

# Lecture 26/28—Positive Definite Matrices

Linear Algebra  
MATH 124, Fall, 2010

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Positive Definite Matrices (PDMs)

Lecture 26  
Motivation...  
What a PDM is...  
Identifying PDMs  
Completing the square ↔ Gaussian elimination  
Principle Axis Theorem  
Nutshell  
Optional material



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## Simple example problem 1 of 2:

### Linear Algebra-ization...

- ▶ We can rewrite

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

as

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \vec{x}^T \mathbb{A} \vec{x}$$

- ▶ Note:  $\mathbb{A}$  is symmetric as  $\mathbb{A} = \mathbb{A}^T$  (delicious).
- ▶ Interesting and sneaky...

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## Outline

### Lecture 26

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## Simple example problem 2 of 2:

### What about this curve?:

$$2x_1^2 + 2x_1x_2 + 2x_2^2 = 1.$$

### Linear Algebra-ization...

Again, we'll see we can rewrite as

$$1 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \vec{x}^T \mathbb{A} \vec{x}$$

### Goal:

- ▶ Understand how  $\mathbb{A}$  governs the form  $\vec{x}^T \mathbb{A} \vec{x}$ .
- ▶ Somehow, this understanding will involve almost everything we've learnt so far: row reduction, pivots, eigenthings, symmetry, ...

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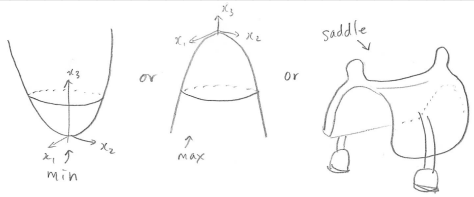
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## Simple example problem 1 of 2:

### What does this function look like?:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2.$$

- ▶ Three main categories:



- ▶ Standard approach for determining type of extremum involves calculus, derivatives, horrible things...
- ▶ Obviously, we should be using linear algebra...

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## General 2 × 2 example:

▶ Write  $\mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$ .

▶ 
$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} a & b \\ b & c \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} ax_1 + bx_2 \\ bx_1 + cx_2 \end{bmatrix}$$

$$= x_1(ax_1 + bx_2) + x_2(bx_1 + cx_2) = ax_1^2 + bx_1x_2 + bx_1x_2 + cx_2^2$$

$$= ax_1^2 + 2bx_1x_2 + cx_2^2.$$

- ▶ See how  $a$ ,  $b$ , and  $c$  end up in the quadratic form.

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## General $2 \times 2$ example—creating $\mathbb{A}$ :

We have:  $\vec{x}^T \mathbb{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2 = f(x_1, x_2)$

- ▶ Back to our first example:  
 $f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2$ .
- ▶ Identify  $a = 2$ ,  $b = -1$ , and  $c = 2$ .

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- ▶ Second example:  $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$ .
- ▶ Identify  $a = 2$ ,  $b = 1$ , and  $c = 2$ .

$$\begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

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## A little abstraction:

### A few observations:

1. The construction  $\vec{x}^T \mathbb{A} \vec{x}$  appears naturally.
2. Dimensions of  $\vec{x}^T$ ,  $\mathbb{A}$ , and  $\vec{x}$ :  
1 by  $n$ ,  $n$  by  $n$ , and  $n$  by 1.
3.  $\vec{x}^T \mathbb{A} \vec{x}$  is a 1 by 1.
4. If  $\mathbb{A} \vec{v} = \lambda \vec{v}$  then  
$$\vec{v}^T \mathbb{A} \vec{v} = \vec{v}^T (\mathbb{A} \vec{v}) = \vec{v}^T (\lambda \vec{v}) = \lambda \vec{v}^T \vec{v} = \lambda \|\vec{v}\|^2$$
5. If  $\lambda > 0$ , then  $\vec{v}^T \mathbb{A} \vec{v} > 0$  always (given  $\vec{v} \neq \vec{0}$ ).
6. Suggests we can build up to saying something about  $\vec{x}^T \mathbb{A} \vec{x}$  starting from eigenvalues...

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## General $3 \times 3$ example:

▶ Write  $\mathbb{A} = \mathbb{A}^T = \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix}$ .

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} a & b & c \\ b & d & e \\ c & e & f \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = ax_1^2 + dx_2^2 + fx_3^2 + 2bx_1x_2 + 2cx_1x_3 + 2ex_2x_3.$$

- ▶ Again: see how the terms in  $\mathbb{A}$  distribute into the quadratic form.

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## Definitions:

### Positive Definite Matrices (PDMs):

- ▶ Real, symmetric matrices with positive eigenvalues.
- ▶ Math version:

$$\mathbb{A} = \mathbb{A}^T, \\ a_{ij} \in \mathbb{R} \forall i, j = 1, 2, \dots, n, \\ \text{and } \lambda_i > 0, \forall i = 1, 2, \dots, n.$$

### Semi-Positive Definite Matrices (SPDMs):

- ▶ Same as for PDMs but now eigenvalues may now be 0:

$$\lambda_i \geq 0, \forall i = 1, 2, \dots, n.$$

- ▶ Note: If some eigenvalues are  $< 0$  we have a sneaky matrix.

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## General story:

- ▶ Using the definition of matrix multiplication,

$$\vec{x}^T \mathbb{A} \vec{x} = \sum_{i=1}^n [\vec{x}^T]_i [\mathbb{A} \vec{x}]_i = \sum_{i=1}^n x_i \sum_{j=1}^n a_{ij} x_j = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j$$

- ▶ We see the  $x_i x_j$  term is attached to  $a_{ij}$ .
- ▶ **On-diagonal terms** look like this:  $a_{77} x_7^2$  and  $a_{33} x_3^2$ .
- ▶ **Off-diagonal terms** combine, e.g.,  $(a_{13} + a_{31}) x_1 x_3$ .
- ▶ Given some  $f$  with a term  $23x_1x_3$ , we could divide the 23 between  $a_{13}$  and  $a_{31}$  however we like.
- ▶ e.g.,  $a_{13} = 36$  and  $a_{31} = -13$  would work.
- ▶ But we **choose** to make  $\mathbb{A}$  symmetric because **symmetry is great**.

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## Equivalent Definitions:

### Positive Definite Matrices:

- ▶  $\mathbb{A} = \mathbb{A}^T$  is a **PDM** if

$$\vec{x}^T \mathbb{A} \vec{x} > 0 \forall \vec{x} \neq \vec{0}$$

### Semi-Positive Definite Matrices:

- ▶  $\mathbb{A} = \mathbb{A}^T$  is a **SPDM** if

$$\vec{x}^T \mathbb{A} \vec{x} \geq 0$$

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## Connecting these definitions:

### Spectral Theorem for Symmetric Matrices:

$$\mathbf{A} = \mathbf{Q} \mathbf{\Lambda} \mathbf{Q}^T$$

where  $\mathbf{Q}^{-1} = \mathbf{Q}^T$ ,

$$\mathbf{Q} = \begin{bmatrix} | & | & \cdots & | \\ \hat{v}_1 & \hat{v}_2 & \cdots & \hat{v}_n \\ | & | & \cdots & | \end{bmatrix}, \text{ and } \mathbf{\Lambda} = \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix}$$

- ▶ Special form of  $\mathbf{A} = \mathbf{S} \mathbf{\Lambda} \mathbf{S}^{-1}$  that arises when  $\mathbf{A} = \mathbf{A}^T$ .

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## More understanding of $\vec{x}^T \mathbf{A} \vec{x}$ :

- ▶ Substitute  $\mathbf{A} = \mathbf{L} \mathbf{D} \mathbf{L}^T$  into  $\vec{x}^T \mathbf{A} \vec{x}$ :

$$= \vec{x}^T (\mathbf{L} \mathbf{D} \mathbf{L}^T) \vec{x} = (\vec{x}^T \mathbf{L}) \mathbf{D} (\mathbf{L}^T \vec{x}) = (\mathbf{L}^T \vec{x})^T \mathbf{D} (\mathbf{L}^T \vec{x}).$$

- ▶ Change from eigenvalue story:  $\vec{x}$  is transformed into  $\vec{z} = \mathbf{L}^T \vec{x}$  but this is not a change of basis.

$$: \vec{x}^T \mathbf{A} \vec{x} = \vec{z}^T \mathbf{D} \vec{z}$$

$$= \begin{bmatrix} z_1 & z_2 & \cdots & z_n \end{bmatrix} \begin{bmatrix} d_1 & 0 & \cdots & 0 \\ 0 & d_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & d_n \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_n \end{bmatrix}$$

$$= d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2.$$

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## Understanding $\vec{x}^T \mathbf{A} \vec{x}$ :

- ▶ Substitute  $\mathbf{A} = \mathbf{Q} \mathbf{\Lambda} \mathbf{Q}^T$  into  $\vec{x}^T \mathbf{A} \vec{x}$ :

$$= \vec{x}^T (\mathbf{Q} \mathbf{\Lambda} \mathbf{Q}^T) \vec{x} = (\vec{x}^T \mathbf{Q}) \mathbf{\Lambda} (\mathbf{Q}^T \vec{x}) = (\mathbf{Q}^T \vec{x})^T \mathbf{\Lambda} (\mathbf{Q}^T \vec{x}).$$

- ▶ We now see  $\vec{x}$  transforming from the natural basis to  $\mathbf{A}$ 's eigenvector basis:  $\vec{y} = \mathbf{Q}^T \vec{x}$ .

$$: \vec{x}^T \mathbf{A} \vec{x} = \vec{y}^T \mathbf{\Lambda} \vec{y}$$

$$= \begin{bmatrix} y_1 & y_2 & \cdots & y_n \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 & \cdots & 0 \\ 0 & \lambda_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & \lambda_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$= \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2.$$

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## More understanding of $\vec{x}^T \mathbf{A} \vec{x}$ :

So now we have...

$$\vec{x}^T \mathbf{A} \vec{x} = d_1 z_1^2 + d_2 z_2^2 + \cdots + d_n z_n^2$$

- ▶ Can see whether or not  $\vec{x}^T \mathbf{A} \vec{x} > 0$  depends on the  $d_i$  since each  $z_i^2 > 0$ .
- ▶ So a PDM must have each  $d_i > 0$ .
- ▶ And a SPDM must have  $d_i \geq 0$ .

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## Understanding $\vec{x}^T \mathbf{A} \vec{x}$ :

So now we have...

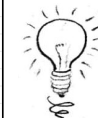
$$\vec{x}^T \mathbf{A} \vec{x} = \lambda_1 y_1^2 + \lambda_2 y_2^2 + \cdots + \lambda_n y_n^2$$

- ▶ Can see whether or not  $\vec{x}^T \mathbf{A} \vec{x} > 0$  depends on the  $\lambda_i$  since each  $y_i^2 > 0$ .
- ▶ So a PDM must have each  $\lambda_i > 0$ .
- ▶ And a SPDM must have  $\lambda_i \geq 0$ .

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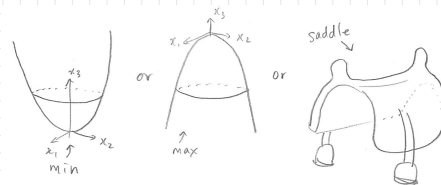
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## Back to general $2 \times 2$ example:

$$f(x, y) = \vec{x}^T \mathbf{A} \vec{x} = ax_1^2 + 2bx_1x_2 + cx_2^2$$



Focus on eigenvalues—We can now see:

- ▶  $f(x, y)$  has a **minimum** at  $x = y = 0$  iff  $\mathbf{A}$  is a PDM, i.e., if  $\lambda_1 > 0$  and  $\lambda_2 > 0$ .
- ▶ **Maximum**: if  $\lambda_1 < 0$  and  $\lambda_2 < 0$ .
- ▶ **Saddle**: if  $\lambda_1 > 0$  and  $\lambda_2 < 0$ .

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## Back to simple example problem 1 of 2:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Compute eigenvalues...

- ▶ Find  $\lambda_1 = +3$  and  $\lambda_2 = +1$ :  $f$  is a minimum.

General problem:

- ▶ How do we easily find the signs of  $\lambda$ s...?

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## Pivots and Eigenvalues:

More notes:

- ▶ **All very exciting:** Pivots are much, much easier to compute.
- ▶ (cue balloons, streamers)

Check for our three examples:

- ▶  $A_1$ :  $d_1 = +2$ ,  $d_2 = +3$   
✓ signs match with  $\lambda_1 = +3$ ,  $\lambda_2 = +1$ .
- ▶  $A_2$ :  $d_1 = +2$ ,  $d_2 = -5$   
✓ signs match with  $\lambda_1 = +\sqrt{5}$ ,  $\lambda_2 = -\sqrt{5}$ .
- ▶  $A_3$ :  $d_1 = -2$ ,  $d_2 = -3$   
✓ signs match with  $\lambda_1 = -1$ ,  $\lambda_2 = -3$ .

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## Excitement about symmetric matrices:

- ▶ We recall with alacrity the **totally amazing fact** that real symmetric matrices always have (1) real eigenvalues, and (2) orthogonal eigenvectors forming a basis for  $R^n$ .
- ▶ We now see that knowing the signs of the  $\lambda$ s is also important...

Test cases:

$$\text{▶ } A_1 = \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix}, A_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}, A_3 = \begin{bmatrix} -2 & -1 \\ -1 & -2 \end{bmatrix}$$

Some minor struggling leads to::

- ▶  $A_1$ :  $\lambda_1 = +3$ ,  $\lambda_2 = +1$ , (PDM, happy),
- ▶  $A_2$ :  $\lambda_1 = +\sqrt{5}$ ,  $\lambda_2 = -\sqrt{5}$ , (sad),
- ▶  $A_3$ :  $\lambda_1 = -1$ ,  $\lambda_2 = -3$ , (sad)

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## Beautiful reason:

- ▶ Let's show how the signs of eigenvalues match signs of pivots for

$$A_2 = \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix}, \lambda_{1,2} = \pm\sqrt{5}$$

- ▶ Compute LU decomposition:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ 0 & -\frac{5}{2} \end{bmatrix} = LU$$

- ▶  $A_2$  is symmetric, so we can go further:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = LDL^T$$

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## Pure madness:

### Extremely Sneaky Result #632:

If  $A = A^T$  and  $A$  is real, then

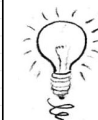
- ▶ # +ve eigenvalues = # +ve pivots
- ▶ # -ve eigenvalues = # -ve pivots
- ▶ # 0 eigenvalues = # 0 pivots

Notes:

- ▶ Previously, we had for general  $A$  that  $|A| = \prod \lambda_i = \pm \prod d_i$ .
- ▶ The bonus here is for real **symmetric**  $A$ .
- ▶ Eigenvalues are pivots come from very different parts of linear algebra.
- ▶ **Crazy** connection between eigenvalues and pivots!

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## Beautiful reason:

- ▶ We're here:

$$A_2 = \begin{bmatrix} 1 & 0 \\ -\frac{1}{2} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & 1 \end{bmatrix} = LDL^T$$

- ▶ Now think about this matrix:

$$B(\ell_{21}) = \begin{bmatrix} 1 & 0 \\ \ell_{21} & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & \ell_{21} \\ 0 & 1 \end{bmatrix}$$

- ▶ When  $\ell_{21} = -\frac{1}{2}$ , we have  $B(-\frac{1}{2}) = A_2$ .
- ▶ Think about what happens as  $\ell_{21}$  changes smoothly from  $-\frac{1}{2}$  to 0.

$$B(0) = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \text{IDI} = \begin{bmatrix} 2 & 0 \\ 0 & -\frac{5}{2} \end{bmatrix}$$

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- $\mathbb{B}(0) = \mathbb{D}$ 's eigenvalues and pivots are both  $2, -\frac{5}{2}$ .
- Stronger:** As we alter  $\mathbb{B}(\ell_{21})$ , the pivots do not change!
- But eigenvalues do change from  $+\sqrt{5}$  and  $-\sqrt{5}$  to  $2, -\frac{5}{2}$ .
- Big deal:** because the pivots don't change, the determinant of  $\mathbb{B}(\ell_{21})$  never changes:

$$\det \mathbb{B}(\ell_{21}) = d_1 \cdot d_2 = 2 \cdot \left(-\frac{5}{2}\right) = -5 \neq 0$$

- But we also know  $\det \mathbb{B}(\ell_{21}) = \lambda_1 \cdot \lambda_2$ .
- $\therefore$  as  $\ell_{21}$  changes, eigenvalues cannot pass through 0 as determinant would be 0, not -5.
- $\therefore$  eigenvalues **cannot** change sign as  $\ell_{21}$  changes...
- Signs of eigenvalues of  $\mathbb{A}_2 = \mathbb{B}\left(-\frac{1}{2}\right)$  must match signs of eigenvalues of  $\mathbb{B}(0)$  which match signs of pivots of  $\mathbb{B}(0)$ .

► n.b.: Above assumes pivots  $\neq 0$ ; proof is tweakable.

#### Positive Definite Matrices (PDMs)

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#### Another example:

- Take the matrix  $\mathbb{A}_2$ :

$$f(x_1, x_2) = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & -1 \\ -1 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

- Complete the square:

$$f(x_1, x_2) = 2x_1^2 - 2x_1x_2 - 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 - \frac{5}{2}x_2^2.$$

- Matches: Pivots  $d_1 = 2, d_2 = -\frac{5}{2}$ , so  $x_1 = x_2 = 0$  is a saddle.
- Completing the square matches up with elimination...

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#### General argument:

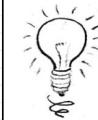
- Can see argument extends to  $n$  by  $n$ 's.
- Take  $\mathbb{A} = \mathbb{A}^T = \mathbb{L}\mathbb{D}\mathbb{L}^T$  and smoothly change  $\mathbb{L}$  to  $\mathbb{I}$ .
- Write  $\hat{\mathbb{L}}(t) = \mathbb{I} + t(\mathbb{L} - \mathbb{I})$  and

$$\mathbb{B}(t) = \hat{\mathbb{L}}(t)\mathbb{D}\hat{\mathbb{L}}(t)^T$$

- When  $t = 1$ , we have  $\hat{\mathbb{L}}(1) = \mathbb{L}$  and  $\mathbb{B}(1) = \mathbb{A}$ .
- When  $t = 0$ ,  $\hat{\mathbb{L}}(0) = \mathbb{I}$ , and  $\mathbb{B}(0) = \mathbb{D}$ .
- Again, pivots don't change as we move  $t$  from 1 to 0, and determinant must stay the same.
- Same story: eigenvalues cannot cross zero and must have the same signs for all  $t$ , including  $t = 0$  when eigenvalues and pivots are equal  $\mathbb{A} = \mathbb{D}$ .

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#### Principle Axis Theorem:

##### Back to our second simple problem:

- Graph  $2x_1^2 + 2x_1x_2 + 2x_2^2 = 1$ .
- We'll simplify with linear algebra to find an equation of an ellipse...
- From before, our equation can be rewritten as

$$\vec{x}^T \mathbb{A} \vec{x} = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

- Again use spectral decomposition,  $\mathbb{A} = \mathbb{Q}\mathbb{\Lambda}\mathbb{Q}^T$ , to diagonalize giving  $(\mathbb{Q}^T \vec{x})^T \mathbb{\Lambda} (\mathbb{Q}^T \vec{x}) = 1$  where

$$\mathbb{A} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} = \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}}_{\mathbb{Q}} \underbrace{\begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix}}_{\mathbb{\Lambda}} \underbrace{\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}}_{\mathbb{Q}^T}$$

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#### Further down the rabbit hole:

##### 'Complete the square' for our first example:

$$\begin{aligned} f(x_1, x_2) &= 2x_1^2 - 2x_1x_2 + 2x_2^2 \\ &= 2(x_1^2 - x_1x_2) + 2x_2^2 = 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2 - \frac{1}{4}x_2^2\right) + 2x_2^2 \\ &= 2\left(x_1^2 - x_1x_2 + \frac{1}{4}x_2^2\right) - \frac{1}{2}x_2^2 + 2x_2^2 = 2\left(x_1 - \frac{1}{2}x_2\right)^2 + \frac{3}{2}x_2^2 \end{aligned}$$

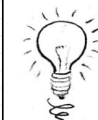
- We see the pivots  $d_1 = 2$  and  $d_2 = \frac{3}{2}$  and the multiplier  $\ell_{21} = -\frac{1}{2}$  appear:

$$f(x_1, x_2) = d_1(x_1 + \ell_{21}x_2)^2 + d_2x_2^2.$$

- Super cool—this is exactly  $\vec{x}^T \mathbb{A} \vec{x} = (\mathbb{L}^T \vec{x})^T \mathbb{D} (\mathbb{L}^T \vec{x}) = d_1z_1^2 + d_2z_2^2$ .
- The minimum is now obvious (sum of squares).

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#### Principle Axis Theorem:

$$\text{So } 2x_1^2 + 2x_1x_2 + 2x_2^2 = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = 1$$

crzily becomes

$$\left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right)^T \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \left(\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right)^T = 1$$

$$\therefore \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} & \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} \\ \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix} = 1$$

$$\therefore 3\left(\frac{x_1+x_2}{\sqrt{2}}\right)^2 + \left(\frac{x_1-x_2}{\sqrt{2}}\right)^2 = 1$$

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## Principle Axis Theorem:

If we change to eigenvector coordinate system,

$$\begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = Q^T \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \frac{x_1+x_2}{\sqrt{2}} \\ \frac{x_1-x_2}{\sqrt{2}} \end{bmatrix},$$

then our equation simplifies greatly:

$$\begin{bmatrix} u_1 & u_2 \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} = 1,$$

which is just

$$3 \cdot u_1^2 + 1 \cdot u_2^2 = 1.$$

Very nice! PDM : ellipse.

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## Another connection:

### ST #731:



For a real symmetric  $\mathbb{A}$ , if all upper left determinants of  $\mathbb{A}$  are +ve, so are  $\mathbb{A}$ 's eigenvalues, and vice versa.

### Check:

▶  $\mathbb{A}_1 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & 2 \end{vmatrix} = 3 > 0 : \text{yes.}$

▶  $\mathbb{A}_2 : |2| > 0, \begin{vmatrix} 2 & -1 \\ -1 & -2 \end{vmatrix} = -5 < 0 : \text{no.}$

▶  $\mathbb{A}_3 : |-2| < 0, \begin{vmatrix} -2 & -1 \\ -1 & -2 \end{vmatrix} = 3 > 0 : \text{no.}$

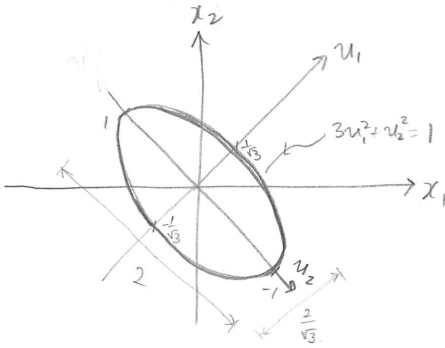
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## Principle Axis Theorem:

Finally, we can draw a picture of  $2x_1^2 + 2x_1x_2 + 2x_2^2$ :



$$3 \cdot u_1^2 + 1 \cdot u_2^2 = 1 \text{ where } u_1 = \frac{x_1+x_2}{\sqrt{2}} \text{ and } u_2 = \frac{x_1-x_2}{\sqrt{2}}.$$

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## Reasoning for 2x2 case:

- ▶ Take general symmetric matrix  $2 \times 2: \mathbb{A} = \begin{bmatrix} a & b \\ b & c \end{bmatrix}$
- ▶ Upper left determinants:  $a$  and  $ac - b^2$ .
- ▶ Eigenvalues (from Assignment 9):

$$\lambda_1 = \frac{(a+c) + \sqrt{(a-c)^2 + 4b^2}}{2}$$

$$\lambda_2 = \frac{(a+c) - \sqrt{(a-c)^2 + 4b^2}}{2}$$

- ▶ Objective:  
show  $a > 0$  and  $ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$ .

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## Nutshell:

- ▶  $\vec{x}^T \mathbb{A} \vec{x}$  is a commonly occurring construction.
- ▶ Big deals: Positive Definiteness and Semi-Positive Definiteness of  $\mathbb{A}$ .
- ▶ Positive eigenvalues : PDM.
- ▶ Non-negative eigenvalues : SPDM.
- ▶ Signs of pivots (easy test) match signs of eigenvalues.
- ▶ Gaussian elimination  $\equiv$  completing the square.
- ▶ Standard questions: determine if a matrix is a PDM, convert a quadratic function into matrix  $\vec{x}^T \mathbb{A} \vec{x}$ , sketch a quadratic curve (e.g., an ellipse).

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## Reasoning for 2x2 case:

### Reuse previous sneakiness:

$$|\mathbb{A} - \lambda \mathbb{I}| = \begin{vmatrix} a - \lambda & b \\ b & c - \lambda \end{vmatrix} = (a - \lambda)(c - \lambda) - b^2$$

$$= \lambda^2 - (a + c)\lambda + ac - b^2$$

$$= \lambda^2 - \text{Tr}(\mathbb{A}) + \det(\mathbb{A})$$

$$= \lambda^2 - (\lambda_1 + \lambda_2) + (\lambda_1 \cdot \lambda_2)$$

$$: \lambda_1 + \lambda_2 = a + c, \quad \lambda_1 \cdot \lambda_2 = ac - b^2$$

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Show  $a > 0, ac - b^2 > 0 \Leftrightarrow \lambda_1, \lambda_2 > 0$ :

Show “ $\Rightarrow$ ”:

- ▶ Given  $ac - b^2 > 0$  then  $\lambda_1 \cdot \lambda_2 > 0$ , so both eigenvalues are positive or both are negative.
- ▶ Given  $a > 0$  then  $c > 0$  b/c otherwise  $ac - b^2 < 0$ .
- ▶ This means  $a + c = \lambda_1 + \lambda_2 > 0 \rightarrow$  both eigenvalues are positive.

Show “ $\Leftarrow$ ”:

- ▶ Given  $\lambda_1, \lambda_2 > 0$ , then  $ac - b^2 = \lambda_1 \cdot \lambda_2 > 0$
- ▶ Know  $a + c = \lambda_1 + \lambda_2 > 0$ , so either  $a, c > 0$ , or one is negative.
- ▶ But again,  $ac - b^2 > 0$  implies  $a, c$  must have same sign,  $\rightarrow a > 0$ .

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Finding PDMs...

- ▶ **Upshot:** We can compute determinants instead of eigenvalues to find signs.
- ▶ **But:** Computing determinants still isn't a picnic either...
- ▶ A **much better way** is to use the connection between pivots and eigenvalues.
- ▶ Another weird connection.

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