

Chaotic Contagion: The Idealized Hipster Effect

Complex Networks | @networksvox
CSYS/MATH 303, Spring, 2016

Chaotic
Contagion
Chaos
Invariant densities
References

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Dept. of Mathematics & Statistics | Vermont Complex Systems Center
Vermont Advanced Computing Core | University of Vermont



These slides are brought to you by:

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Sealie & Lambie
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Contagion
Chaos
Invariant densities
References



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Outline

CocoNuTS

Chaotic
Contagion

Chaos
Invariant densities

References

Chaotic Contagion


Chaos

Invariant densities

References






"Limited Imitation Contagion on random networks: Chaos, universality, and unpredictability" 

Dodds, Harris, and Danforth,
Phys. Rev. Lett., **110**, 158701, 2013. ^[1]



"Dynamical influence processes on networks: General theory and applications to social contagion" 

Harris, Danforth, and Dodds,
Phys. Rev. E, **88**, 022816, 2013. ^[2]



Outline

CocoNuTs

Chaotic
Contagion

Chaos
Invariant densities

References

Chaotic Contagion

Chaos

Invariant densities

References



Chaotic contagion:

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Chaotic
Contagion

Chaos
Invariant densities

References


 What if individual response functions are not monotonic?

 Consider a simple deterministic version:

 Node i has an 'activation threshold'

$$\phi_{\text{on}}$$

...and a 'de-activation threshold' ϕ_{off}

 Nodes like to imitate but only up to a limit—they don't want to be like everyone else.



Chaotic contagion:

What if individual response functions are not monotonic?

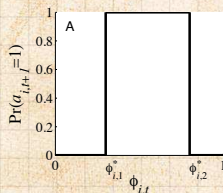
Consider a simple deterministic version:

Node i has an 'activation threshold'

$$\phi_{i,1}$$

...and a 'de-activation threshold' $\phi_{i,2}$

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Chaotic contagion:

What if individual response functions are not monotonic?

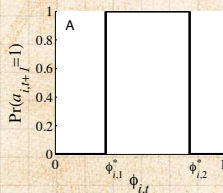
Consider a simple deterministic version:

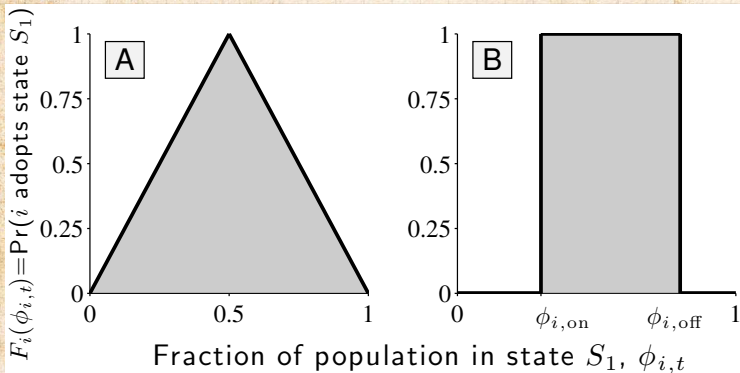
Node i has an 'activation threshold'

$$\phi_{i,1}$$

...and a 'de-activation threshold' $\phi_{i,2}$


Nodes like to imitate but only up to a limit—they don't want to be like everyone else.





Definition of the tent map:

$$F(x) = \begin{cases} rx & \text{for } 0 \leq x \leq \frac{1}{2}, \\ r(1-x) & \text{for } \frac{1}{2} \leq x \leq 1. \end{cases}$$

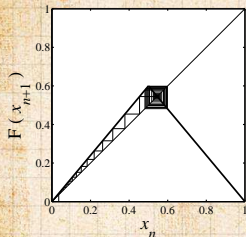
 The usual business: look at how F iteratively maps the unit interval $[0, 1]$.



The tent map

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Effect of increasing r from 1 to 2.



Chaotic
Contagion

Chaos

Invariant densities

References



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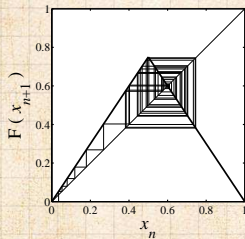
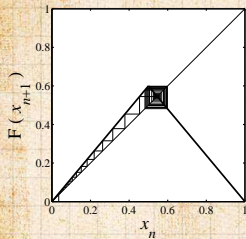
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Chaotic
Contagion

Chaos

Invariant densities

References



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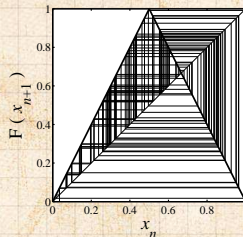
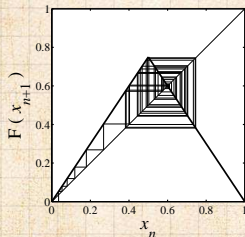
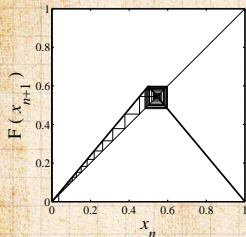
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The tent map

Effect of increasing r from 1 to 2.



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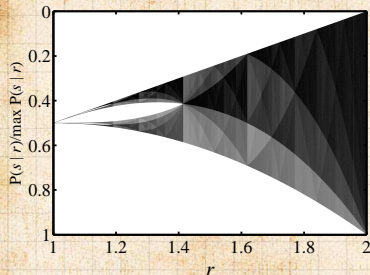
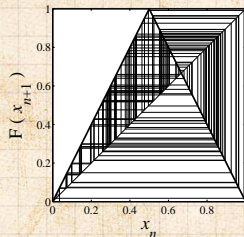
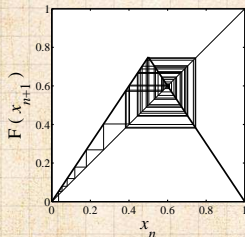
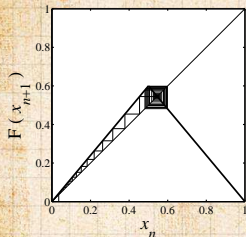
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Invariant densities

References



The tent map

Effect of increasing r from 1 to 2.



Orbit diagram:

Chaotic behavior increases as map slope r is increased.

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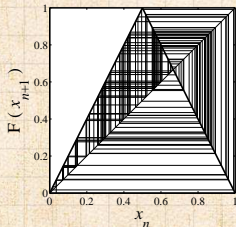
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Invariant densities

References



Chaotic behavior

Take $r = 2$ case:



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Contagion

Chaos
Invariant densities

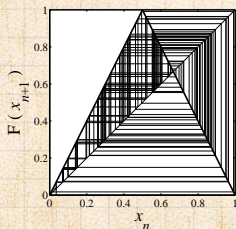
References

- What happens if nodes have limited information?
- As before, allow interactions to take place on a sparse random network.
- Vary average degree $c = \langle k \rangle$, a measure of information



Chaotic behavior

Take $r = 2$ case:



Chaotic
Contagion

Chaos
Invariant densities

References

 What happens if nodes have limited information?

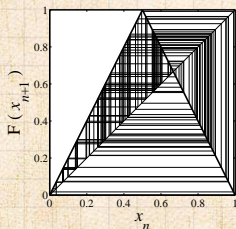
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Chaotic behavior


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Chaotic
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Chaos
Invariant densities

References

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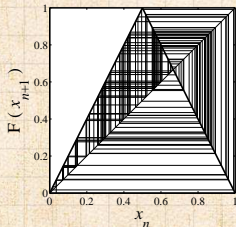
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Chaotic behavior

Take $r = 2$ case:



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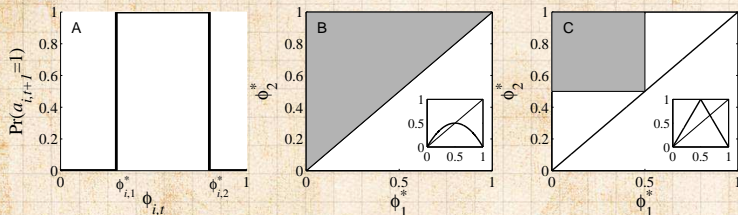
Chaos
Invariant densities

References

- What happens if nodes have limited information?
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Two population examples:





Chaotic
Contagion

Chaos

Invariant densities

References

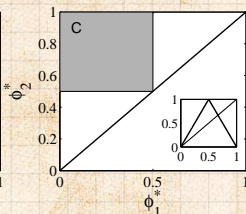
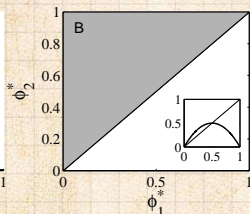
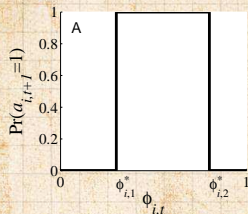
 Randomly select $(\phi_{i,1}, \phi_{i,2})$ from gray regions shown in plots B and C.

 Insets show composite response function averaged over population.

 We'll consider plot C's example: the tent map.



Two population examples:



Chaotic
Contagion

Chaos

Invariant densities

References

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Outline

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Chaotic
Contagion

Chaos

Invariant densities

References

Chaotic Contagion

Chaos

Invariant densities

References



Invariant densities—stochastic response functions

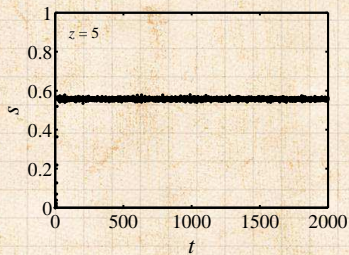
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Contagion

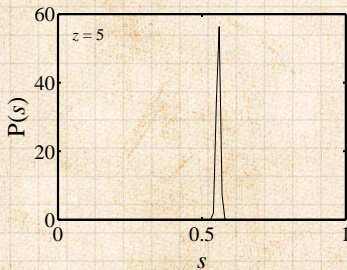
Chaos

Invariant densities

References



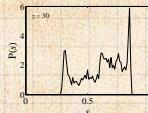
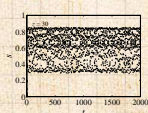
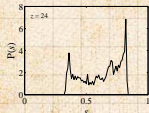
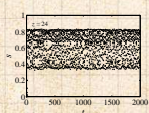
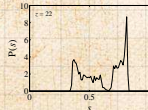
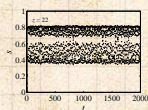
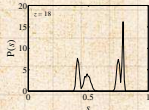
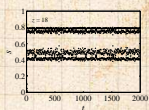
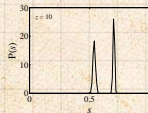
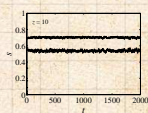
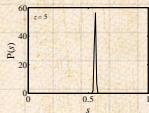
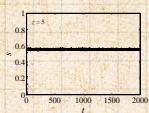
activation time series



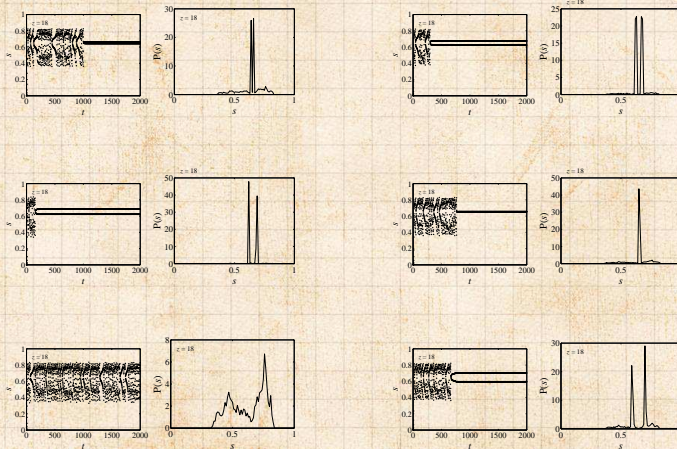
activation density



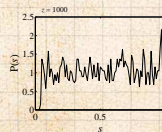
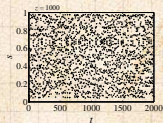
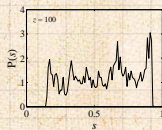
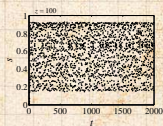
Invariant densities—stochastic response functions



Invariant densities—deterministic response functions for one specific network with $\langle k \rangle = 18$



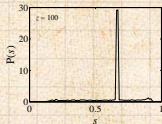
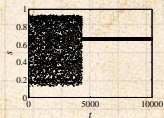
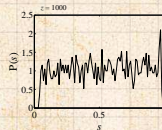
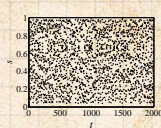
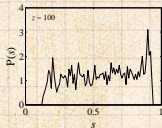
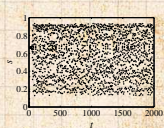
Invariant densities—stochastic response functions



Trying out higher values of $\langle k \rangle$...



Invariant densities—deterministic response functions



Trying out higher values of $\langle k \rangle$...



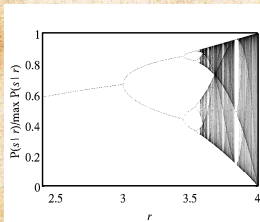
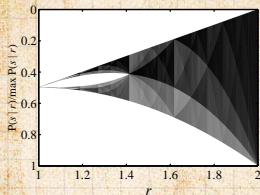
Connectivity leads to chaos:

Chaotic
Contagion

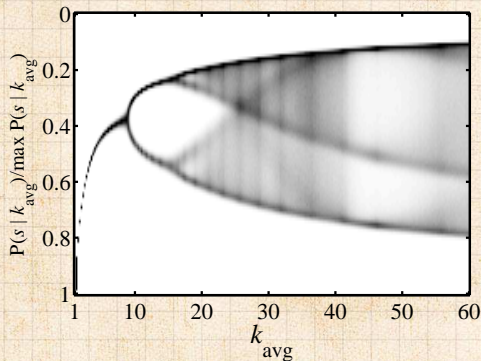
Chaos

Invariant densities

References



Stochastic response functions:



Bifurcation diagram: Asynchronous updating

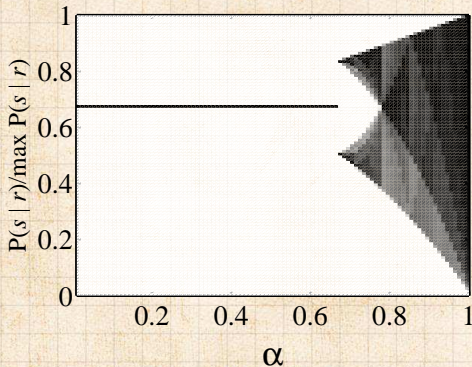
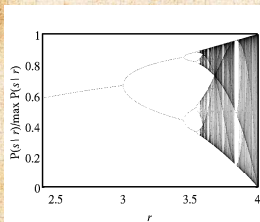
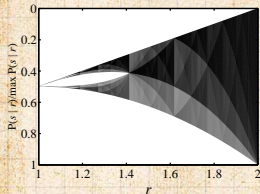
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Contagion

Chaos

Invariant densities

References



Bifurcation diagram: Asynchronous updating

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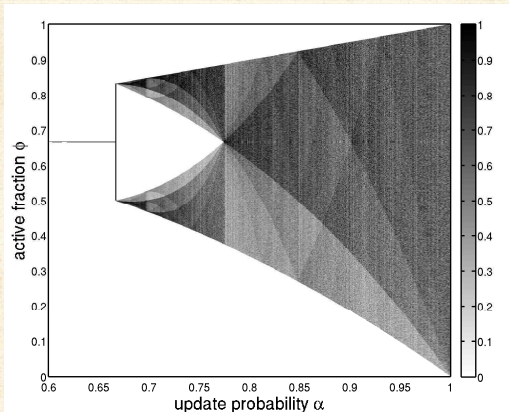



FIG. 3. Bifurcation diagram for the dense map $\Phi(\phi; \alpha)$, Eqn. (18). This was generated by iterating the map at 1000 α values between 0 and 1. The iteration was carried out with 3 random initial conditions for 10000 time steps each, discarding the first 1000. The ϕ -axis contains 1000 bins and the invariant density, shown by the grayscale value, is normalized by the maximum for each α . With $\alpha < 2/3$, all trajectories go to the fixed point at $\phi = 2/3$.


Chaotic
Contagion
Chaos
Invariant densities
References



<https://www.youtube.com/v/7JHrZyyq870?rel=0> 

How the bifurcation diagram changes with increasing average degree $\langle k \rangle$ as a function of the synchronicity parameter α for the stochastic response (tent map) case.



https://www.youtube.com/v/_zwK6polBvc?rel=0 

How the bifurcation diagram changes with increasing α , the synchronicity parameter as a function of average degree $\langle k \rangle$ for the stochastic response (tent map) case.



<https://www.youtube.com/v/3bo4fzp4Snw?rel=0> 

LIC dynamics on a fixed graph with a shared stochastic (tent map) response function. Average degree = 6, update synchronicity parameter $\alpha = 1$. The macroscopic behavior is period-1, plus noisy fluctuations.



https://www.youtube.com/v/7UCula_ktmw?rel=0 

LIC dynamics on a fixed graph with a shared stochastic (tent map) response function. Average degree = 11, update synchronicity parameter $\alpha = 1$. The macroscopic behavior is period-2, plus noisy fluctuations.



<https://www.youtube.com/v/oWkt8Zj1Ccw?rel=0> 

LIC dynamics on a fixed graph with a shared stochastic (tent map) response function. $\langle k \rangle = 30$, update synchronicity parameter $\alpha = 1$. The macroscopic behavior is chaotic.



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<https://www.youtube.com/v/AfhUlklOiOU?rel=0>

LIC dynamics on a fixed graph with fixed, deterministic response functions. Average degree = 30, update synchronicity parameter $\alpha = 1$. Shown are nodes which continue changing (703/1000) after the transient chaotic behavior has "collapsed."



<https://www.youtube.com/v/ZwY0hTstj2M?rel=0> 

LIC dynamics on a fixed graph with fixed, deterministic response functions. Average degree = 30, update synchronicity parameter $\alpha = 1$. The dynamics exhibit transient chaotic behavior before collapsing to a fixed point.



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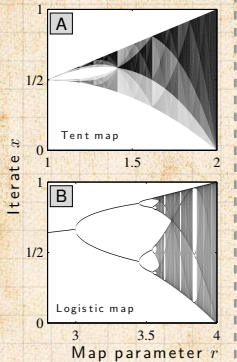
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<https://www.youtube.com/v/YDhjmFyBSn4?rel=0> 

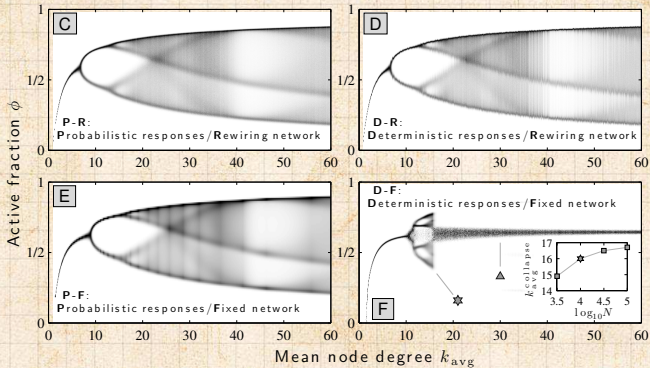
LIC dynamics on a fixed graph with fixed, deterministic response functions. Average degree = 17, update synchronicity parameter $\alpha = 1$. The dynamics exhibit transient chaotic behavior before collapsing to a period-4 orbit.

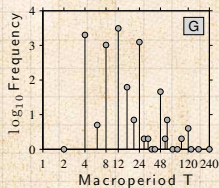
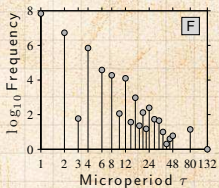
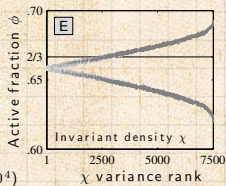
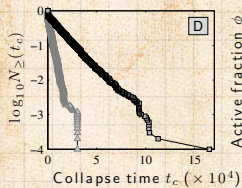
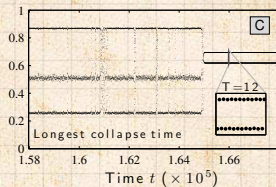
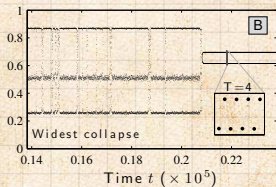
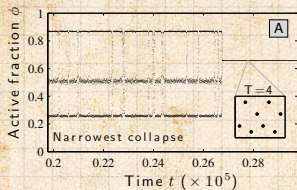



Maps of the Interval:
 $\chi(x|r)/\max \chi(x|r)$



Limited Immitation Contagion on Networks:
 $\chi(\phi|k_{\text{avg}})/\max \chi(\phi|k_{\text{avg}})$





- [1] P. S. Dodds, K. D. Harris, and C. M. Danforth.
Limited Imitation Contagion on random networks:
Chaos, universality, and unpredictability.
[Phys. Rev. Lett., 110:158701, 2013. pdf](#) 
- [2] K. D. Harris, C. M. Danforth, and P. S. Dodds.
Dynamical influence processes on networks:
General theory and applications to social
contagion.
[Phys. Rev. E, 88:022816, 2013. pdf](#) 