Structure detection methods Complex Networks | @networksvox CSYS/MATH 303, Spring, 2016

Prof. Peter Dodds | @peterdodds

Dept. of Mathematics & Statistics | Vermont Complex Systems Center Vermont Advanced Computing Core | University of Vermont













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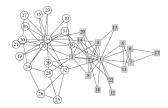
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Overview

Methods

References

Structure detection



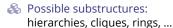
A The issue: how do we elucidate the internal structure of large networks across many scales?

Overview Methods

References

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▲ Zachary's karate club [18, 12]



All combinations of substructures.

Santo Fortunato,

"Community detection in graphs"

Physics Reports, **486**, 75-174, 2010. [6]

Much focus on hierarchies...





少 Q (~ 4 of 76

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Overview

Methods

References









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Overview

Methods Hierarchy by aggregation Hierarchy by division Hierarchies & Missing Links

References





少 Q № 7 of 76

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•2 a @ 1 of 76





•9 q (~ 2 of 76

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Overview

Methods



References



少 q (~ 3 of 76

Hierarchy by aggregation—Bottom up:

- 🚵 Idea: Extract hierarchical classification scheme for N objects by an agglomeration process.
- Need a measure of distance between all pairs of objects.
- A Procedure:
 - 1. Order pair-based distances.
 - 2. Sequentially add links between nodes based on closeness.
 - 3. Use additional criteria to determine when clusters are meaningful.
- Clusters gradually emerge, likely with clusters inside of clusters.
- & Call above property Modularity.
- Works well for data sets where a distance between all objects can be specified (e.g., Aussie Rules [9]).

Outline

Overview

Methods

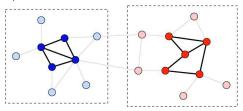
Hierarchy by aggregation Hierarchy by division Hierarchy by shuffling Spectral methods Hierarchies & Missing Links Overlapping communities Link-based methods General structure detection

References

Hierarchy by aggregation

Bottom up problems:

- Tend to plainly not work on data sets representing networks with known modular structures.
- Good at finding cores of well-connected (or similar) nodes... but fail to cope well with peripheral, in-between nodes.



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Overview

Methods
Hierarchy by aggregatio
Hierarchy by division
Hierarchy by shuffling

Hierarchy by shuffling Spectral methods Hierarchies & Missing Links Overlapping communitie

References

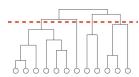




Hierarchy by division

One class of structure-detection algorithms:

- 1. Compute edge betweenness for whole network.
- 2. Remove edge with highest betweenness.
- 3. Recompute edge betweenness
- 4. Repeat steps 2 and 3 until all edges are removed.
- 5 Record when components appear as a function of # edges removed.
- 6 Generate dendogram revealing hierarchical structure.



Red line indicates appearance of four (4) components at a certain level.



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Overview

Methods

Hierarchy by division





Hierarchy by division

Top down:

- & Idea: Identify global structure first and recursively uncover more detailed structure.
- Basic objective: find dominant components that have significantly more links within than without, as compared to randomized version.
- We'll first work through "Finding and evaluating community structure in networks" by Newman and Girvan (PRE, 2004). [12]
- See also
 - "Scientific collaboration networks. II. Shortest paths, weighted networks, and centrality" by Newman (PRE, 2001). [10, 11]
 - "Community structure in social and biological networks" by Girvan and Newman (PNAS, 2002).

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Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communitie

detection

References





Key element for division approach:

Recomputing betweenness.

Reason: Possible to have a low betweenness in links that connect large communities if other links carry majority of shortest paths.

When to stop?:

- & How do we know which divisions are meaningful?
- Modularity measure: difference in fraction of within component nodes to that expected for randomized version:

$$Q = \sum_i [e_{i\,i} - a_i^2]$$

where e_{ij} is the fraction of (undirected) edges travelling between identified communities i and j, and $a_i = \sum_j e_{ij}$ is the fraction of edges with at least one end in community i. \square

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Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links

Links
Overlapping communitie
Link-based methods
General structure
detection

References





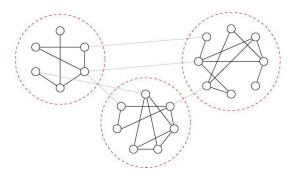
ჟი 13 of 76

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Overview

Methods

Hierarchy by division



Idea: Edges that connect communities have higher betweenness than edges within communities.

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Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities
Link-based methods
General structure
detection

References

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ൗ രേ 11 of 76

Hierarchy by division

Test case:

- & Generate random community-based networks.
- N = 128 with four communities of size 32.
- Add edges randomly within and across communities.
- Example:

 $\langle k \rangle_{\text{in}} = 6$ and $\langle k \rangle_{\text{out}} = 2$.

case.



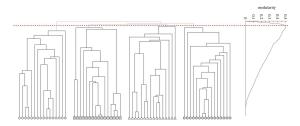
Link-based methods
General structure
detection
References

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Hierarchy by division



- A Maximum modularity $Q \simeq 0.5$ obtained when four communities are uncovered.
- Further 'discovery' of internal structure is somewhat meaningless, as any communities arise accidentally.

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References



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Overview

Methods Hierarchy by division





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Overview

Methods

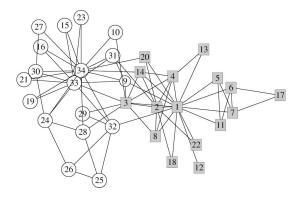
References

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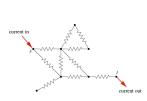
Hierarchy by division

Hierarchy by division



Factions in Zachary's karate club network. [18]

Betweenness for electrons:



- Unit resistors on each
- For every pair of nodes s (source) and t (sink), set up unit currents in at s and out at t.
- Measure absolute current along each edge ℓ , $|I_{\ell,st}|$.
- \mathfrak{S} Sum $|I_{\ell,st}|$ over all pairs of nodes to obtain electronic betweenness for edge ℓ .
- & (Equivalent to random walk betweenness.)
- Contributing electronic betweenness for edge between nodes i and j:

$$B_{ij,st}^{\text{elec}} = a_{ij} |V_{i,st} - V_{j,st}|.$$

Define some arbitrary voltage reference.

Kirchhoff's laws: current flowing out of node i must balance:

$$\sum_{j=1}^N \frac{1}{R_{ij}}(V_j-V_i) = \delta_{is} - \delta_{it}.$$

- \Re Between connected nodes, $R_{ij} = 1 = a_{ij} = 1/a_{ij}$.
- \Re Between unconnected nodes, $R_{ij}=\infty=1/a_{ij}$.
- We can therefore write:

Electronic betweenness

$$\sum_{j=1}^N a_{ij}(V_i-V_j) = \delta_{is} - \delta_{it}.$$

$$\begin{split} & \text{Some gentle jiggery-pokery on the left hand side:} \\ & \sum_{j} a_{ij} (V_i - V_j) = \underbrace{V_i \sum_{j} a_{ij}}_{j} - \sum_{j} a_{ij} V_j \\ & = V_i \underline{k_i} - \sum_{j} a_{ij} V_j = \sum_{j} \left[\underline{k_i} \delta_{ij} \underline{V_j} - a_{ij} V_j \right] \\ & = \left[(K - A) \vec{V} \right]_i \end{aligned}$$

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Overview

Methods

Hierarchy by division

Hierarchies & Missi Links

References



少 Q (№ 19 of 76

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Overview

Methods

References

Hierarchy by division

Electronic betweenness

- \Re Write right hand side as $[I^{\text{ext}}]_{i,st} = \delta_{is} \delta_{it}$, where I_{st}^{ext} holds external source and sink currents.
- Matrixingly then:

$$(K-A)\vec{V} = I_{st}^{\rm ext}.$$

- & L = K A is a beast of some utility—known as the Laplacian.
- Solve for voltage vector \vec{V} by \underline{LU} decomposition (Gaussian elimination).
- Do not compute an inverse!
- Note: voltage offset is arbitrary so no unique solution.
- Presuming network has one component, null space of K - A is one dimensional.
- \Re In fact, $\mathcal{N}(K-A) = \{c\vec{1}, c \in R\}$ since $(K-A)\vec{1} = \vec{0}$.







Alternate betweenness measures:

Random walk betweenness:

- Asking too much: Need full knowledge of network to travel along shortest paths.
- One of many alternatives: consider all random walks between pairs of nodes i and j.
- Walks starts at node i, traverses the network randomly, ending as soon as it reaches *i*.
- Record the number of times an edge is followed by a walk.
- Consider all pairs of nodes.
- Random walk betweenness of an edge = absolute difference in probability a random walk travels one way versus the other along the edge.
- Equivalent to electronic betweenness (see also diffusion).

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Overview

Methods

Hierarchy by division

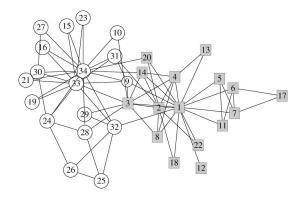
References





少 Q (~ 21 of 76

Hierarchy by division



Factions in Zachary's karate club network. [18]

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Overview

Methods

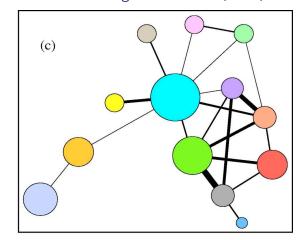
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities

References





Scientists working on networks (2004)



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Overview Methods

Hierarchy by aggregatic Hierarchy by division Hierarchy by shuffling Spectral methods Hierarchies & Missing Links Overlapping communiti

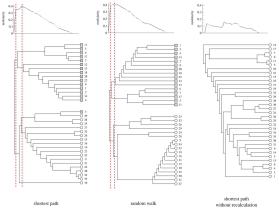
References





少 q (~ 25 of 76

Hierarchy by division



Third column shows what happens if we don't recompute betweenness after each edge removal.

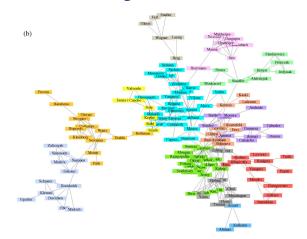
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Overview
Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities
Link-based methods
General structure

CocoNuTs Complex Networks



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Overview

Methods

Hierarchy by aggregation

Hierarchy by division

Hierarchy by shuffling

Spectral methods

Hierarchies & Missing

Links

Overlapping communities Link-based methods General structure detection

References

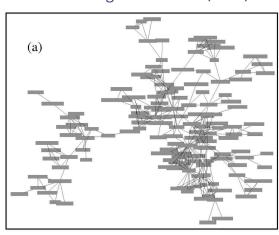






少 Q (~ 26 of 76

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Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities
Link-based methods
General Struture

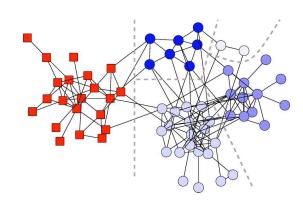
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少 q (~ 24 of 76

Dolphins!



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Overview

Methods Hierarchy by aggregation Hierarchy by division Hierarchy by shuffling Spectral methods Hierarchies & Missing Links Overlapping communitie

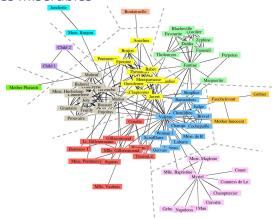
References





•9 q (~ 27 of 76

Les Miserables



💫 More network analyses for Les Miserables here 🗹 and here \square .

Shuffling for structure

- & "Extracting the hierarchical organization of complex systems" Sales-Pardo et al., PNAS (2007) [14, 15]
- & Consider all partitions of networks into m groups
- As for Newman and Girvan approach, aim is to find partitions with maximum modularity:

$$Q = \sum_i [e_{ii} - (\sum_j e_{ij})^2] = \mathrm{Tr} E - ||E^2||_1.$$





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Overview

Methods

References

Hierarchy by shuffling

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Overview Methods

References



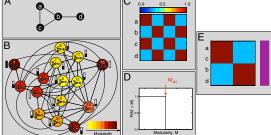


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Overview Methods Hierarchy by shuffling



Shuffling for structure



A: Base network; B: Partition network; C: Coclassification matrix; D: Comparison to random networks (all the same!); E: Ordered coclassification matrix; Conclusion: no structure...



References

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Overview

Methods



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Overview

Methods

Hierarchy by shuffling

References

- Method obtains a distribution of classification
- Note: the hierarchy with the highest modularity score isn't chosen.
- Idea is to weight possible hierarchies according to their basin of attraction's size in the partition network.
- Next step: Given affinities, now need to sort nodes into modules, submodules, and so on.
- Idea: permute nodes to minimize following cost

$$C = \frac{1}{N} \sum_{i=1}^{N} \sum_{i=1}^{N} M_{ij}^{\mathsf{aff}} |i-j|.$$

- Use simulated annealing (slow).
- Observation: should achieve same results for more general cost function: $C = \frac{1}{N} \sum_{i=1}^{N} \sum_{j=1}^{N} M_{ij}^{\text{aff}} f(|i-j|)$ where f is a strictly monotonically increasing function of 0, 1, 2, ...



少 Q (~ 33 of 76

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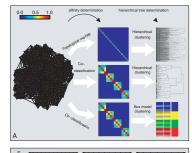
Overview

Methods

Shuffling for structure

- & Consider partition network, i.e., the network of all possible partitions.
- Defn: Two partitions are connected if they differ only by the reassignment of a single node.
- Look for local maxima in partition network.
- & Construct an affinity matrix with entries M_{ij}^{aff} .
- $M_{i,i}^{aff} = \mathbf{Pr}$ random walker on modularity network ends up at a partition with i and j in the same
- & C.f. topological overlap between i and j = # matching neighbors for i and j divided by maximum of k_i and k_j .

Shuffling for structure





N = 640, $\langle k \rangle = 16$,

🖀 3 tiered hierarchy.

References





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Shuffling for structure

Table 1. Top-level structure of real-world networks

Network	Nodes	Edges	Modules	Main modules
Air transportation	3,618	28,284	57	8
E-mail	1,133	10,902	41	8
Electronic circuit	516	686	18	11
Escherichia coli KEGG	739	1,369	39	13
E. coli UCSD	507	947	28	17

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Overview Methods

Hierarchy by shuffling

References

General structure detection

- "Detecting communities in large networks" Capocci *et al.* (2005) [4]
- & Consider normal matrix $K^{-1}A$, random walk matrix $A^{\mathsf{T}}K^{-1}$, Laplacian K-A, and AA^{T} .
- Basic observation is that eigenvectors associated with secondary eigenvalues reveal evidence of structure.
- Builds on Kleinberg's HITS algorithm.

General structure detection



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Overview

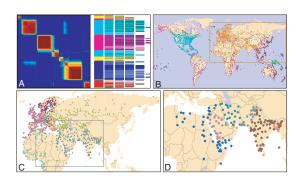
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少 q (~ 41 of 76

Shuffling for structure



Modules found match up with geopolitical units.

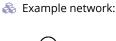
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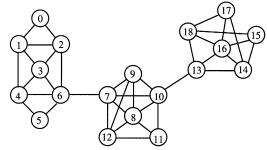
Overview

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◆) < (~ 37 of 76

Methods Hierarchy by shuffling





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Overview

Methods

References









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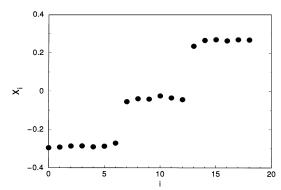
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Methods Hierarchy by shuffling

General structure detection

Second eigenvector's components:



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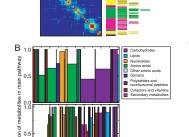
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References









Shuffling for structure

Modularity structure for metabolic network of E. coli (UCSD reconstruction).





General structure detection

Network of word associations for 10616 words.

Average in-degree of 7.

Using 2nd to 11th evectors of a modified version of AA^{T} :

Table 1 Words most correlated to science, literature and piano in the eigenvectors of $Q^{-1}WW^{T}$

Science	1	Literature	1	Piano	1
Scientific	0.994	Dictionary	0.994	Cello	0.993
Chemistry	0.990	Editorial	0.990	Fiddle	0.992
Physics	0.988	Synopsis	0.988	Viola	0.990
Concentrate	0.973	Words	0.987	Banjo	0.988
Thinking	0.973	Grammar	0.986	Saxophone	0.985
Test	0.973	Adjective	0.983	Director	0.984
Lab	0.969	Chapter	0.982	Violin	0.983
Brain	0.965	Prose	0.979	Clarinet	0.983
Equation	0.963	Topic	0.976	Oboe	0.983
Examine	0.962	English	0.975	Theater	0.982

Values indicate the correlation

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Overview

Methods

References





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Overview

Methods

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Overview

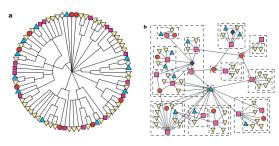
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Hierarchies & Missing Links

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少 Q ← 47 of 76



& Consensus dendogram for grassland species.

Copes with disassortative and assortative communities.



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Overview

Methods

Hierarchies & Missing Links

References





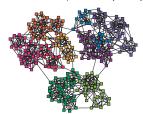
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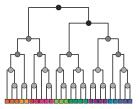
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Methods

Hierarchies and missing links

Clauset et al., Nature (2008) [5]





- 🙈 Idea: Shades indicate probability that nodes in left and right subtrees of dendogram are connected.
- Handle: Hierarchical random graph models.
- Plan: Infer consensus dendogram for a given real network.
- Obtain probability that links are missing (big problem...).

From PoCS: Small-worldness and social searchability

Social networks and identity:

Identity is formed from attributes such as:

Geographic location

Type of employment

Religious beliefs

Recreational activities.

Groups are formed by people with at least one similar attribute.

Attributes ⇔ Contexts ⇔ Interactions ⇔ Networks.



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Overview

Methods

References



•9 q (≈ 46 of 76

Hierarchies and missing links

Model also predicts reasonably well

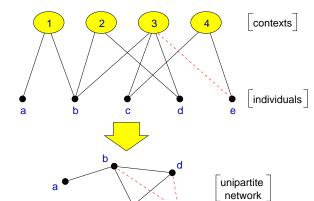
- 1. average degree,
- 2. clustering,
- 3. and average shortest path length.

Table 1 | Comparison of original and resampled networks

Network	$\langle k \rangle_{\rm real}$	$\langle k \rangle_{\rm samp}$	C_{real}	C_{samp}	$d_{\rm real}$	d_{samp}
T. pallidum	4.8	3.7(1)	0.0625	0.0444(2)	3.690	3.940(6)
Terrorists	4.9	5.1(2)	0.361	0.352(1)	2.575	2.794(7)
Grassland	3.0	2.9(1)	0.174	0.168(1)	3.29	3.69(2)

Statistics are shown for the three example networks studied and for new networks generated by resampling from our hierarchical model. The generated networks closely match the average degree (k), clustering coefficient C and average vertex-vertex distance d in each case, suggesting that they capture much of the structure of the real networks. Parenthetical values indicate standard errors on the final digits.

Social distance—Bipartite affiliation networks

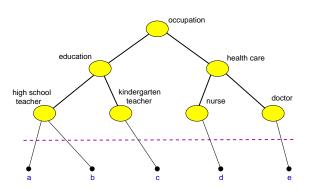






少 Q (~ 51 of 76

Social distance—Context distance



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Overview

Methods

Overlapping communitie

References

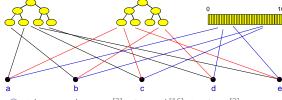




◆2 Q № 52 of 76

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Blau & Schwartz^[2], Simmel^[16], Breiger^[3], Watts et al. [17]; see also Google+ Circles.



少 Q ← 53 of 76

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Overview

Methods

References

chies & Missing

Dealing with community overlap:

Generalized affiliation networks

- Earlier structure detection algorithms, agglomerative or divisive, force communities to be purely distinct.
- Overlap: Acknowledge nodes can belong to multiple communities.
- Palla et al. [13] detect communities as sets of adjacent k-cliques (must share k-1 nodes).
- & One of several issues: how to choose k?
- Four new quantities:

Models

geography

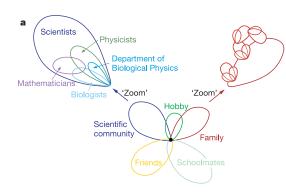
- m, number of a communities a node belongs to.
- $s_{\alpha,\beta}^{ov}$, number of nodes shared between two given communities, α and β .
- d_{α}^{com} , degree of community α . s_{α}^{com} , community α 's size.
- Associated distributions: $P_{>}(m)$, $P_{>}(s_{lpha,eta}^{
 m ov})$, $P_{>}(d_{lpha}^{
 m com})$, and $P_{>}(s_{lpha}^{
 m com})$.

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"Uncovering the overlapping community structure of complex networks in nature and society"

Palla et al.,

Nature, **435**, 814–818, 2005. [13]



Overview

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Methods

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References



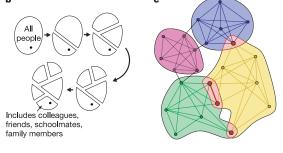


少 q (~ 55 of 76

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Overview

Methods









少 q (~ 56 of 76

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Overview

Methods Hierarchies & Missin

References













 \clubsuit Two tunable parameters: w^* , the link weight threshold, and k, the clique size.

A link-based approach:

[Applause.]

PARTITION CO.

from focusing on links.

communities of nodes.

nodes may have many flavors.

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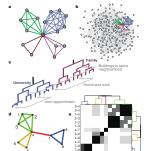
◆2 Q № 58 of 76

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Overview

Methods

References





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Overview Methods

Hierarchies & Missi Links

Link-based methods

References





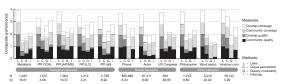
少 Q (~ 62 of 76

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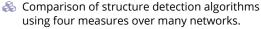
Overview

Methods

Link-based method



Note: See details of paper on how to choose link communities well based on partition density D.



Revealed communities are matched against 'known' communities recorded in network metadata.

Link approach particularly overlapful networks.











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少 Q (~ 60 of 76

"Link communities reveal multiscale complexity in networks"

What we know now: Many network analyses profit

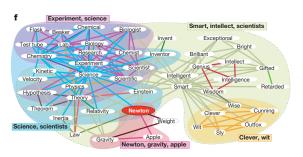
& Idea: form communities of links rather than

& Observation: Links typically of one flavor, while

& Link communities induce overlapping and still

hierarchically structured communities of nodes.

Ahn, Bagrow, and Lehmann, Nature, **466**, 761–764, 2010. [1]

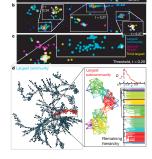


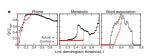
Overview

Methods

lierarchies & Missin

References





Overview Methods

COcoNuTS

Hierarchies & Miss

References





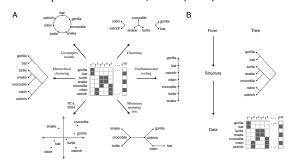




UNIVERSITY VERMONT 9 q № 61 of 76

General structure detection

"The discovery of structural form" Kemp and Tenenbaum, PNAS (2008)^[8]



COcoNuTS

Overview Methods

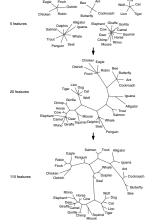
Hierarchies & Missin General structure detection

References





General structure detection



Effect of adding features on detected form.

> Straight partition simple tree complex tree

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Overview

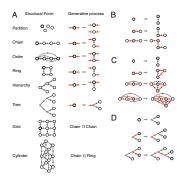
Methods Hierarchies & Miss Links

General structure detection References



少 q (~ 69 of 76

General structure detection



Top down description of form.

备 Node replacement graph grammar: parent node becomes two child nodes.

B-D: Growing chains, orders, and trees.

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Overview Methods

General structure detection

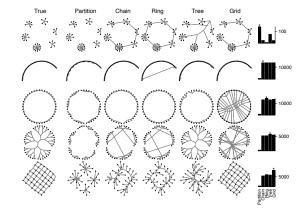




General structure detection



Performance for test networks.



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Overview

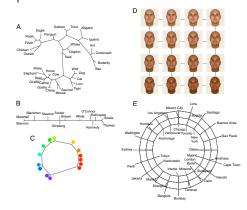
Methods

General structure detection References





Example learned structures:



Biological features; Supreme Court votes; perceived color differences; face differences; & distances between cities.

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Overview

Methods ierarchies & Missins General structure detection

References





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COcoNuTS

Overview

Methods Hierarchies & Missin Links

References





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COcoNuTS

Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities

References





COcoNuTS

Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities

References





COcoNuTS

Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities
Link-based methods
General structure

References





References V

References VI

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COcoNuTS

Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communities
Link-based methods

References





少∢(~ 75 of 76

COcoNuTS

Overview

Methods
Hierarchy by aggregation
Hierarchy by division
Hierarchy by shuffling
Spectral methods
Hierarchies & Missing
Links
Overlapping communitie

Link-based methods General structure detection

References



