Optimal Supply Networks III: Redistribution

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Principles of Complex Systems, Vols. 1, 2, 3D, 4 Fourever, V for Vendetta

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University of Vermont | Santa Fe Institute

























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How do we distribute sources?

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How do we distribute sources?



Focus on 2-d (results generalize to higher dimensions).

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How do we distribute sources?

Focus on 2-d (results generalize to higher dimensions).



Sources = hospitals, post offices, pubs, ...

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How do we distribute sources?

Focus on 2-d (results generalize to higher dimensions).

Sources = hospitals, post offices, pubs, ...

Key problem: How do we cope with uneven population densities?

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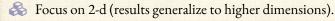
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How do we distribute sources?



Sources = hospitals, post offices, pubs, ...

Key problem: How do we cope with uneven population densities?

Obvious: if density is uniform then sources are best distributed uniformly.

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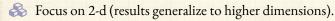
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How do we distribute sources?



Sources = hospitals, post offices, pubs, ...

Key problem: How do we cope with uneven population densities?

Obvious: if density is uniform then sources are best distributed uniformly.

Which lattice is optimal?

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions).
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly.
- Mhich lattice is optimal? The hexagonal lattice
- Q2: Given population density is uneven, what do we do?

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How do we distribute sources?

- Focus on 2-d (results generalize to higher dimensions).
- Sources = hospitals, post offices, pubs, ...
- Key problem: How do we cope with uneven population densities?
- Obvious: if density is uniform then sources are best distributed uniformly.
- Mhich lattice is optimal? The hexagonal lattice
- Q2: Given population density is uneven, what do we do?
- We'll follow work by Stephan (1977, 1984) [4, 5], Gastner and Newman (2006) [2], Um *et al.* (2009) [6], and work cited by them.

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Table 1









































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Solidifying the basic problem

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Solidifying the basic problem



 \mathfrak{S} Given a region with some population distribution ρ , most likely uneven.

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Solidifying the basic problem

Given resources to build and maintain N facilities.

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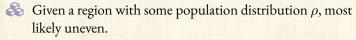
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Solidifying the basic problem



Given resources to build and maintain N facilities.

Q: How do we locate these N facilities so as to minimize the average distance between an individual's residence and the nearest facility?

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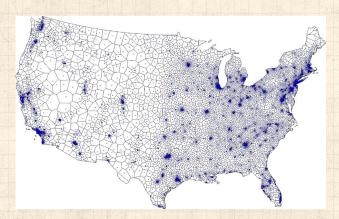
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"Optimal design of spatial distribution networks" Gastner and Newman, Phys. Rev. E, 74, 016117, 2006. [2]



Approximately optimal location of 5000 facilities.

Based on 2000 Census data.

Simulated annealing + Voronoi tessellation.

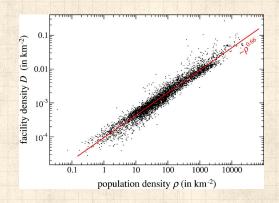
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Optimal facility density $\rho_{\rm fac}$ vs. population density $\rho_{\rm pop}.$

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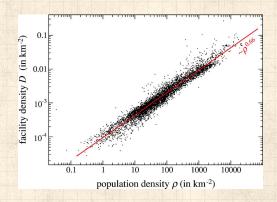
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 $\red{\geqslant}$ Optimal facility density $ho_{
m fac}$ vs. population density $ho_{
m pop}$.

 \Leftrightarrow Fit is $ho_{
m fac} \propto
ho_{
m pop}^{0.66}$ with $r^2=0.94$.

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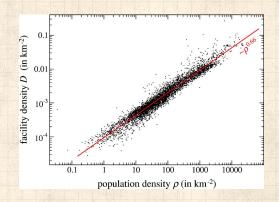
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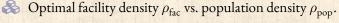
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🗞 Looking good for a 2/3 power ...

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Size-density law:



 $ho_{
m fac} \propto
ho_{
m pop}^{2/3}$

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Size-density law:



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Size-density law:



$$ho_{
m fac} \propto
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m pop}^{2/3}$$

₩hy?

Again: Different story to branching networks where there was either one source or one sink.

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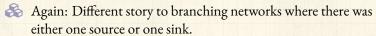


Size-density law:



$$ho_{
m fac} \propto
ho_{
m pop}^{2/3}$$





Now sources & sinks are distributed throughout region.

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"Territorial division: The least-time constraint behind the formation of subnational boundaries" G. Edward Stephan, Science, 196, 523-524, 1977. [4]

We first examine Stephan's treatment (1977) [4,5]

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"Territorial division: The least-time constraint behind the formation of subnational boundaries" G. Edward Stephan, Science, 196, 523-524, 1977. [4]



We first examine Stephan's treatment (1977) [4, 5]



Zipf-like approach: invokes principle of minimal effort.

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We first examine Stephan's treatment (1977) [4, 5]

Zipf-like approach: invokes principle of minimal effort.

Also known as the Homer Simpson principle.

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Size-density law

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 \mathbb{R} Consider a region of area A and population P with a single functional center that everyone needs to access every day.

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Consider a region of area A and population P with a single functional center that everyone needs to access every day.

Build up a general cost function based on time expended to access and maintain center. The PoCSverse Optimal Supply Networks III 13 of 53

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Consider a region of area A and population P with a single functional center that everyone needs to access every day.

Build up a general cost function based on time expended to access and maintain center.

Write average travel distance to center as $\langle d \rangle$ and assume average speed of travel is $\langle v \rangle$.

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Assume isometry: average travel distance $\langle d \rangle$ will be on the length scale of the region which is $\sim A^{1/2}$

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Write average travel distance to center as $\langle d \rangle$ and assume average speed of travel is $\langle v \rangle$.

Assume isometry: average travel distance $\langle d \rangle$ will be on the length scale of the region which is $\sim A^{1/2}$

Average time expended per person in accessing facility is therefore

$$\langle d \rangle / \langle v \rangle = cA^{1/2} / \langle v \rangle$$

where c is an unimportant shape factor.

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Next assume facility requires regular maintenance (person-hours per day).

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Next assume facility requires regular maintenance (person-hours per day).

& Call this quantity au.

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Next assume facility requires regular maintenance (person-hours per day).

 \clubsuit Call this quantity au.

If burden of mainenance is shared then average cost per person is τ/P where P = population.

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Next assume facility requires regular maintenance (person-hours per day).

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 $\ref{eq:pop}$ Replace P by $ho_{pop}A$ where ho_{pop} is density.

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🙈 Important assumption: uniform density.

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Important assumption: uniform density.

Rotal average time cost per person:

$$T = \left< d \right> / \left< v \right> + \tau / (\rho_{\rm pop} A)$$

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Total average time cost per person:

$$T = \langle d \rangle / \langle v \rangle + \tau / (\rho_{\text{pop}} A) = c A^{1/2} / \langle v \rangle + \tau / (\rho_{\text{pop}} A).$$

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 $\red {\Bbb S}$ Now Minimize with respect to A ...

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Differentiating ...

$$\frac{\partial T}{\partial A} = \frac{\partial}{\partial A} \left(c A^{1/2} / \left< v \right> + \tau / (\rho_{\rm pop} A) \right)$$

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Differentiating ...

$$\begin{split} \frac{\partial T}{\partial A} &= \frac{\partial}{\partial A} \left(c A^{1/2} / \left< v \right> + \tau / (\rho_{\rm pop} A) \right) \\ &= \frac{c}{2 \left< v \right> A^{1/2}} - \frac{\tau}{\rho_{\rm pop} A^2} \end{split}$$

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Differentiating ...

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Differentiating ...

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Rearrange:

$$A = \left(\frac{2\left\langle v\right\rangle \tau}{c\rho_{\mathrm{pop}}}\right)^{2/3}$$

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Differentiating ...

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Rearrange:

$$A = \left(\frac{2 \left\langle v \right\rangle \tau}{c \rho_{\text{pop}}}\right)^{2/3} \propto \rho_{\text{pop}}^{-2/3}$$

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Differentiating ...

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 \Leftrightarrow # facilities per unit area ρ_{fac} :

$$ho_{
m fac} \propto A^{-1} \propto
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Differentiating ...

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Groovy ...

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An issue:

 Maintenance (τ) is assumed to be independent of population and area (P and A)

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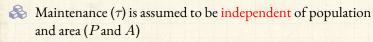
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An issue:



- Stephan's online book "The Division of Territory in Society" is here .
- (It used to be here .)
- The Readme is well worth reading (1995).

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Standard world map:



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Cartogram of countries 'rescaled' by population:





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Diffusion-based cartograms:

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Diffusion-based cartograms:



Idea of cartograms is to distort areas to more accurately represent some local density $\rho_{\rm pop}$ (e.g. population).

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Diffusion-based cartograms:

Idea of cartograms is to distort areas to more accurately represent some local density $\rho_{\rm pop}$ (e.g. population).

Many methods put forward—typically involve some kind of physical analogy to spreading or repulsion. The PoCSverse Optimal Supply Networks III 20 of 53

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Diffusion-based cartograms:

- All Idea of cartograms is to distort areas to more accurately represent some local density $\rho_{\rm pop}$ (e.g. population).
- Many methods put forward—typically involve some kind of physical analogy to spreading or repulsion.
- Algorithm due to Gastner and Newman (2004) [1] is based on standard diffusion:

$$\nabla^2 \rho_{\rm pop} - \frac{\partial \rho_{\rm pop}}{\partial t} = 0. \label{eq:rhoppop}$$

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Allow density to diffuse and trace the movement of individual elements and boundaries.

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Diffusion-based cartograms:

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- Algorithm due to Gastner and Newman (2004) [1] is based on standard diffusion:

$$\nabla^2 \rho_{\rm pop} - \frac{\partial \rho_{\rm pop}}{\partial t} = 0. \label{eq:pop_pop}$$

- Allow density to diffuse and trace the movement of individual elements and boundaries.
- $\ \,$ Diffusion is constrained by boundary condition of surrounding area having density $\left\langle \rho\right\rangle _{\mathrm{pop}}.$

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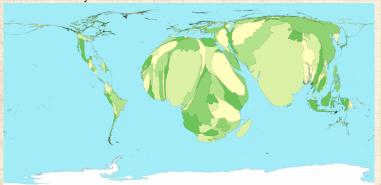
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Child mortality:



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Energy consumption:



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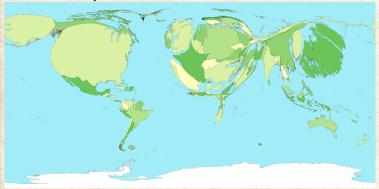
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Gross domestic product:



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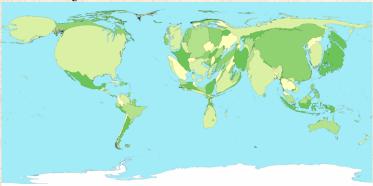
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Greenhouse gas emissions:



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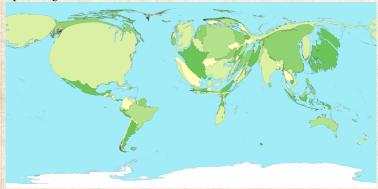
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Spending on healthcare:



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People living with HIV:



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The preceding sampling of Gastner & Newman's cartograms lives here .

A larger collection can be found at worldmapper.org 🗹.

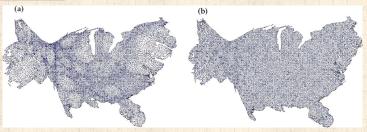
WSRLDMAPPER The world as you've never seen it before





"Optimal design of spatial distribution networks"

Gastner and Newman, Phys. Rev. E, 74, 016117, 2006. [2]



Left: population density-equalized cartogram.

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Cartograms

Public versus Private

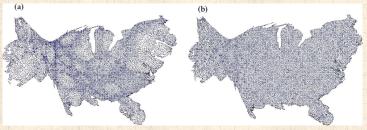
The Big Story





"Optimal design of spatial distribution networks"

Gastner and Newman,
Phys. Rev. E, **74**, 016117, 2006. [2]



Left: population density-equalized cartogram.

 $\stackrel{\text{light:}}{\Leftrightarrow}$ Right: (population density)^{2/3}-equalized cartogram.

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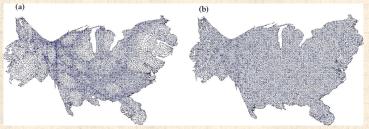
The Big Story





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Left: population density-equalized cartogram.

 \Re Right: (population density)^{2/3}-equalized cartogram.

A Facility density is uniform for $\rho_{pop}^{2/3}$ cartogram.

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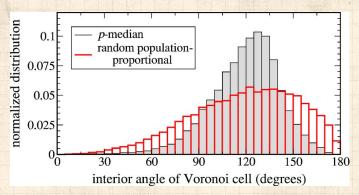
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From Gastner and Newman (2006) [2]

Cartogram's Voronoi cells are somewhat hexagonal.

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Better cartograms

Our forecast for every district

Cartogram

Map

The chance of each candidate winning, with all 435 House districts shown at the same size

Toss-up Lean R Party flip = one district ≥95% D ≥60% D ≥75% R ≥95% R >50% both nonincumbent

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District totals by category

Better cartograms:

Let's tesselate: Hexagons for tile grid maps

By Danny DeBelius | May 11, 2015



A hexagon tile grid, square tile grid and geographic choropleth map. Maps by Danny DeBelius and Alyson Hurt.

As the saying goes, nothing is certain in this life but death, taxes and requests for geographic data to be represented on a map.

For area data, the choropleth map is a tried and true visualization technique, but not without significant dangers depending on the nature of the data and map areas represented. Clarity of mapped state-level data, for instance, is frequently complicated by the reality that most states in the western U.S. carry far more visual weight than the northeastern states

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Basic idea: Minimize the average distance from a random individual to the nearest facility. [2]

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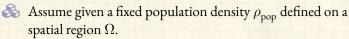
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- Basic idea: Minimize the average distance from a random individual to the nearest facility. [2]
- Assume given a fixed population density $\rho_{\rm pop}$ defined on a spatial region $\Omega.$
- Formally, we want to find the locations of n sources $\{\vec{x}_1,\ldots,\vec{x}_n\}$ that minimizes the cost function

$$F(\{\vec{x}_1,\ldots,\vec{x}_n\}) = \int_{\Omega} \frac{\rho_{\mathrm{pop}}(\vec{x}) \min_i ||\vec{x} - \vec{x}_i|| \mathrm{d}\vec{x} \,.$$

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Also known as the p-median problem, and connected to cluster analysis.

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- Also known as the p-median problem, and connected to cluster analysis.
- Not easy ...in fact this one is an NP-hard problem. [2]
- Approximate solution originally due to Gusein-Zade [3].

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Approximations:

For a given set of source placements $\{\vec{x}_1, \dots, \vec{x}_n\}$, the region Ω is divided up into Voronoi cells \mathbb{Z} , one per source.

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 \Leftrightarrow Define $A(\vec{x})$ as the area of the Voronoi cell containing \vec{x} .

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Approximations:

For a given set of source placements $\{\vec{x}_1,\ldots,\vec{x}_n\}$, the region Ω is divided up into Voronoi cells \mathcal{Q} , one per source.

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As per Stephan's calculation, estimate typical distance from \vec{x} to the nearest source (say i) as

 $c_i A(\vec{x})^{1/2}$

where c_i is a shape factor for the *i*th Voronoi cell.

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 $\begin{cases} \& \& \end{cases}$ Approximate c_i as a constant c.

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Carrying on:



The cost function is now

$$F = c \int_{\Omega} \rho_{\rm pop}(\vec{x}) A(\vec{x})^{1/2} \mathrm{d}\vec{x} \,. \label{eq:F_pop}$$

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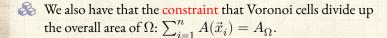


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- We also have that the constraint that Voronoi cells divide up the overall area of Ω : $\sum_{i=1}^{n} A(\vec{x}_i) = A_{\Omega}$.
- Sneakily turn this into an integral constraint:

$$\int_{\Omega} \frac{\mathrm{d}\vec{x}}{A(\vec{x})} = n.$$

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 $\red{solution}$ Within each cell, $A(\vec{x})$ is constant.

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Carrying on:

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- \Leftrightarrow Within each cell, $A(\vec{x})$ is constant.
- So ...integral over each of the n cells equals 1.

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 \mathbb{R} By varying $\{\vec{x}_1, \dots, \vec{x}_n\}$, minimize

$$G(A) = c \int_{\Omega} \rho_{\mathrm{pop}}(\vec{x}) A(\vec{x})^{1/2} \mathrm{d}\vec{x} - \lambda \left(n - \int_{\Omega} \left[A(\vec{x}) \right]^{-1} \mathrm{d}\vec{x} \, \right)$$

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A I Can Haz Calculus of Variations ??

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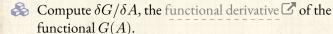


 $\begin{cases} \begin{cases} \begin{cases}$

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A I Can Haz Calculus of Variations ??



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& Compute $\delta G/\delta A$, the functional derivative \Box of the functional G(A).

This gives

$$\int_{\Omega} \left[\frac{c}{2} \rho_{\mathrm{pop}}(\vec{x}) A(\vec{x})^{-1/2} - \lambda \left[A(\vec{x}) \right]^{-2} \right] \mathrm{d}\vec{x} \, = 0.$$

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A I Can Haz Calculus of Variations
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Setting the integrand to be zilch, we have:

$$\label{eq:rhopop} \rho_{\rm pop}(\vec{x}) = 2\lambda c^{-1}A(\vec{x})^{-3/2}.$$

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Now a Lagrange multiplier story:



Rearranging, we have

$$A(\vec{x}) = (2\lambda c^{-1})^{2/3} \rho_{\rm pop}^{-2/3}.$$

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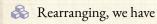
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Now a Lagrange multiplier story:



$$A(\vec{x}) = (2\lambda c^{-1})^{2/3} \rho_{\rm pop}^{-2/3}.$$

 \Leftrightarrow Finally, we indentify $1/A(\vec{x})$ as $\rho_{\rm fac}(\vec{x}),$ an approximation of the local source density.

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- $\mbox{\&}$ Substituting $ho_{
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m fac}(ec{x}) = \left(rac{c}{2\lambda}
ho_{
m pop}
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ho_{
m pop}
ight)^{2/3}.$$

 \aleph Normalizing (or solving for λ):

$$\rho_{\rm fac}(\vec{x}) = n \frac{[\rho_{\rm pop}(\vec{x})]^{2/3}}{\int_{\Omega} [\rho_{\rm pop}(\vec{x})]^{2/3} {\rm d}\vec{x}} \propto [\rho_{\rm pop}(\vec{x})]^{2/3}.$$

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One more thing:



How do we supply these facilities?

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One more thing:



How do we supply these facilities?

How do we best redistribute mail? People?

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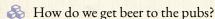
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One more thing:



How do we supply these facilities?

How do we best redistribute mail? People?

How do we get beer to the pubs?

Gastner and Newman model: cost is a function of basic maintenance and travel time:

$$C_{\mathrm{maint}} + \gamma C_{\mathrm{travel}}.$$

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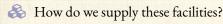
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One more thing:



A How do we best redistribute mail? People?

How do we get beer to the pubs?

Gastner and Newman model: cost is a function of basic maintenance and travel time:

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Travel time is more complicated: Take 'distance' between nodes to be a composite of shortest path distance ℓ_{ij} and number of legs to journey:

$$(1-\delta)\ell_{ij} + \delta(\#\mathsf{hops}).$$

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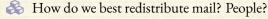
References



One more thing:



How do we supply these facilities?



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Reference of the state of the s nodes to be a composite of shortest path distance ℓ_{ij} and number of legs to journey:

$$(1-\delta)\ell_{ij} + \delta(\# \mathrm{hops}).$$

When $\delta = 1$, only number of hops matters.

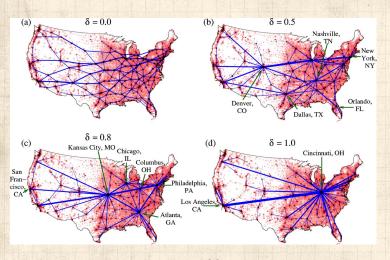
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From Gastner and Newman (2006) [2]

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Beyond minimizing distances:

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Beyond minimizing distances:



Scaling laws between population and facility densities" by Um et al., Proc. Natl. Acad. Sci., 2009. [6]

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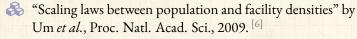
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Beyond minimizing distances:



With the connection between facility and argue theoretically that the connection between facility and population density

$$ho_{
m fac} \propto
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does not universally hold with $\alpha = 2/3$.

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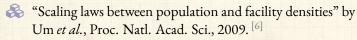
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1. For-profit, commercial facilities: $\alpha = 1$;

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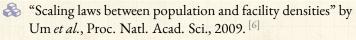
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Beyond minimizing distances:



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m fac} \propto
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does not universally hold with $\alpha = 2/3$.

- Two idealized limiting classes:
 - 1. For-profit, commercial facilities: $\alpha = 1$;
 - 2. Pro-social, public facilities: $\alpha = 2/3$.
- With the United States and South Korea.

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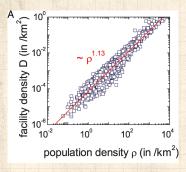
Cartograms

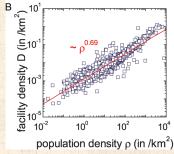
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Left plot: ambulatory hospitals in the U.S.



Right plot: public schools in the U.S.

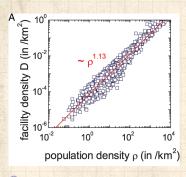
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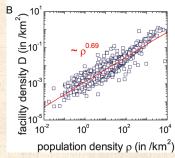
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Left plot: ambulatory hospitals in the U.S.



Right plot: public schools in the U.S.

Note: break in scaling for public schools. Transition from $\alpha \simeq 2/3$ to $\alpha = 1$ around $\rho_{\rm pop} \simeq 100$.

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US facility	α (SE)	R ²	
Ambulatory hospital	1.13(1)	0.93	
Beauty care	1.08(1)	0.86	
Laundry	1.05(1)	0.90	
Automotive repair	0.99(1)	0.92	
Private school	0.95(1)	0.82	
Restaurant	0.93(1)	0.89	
Accommodation	0.89(1)	0.70	
Bank	0.88(1)	0.89	
Gas station	0.86(1)	0.94	
Death care	0.79(1)	0.80	
* Fire station	0.78(3)	0.93	
* Police station	0.71(6)	0.75	
Public school	0.69(1)	0.87	
SK facility	α (SE)	R ²	
Bank	1.18(2)	0.96	
Parking place	1.13(2)	0.91	
* Primary clinic	1.09(2)	1.00	
* Hospital	0.96(5)	0.97	
* University/college	0.93(9)	0.89	
Market place	0.87(2)	0.90	
* Secondary school	0.77(3)	0.98	
* Primary school	0.77(3)	0.97	
Social welfare org.	0.75(2)	0.84	
* Police station	0.71(5)	0.94	
Government office	0.70(1)	0.93	
* Fire station	0.60(4)	0.93	
* Public health center	0.09(5)	0.19	

Rough transition between public and private at $\alpha \simeq 0.8$.

Note: * indicates analysis is at state/province level; otherwise county level. The PoCSverse Optimal Supply Networks III 45 of 53

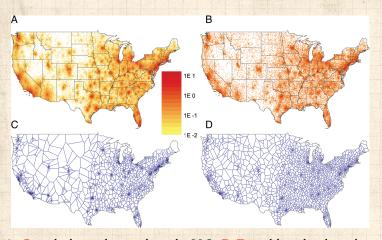
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A, C: ambulatory hospitals in the U.S.; B, D: public schools in the U.S.; A, B: data; C, D: Voronoi diagram from model simulation.

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So what's going on?



Social institutions seek to minimize distance of travel.

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So what's going on?

Social institutions seek to minimize distance of travel.

Commercial institutions seek to maximize the number of visitors.

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So what's going on?

- Social institutions seek to minimize distance of travel.
- Commercial institutions seek to maximize the number of visitors.
- & Defns: For the *i*th facility and its Voronoi cell V_i , define
 - n_i = population of the *i*th cell;
 - $\langle r_i \rangle$ = the average travel distance to the *i*th facility.
 - $A_i = \text{area of } i \text{th cell } (s_i \text{ in Um } \textit{et al.}^{[6]})$

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So what's going on?

- Social institutions seek to minimize distance of travel.
- & Commercial institutions seek to maximize the number of visitors.
- - n_i = population of the *i*th cell;
 - $\langle r_i \rangle$ = the average travel distance to the *i*th facility.
 - $A_i = \text{area of } i \text{th cell } (s_i \text{ in Um } \textit{et al.}^{[6]})$
- Objective function to maximize for a facility (highly constructed):

$$v_i = n_i \langle r_i \rangle^\beta \text{ with } 0 \leq \beta \leq 1.$$

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- Social institutions seek to minimize distance of travel.
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- \clubsuit Defns: For the ith facility and its Voronoi cell V_i , define
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 - $A_i = \text{area of } i \text{th cell } (s_i \text{ in Um } \textit{et al.}^{[6]})$
- Solution Objective function to maximize for a facility (highly constructed):

$$v_i = n_i \langle r_i \rangle^\beta \text{ with } 0 \leq \beta \leq 1.$$



- $\beta = 0$: purely commercial.
- $\beta = 1$: purely social.

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Either proceeding as per the Gastner-Newman-Gusein-Zade calculation or, as Um et al. do, observing that the cost for each cell should be the same, we have:

$$\label{eq:rhofac} \begin{split} \rho_{\mathrm{fac}}(\vec{x}) &= n \frac{[\rho_{\mathrm{pop}}(\vec{x})]^{2/(\beta+2)}}{\int_{\Omega} [\rho_{\mathrm{pop}}(\vec{x})]^{2/(\beta+2)} \mathrm{d}\vec{x}} \propto [\rho_{\mathrm{pop}}(\vec{x})]^{2/(\beta+2)}. \end{split}$$

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Either proceeding as per the Gastner-Newman-Gusein-Zade calculation or, as Um *et al.* do, observing that the cost for each cell should be the same, we have:

$$\rho_{\rm fac}(\vec{x}) = n \frac{[\rho_{\rm pop}(\vec{x})]^{2/(\beta+2)}}{\int_{\Omega} [\rho_{\rm pop}(\vec{x})]^{2/(\beta+2)} {\rm d}\vec{x}} \propto [\rho_{\rm pop}(\vec{x})]^{2/(\beta+2)}.$$

 $\mbox{\ensuremath{\&}}\mbox{\ensuremath{B}}\mbox{\ensuremath{For}}\mbox{\ensuremath{\beta}}=0, \alpha=1$: commercial scaling is linear.

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Either proceeding as per the Gastner-Newman-Gusein-Zade calculation or, as Um *et al.* do, observing that the cost for each cell should be the same, we have:

$$\frac{\rho_{\mathrm{fac}}(\vec{x})}{\int_{\Omega}[\rho_{\mathrm{pop}}(\vec{x})]^{2/(\beta+2)}} \propto [\rho_{\mathrm{pop}}(\vec{x})]^{2/(\beta+2)}.$$

 $\mbox{\&}$ For $\beta=1, \alpha=2/3$: social scaling is sublinear.

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Return to minimizing average cost in time/resources for facility allocation:



 $\mbox{\&}$ Facility locations: $\{\vec{x}_1, \dots, \vec{x}_n\}$.

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Return to minimizing average cost in time/resources for facility allocation:



 $\mbox{\&}$ Facility locations: $\{\vec{x}_1, \dots, \vec{x}_n\}$.



Vary locations to minimize cost function:

$$F = c \int_{\Omega} \rho_{\rm pop}(\vec{x}) A(\vec{x})^{1/2} \mathrm{d}\vec{x} \,. \label{eq:F_pop}$$

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Return to minimizing average cost in time/resources for facility allocation:

 $\mbox{\&}$ Facility locations: $\{\vec{x}_1,\ldots,\vec{x}_n\}$.

Vary locations to minimize cost function:

$$F = c \int_{\Omega} \rho_{\rm pop}(\vec{x}) A(\vec{x})^{1/2} \mathrm{d}\vec{x} \,. \label{eq:F_pop}$$

Constraint function is on the number of facilities:

$$n = \int_{\Omega} \frac{\mathrm{d}\vec{x}}{A(\vec{x})} = \int_{\Omega} \left[A(\vec{x}) \right]^{-1} \mathrm{d}\vec{x}$$

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Return to minimizing average cost in time/resources for facility allocation:

 $\begin{cases} \& \& \end{cases}$ Facility locations: $\{\vec{x}_1,\ldots,\vec{x}_n\}$.

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Ssue: Will these facilities all be the same size?

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Return to minimizing average cost in time/resources for facility allocation:

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Ssue: Will these facilities all be the same size?

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Generalize to m constraints:

We line things up more cleanly:

$$G(A) = c \int_{\Omega} \rho_{\mathrm{pop}}(\vec{x}) A(\vec{x})^{1/2} \mathrm{d}\vec{x} \, + \lambda \left[A(\vec{x}) \right]^{-1} \mathrm{d}\vec{x} \, . \label{eq:GA}$$

$$\begin{split} G(A) &= \int_{\Omega} \rho_{\mathrm{pop}}(\vec{x}) A(\vec{x})^{\alpha} \mathrm{d}\vec{x} \, + \lambda_1 \left[A(\vec{x}) \right]^{-\beta_1} \mathrm{d}\vec{x} \, + \\ & \lambda_2 \left[A(\vec{x}) \right]^{-\beta_2} \mathrm{d}\vec{x} \, + \dots + \lambda_m \left[A(\vec{x}) \right]^{-\beta_m} \mathrm{d}\vec{x} \, . \end{split}$$

Absorb constants into λ s, ignore additive constants.

 $\{A(\vec{x})\}^{-1/d}$: Partition boundary is cost constraint

 $\{A(\vec{x})\}^{-1}$: Number of partitions fixed

 \lozenge Only constraint with dominant scaling matters (lowest β)

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System type:	Dominant cost/benefit scaling:	Dominant constraint scaling:	Scaling of number of events per partition:	Density scaling:	Quantity equalized across partitions:
General form	$ ho_{ m event} V^{lpha}$ $0 < lpha \le 1$	$V^{-\beta}$ $1-\alpha \leq \beta \leq 1$	$N \propto V^{1-\alpha-eta}$	$ ho_{ m partition} \propto ho_{ m event}^{1/(lpha+eta)}$	$NV^{\alpha+\beta-1}$
I. Event rate equalizing with partition number constrained (for-profit)	$\sim ho_{ m event} \ln V$	V^{-1}	$N \propto V^0$	$ ho_{ m partition} \propto ho_{ m event}^1$	N
II. Minimizing average event access time with partition number constrained (p-median problem, pro-social)	$ ho_{ m event} V^{1/d}$	V^{-1}	$N \propto V^{-1/d}$	$ ho_{ m partition} \propto ho_{ m event}^{d/(d+1)}$	$NV^{1/d}$
III. System under stochastic threat with partition boundary constrained (HOT model)	$ ho_{ m event} V^1$	$V^{-1/d}$	$N \propto V^{-1/d}$	$ ho_{ m partition} \propto ho_{ m event}^{d/(d+1)}$	$NV^{1/d}$
IV. System under stochastic threat with partition number constrained	$ ho_{ m event} V^1$	V^{-1}	$N \propto V^{-1}$	$ ho_{ m partition} \propto ho_{ m event}^{1/2}$	NV

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