Contagion

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Complex Networks | @networksvox CSYS/MATH 303, Spring, 2018

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Basic Contagion Models

Global spreading

Social Contagion Models

Theory

Spreading possibility Spreading probability Physical explanation







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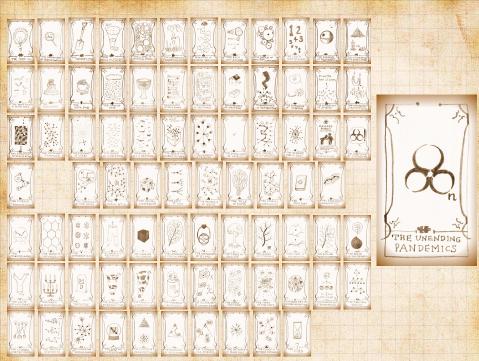
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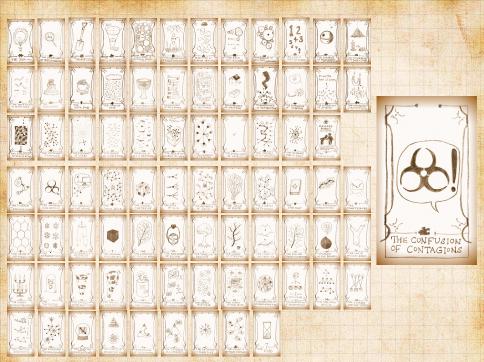
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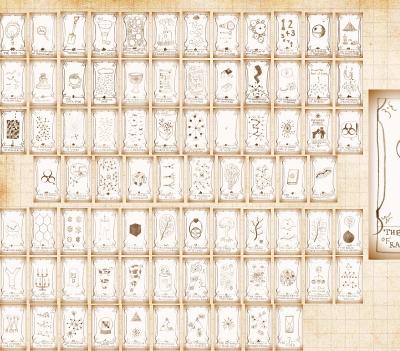


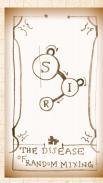


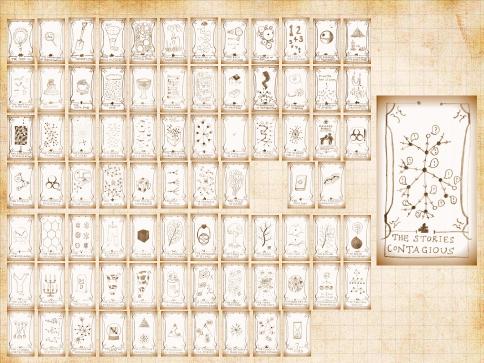


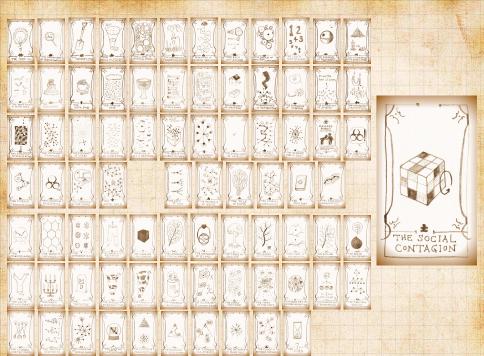


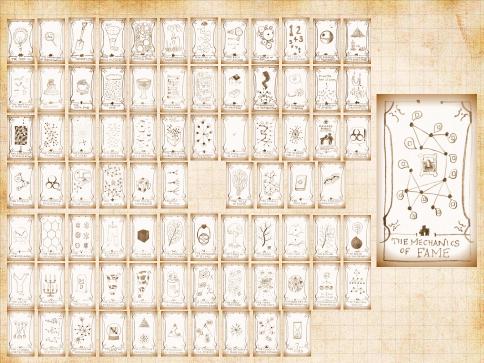












Some large questions concerning network contagion:

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- 1. For a given spreading mechanism on a given network, what's the probability that there will be global spreading?

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Some large questions concerning network contagion:

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- 2. If spreading does take off, how far will it go?

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Some large questions concerning network contagion:

- 1. For a given spreading mechanism on a given network, what's the probability that there will be global spreading?
- 2. If spreading does take off, how far will it go?
- 3. How do the details of the network affect the outcome?

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- 5. What if the seed is one or many nodes?

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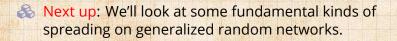






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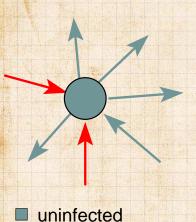
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infected

General spreading mechanism:

State of node i depends on history of i and i's neighbors' states.

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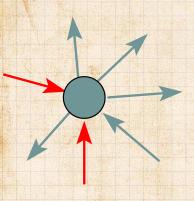
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uninfected

infected



General spreading mechanism:

State of node i depends on history of i and i's neighbors' states.



Doses of entity may be stochastic and history-dependent.

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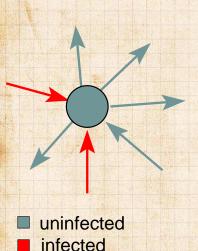
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General spreading mechanism:

State of node i depends on history of i and i's neighbors' states.



Doses of entity may be stochastic and history-dependent.



May have multiple, interacting entities spreading at once.

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For random networks, we know local structure is pure branching.



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For random networks, we know local structure is pure branching.

Successful spreading is a contingent on single edges infecting nodes.

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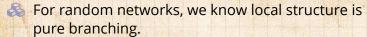
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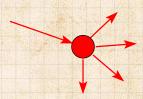




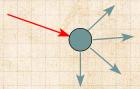


Successful spreading is : contingent on single edges infecting nodes.

Success



Failure:



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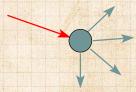
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Focus on binary case with edges and nodes either infected or not.

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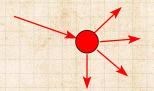




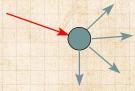
For random networks, we know local structure is pure branching.

Successful spreading is a contingent on single edges infecting nodes.

Success



Failure:



Focus on binary case with edges and nodes either infected or not.

First big question: for a given network and contagion process, can global spreading from a single seed occur? COcoNuTS -

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We need to find: [5]

R = the average # of infected edges that one random infected edge brings about.

Call R the gain ratio.

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 \mathbb{R} Define $B_{k,1}$ as the probability that a node of degree k is infected by a single infected edge. COCONUTS

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Define B_{k_1} as the probability that a node of degree k is infected by a single infected edge.



$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{kP_k}{\underbrace{\langle k \rangle}}$$
 prob. of connecting to a degree k node

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$$\underbrace{(k-1)}_{\text{\# outgoing infected edges}}$$

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$$\frac{D_{k1}}{\text{Prob. of infection}}$$

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$$\underbrace{(k-1)}_{\text{\# outgoing infected edges}}$$

$$+\sum_{k=0}^{\infty}\frac{\widehat{kP_k}}{\langle k\rangle} \bullet$$

outgoing infected edges

$$\underbrace{(1-B_{k1})}_{\text{Prob. of no infection}}$$

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Our global spreading condition is then:

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Our global spreading condition is then:

$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} > 1.$$



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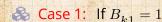






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Our global spreading condition is then:

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$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) = \frac{\langle k(k-1) \rangle}{\langle k \rangle} > 1.$$

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Good: This is just our giant component condition again.

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Case 2:



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Solution Case 2: If $B_{k_1} = \beta < 1$



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$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet \beta > 1.$$

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$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet \beta > 1.$$



 \triangle A fraction (1- β) of edges do not transmit infection.

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Analogous phase transition to giant component case but critical value of $\langle k \rangle$ is increased.



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Aka bond percolation .

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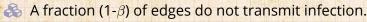
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- Analogous phase transition to giant component case but critical value of $\langle k \rangle$ is increased.
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- & Resulting degree distribution \tilde{P}_k :

$$\tilde{P}_k = \beta^k \sum_{i=k}^{\infty} \binom{i}{k} (1-\beta)^{i-k} P_i.$$

Insert question from assignment 9 1

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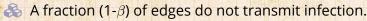
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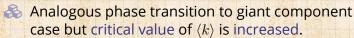


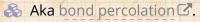




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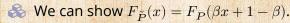




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Insert question from assignment 9 2



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Cases 3, 4, 5, ...: Note allow By to depend on

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 \mathbb{R} Cases 3, 4, 5, ...: Now allow B_{k1} to depend on k

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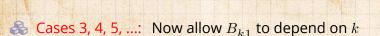
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Asymmetry: Transmission along an edge depends on node's degree at other end.

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 \mathbb{R} Cases 3, 4, 5, ...: Now allow B_{k1} to depend on k

Asymmetry: Transmission along an edge depends on node's degree at other end.

 $\begin{cases} \& \& \end{cases}$ Possibility: B_{k1} increases with k...

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on node's degree at other end.

 \mathbb{R} Cases 3, 4, 5, ...: Now allow B_{k1} to depend on k

 \mathbb{R} Possibility: B_{k_1} increases with k... unlikely.

Asymmetry: Transmission along an edge depends

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Possibility: $B_{k,1}$ is not monotonic in k... unlikely.

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 $B_{k_1} \setminus S$ is a plausible representation of a simple kind of social contagion.

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Asymmetry: Transmission along an edge depends

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 $A > B_{k_1} \setminus B$ is a plausible representation of a simple kind of social contagion.

The story:

More well connected people are harder to influence.

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 \clubsuit Example: $B_{k1} = 1/k$.

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 \clubsuit Example: $B_{k1} = 1/k$.



$$\mathbf{R} = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1}$$

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$$\mathbf{R} = \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} = \sum_{k=1}^{\infty} (k-1) \bullet \frac{k P_k}{\langle k \rangle} \bullet \frac{1}{k}$$

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$$\begin{split} \mathbf{R} &= \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} = \sum_{k=1}^{\infty} (k-1) \bullet \frac{k P_k}{\langle k \rangle} \bullet \frac{1}{k} \\ &= \sum_{k=1}^{\infty} \frac{P_k}{\langle k \rangle} \bullet (k-1) \end{split}$$

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Example: $B_{k1} = 1/k$.



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Example: $B_{k1} = 1/k$.



$$\begin{split} \mathbf{R} &= \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} = \sum_{k=1}^{\infty} (k-1) \bullet \frac{k P_k}{\langle k \rangle} \bullet \frac{1}{k} \\ &= \sum_{k=1}^{\infty} \frac{P_k}{\langle k \rangle} \bullet (k-1) = 1 - \frac{1 - P_0}{\langle k \rangle} \end{split}$$

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Since R is always less than 1, no spreading can occur for this mechanism.

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- Since R is always less than 1, no spreading can occur for this mechanism.
- \bigotimes Decay of B_{k1} is too fast.
- Result is independent of degree distribution.

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- **Example:** $B_{k1} = H(\frac{1}{k} \phi)$ where $0 < \phi \le 1$ is a threshold and H is the Heaviside function 2.

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- Example: $B_{k1} = H(\frac{1}{k} \phi)$ where $0 < \phi \le 1$ is a threshold and H is the Heaviside function .
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Example: $B_{k1} = H(\frac{1}{k} - \phi)$ where $0 < \phi \le 1$ is a threshold and H is the Heaviside function \mathcal{C} .

Infection only occurs for nodes with low degree.

Call these nodes vulnerables: they flip when only one of their friends flips.

 $\mathbf{R} = \sum_{i=1}^{k} \frac{1}{i!} \bullet (k+1) \bullet B_{i+1} = \sum_{i=1}^{k} \frac{1}{i!} \bullet (k-1) \bullet B_{i+1}$

 $\sum (k-1) \cdot \frac{kPh}{m}$ where $\lfloor \frac{1}{2} \rfloor$ means floor

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Example: $B_{k1} = H(\frac{1}{k} - \phi)$ where $0 < \phi \le 1$ is a threshold and H is the Heaviside function \mathbb{Z} .

Infection only occurs for nodes with low degree.

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$$\mathbf{R} = \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1}$$

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Example: $B_{k1} = H(\frac{1}{k} - \phi)$ where $0 < \phi \le 1$ is a threshold and H is the Heaviside function \square .

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Example: $B_{k1} = H(\frac{1}{k} - \phi)$ where $0 < \phi \le 1$ is a threshold and H is the Heaviside function \square .

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$$\mathbf{R} = \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} = \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet H \left(\frac{1}{k} - \phi\right)$$

 $=\sum_{k=1}^{\left\lfloor\frac{1}{\phi}\right\rfloor}(k-1)\bullet\frac{kP_k}{\langle k\rangle}\quad\text{where }\lfloor\cdot\rfloor\text{ means floor.}$

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The uniform threshold model global spreading condition:

$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} (k-1) \bullet \frac{k P_k}{\langle k \rangle} > 1.$$

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The uniform threshold model global spreading condition:

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 $As \phi \rightarrow 1$, all nodes become resilient and $r \rightarrow 0$.

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 $As \phi \rightarrow 0$, all nodes become vulnerable and the contagion condition matches up with the giant component condition.

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The uniform threshold model global spreading condition:

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- As $\phi \rightarrow 0$, all nodes become vulnerable and the contagion condition matches up with the giant component condition.
- & Key: If we fix ϕ and then vary $\langle k \rangle$, we may see two phase transitions.
- Added to our standard giant component transition, we will see a cut off in spreading as nodes become more connected.

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Virtual contagion: Corrupted Blood ☑, a 2005 virtual plague in World of Warcraft:



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Some important models (recap from CSYS 300)



Tipping models—Schelling (1971) [11, 12, 13]

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Tipping models—Schelling (1971) [11, 12, 13]

Simulation on checker boards.

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Tipping models—Schelling (1971) [11, 12, 13]

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Some important models (recap from CSYS 300)

- Tipping models—Schelling (1971) [11, 12, 13]
 - Simulation on checker boards.
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Some important models (recap from CSYS 300)

- Tipping models—Schelling (1971) [11, 12, 13]
 - Simulation on checker boards.
 - Idea of thresholds.
- Threshold models—Granovetter (1978) [8]
- A Herding models—Bikhchandani et al. (1992) [1, 2]

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Some important models (recap from CSYS 300)

- Tipping models—Schelling (1971) [11, 12, 13]
 - Simulation on checker boards.
 - Idea of thresholds.
- Threshold models—Granovetter (1978) [8]
- A Herding models—Bikhchandani et al. (1992) [1, 2]
 - Social learning theory, Informational cascades,...

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Original work:



"A simple model of global cascades on random networks"

Duncan J. Watts, Proc. Natl. Acad. Sci., 99, 5766-5771, 2002. [15]

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Mean field Granovetter model → network model

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Duncan J. Watts, Proc. Natl. Acad. Sci., 99, 5766-5771, 2002. [15]

Mean field Granovetter model → network model Individuals now have a limited view of the world

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Interactions between individuals now represented by a network

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Interactions between individuals now represented by a network



Network is sparse

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Interactions between individuals now represented by a network

Basic Contagion Models

Network is sparse

Global spreading Social Contagion

 \mathbb{A} Individual i has k_i contacts

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Interactions between individuals now represented by a network

Network is sparse

Individual i has k_i contacts

Influence on each link is reciprocal and of unit weight

- Interactions between individuals now represented by a network
- Network is sparse
- Individual i has k_i contacts
- Influence on each link is reciprocal and of unit weight
- $\red {\mathbb R}$ Each individual i has a fixed threshold ϕ_i

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Interactions between individuals now represented by a network

Network is sparse

Individual i has k_i contacts

Influence on each link is reciprocal and of unit weight

Each individual i has a fixed threshold ϕ_i

Individuals repeatedly poll contacts on network

Interactions between individuals now represented by a network

Network is sparse

Individual i has k_i contacts

Influence on each link is reciprocal and of unit weight

Each individual i has a fixed threshold ϕ_i

Individuals repeatedly poll contacts on network

Synchronous, discrete time updating

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- Interactions between individuals now represented by a network
- Network is sparse
- Individual i has k_i contacts
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- Individuals repeatedly poll contacts on network
- Synchronous, discrete time updating
- Individual i becomes active when number of active contacts $a_i \ge \phi_i k_i$

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- Interactions between individuals now represented by a network
- Network is sparse
- Individual i has k_i contacts
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- $\red {\mathbb R}$ Each individual i has a fixed threshold ϕ_i
- Individuals repeatedly poll contacts on network
- Synchronous, discrete time updating
- A lndividual i becomes active when number of active contacts $a_i \ge \phi_i k_i$
- Activation is permanent (SI)

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All nodes have threshold $\phi = 0.2$.

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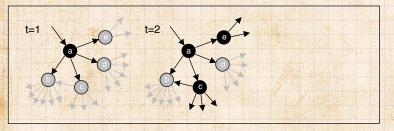
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All nodes have threshold $\phi = 0.2$.

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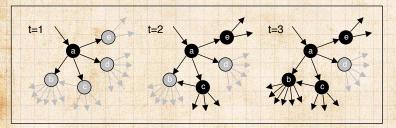
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All nodes have threshold $\phi = 0.2$.

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$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{q} \rfloor} \frac{k P_k}{\langle k \rangle} \bullet (k-1) > 1$$

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Recall definition: individuals who can be activated by just one contact being active are vulnerables.

$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} rac{k P_k}{\langle k \rangle} ullet (k-1) > 1.$$

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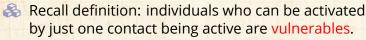
Theory

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 \clubsuit The vulnerability condition for node $i: 1/k_i \geq \phi_i$.

$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{q} \rfloor} \frac{k P_k}{\langle k \rangle} \bullet (k-1) > 1.$$

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- Recall definition: individuals who can be activated by just one contact being active are vulnerables.
- \clubsuit The vulnerability condition for node i: $1/k_i \geq \phi_i$.
- Means # contacts $k_i \leq |1/\phi_i|$.

$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{6} \rfloor} \frac{k P_k}{\langle k \rangle} \bullet (k-1) > 1.$$

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- Recall definition: individuals who can be activated by just one contact being active are vulnerables.
- \clubsuit The vulnerability condition for node i: $1/k_i \geq \phi_i$.
- Means # contacts $k_i \leq |1/\phi_i|$.
- Rey: For global spreading events (cascades) on random networks, must have a global component of vulnerables [15]

$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{q} \rfloor} \frac{k P_k}{\langle k \rangle} \bullet (k-1) > 1,$$

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The most gullible

Vulnerables:

- Recall definition: individuals who can be activated by just one contact being active are vulnerables.
- \clubsuit The vulnerability condition for node $i: 1/k_i \geq \phi_i$.
- Means # contacts $k_i \leq |1/\phi_i|$.
- Rey: For global spreading events (cascades) on random networks, must have a global component of vulnerables [15]
- \clubsuit For a uniform threshold ϕ , our global spreading condition tells us when such a component exists:

$$\mathbf{R} = \sum_{k=1}^{\lfloor \frac{1}{\phi} \rfloor} \frac{k P_k}{\langle k \rangle} \bullet (k-1) > 1.$$

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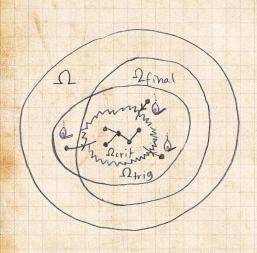
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Example random network structure:



Ω_{crit} = critical mass = global vulnerable component

Ω_{trig} =
 triggering
 component

Ω_{final} = potential extent of spread

 Ω = entire network

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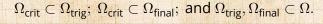
Network version All-to-all networks

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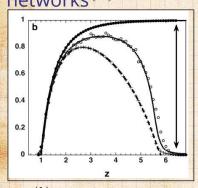
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Global spreading events on random networks [15]



 $z = \langle k \rangle$

Top curve: final fraction infected if successful.

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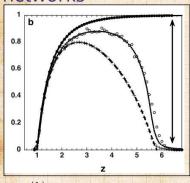
Spreading possibility Spreading probability Physical explanation







Global spreading events on random networks [15]



$$z=\langle k
angle$$



Top curve: final fraction infected if successful.





Bottom curve: fractional size of vulnerable subcomponent. [15]



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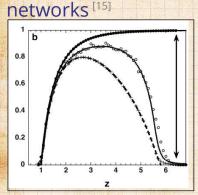
Spreading probability Physical explanation







Global spreading events on random



$$z = \langle k \rangle$$



Top curve: final fraction infected if successful.



Middle curve: chance of starting a global spreading event (cascade).



Bottom curve: fractional size of vulnerable subcomponent. [15]

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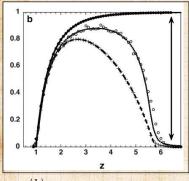
Spreading probability Physical explanation







Global spreading events on random networks [15]



Top curve: final fraction infected if successful.



Middle curve: chance of starting a global spreading event (cascade).



Bottom curve: fractional size of vulnerable subcomponent. [15]



 $z = \langle k \rangle$

Global spreading events occur only if size of vulnerable subcomponent > 0.

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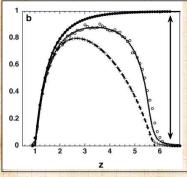
Spreading probability







Global spreading events on random networks [15]



- Top curve: final fraction infected if successful.
- Middle curve: chance of starting a global spreading event (cascade).
 - Bottom curve: fractional size of vulnerable subcomponent. [15]

 $z = \langle k \rangle$

- Global spreading events occur only if size of vulnerable subcomponent > 0.
- System is robust-yet-fragile just below upper boundary [3, 4, 14]

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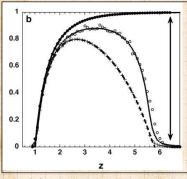
Spreading possibility







Global spreading events on random networks [15]



- Top curve: final fraction infected if successful.
- Middle curve: chance of starting a global spreading event (cascade).
 - Bottom curve: fractional size of vulnerable subcomponent. [15]

 $z = \langle k \rangle$

- Solution Global spreading events occur only if size of vulnerable subcomponent > 0.
- System is robust-yet-fragile just below upper boundary [3, 4, 14]
- (Ignorance' facilitates spreading.

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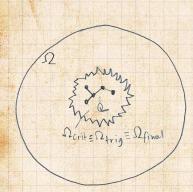
Spreading possibility
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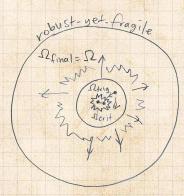




Cascades on random networks



Above lower phase transition



Just below upper phase transition

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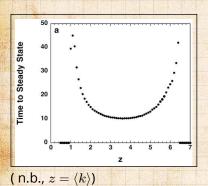
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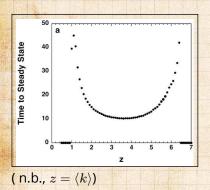
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Two phase transitions.

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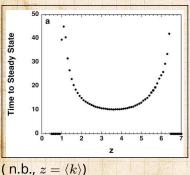
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Two phase transitions.

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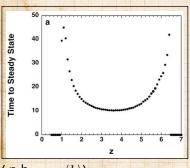
References







Largest vulnerable component = critical mass.





Two phase transitions.

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Largest vulnerable component = critical mass.



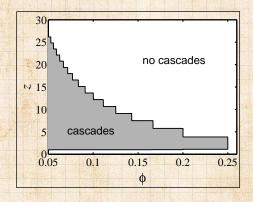
Now have endogenous mechanism for spreading from an individual to the critical mass and then beyond.







Cascade window for random networks



(n.b.,
$$z = \langle k \rangle$$
)

Outline of cascade window for random networks.

COCONUTS

Basic Contagion Models

Global spreading

Social Contagion Models

Network version

Theory

Spreading possibility Spreading probability Physical explanation

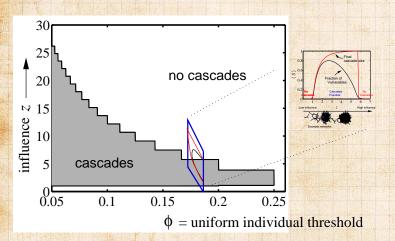








Cascade window for random networks



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Outline

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All-to-all networks

COCONUTS

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All-to-all networks

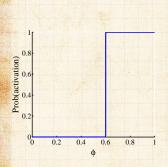
Theory

Spreading possibility Spreading probability Physical explanation











Assumes deterministic response functions

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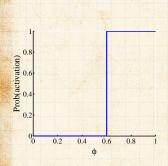
Theory

Spreading possibility Spreading probability Physical explanation









Assumes deterministic response functions



 $\Leftrightarrow \phi_* = \text{threshold of an}$ individual.

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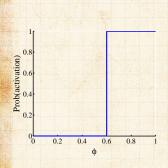
Theory

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Assumes deterministic response functions



 ϕ_* = threshold of an individual.



 $f(\phi_*) = distribution of$ thresholds in a population.

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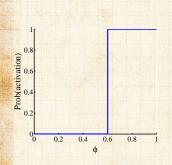
Theory

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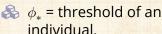


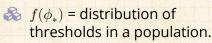


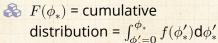




Assumes deterministic response functions







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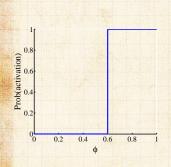
Theory

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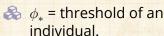




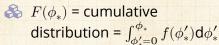




Assumes deterministic response functions



 $f(\phi_*) = distribution of$ thresholds in a population.



 $\Leftrightarrow \phi_t$ = fraction of people 'rioting' at time step t.

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At time t + 1, fraction rioting = fraction with $\phi_* \leq \phi_t$.

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 $\phi_* \leq \phi_+$.



$$\phi_{t+1} = \int_0^{\phi_t} f(\phi_*) \mathrm{d}\phi_* \, = \, F(\phi_*)|_0^{\phi_t} = F(\phi_t)$$

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 $\phi_* \leq \phi_+$.



$$\phi_{t+1} = \int_0^{\phi_t} f(\phi_*) \mathrm{d}\phi_* = F(\phi_*)|_0^{\phi_t} = F(\phi_t)$$

 \Longrightarrow | sterative maps of the unit interval [0, 1].

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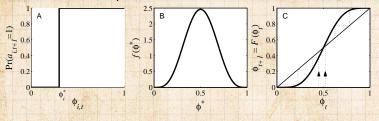
Spreading possibility Spreading probability Physical explanation







Action based on perceived behavior of others.





Two states: S and I



Recover now possible (SIS)



 ϕ = fraction of contacts 'on' (e.g., rioting)

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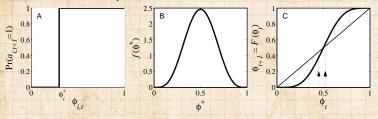
Spreading possibility Spreading probability Physical explanation

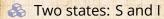


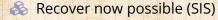


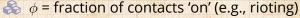


Action based on perceived behavior of others.









Discrete time, synchronous update (strong assumption!)

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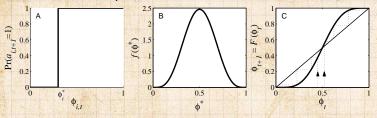
Spreading possibility Spreading probability Physical explanation

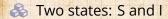


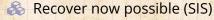


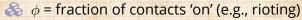


Action based on perceived behavior of others.









Discrete time, synchronous update (strong assumption!)

This is a Critical mass model

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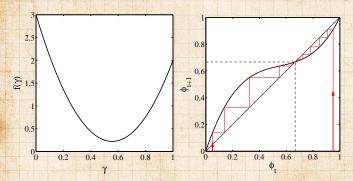
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Example of single stable state model

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Implications for collective action theory:

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Implications for collective action theory:

- 1. Collective uniformity ⇒ individual uniformity

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Implications for collective action theory:

- 1. Collective uniformity ⇒ individual uniformity
- 2. Small individual changes ⇒ large global changes

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- 1. Collective uniformity ⇒ individual uniformity
- 2. Small individual changes ⇒ large global changes

Next:

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- 1. Collective uniformity ⇒ individual uniformity
- 2. Small individual changes ⇒ large global changes

Next:



Connect mean-field model to network model.

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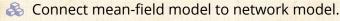


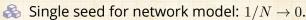


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- 1. Collective uniformity ⇒ individual uniformity
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Next:





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- 1. Collective uniformity ⇒ individual uniformity
- 2. Small individual changes ⇒ large global changes

Next:

- 🙈 Connect mean-field model to network model.
- \clubsuit Single seed for network model: $1/N \to 0$.
- Comparison between network and mean-field model sensible for vanishing seed size for the latter.

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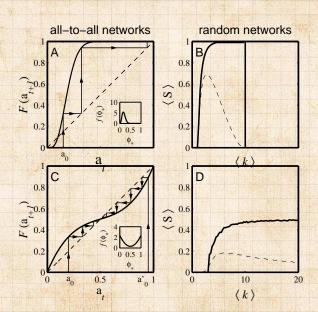
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All-to-all versus random networks



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Spreadworthiness: Cat videos

Bowling with Ragdolls:

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References



https://www.youtube.com/watch?v=XX-g2nmqL9Q?rel=0



Organic extreme outlier?



Success did not spread to other videos.



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Threshold contagion on random networks

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Three key pieces to describe analytically:

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Three key pieces to describe analytically:

- 1. The fractional size of the largest subcomponent of vulnerable nodes, S_{vuln} .

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Three key pieces to describe analytically:

- 1. The fractional size of the largest subcomponent of vulnerable nodes, S_{vuln} .
- 2. The chance of starting a global spreading event, $P_{\mathsf{trig}} = S_{\mathsf{trig}}$.

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Three key pieces to describe analytically:

- 1. The fractional size of the largest subcomponent of vulnerable nodes, S_{vuln} .
- 2. The chance of starting a global spreading event, $P_{\mathsf{trig}} = S_{\mathsf{trig}}$.
- 3. The expected final size of any successful spread, S.

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Three key pieces to describe analytically:

- 1. The fractional size of the largest subcomponent of vulnerable nodes, S_{vuln} .
- 2. The chance of starting a global spreading event, $P_{\text{trig}} = S_{\text{trig}}$.
- 3. The expected final size of any successful spread, *S*.
 - n.b., the distribution of *S* is almost always bimodal.

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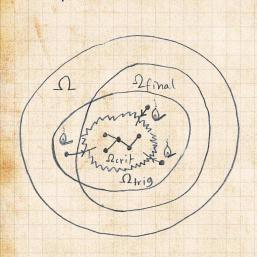
Spreading possibility
Spreading probability
Physical explanation

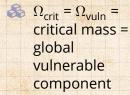






Example random network structure:





- $\Re \Omega_{\text{trig}} =$ triggering component
- $\Omega_{\text{final}} =$ potential extent of spread
- Ω = entire network

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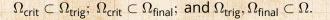
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First goal: Find the largest component of vulnerable nodes.

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- First goal: Find the largest component of vulnerable nodes.
- Recall that for finding the giant component's size, we had to solve:

$$F_{\pi}(x) = xF_{P}\left(F_{\rho}(x)\right)$$
 and $F_{\rho}(x) = xF_{R}\left(F_{\rho}(x)\right)$

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We'll find a similar result for the subset of nodes that are vulnerable.

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This is a node-based percolation problem.

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- We'll find a similar result for the subset of nodes that are vulnerable.
- This is a node-based percolation problem.
- For a general monotonic threshold distribution $f(\phi)$, a degree k node is vulnerable with probability

$$B_{k1} = \int_0^{1/k} f(\phi) \mathsf{d}\phi \,.$$

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We now have a generating function for the probability that a randomly chosen node is vulnerable and has degree k:

$$F_P^{(\mathrm{vuln})}(x) = \sum_{k=0}^\infty P_k B_{k1} x^k.$$

$$F_R^{(\text{volin})}(x) = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} B_{k1} x^k$$

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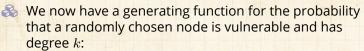
Theory

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$$F_P^{(\mathrm{vuln})}(x) = \sum_{k=0}^\infty P_k B_{k1} x^k.$$

The generating function for friends-of-friends distribution is similar to before:

$$F_R^{(\mathrm{vuln})}(x) = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} B_{k1} x^{k-1}$$

$$\frac{\frac{d}{dx}F_P^{(\text{vuin})}(x)}{\frac{d}{dx}F_P(x)|_{x=1}} = \frac{\frac{d}{dx}F_P^{(\text{vuin})}(x)}{F_R(1)}$$

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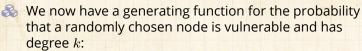
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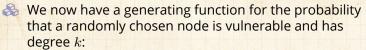
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Detail: We still have the underlying degree distribution involved in the denominator.





Functional relations for component size g.f.'s are almost the same ...

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Functional relations for component size g.f.'s are almost the same ...

$$F_{\pi}^{(\text{vuln})}(x) =$$

$$xF_P^{(\text{vuln})}\left(F_\rho^{(\text{vuln})}(x)\right)$$

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Functional relations for component size g.f.'s are almost the same ...

$$F_{\pi}^{(\text{vuln})}(x) = \underbrace{1 - F_{P}^{(\text{vuln})}(1)}_{\text{central node}} + x F_{P}^{(\text{vuln})} \left(F_{\rho}^{(\text{vuln})}(x) \right)$$

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Functional relations for component size g.f.'s are almost the same ...

$$F_{\pi}^{(\text{vuln})}(x) = \underbrace{1 - F_{P}^{(\text{vuln})}(1)}_{\text{central node is not vulnerable}} + x F_{P}^{(\text{vuln})} \left(F_{\rho}^{(\text{vuln})}(x) \right)$$

$$F_{\rho}^{(\text{vuln})}(x) = x F_{R}^{(\text{vuln})} \left(F_{\rho}^{(\text{vuln})}(x) \right)$$

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Functional relations for component size g.f.'s are almost the same ...

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$$F_{\rho}^{(\text{vuln})}(x) = \underbrace{1 - F_{R}^{(\text{vuln})}(1)}_{\begin{subarray}{c} \text{first node} \\ \text{is not} \\ \text{vulnerable} \end{subarray}}_{\begin{subarray}{c} \text{first node} \\ \text{is not} \\ \text{vulnerable} \end{subarray}} (F_{\rho}^{(\text{vuln})}(x))$$

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Can now solve as before to find

$$S_{\text{vuln}} = 1 - F_{\pi}^{(\text{vuln})}(1).$$

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Second goal: Find probability of triggering largest vulnerable component.

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Second goal: Find probability of triggering largest vulnerable component.

Assumption is first node is randomly chosen.

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Second goal: Find probability of triggering largest vulnerable component.

Assumption is first node is randomly chosen.

Same set up as for vulnerable component except now we don't care if the initial node is vulnerable or not:

$$\begin{split} F_{\pi}^{(\mathrm{trig})}(x) &= x \textcolor{red}{F_{P}} \left(F_{\rho}^{(\mathrm{vuln})}(x) \right) \\ F_{\rho}^{(\mathrm{vuln})}(x) &= 1 - F_{R}^{(\mathrm{vuln})}(1) + x F_{R}^{(\mathrm{vuln})} \left(F_{\rho}^{(\mathrm{vuln})}(x) \right) \end{split}$$

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 $\red Solve$ as before to find $P_{\mathsf{trig}} = S_{\mathsf{trig}} = 1 - F_{\pi}^{(\mathsf{trig})}(1)$.

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Possibility: binary indicator of phase. Global spreading events are either possible or can never happen.

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Possibility: binary indicator of phase. Global spreading events are either possible or can never happen.



For random networks, global spreading possibility is understood as meaning a giant component of vulnerable nodes exists.

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Global spreading

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Spreading possibility Spreading probability Physical explanation







- Possibility: binary indicator of phase. Global spreading events are either possible or can never happen.
- For random networks, global spreading possibility is understood as meaning a giant component of vulnerable nodes exists.
- Next: what's the probability that a randomly infected node will cause a global spreading event?

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Later: Generalize to more complex networks involving assortativity of all kinds.

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Probability an infected edge leads to a global spreading event:



 $\stackrel{\textstyle >}{\&} Q_{\mathsf{trig}}$ must satisfying a one-step recursion relation.

$$Q_{\mathrm{trig}} = \sum_{k,k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^{k-1} \right].$$

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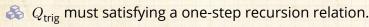
Spreading possibility Spreading probability Physical explanation







Probability an infected edge leads to a global spreading event:



Follow an infected edge and use three pieces:

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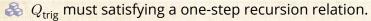
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Probability an infected edge leads to a global spreading event:



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1. Probability of reaching a degree k node is $Q_k = \frac{kP_k}{\langle k \rangle}$.

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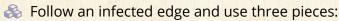






Probability an infected edge leads to a global spreading event:

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- 1. Probability of reaching a degree k node is $Q_k = \frac{kP_k}{\langle k \rangle}$.
- 2. The node reached is vulnerable with probability B_{k1} .

$$Q_{\mathrm{trig}} = \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^{k-1}\right].$$

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- 3. At least one of the node's outgoing edges leads to a global spreading event = 1 - probability no edges do so = $1 - (1 - Q_{\text{trig}})^{k-1}$.

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 \aleph Put everything together and solve for Q_{trig} :

$$Q_{\mathrm{trig}} = \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^{k-1} \right].$$

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$$Q_{\mathrm{trig}} = \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^{k-1} \right] = f(Q_{\mathrm{trig}}; P_k, B_{k1})$$



 $Q_{\text{trig}} = 0$ is always a solution.

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- $Q_{\mathrm{trig}} = \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 (1 Q_{\mathrm{trig}})^{k-1}\right] = f(Q_{\mathrm{trig}}; P_k, B_{k1})$
 - $Q_{\text{trig}} = 0$ is always a solution.
 - Spreading occurs if a second solution exists for which $0 < Q_{\rm trig} \le 1$.
 - Given P_k and $B_{k,l}$, we can use any kind of root finder to solve for $Q_{\rm trig}$, but ...
 - The function f increases monotonically with Q_{trig}
 - We can therefore use an iterative cobwebbing approach to find the solution: $Q_{\text{trie}}^{(n+1)} = f(Q_{\text{trie}}^{(n)}; P_k, B_{k1}).$
 - Start with a suitably small seed $Q_{\rm trig}^{(1)} > 0$ and iterate while rubbing hands together.

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Good things about our equation for Q_{trig} :

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& Global spreading is possible if the fractional size S_{vuln} of the largest component of vulnerables is "giant".

$$S_{\mathrm{vuin}} = \sum_k P_k \bullet B_{k1} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^k \right] > 0.$$

$$P_{\mathrm{trig}} = S_{\mathrm{trig}} = \sum_{k} P_{k} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^{k}\right]$$



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& As for S_{vuln} , P_{trig} is non-zero when $Q_{\text{trig}} > 0$.



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 \Re We found that $F_{o}^{(\text{vuln})}(1)$ —the probability that a random edge leads to a finite vulnerable component—satisfies

$$F_{\rho}^{(\mathrm{vuln})}(1) = 1 - F_R^{(\mathrm{vuln})}(1) + 1 \cdot F_R^{(\mathrm{vuln})} \left(F_{\rho}^{(\mathrm{vuln})}(1) \right).$$

We set
$$F_{\rho}^{(\text{vuln})}(1) = 1 - Q_{\text{trig}}$$
 and deploy $F_{R}^{(\text{vuln})}(x) = \sum_{k=0}^{\infty} \frac{kP_{k}}{k!} B_{k1} x^{k-1}$ to find

$$Q_{\mathrm{trig}} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - \left(1 - Q_{\mathrm{trig}} \right)^{k-1} \right],$$

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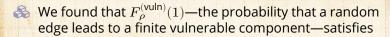
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$$1 - Q_{\rm trig} = 1 - \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} B_{k|1} + \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} B_{k|1} \left(1 - Q_{\rm trig} \right)^k$$

$$Q_{\rm trig} = \sum_{k=0}^{\infty} \frac{k P_k^i}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - \left(1 - Q_{\rm trig} \right)^{k-1} \right],$$

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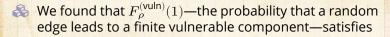
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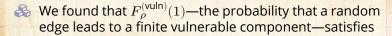
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$$F_{\rho}^{(\mathrm{vuln})}(1) = 1 - F_{R}^{(\mathrm{vuln})}(1) + 1 \cdot F_{R}^{(\mathrm{vuln})}\left(F_{\rho}^{(\mathrm{vuln})}(1)\right).$$

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Some breathless algebra it all matches:

$$Q_{\mathrm{trig}} = \sum_{k=0}^{\infty} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - \left(1 - Q_{\mathrm{trig}} \right)^{k-1} \right].$$

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Fractional size of the largest vulnerable component:



The generating function approach gave $S_{\text{yuln}} = 1 - F_{\pi}^{(\text{vuln})}(1)$ where

$$F_\pi^{(\mathrm{vuln})}(1) = 1 - F_P^{(\mathrm{vuln})}(1) + 1 \cdot F_P^{(\mathrm{vuln})}\left(F_\rho^{(\mathrm{vuln})}(1)\right).$$

$$1 - S_{\text{vuln}} = 1 - \sum_{k=0}^{\infty} P_k B_{k1} + \sum_{k=0}^{\infty} P_k B_{k1} \left(1 - Q_{\text{trig}} \right)^k$$

$$S_{\text{vuln}} = \sum_{k = 0}^{\infty} P_k B_{k1} \left[1 - \left(1 - Q_{\text{trig}} \right)^k \right]$$

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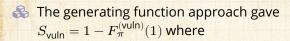
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$$F_\pi^{(\mathrm{vuln})}(1) = 1 - F_P^{(\mathrm{vuln})}(1) + 1 \cdot F_P^{(\mathrm{vuln})}\left(F_\rho^{(\mathrm{vuln})}(1)\right).$$

 $\text{Again using } F_{\rho}^{(\text{vuln})}(1) = 1 - Q_{\text{trig}} \text{ along with } \\ F_{P}^{(\text{vuln})}(x) = \sum_{k=0}^{\infty} P_k B_{k1} x^k \text{, we have: }$

$$1 - S_{\mathrm{vuln}} = 1 - \sum_{k=0}^{\infty} P_k B_{k1} + \sum_{k=0}^{\infty} P_k B_{k1} \left(1 - Q_{\mathrm{trig}}\right)^k. \label{eq:spectrum}$$

Excited scrabbling about gives us, as before

$$\psi_{\mathrm{bln}}
ot\equiv \sum_{k=0}^{\infty} P_k B_{k1} \left[1 - \left(1 - Q_{\mathrm{trig}} \right)^k \right]$$

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Again using $F_{\rho}^{(\text{vuln})}(1) = 1 - Q_{\text{trig}}$ along with $F_{P}^{(\text{vuln})}(x) = \sum_{k=0}^{\infty} P_k B_{k1} x^k$, we have:

$$1 - S_{\mathrm{vuln}} = 1 - \sum_{k=0}^{\infty} P_k B_{k1} + \sum_{k=0}^{\infty} P_k B_{k1} \left(1 - Q_{\mathrm{trig}}\right)^k. \label{eq:spectrum}$$

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Triggering probability for single-seed global spreading events:



Slight adjustment to the vulnerable component calculation.

 $S_{\mathrm{trig}} = 1 - F_{\pi}^{(\mathrm{trig})}(1)$ where

$$F_{\pi}^{(\mathrm{trig})}(1) = 1 \cdot F_{P} \left(F_{\rho}^{(\mathrm{vuln})}(1) \right)$$

We play these cards: $F_{\rho}^{(\mathrm{vuln})}(1)=1-Q_{\mathrm{trig}}$ and $F_{P}(x)=\sum_{k=0}^{\infty}P_{k}x^{k}$ to arrive at

$$1 - S_{\mathrm{trig}} = 1 + \sum_{k=0}^{\infty} P_k \left(1 - Q_{\mathrm{trig}}\right)^{\prime}$$

More scruffing around brings happiness

$$S_{\mathrm{trig}} = \sum_{k=0}^{\infty} P_k \left[1 - \left(1 - Q_{\mathrm{trig}} \right)^k \right].$$

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Triggering probability for single-seed global spreading events:

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m vuln})}(1)=1-Q_{{
m trig}}$ and $F_P(x)=\sum_{k=0}^\infty P_k x^k$ to arrive at

$$1 - S_{\rm trig} = 1 + \sum_{k=0}^{\infty} P_k \left(1 - Q_{\rm trig} \right)^k.$$

More scruffing around brings happiness:

$$S_{\rm trig} = \sum_{k=0}^{\infty} P_k \left[1 - \left(1 - Q_{\rm trig} \right)^k \right]. \label{eq:Strig}$$

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Earlier, we showed the global spreading condition follows from the gain ratio $\mathbf{R} > 1$:

$$\mathbf{R} = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} > 1.$$

$$Q_{\mathrm{trig}} = \sum_k \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^{k-1}\right].$$

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It really would be just so totally awesome.

Must come from our basic edge triggering probability equation:

$$Q_{\mathrm{trig}} = \sum_k \frac{k P_k}{\langle k \rangle} \bullet B_{kT} \bullet \left[1 - (1 - Q_{\mathrm{trig}})^{k-1} \right] \,. \label{eq:Qtrig}$$

When does this equation have a solution $0 < Q_{\mathrm{trig}} \leq 1$?

We need to find out what happens as $Q_{\text{trig}} \rightarrow 0$.

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 ightarrow 0.^{[9]}$

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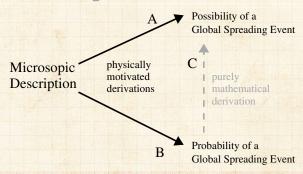
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What we're doing:



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 \Longrightarrow For $Q_{\text{trig}} \to 0^+$, equation tends towards

$$Q_{\mathrm{trig}} = \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - \left(1 - (k-1) Q_{\mathrm{trig}} + \ldots \right) \right]$$

$$\Rightarrow Q_{\text{trig}} = \sum_{k} \frac{kP_k}{\langle k \rangle} \bullet B_{k1} \bullet (k-1)Q_{\text{trig}}$$

$$\Rightarrow 1 = \sum_{k} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1}$$

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Only defines the phase transition points (i.e., $\mathbf{R} = 1$).

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Only defines the phase transition points (i.e., $\mathbf{R} = 1$).



Inequality?

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$$Q_{\mathrm{trig}} = \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[1 - \left(1 - (k-1)Q_{\mathrm{trig}} + \binom{k-1}{2}Q_{\mathrm{trig}}^2 \right) \right]$$

$$\Rightarrow Q_{\mathrm{trig}} = \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet B_{k1} \bullet \left[(k-1) Q_{\mathrm{trig}} - \binom{k-1}{2} Q_{\mathrm{trig}}^2 \right]$$

$$\Rightarrow \sum_{k} \frac{k P_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} = 1 + \sum_{k} \frac{k P_k}{\langle k \rangle} B_{k1} \binom{k-1}{2} Q_{\mathrm{trig}}$$

We have
$$Q_{\mathrm{trig}}>0$$
 if $\sum_k \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1}>1$.

$$Q_{\mathrm{trig}} = \sum_{k} \frac{k P_{k}}{\langle k \rangle} \bullet B_{k1} \bullet \left[\mathbb{1} + \left(\mathbb{1} + (k-1)Q_{\mathrm{trig}} - \binom{k-1}{2}Q_{\mathrm{trig}}^{2} \right) \right]$$

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 if $\sum_k \frac{kP_k}{(k)} \bullet (k-1) \bullet B_{k1} > 1$.

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We have $Q_{\text{trig}} > 0$ if $\sum_{k} \frac{kP_k}{k} \bullet (k-1) \bullet B_{k1} > 1$.

$$\begin{split} Q_{\mathrm{trig}} &= \sum_{k} \frac{k P_{k}}{\langle k \rangle} \bullet B_{k1} \bullet \left[\cancel{1} + \left(\cancel{1} + (k-1) Q_{\mathrm{trig}} - \binom{k-1}{2} Q_{\mathrm{trig}}^{2} \right) \right] \\ \Rightarrow Q_{\mathrm{trig}} &= \sum_{k} \frac{k P_{k}}{\langle k \rangle} \bullet B_{k1} \bullet \left[(k-1) Q_{\mathrm{trig}} - \binom{k-1}{2} Q_{\mathrm{trig}}^{2} \right] \\ \Rightarrow \sum_{k} \frac{k P_{k}}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} &= 1 + \sum_{k} \frac{k P_{k}}{\langle k \rangle} B_{k1} \binom{k-1}{2} Q_{\mathrm{trig}} \end{split}$$



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- \Leftrightarrow We have $Q_{\text{trig}} > 0$ if $\sum_{k} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} > 1$.
- Repeat: Above is a mathematical connection between two physically derived equations.

 $\red {4}$ Again take $Q_{\mathsf{trig}} o 0^+$, but keep next higher order term:

$$\begin{split} Q_{\mathrm{trig}} &= \sum_{k} \frac{k P_{k}}{\langle k \rangle} \bullet B_{k1} \bullet \left[\cancel{1} + \left(\cancel{1} + (k-1) Q_{\mathrm{trig}} - \binom{k-1}{2} Q_{\mathrm{trig}}^{2} \right) \right] \\ \Rightarrow Q_{\mathrm{trig}} &= \sum_{k} \frac{k P_{k}}{\langle k \rangle} \bullet B_{k1} \bullet \left[(k-1) Q_{\mathrm{trig}} - \binom{k-1}{2} Q_{\mathrm{trig}}^{2} \right] \\ \Rightarrow \sum_{k} \frac{k P_{k}}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} &= 1 + \sum_{k} \frac{k P_{k}}{\langle k \rangle} B_{k1} \binom{k-1}{2} Q_{\mathrm{trig}} \end{split}$$

- Repeat: Above is a mathematical connection between two physically derived equations.
- From this connection, we don't know anything about a gain ratio R or how to arrange the pieces.

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Third goal: Find expected fractional size of spread.

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Third goal: Find expected fractional size of spread. Not obvious even for uniform threshold problem.

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Third goal: Find expected fractional size of spread.



Not obvious even for uniform threshold problem. Difficulty is in figuring out if and when nodes that need > 2 hits switch on.

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Problem solved for infinite seed case by Gleeson and Cahalane:

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Developed further by Gleeson in "Cascades on correlated and modular random networks," Phys. Rev. E, 2008. [6]

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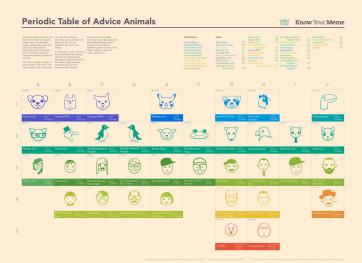
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Randomly turn on a fraction ϕ_0 of nodes at time t=0

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Randomly turn on a fraction ϕ_0 of nodes at time t=0



Capitalize on local branching network structure of random networks (again)

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Randomly turn on a fraction ϕ_0 of nodes at time t=0



Capitalize on local branching network structure of random networks (again)



Now think about what must happen for a specific node i to become active at time t:

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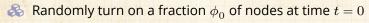
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- Capitalize on local branching network structure of random networks (again)
- Now think about what must happen for a specific node *i* to become active at time *t*:
 - t=0: i is one of the seeds (prob = ϕ_0)
 - t=1. i was not a seed but enough of i's friends switched on at time t=0 so that i's threshold is now exceeded.
 - t=2: enough of i's friends and friends-of-friends switched on at time t=0 so that i's threshold is now exceeded.
 - t = n: enough nodes within n hops of i switched on at t = 0 and their effects have propagated to reach i.

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- $\red {8}$ Randomly turn on a fraction ϕ_0 of nodes at time t=0
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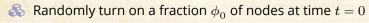
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Idea:



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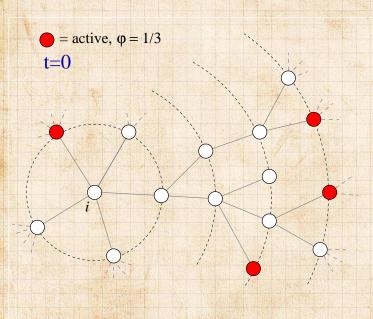
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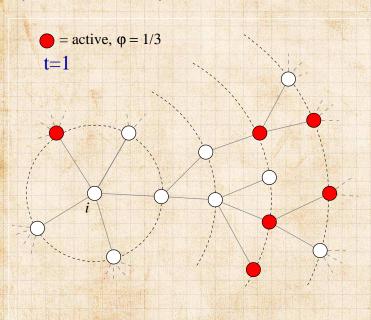
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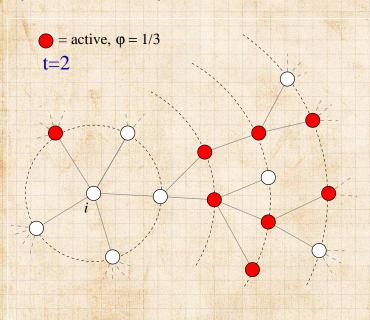
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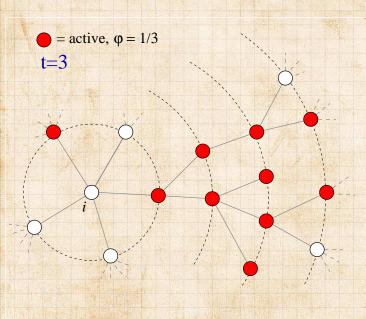
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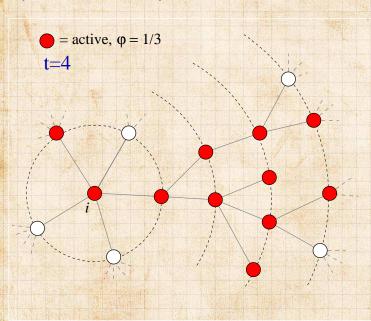
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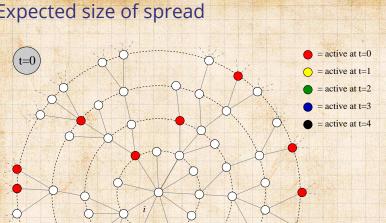
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 $\phi = 1/3$



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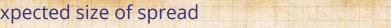
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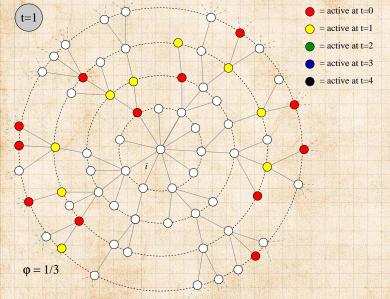
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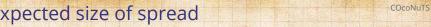


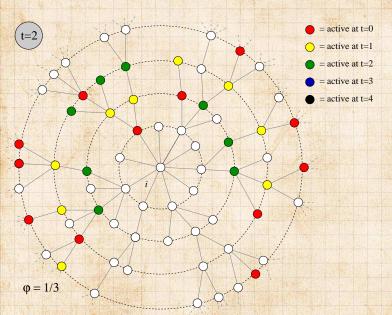












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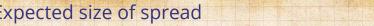
Spreading possibility Spreading probability Physical explanation

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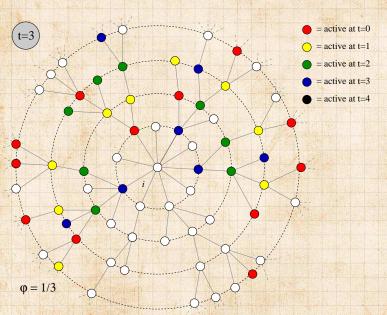
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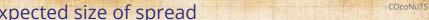


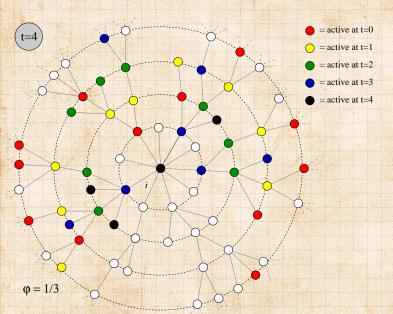












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Notes:



Calculations presume nodes do not become inactive (strong restriction, liftable)

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Notes:



Calculations presume nodes do not become inactive (strong restriction, liftable)



Not just for threshold model—works for a wide range of contagion processes.

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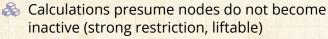
Spreading possibility Spreading probability Physical explanation Final size

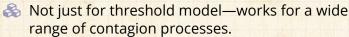






Notes:





We can analytically determine the entire time evolution, not just the final size.

We can in fact determine Pr(node of degree k switches on at time t).

Even more, we can compute: Pr(specific node) switches on at time t).

Asynchronous updating can be handled too

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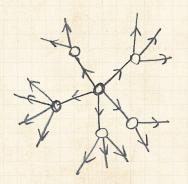
Spreading possibility Spreading probability Physical explanation Final size

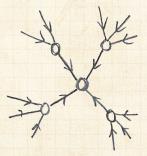




Pleasantness:

Taking off from a single seed story is about expansion away from a node.





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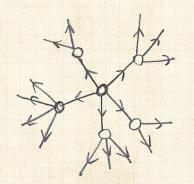


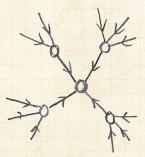




Pleasantness:

- Taking off from a single seed story is about expansion away from a node.
- Extent of spreading story is about contraction at a node.





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Notation:

 $\phi_{k,t} = \mathbf{Pr}(a \text{ degree } k \text{ node is active at time } t).$

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Notation:

 $\phi_{k,t} = \mathbf{Pr}(a \text{ degree } k \text{ node is active at time } t).$



Notation: $B_{k,i} = \mathbf{Pr}$ (a degree k node becomes active if *i* neighbors are active).



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Notation: $B_{k,i} = \mathbf{Pr}$ (a degree k node becomes active if *j* neighbors are active).

 \mathfrak{S} Our starting point: $\phi_{k,0} = \phi_0$.

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- \bigotimes Our starting point: $\phi_{k,0} = \phi_0$.
- $\binom{k}{i} \phi_0^j (1 \phi_0)^{k-j} = \mathbf{Pr}(j \text{ of a degree } k \text{ node's})$ neighbors were seeded at time t=0).

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Notation:

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- $\binom{k}{j}\phi_0^j(1-\phi_0)^{k-j} = \mathbf{Pr}$ (j of a degree k node's neighbors were seeded at time t=0).
- Probability a degree k node was a seed at t = 0 is ϕ_0 (as above).

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 \Longrightarrow Probability a degree k node was not a seed at t=0is $(1 - \phi_0)$.

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- Probability a degree k node was a seed at t = 0 is ϕ_0 (as above).
- Probability a degree k node was not a seed at t=0 is $(1-\phi_0)$.
- Combining everything, we have:

$$\phi_{k,1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^k \binom{k}{j} \phi_0^j (1 - \phi_0)^{k-j} B_{kj}.$$

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For general t, we need to know the probability an edge coming into a degree k node at time t is active.

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For general t, we need to know the probability an edge coming into a degree k node at time t is active.

 \triangle Notation: call this probability θ_{\star} .

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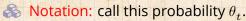
Final size







For general t, we need to know the probability an edge coming into a degree k node at time t is active.



 \Longrightarrow We already know $\theta_0 = \phi_0$.

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For general t, we need to know the probability an edge coming into a degree k node at time t is active.

 \mathbb{A} Notation: call this probability θ_t .

 \clubsuit We already know $\theta_0 = \phi_0$.

3 Story analogous to t=1 case. For specific node i:

$$\phi_{i,t+1} = \phi_0 + (1 - \phi_0) \sum_{j=0}^{k_i} \binom{k_i}{j} \theta_t^j (1 - \theta_t)^{k_i - j} B_{k_i j}.$$

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 \mathbb{A} Average over all nodes with degree k to obtain expression for ϕ_{t+1} :

$$\phi_{t+1} = \frac{\phi_0}{0} + (1 - \phi_0) \sum_{k=0}^{\infty} P_k \sum_{j=0}^k \binom{k}{j} \theta_t^{\,j} (1 - \theta_t)^{k-j} B_{kj}.$$

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& So we need to compute θ_t ...

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Average over all nodes with degree k to obtain expression for ϕ_{t+1} :

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& So we need to compute θ_t ... massive excitement...

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$$\theta_1 = \phi_0 +$$

$$(1-\phi_0)\sum_{k=1}^{\infty}\frac{kP_k}{\langle k\rangle}\sum_{j=0}^{k-1}\binom{k-1}{j}\theta_0^{\ j}(1-\theta_0)^{k-1-j}B_{kj}$$

- $\frac{kP_k}{(k)} = Q_k$ = **Pr** (edge connects to a degree k node).
- $\sum_{j=0}^{k-1}$ piece gives **Pr** (degree node k activates if j of its k-1 incoming neighbors are active).
- ϕ_0 and $(1-\phi_0)$ terms account for state of node at time t=0.
 - See this all generalizes to give θ_{+-1} in terms of θ_{+} ...

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First connect θ_0 to θ_1 :

$$\theta_1 = \phi_0 +$$

$$(1-\phi_0) \sum_{k=1}^{\infty} \frac{k P_k}{\langle k \rangle} \sum_{j=0}^{k-1} \binom{k-1}{j} \theta_0^{\ j} (1-\theta_0)^{k-1-j} B_{kj}$$

- $\frac{kP_k}{\langle k \rangle} = Q_k$ = **Pr** (edge connects to a degree k node).
- $\underset{i=0}{\&} \sum_{j=0}^{k-1}$ piece gives **Pr** (degree node k activates if jof its k-1 incoming neighbors are active).
- $\Leftrightarrow \phi_0$ and $(1-\phi_0)$ terms account for state of node at time t=0.
- See this all generalizes to give θ_{t+1} in terms of θ_t ...

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Two pieces: edges first, and then nodes

1.
$$\theta_{t+1} = \underbrace{\phi_0}_{\text{exogenous}}$$

$$+(1-\phi_0)\underbrace{\sum_{k=1}^{\infty}\frac{kP_k}{\langle k\rangle}\sum_{j=0}^{k-1}\binom{k-1}{j}\theta_t^{\ j}(1-\theta_t)^{k-1-j}B_{kj}}_{\text{social effects}}$$

with
$$\theta_0 = \phi_0$$
.

2.
$$\phi_{t+1} =$$

$$\underbrace{\phi_0}_{\text{exogenous}} + (1 - \phi_0) \underbrace{\sum_{k=0}^{\infty} P_k \sum_{j=0}^k \binom{k}{j} \theta_t^{\,j} (1 - \theta_t)^{k-j} B_{kj}}_{\text{exogenous}}.$$

social effects

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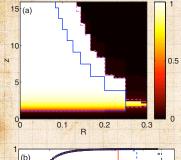
Final size







Comparison between theory and simulations





From Gleeson and Cahalane [7]



Pure random netwo with simple thresho responses



R = uniform threshold(our ϕ_*); z = averagedegree; $\rho = \phi$; $q = \theta$; $N = 10^{5}$.



 $\phi_0 = 10^{-3}, 0.5 \times 10^{-2},$ and 10^{-2} .



Cascade window is for $\phi_0 = 10^{-2}$ case.



Sensible expansion of cascade window as ϕ_0 increases.



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Retrieve cascade condition for spreading from a single seed in limit $\phi_0 \to 0$.

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Retrieve cascade condition for spreading from a single seed in limit $\phi_0 \to 0$.

 $\begin{cases} \begin{cases} \begin{cases}$

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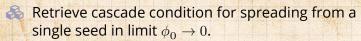
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 $\begin{cases} \begin{cases} \begin{cases}$

First: if self-starters are present, some activation is assured:

$$G(0;\phi_0) = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet B_{k0} > 0.$$

meaning $B_{k0} > 0$ for at least one value of $k \ge 1$.

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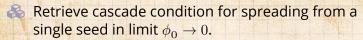
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 $\red {\mathbb R}$ Depends on map $heta_{t+1} = G(heta_t;\phi_0)$.

Sirst: if self-starters are present, some activation is assured:

$$G(0;\phi_0) = \sum_{k=1}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet B_{k0} > 0.$$

meaning $B_{k0} > 0$ for at least one value of $k \ge 1$.

If $\theta=0$ is a fixed point of G (i.e., $G(0;\phi_0)=0$) then spreading occurs for a small seed if

$$G'(0;\phi_0) = \sum_{k=0}^{\infty} \frac{kP_k}{\langle k \rangle} \bullet (k-1) \bullet B_{k1} > 1.$$

Insert question from assignment 10 🗹

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In words:



A If $G(0; \phi_0) > 0$, spreading must occur because some nodes turn on for free.

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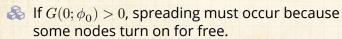
Spreading possibility Spreading probability Physical explanation Final size







In words:



A If G has an unstable fixed point at $\theta = 0$, then cascades are also always possible.

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In words:



A If $G(0; \phi_0) > 0$, spreading must occur because some nodes turn on for free.



A If G has an unstable fixed point at $\theta = 0$, then cascades are also always possible.

Non-vanishing seed case:



& Cascade condition is more complicated for $\phi_0 > 0$.

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In words:

- A If $G(0; \phi_0) > 0$, spreading must occur because some nodes turn on for free.
- A If G has an unstable fixed point at $\theta = 0$, then cascades are also always possible.

Non-vanishing seed case:

- Cascade condition is more complicated for $\phi_0 > 0$.
- A If G has a stable fixed point at $\theta = 0$, and an unstable fixed point for some $0 < \theta_* < 1$, then for $\theta_0 > \theta_*$, spreading takes off.

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In words:

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Non-vanishing seed case:

- $\red {\Bbb S}$ Cascade condition is more complicated for $\phi_0>0$.
- If G has a stable fixed point at $\theta=0$, and an unstable fixed point for some $0<\theta_*<1$, then for $\theta_0>\theta_*$, spreading takes off.
- \Leftrightarrow Tricky point: G depends on ϕ_0 , so as we change ϕ_0 , we also change G.

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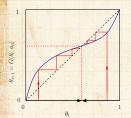
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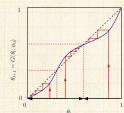
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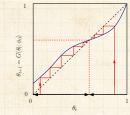














Given $\theta_0 (= \phi_0)$, θ_{∞} will be the nearest stable fixed point, either above or below.

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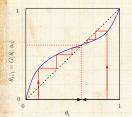
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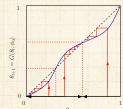


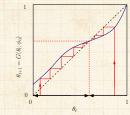


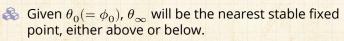












n.b., adjacent fixed points must have opposite stability types.

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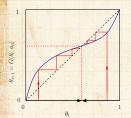
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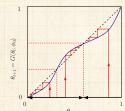
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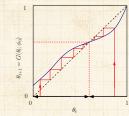


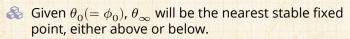


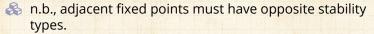


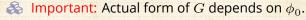












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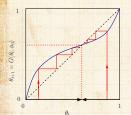
Theory

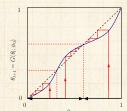
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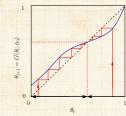












- Given $\theta_0 (= \phi_0)$, θ_∞ will be the nearest stable fixed point, either above or below.
- n.b., adjacent fixed points must have opposite stability types.
- Important: Actual form of G depends on ϕ_0 .
- \mathbb{A} Important: ϕ_{\star} can only increase monotonically so ϕ_{0} must shape G so that ϕ_0 is at or above an unstable fixed point.

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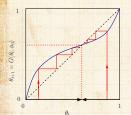
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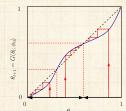


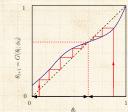




General fixed point story:







- Given $\theta_0 (= \phi_0)$, θ_{∞} will be the nearest stable fixed point, either above or below.
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- \Leftrightarrow First reason: $\phi_1 \geq \phi_0$.

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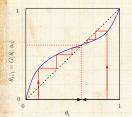
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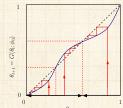


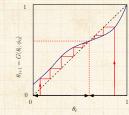




General fixed point story:







- Given $\theta_0 (= \phi_0)$, θ_∞ will be the nearest stable fixed point, either above or below.
- n.b., adjacent fixed points must have opposite stability types.
- Important: ϕ_t can only increase monotonically so ϕ_0 must shape G so that ϕ_0 is at or above an unstable fixed point.
- \Leftrightarrow First reason: $\phi_1 \ge \phi_0$.
- \Leftrightarrow Second: $G'(\theta; \phi_0) \ge 0, 0 \le \theta \le 1.$

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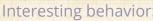
Theory

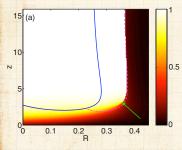
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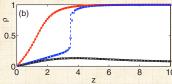












From Gleeson and Cahalane [7]



Now allow thresholds to be distributed according to a Gaussian with mean R.



R = 0.2, 0.362, and0.38; $\sigma = 0.2$.

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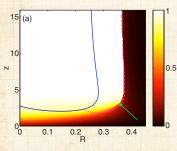
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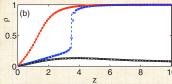
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 $\phi_0 = 0$ but some nodes have thresholds < 0 so effectively $\phi_0 > 0$.



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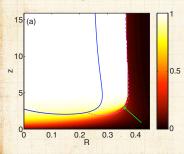
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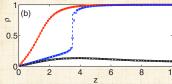




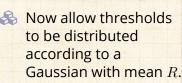


Interesting behavior:





From Gleeson and Cahalane [7]



- R = 0.2, 0.362, and0.38; $\sigma = 0.2$.
- $\phi_0 = 0$ but some nodes have thresholds < 0 so effectively $\phi_0 > 0$.
- Now see a (nasty) discontinuous phase transition for low $\langle k \rangle$.

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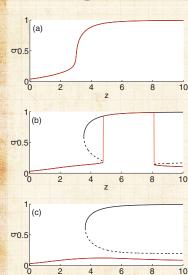
Spreading possibility Spreading probability Final size







Interesting behavior:



Plots of stability points for $\theta_{t+1} = G(\theta_t; \phi_0)$.



n.b.: 0 is not a fixed point here: $\theta_0 = 0$ always takes off.



Top to bottom: R =0.35, 0.371, and 0.375.



Saddle node bifurcations appear and merge (b and c). COCONUTS

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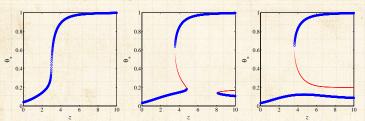




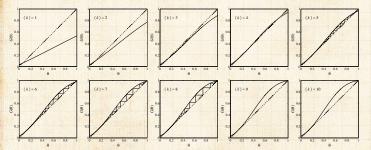


From Gleeson and Cahalane [7]

What's happening:



Fixed points slip above and below the $\theta_{t+1} = \theta_t$ line:



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Synchronous update

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Synchronous update

 \Leftrightarrow Done: Evolution of ϕ_t and θ_t given exactly by the maps we have derived.

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Asynchronous updates

& Update nodes with probability α .

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- $\red \otimes$ Update nodes with probability lpha.
- As $\alpha \to 0$, updates become effectively independent.

Now can talk about $\phi(t)$ and $\theta(t)$.

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Solid dive into understanding contagion on generalized random networks.

Threshold model leads to idea of vulnerables and a critical mass.

Generating function approaches provided first breakthroughs and gave possibility and probability of spreading.

Later: A probabilistic, physical method solved the whole story for a fractional seed—final size, dynamics,

Much can be generalized for more realistic kinds of networks: degree-correlated, modular, bipartite, ...

The single seed contagion condition and triggering probability can be fully developed using a physical story.

Many connections to other kinds of models. Voter models, Ising models, ...

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