

# Assortativity and Mixing

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# Outline

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## Basic idea:

- ▶ Random networks with arbitrary degree distributions cover much territory but do not represent all networks.
- ▶ Moving away from pure random networks was a key first step.
- ▶ We can extend in many other directions and a natural one is to introduce correlations between different kinds of nodes.
- ▶ Node attributes may be anything, e.g.:
  1. degree
  2. demographics (age, gender, etc.)
  3. group affiliation
- ▶ We speak of mixing patterns, correlations, biases...
- ▶ Networks are still random at base but now have more global structure.
- ▶ Build on work by Newman<sup>[3, 4]</sup>.

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# General mixing between node categories

- ▶ Assume types of nodes are countable, and are assigned numbers  $1, 2, 3, \dots$
- ▶ Consider networks with directed edges.

$$e_{\mu\nu} = \Pr \left( \begin{array}{l} \text{an edge connects a node of type } \mu \\ \text{to a node of type } \nu \end{array} \right)$$

$$a_{\mu} = \Pr(\text{an edge comes from a node of type } \mu)$$

$$b_{\nu} = \Pr(\text{an edge leads to a node of type } \nu)$$

- ▶ Write  $\mathbf{E} = [e_{\mu\nu}]$ ,  $\vec{a} = [a_{\mu}]$ , and  $\vec{b} = [b_{\nu}]$ .
- ▶ Requirements:

$$\sum_{\mu, \nu} e_{\mu\nu} = 1, \quad \sum_{\nu} e_{\mu\nu} = a_{\mu}, \quad \text{and} \quad \sum_{\mu} e_{\mu\nu} = b_{\nu}.$$

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# Connection to degree distribution:

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- ▶ Varying  $e_{\mu\nu}$  allows us to move between the following:
  1. **Perfectly assortative networks** where nodes only connect to like nodes, and the network breaks into subnetworks.  
Requires  $e_{\mu\nu} = 0$  if  $\mu \neq \nu$  and  $\sum_{\mu} e_{\mu\mu} = 1$ .
  2. **Uncorrelated networks** (as we have studied so far)  
For these we must have independence:  $e_{\mu\nu} = a_{\mu}b_{\nu}$ .
  3. **Disassortative networks** where nodes connect to nodes distinct from themselves.
- ▶ Disassortative networks can be hard to build and may require constraints on the  $e_{\mu\nu}$ .
- ▶ Basic story: level of assortativity reflects the degree to which nodes are connected to nodes within their group.

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# Correlation coefficient:

- ▶ Quantify the level of assortativity with the following **assortativity coefficient**<sup>[4]</sup>:

$$r = \frac{\sum_{\mu} e_{\mu\mu} - \sum_{\mu} a_{\mu} b_{\mu}}{1 - \sum_{\mu} a_{\mu} b_{\mu}} = \frac{\text{Tr } \mathbf{E} - \|E^2\|_1}{1 - \|E^2\|_1}$$

where  $\|\cdot\|_1$  is the 1-norm = sum of a matrix's entries.

- ▶  $\text{Tr } \mathbf{E}$  is the fraction of edges that are within groups.
- ▶  $\|E^2\|_1$  is the fraction of edges that would be within groups if connections were random.
- ▶  $1 - \|E^2\|_1$  is a normalization factor so  $r_{\max} = 1$ .
- ▶ When  $\text{Tr } e_{\mu\mu} = 1$ , we have  $r = 1$ . ✓
- ▶ When  $e_{\mu\mu} = a_{\mu} b_{\mu}$ , we have  $r = 0$ . ✓

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## Notes:

- ▶  $r = -1$  is inaccessible if three or more types are presents.
- ▶ Disassortative networks simply have nodes connected to unlike nodes—no measure of how unlike nodes are.
- ▶ Minimum value of  $r$  occurs when all links between non-like nodes:  $\text{Tr } e_{\mu\mu} = 0$ .

$$r_{\min} = \frac{-\|E^2\|_1}{1 - \|E^2\|_1}$$

where  $-1 \leq r_{\min} < 0$ .

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- ▶ Minimum value of  $r$  occurs when all links between non-like nodes:  $\text{Tr } e_{\mu\mu} = 0$ .

$$r_{\min} = \frac{-\|E^2\|_1}{1 - \|E^2\|_1}$$

where  $-1 \leq r_{\min} < 0$ .

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# Correlation coefficient:

## Notes:

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# Scalar quantities

- ▶ Now consider nodes defined by a scalar integer quantity.
- ▶ Examples: age in years, height in inches, number of friends, ...
- ▶  $e_{jk} = \text{Pr}$  a randomly chosen edge connects a node with value  $j$  to a node with value  $k$ .
- ▶  $a_j$  and  $b_k$  are defined as before.
- ▶ Can now measure correlations between nodes based on this scalar quantity using standard Pearson correlation coefficient ( $\boxplus$ ):

$$r = \frac{\sum_{jk} jk(e_{jk} - a_j b_k)}{\sigma_a \sigma_b} = \frac{\langle jk \rangle - \langle j \rangle_a \langle k \rangle_b}{\sqrt{\langle j^2 \rangle_a - \langle j \rangle_a^2} \sqrt{\langle k^2 \rangle_b - \langle k \rangle_b^2}}$$

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$$= \Pr \left( \begin{array}{l} \text{an edge runs between a node of in-degree } j \\ \text{and a node of out-degree } k \end{array} \right)$$

- ▶ Useful for calculations (as per  $R_k$ )
- ▶ **Important:** Must separately define  $P_0$  as the  $\{e_{jk}\}$  contain no information about isolated nodes.
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- ▶ Notation reconciliation for undirected networks:

$$r = \frac{\sum_j k_j k (e_{jk} - R_j R_k)}{\sigma_R^2}$$

where, as before,  $R_k$  is the probability that a randomly chosen edge leads to a node of degree  $k + 1$ , and

$$\sigma_R^2 = \sum_j j^2 R_j - \left[ \sum_j j R_j \right]^2 .$$

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## Error estimate for $r$ :

- ▶ Remove edge  $i$  and recompute  $r$  to obtain  $r_i$ .
- ▶ Repeat for all edges and compute using the jackknife method (田)<sup>[1]</sup>

$$\sigma_r^2 = \sum_i (r_i - r)^2.$$

- ▶ Mildly sneaky as variables need to be independent for us to be truly happy and edges are correlated...

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# Measurements of degree-degree correlations

	Group	Network	Type	Size $n$	Assortativity $r$	Error $\sigma_r$
Social	a	Physics coauthorship	undirected	52 909	0.363	0.002
	a	Biology coauthorship	undirected	1 520 251	0.127	0.0004
	b	Mathematics coauthorship	undirected	253 339	0.120	0.002
	c	Film actor collaborations	undirected	449 913	0.208	0.0002
	d	Company directors	undirected	7 673	0.276	0.004
	e	Student relationships	undirected	573	-0.029	0.037
	f	Email address books	directed	16 881	0.092	0.004
Technological	g	Power grid	undirected	4 941	-0.003	0.013
	h	Internet	undirected	10 697	-0.189	0.002
	i	World Wide Web	directed	269 504	-0.067	0.0002
	j	Software dependencies	directed	3 162	-0.016	0.020
Biological	k	Protein interactions	undirected	2 115	-0.156	0.010
	l	Metabolic network	undirected	765	-0.240	0.007
	m	Neural network	directed	307	-0.226	0.016
	n	Marine food web	directed	134	-0.263	0.037
	o	Freshwater food web	directed	92	-0.326	0.031

- ▶ Social networks tend to be assortative (homophily)
- ▶ Technological and biological networks tend to be disassortative

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# Spreading on degree-correlated networks

- ▶ Next: Generalize our work for random networks to degree-correlated networks.
- ▶ As before, by allowing that a node of degree  $k$  is activated by one neighbor with probability  $b_{k1}$ , we can handle various problems:
  1. find the giant component size.
  2. find the probability and extent of spread for simple disease models.
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- ▶ **Goal:** Find  $f_{n,j} = \mathbf{Pr}$  an edge emanating from a degree  $j + 1$  node leads to a finite active subcomponent of size  $n$ .
- ▶ Repeat: a node of degree  $k$  is in the game with probability  $b_{k1}$ .
- ▶ Define  $\vec{b}_1 = [b_{k1}]$ .
- ▶ **Plan:** Find the generating function  $F_j(x; \vec{b}_1) = \sum_{n=0}^{\infty} f_{n,j} x^n$ .

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# Spreading on degree-correlated networks

- ▶ Recursive relationship:

$$F_j(x; \vec{b}_1) = x^0 \sum_{k=0}^{\infty} \frac{e_{jk}}{R_j} (1 - b_{k+1,1}) \\ + x \sum_{k=0}^{\infty} \frac{e_{jk}}{R_j} b_{k+1,1} \left[ F_k(x; \vec{b}_1) \right]^k.$$

- ▶ **First term** = **Pr** that the first node we reach is not in the game.
- ▶ **Second term** involves **Pr** we hit an active node which has  $k$  outgoing edges.
- ▶ Next: find average size of active components reached by following a link from a degree  $j + 1$  node =  $F'_j(1; \vec{b}_1)$ .

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# Spreading on degree-correlated networks

- ▶ Differentiate  $F_j(x; \vec{b}_1)$ , set  $x = 1$ , and rearrange.
- ▶ We use  $F_k(1; \vec{b}_1) = 1$  which is true when no giant component exists. We find:

$$R_j F_j'(1; \vec{b}_1) = \sum_{k=0}^{\infty} e_{jk} b_{k+1,1} + \sum_{k=0}^{\infty} k e_{jk} b_{k+1,1} F_k'(1; \vec{b}_1).$$

- ▶ Rearranging and introducing a sneaky  $\delta_{jk}$ :

$$\sum_{k=0}^{\infty} (\delta_{jk} R_k - k b_{k+1,1} e_{jk}) F_k'(1; \vec{b}_1) = \sum_{k=0}^{\infty} e_{jk} b_{k+1,1}.$$

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- ▶ Rearranging and introducing a sneaky  $\delta_{jk}$ :

$$\sum_{k=0}^{\infty} (\delta_{jk} R_k - k b_{k+1,1} e_{jk}) F'_k(1; \vec{b}_1) = \sum_{k=0}^{\infty} e_{jk} b_{k+1,1}.$$

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- ▶ In matrix form, we have

$$\mathbf{A}_{\mathbf{E}, \vec{b}_1} \vec{F}'(1; \vec{b}_1) = \mathbf{E} \vec{b}_1$$

where

$$\left[ \mathbf{A}_{\mathbf{E}, \vec{b}_1} \right]_{j+1, k+1} = \delta_{jk} R_k - k b_{k+1, 1} \mathbf{e}_{jk},$$

$$\left[ \vec{F}'(1; \vec{b}_1) \right]_{k+1} = F'_k(1; \vec{b}_1),$$

$$\left[ \mathbf{E} \right]_{j+1, k+1} = \mathbf{e}_{jk}, \text{ and } \left[ \vec{b}_1 \right]_{k+1} = b_{k+1, 1}.$$



# Spreading on degree-correlated networks

- ▶ So, in principle at least:

$$\vec{F}'(1; \vec{b}_1) = \mathbf{A}_{\mathbf{E}, \vec{b}_1}^{-1} \mathbf{E} \vec{b}_1.$$

- ▶ Now: as  $\vec{F}'(1; \vec{b}_1)$ , the average size of an active component reached along an edge, increases, we move towards a transition to a giant component.
- ▶ Right at the transition, the average component size explodes.
- ▶ Exploding inverses of matrices occur when their determinants are 0.
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$$\det \mathbf{A}_{\mathbf{E}, \vec{b}_1} = \det [\delta_{jk} R_{k-1} - (k-1) b_{k,1} e_{j-1, k-1}] = 0.$$

- ▶ The above collapses to our standard contagion condition when  $e_{jk} = R_j R_k$ .
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We'll next find two more pieces:

1.  $P_{\text{trig}}$ , the probability of starting a cascade
2.  $S$ , the expected extent of activation given a small seed.

Triggering probability:

- ▶ Generating function:

$$H(x; \vec{b}_1) = x \sum_{k=0}^{\infty} P_k \left[ F_{k-1}(x; \vec{b}_1) \right]^k.$$

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- ▶ **Truly final piece:** Find final size using approach of Gleeson<sup>[2]</sup>, a generalization of that used for uncorrelated random networks.
- ▶ Need to compute  $\theta_{j,t}$ , the probability that an edge leading to a degree  $j$  node is infected at time  $t$ .
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$$\theta_{j,t+1} = G_j(\vec{\theta}_t) = \phi_0 + (1 - \phi_0) \times$$

$$\sum_{k=1}^{\infty} \frac{e_{j-1,k-1}}{R_{j-1}} \sum_{i=0}^{k-1} \binom{k-1}{i} \theta_{k,t}^i (1 - \theta_{k,t})^{k-1-i} b_{ki}.$$

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$$\phi_{t+1} = \phi_0 + (1 - \phi_0) \sum_{k=0}^{\infty} P_k \sum_{i=0}^k \binom{k}{i} \theta_{k,t}^i (1 - \theta_{k,t})^{k-i} b_{ki}.$$

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- ▶ As before, these equations give the actual evolution of  $\phi_t$  for synchronous updates.
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# Spreading on degree-correlated networks

- ▶ As before, these equations give the actual evolution of  $\phi_t$  for synchronous updates.
- ▶ Contagion condition follows from  $\vec{\theta}_{t+1} = \vec{G}(\vec{\theta}_t)$ .
- ▶ Expand  $\vec{G}$  around  $\vec{\theta}_0 = \vec{0}$ .

$$\theta_{j,t+1} = G_j(\vec{0}) + \sum_{k=1}^{\infty} \frac{\partial G_j(\vec{0})}{\partial \theta_{k,t}} \theta_{k,t} + \sum_{k=1}^{\infty} \frac{\partial^2 G_j(\vec{0})}{\partial \theta_{k,t}^2} \theta_{k,t}^2 + \dots$$

- ▶ If  $G_j(\vec{0}) \neq 0$  for at least one  $j$ , always have some infection.
- ▶ If  $G_j(\vec{0}) = 0 \forall j$ , largest eigenvalue of  $\left[ \frac{\partial G_j(\vec{0})}{\partial \theta_{k,t}} \right]$  must exceed 1.
- ▶ Condition for spreading is therefore dependent on eigenvalues of this matrix:

$$\frac{\partial G_j(\vec{0})}{\partial \theta_{k,t}} = \frac{e_{j-1,k-1}}{R_{j-1}} (k-1) b_{k1}$$

Insert question from assignment 6 (田)

Definition

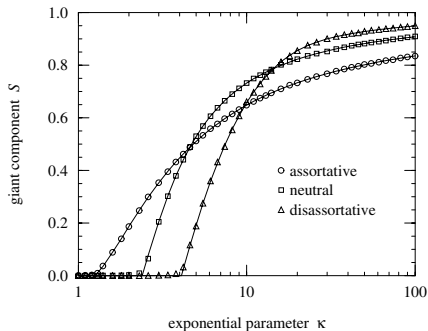
General mixing

Assortativity by degree

Contagion

References

# How the giant component changes with assortativity



- ▶ More assortative networks percolate for lower average degrees
- ▶ But disassortative networks end up with higher extents of spreading.

from Newman, 2002 [3]

Definition





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References

# References I

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