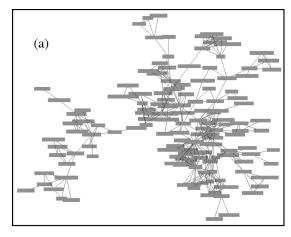
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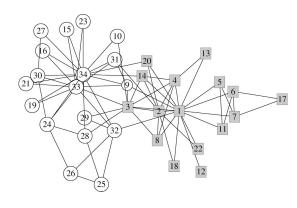
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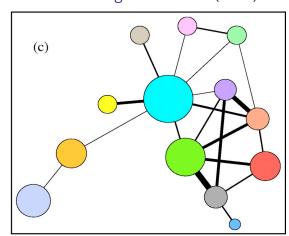
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# Hierarchy by division



& Factions in Zachary's karate club network. [19]

# Scientists working on networks (2004)



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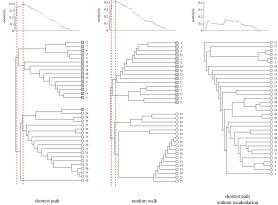
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# Hierarchy by division



Third column shows what happens if we don't recompute betweenness after each edge removal.

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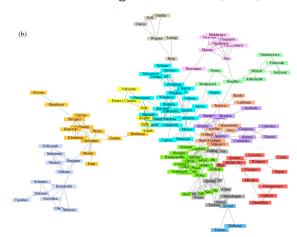
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# Scientists working on networks (2004)



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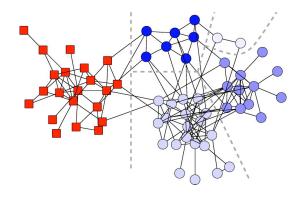
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# Dolphins!



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# Shuffling for structure

- Consider partition network, i.e., the network of all possible partitions.
- Defn: Two partitions are connected if they differ only by the reassignment of a single node.
- & Look for local maxima in partition network.
- & Construct an affinity matrix with entries  $M_{ij}^{aff}$ .
- A  $M_{i,i}^{aff} = \mathbf{Pr}$  random walker on modularity network ends up at a partition with i and j in the same group.
- C.f. topological overlap between i and j =# matching neighbors for i and j divided by maximum of  $k_i$  and  $k_i$ .

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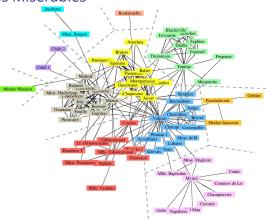
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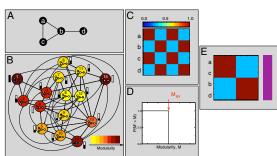
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# Les Miserables



More network analyses for Les Miserables here and here  $\square$ .

# Shuffling for structure



A: Base network; B: Partition network; C: Coclassification matrix; **D:** Comparison to random networks (all the same!); E: Ordered coclassification matrix; Conclusion: no structure...

Note: the hierarchy with the highest modularity score

basin of attraction's size in the partition network.

Idea: permute nodes to minimize following cost

Idea is to weight possible hierarchies according to their

Next step: Given affinities, now need to sort nodes into

 $C = \frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{N} M_{ij}^{\text{aff}} |i - j|.$ 

Method obtains a distribution of classification

modules, submodules, and so on.

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# Shuffling for structure

- "Extracting the hierarchical organization of complex systems" Sales-Pardo *et al.*, PNAS (2007)<sup>[14, 15]</sup>
- As for Newman and Girvan approach, aim is to find partitions with maximum modularity:

$$Q = \sum_i [e_{ii} - (\sum_j e_{ij})^2] = \mathrm{Tr} \mathbf{E} - ||\mathbf{E}^2||_1.$$

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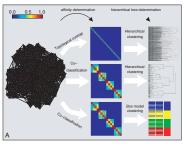
Use simulated annealing (slow).

hierarchies

isn't chosen.

Observation: should achieve same results for more general cost function:  $C=\frac{1}{N}\sum_{i=1}^{N}\sum_{j=1}^{N}M_{ij}^{\mathrm{aff}}f(|i-j|)$  where f is a strictly monotonically increasing function of 0, 1, 2, ...

# Shuffling for structure

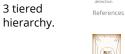


N = 640,

 $\langle k \rangle = 16$ ,

3 tiered







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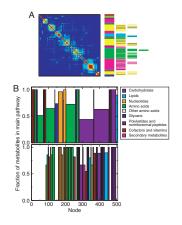
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# Shuffling for structure



Modularity structure for metabolic network of E. coli (UCSD reconstruction).

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# Shuffling for structure

Table 1. Top-level structure of real-world networks

Network	Nodes	Edges	Modules	Main modules	
Air transportation	3,618	28,284	57	8	
E-mail	1,133	10,902	41	8	
Electronic circuit	516	686	18	11	
Escherichia coli KEGG	739	1,369	39	13	
E. coli UCSD	507	947	28	17	

# General structure detection

- "Detecting communities in large networks" Capocci et al. (2005) [4]
- & Consider normal matrix  $\mathbf{K}^{-1}A$ , random walk matrix  $A^{\mathsf{T}}\mathbf{K}^{-1}$ , Laplacian  $\mathbf{K} - \mathbf{A}$ , and  $AA^{\mathsf{T}}$ .
- Basic observation is that eigenvectors associated with secondary eigenvalues reveal evidence of structure.
- Builds on Kleinberg's HITS algorithm.

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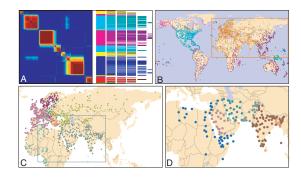
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# Shuffling for structure



Modules found match up with geopolitical units.

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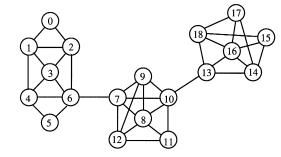




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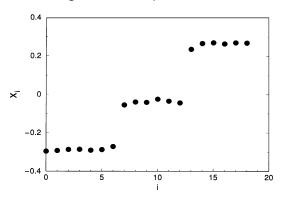
# General structure detection

Example network:



# General structure detection

Second eigenvector's components:



# Hierarchies and missing links

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- Model also predicts reasonably well
  - 1. average degree,
  - 2. clustering,
  - 3. and average shortest path length.

Table 1 | Comparison of original and resampled networks

Network	$\langle k \rangle_{\rm real}$	$\langle k \rangle_{\rm samp}$	$C_{\text{real}}$	$C_{samp}$	$d_{\rm real}$	$d_{samp}$
T. pallidum Terrorists	4.8 4.9	3.7(1) 5.1(2)	0.0625 0.361	0.0444(2) 0.352(1)	3.690 2.575	3.940(6) 2.794(7)
Grassland	3.0	2.9(1)	0.174	0.168(1)	3.29	3.69(2)

Statistics are shown for the three example networks studied and for new networks generated by resampling from our hierarchical model. The generated networks closely match the average degree (k), clustering coefficient C and average vertex-vertex distance d in each case suggesting that they capture much of the structure of the real networks. Parenthetical values indicate standard errors on the final digits.

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# General structure detection

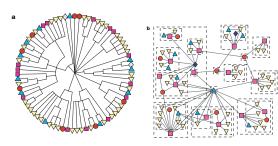
- Network of word associations for 10616 words.
- Average in-degree of 7.
- Using 2nd to 11th evectors of a modified version of  $AA^T$ :

Words most correlated to science, literature and piano in the eigenvectors of O<sup>-1</sup>WW<sup>T</sup>

Science	1	Literature	1	Piano	1
Scientific	0.994	Dictionary	0.994	Cello	0.993
Chemistry	0.990	Editorial	0.990	Fiddle	0.992
Physics	0.988	Synopsis	0.988	Viola	0.990
Concentrate	0.973	Words	0.987	Banjo	0.988
Thinking	0.973	Grammar	0.986	Saxophone	0.985
Test	0.973	Adjective	0.983	Director	0.984
Lab	0.969	Chapter	0.982	Violin	0.983
Brain	0.965	Prose	0.979	Clarinet	0.983
Equation	0.963	Topic	0.976	Oboe	0.983
Examine	0.962	English	0.975	Theater	0.982

Values indicate the correlation

# Hierarchies and missing links



- & Consensus dendogram for grassland species.
- Copes with disassortative and assortative communities.

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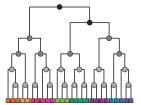






# Hierarchies and missing links Clauset et al., Nature (2008) [5]





- 🙈 Idea: Shades indicate probability that nodes in left and right subtrees of dendogram are connected.
- Handle: Hierarchical random graph models.
- Plan: Infer consensus dendogram for a given real network.
- Obtain probability that links are missing (big problem...).

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# From PoCS: Small-worldness and social searchability

# Social networks and identity:

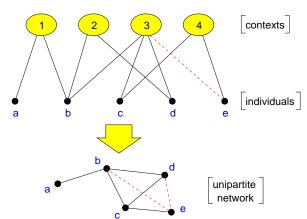
#### Identity is formed from attributes such as:

- Geographic location
- Type of employment
- Religious beliefs
- Recreational activities.

Groups are formed by people with at least one similar attribute.

Attributes ⇔ Contexts ⇔ Interactions ⇔ Networks.

# Social distance—Bipartite affiliation networks



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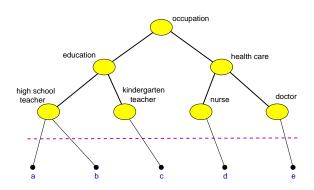
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# Social distance—Context distance

Models

geography

Generalized affiliation networks



Blau & Schwartz<sup>[2]</sup>, Simmel<sup>[16]</sup>, Breiger<sup>[3]</sup>, Watts et

al. [18]; see also Google+ Circles.

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## Dealing with community overlap:

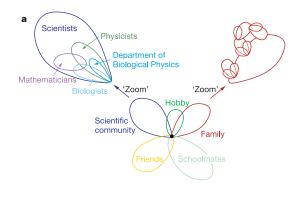
- Earlier structure detection algorithms, agglomerative or divisive, force communities to be purely distinct.
- Overlap: Acknowledge nodes can belong to multiple communities.
- Palla et al. [13] detect communities as sets of adjacent k-cliques (must share k-1 nodes).
- & One of several issues: how to choose k?
- Four new quantities:
  - m, number of a communities a node belongs to.
  - $s_{\alpha,\beta}^{ov}$ , number of nodes shared between two given communities,  $\alpha$  and  $\beta$ .
  - $d_{\alpha}^{\mathrm{com}}$ , degree of community  $\alpha$ .  $s_{\alpha}^{\mathrm{com}}$ , community  $\alpha$ 's size.
- Associated distributions:  $P_{>}(m)$ ,  $P_{>}(s_{\alpha,\beta}^{\text{ov}})$ ,  $P_{>}(d_{\alpha}^{\text{com}})$ , and  $P_{>}(s_{\alpha}^{\text{com}})$ .

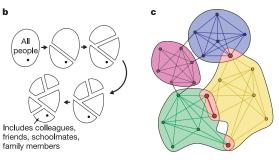


"Uncovering the overlapping community structure of complex networks in nature and society"

Palla et al.,

Nature, **435**, 814-818, 2005. [13]





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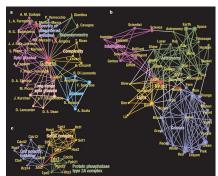
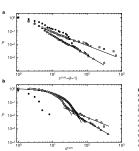


Figure 2 | The community structure around a particular node in three different networks. The communities are colour coded, the overlapping nodes and links between them are emphasized in red, and the volume of the balls and the width of the links are proportional to the total number of communities they belong to. For each network the value of k has been set to 4.a. The communities of G. Parisi in the co-authorship network of the

be associated with his fields of interest. b. The communities of the word bright' in the South Brorids Fere Association norms list (for w<sup>2</sup> = 0.025) represent the different meanings of this word. c. The communities of the protein Zds li in the DIP core list of the protein-protein interactions of S. cerevisias can be associated with either protein complexes or certain functions.

Two tunable parameters:  $w^*$ , the link weight threshold, and k, the clique size.



A link-based approach:

[Applause.]

from focusing on links.

communities of nodes.

nodes may have many flavors.

What we know now: Many network analyses profit

Idea: form communities of links rather than

Observation: Links typically of one flavor, while

Link communities induce overlapping and still

hierarchically structured communities of nodes.

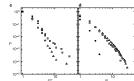


Figure 4. [Statistics of the k-clique communities for three large metworks. The extraords are the costabolish picturels of the Los Alametworks. The extraords are the costabolish picturels of the Los Alametworks. The contraction are the same state of the South Florida Free Association norms (square k= 4, P= 60.7), and the protein interaction network of the south scarce residence from the DIP database (cricles, k= 4), a. The camulative exponents between -1 tuper finel and -1.6 (lower line). b. The cather than the capacital between -1 tuper finel and -1.6 (lower line). b. The camulative capacity is described to the community size distribution for the configuration of the overlap capacity size distribution (a. The cumulative distribution of the overlap capacity of the community size distribution). C. The cumulative distribution of the overlap capacity of the community size distribution (a. The cumulative distribution) at membership number.

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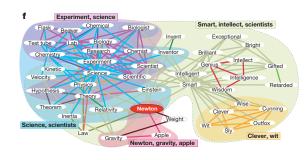


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"Link communities reveal multiscale complexity in networks" 🖸

Ahn, Bagrow, and Lehmann, Nature, **466**, 761–764, 2010. [1]



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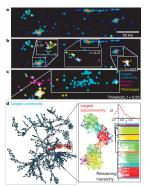
Note: See details of paper on how to choose link

communities well based on partition density D.

& Comparison of structure detection algorithms using four measures over many networks.

Revealed communities are matched against 'known' communities recorded in network metadata.

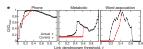
Link approach particularly good for dense, overlapful networks.



General structure detection

"The discovery of structural form"

Kemp and Tenenbaum, PNAS (2008)<sup>[8]</sup>



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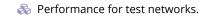


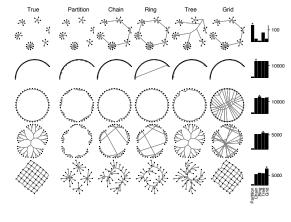
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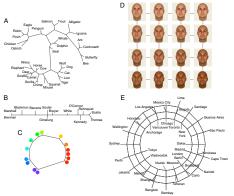
# General structure detection

General structure detection

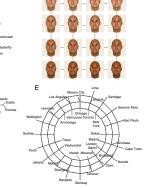




# Example learned structures:



Biological features; Supreme Court votes; perceived color differences; face differences; & distances between cities.



Effect of adding

form.

features on detected

Straight partition

simple tree

complex tree



General structure detection

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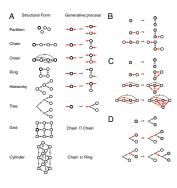
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# General structure detection



- Top down description of form.
- Node replacement graph grammar: parent node becomes two child nodes.
- & B-D: Growing chains, orders, and trees.

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