Structure detection methods

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Prof. Peter Dodds | @peterdodds

Dept. of Mathematics & Statistics | Vermont Complex Systems Center Vermont Advanced Computing Core | University of Vermont











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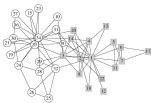
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Structure detection



The issue:

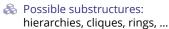
how do we elucidate the internal structure of large networks across many scales? COcoNuTS

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▲ Zachary's karate club [19, 12]



All combinations of substructures.

Santo Fortunato,

Much focus on hierarchies...



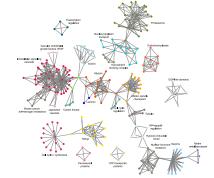




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"Community detection in graphs"

Physics Reports, **486**, 75–174, 2010. [6]

Methods







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On Instagram at pratchett_the_cat



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Hierarchy by aggregation—Bottom up:

- Idea: Extract hierarchical classification scheme for N objects by an agglomeration process.
- Need a measure of distance between all pairs of objects.
- Procedure:
 - 1. Order pair-based distances.
 - 2. Sequentially add links between nodes based on closeness.
 - 3. Use additional criteria to determine when clusters are meaningful.
- Clusters gradually emerge, likely with clusters inside of clusters.
- Call above property Modularity.
- Works well for data sets where a distance between all objects can be specified (e.g., Aussie Rules [9]).

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Idea: Edges that connect communities have higher betweenness than edges within communities.

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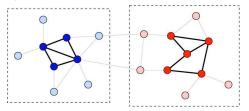


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Hierarchy by aggregation

Bottom up problems:

- Tend to plainly not work on data sets representing networks with known modular structures.
- Good at finding cores of well-connected (or similar) nodes... but fail to cope well with peripheral, in-between nodes.



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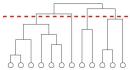
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Hierarchy by division

Hierarchy by division

One class of structure-detection algorithms:

- 1. Compute edge betweenness for whole network.
- 2. Remove edge with highest betweenness.
- 3. Recompute edge betweenness
- 4. Repeat steps 2 and 3 until all edges are removed.
- 5 Record when components appear as a function of # edges removed.
- 6 Generate dendogram revealing hierarchical structure.



Red line indicates appearance of four (4) components at a certain level.





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Hierarchy by division

Top down:

- Idea: Identify global structure first and recursively uncover more detailed structure.
- Basic objective: find dominant components that have significantly more links within than without, as compared to randomized version.
- We'll first work through "Finding and evaluating community structure in networks" by Newman and Girvan (PRE, 2004). [12]
- See also
 - 1. "Scientific collaboration networks. II. Shortest paths, weighted networks, and centrality" by Newman (PRE, 2001). [10, 11]
 - 2. "Community structure in social and biological networks" by Girvan and Newman (PNAS, 2002). [7]

Key element for division approach:

Recomputing betweenness.

Reason: Possible to have a low betweenness in links that connect large communities if other links carry majority of shortest paths.

When to stop?:

- How do we know which divisions are meaningful?
- Modularity measure: difference in fraction of within component nodes to that expected for randomized version:

$$Q = \sum_{i} [e_{i\,i} - a_i^2]$$

where e_{ij} is the fraction of (undirected) edges travelling between identified communities i and j, and $a_i = \sum_i e_{ij}$ is the fraction of edges with at least one end in community i. \square











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Test case:

- Generate random community-based networks.
- N = 128 with four communities of size 32.
- Add edges randomly within and across communities.
- & Example:

 $\langle k \rangle_{\text{in}} = 6 \text{ and } \langle k \rangle_{\text{out}} = 2.$

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Betweenness for electrons:

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- Unit resistors on each edge.
- For every pair of nodes s (source) and t (sink), set up unit currents in at s and out at t.
- & Measure absolute current along each edge ℓ , $|I_{\ell,st}|$.
- \Re Sum $|I_{\ell,st}|$ over all pairs of nodes to obtain electronic betweenness for edge ℓ .
- & (Equivalent to random walk betweenness.)
- Contributing electronic betweenness for edge between nodes i and j:

$$B_{ij,st}^{\mathsf{elec}} = a_{ij} |V_{i,st} - V_{j,st}|.$$

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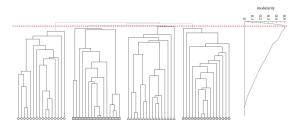
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- $\ensuremath{\&}$ Maximum modularity $Q \simeq 0.5$ obtained when four communities are uncovered.
- Further 'discovery' of internal structure is somewhat meaningless, as any communities arise accidentally.

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Electronic betweenness

- Define some arbitrary voltage reference.
- Kirchhoff's laws: current flowing out of node i must balance:

$$\sum_{j=1}^N \frac{1}{R_{ij}}(V_j-V_i) = \delta_{is} - \delta_{it}.$$

- \Re Between connected nodes, $R_{ij} = 1 = a_{ij} = 1/a_{ij}$.
- \Re Between unconnected nodes, $R_{ij} = \infty = 1/a_{ij}$.
- We can therefore write:

$$\sum_{j=1}^N a_{ij}(V_i-V_j) = \delta_{is} - \delta_{it}.$$

Some gentle jiggery-pokery on the left hand side: $\sum_{j} a_{ij}(V_i - V_j) = \underbrace{V_i \sum_{j} a_{ij}}_{j} - \sum_{j} a_{ij}V_j \\ = \underbrace{V_i k_i}_{i} - \sum_{j} a_{ij}V_j = \sum_{j} \left[k_i \delta_{ij} V_j - a_{ij}V_j\right]$





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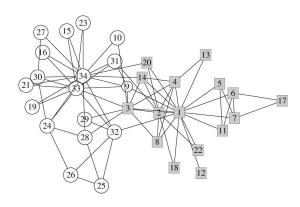
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& Factions in Zachary's karate club network. [19]

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Electronic betweenness

- Matrixingly then:

$$(\mathbf{K}-\mathbf{A})\vec{V}=I_{st}^{\mathrm{ext}}.$$

- & **L** = **K A** is a beast of some utility—known as the Laplacian.
- $\ \,$ Solve for voltage vector \vec{V} by ${\bf LU}$ decomposition (Gaussian elimination).
- Do not compute an inverse!
- Note: voltage offset is arbitrary so no unique solution.
- Presuming network has one component, null space of K — A is one dimensional.
- \Re In fact, $\mathcal{N}(\mathbf{K} \mathbf{A}) = \{c\vec{1}, c \in R\}$ since $(\mathbf{K} \mathbf{A})\vec{1} = \vec{0}$.







Alternate betweenness measures:

Random walk betweenness:

- Asking too much: Need full knowledge of network to travel along shortest paths.
- One of many alternatives: consider all random walks between pairs of nodes i and j.
- Walks starts at node *i*, traverses the network randomly, ending as soon as it reaches j.
- Record the number of times an edge is followed by a walk.
- Consider all pairs of nodes.
- Random walk betweenness of an edge = absolute difference in probability a random walk travels one way versus the other along the edge.
- Equivalent to electronic betweenness (see also diffusion).

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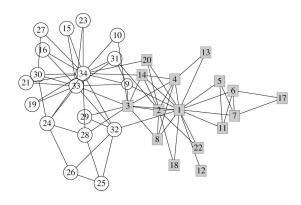
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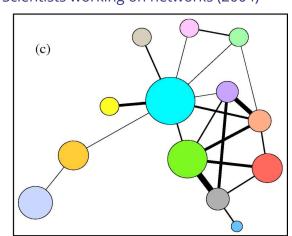
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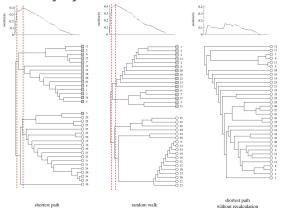
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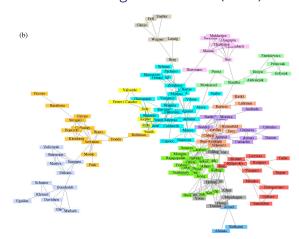
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Hierarchy by division



Third column shows what happens if we don't recompute betweenness after each edge removal.

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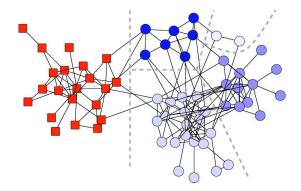
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Dolphins!



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Shuffling for structure

- Consider partition network, i.e., the network of all possible partitions.
- Defn: Two partitions are connected if they differ only by the reassignment of a single node.
- & Look for local maxima in partition network.
- & Construct an affinity matrix with entries $M_{i,i}^{\text{aff}}$.
- $M_{ij}^{\rm aff} = \mathbf{Pr}$ random walker on modularity network ends up at a partition with i and j in the same group.
- & C.f. topological overlap between i and j = # matching neighbors for i and j divided by maximum of k_i and k_j .

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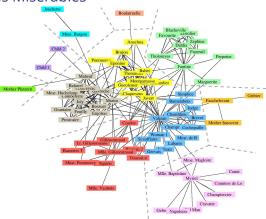
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Les Miserables

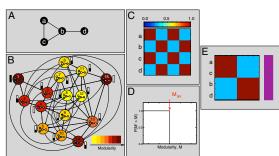


More network analyses for Les Miserables here

and here

.

Shuffling for structure



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A: Base network; B: Partition network; C: Coclassification matrix; D: Comparison to random networks (all the same!); E: Ordered coclassification matrix; Conclusion: no structure...





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Shuffling for structure

- "Extracting the hierarchical organization of complex systems" Sales-Pardo et al., PNAS (2007) [14, 15]
- & Consider all partitions of networks into m groups
- & As for Newman and Girvan approach, aim is to find partitions with maximum modularity:

$$Q = \sum_i [e_{ii} - (\sum_j e_{ij})^2] = \mathrm{Tr} \mathbf{E} - ||\mathbf{E}^2||_1.$$

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- Method obtains a distribution of classification hierarchies.
- Note: the hierarchy with the highest modularity score isn't chosen.
- Idea is to weight possible hierarchies according to their basin of attraction's size in the partition network.
- Next step: Given affinities, now need to sort nodes into modules, submodules, and so on.
- & Idea: permute nodes to minimize following cost

$$C = \frac{1}{N} \sum_{i=1}^N \sum_{j=1}^N M_{ij}^{\mathrm{aff}} |i-j|. \label{eq:constraint}$$

- Use simulated annealing (slow).
- $\ \,$ Observation: should achieve same results for more general cost function: $C=\frac{1}{N}\sum_{i=1}^{N}\sum_{j=1}^{N}M_{ij}^{\mathrm{aff}}f(|i-j|)$ where f is a strictly monotonically increasing function of 0, 1, 2, ...





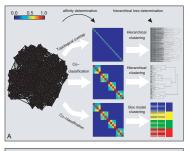
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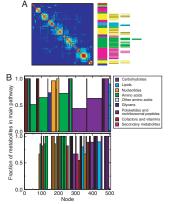
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Modularity structure for metabolic network of E. coli (UCSD reconstruction).

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Shuffling for structure

Table 1. Top-level structure of real-world networks

| Network | Nodes | Edges | Modules | Main module | |
|-----------------------|-------|--------|---------|-------------|--|
| Air transportation | 3,618 | 28,284 | 57 | 8 | |
| E-mail | 1,133 | 10,902 | 41 | 8 | |
| Electronic circuit | 516 | 686 | 18 | 11 | |
| Escherichia coli KEGG | 739 | 1,369 | 39 | 13 | |
| E. coli UCSD | 507 | 947 | 28 | 17 | |

General structure detection

- "Detecting communities in large networks" Capocci et al. (2005) [4]
- & Consider normal matrix $\mathbf{K}^{-1}A$, random walk matrix $A^{\mathsf{T}}\mathbf{K}^{-1}$, Laplacian $\mathbf{K} - \mathbf{A}$, and AA^{T} .
- Basic observation is that eigenvectors associated with secondary eigenvalues reveal evidence of structure.
- Builds on Kleinberg's HITS algorithm.

General structure detection

Example network:

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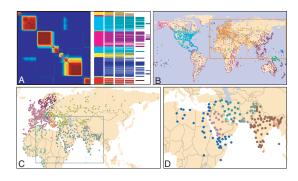
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Modules found match up with geopolitical units.

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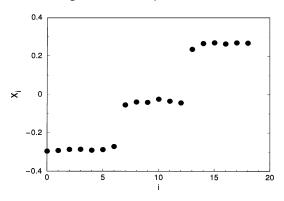


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General structure detection

Second eigenvector's components:



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Model also predicts reasonably well

- 1. average degree,
- 2. clustering,
- 3. and average shortest path length.

Table 1 | Comparison of original and resampled networks

| Network | $\langle k \rangle_{\rm real}$ | $\langle k \rangle_{\rm samp}$ | C_{real} | C_{samp} | $d_{\rm real}$ | d_{samp} |
|-------------|--------------------------------|--------------------------------|-------------------|------------|----------------|------------|
| T. pallidum | 4.8 | 3.7(1) | 0.0625 | 0.0444(2) | 3.690 | 3.940(6) |
| Terrorists | 4.9 | 5.1(2) | 0.361 | 0.352(1) | 2.575 | 2.794(7) |
| Grassland | 3.0 | 2.9(1) | 0.174 | 0.168(1) | 3.29 | 3.69(2) |

Statistics are shown for the three example networks studied and for new networks generated by resampling from our hierarchical model. The generated networks closely match the average degree (k), clustering coefficient C and average vertex-vertex distance d in each case suggesting that they capture much of the structure of the real networks. Parenthetical values indicate standard errors on the final digits.

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General structure detection

Network of word associations for 10616 words.

Average in-degree of 7.

Using 2nd to 11th evectors of a modified version of AA^T :

Words most correlated to science, literature and piano in the eigenvectors of O⁻¹WW^T

| Science | 1 | Literature | 1 | Piano | 1 |
|-------------|-------|------------|-------|-----------|-------|
| Scientific | 0.994 | Dictionary | 0.994 | Cello | 0.993 |
| Chemistry | 0.990 | Editorial | 0.990 | Fiddle | 0.992 |
| Physics | 0.988 | Synopsis | 0.988 | Viola | 0.990 |
| Concentrate | 0.973 | Words | 0.987 | Banjo | 0.988 |
| Thinking | 0.973 | Grammar | 0.986 | Saxophone | 0.985 |
| Test | 0.973 | Adjective | 0.983 | Director | 0.984 |
| Lab | 0.969 | Chapter | 0.982 | Violin | 0.983 |
| Brain | 0.965 | Prose | 0.979 | Clarinet | 0.983 |
| Equation | 0.963 | Topic | 0.976 | Oboe | 0.983 |
| Examine | 0.962 | English | 0.975 | Theater | 0.982 |

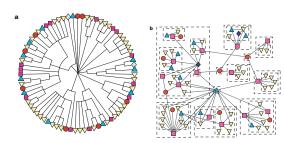
Values indicate the correlation

network.

Hierarchies and missing links

Clauset et al., Nature (2008) [5]

Hierarchies and missing links



Consensus dendogram for grassland species.

Small-worldness and social searchability

Copes with disassortative and assortative communities.

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Identity is formed from attributes such as:

Geographic location

Social networks and identity:

- Type of employment
- Religious beliefs

From PoCS:

Recreational activities.

Groups are formed by people with at least one similar



Attributes ⇔ Contexts ⇔ Interactions ⇔ Networks.

Handle: Hierarchical random graph models. Plan: Infer consensus dendogram for a given real

Obtain probability that links are missing (big problem...).

🙈 Idea: Shades indicate probability that nodes in left

and right subtrees of dendogram are connected.





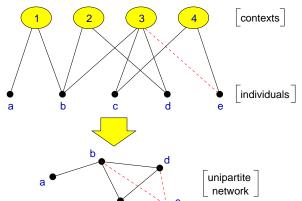
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Social distance—Bipartite affiliation networks



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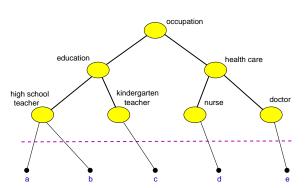
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Social distance—Context distance



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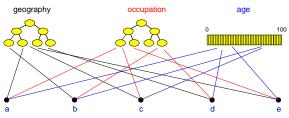
References

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Includes colleagues friends, schoolmates, family members

Models

Generalized affiliation networks



Blau & Schwartz^[2], Simmel^[16], Breiger^[3], Watts et al. [18]; see also Google+ Circles.

Dealing with community overlap:

- Earlier structure detection algorithms, agglomerative or divisive, force communities to be purely distinct.
- Overlap: Acknowledge nodes can belong to multiple communities.
- Palla et al. [13] detect communities as sets of adjacent k-cliques (must share k-1 nodes).
- & One of several issues: how to choose k?
- Four new quantities:
 - m, number of a communities a node belongs to.
 - $s_{\alpha,\beta}^{ov}$, number of nodes shared between two given communities, α and β .
 - $d_{\alpha}^{\mathrm{com}}$, degree of community α . $s_{\alpha}^{\mathrm{com}}$, community α 's size.
- Associated distributions:

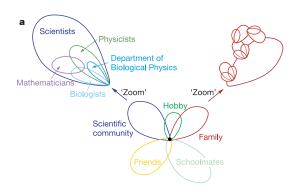
 $P_{>}(m)$, $P_{>}(s_{\alpha,\beta}^{\text{ov}})$, $P_{>}(d_{\alpha}^{\text{com}})$, and $P_{>}(s_{\alpha}^{\text{com}})$.



"Uncovering the overlapping community structure of complex networks in nature and society"

Palla et al.,

Nature, **435**, 814-818, 2005. [13]



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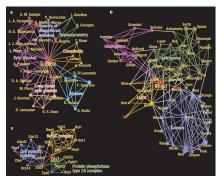




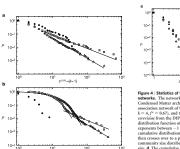


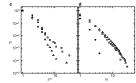


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 \clubsuit Two tunable parameters: w^* , the link weight threshold, and k, the clique size.





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A link-based approach:

- What we know now: Many network analyses profit from focusing on links.
- & Idea: form communities of links rather than communities of nodes.
- A Observation: Links typically of one flavor, while nodes may have many flavors.
- Link communities induce overlapping and still hierarchically structured communities of nodes.
- [Applause.]

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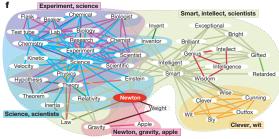




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"Link communities complexity in netw Ahn, Bagrow, and L Nature, 466, 761-7





Note: See details of paper on how to choose link

& Comparison of structure detection algorithms

using four measures over many networks.

Revealed communities are matched against

'known' communities recorded in network

communities well based on partition density D.





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Link-based methods

References





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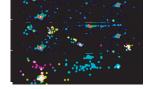
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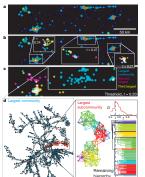








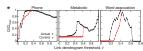




General structure detection

"The discovery of structural form"

Kemp and Tenenbaum, PNAS (2008)^[8]



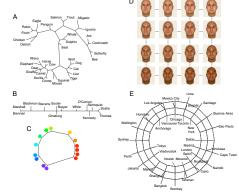
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Example learned structures:



Biological features; Supreme Court votes; perceived color differences; face differences; & distances between cities.

Effect of adding

form.

features on detected

Straight partition

simple tree

complex tree

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Methods Hierarchies & Miss Links

General structure detection

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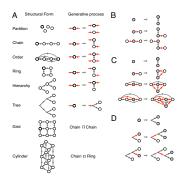
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General structure detection



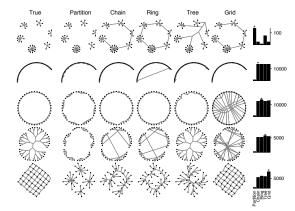
♣ Top down description of form.

- Node replacement graph grammar: parent node becomes two child nodes.
- & B-D: Growing chains, orders, and trees.

General structure detection

Performance for test networks.

General structure detection



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