

## Lecture Two

Stories of Complex Sociotechnical Systems:  
Measurement, Mechanisms, and Meaning  
Lipari Summer School, Summer, 2012

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Complex Sociotechnical Systems

A Very Dismal Science

Contagion

Winning: it's not for everyone

Social Contagion Models

Granovetter's model  
Network version  
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Simple disease spreading models

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## Economics, Schmeconomics

Greenspan continues:

"The trouble is that we can't figure that out. I've been in the forecasting business for 50 years. I'm no better than I ever was, and nobody else is. Forecasting 50 years ago was as good or as bad as it is today. And the reason is that human nature hasn't changed. We can't improve ourselves."

Jon Stewart:

"You just bummed the @\*!# out of me."



wildbluffmedia.com

- ▶ From the Daily Show (田) (September 18, 2007)
- ▶ The full interview is here (田).

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## Outline

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## Economics, Schmeconomics

James K. Galbraith:

NYT But there are at least 15,000 professional economists in this country, and you're saying only two or three of them foresaw the mortgage crisis? [JKG] Ten or 12 would be closer than two or three.

NYT What does that say about the field of economics, which claims to be a science? [JKG] It's an enormous blot on the reputation of the profession. There are thousands of economists. Most of them teach. And most of them teach a theoretical framework that has been shown to be fundamentally useless.

From the New York Times, 11/02/2008 (田)

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## Economics, Schmeconomics

Alan Greenspan (September 18, 2007):

"I've been dealing with these big mathematical models of forecasting the economy ...

If I could figure out a way to determine whether or not people are more fearful or changing to more euphoric,

I don't need any of this other stuff.

I could forecast the economy better than any way I know."



<http://wikipedia.org>



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## Collective Cooperation:

▶ Standard frame:

Locally selfish behavior  
→ collective cooperation.

▶ Different frame:

Locally moral/fair behaviour  
→ collective bad actions.

- ▶ So why do we study frame 1 instead of frame 2?
- ▶ Tragedy of the Commons is one example of frame 2.
- ▶ Better question:  
Who is it that studies frame 1 over frame 2...?

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# Homo Economicus

- ▶ 'What makes people think like Economists? Evidence on Economic Cognition from the "Survey of Americans and Economists on the Economy" ' [8] Bryan Caplan, Journal of Law and Economics, 2001

## People behave like Homo economicus:

1. if they are well educated,
2. if they are male,
3. if their real income rose over the last 5 years,
4. if they expect their real income to rise over the next 5 years,
5. if they have a high degree of job security,
6. but not because of high income nor ideological conservatism.

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# Wealth distribution in the United States:

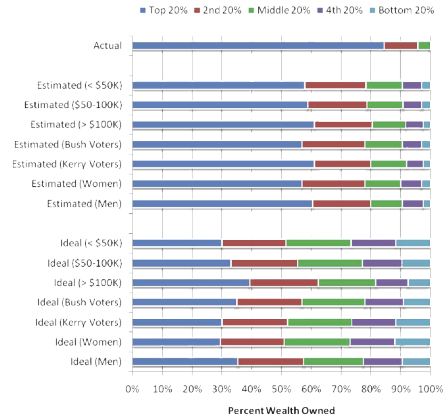


Fig. 3. The actual United States wealth distribution plotted against the estimated and ideal distributions of respondents of different income levels, political affiliations, and genders. Because of their small percentage share of total wealth, both the "4th 20%" value (0.2%) and the "Bottom 20%" value (0.1%) are not visible in the "Actual" distribution.

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# Wealth distribution in the United States:

## Questions used in a recent study by Norton and Ariely: [29]

- ▶ What percentage of all wealth is owned by individuals grouped into quintiles?
- ▶ How do people believe wealth is distributed?
- ▶ How do people believe wealth should be distributed?

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# This is a Collateralized Debt Obligation:



# Wealth distribution in the United States:

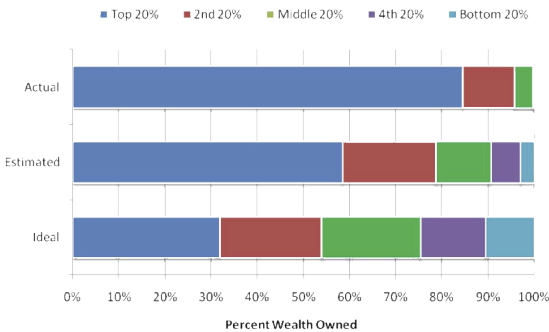


Fig. 2. The actual United States wealth distribution plotted against the estimated and ideal distributions across all respondents. Because of their small percentage share of total wealth, both the "4th 20%" value (0.2%) and the "Bottom 20%" value (0.1%) are not visible in the "Actual" distribution.

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# Contagion

## A confusion of contagions:

- ▶ Was Harry Potter some kind of virus?
- ▶ What about Vampires?
- ▶ Did Sudoku spread like a disease?
- ▶ Language? The alphabet? [17]
- ▶ Religion?
- ▶ Democracy...?

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# Contagion

## Naturomorphisms

- ▶ “The feeling was contagious.”
- ▶ “The news spread like wildfire.”
- ▶ “Freedom is the most contagious virus known to man.”  
—Hubert H. Humphrey, Johnson’s vice president
- ▶ “Nothing is so contagious as enthusiasm.”  
—Samuel Taylor Coleridge

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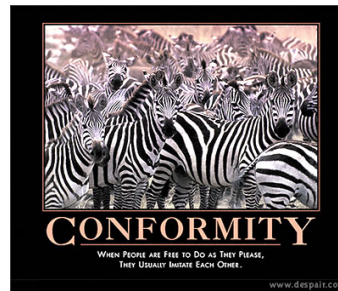
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# Imitation



despair.com

“When people are free to do as they please, they usually imitate each other.”

—Eric Hoffer  
“The Passionate State of Mind”<sup>[21]</sup>

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# Social contagion

## Eric Hoffer, 1902–1983

There is a grandeur in the uniformity of the mass. When a fashion, a dance, a song, a slogan or a joke sweeps like wildfire from one end of the continent to the other, and a hundred million people roar with laughter, sway their bodies in unison, hum one song or break forth in anger and denunciation, there is the overpowering feeling that in this country we have come nearer the brotherhood of man than ever before.

- ▶ Hoffer (田) was an interesting fellow...

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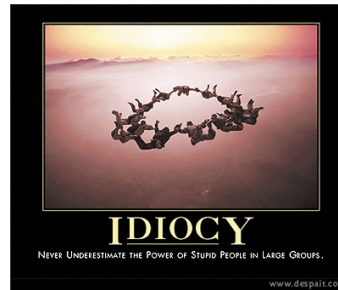
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# The collective...



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“Never Underestimate the Power of Stupid People in Large Groups.”

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# The spread of fanaticism

Hoffer’s acclaimed work: “The True Believer: Thoughts On The Nature Of Mass Movements” (1951)<sup>[20]</sup>

## Quotes-aplenty:

- ▶ “We can be absolutely certain only about things we do not understand.”
- ▶ “Mass movements can rise and spread without belief in a God, but never without belief in a devil.”
- ▶ “Where freedom is real, equality is the passion of the masses. Where equality is real, freedom is the passion of a small minority.”

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# Contagion

## Definitions

- ▶ (1) The spreading of a quality or quantity between individuals in a population.
- ▶ (2) A disease itself: the plague, a blight, the dreaded lurgi, ...
- ▶ from Latin: *con* = ‘together with’ + *tangere* ‘to touch.’
- ▶ Contagion has unpleasant overtones...
- ▶ Just Spreading might be a more neutral word
- ▶ But contagion is kind of exciting...

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## Examples of non-disease spreading:

### Interesting infections:

- ▶ [Spreading of buildings in the US...](#) (田)



- ▶ [Viral get-out-the-vote video.](#) (田)

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## Superstars

### Rosen's theory:

- ▶ Individual quality  $q$  maps to reward  $R(q)$
- ▶  $R(q)$  is 'convex' ( $d^2R/dq^2 > 0$ )
- ▶ Two reasons:
  1. Imperfect substitution:  
A very good surgeon is worth many mediocre ones
  2. Technology:  
Media spreads & technology reduces cost of reproduction of books, songs, etc.
- ▶ No social element—success follows 'inherent quality'

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## Contagions

### Two main classes of contagion

1. Infectious diseases:  
tuberculosis, HIV, ebola, SARS, influenza, ...
2. Social contagion:  
fashion, word usage, rumors, riots, religion, ...

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## Superstars

### Adler (1985): "Stardom and Talent"

- ▶ Assumes extreme case of equal 'inherent quality'
- ▶ Argues desire for coordination in knowledge and culture leads to differential success
- ▶ Success is then purely a social construction

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## Winning: it's not for everyone

### Where do superstars come from?

- ▶ Rosen (1981): "The Economics of Superstars"

### Examples:

- ▶ Full-time Comedians ( $\approx 200$ )
- ▶ Soloists in Classical Music
- ▶ Economic Textbooks (the usual myopic example)
- ▶ Highly skewed distributions (again)...

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## Dominance hierarchies

### Chase et al. (2002): "Individual differences versus social dynamics in the formation of animal dominance hierarchies"<sup>[11]</sup>

The aggressive female Metriaclicma zebra (田):



Pecking orders for fish...

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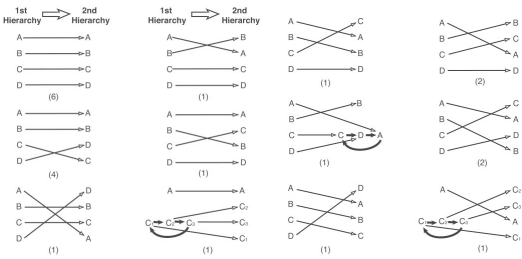
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# Dominance hierarchies

► Fish forget—changing of dominance hierarchies:



► 22 observations: about 3/4 of the time, hierarchy changed

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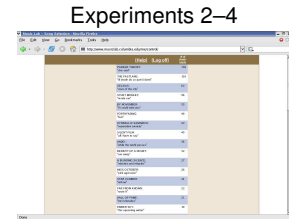
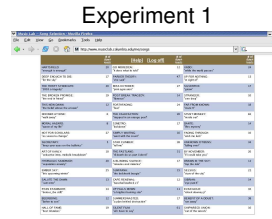
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# Music Lab Experiment



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# Music Lab Experiment



48 songs  
30,000 participants



multiple 'worlds'  
Inter-world variability

- How probable is a social state?
- Can we estimate variability?

Salganik et al. (2006) "An experimental study of inequality and unpredictability in an artificial cultural market" [33]

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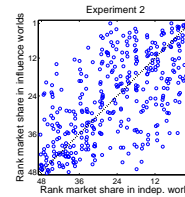
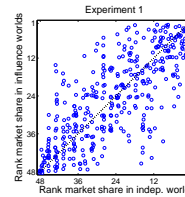
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# Music Lab Experiment



► Variability in final rank.

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# Music Lab Experiment

|   | # of Download | # of Download                            | # of Download |
|---|---------------|--|---------------|
| WATERSHED "Enough is enough"              | 20            | GO WILD! "Go wild!"                      | 12            |
| DEEP ENOUGH TO DIE "So the sky"           | 17            | PARKER THEORY "One out"                  | 47            |
| THE THIRTY SECONDS "30 seconds"           | 20            | MISS OCTOBER "One step"                  | 27            |
| THE BROKEN PROMISE "The end is here"      | 19            | BOST BREAK TRAGEDY "Break"               | 30            |
| THE WINDMILL "The leaf above the arrow"   | 12            | FOURFACING "You"                         | 24            |
| NOBODY AT HOME "Look away"                | 6             | THE COLLECTION "Hoped in an orange peel" | 20            |
| NORAL HAZARD "Sister of the sea"          | 8             | LIME PRO "No love"                       | 17            |
| NOT FOR SCROLLS "So many things"          | 27            | SIMPLY WAITING "Behind the door"         | 30            |
| SECRETARY "Sleep your eyes on the bushes" | 5             | STAR CLIMBER "34"                        | 38            |
| HYPERBOLIC SANDWICH "Suspended energy"    | 20            | THE PATIENCE "If I could take you"       | 11            |
| EMBER SAY "The morning when"              | 23            | SUNBANK "The broken house"               | 20            |
| SALUTE THE DAWN "Salute"                  | 13            | CAPE HONOLULU "The night"                | 12            |
| RYAN ESMERSON "The night, the night"      | 14            | UP FALLS DOWN "A lighter burning out"    | 11            |
| REVERBING "The night, the night"          | 12            | LOWDOWN "The night, the night"           | 17            |
| HALL OF FAME "The night, the night"       | 19            | SILENT FILM "The night, the night"       | 36            |

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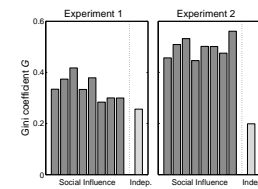
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# Music Lab Experiment



► Inequality as measured by Gini coefficient:

$$G = \frac{1}{(2N_s - 1)} \sum_{i=1}^{N_s} \sum_{j=1}^{N_s} |m_i - m_j|$$

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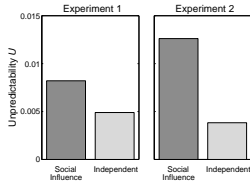
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## Music Lab Experiment



### ► Unpredictability

$$U = \frac{1}{N_s \binom{N_w}{2}} \sum_{i=1}^{N_k} \sum_{j=1}^{N_w} \sum_{k=j+1}^{N_w} |m_{i,j} - m_{i,k}|$$

## Music Lab Experiment

### Sensible result:

- Stronger social signal leads to greater following and greater inequality.

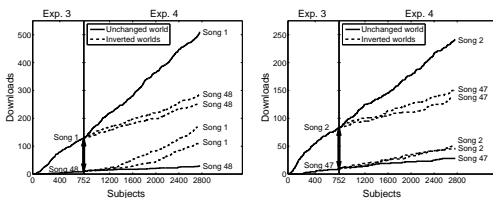
### Peculiar result:

- Stronger social signal leads to greater unpredictability.

### Very peculiar observation:

- The most unequal distributions would suggest the greatest variation in underlying 'quality.'
- But success may be due to social construction through following.
- 'Payola' leads to poor system performance.

## Music Lab Experiment—Sneakiness



- Inversion of download count
- The 'pretend rich' get richer ...
- ... but at a slower rate

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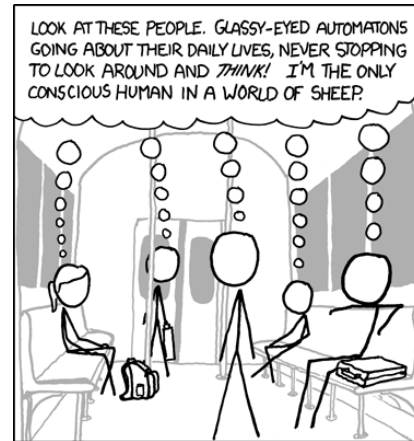
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## Social Contagion



<http://xkcd.com/610/> (田)

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## Social Contagion



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## Social Contagion



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# Social Contagion

## Examples abound

- ▶ fashion
- ▶ striking
- ▶ smoking (田) [13]
- ▶ residential segregation [34]
- ▶ ipods
- ▶ obesity (田) [12]
- ▶ Harry Potter
- ▶ voting
- ▶ gossip
- ▶ Rubik's cube 🧩
- ▶ religious beliefs
- ▶ leaving lectures

## SIR and SIRS contagion possible

- ▶ Classes of behavior versus specific behavior: dieting

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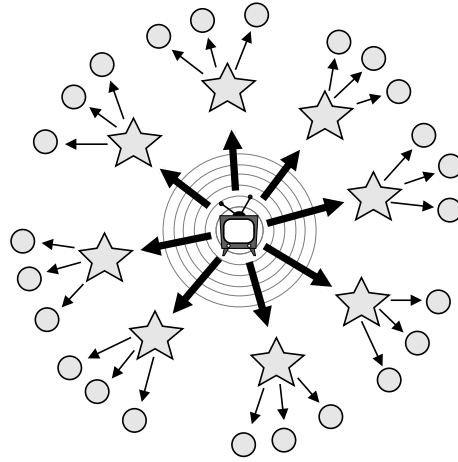
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# The two step model of influence [22]



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# Social Contagion

## Two focuses for us:

- ▶ Widespread media influence
- ▶ Word-of-mouth influence

## We need to understand influence:

- ▶ Who influences whom? Very hard to measure...
- ▶ What kinds of influence response functions are there?  
(see Romero et al. [31], Ugander et al. [39])
- ▶ Are some individuals super influencers? Highly popularized by Gladwell [16] as 'connectors'
- ▶ The infectious idea of opinion leaders (Katz and Lazarsfeld) [22]

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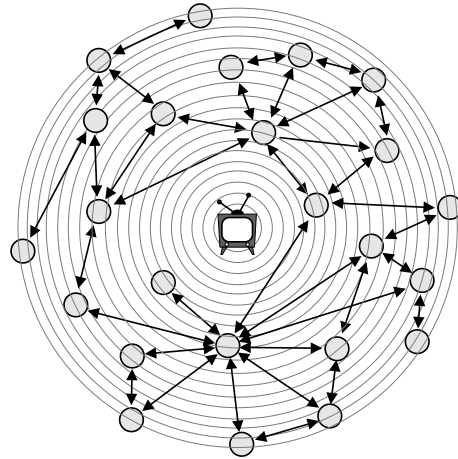
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# The general model of influence



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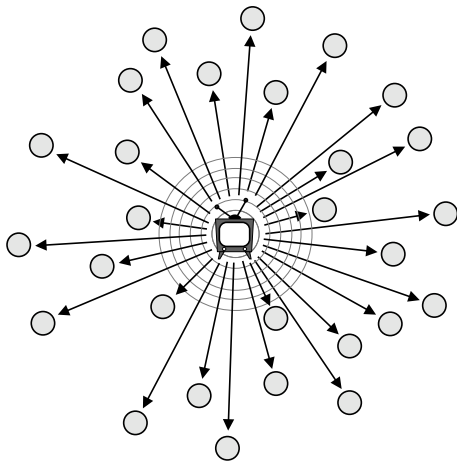
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# The hypodermic model of influence



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# Social Contagion

## Why do things spread?

- ▶ Because of special individuals?
- ▶ Or system level properties?
- ▶ Is the match that lights the fire important?
- ▶ Yes. But only because we are narrative-making machines...
- ▶ We like to think things happened for reasons...
- ▶ Reasons for success are usually ascribed to intrinsic properties (e.g., Mona Lisa)
- ▶ System/group properties harder to understand—no natural frame/metaphor
- ▶ Always good to examine what is said before and after the fact...

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From Pratchett's "Lords and Ladies":

Granny Weatherwax (田) on trying to borrow the mind of a swarm of bees—

"But a swarm, a mind made up of thousands of mobile parts, was beyond her. It was the toughest test of all. She'd tried over and over again to ride on one, to see the world through ten thousand pairs of multifaceted eyes all at once, and all she'd ever got was a migraine and an inclination to make love to flowers."

(p. 42). Harper Collins, Inc. Kindle Edition.

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The dismal predictive powers of editors...



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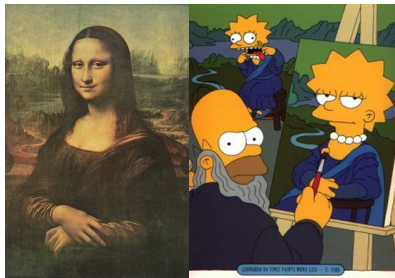
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The Mona Lisa



- ▶ "Becoming Mona Lisa: The Making of a Global Icon"—David Sassoon
- ▶ Not the world's greatest painting from the start...
- ▶ Escalation through theft, vandalism, parody, ...

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Getting others to do things for you

From 'Influence'<sup>[14]</sup> by Robert Cialdini (田)

Six modes of influence:

1. Reciprocation: *The Old Give and Take... and Take*; e.g., Free samples, Hare Krishnas.
2. Commitment and Consistency: *Hobgoblins of the Mind*; e.g., Hazing.
3. Social Proof: *Truths Are Us*; e.g., *Jonestown* (田), *Kitty Genovese* (田) (contested).
4. Liking: *The Friendly Thief*; e.g., Separation into groups is enough to cause problems.
5. Authority: *Directed Deference*; e.g., Milgram's obedience to authority experiment. (田)
6. Scarcity: *The Rule of the Few*; e.g., Prohibition.

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The completely unpredicted fall of Eastern Europe



Timur Kuran:<sup>[26, 27]</sup> "Now Out of Never: The Element of Surprise in the East European Revolution of 1989"

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Social Contagion

- ▶ Cialdini's modes are heuristics that help up us get through life.
- ▶ Very useful but can be leveraged...

Messing with social connections

- ▶ Ads based on message content (e.g., Google and email)
- ▶ BzzAgent (田)
- ▶ Facebook's advertising: Beacon (田)

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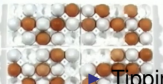
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## Thomas Schelling (田) (Economist/Nobelist):



### Tipping models—Schelling (1971) [34, 35, 36]

- ▶ Simulation on checker boards
- ▶ Idea of thresholds



### Threshold models—Granovetter (1978) [19]

- ▶ Herding models—Bikhchandani, Hirschleifer, Welch (1992) [4, 5]
  - ▶ Social learning theory, Informational cascades,...



[youtube] (田)

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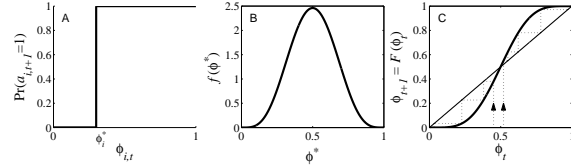
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## Action based on perceived behavior of others:



- ▶ Two states: Susceptible and Infected.
- ▶  $\phi$  = fraction of contacts 'on' (e.g., rioting)
- ▶ Discrete time update (strong assumption!)
- ▶ This is a Critical mass model
- ▶ Many other kinds of dynamics are possible.

## Implications for collective action theory:

1. Collective uniformity  $\nrightarrow$  individual uniformity
2. Small individual changes  $\rightarrow$  large global changes

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## Social contagion models

### Thresholds

- ▶ Basic idea: individuals adopt a behavior when a certain fraction of others have adopted
- ▶ 'Others' may be everyone in a population, an individual's close friends, any reference group.
- ▶ Response can be probabilistic or deterministic.
- ▶ Individual thresholds can vary
- ▶ Assumption: order of others' adoption does not matter... (unrealistic).
- ▶ Assumption: level of influence per person is uniform (unrealistic).

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## Threshold model on a network

### Many years after Granovetter and Soong's work:

### "A simple model of global cascades on random networks"

D. J. Watts. Proc. Natl. Acad. Sci., 2002 [40]

- ▶ Mean field model  $\rightarrow$  network model
- ▶ Individuals now have a limited view of the world

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## Social Contagion

### Some possible origins of thresholds:

- ▶ Inherent, evolution-devised inclination to coordinate, to conform, to imitate. [3]
- ▶ Lack of information: impute the worth of a good or behavior based on degree of adoption (social proof)
- ▶ Economics: Network effects or network externalities
  - ▶ Externalities = Effects on others not directly involved in a transaction
  - ▶ Examples: telephones, fax machine, Facebook, operating systems
  - ▶ An individual's utility increases with the adoption level among peers and the population in general

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## Threshold model on a network

- ▶ Interactions between individuals now represented by a network
- ▶ Network is sparse
- ▶ Individual  $i$  has  $k_i$  contacts
- ▶ Influence on each link is reciprocal and of unit weight
- ▶ Each individual  $i$  has a fixed threshold  $\phi_i$
- ▶ Individuals repeatedly poll contacts on network
- ▶ Synchronous, discrete time updating
- ▶ Individual  $i$  becomes active when fraction of active contacts  $\frac{a_i}{k_i} \geq \phi_i$
- ▶ Individuals remain active when switched (no recovery = SI model)

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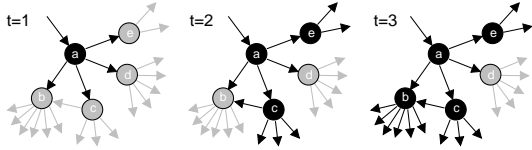
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## Threshold model on a network



- ▶ All nodes have threshold  $\phi = 0.2$ .

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## The most gullible

### Vulnerables:

- ▶ We call individuals who can be activated by just one contact being active **vulnerables**
- ▶ The vulnerability condition for node  $i$ :

$$1/k_i \geq \phi_i$$

- ▶ Which means # contacts  $k_i \leq \lfloor 1/\phi_i \rfloor$
- ▶ For global cascades on random networks, must have a **global cluster of vulnerables**<sup>[40]</sup>
- ▶ Cluster of vulnerables = critical mass
- ▶ Network story: 1 node  $\rightarrow$  critical mass  $\rightarrow$  everyone.

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## Snowballing

### The Cascade Condition:

1. If one individual is initially activated, what is the probability that an activation will spread over a network?
2. What features of a network determine whether a cascade will occur or not?

### First study random networks:

- ▶ Start with  $N$  nodes with a degree distribution  $p_k$
- ▶ Nodes are randomly connected (carefully so)
- ▶ Aim: Figure out when activation will propagate
- ▶ Determine a cascade condition

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## Cascade condition

### Back to following a link:

- ▶ A randomly chosen link, traversed in a random direction, leads to a degree  $k$  node with probability  $\propto kP_k$ .
- ▶ Follows from there being  $k$  ways to connect to a node with degree  $k$ .
- ▶ Normalization:

$$\sum_{k=0}^{\infty} kP_k = \langle k \rangle$$

- ▶ So

$$P(\text{linked node has degree } k) = \frac{kP_k}{\langle k \rangle}$$

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## Snowballing

### Follow active links

- ▶ An active link is a link connected to an activated node.
- ▶ If an infected link leads to at least 1 more infected link, then activation spreads.
- ▶ We need to understand which nodes can be activated when only one of their neighbors becomes active.

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## Cascade condition

### Next: Vulnerability of linked node

- ▶ Linked node is vulnerable with probability

$$\beta_k = \int_{\phi'_*}^{1/k} f(\phi'_*) d\phi'_*$$

- ▶ If linked node is **vulnerable**, it produces  $k - 1$  new outgoing active links
- ▶ If linked node is **not vulnerable**, it produces no active links.

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# Cascade condition

## Putting things together:

- ▶ Expected number of active edges produced by an active edge:

$$R = \underbrace{\sum_{k=1}^{\infty} (k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle}}_{\text{success}} + \underbrace{0 \cdot (1 - \beta_k) \cdot \frac{kP_k}{\langle k \rangle}}_{\text{failure}}$$

$$= \sum_{k=1}^{\infty} (k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle}$$

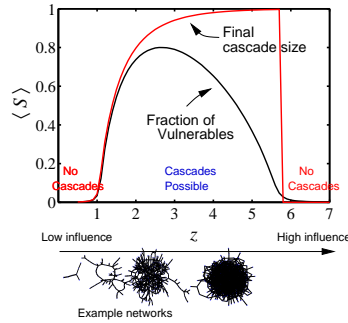
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# Cascades on random networks



- ▶ Cascades occur only if size of max vulnerable cluster > 0.
- ▶ System may be 'robust-yet-fragile'.
- ▶ 'Ignorance' facilitates spreading.

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# Cascade condition

So... for random networks with fixed degree distributions, cascades take off when:

$$R = \sum_{k=1}^{\infty} (k-1) \cdot \beta_k \cdot \frac{kP_k}{\langle k \rangle} \geq 1.$$

- ▶  $\beta_k$  = probability a degree  $k$  node is vulnerable.
- ▶  $P_k$  = probability a node has degree  $k$ .

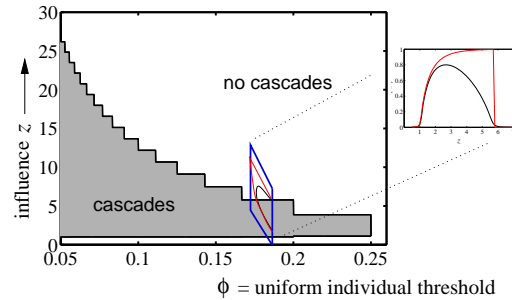
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# Cascade window for random networks



- ▶ 'Cascade window' widens as threshold  $\phi$  decreases.
- ▶ Lower thresholds enable spreading.

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# Cascade condition

## Two special cases:

- ▶ (1) Simple disease-like spreading succeeds:  $\beta_k = \beta$

$$\beta \cdot \sum_{k=1}^{\infty} (k-1) \cdot \frac{kP_k}{\langle k \rangle} \geq 1.$$

- ▶ (2) Giant component exists:  $\beta = 1$

$$1 \cdot \sum_{k=1}^{\infty} (k-1) \cdot \frac{kP_k}{\langle k \rangle} \geq 1.$$

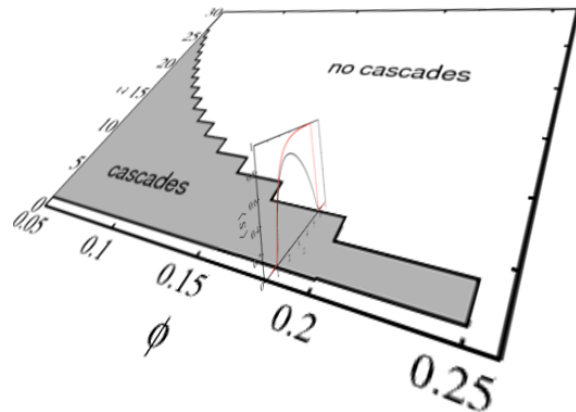
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# Cascade window for random networks



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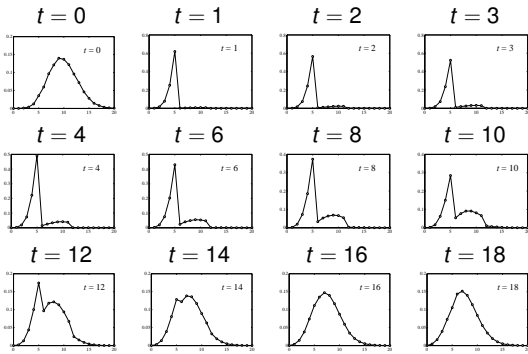
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## Early adopters are not well connected:

- Degree distributions of nodes adopting at time  $t$ :



$P_{k,t}$  versus  $k$

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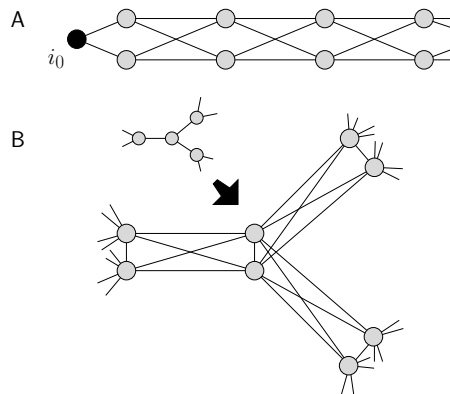
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## Special subnetworks can act as triggers



- $\phi = 1/3$  for all nodes

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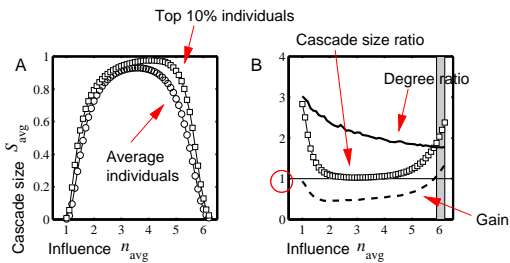


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## The multiplier effect:

"Influentials, Networks, and Public Opinion Formation"<sup>[41]</sup>  
Journal of Consumer Research, Watts and Dodds, 2007.



- Fairly uniform levels of individual influence.
- Multiplier effect is mostly below 1.

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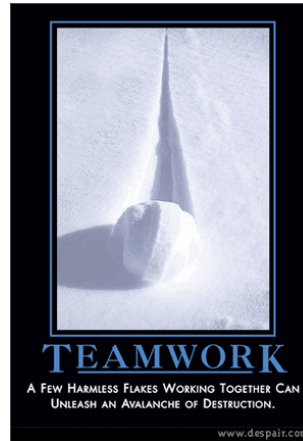
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## The power of groups...



"A few harmless flakes working together can unleash an avalanche of destruction."

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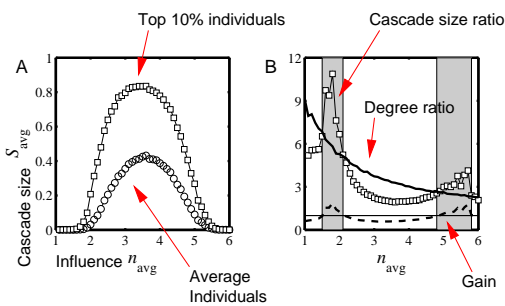
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## The multiplier effect:



- Skewed influence distribution example.

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## Incorporating social context:

- Assumption of sparse interactions is good
- Degree distribution is (generally) key to a network's function
- Still, random networks don't represent all networks
- Major element missing: group structure
- "Threshold Models of Social Influence"<sup>[42]</sup>  
Watts and Dodds, 2009.  
Oxford Handbook of Analytic Sociology.  
Eds. Hedström and Bearman.

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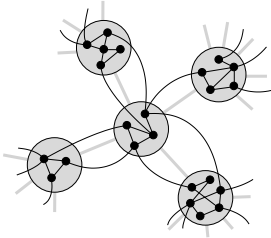
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## Group structure—Ramified random networks



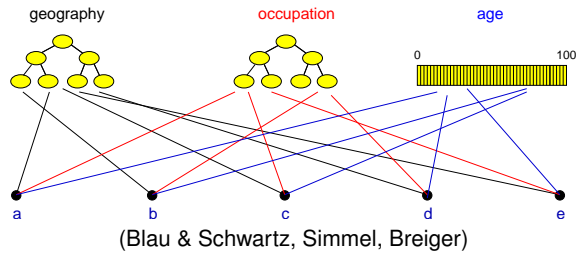
$p$  = intergroup connection probability  
 $q$  = intragroup connection probability.

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## Generalized affiliation model

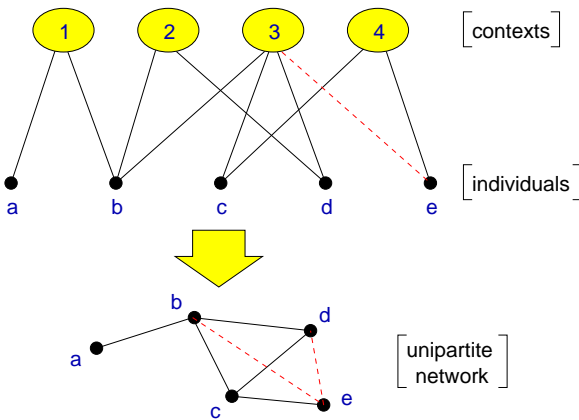


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## Bipartite networks



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## Generalized affiliation model networks with triadic closure

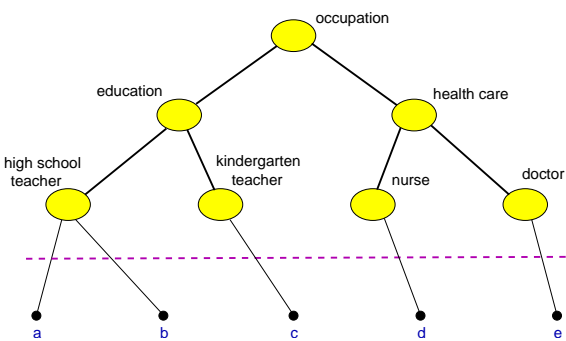
- ▶ Connect nodes with probability  $\propto \exp^{-\alpha d}$  where  
 $\alpha$  = homophily parameter  
 and  
 $d$  = distance between nodes (height of lowest common ancestor)
- ▶  $\tau_1$  = intergroup probability of friend-of-friend connection
- ▶  $\tau_2$  = intragroup probability of friend-of-friend connection

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## Context distance

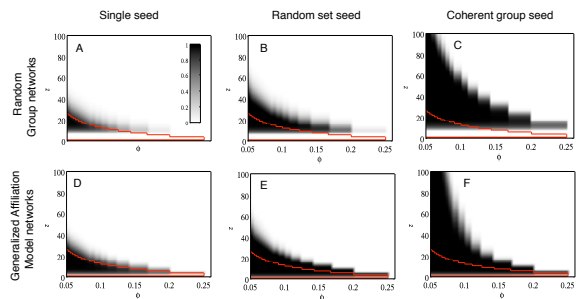


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## Cascade windows for group-based networks

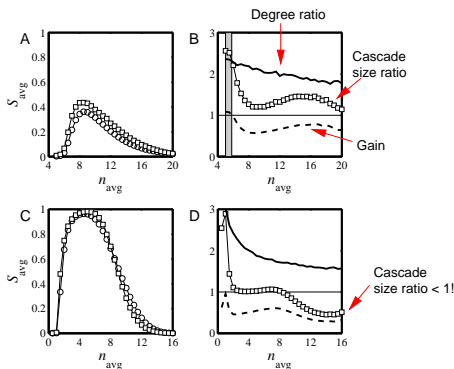


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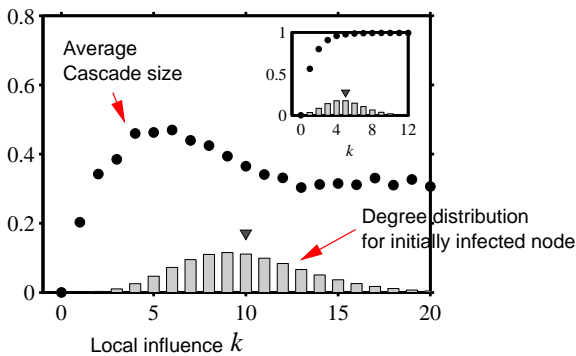


## Multiplier effect for group-based networks:



- ▶ Multiplier almost always below 1.

## Assortativity in group-based networks



- ▶ The most connected nodes aren't always the most 'influential.'
- ▶ Degree assortativity is the reason.

## Social contagion

### Summary

- ▶ 'Influential vulnerables' are key to spread.
- ▶ Early adopters are mostly vulnerables.
- ▶ Vulnerable nodes important but not necessary.
- ▶ Vulnerable groups may greatly facilitate spread.
- ▶ Seems that cascade condition is a global one.
- ▶ Most extreme/unexpected cascades occur in highly connected networks.
- ▶ 'Influentials' are posterior constructs.
- ▶ Many potential 'influentials' exist.

## Social contagion

### Implications

- ▶ Focus on the influential vulnerables.
- ▶ Create entities that can be transmitted successfully through many individuals rather than broadcast from one 'influential.'
- ▶ Only simple ideas can spread by word-of-mouth. (Idea of opinion leaders spreads well...)
- ▶ Want enough individuals who will adopt and display.
- ▶ Displaying can be *passive* = free (yo-yo's, fashion), or *active* = harder to achieve (political messages).
- ▶ Entities can be novel or designed to combine with others, e.g. block another one.

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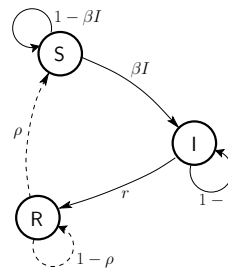
## Mathematical Epidemiology

### The standard SIR model [28]

- ▶ = basic model of disease contagion
- ▶ Three states:
  1. S = Susceptible
  2. I = Infective/Infectious
  3. R = Recovered or Removed or Refractory
- ▶  $S(t) + I(t) + R(t) = 1$
- ▶ Presumes random interactions (mass-action principle)
- ▶ Interactions are independent (no memory)
- ▶ Discrete and continuous time versions

## Mathematical Epidemiology

### Discrete time automata example:



Transition Probabilities:

$\beta$  for being infected given contact with infected  
 $r$  for recovery  
 $\rho$  for loss of immunity

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# Mathematical Epidemiology

## Original models attributed to

- ▶ 1920's: Reed and Frost
- ▶ 1920's/1930's: Kermack and McKendrick [23, 25, 24]
- ▶ Coupled differential equations with a mass-action principle

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# Reproduction Number $R_0$

## Discrete version:

- ▶ Expected number infected by original Infective:

$$R_0 = \beta + (1-r)\beta + (1-r)^2\beta + (1-r)^3\beta + \dots$$

$$= \beta \left( 1 + (1-r) + (1-r)^2 + (1-r)^3 + \dots \right)$$

$$= \beta \frac{1}{1-(1-r)} = \beta/r$$

For  $S_0$  initial infectives ( $1 - S_0 = R_0$  immune):

$$R_0 = S_0\beta/r$$

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# Independent Interaction models

## Differential equations for continuous model

$$\frac{d}{dt}S = -\beta IS + \rho R$$

$$\frac{d}{dt}I = \beta IS - rI$$

$$\frac{d}{dt}R = rI - \rho R$$

$\beta$ ,  $r$ , and  $\rho$  are now rates.

## Reproduction Number $R_0$ :

- ▶  $R_0$  = expected number of infected individuals resulting from a single initial infective
- ▶ Epidemic threshold: If  $R_0 > 1$ , 'epidemic' occurs.

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# Independent Interaction models

## For the continuous version

- ▶ Second equation:

$$\frac{d}{dt}I = \beta SI - rI$$

$$\frac{d}{dt}I = (\beta S - r)I$$

- ▶ Number of infectives grows initially if

$$\beta S(0) - r > 0 : \beta S(0) > r : \beta S(0)/r > 1$$

- ▶ Same story as for discrete model.

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# Reproduction Number $R_0$

## Discrete version:

- ▶ Set up: One Infective in a randomly mixing population of Susceptibles
- ▶ At time  $t = 0$ , single infective random bumps into a Susceptible
- ▶ Probability of transmission =  $\beta$
- ▶ At time  $t = 1$ , single Infective remains infected with probability  $1 - r$
- ▶ At time  $t = k$ , single Infective remains infected with probability  $(1 - r)^k$

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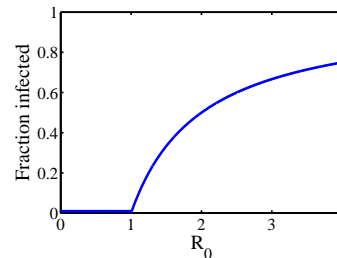
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# Independent Interaction models

## Example of epidemic threshold:



- ▶ Continuous phase transition.
- ▶ Fine idea from a simple model.

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## Independent Interaction models

### Many variants of the SIR model:

- ▶ SIS: susceptible-infective-susceptible
- ▶ SIRS: susceptible-infective-recovered-susceptible
- ▶ compartment models (age or gender partitions)
- ▶ more categories such as 'exposed' (SEIRS)
- ▶ recruitment (migration, birth)

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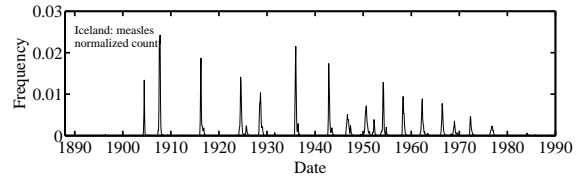
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## Feeling Ill in Iceland

### Caseload recorded monthly for range of diseases in Iceland, 1888-1990



- ▶ Treat outbreaks separated in time as 'novel' diseases.

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## Disease spreading models

### For novel diseases:

1. Can we predict the size of an epidemic?
2. How important is the reproduction number  $R_0$ ?

### $R_0$ approximately same for all of the following:

- ▶ 1918-19 "Spanish Flu" ~ 500,000 deaths in US
- ▶ 1957-58 "Asian Flu" ~ 70,000 deaths in US
- ▶ 1968-69 "Hong Kong Flu" ~ 34,000 deaths in US
- ▶ 2003 "SARS Epidemic" ~ 800 deaths world-wide

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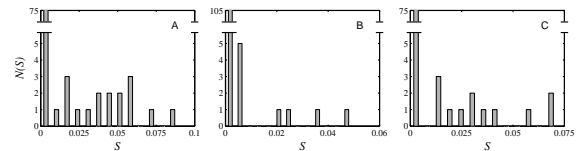
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## Really not so good at all in Iceland

### Epidemic size distributions $N(S)$ for Measles, Rubella, and Whooping Cough.



Spike near  $S = 0$ , relatively flat otherwise.

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## Size distributions

### Size distributions are important elsewhere:

- ▶ earthquakes (Gutenberg-Richter law)
- ▶ city sizes, forest fires, war fatalities
- ▶ wealth distributions
- ▶ 'popularity' (books, music, websites, ideas)
- ▶ Epidemics?

Power laws distributions are common but not obligatory...

### Really, what about epidemics?

- ▶ Simply hasn't attracted much attention.
- ▶ Data not as clean as for other phenomena.

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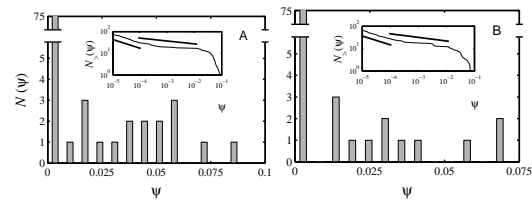
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## Measles & Pertussis



Insert plots:

Complementary cumulative frequency distributions:

$$N(\Psi' > \psi) \propto \psi^{-\gamma+1}$$

Limited scaling with a possible break.

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# Power law distributions

## Measured values of $\gamma$ :

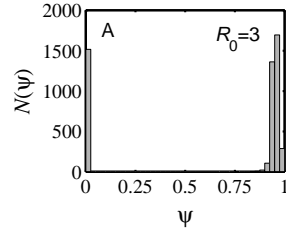
- ▶ measles: 1.40 (low  $\Psi$ ) and 1.13 (high  $\Psi$ )
- ▶ pertussis: 1.39 (low  $\Psi$ ) and 1.16 (high  $\Psi$ )
- ▶ Expect  $2 \leq \gamma < 3$  (finite mean, infinite variance)
- ▶ When  $\gamma < 1$ , can't normalize
- ▶ Distribution is quite flat.

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# Size distributions



Simple models typically produce bimodal or unimodal size distributions.

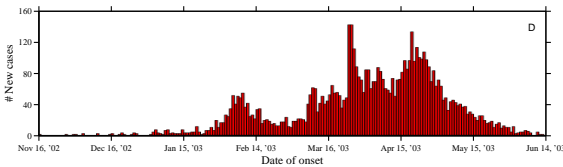
- ▶ This includes network models: random, small-world, scale-free, ...
- ▶ Exceptions:
  1. Forest fire models
  2. Sophisticated metapopulation models

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# Resurgence—example of SARS



- ▶ Epidemic slows... then an infective moves to a new context.
- ▶ Epidemic discovers new 'pools' of susceptibles: Resurgence.
- ▶ Importance of rare, stochastic events.

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# Burning through the population

## Forest fire models: [30]

- ▶ Rhodes & Anderson, 1996
- ▶ The physicist's approach: "if it works for magnets, it'll work for people..."

## A bit of a stretch:

1. Epidemics  $\equiv$  forest fires spreading on 3-d and 5-d lattices.
2. Claim Iceland and Faroe Islands exhibit power law distributions for outbreaks.
3. Original forest fire model not completely understood.

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# The challenge

## So... can a simple model produce

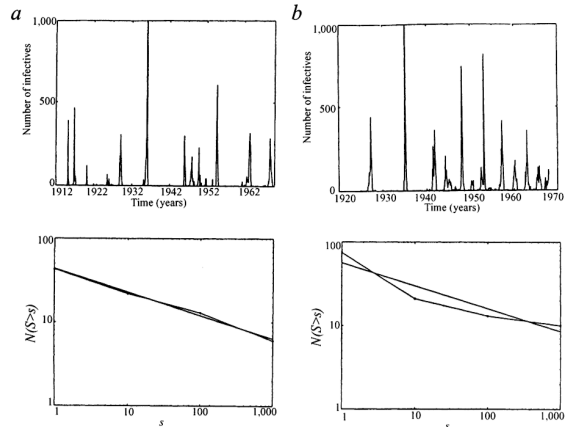
1. broad epidemic distributions and
2. resurgence ?

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# Size distributions



From Rhodes and Anderson, 1996.

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## Sophisticated metapopulation models

- ▶ Community based mixing: Longini (two scales).
- ▶ Eubank et al.'s EpiSims/TRANSIMS—city simulations.
- ▶ Spreading through countries—Airlines: Germann et al., Corlizza et al.
- ▶ Vital work but perhaps hard to generalize from...
- ▶ : Create a simple model involving multiscale travel
- ▶ Multiscale models suggested by others but not formalized (Bailey, Cliff and Haggett, Ferguson et al.)

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## Improving simple models

Idea for social networks: incorporate identity.

Identity is formed from attributes such as:

- ▶ Geographic location
- ▶ Type of employment
- ▶ Age
- ▶ Recreational activities

Groups are crucial...

- ▶ formed by people with at least one similar attribute
- ▶ Attributes ⇔ Contexts ⇔ Interactions ⇔ Networks. [43]

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## Size distributions

- ▶ Very big question: **What is N?**
- ▶ Should we model SARS in Hong Kong as spreading in a neighborhood, in Hong Kong, Asia, or the world?
- ▶ For simple models, we need to know the final size beforehand...

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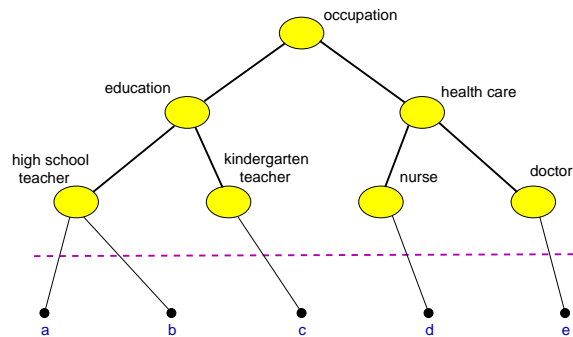
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## Infer interactions/network from identities



Distance makes sense in identity/context space.

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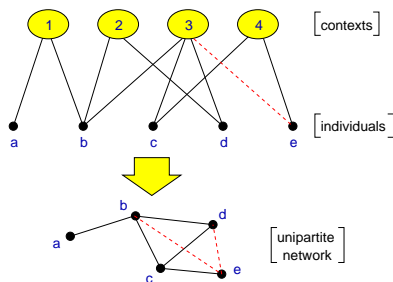
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## Improving simple models

Contexts and Identities—Bipartite networks



- ▶ boards of directors
- ▶ movies
- ▶ transportation modes (subway)

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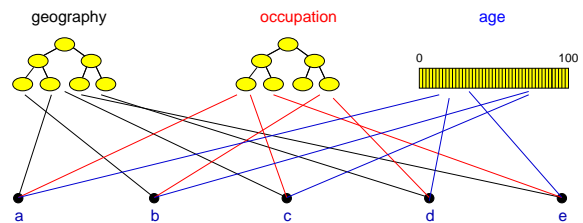
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## Generalized context space



(Blau & Schwartz [6], Simmel [37], Breiger [7])

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## A toy agent-based model

Geography—allow people to move between contexts:

- ▶ Locally: standard SIR model with random mixing
- ▶ discrete time simulation
- ▶  $\beta$  = infection probability
- ▶  $\gamma$  = recovery probability
- ▶  $P$  = probability of travel
- ▶ Movement distance:  $\Pr(d) \propto \exp(-d/\xi)$
- ▶  $\xi$  = typical travel distance

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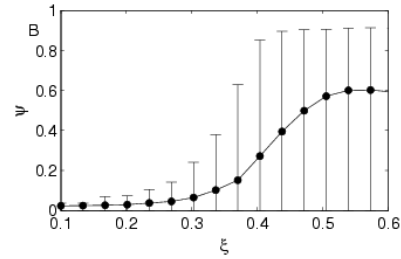
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## Model output

Varying  $\xi$ :



- ▶ Transition in expected final size based on typical movement distance (sensible)

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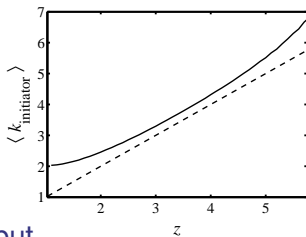
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## A toy agent-based model

Schematic:



## Model output

- ▶ Define  $P_0$  = Expected number of infected individuals leaving initially infected context.
- ▶ Need  $P_0 > 1$  for disease to spread (independent of  $R_0$ ).
- ▶ Limit epidemic size by restricting frequency of travel and/or range

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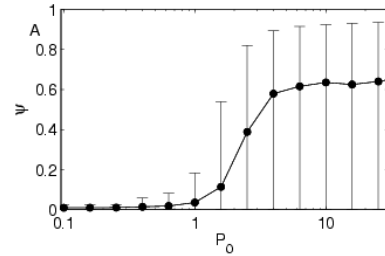
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## Model output

Varying  $P_0$ :



- ▶ Transition in expected final size based on typical number of infectives leaving first group (also sensible)
- ▶ Travel advisories:  $\xi$  has larger effect than  $P_0$ .

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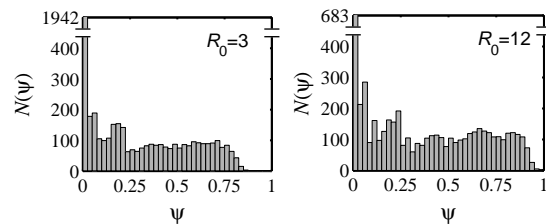
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## Example model output: size distributions



- ▶ Flat distributions are possible for certain  $\xi$  and  $P$ .
- ▶ Different  $R_0$ 's may produce similar distributions
- ▶ Same epidemic sizes may arise from different  $R_0$ 's

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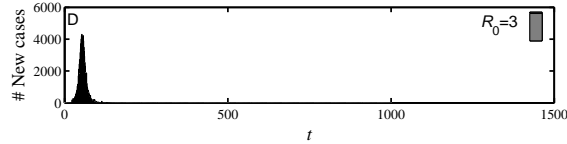
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## Model output—resurgence

Standard model:



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## Conclusions

- ▶ For this model, epidemic size is highly unpredictable
- ▶ Model is more complicated than SIR but still simple
- ▶ We haven't even included normal social responses such as travel bans and self-quarantine.
- ▶ The reproduction number  $R_0$  is not terribly useful.
- ▶  $R_0$ , however measured, is not informative about
  1. how likely the observed epidemic size was,
  2. and how likely future epidemics will be.
- ▶ Problem:  $R_0$  summarises **one** epidemic after the fact and enfolds movement, the price of bananas, everything.

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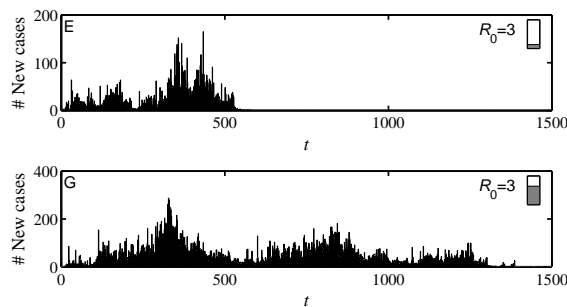
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## Model output—resurgence

Standard model with transport:



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## Conclusions

- ▶ Disease spread highly sensitive to population structure
- ▶ Rare events may matter **enormously** (e.g., an infected individual taking an international flight)
- ▶ More support for controlling population movement (e.g., travel advisories, quarantine)

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## The upshot

Simple multiscale population structure  
+  
stochasticity

leads to

resurgence

+  
broad epidemic size distributions

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## Conclusions

### What to do:

- ▶ Need to separate movement from disease
- ▶  $R_0$  needs a friend or two.
- ▶ Need  $R_0 > 1$  and  $P_0 > 1$  and  $\xi$  sufficiently large for disease to have a chance of spreading

### More wondering:

- ▶ Exactly how important are rare events in disease spreading?
- ▶ Again, what is  $N$ ?

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## Simple disease spreading models

### Valiant attempts to use SIR and co. elsewhere:

- ▶ Adoption of ideas/beliefs (Goffman & Newell, 1964) <sup>[18]</sup>
- ▶ Spread of rumors (Daley & Kendall, 1965) <sup>[15]</sup>
- ▶ Diffusion of innovations (Bass, 1969) <sup>[2]</sup>
- ▶ Spread of fanatical behavior (Castillo-Chávez & Song, 2003)
- ▶ Spread of Feynmann diagrams (Bettencourt et al., 2006)

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